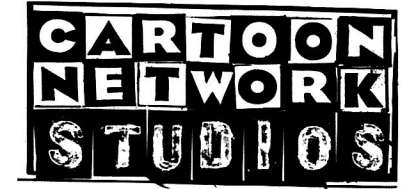




"Breezy" 1025-165 Network Pitch Board



Date 10/29/13

- ☒ Board Team Final
- ☒ Network Approval Board 10/29/13
- ☐ Record Board
- ☐ Animatic Scan Board
- ☐ Conformed Board
- ☐ Design Board
- ☐ Final Board

Adventure Time Created by
Pendleton Ward

Supervising Director
Andres Salaff

Storyboard by
Jesse Moynihan
& Derek Ballard

ADVENTURE TIME



Sc. Pnl. Bg. day night

BREEZY

JESSE MOYNIHAN

DEREK BALLARD

Sc. Pnl. Bg. day night

Dialog:

Action:

Timing:

EPISODE # 1025-165

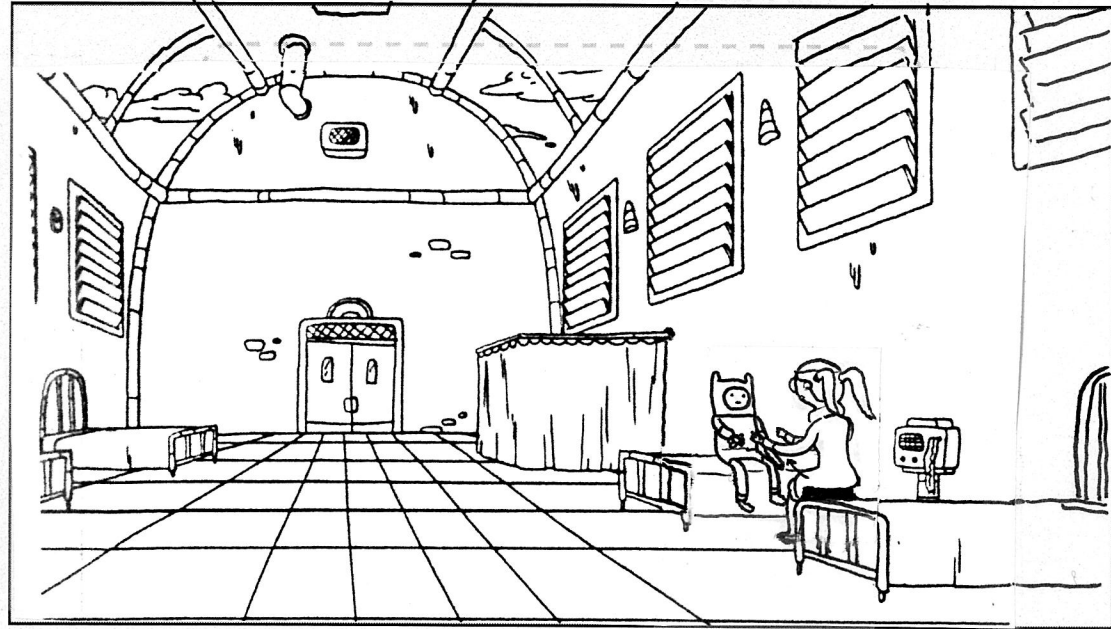
Production :

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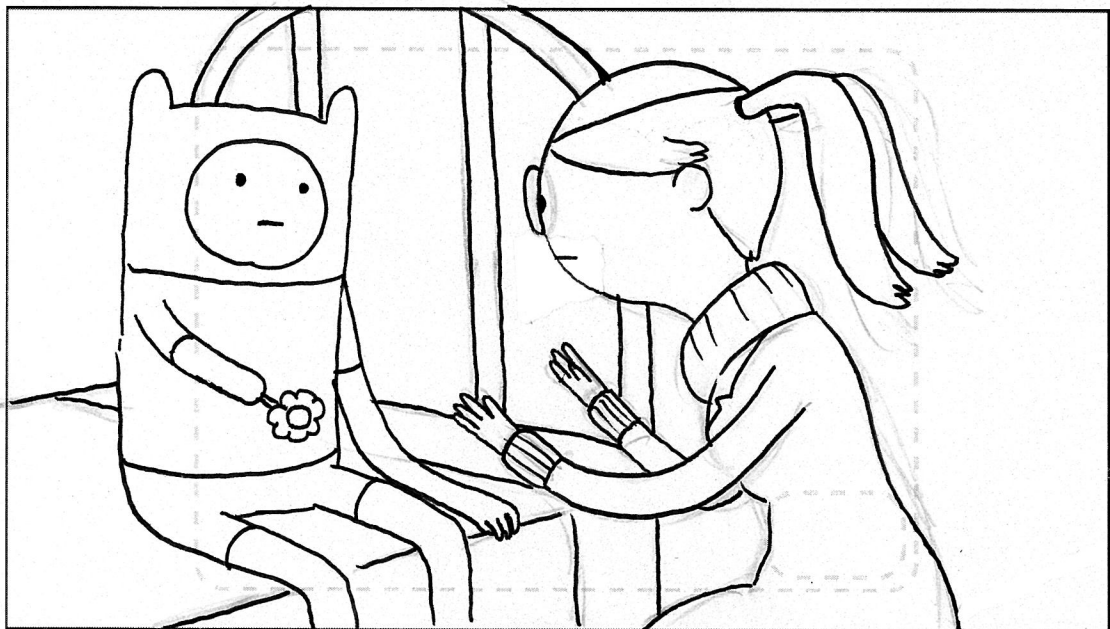
ADVENTURE TIME



Sc. 01 Pnl. A Bg. day night



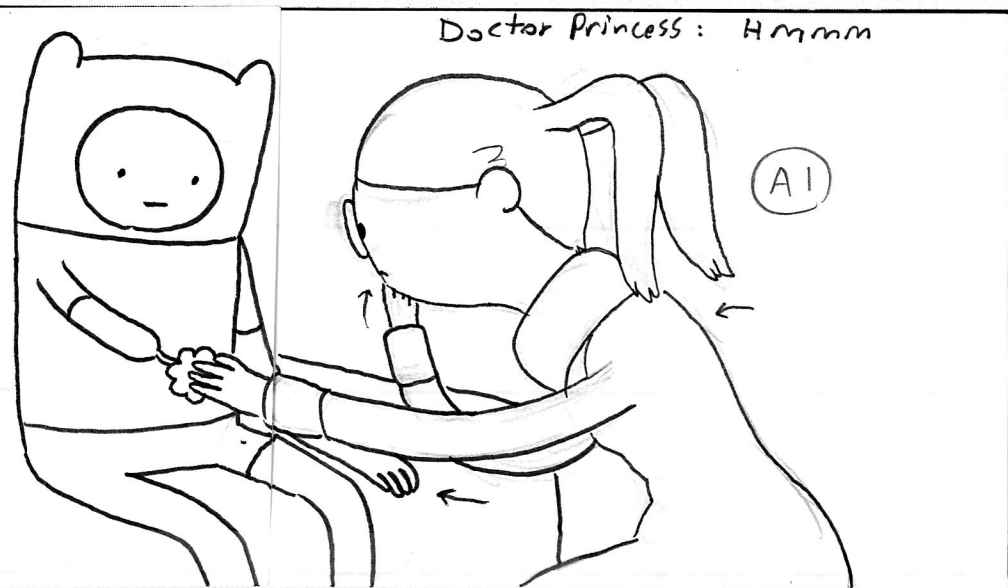
Sc. 02 Pnl. A Bg. day night



Dialog:

Action: INT. CANDY KINGDOM INFIRMARY,

Timing:



EPISODE # 1025-165

Production :

ADVENTURE TIME



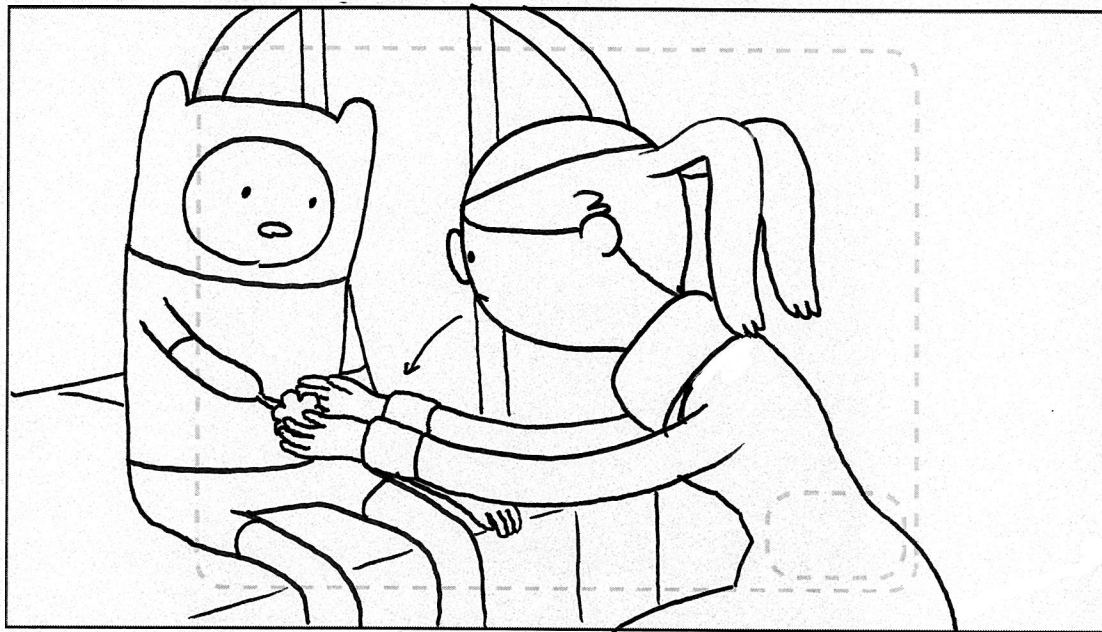
Page 02

Sc. 02

Pnl. B

Bg.

day night

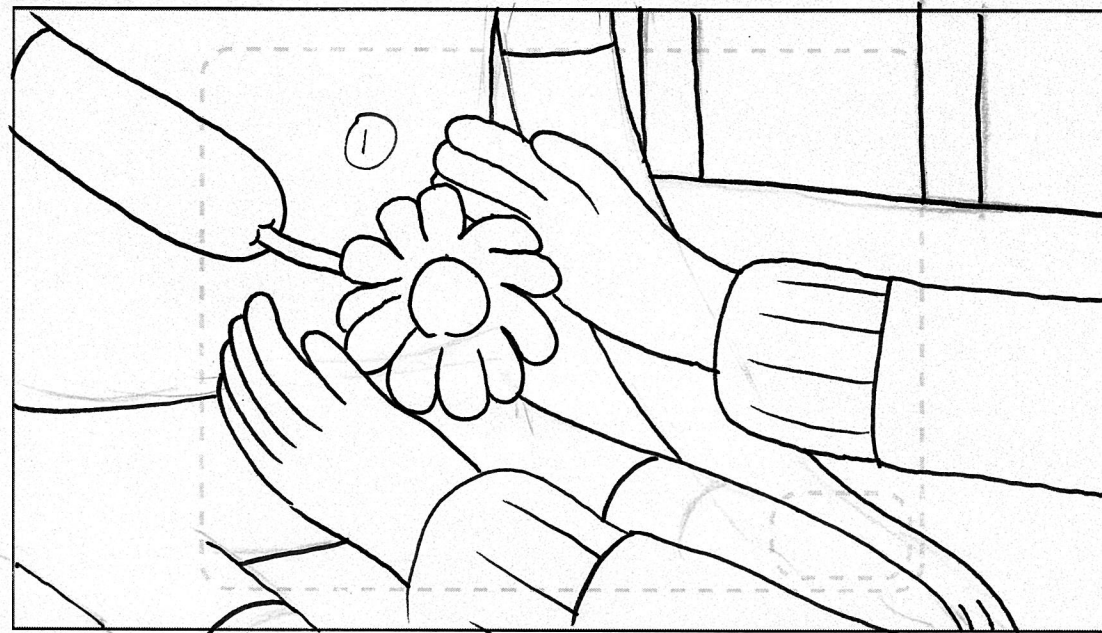


Sc. 03

Pnl. A

Bg.

day night



Dialog:

Finn/ what is it?
(ALT) WHAT'S WRONG WITH MY FLOWER-ARM?

Action:

- DP EXAMINES FINN'S FLOWER ARM.

Timing:

DP/ it's looking droopier.



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Production :

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ADVENTURE TIME

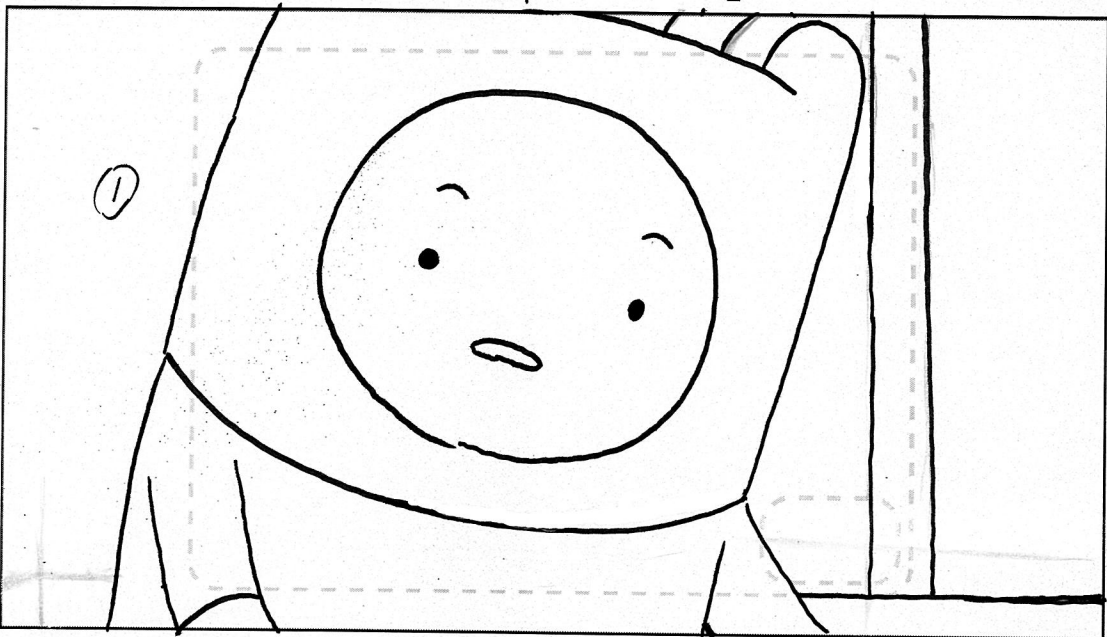


Sc. 04

Pnl. A

Bg.

day night

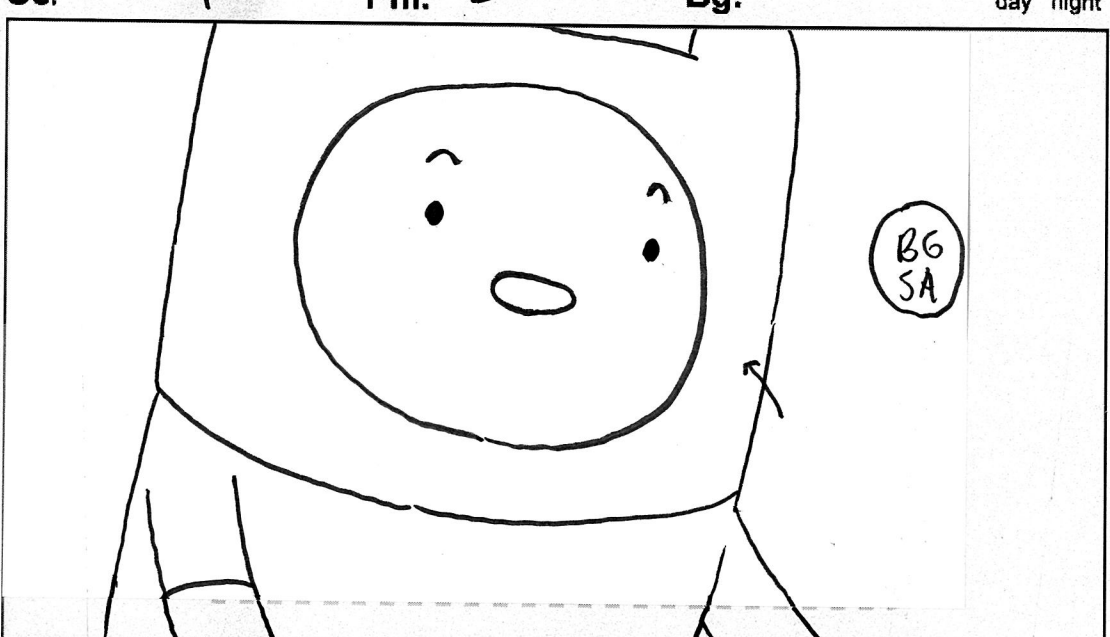


Sc. 04

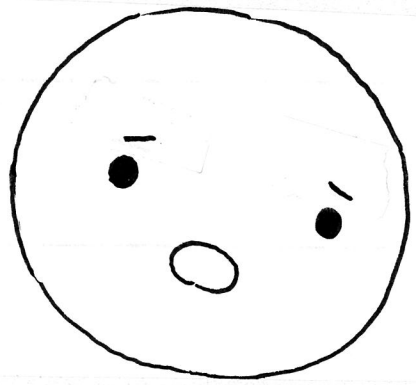
Pnl. B

Bg.

day night



Dialog:	F/ But I've been pounding picklejuice ② like I was preggos...	F/ for the electrolytes
Action:		
Timing:		



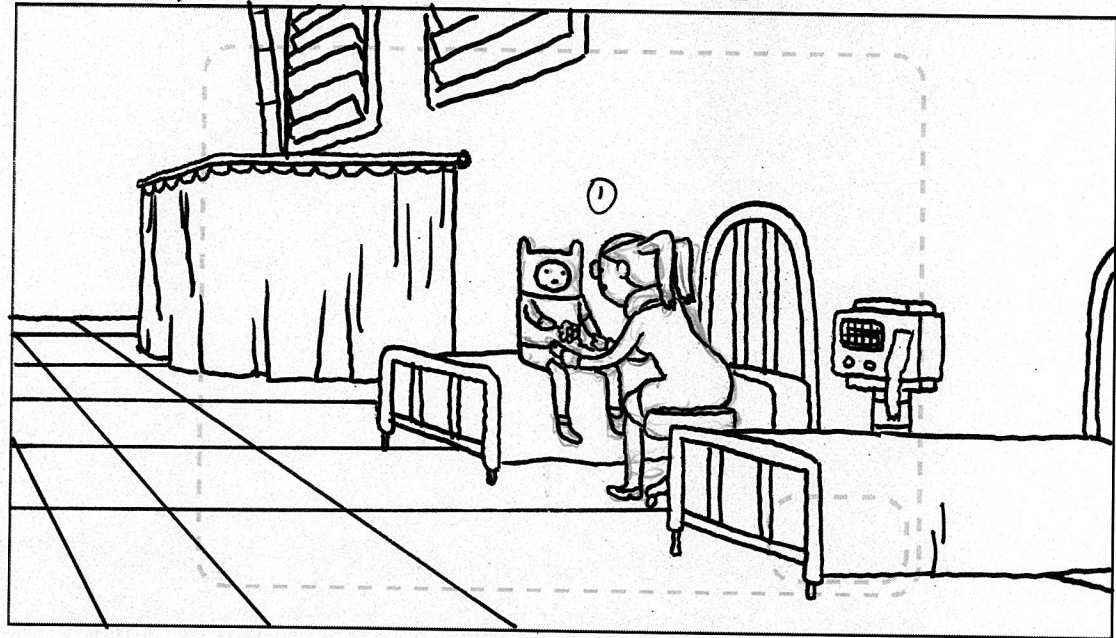
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Production :

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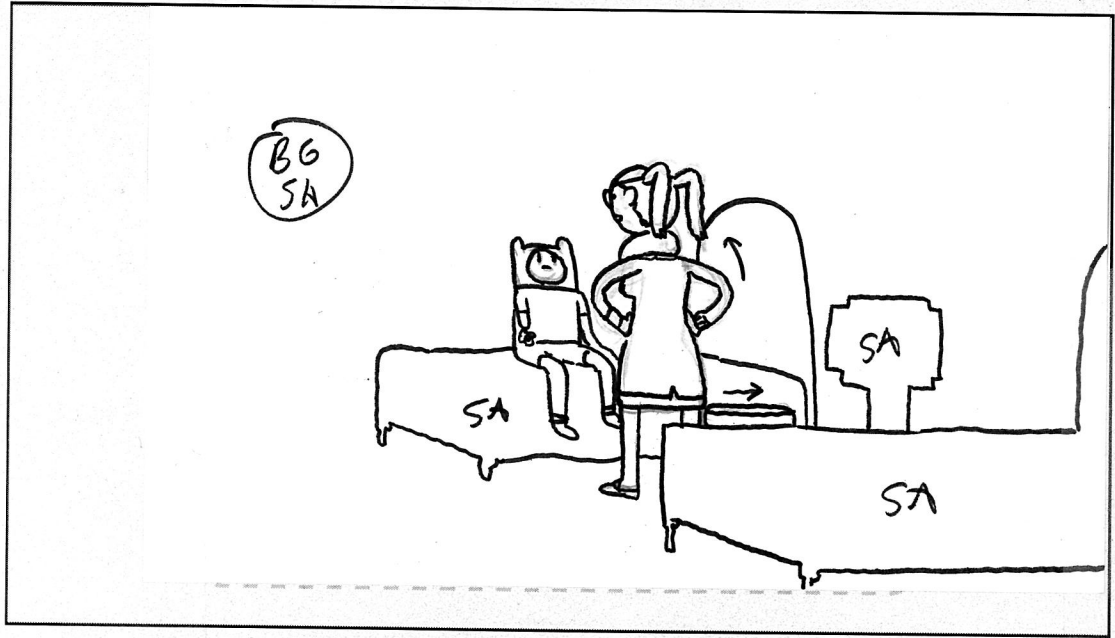
ADVENTURE TIME



Sc. 05 Pnl. A Bg. day night



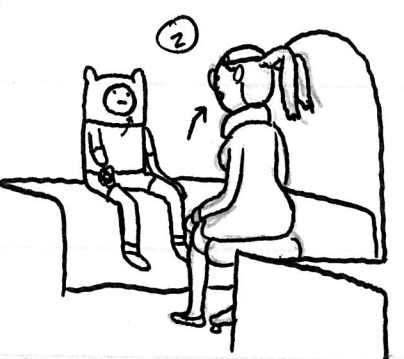
Sc. 05 Pnl. B Bg. day night



Dialog:

DP/①well switch back to water...
②but what I really want to know — is how are you feeling Finn?

Action:



Timing:

• DP stands up
• stool rolls to the right.

EPISODE # 1025-165
Production :

ADVENTURE TIME

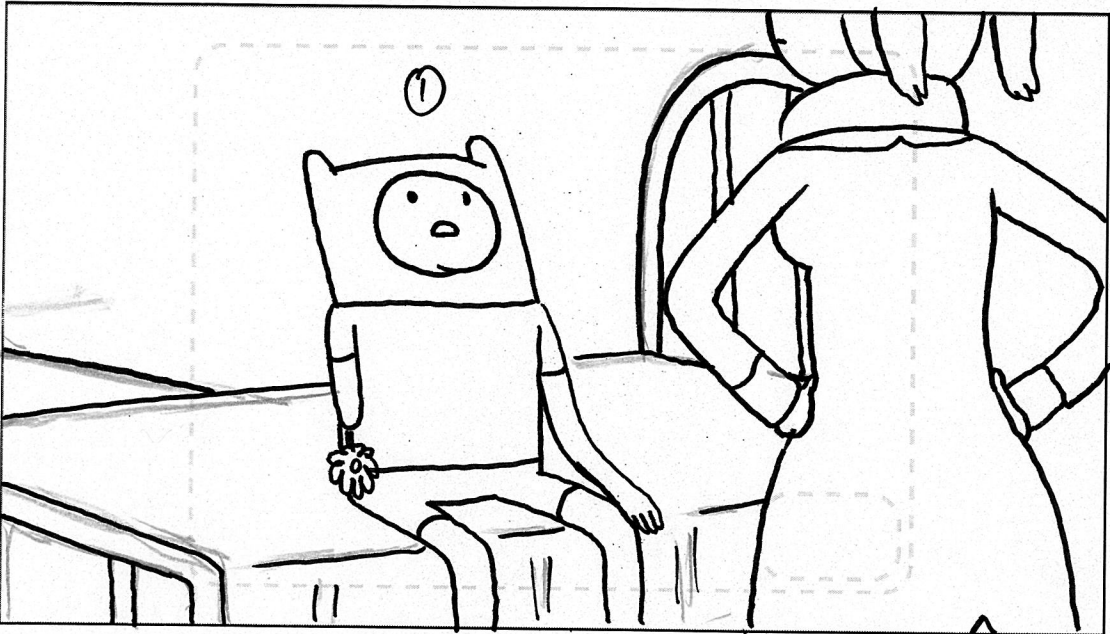


Sc. 06

Pnl. A

Bg.

day night

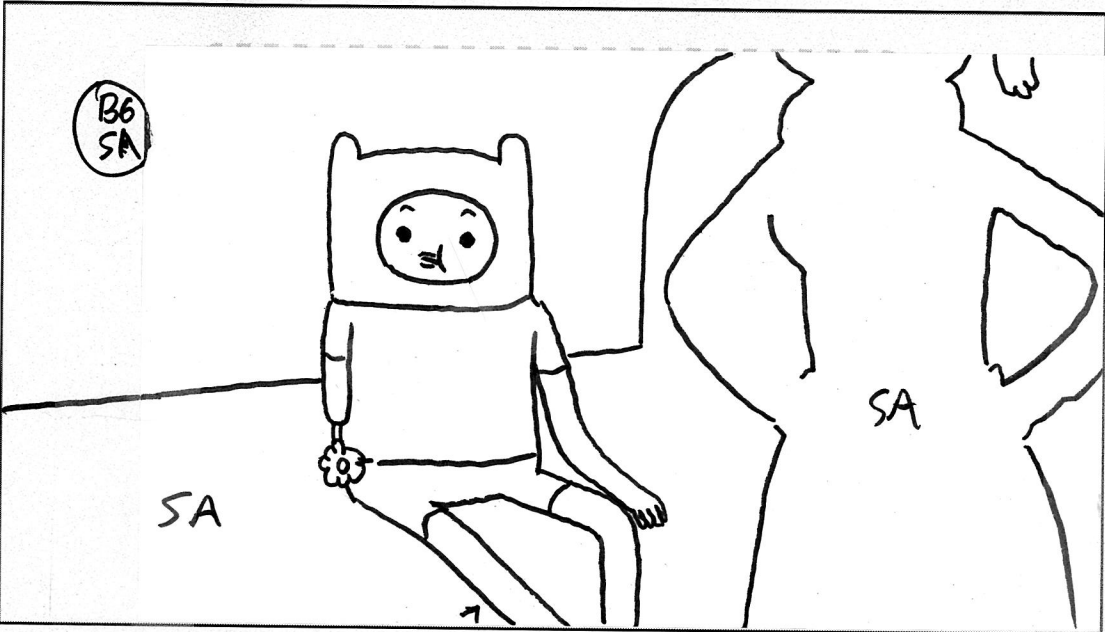


Sc. 06

Pnl. B

Bg.

day night



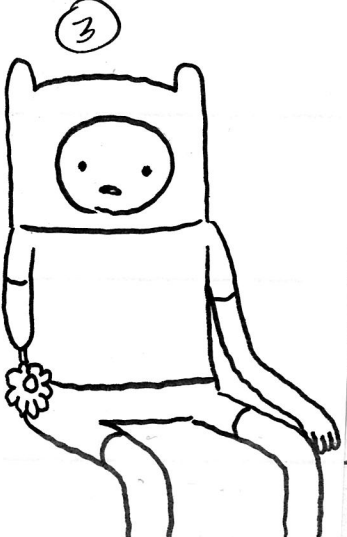
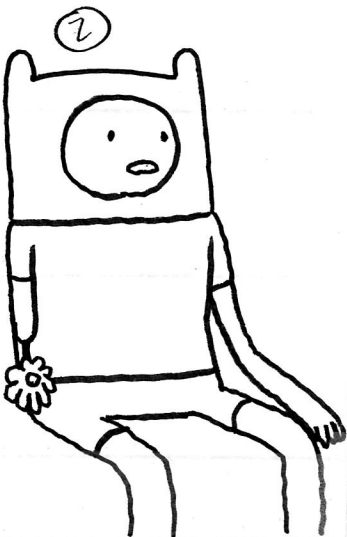
Dialog:

Finn/ ① what? ② Oh. ③ I dunno.

Finn/ (makes high pitch trumpet toots)
♪ BRU! BRU! ♪

Action:

Timing:



EPISODE # 1025-165

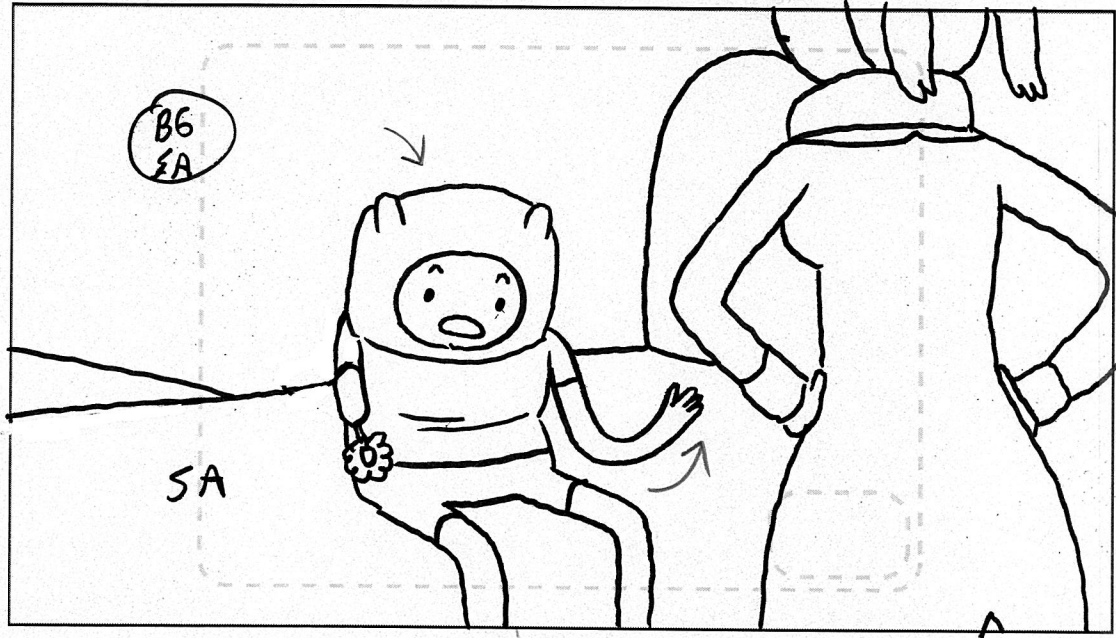
Production :

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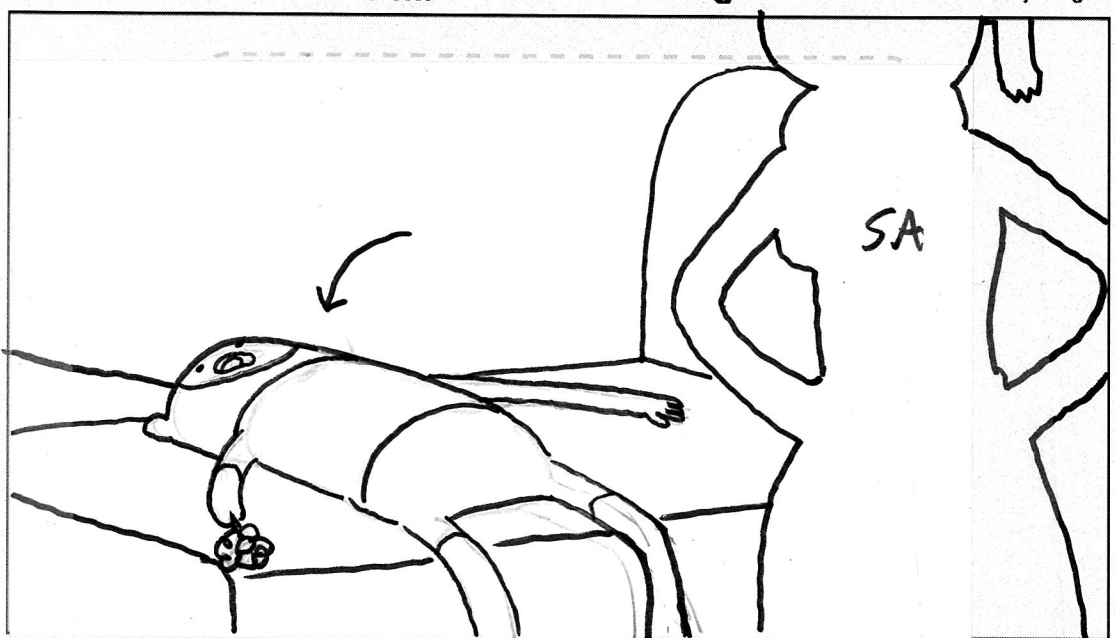
ADVENTURE TIME



Sc. 06 Pnl. C Bg. day night



Sc. 06 Pnl. D Bg. day night



Dialog:	Finn/ I guess I don't feel anything.	Finn/ Blehhh
Action:	- FINN FLOP BACK	
Timing:		

EPISODE # 1025-165
Production :

ADVENTURE TIME



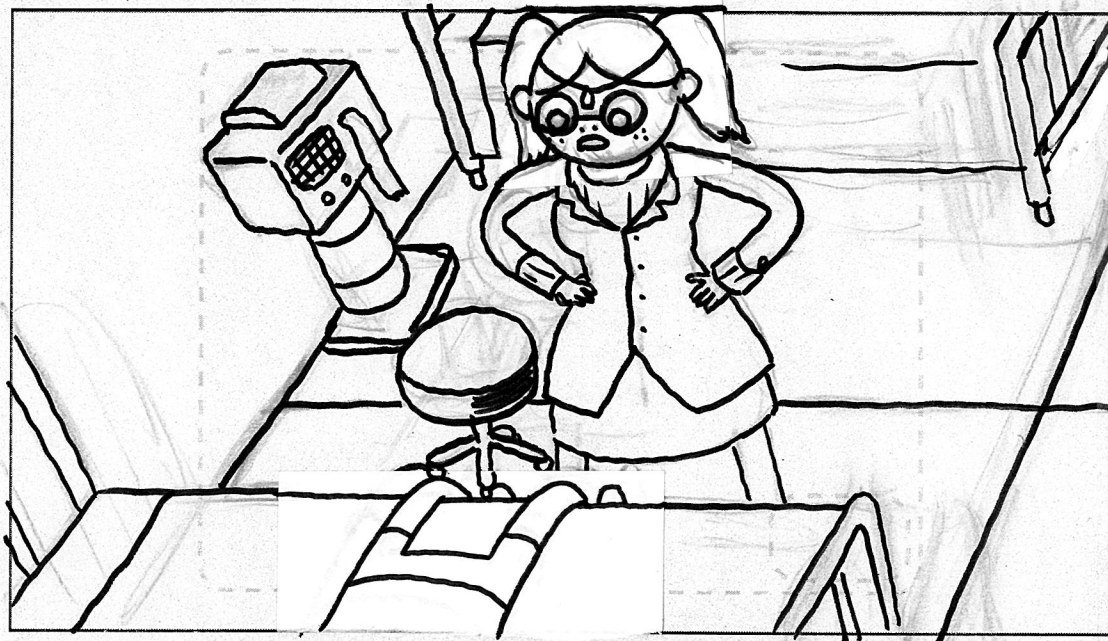
Page 07

Sc. 07

Pnl. A

Bg.

day night

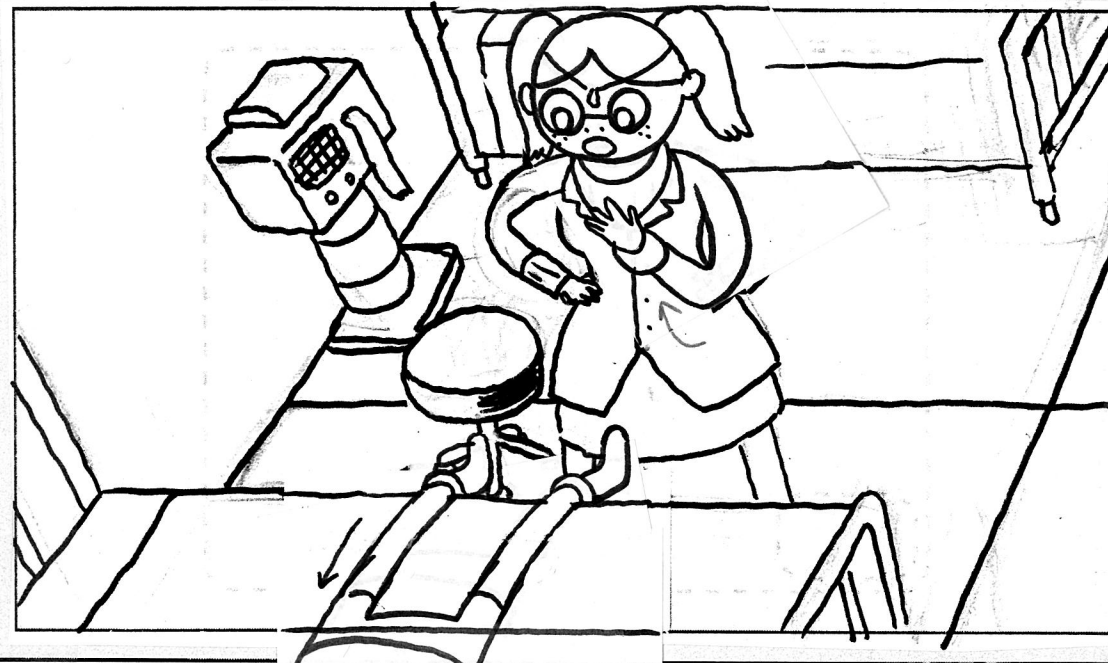


Sc. 07

Pnl. B

Bg.

day night



Dialog: DP/ OK that's what I thought.

DP/ Yov gotta bovnce back, man.

Action: - finn sliding off the bed : THROUGH SCENE

Timing:

Production :

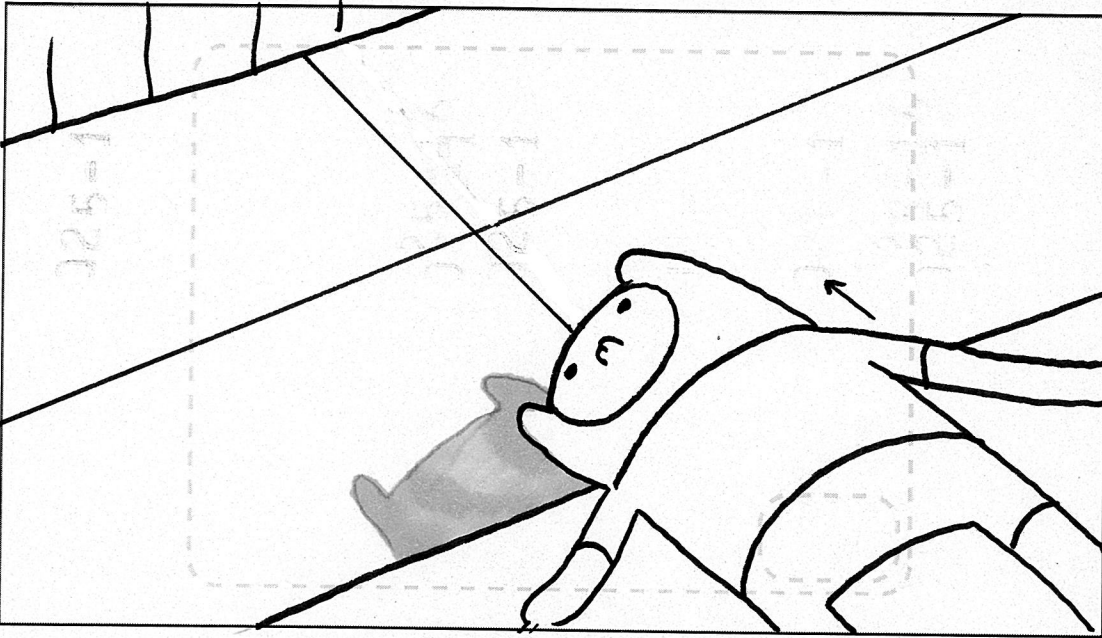
EPISODE #

1025-165

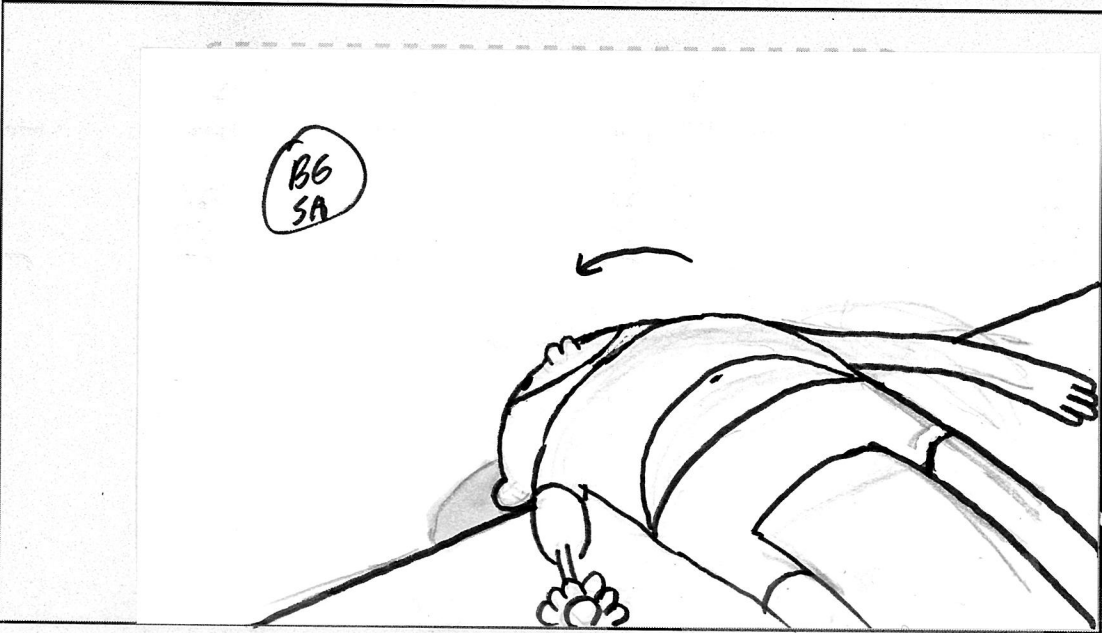
ADVENTURE TIME



Sc. 08 Pnl. A Bg. day night



Sc. 8 Pnl. B Bg. day night



Dialog: Dp (os) / Yov got burned by yovr bad dad ...

DP/(os) Yov lost yovr arm...

Action:

Timing:

EPISODE # 1025-165

Production :

ADVENTURE TIME



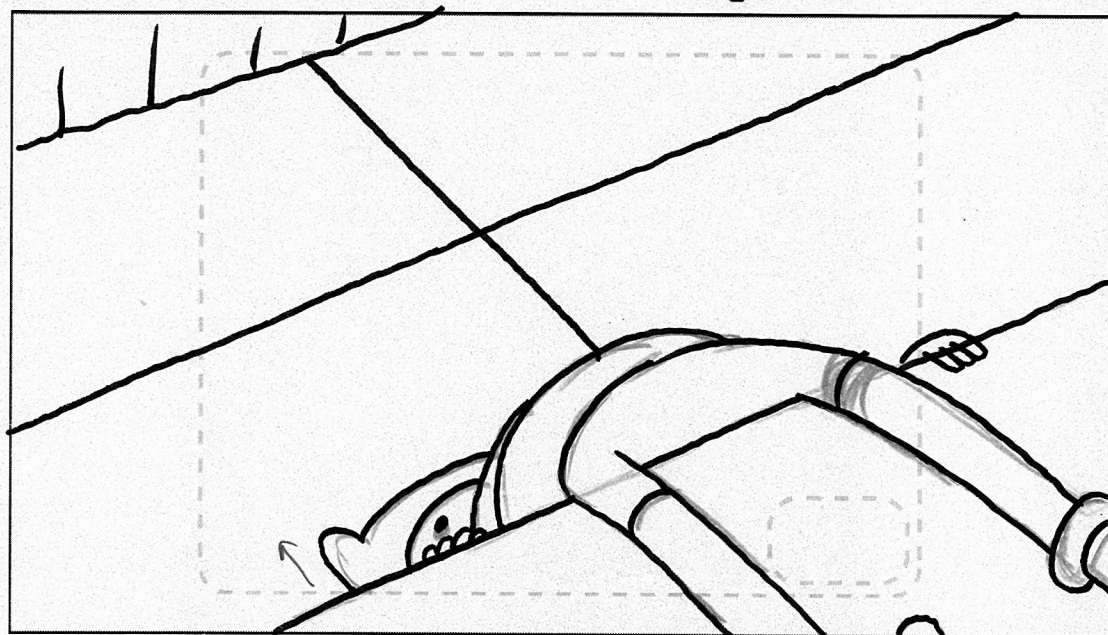
Page 09

Sc. 08

Pnl. C

Bg.

day night

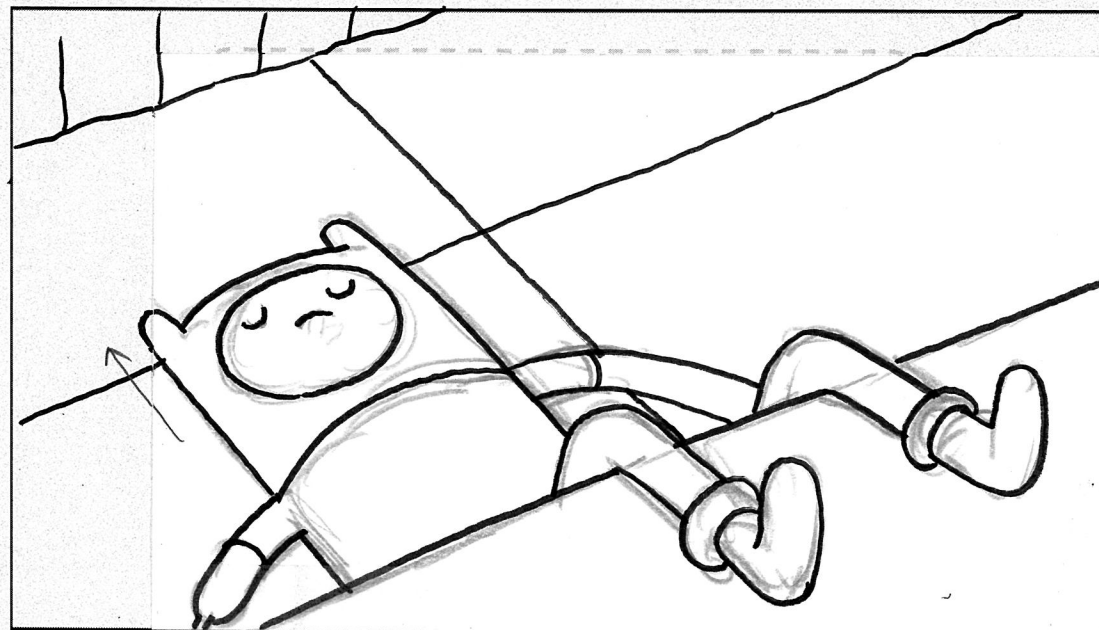


Sc. 08

Pnl. D

Bg.

day night



Dialog:

DP(OS)/...And all the ladies say yov
don't

DP (cont)-talk to Flame Princess no more.

Action:

- FINN SLIDES ONTO FLOOR,

Timing:

Production :

EPISODE #

1025-165

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ADVENTURE TIME



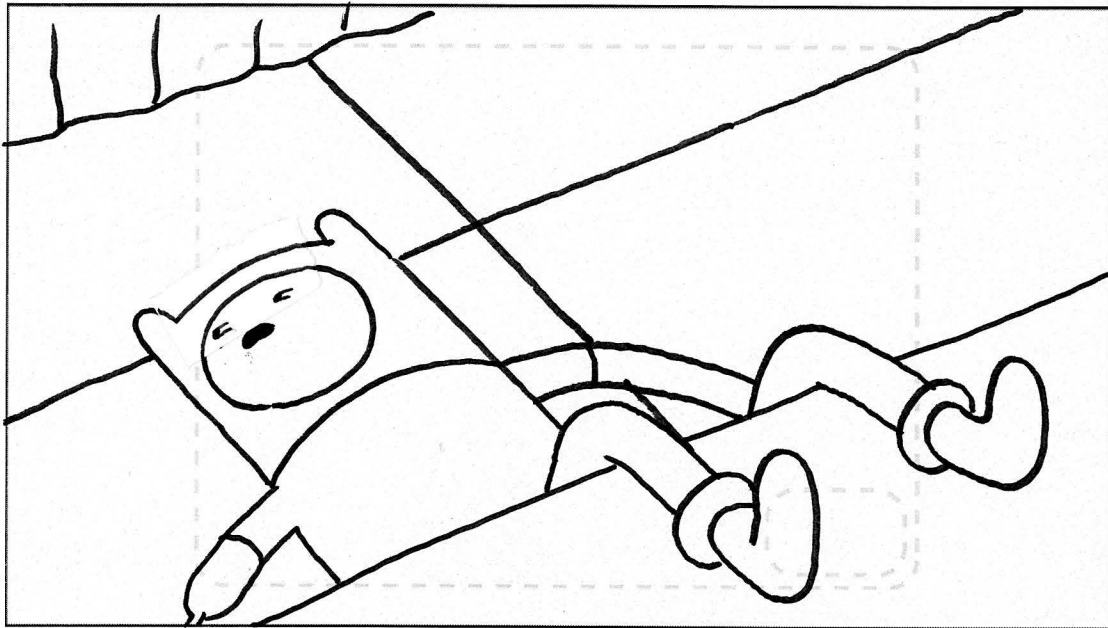
Page 10

Sc. 08

Pnl. E

Bg.

day night

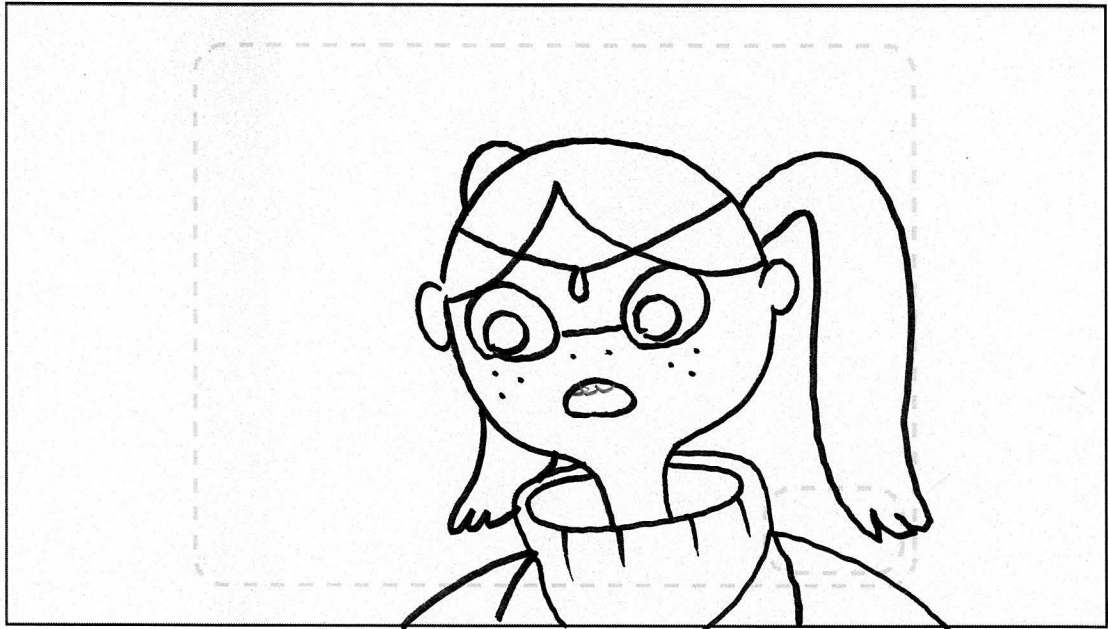


Sc. 09

Pnl. A

Bg.

day night



Dialog:

Finn/

(mumbling to himself)

WHO'S SAYIN' THAT.

DP/

Finn. Flowers thrive on
good vibes.

Action:

Timing:

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Production :

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ADVENTURE TIME



Page 11

Sc. 29

Pnl. B

Bg.

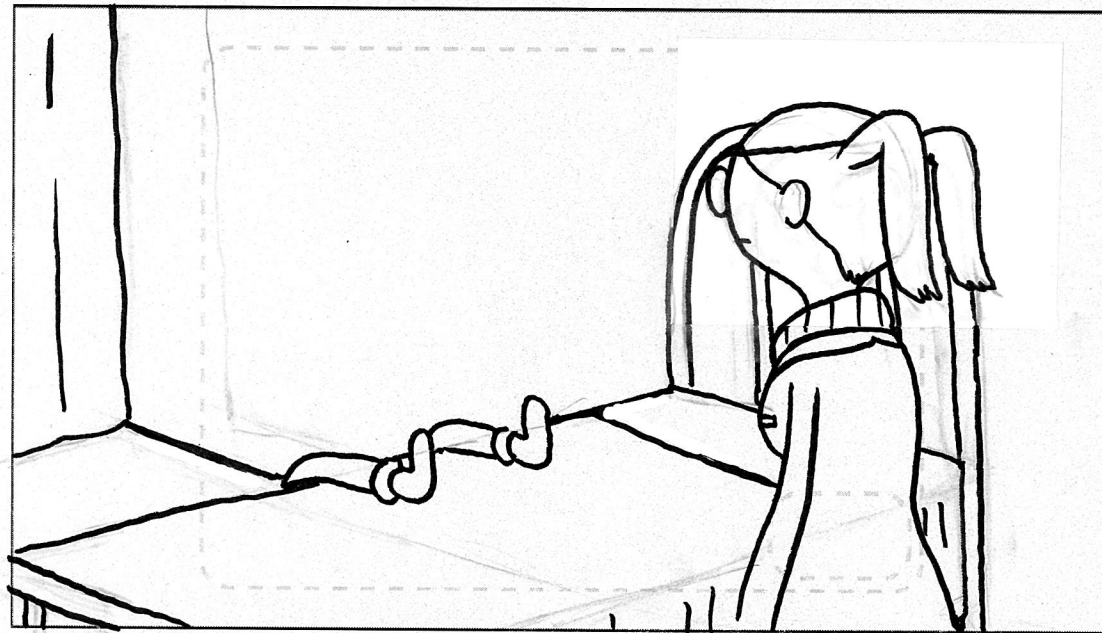
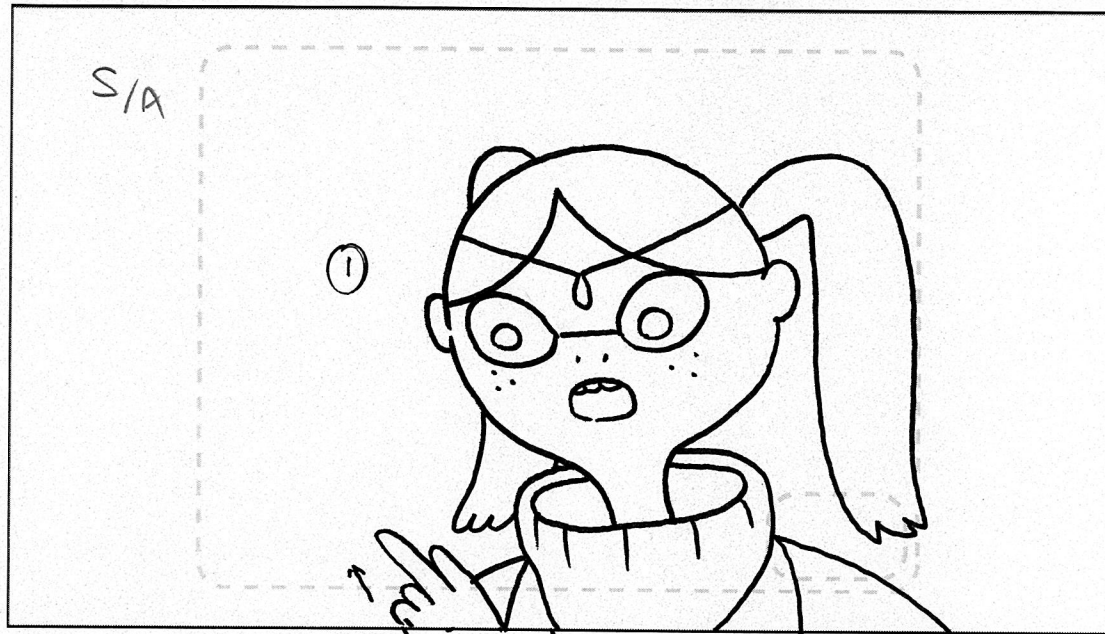
day night

Sc. 10

Pnl. A

Bg.

day night



Dialog: DP/ ① as your doctor I'm
② ordering you to ③ go out and have
④ fun, okay?

(BEAT)



1025-165

EPISODE #

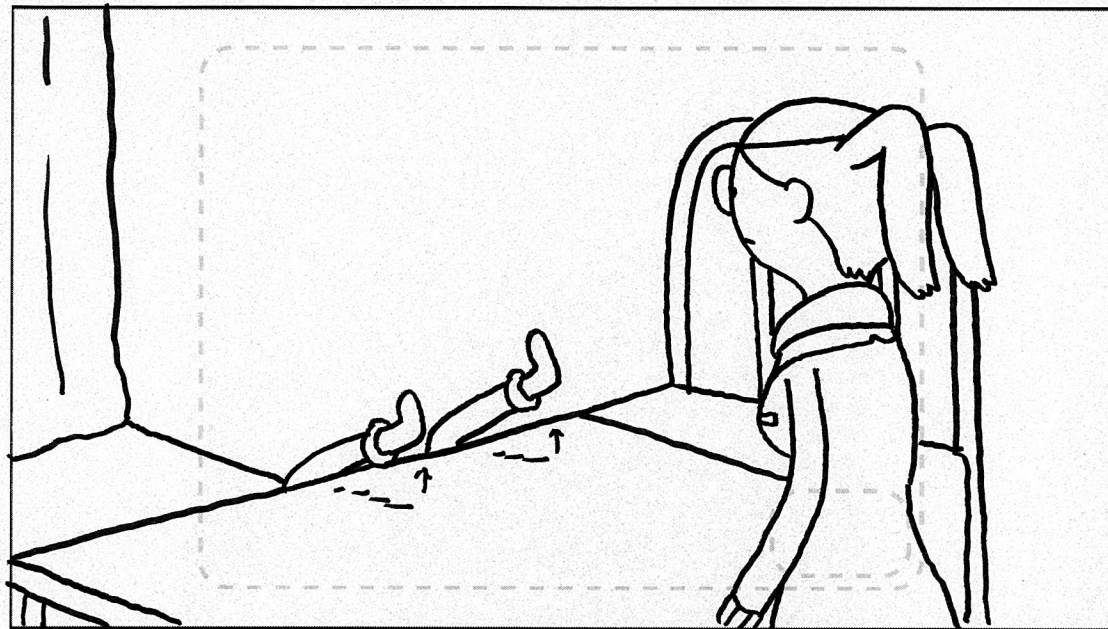
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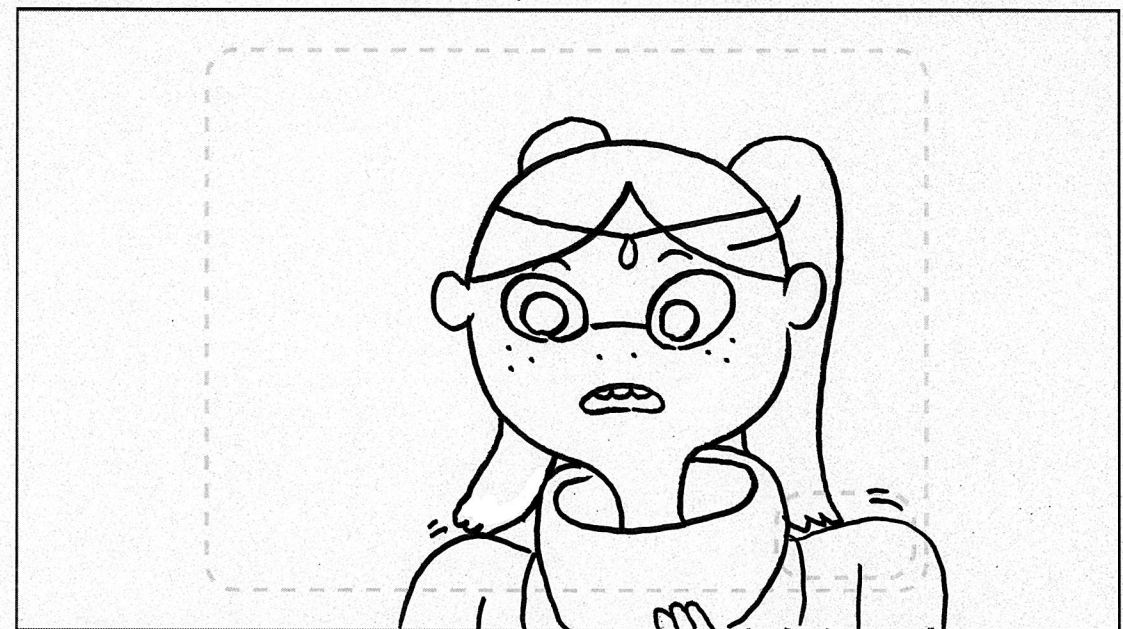
ADVENTURE TIME



Sc. 10 Pnl. B Bg. day night



Sc. 11 Pnl. A Bg. day night

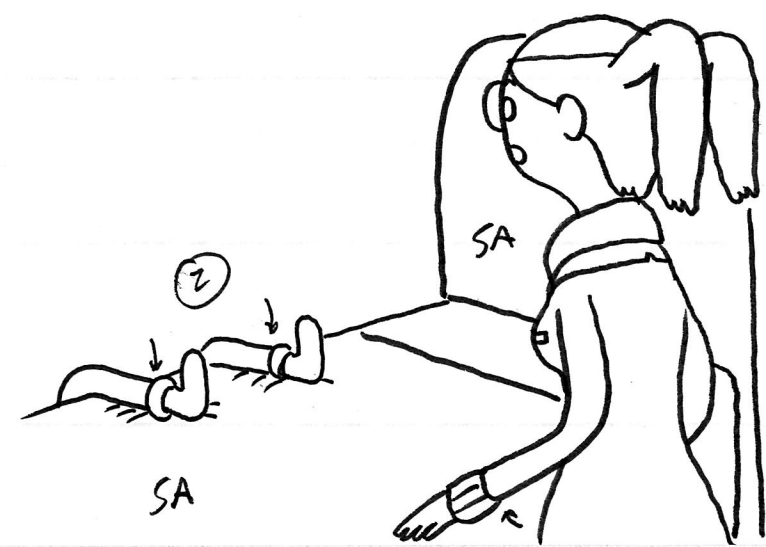


Dialog: F/ ① You wanna go with me to
② Crab Princess's party tonight?

DP/ ① Uh what? ② Oh like ③ as a date?

Action:

Timing:



EPISODE # 1025-165

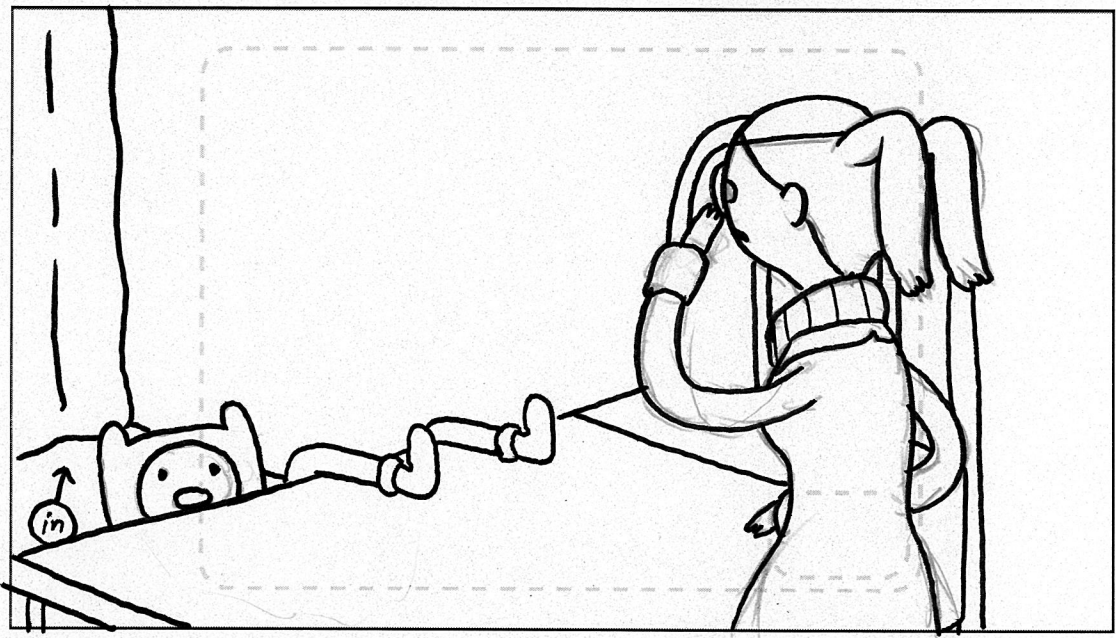
Production :

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ADVENTURE TIME



Sc. 12 Pnl. A Bg. day night



Sc. 13 Pnl. A Bg. day night



Dialog: F/ Sure , that would be fun right? DP/①Finn I don't@date my patients.

Action: Finn lifts his head up

Timing:



EPISODE # 1025-165

Production :

ADVENTURE TIME



Page 14

Sc. 14

Pnl. A

Bg.

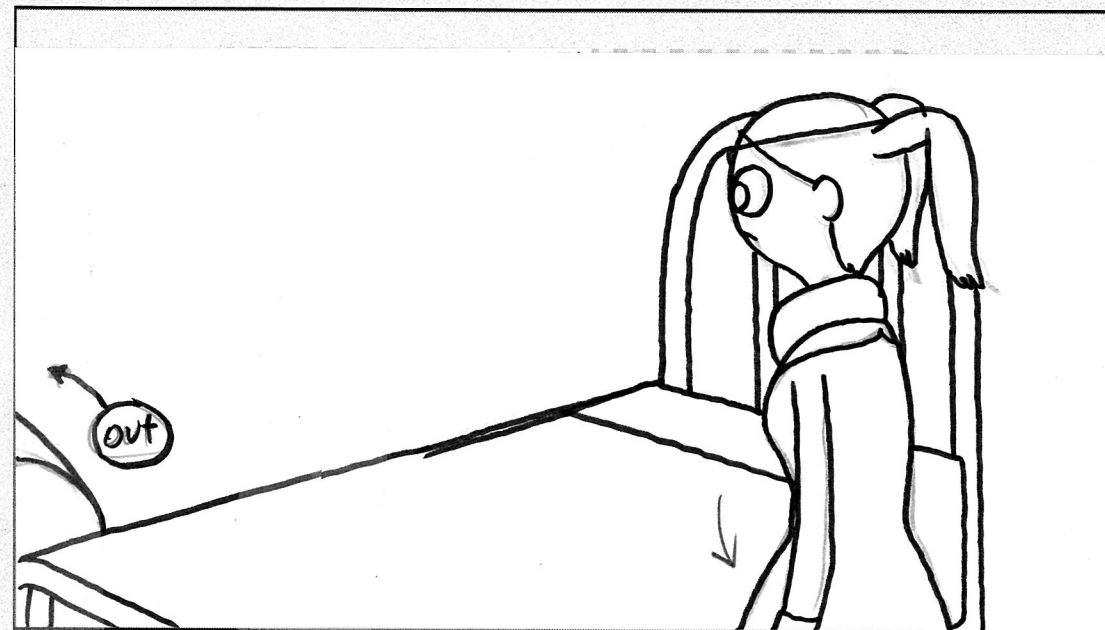
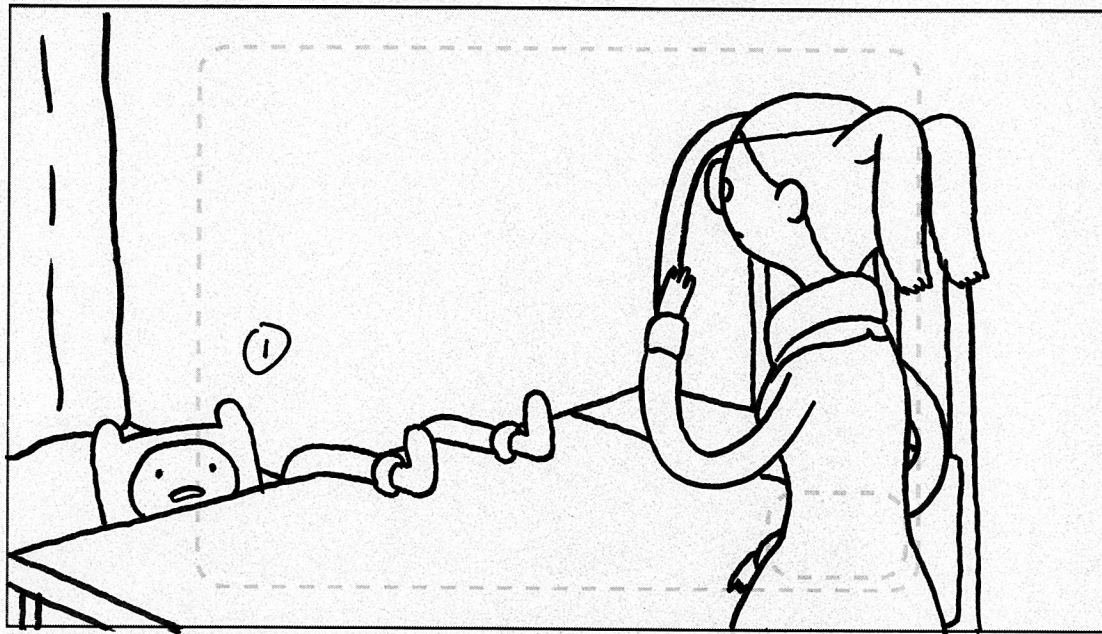
day night

Sc. 14

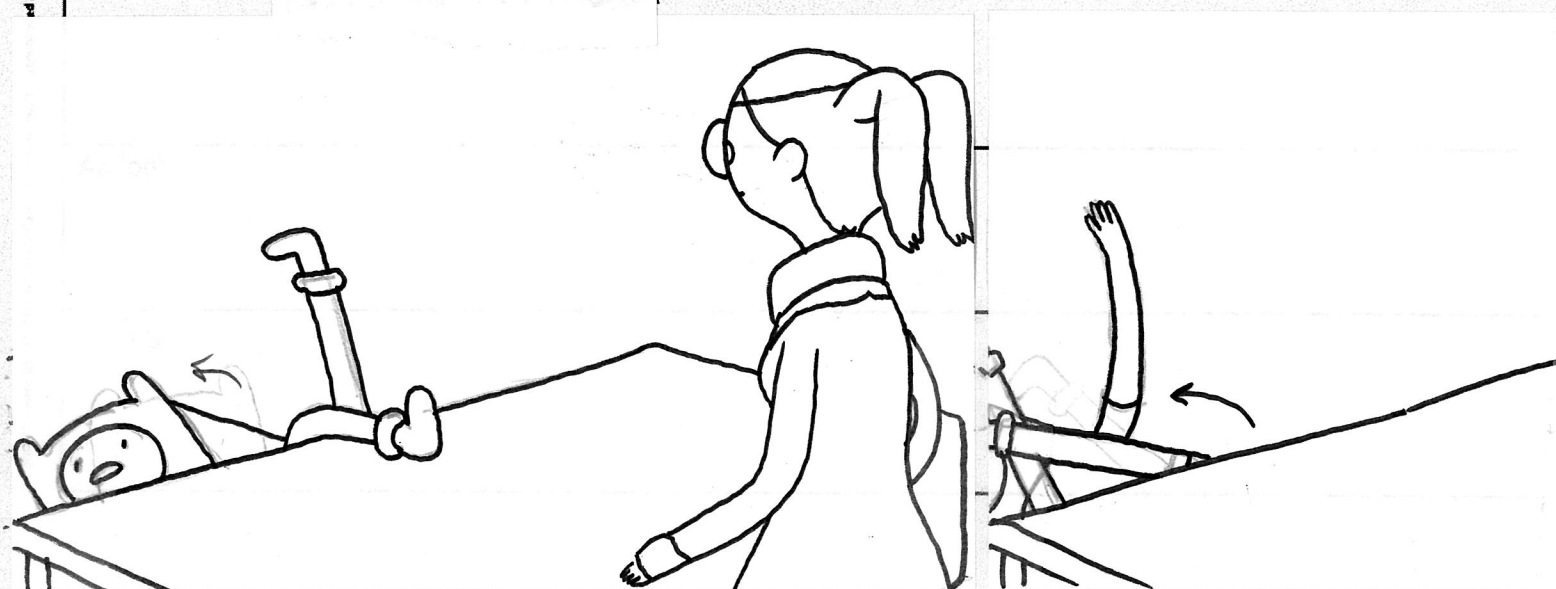
Pnl. B

Bg.

day night



Dialog: Finn/① It's cool ② GUESS I'll go ③ make out with _____ crab princess.



-F. ROLLS OFF/S

Production :

EPISODE #

1025-165

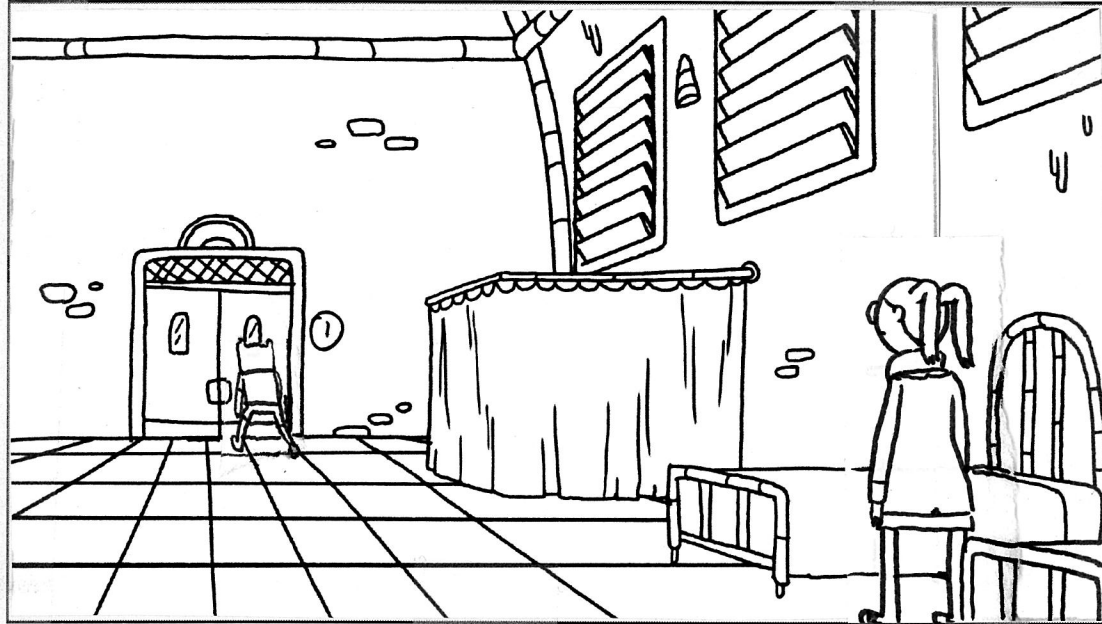
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ADVENTURE TIME

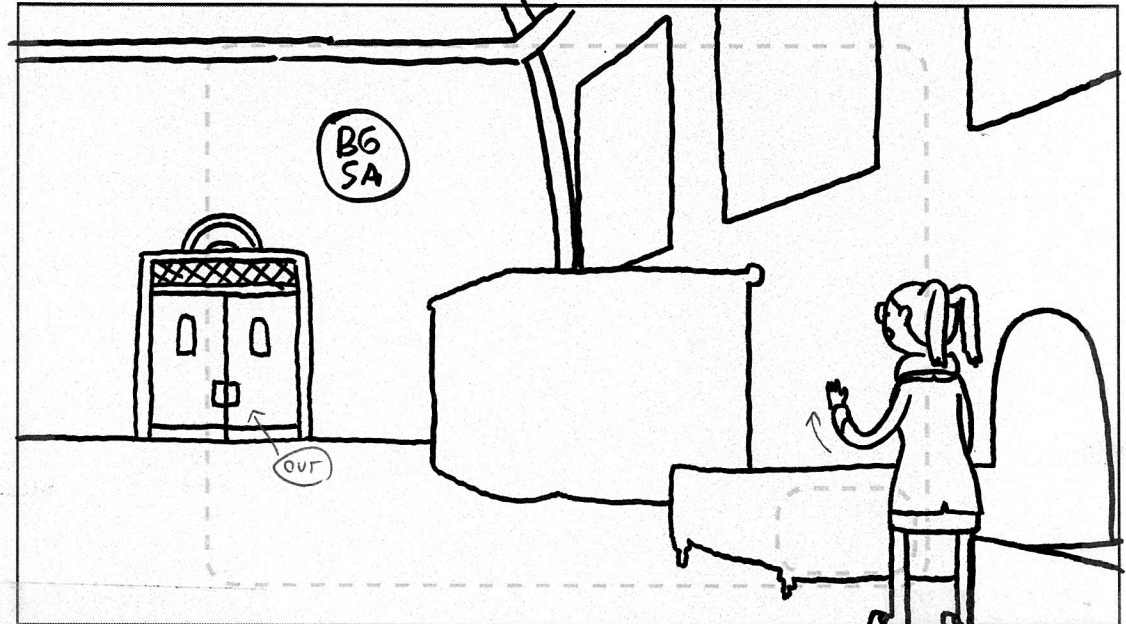


Page 15

Sc. 15 Pnl. A Bg. day night



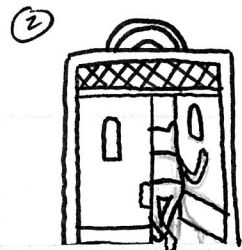
Sc. 15 Pnl. B Bg. day night



Dialog:

DPI OK tell her I said "hi"!

Action:



- F. EXITS THROUGH DOORS.

- F.

WIPE

Timing:

EPISODE #

1025-165

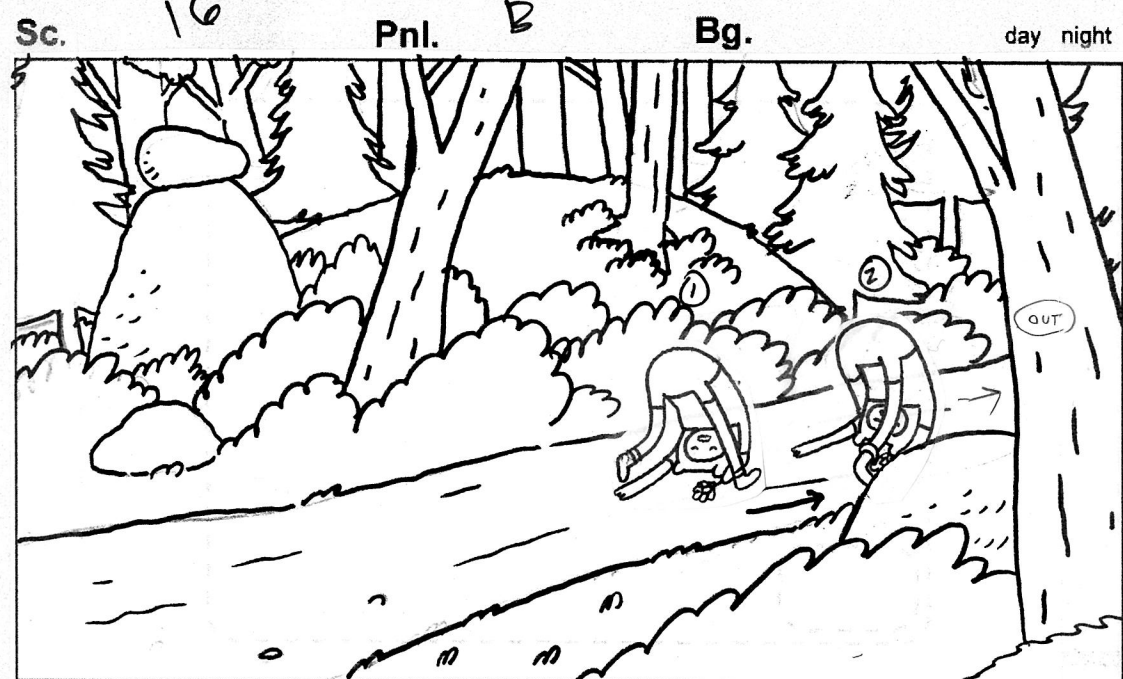
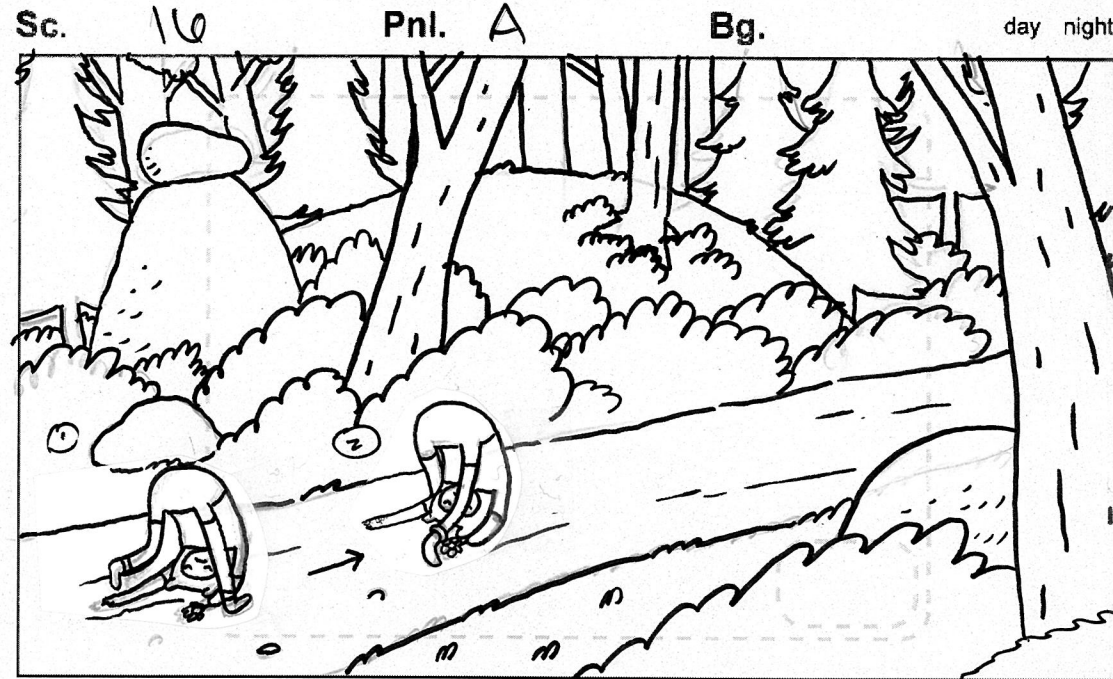
Production :

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ADVENTURE TIME



Page 16



Dialog:

♪ music intro ♪

Finn/ ♪ I'm lost in the darkness ♪

Action:

- F. WALKS ON/S DRAGGING HIS UPPER BODY.

- F. WALKS OFF/S.

Timing:

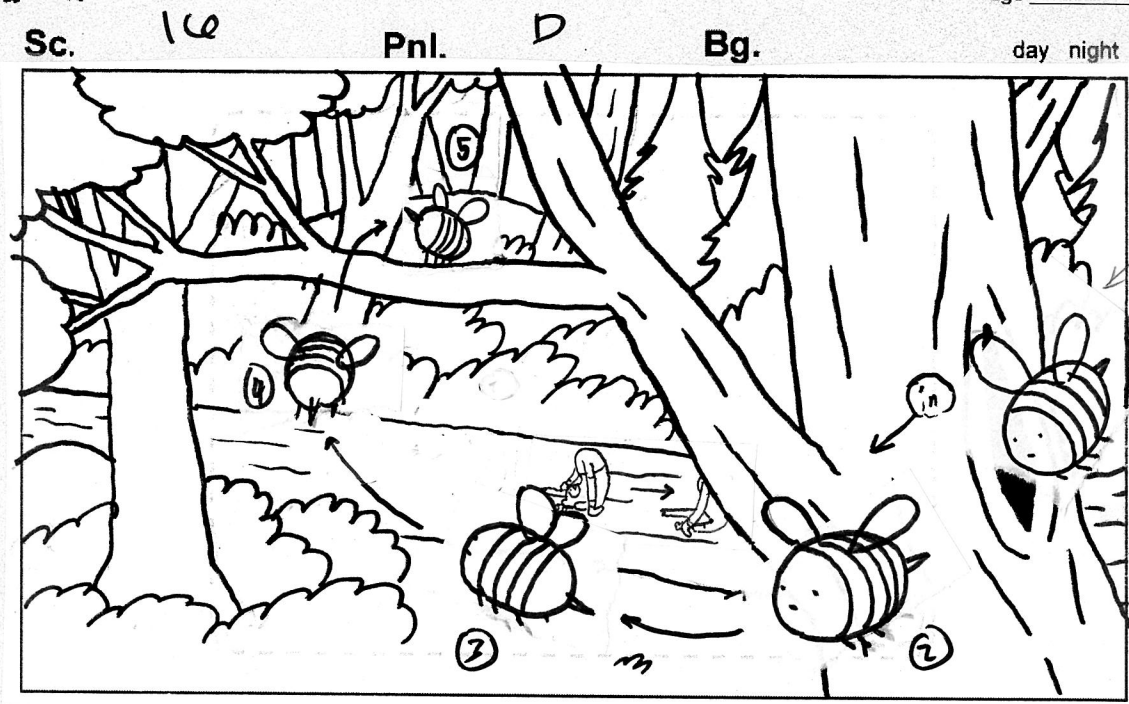
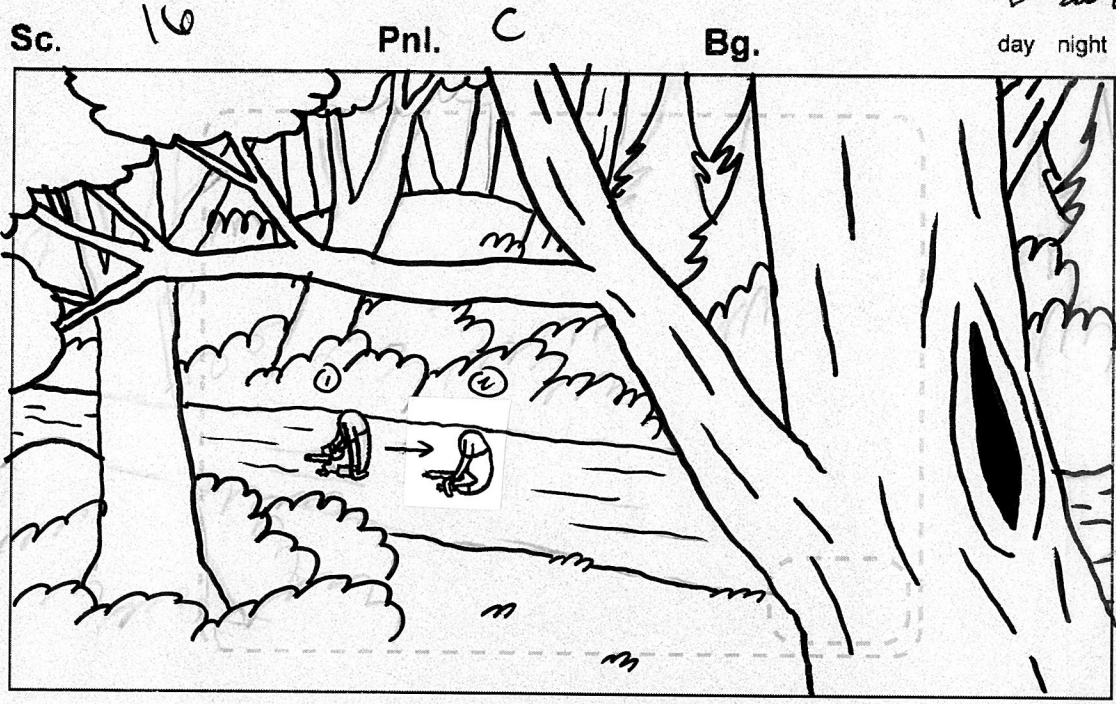
EPISODE #

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ADVENTURE TIME



Dialog: Finn / ♪ there is no spring ♪

(Music outro)

Action: (Breezy flies in and lands on branch)

Timing:

EPISODE #

Production :

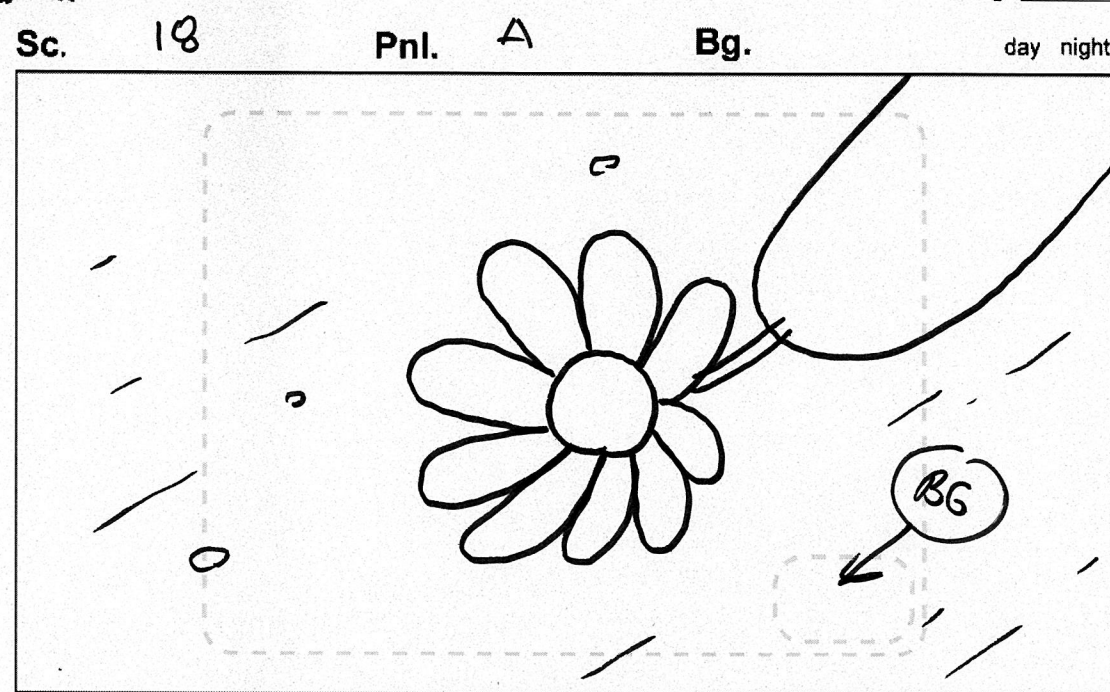
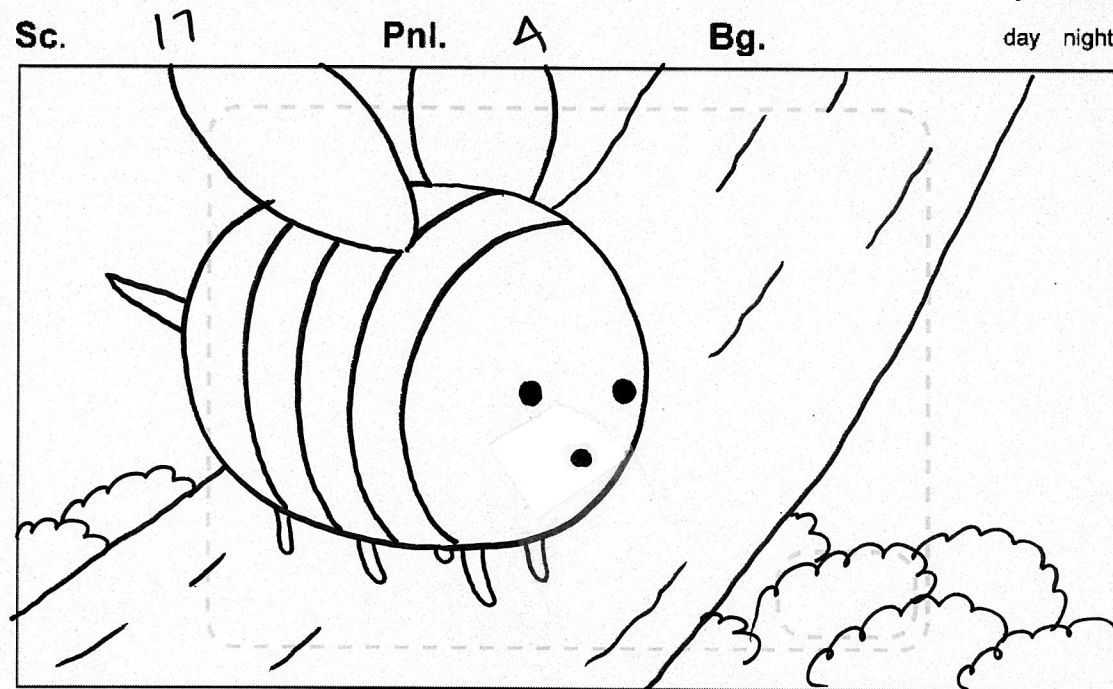
1025-165

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ADVENTURE TIME



Page 18



Dialog:

Breezy / ♪ what do I see ?

Breezy (os) / ♪ Oh so beautifl' ♪

Action:

Timing:

1025-165

EPISODE #

Production :

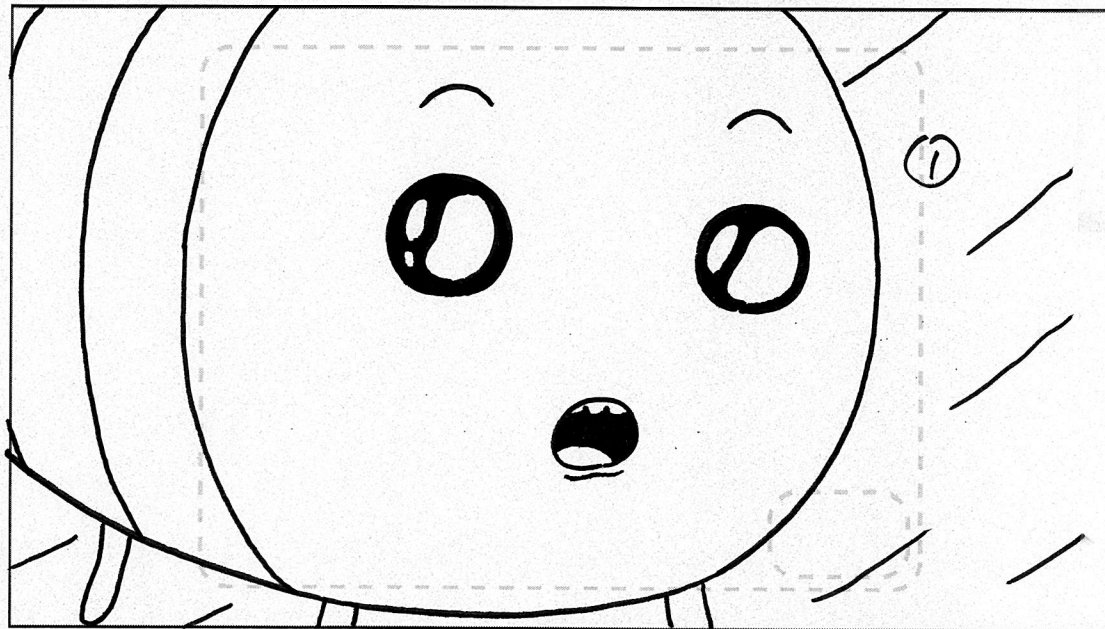
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ADVENTURE TIME

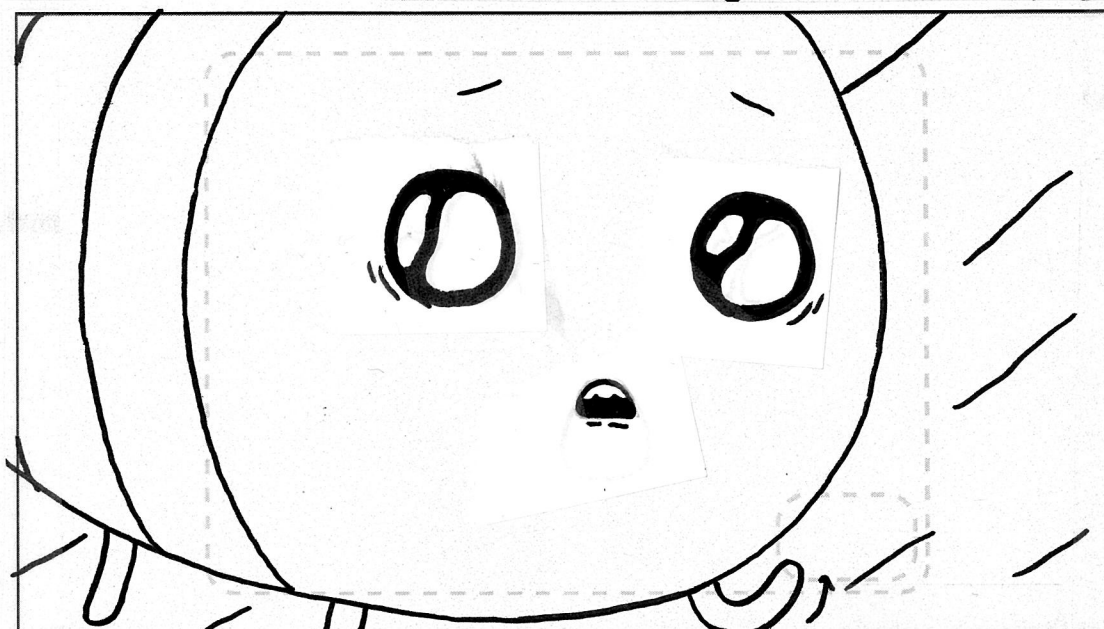


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Sc. 19 Pnl. A Bg. day night



Sc. 19 Pnl. B Bg. day night



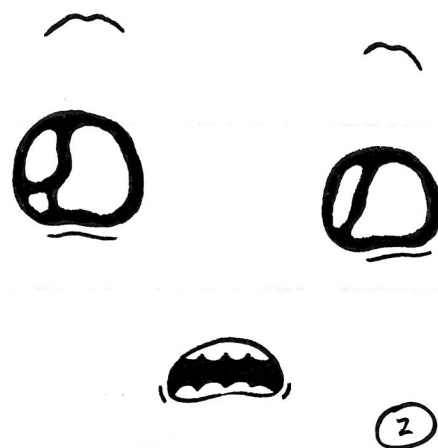
Dialog:

Breezy / ♪^① my heart^② it beats...

Action:

-BREEZY'S
EYES TREMBLE.

Timing:



Breezy / ♪ oh so magical ♪

Production :

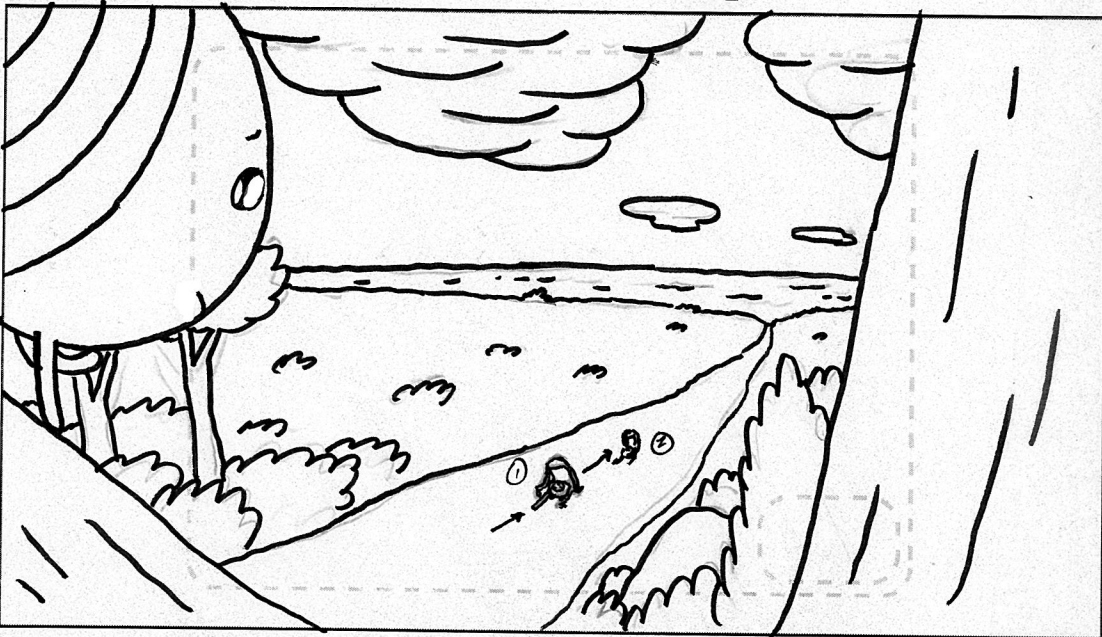
EPISODE #

1025-165

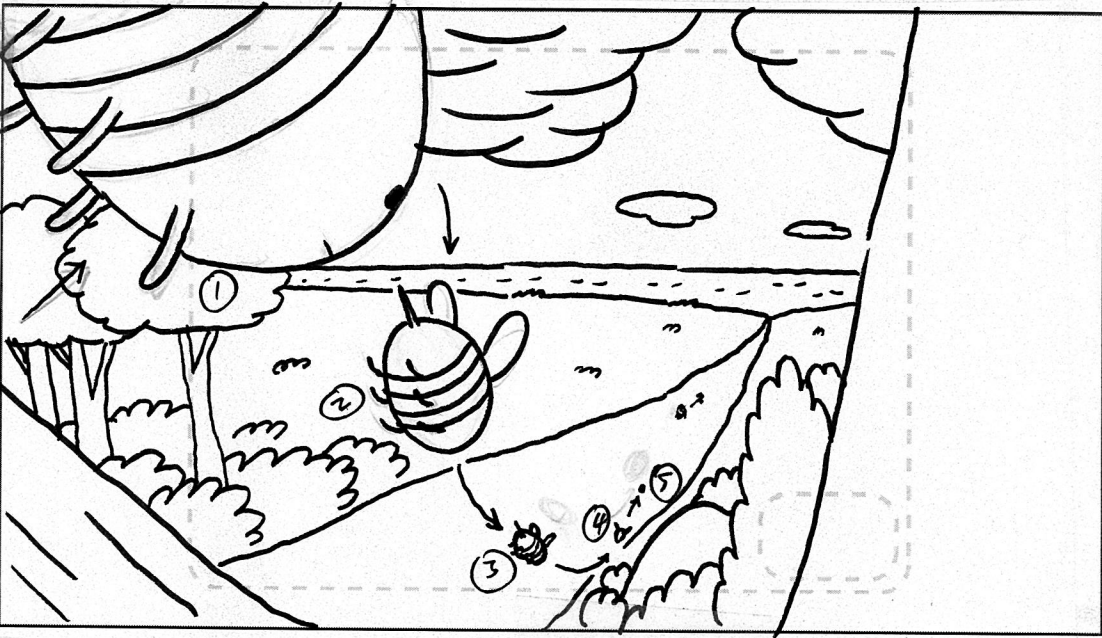
ADVENTURE TIME



Sc. 20 Pnl. A Bg. day night



Sc. 20 Pnl. B Bg. day night



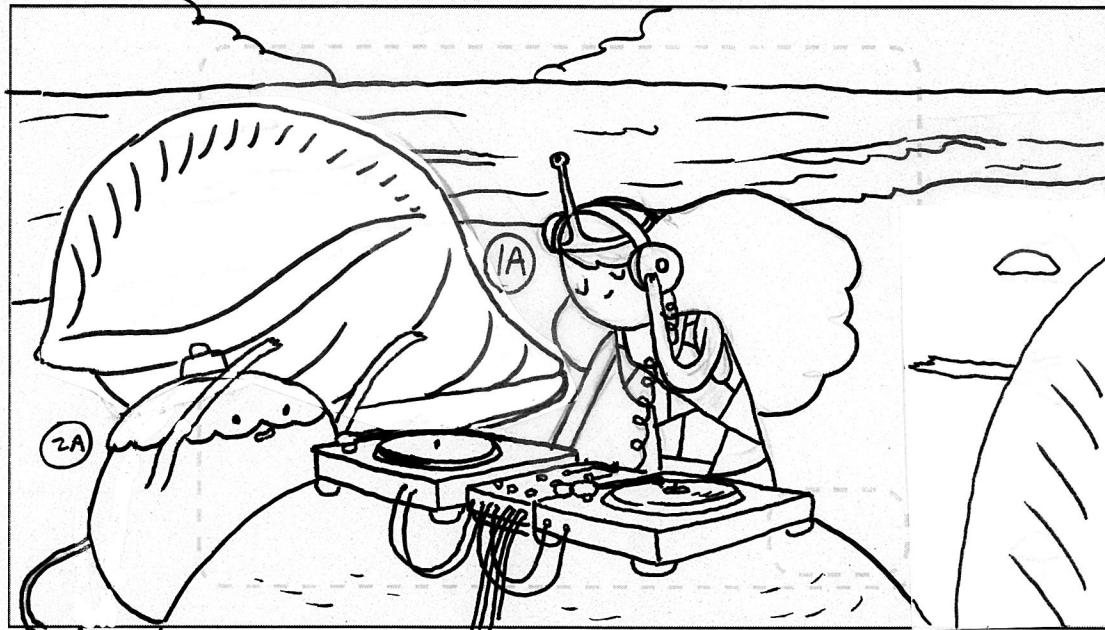
Dialog:	Finn / (distance fading) I'm lost in the darkness	F / what will this bring
Action:	- FINN WALKS TOWARDS BEACH	- BREEZY FLIES OFF BRANCH AND FOLLOWS FINN INTO THE DISTANCE.
Timing:		

ADVENTURE TIME

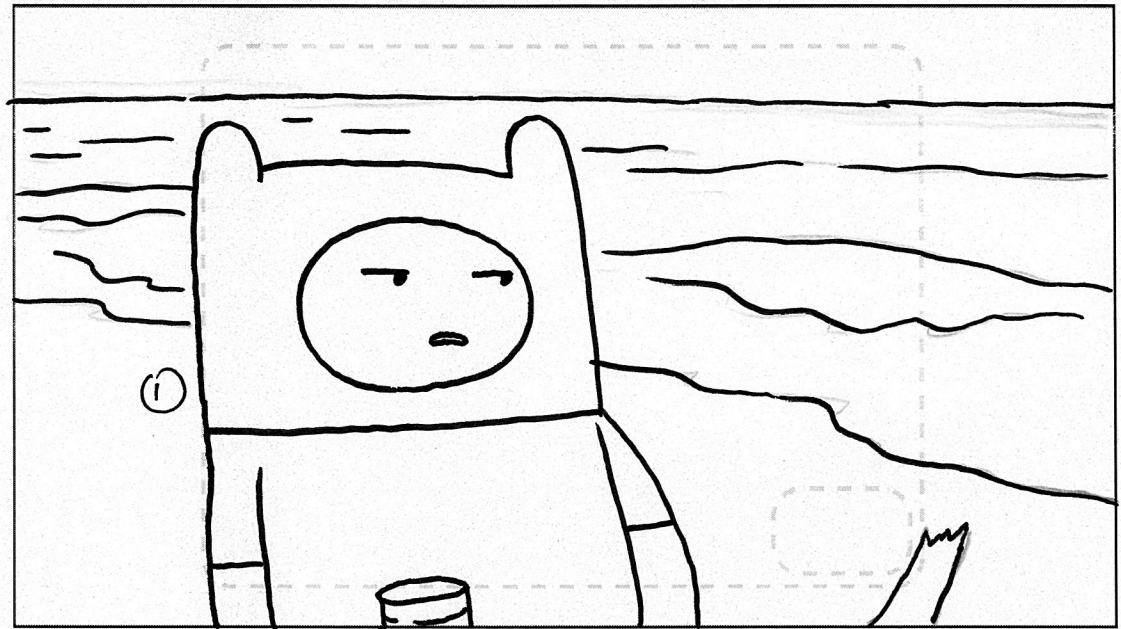


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Sc. 21 Pnl. A Bg. day night



Sc. 22 Pnl. A Bg. day night

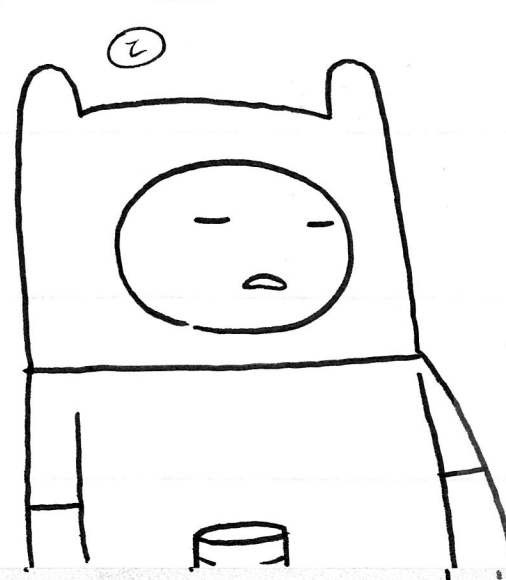


Dialog: (Music coming from conch shell/s)



- PB PUTS RECORD ON TURNTABLE.

Finn / (sigh)



1025-165

EPISODE #

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ADVENTURE TIME



Page 22

Sc. 23

Pnl. A

Bg.

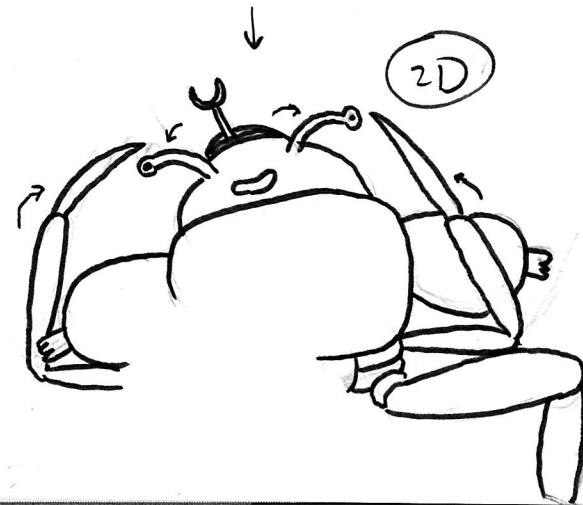
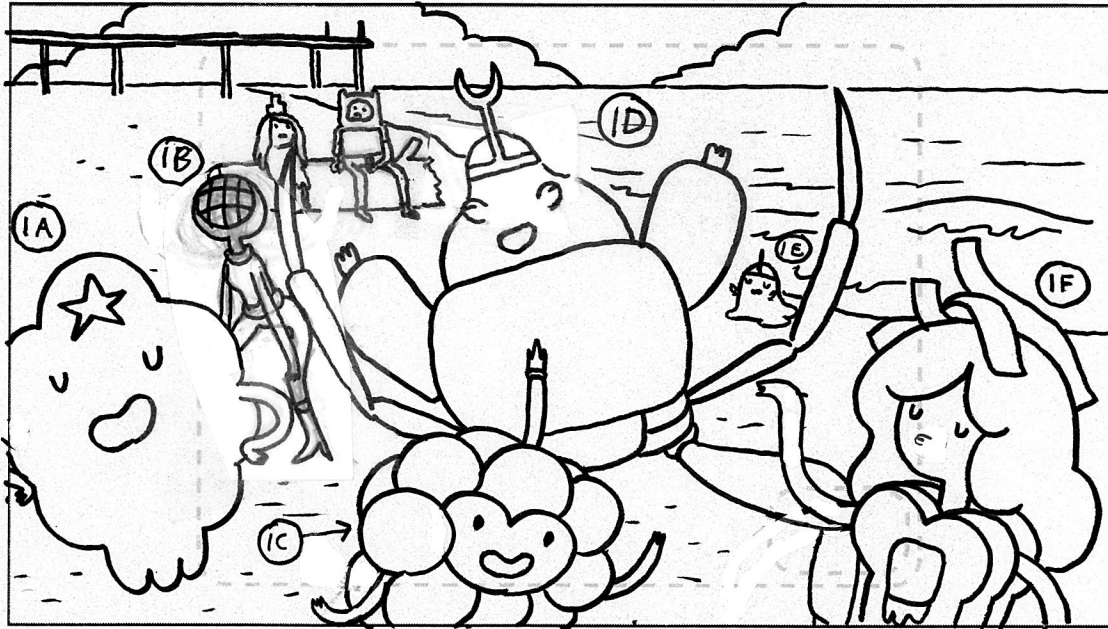
day night

Sc.

Pnl.

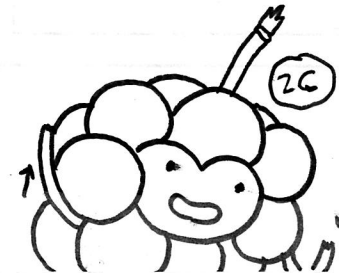
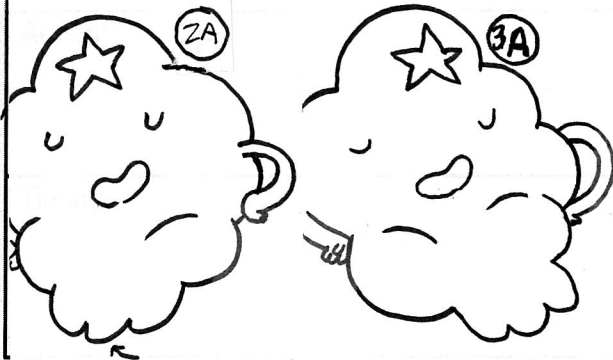
Bg.

day night



SFX: * MUSIC CONTINUES *

1A → 2A → 1A → 3A



- LSP, ORANGE PRINCESS, CRAB PRINCESS
BREAKFAST PRINCESS, SLIME PRINCESS
+ WIDBERRY PRINCESS DANCE.

EPISODE #

Production :

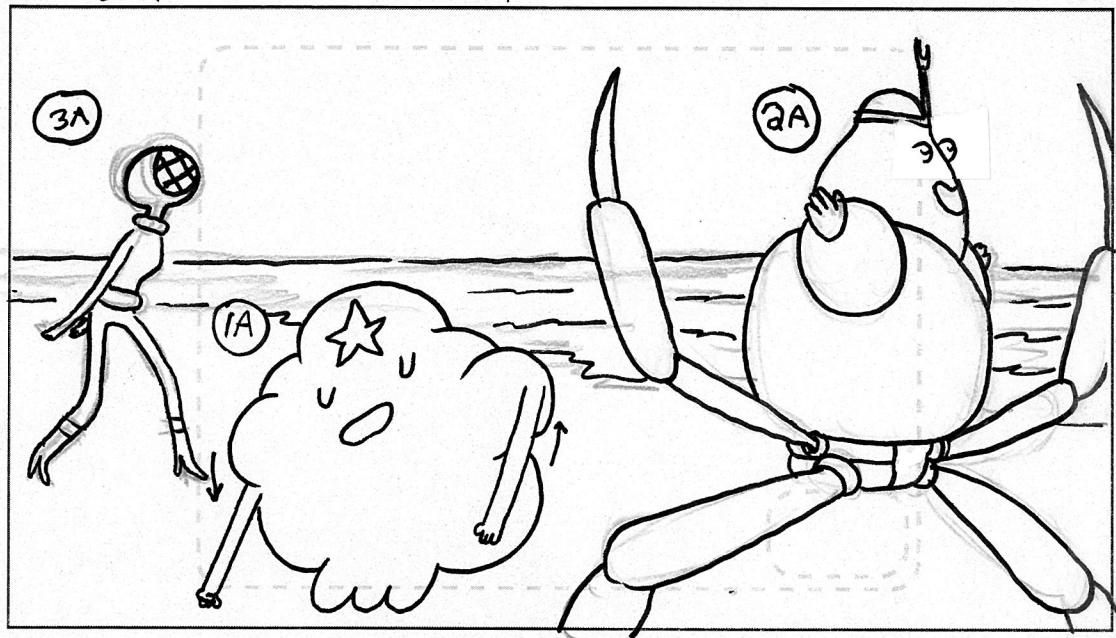
1025-165

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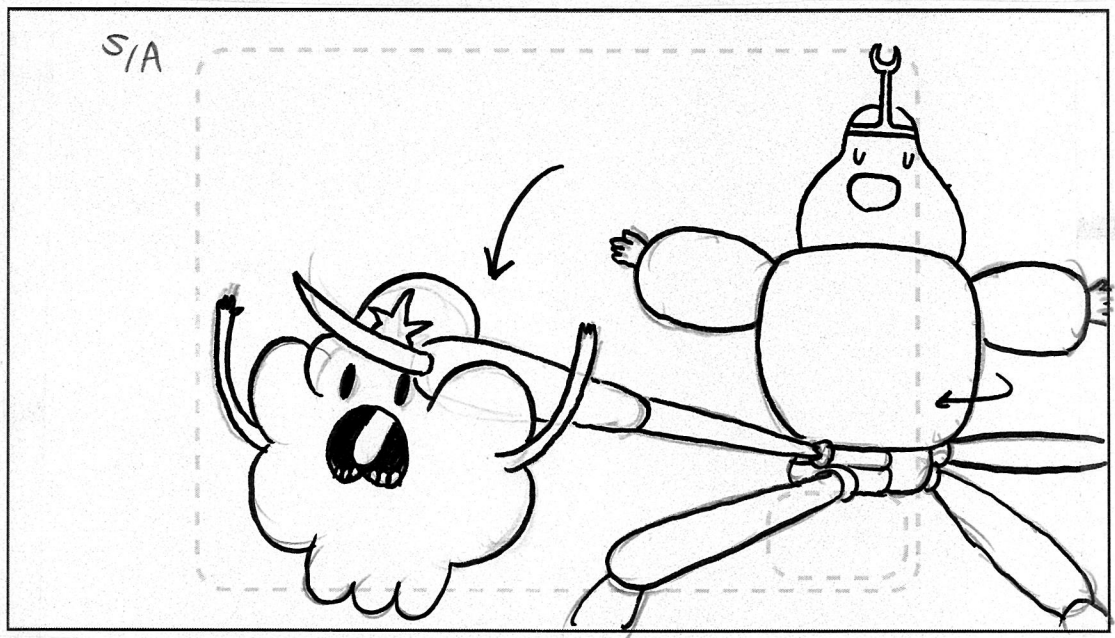
ADVENTURE TIME



Sc. 24 Pnl. A Bg. day night



Sc. 24 Pnl. B Bg. day night



Dialog	(1B)
Action	
Timing:	1A → 1B → 1A → 1B

2A → 2B → 2A	(2B)

(3B)	LSP/ AHGH!
	- CRAB PRINCESS'S CLAW SWINGS INTO LSP.
Cycle Orange princess	

EPISODE #

Production :

1U25-165

ADVENTURE TIME



Page 24

Sc. 24

Pnl. C

Bg.

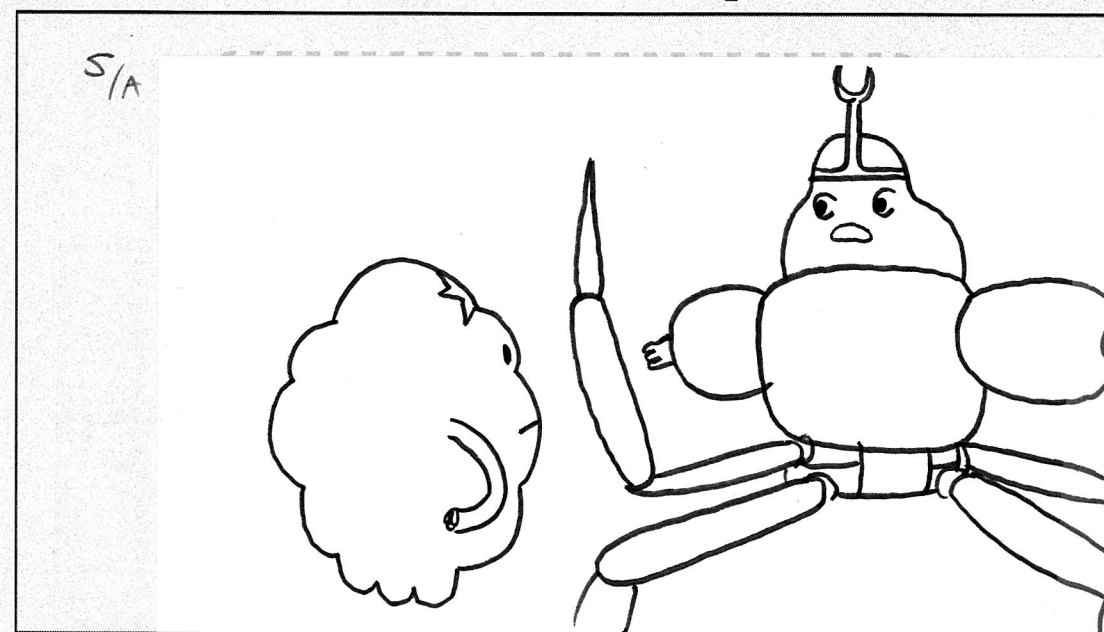
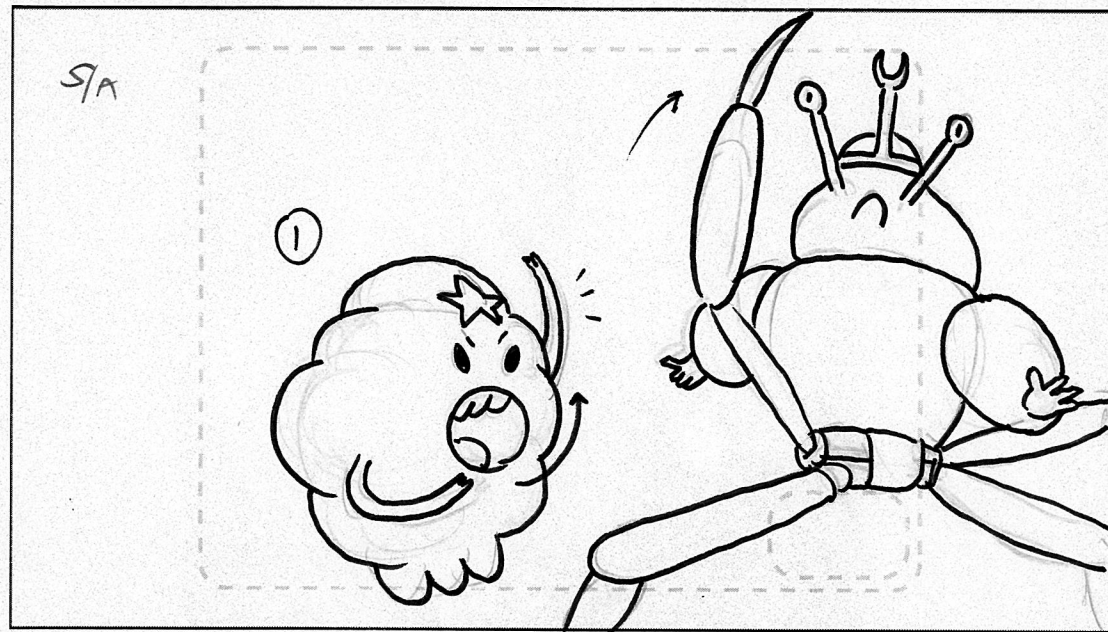
day night

Sc. 24

Pnl. D

Bg.

day night



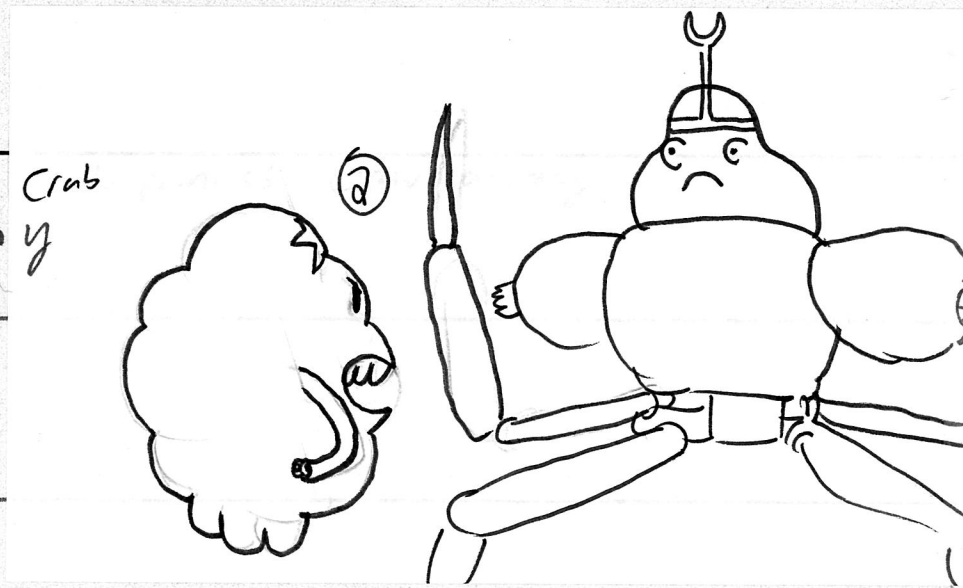
Dialog:

LSP/WATCH IT ② Crab princess!

Action:

LSP smacks Crab princess' claw away

Timing:



Crab Princess/ sorry.

Production :

EPISODE #

1025-165

ADVENTURE TIME



Sc. 24

Pnl. E

Bg.

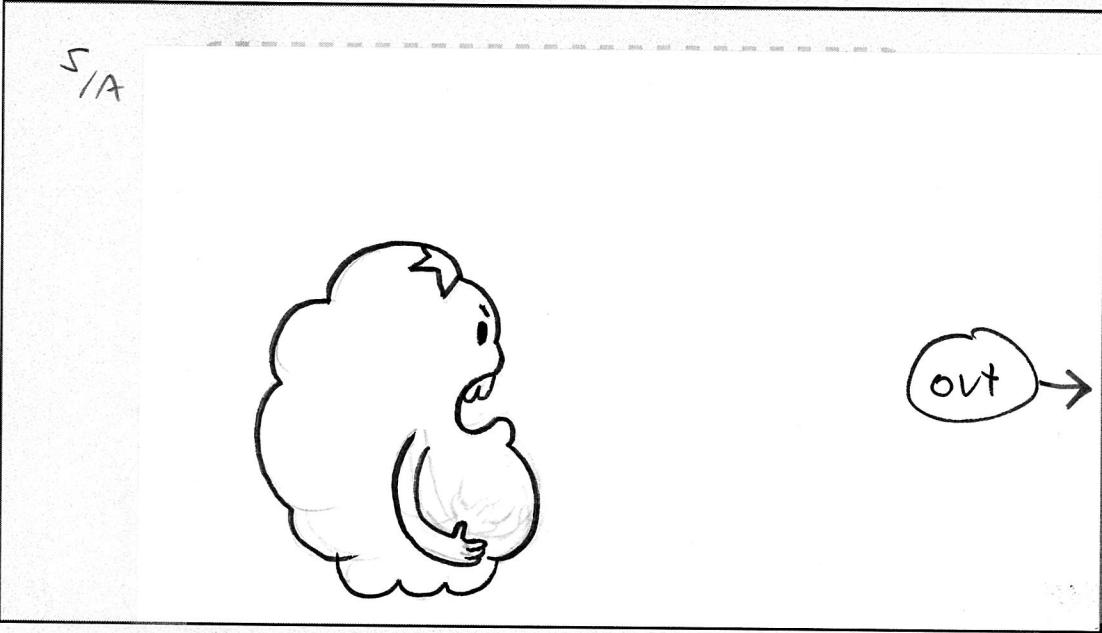
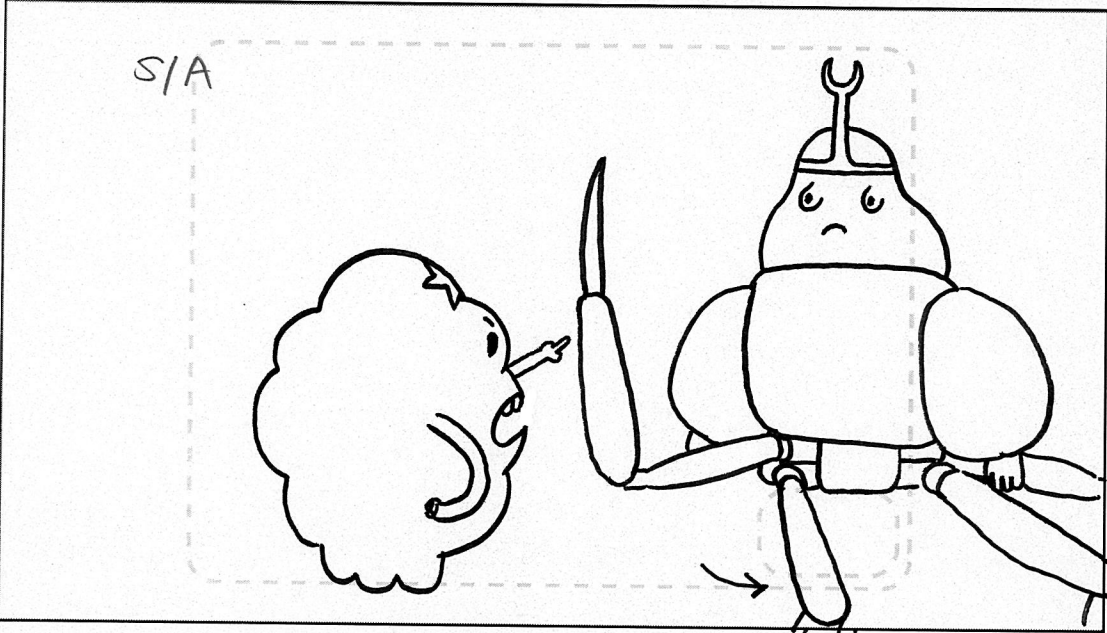
day night

Sc. 24

Pnl. F

Bg.

day night



Dialog:	LSP ① You aint my man ② so why are you all —————→ up in my lumps!?
Action:	- CRAB PRINCESS SIDLES OFF/RS.
Timing:	

EPISODE # 1025-165

Production :

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ADVENTURE TIME



Page 26

Sc. 24

Pnl. G

Bg.

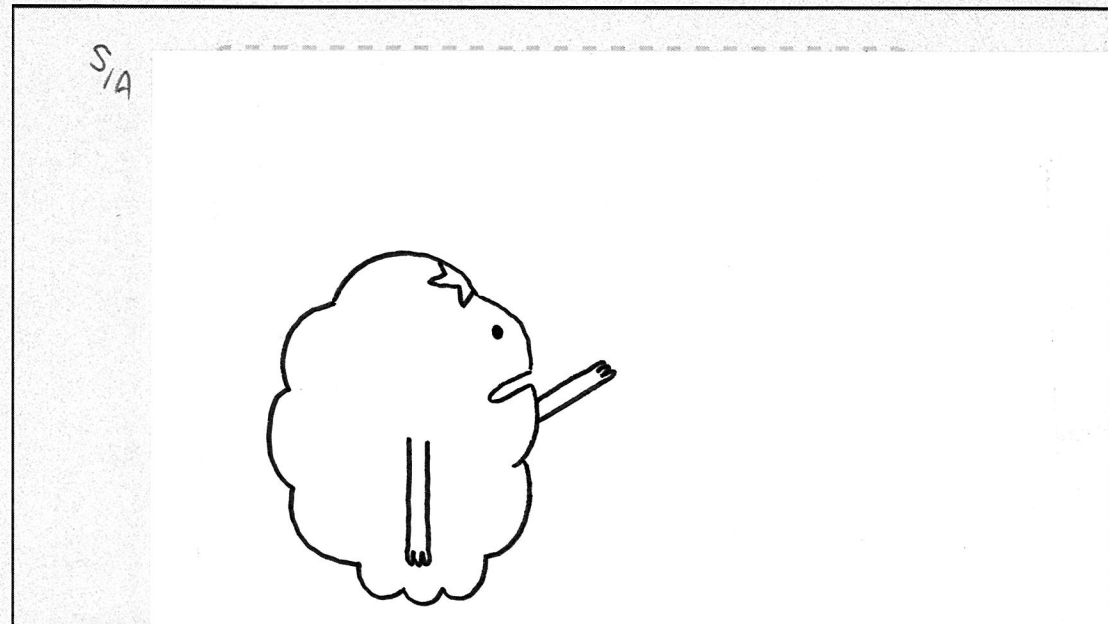
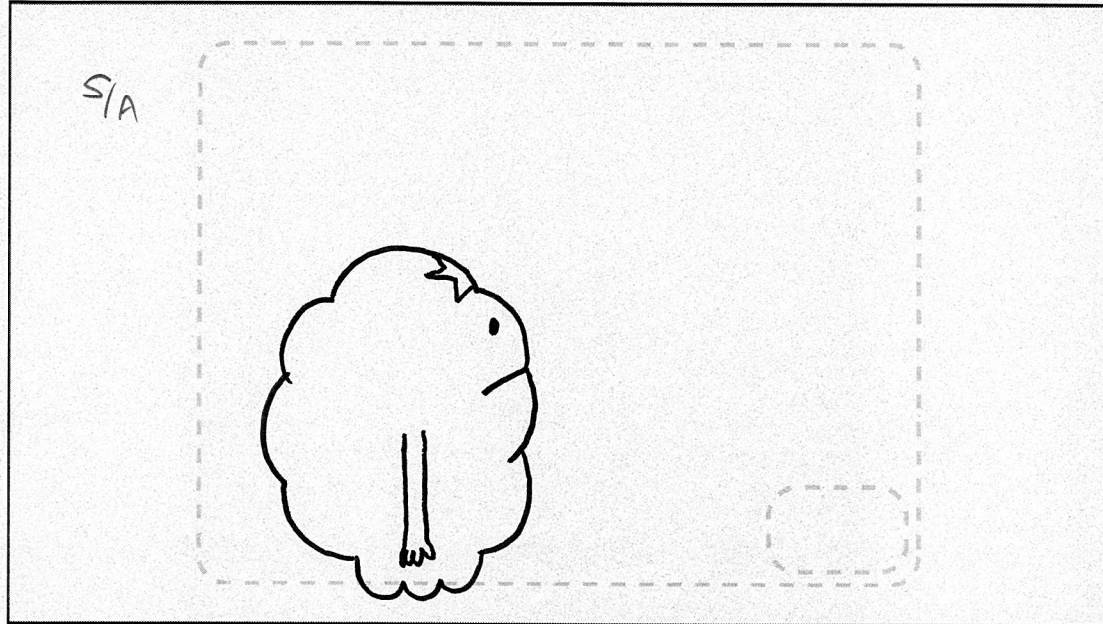
day night

Sc. 24

Pnl. H

Bg.

day night



Dialog:

(beat)

LSP/ Alright it's ok!
You can come back!

Action:

Timing:

EPISODE #

1025-165

Production :

ADVENTURE TIME

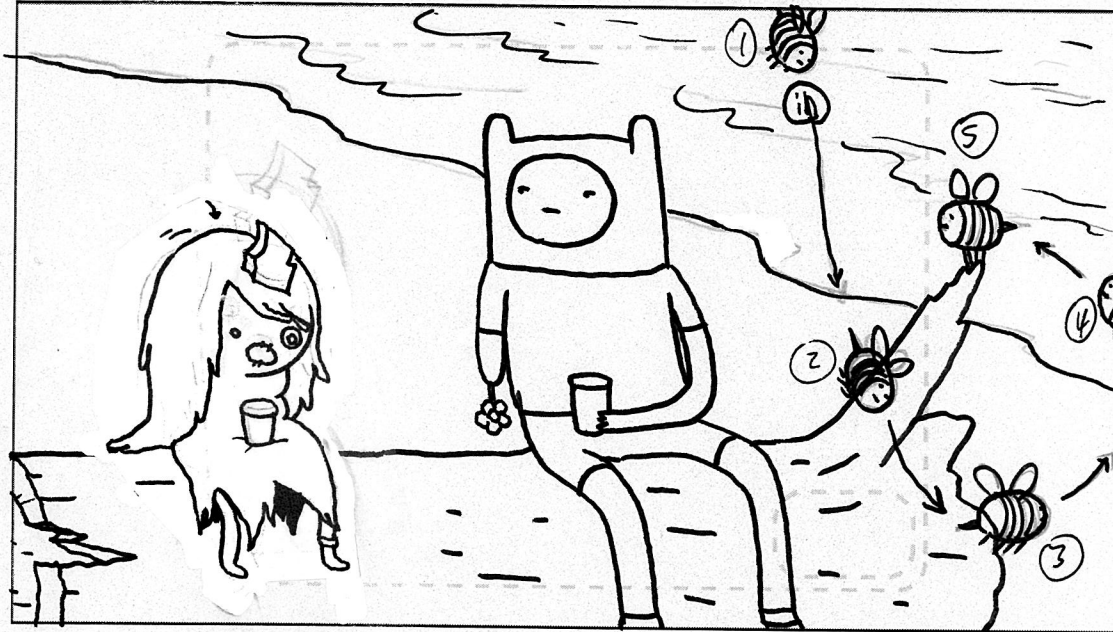


Sc. 25

Pnl. A

Bg.

day night



Sc. 26

Pnl. A

Bg.

day night



Dialog:

Raggedy Princess / huhng!

RP/①=WHOO!②=WHLEHH!:

Action:

(Raggedy Princess trying to reach cup with her mouth)
(Breezy flies on screen + lands on log)

- RP struggling to get the cup with her mouth

Timing:



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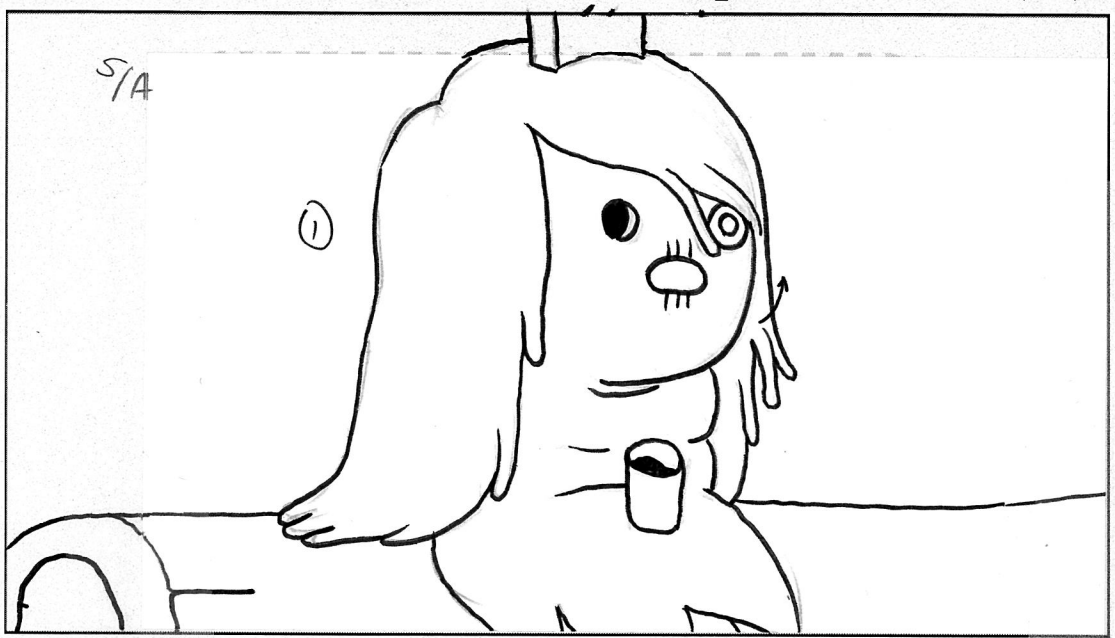
ADVENTURE TIME



Sc. 26 Pnl. B Bg. day night



Sc. 26 Pnl. C Bg. day night



Dialog: Raggedy Princess / : WHLUHH!! :
Action:
Timing:

RP / ① Hey Finn could you ② Pour this juice ① in my mouth?



EPISODE # 1025-165
Production :

ADVENTURE TIME



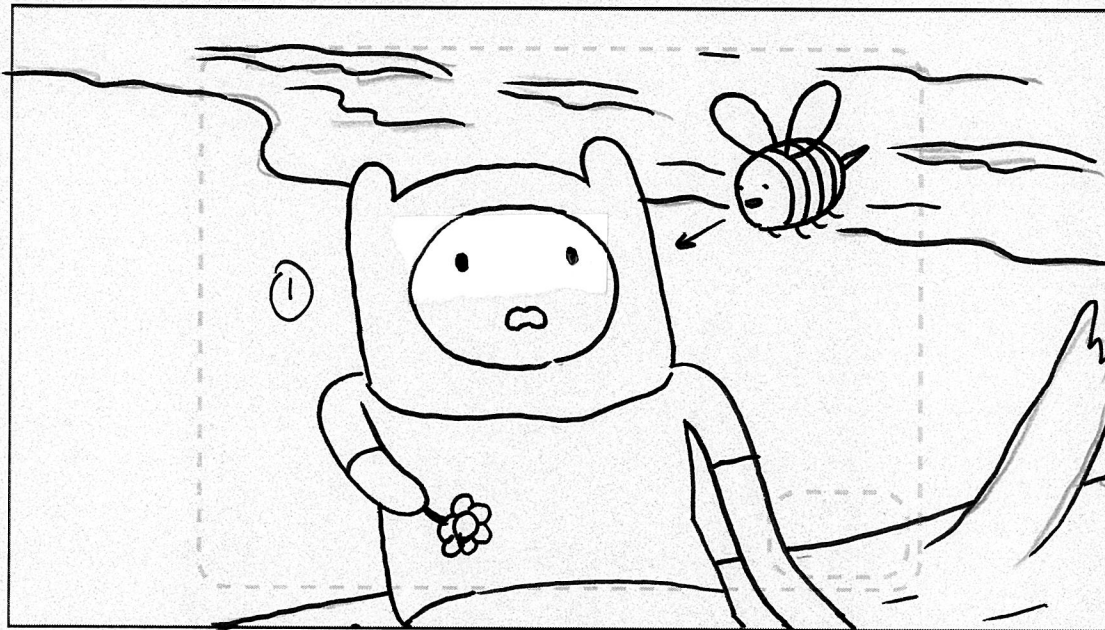
Page 30

Sc. 27

Pnl. A

Bg.

day night

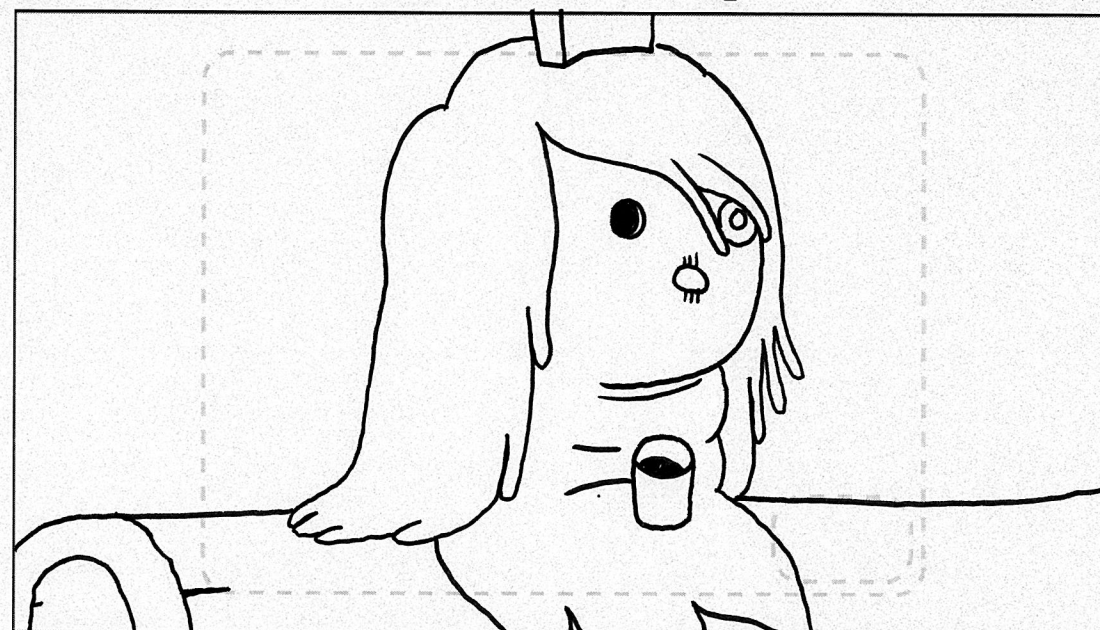


Sc. 28

Pnl. A

Bg.

day night



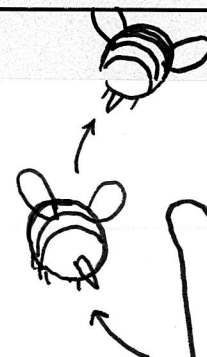
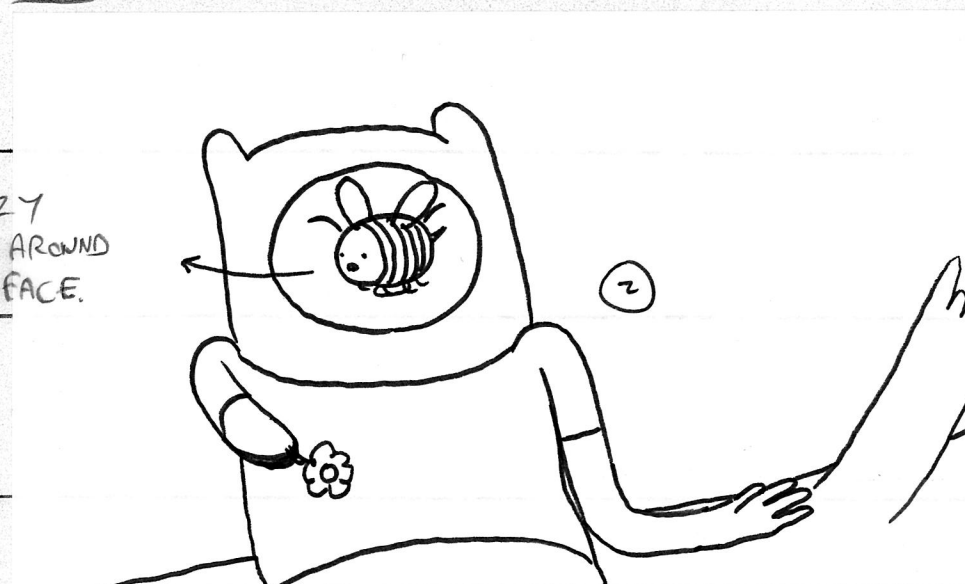
Dialog:

Finn/① What ② PFFT!

Action:

-BREEZY
FLIES AROUND
FINN'S FACE.

Timing:



RP/ I can't reach my juice.

Production :

EPISODE #

1025-165

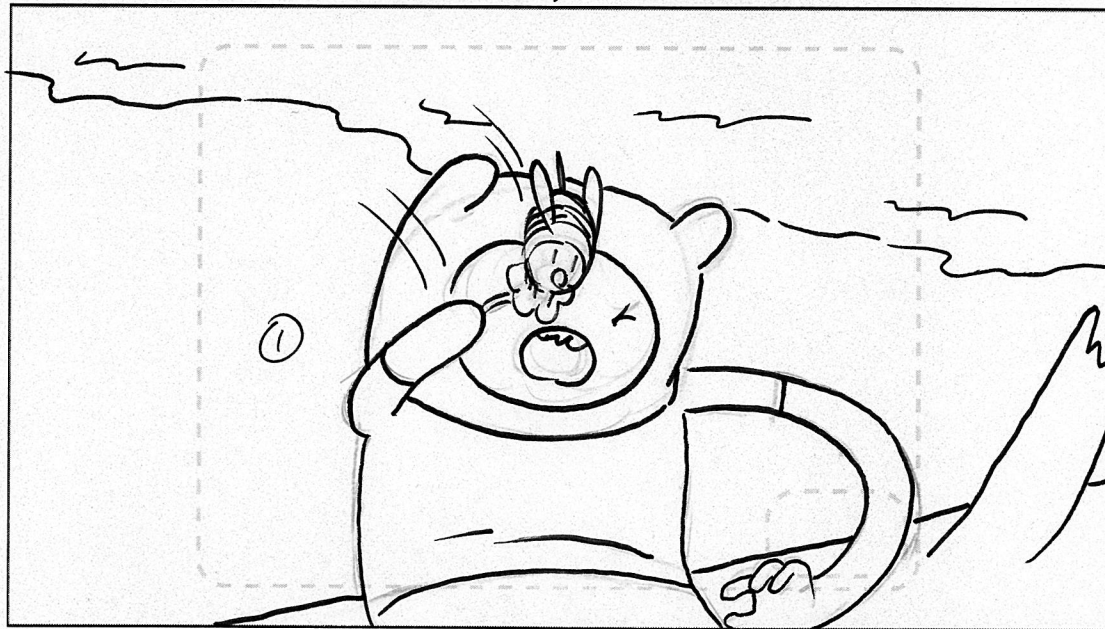
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ADVENTURE TIME

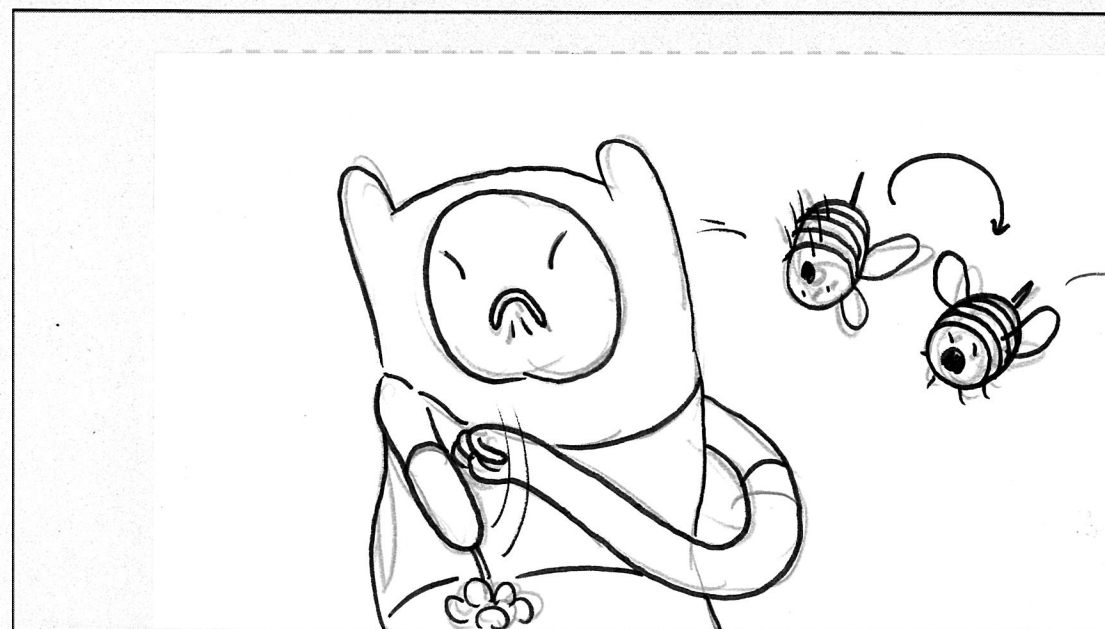


Page 31

Sc. 29 Pnl. A Bg. day night



Sc. 29 Pnl. B Bg. day night



Finn / Jeez!

-BREEZY TRIES TO
HOLD ONTO FLOWER-ARM
AS FINN WAVES IT
BACK AND FORTH

-F. JERKS FREE OF BREEZY.
-BREEZY SPINS OFF/S.

Production :

EPISODE #

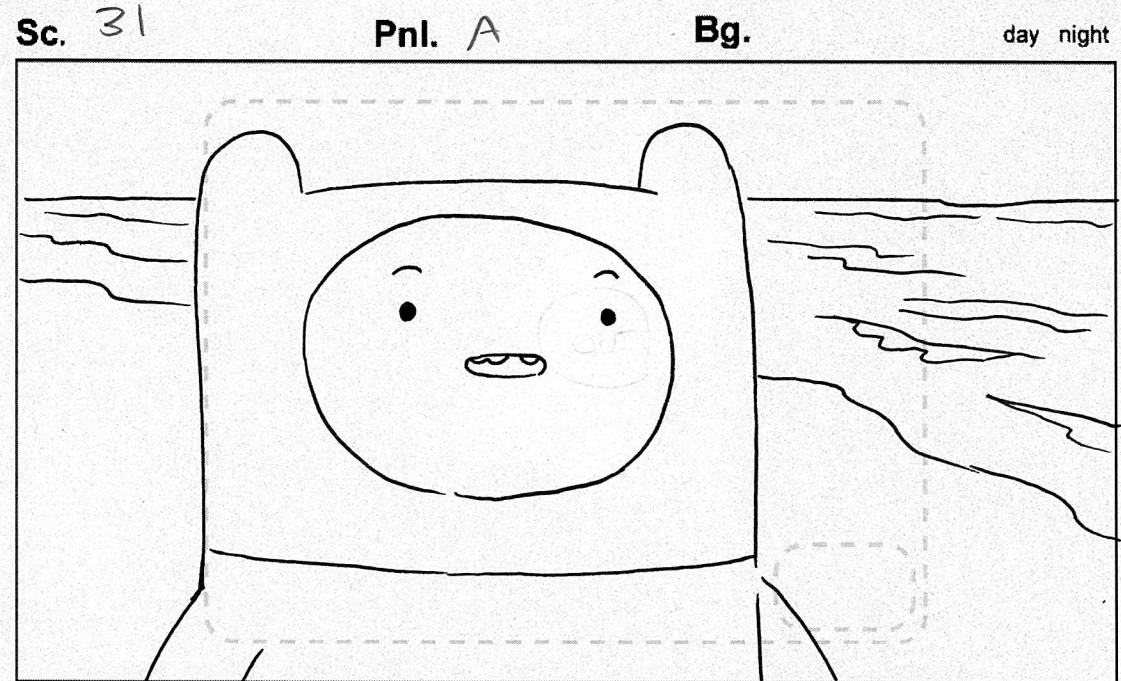
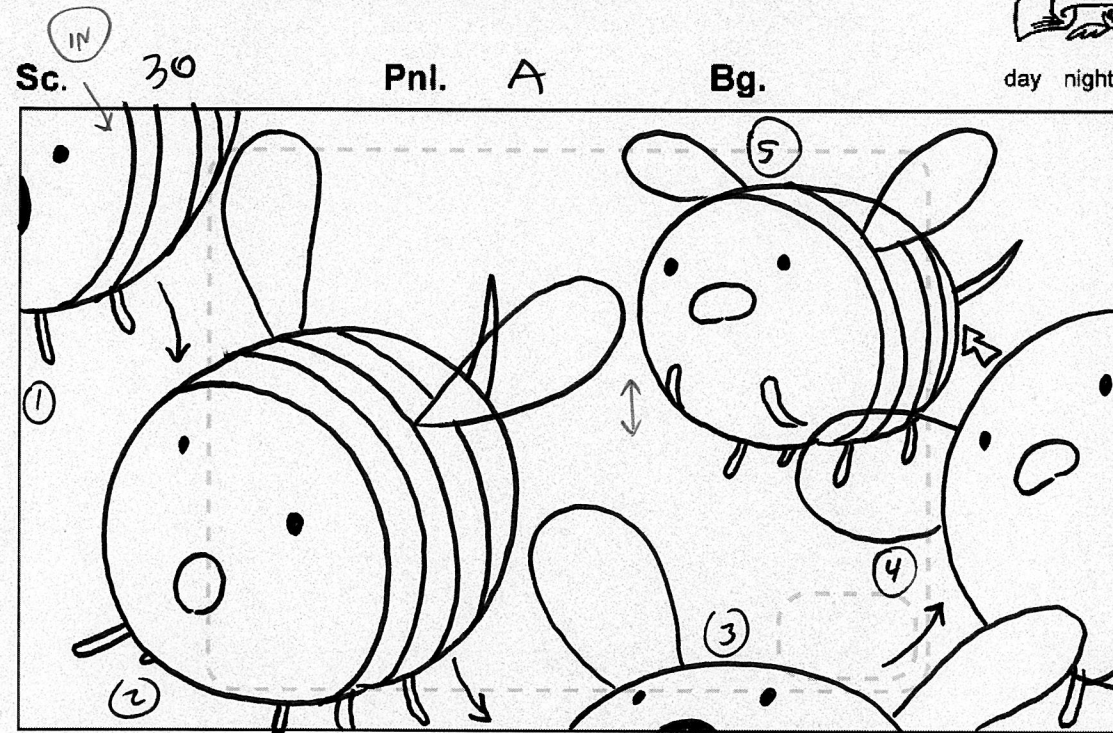
1025-165

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ADVENTURE TIME



Page 32



Dialog: Breezy! ① Oh ② I'm ③ so ④ sorry
⑤ I didn't realize —

Action: - BREEZY FLIES ON/S AND HOVERS IN PLACE.

Timing:

F: DIDN'T REALIZE WHAT —

1025-165

EPISODE #

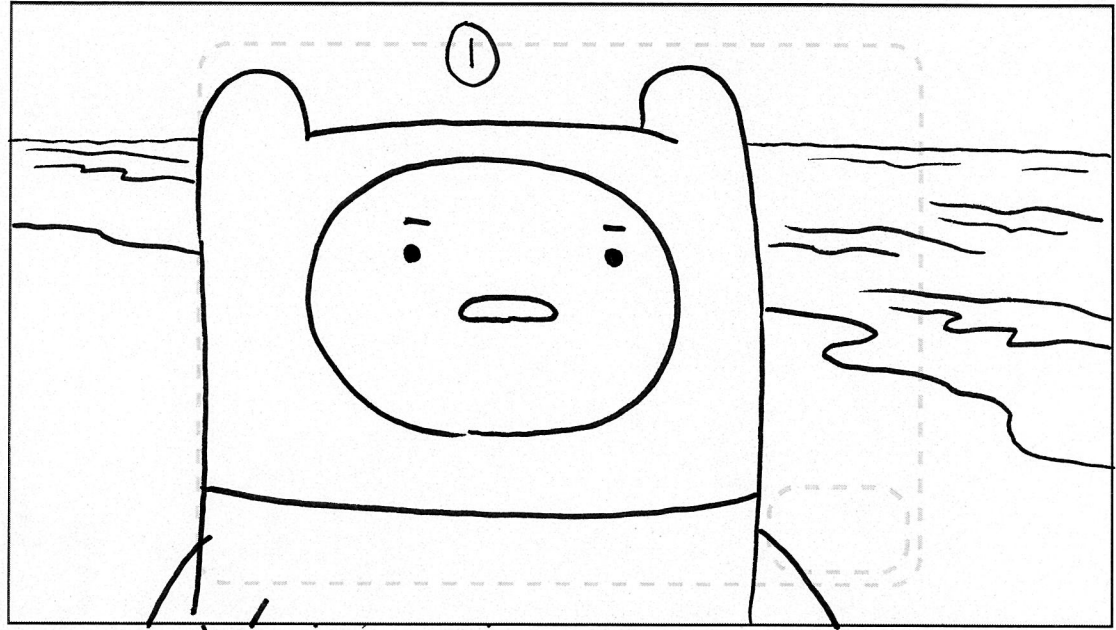
Production :

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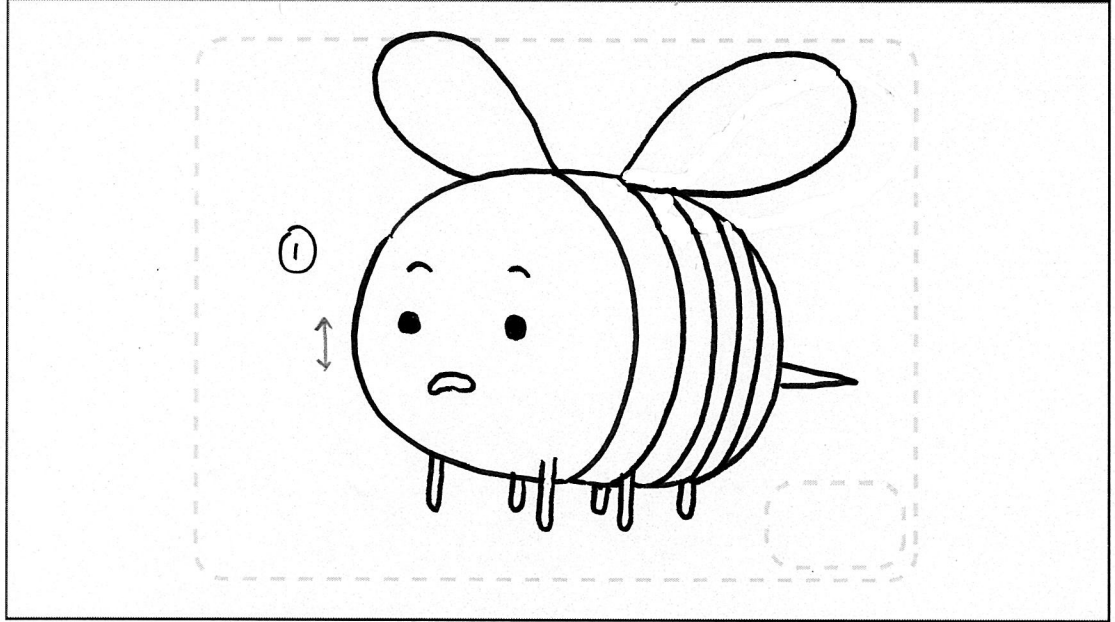
ADVENTURE TIME



Sc. 31 Pnl. B Bg. day night



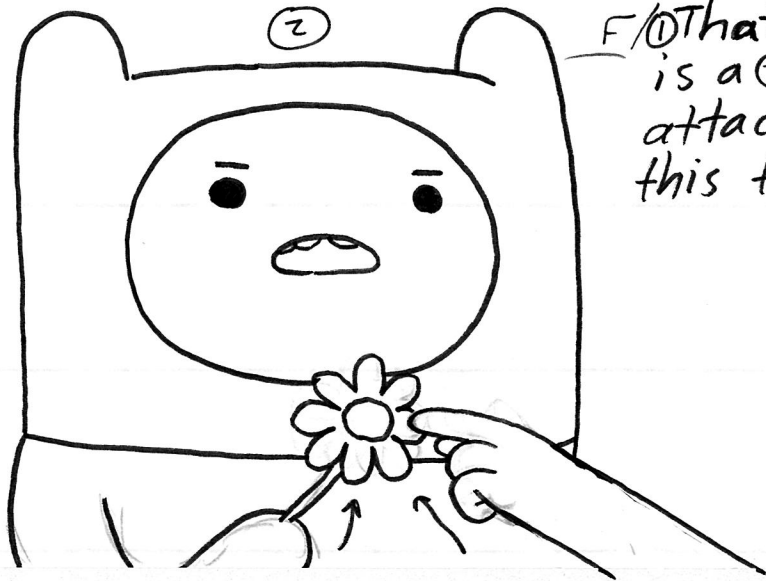
Sc. 32 Pnl. A Bg. day night



Dialog:

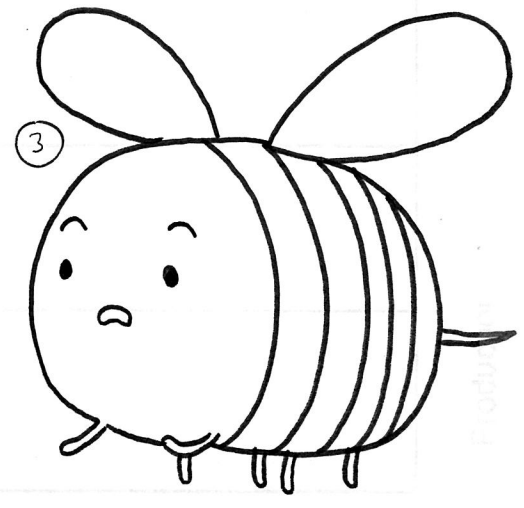
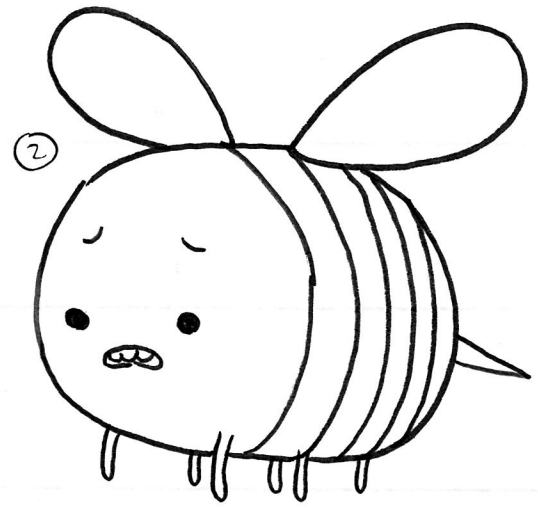
Action:

Timing:



F/① That there is a ② person attached to this flower?

Breezy/① Uh.. ② yes. ③ I'm sorry.



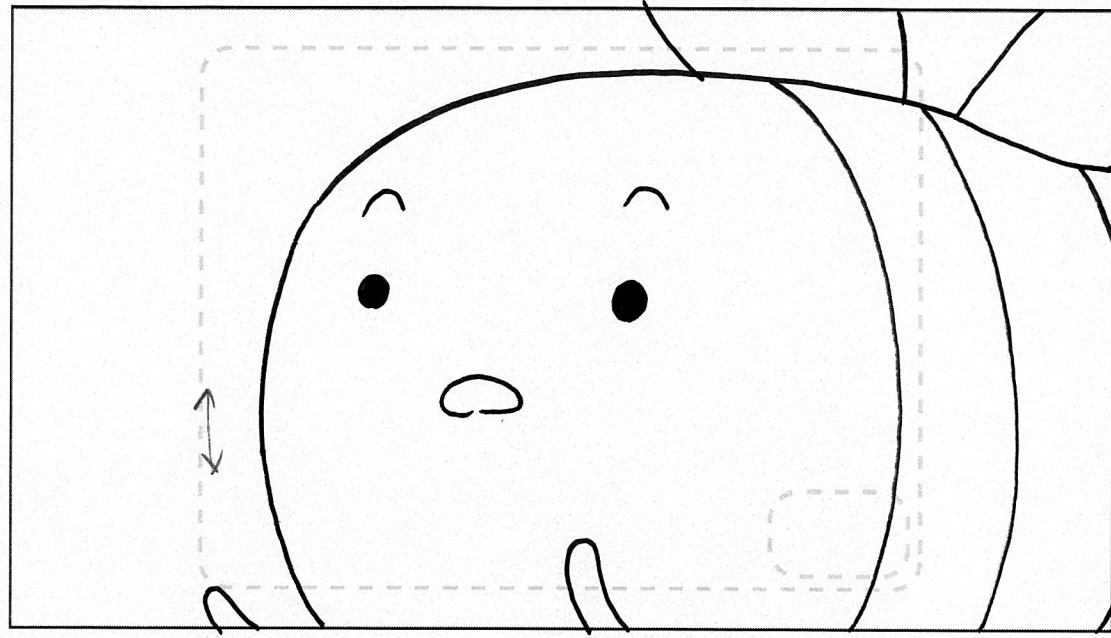
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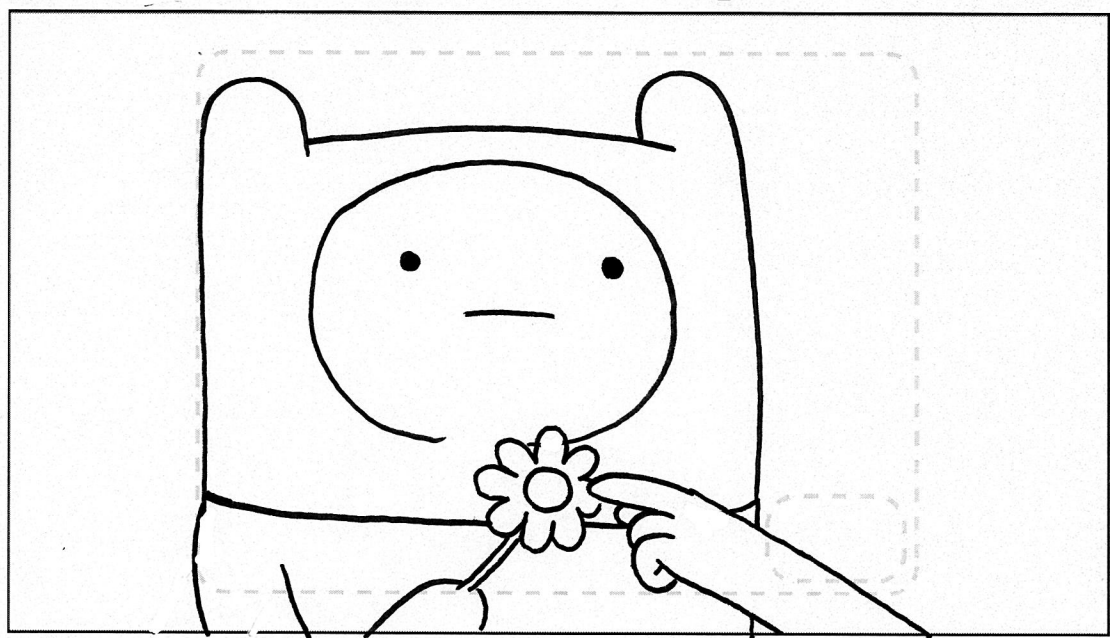
ADVENTURE TIME

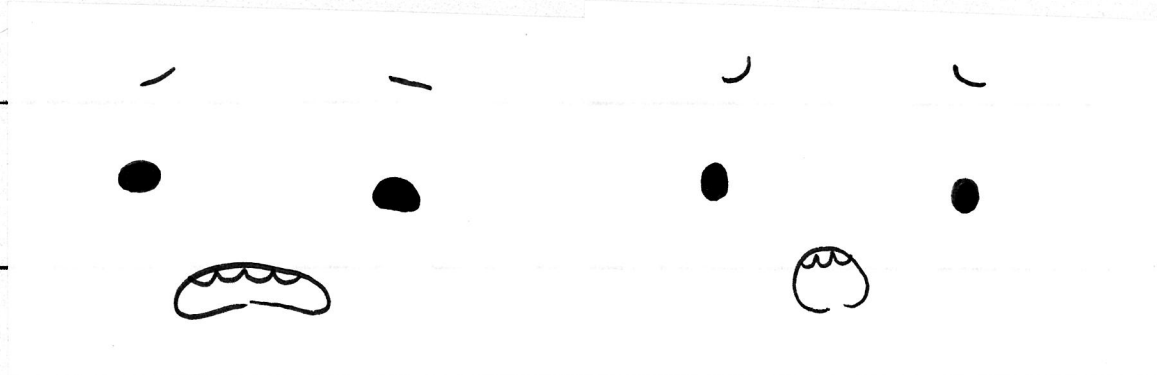


Sc. 33 Pnl. A Bg. day night



Sc. 34 Pnl. A Bg. day night



Dialog:	Breezy / ① But it's only because ② your flower is ③ the greatest miracle	Breezy / (cont) OF all time.
Action:		
Timing:		

EPISODE # 1025-165
Production :

ADVENTURE TIME



Page 35

Sc. 34 A

Pnl. A

Bg.

day night

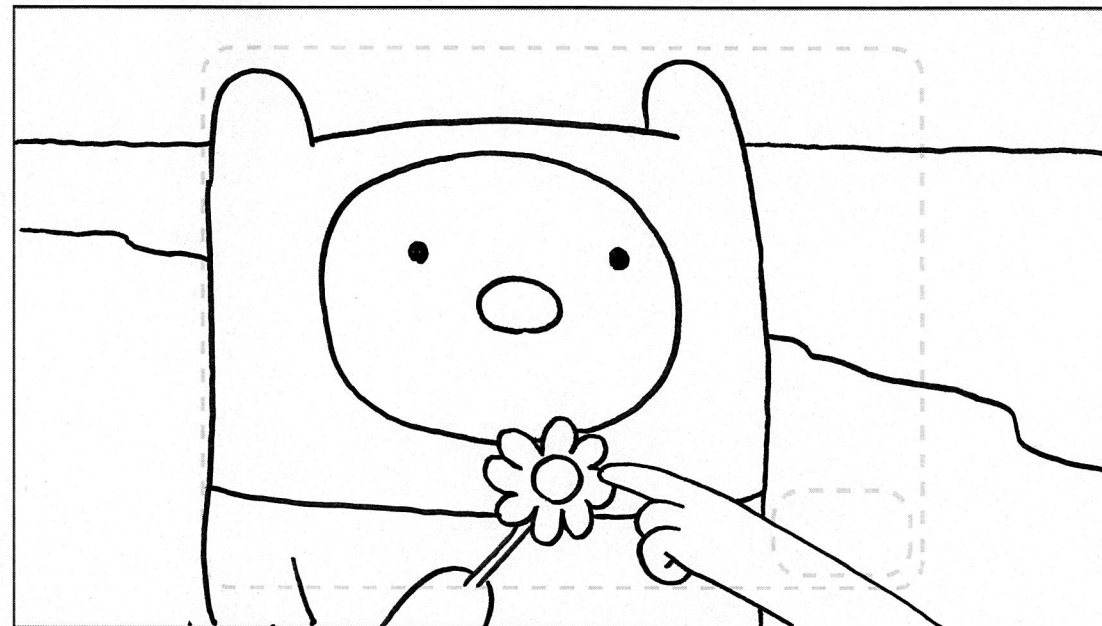


Sc. 35

Pnl. A

Bg.

day night

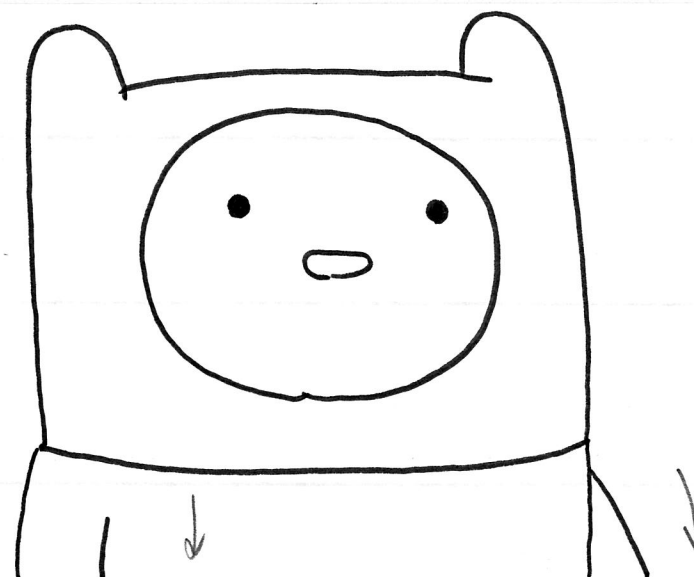


Dialog: Breezy / it's just doing something to me I...I -

F100h that's cool @ Thanks Breezy.

Action:

Timing:



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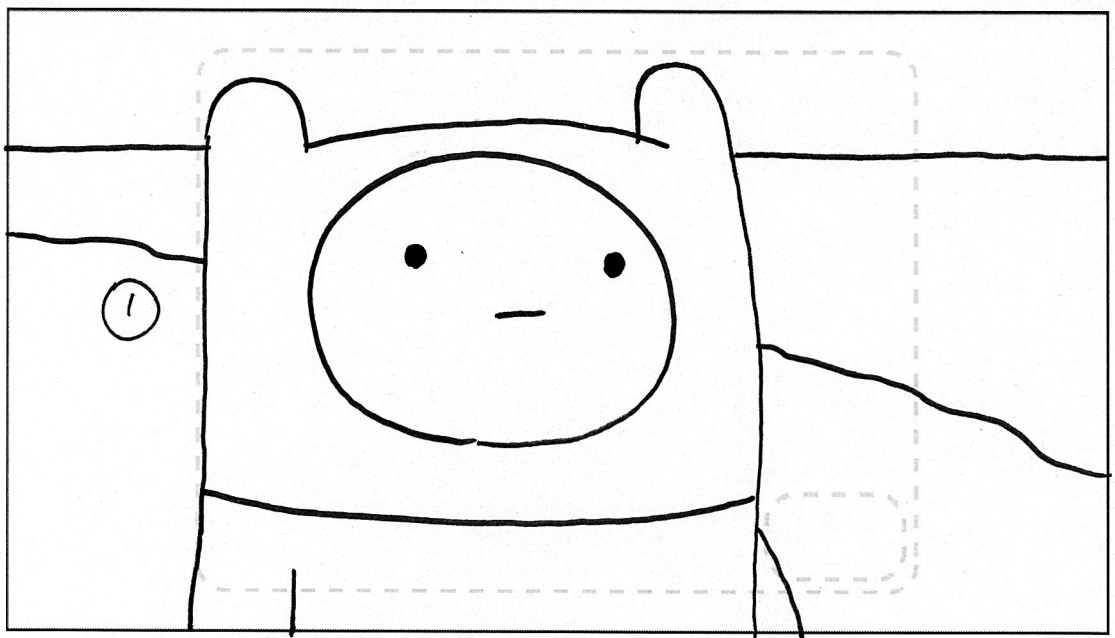
ADVENTURE TIME



Sc. 36 Pnl. A Bg. day night



Sc. 37 Pnl. A Bg. day night

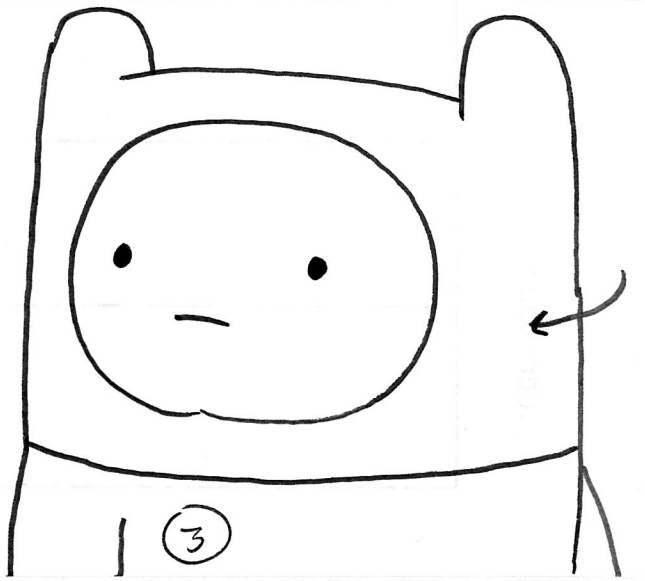
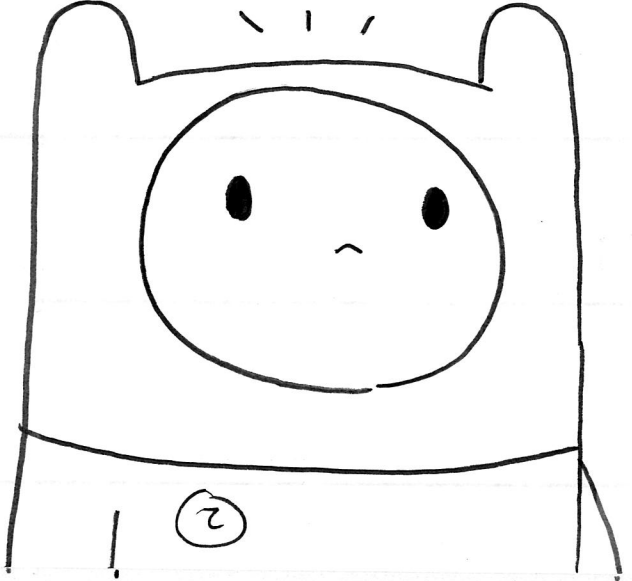


Dialog: Breezy/ BREEZY.
MY NAME'S BREEZY.

Action:

Timing:

Raggedy Princess / (os) Nevermind Finn! haha
(muffled) ① ② ③



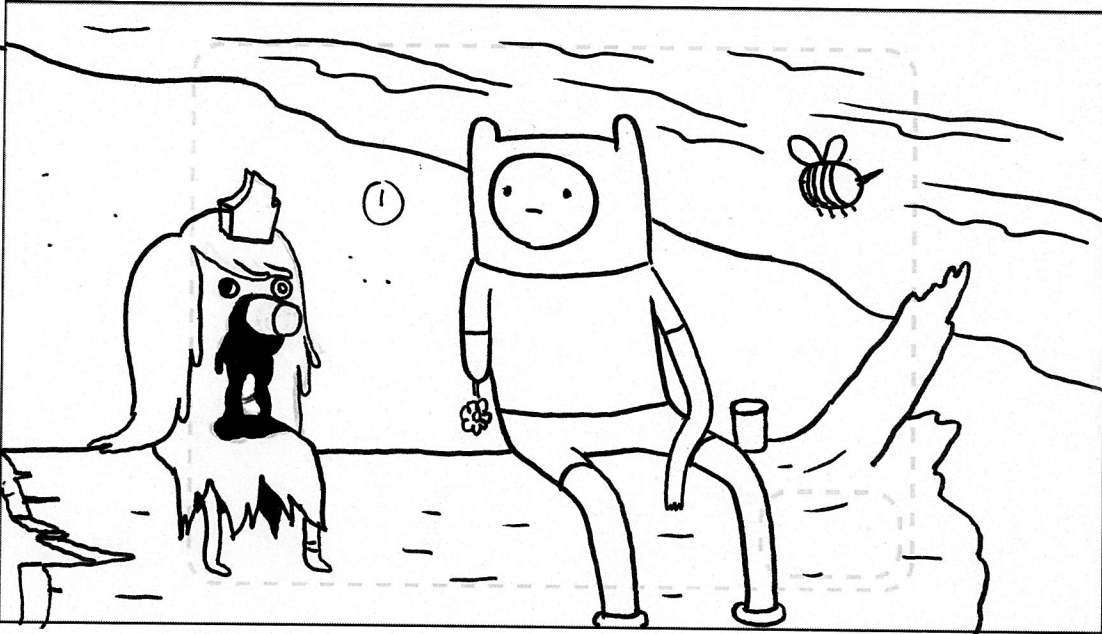
EPISODE # 1025-165

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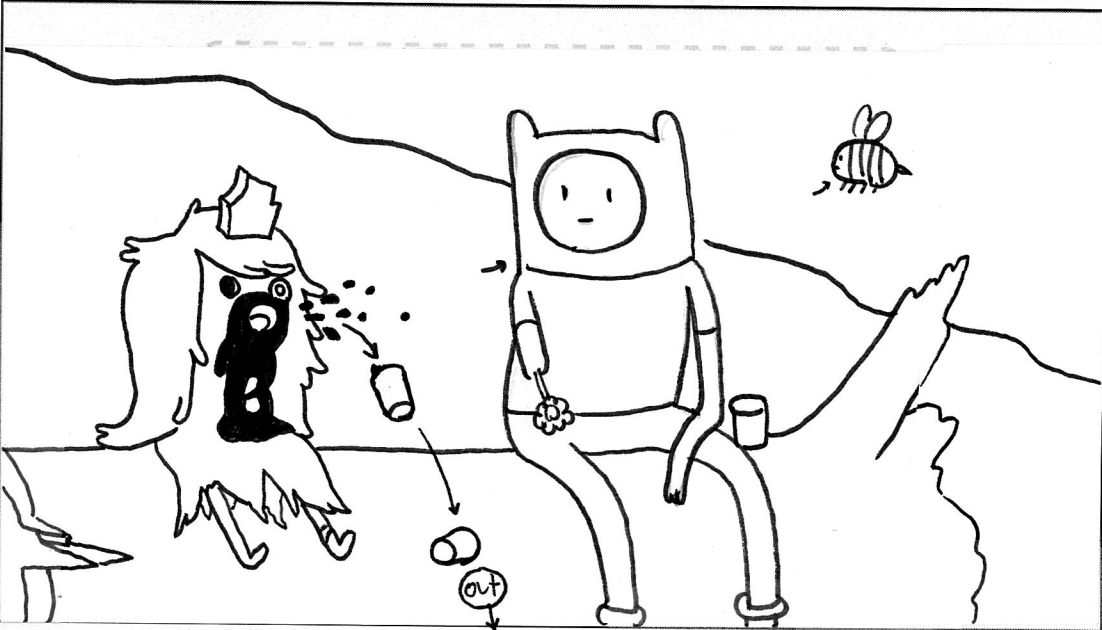
ADVENTURE TIME



Sc. 38 Pnl. A Bg. day night



Sc. 38 Pnl. B Bg. day night



Dialog: Raggedy Princess/ ① (muffled) Nevermind ② haha

RP/ ≡ COUGH COUGH ≡



- RAGGEDY PRINCESS HOLDS CUP IN MOUTH AND JUICE DRIBBLES OUT.

- RP COUGHS AND CUP FLIES OFF/S
- F. SHIFTS BACK.

EPISODE # 1025-165

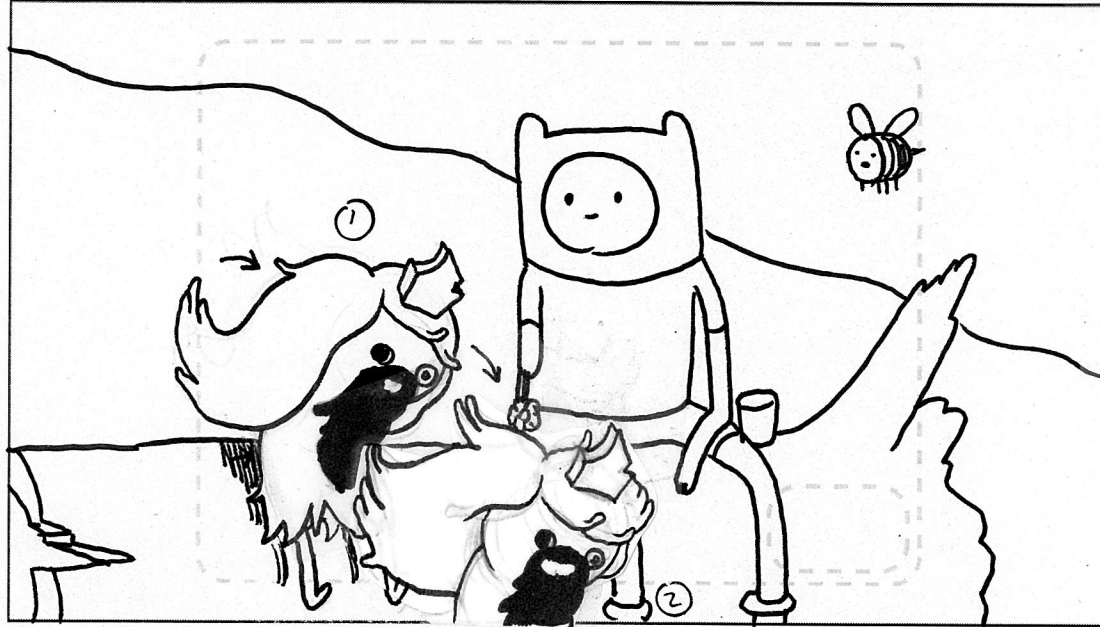
Production :

ADVENTURE TIME

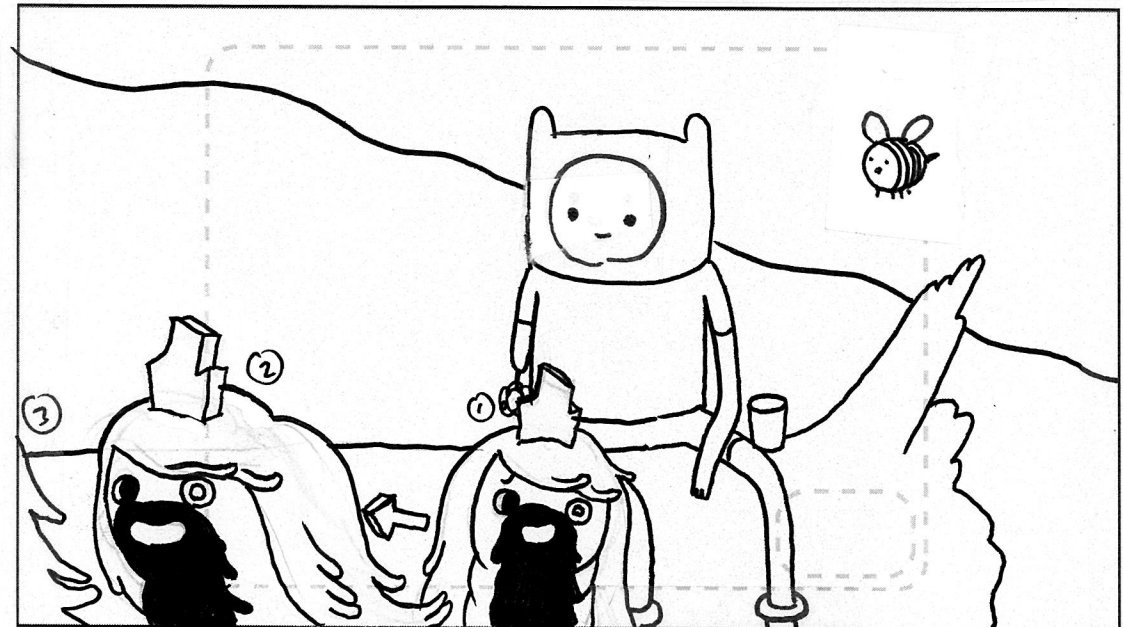


Page 38

Sc. 39 Pnl. C Bg. day night



Sc. 39 Pnl. D Bg. day night



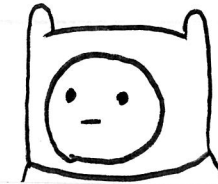
Dialog:

RP/ hahaha

Action:

- RP HOPS OFF LOG.

Finn's eyes track Raggedy Princess as she runs off screen.



Timing:

EPISODE #

1025-165

Production :

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ADVENTURE TIME

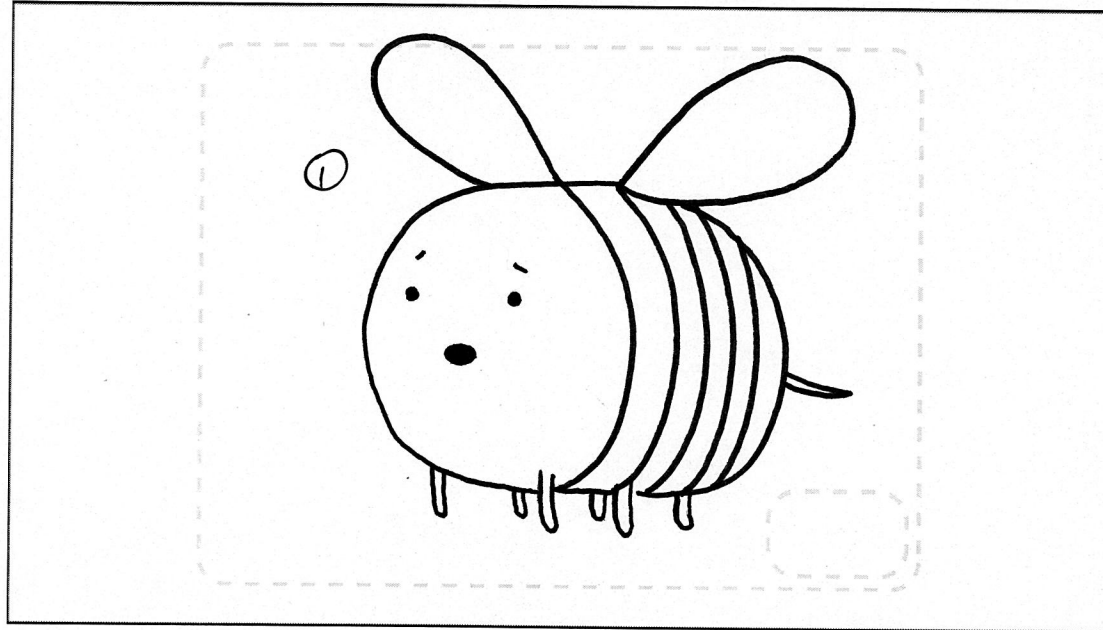


Sc. 40

Pnl. A

Bg.

day night

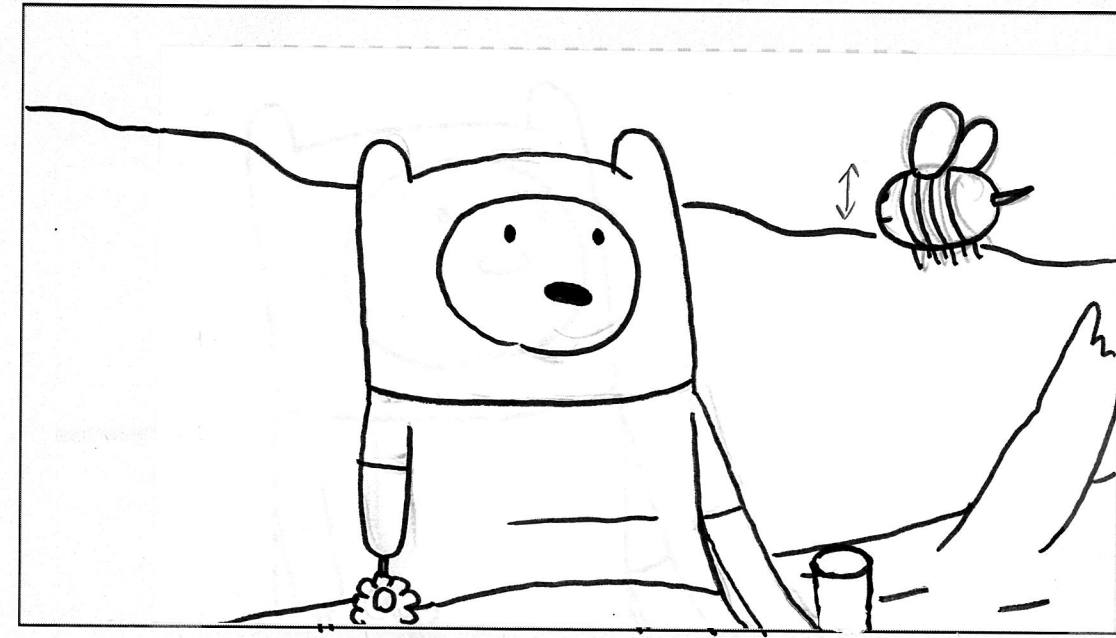


Sc. 41

Pnl. A

Bg.

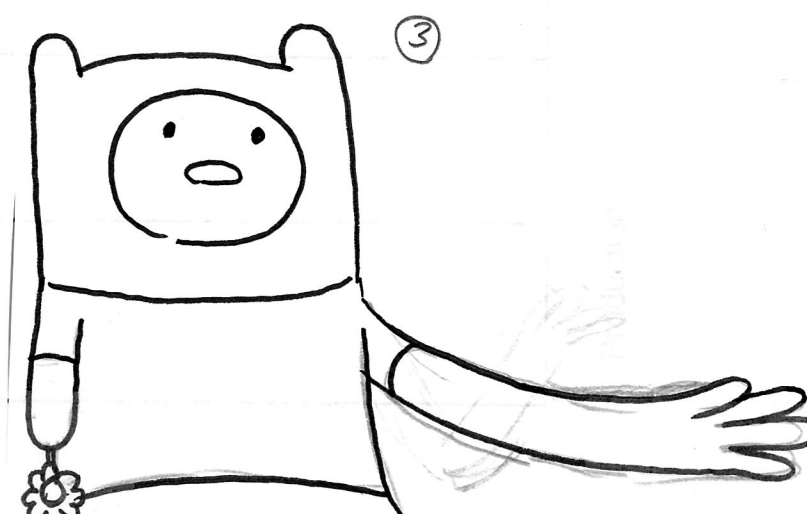
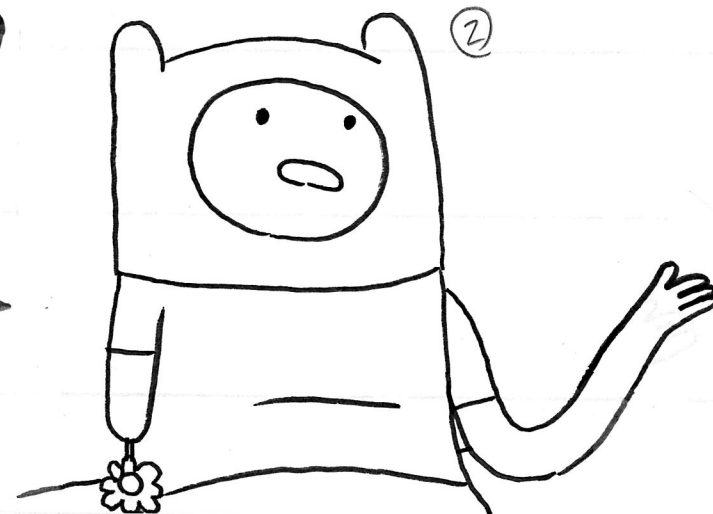
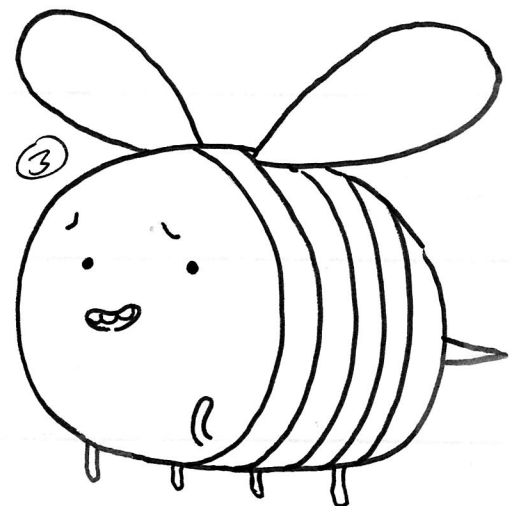
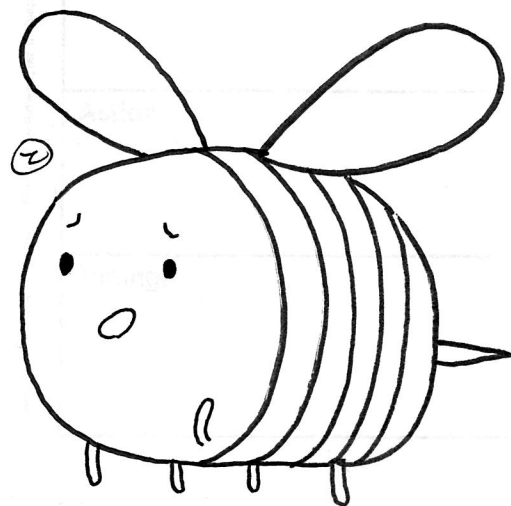
day night



Dialog:

Breezy/① so uh②what are you doing here?③heh.

F/①Ah well②I came here to make out③with Crab Princess



EPISODE # 1025-165

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ADVENTURE TIME

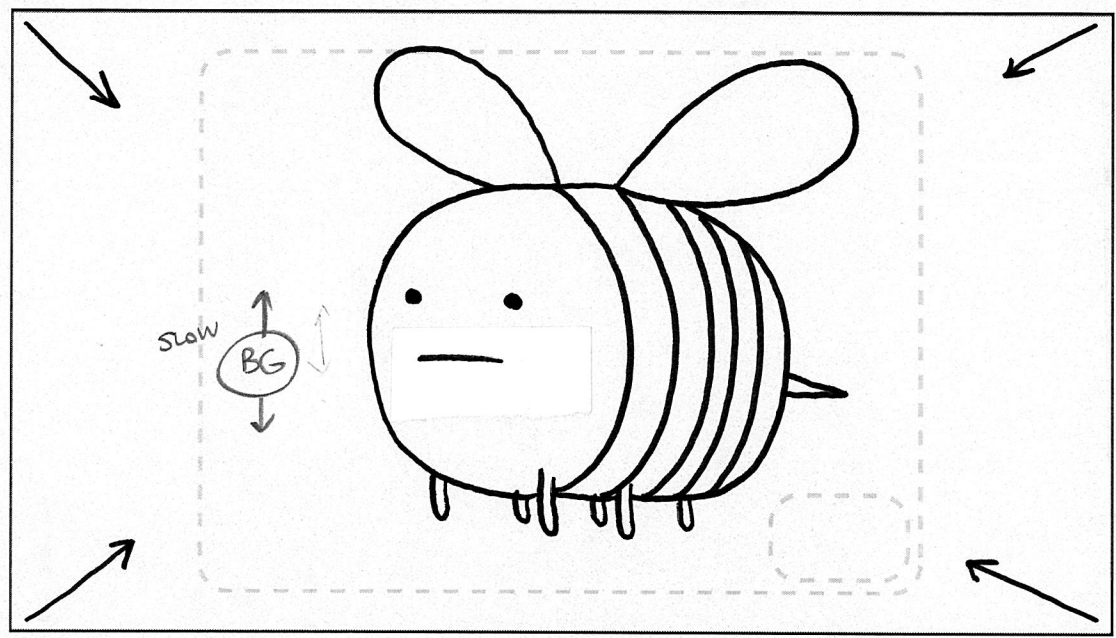


Sc. 42

Pnl. A

Bg.

day night

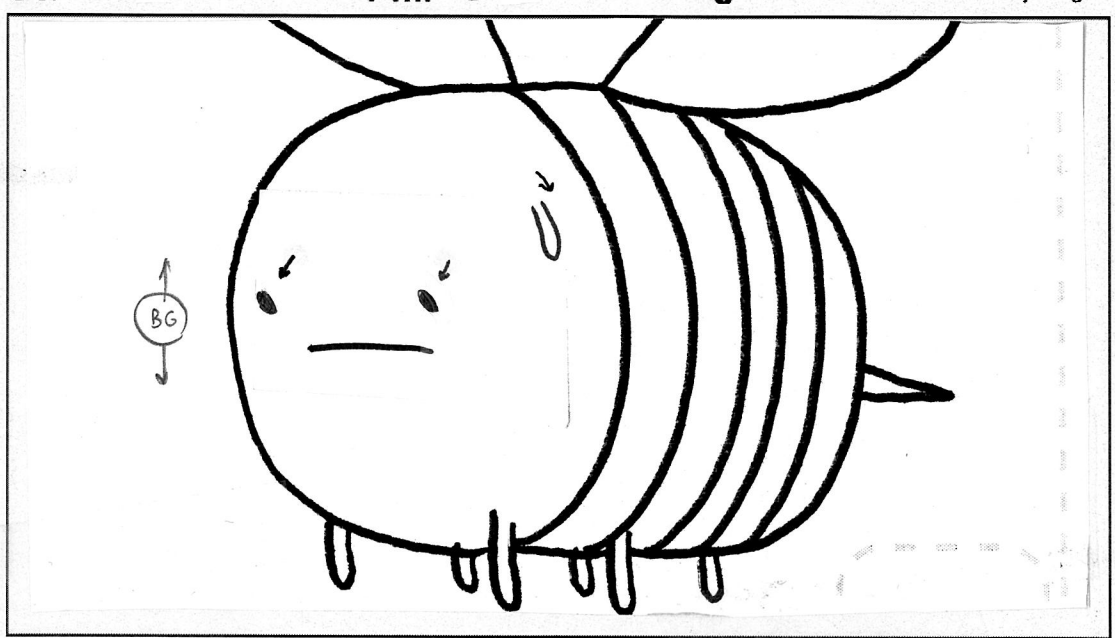


Sc. 42

Pnl. B

Bg.

day night



Dialog:	Finn(os) / But I sort of lost steam on the walk over ...	
Action:	- truck in on BREEZY	end truck in - BREEZY LOOKS DOWN.
Timing:	- BEAD OF SWEAT ROLLS DOWN B'S FOREHEAD.	

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ADVENTURE TIME



41

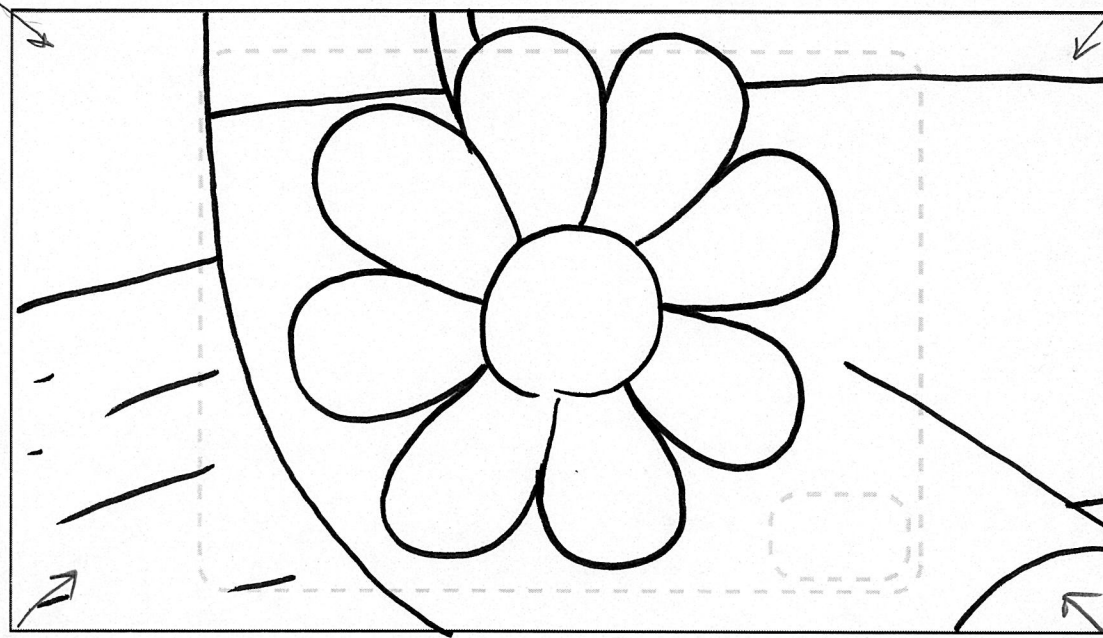
Page _____

Sc. 43

Pnl. A

Bg.

day night

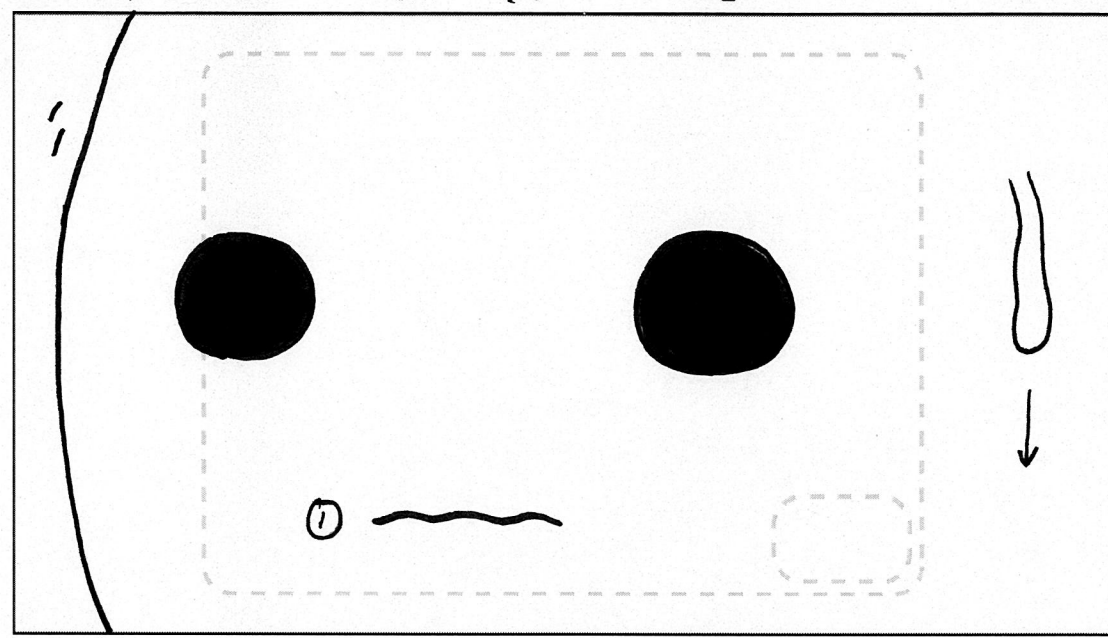


Sc. 44

Pnl. A

Bg.

day night



Dialog:	Finn / I don't know what crabs are into ... (SIGH)	F / I'm just gonna stop trying and let my flower wilt away who cares (deliver line like a stream - no commas)
Action:	-DRIFT IN ON FLOWER ARM	Breezy shaking slightly mouth quiver →
Timing:		

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ADVENTURE TIME

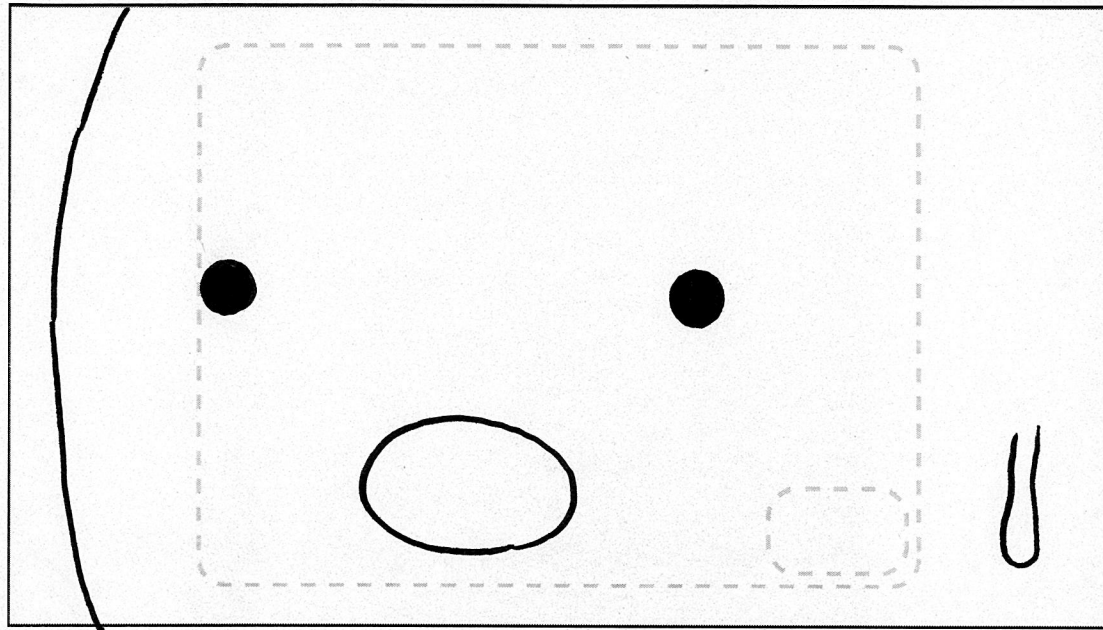


Sc. 44

Pnl. B

Bg.

day night

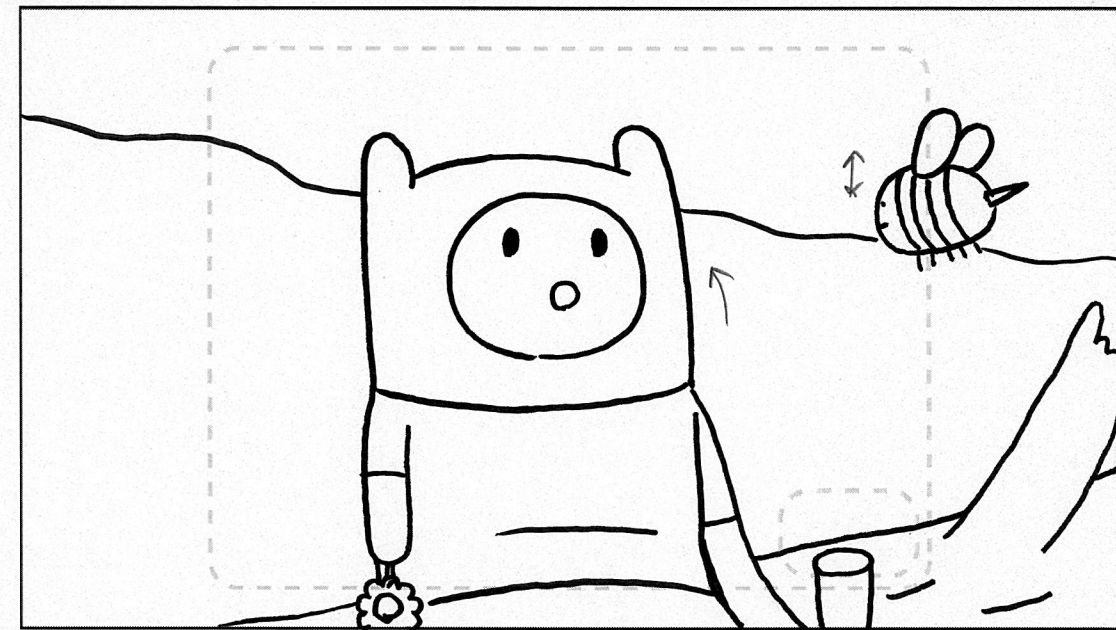


Sc. 46

Pnl. A

Bg.

day night



Dialog:	<u>Breezy</u> / I'll try for you man !	Finn / Woah, really?
Action:		
Timing:		

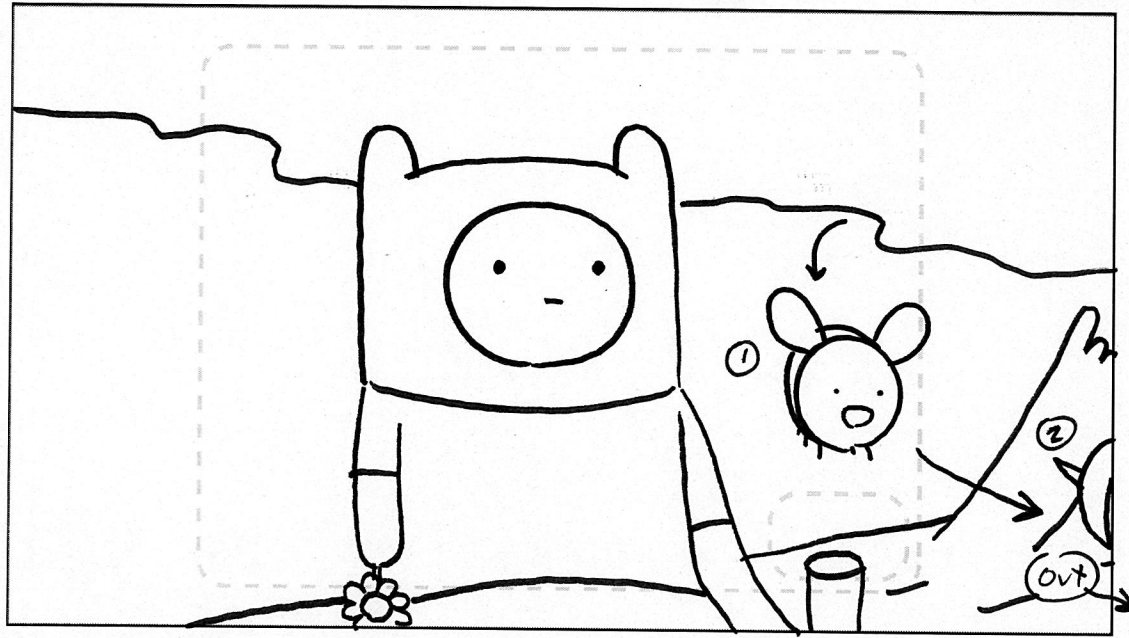
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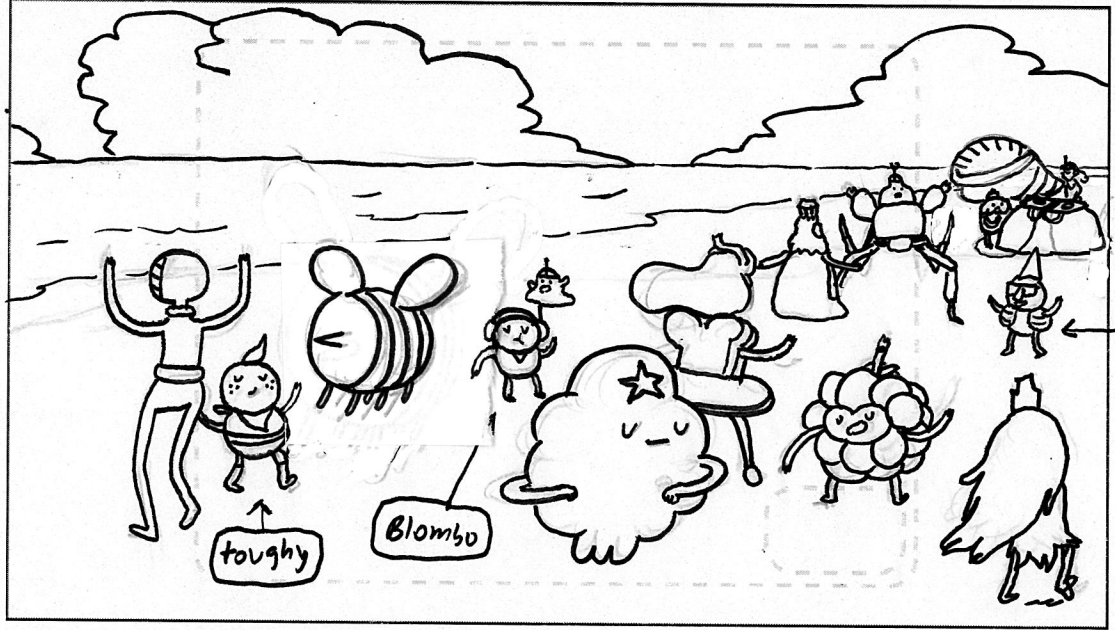
ADVENTURE TIME



Sc. 46 Pnl. B Bg. day night



Sc. 47 Pnl. A Bg. day night



Dialog:
BREEZY: YEAH! I'm gonna help you friend!

Action:
- BREEZY FLIES OFF/S.
- FOLLOW Breezy flying towards Emerald Princess
- ANIMATED CAM MOVE,

Timing:

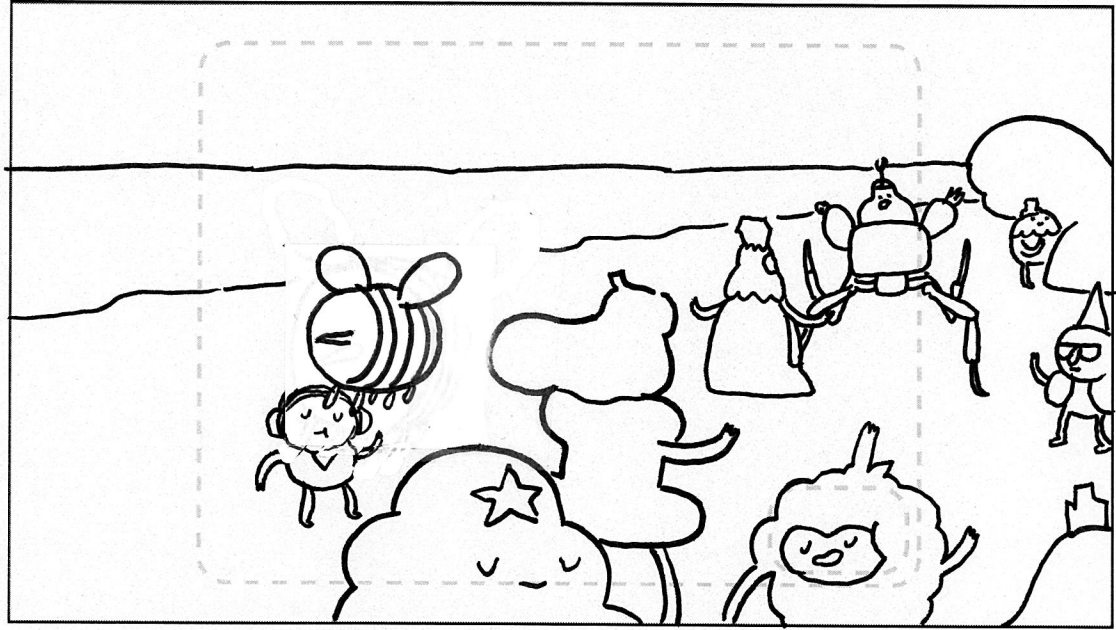
1025-165
EPISODE #
Production :

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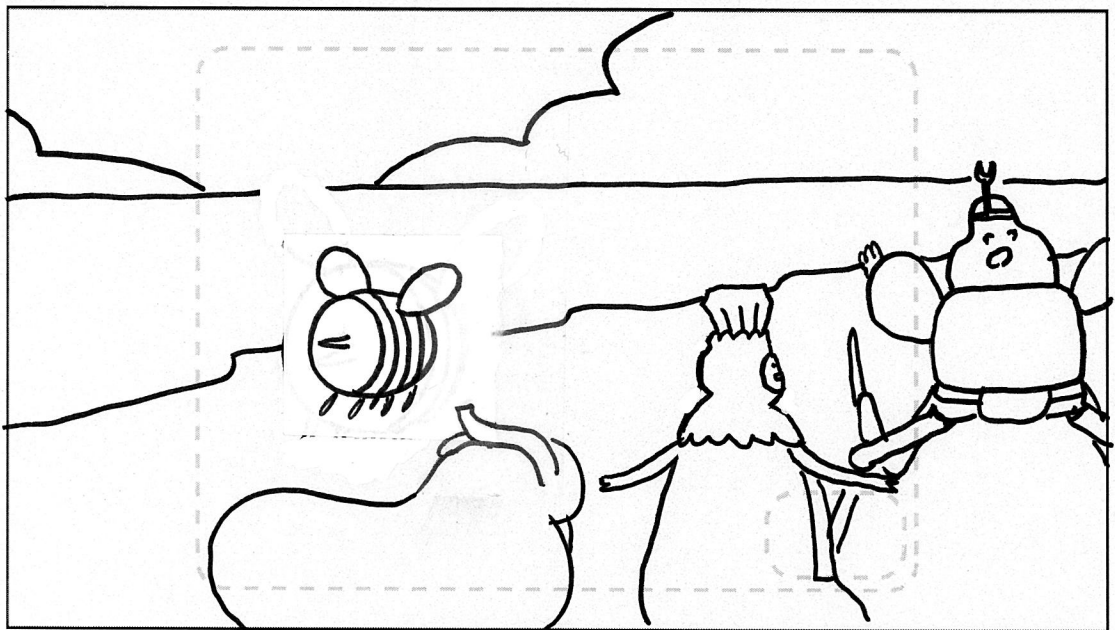
ADVENTURE TIME



Sc. 47 Pnl. B Bg. day night



Sc. 47 Pnl. C Bg. day night



Dialog:	
Action: continue tracking Breezy	continue tracking Breezy
Timing:	

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ADVENTURE TIME



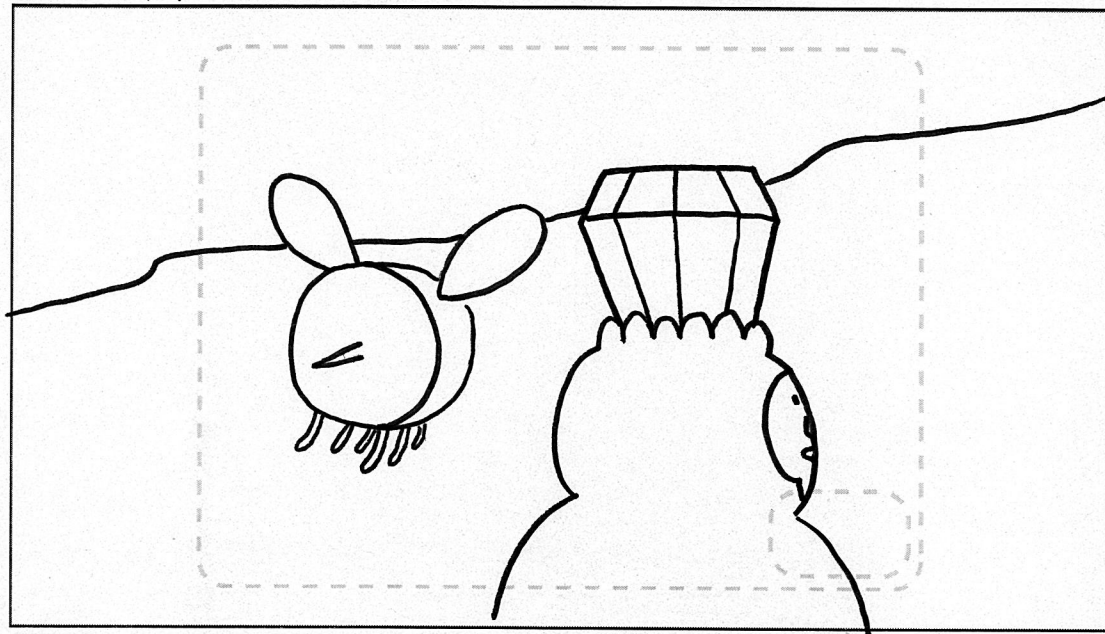
Page 45

Sc. 47

Pnl. D

Bg.

day night

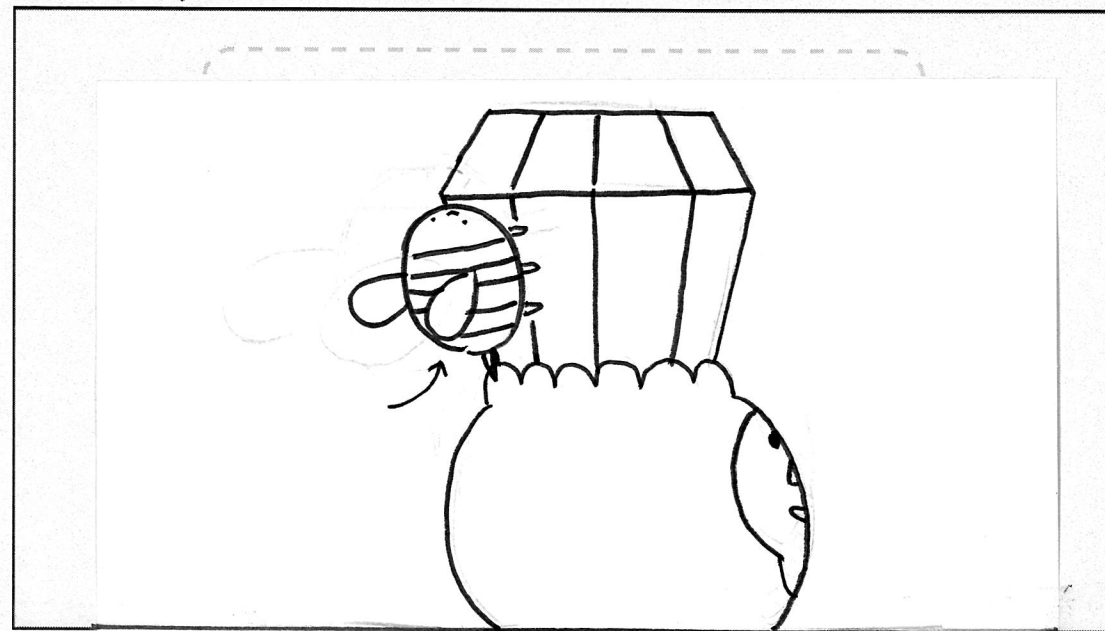


Sc. 47

Pnl. E

Bg.

day night



Dialog:

Action:

continue tracking Breezy until he lands on Emerald Princess's HEAD.

Timing:

Production :

EPISODE #

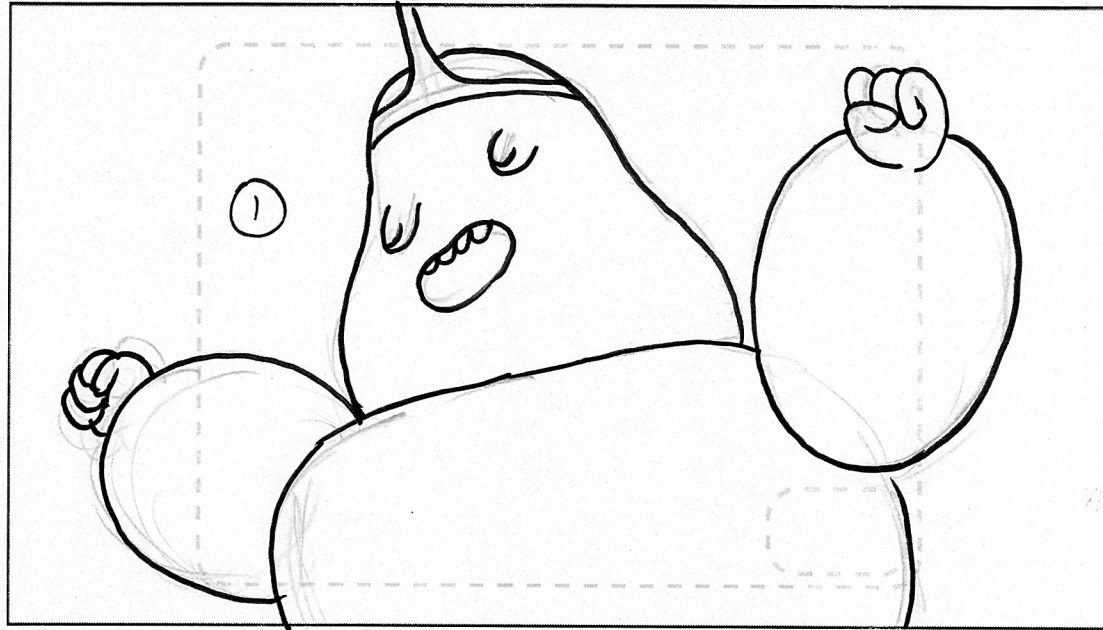
1025-165

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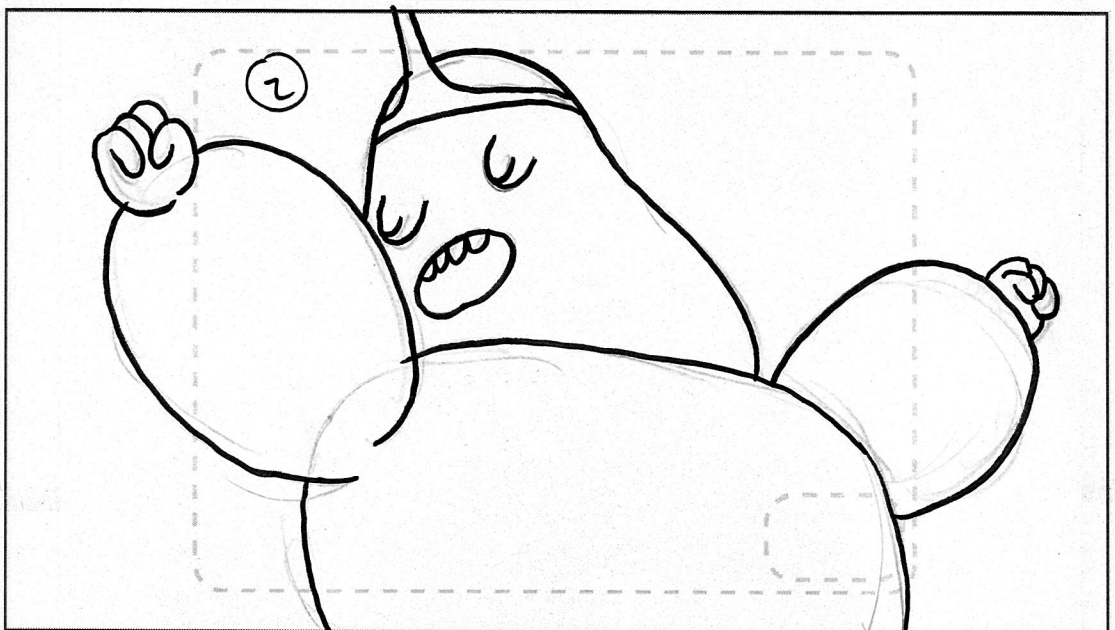
ADVENTURE TIME



Sc. 48 Pnl. A Bg. day night



Sc. 48 Pnl. B Bg. day night



Dialog:

↖ (cycle) ↗

Crab Princess / Hey Emerald Princess, you know what would blow this party up?

Action:

Timing:

EPISODE #

Production :

1025-165

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ADVENTURE TIME



Page 47

Sc. 49 Pnl. A Bg.

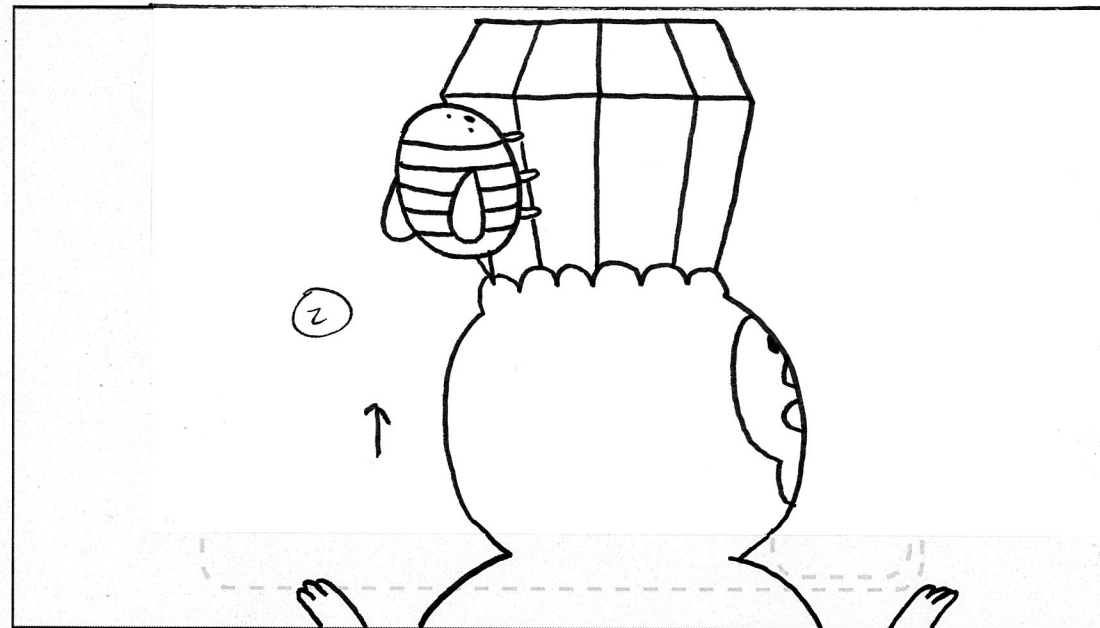
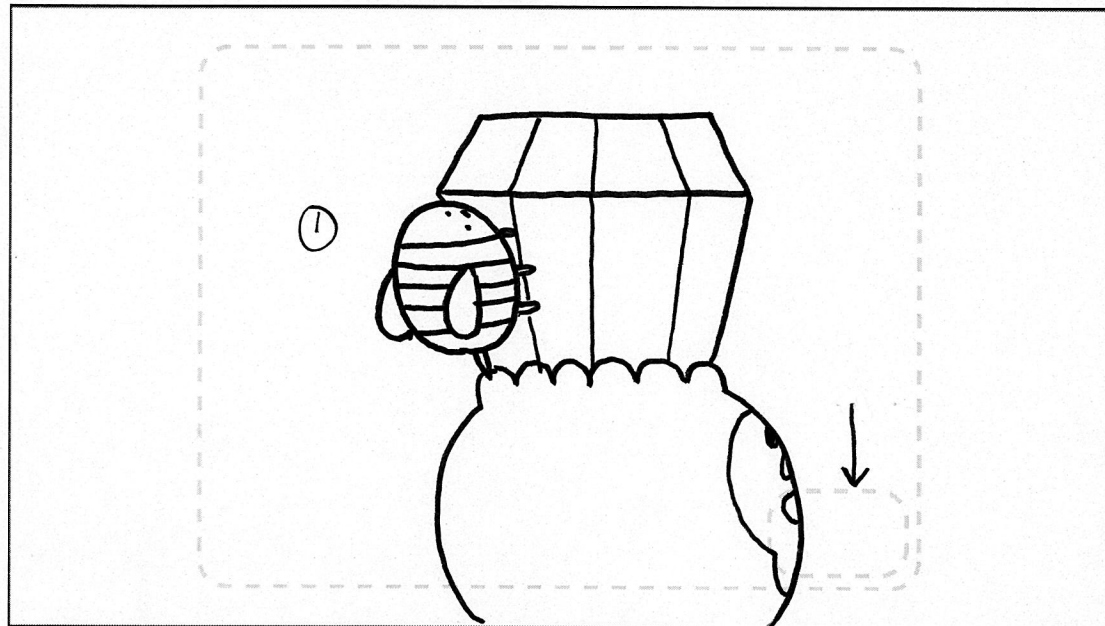
day night

Sc.

49

Pnl. B

day night



Dialog:

cycle

Emerald Princess/ What?

Action:

- EMERALD PRINCESS BOBS UP AND DOWN, WHAT?

Timing:

Production :

EPISODE #

1025-165

ADVENTURE TIME



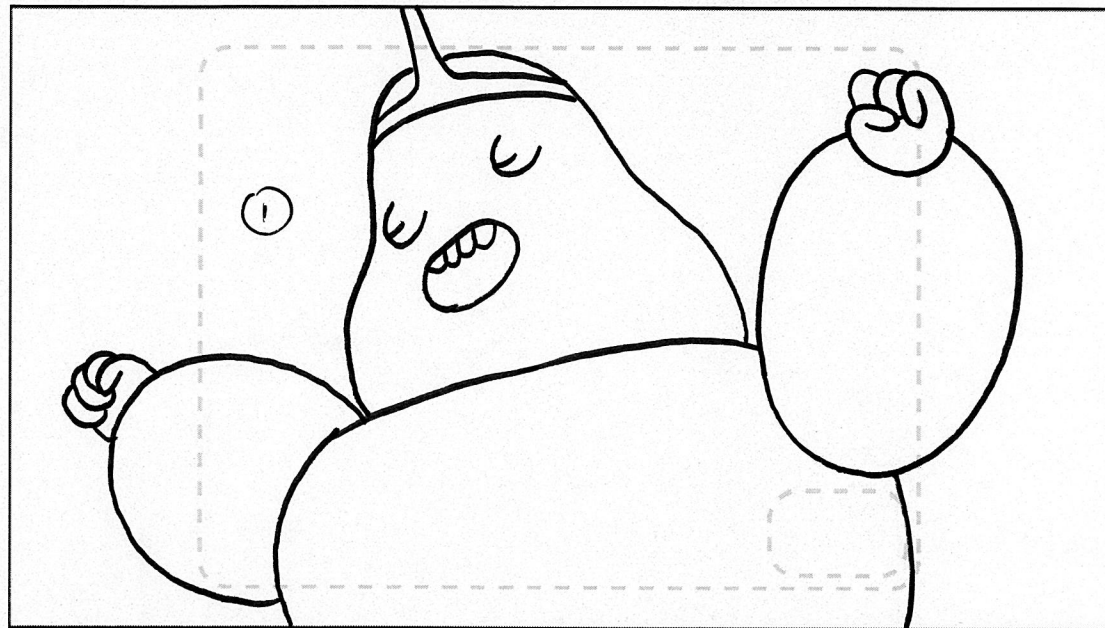
Page 48

Sc. 50

Pnl. A

Bg.

day night

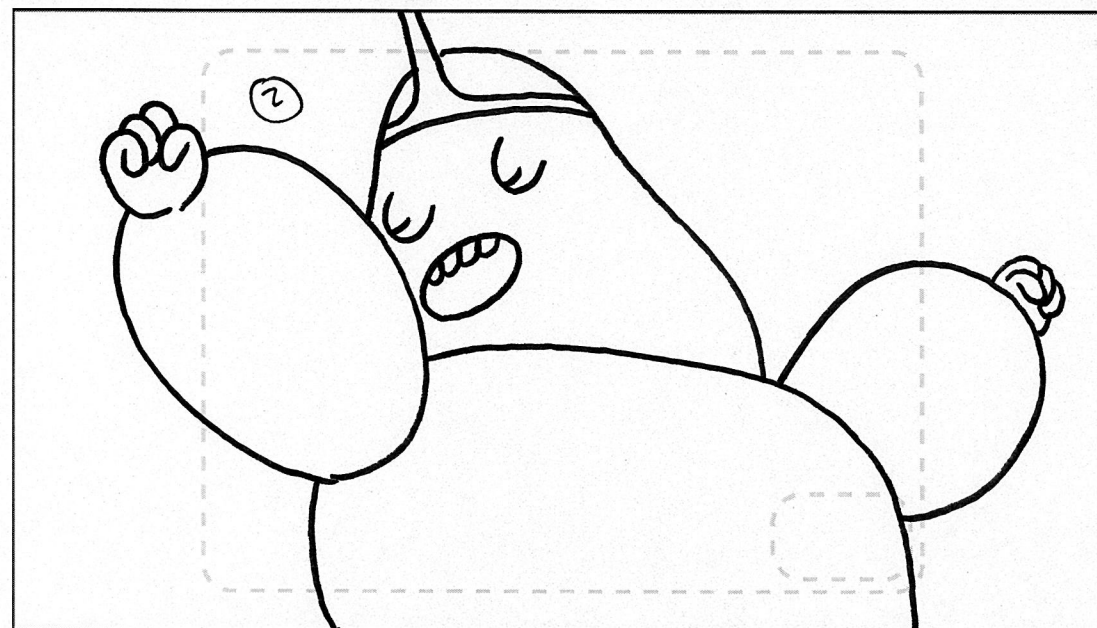


Sc. 50

Pnl. B

Bg.

day night



Dialog:

crab p / If we all got in a line and --

↑ cycle ↓

Action:

(ALT) IF WE DID THAT THING WHERE YOU FORM TWO LINES AND EVERYBODY TAKES TURNS SHOWING OFF THEIR BEST MOVES ...

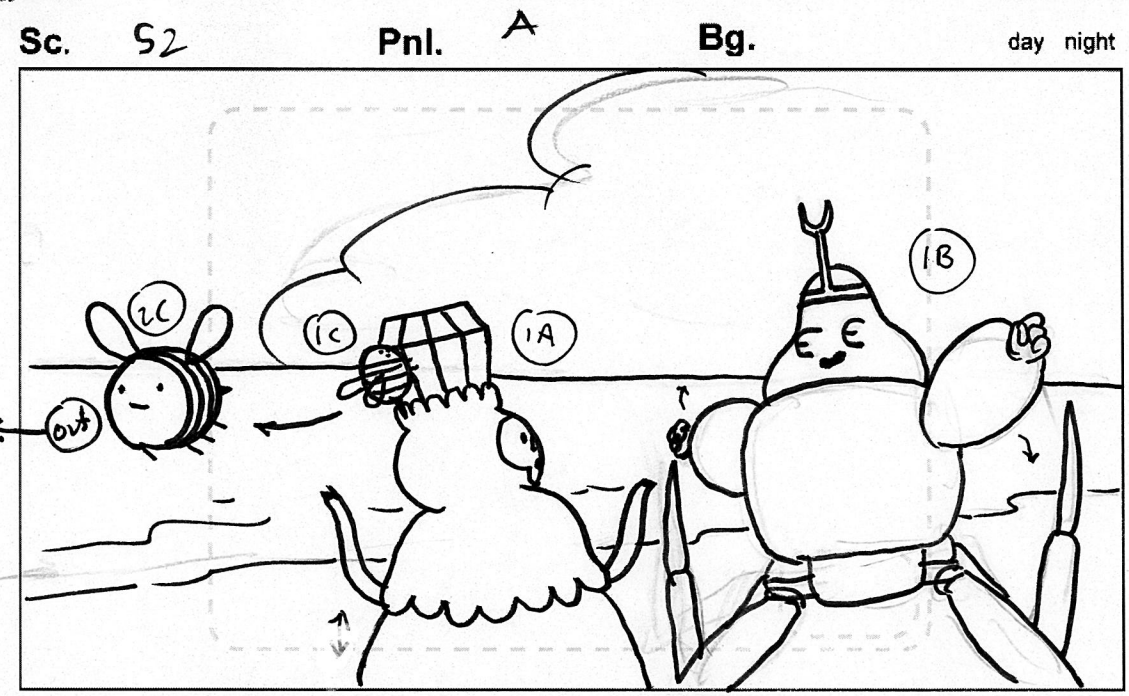
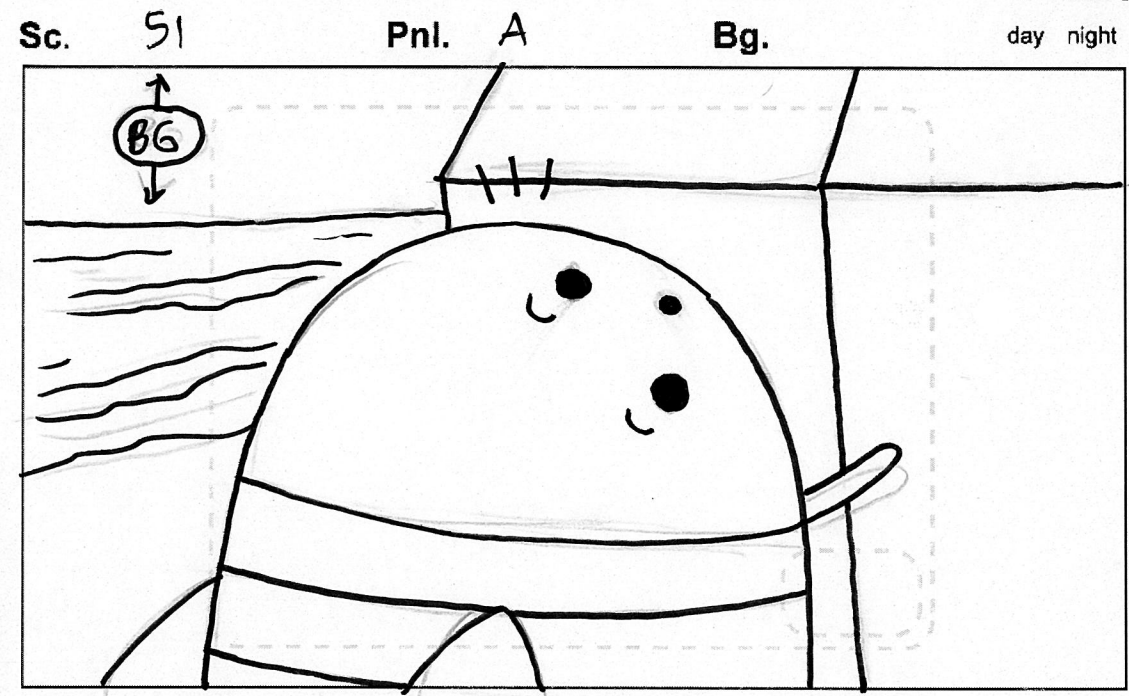
Timing:

EPISODE # 1025-165

Production :

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ADVENTURE TIME



Dialog: CP/(os)(cont) - showed off our moves?

Action: - BG going up and down as Emerald Princess dances

Timing:

Emerald P/ Uh, I think so?

- BREEZY FLIES OFF/5

EPISODE # 1025-165

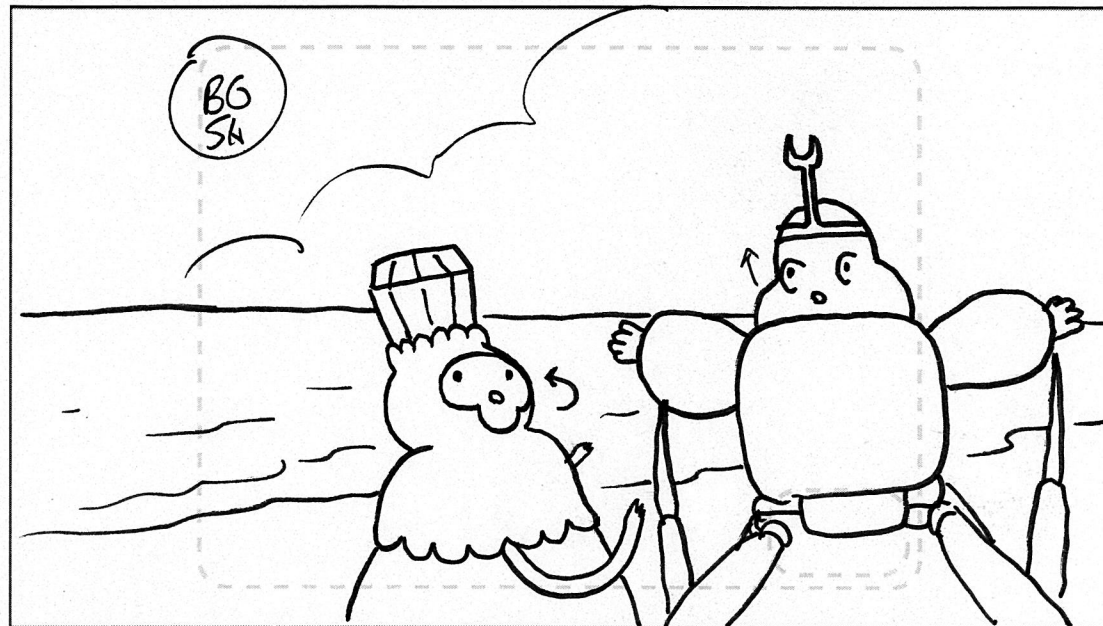
Production :

ADVENTURE TIME

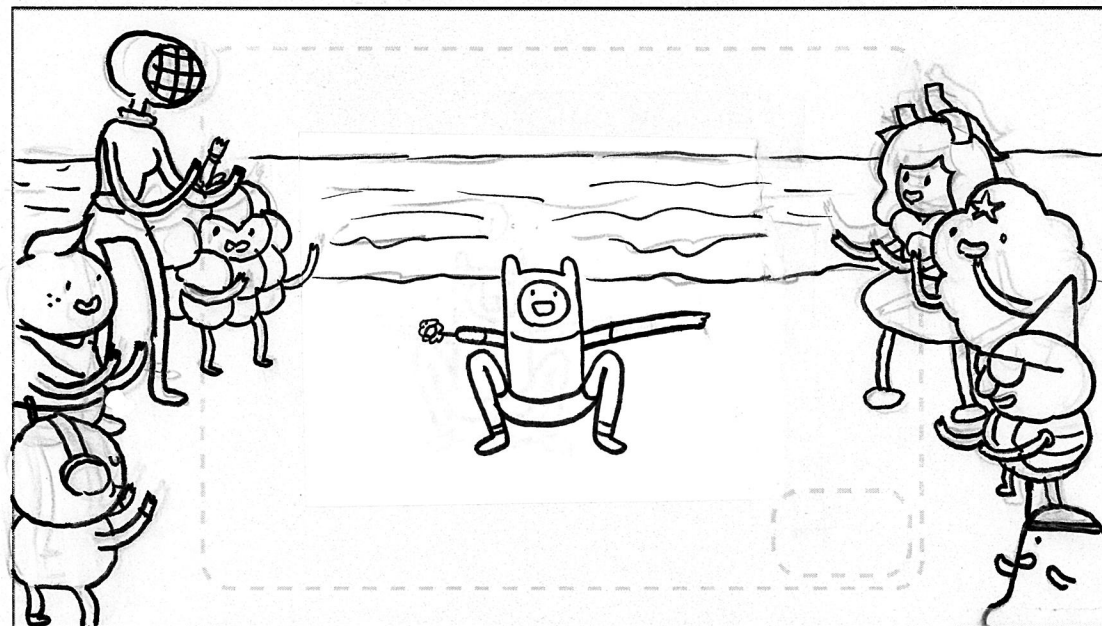


Page 50

Sc. 53 Pnl. B Bg. day night



Sc. 54 Pnl. A Bg. day night



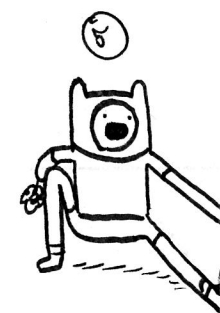
Dialog:

SFX: (crowd cheering)

Action:

-EP AND CP LOOK UP.

Timing:



Finn Action: ① → ② → ③ → ② → ④ → ⑤ → ④ → ⑤

see following panel for B pose of characters clapping

Productic

EPISODE #

1025-165

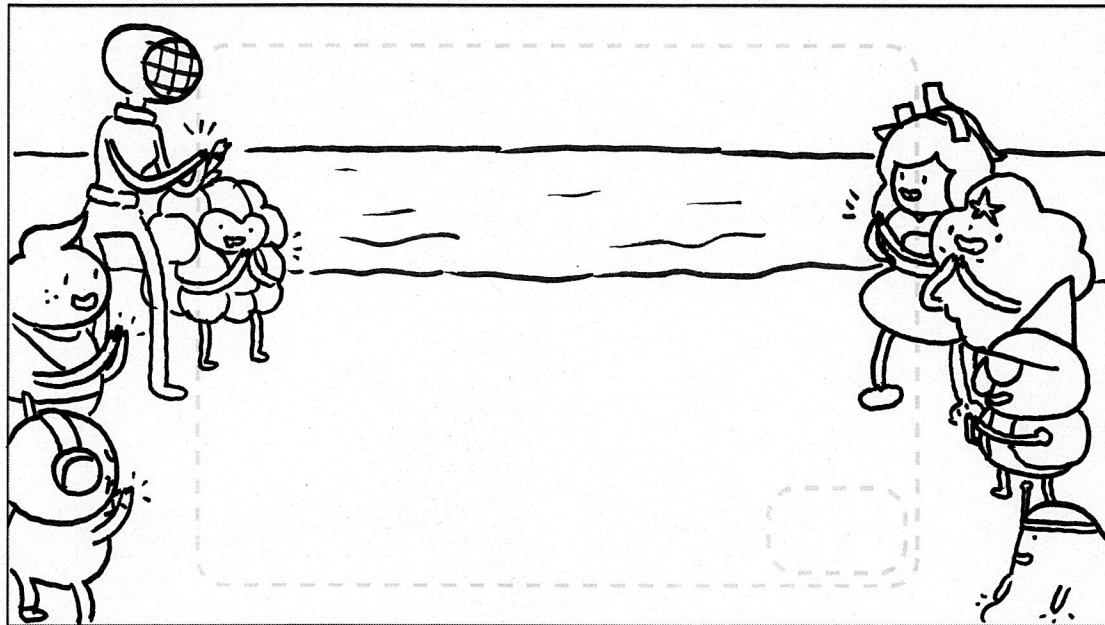
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ADVENTURE TIME

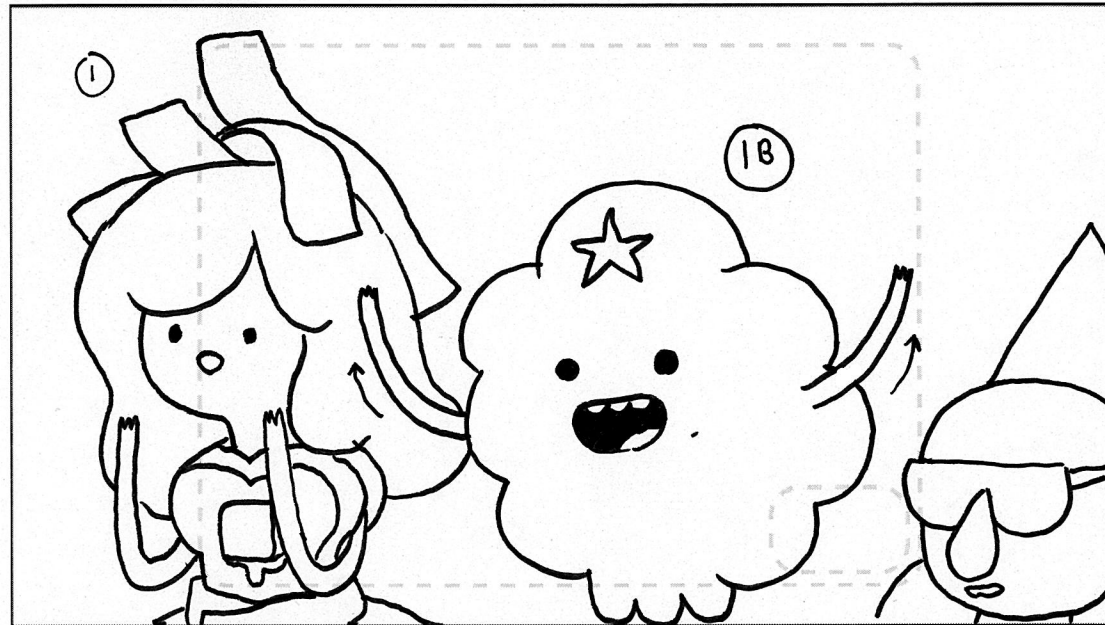


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Sc. 54 Pnl. B Bg. day night



Sc. 55 Pnl. A Bg. day night



Dialog:

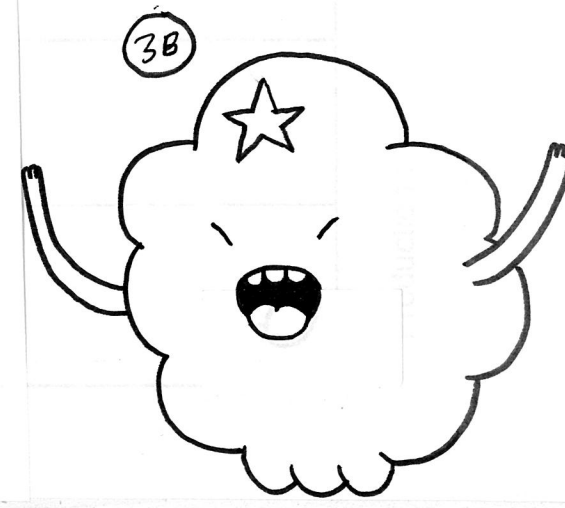
CLAP

Action:

- cycle clap as Finn dances

Timing:

(SP/1) Yeah do it (2) oh my glob
(3) Ahhghh!



EPISODE #

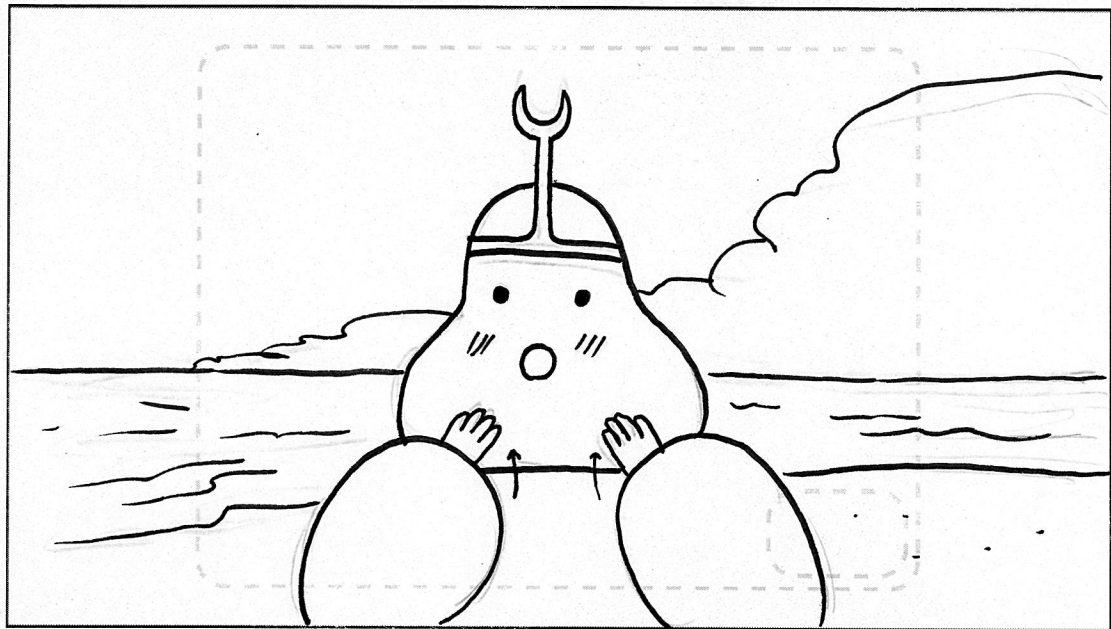
1025-165

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ADVENTURE TIME



Sc. 56 Pnl. A Bg. day night



Sc. 57 Pnl. A Bg. day night



Dialog:	<u>CP</u> Thanks for walking me home Finn.
Action:	crab princess' cheeks blush
Timing:	

1025-165

EPISODE #

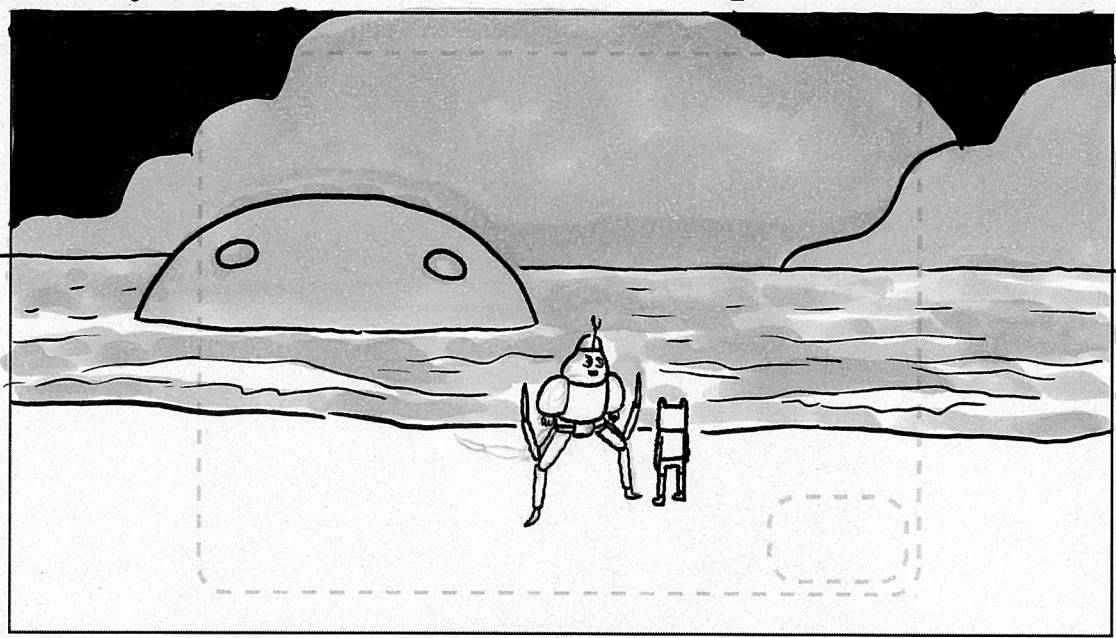
Production :

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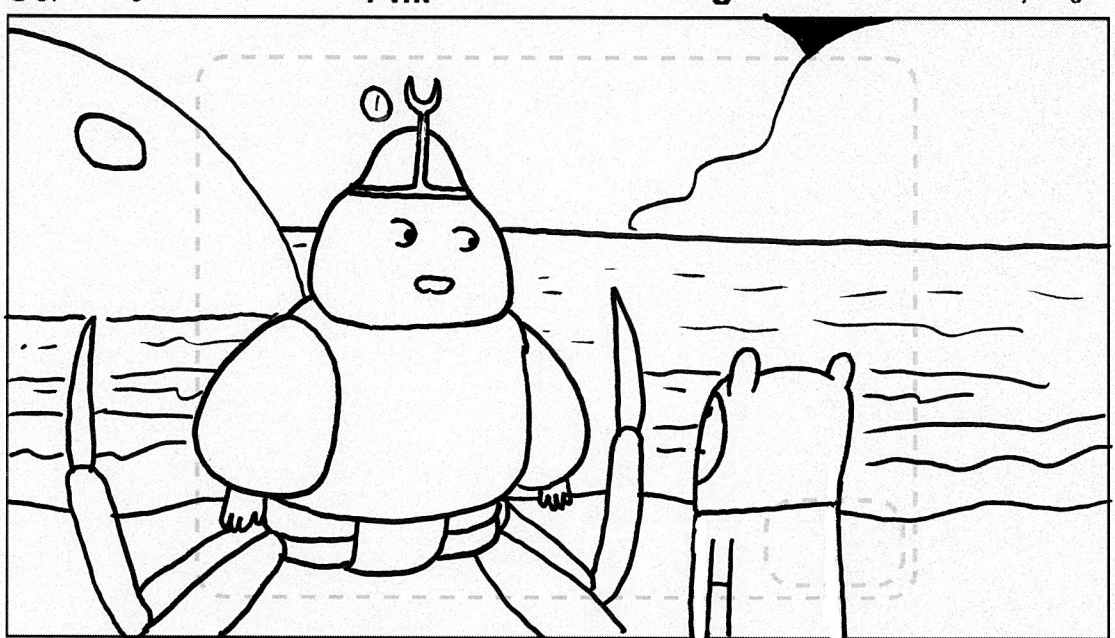
ADVENTURE TIME



Sc. 58 Pnl. A Bg. day night



Sc. 59 Pnl. A Bg. day night



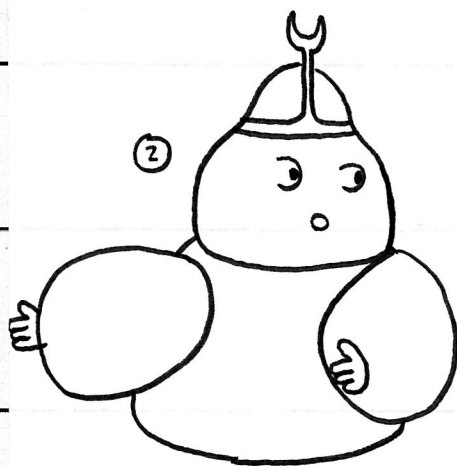
Dialog: Crab Princess / Being on land at night is creepy.

cB / ① I'd invite ② you over but you can't ③ breathe underwater, right?

Action:

① → ② → ①

Timing:



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EPISODE #
Production :

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ADVENTURE TIME



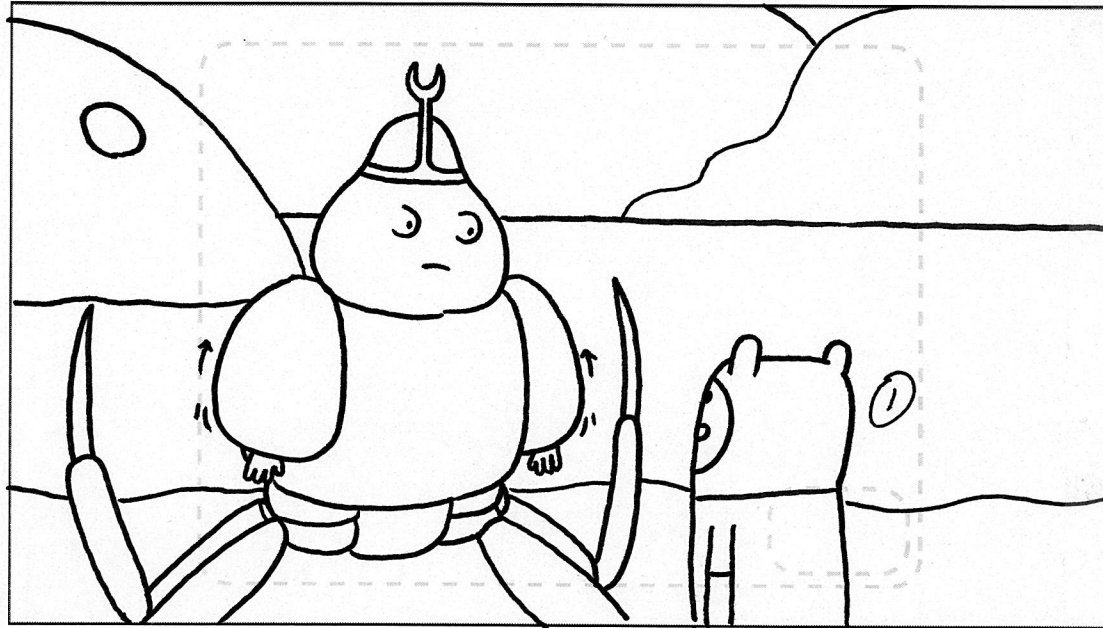
Page 54

Sc. 59

Pnl. B

Bg.

day night

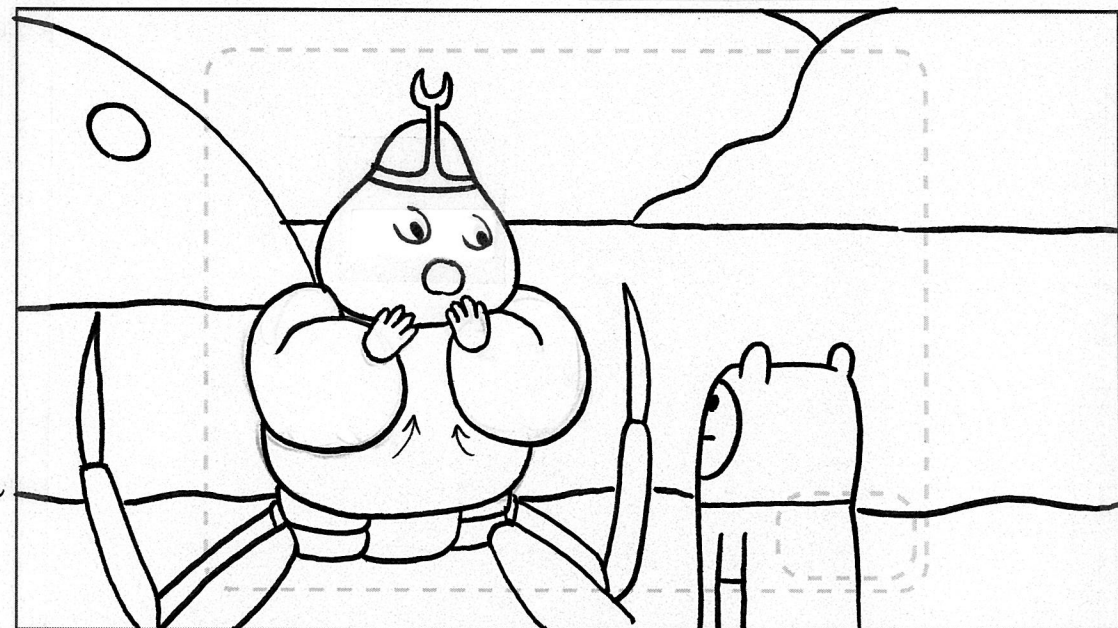


Sc. 59

Pnl. C

Bg.

day night



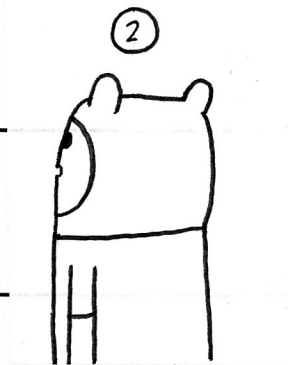
Dialog:

Finn/① Not usually but ② can I have
a kiss please?

Princess B/ GASP

Action:

Timing:



1025-165

EPISODE #

Production :

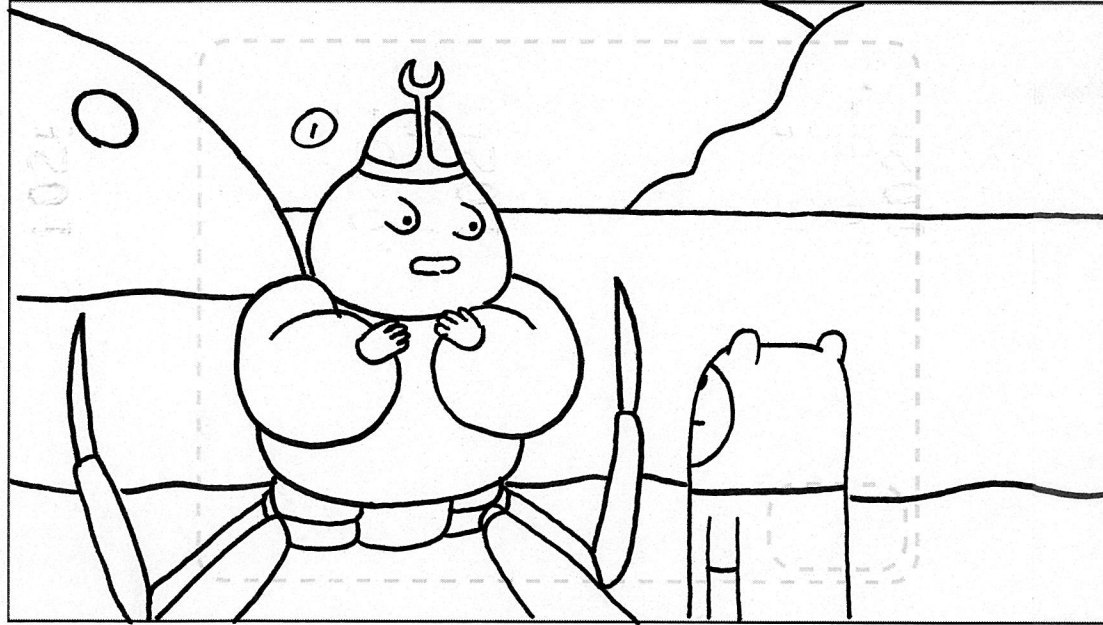
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ADVENTURE TIME

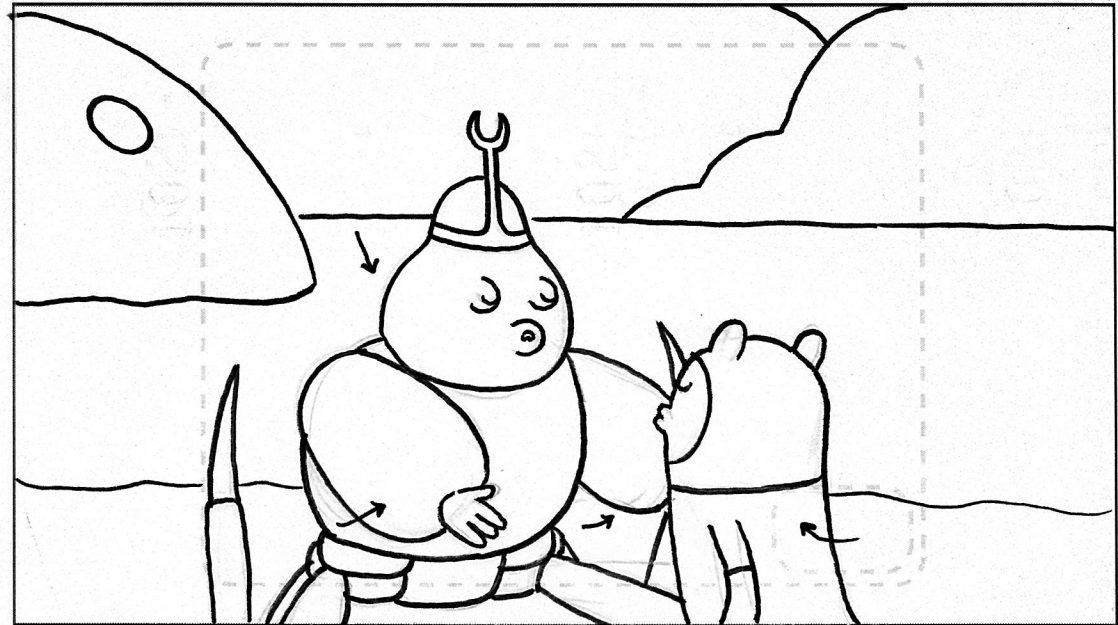


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Sc. 59 Pnl. D Bg. day night



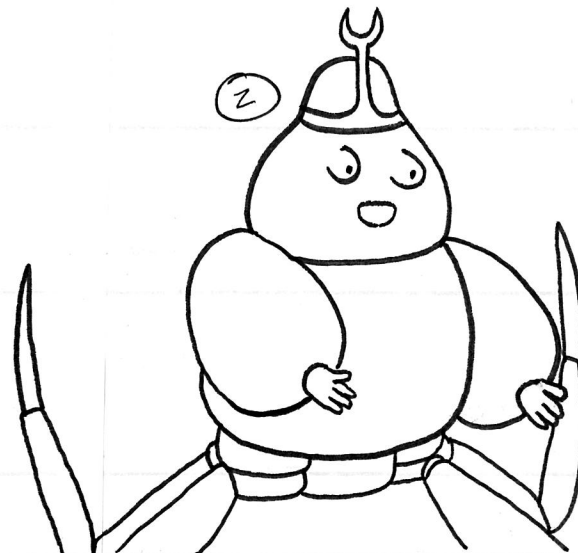
Sc. 59 Pnl. E Bg. day night



Dialog: Crab P ① Uh... ② Okay...

Action:

Timing:



EPISODE #

Production :

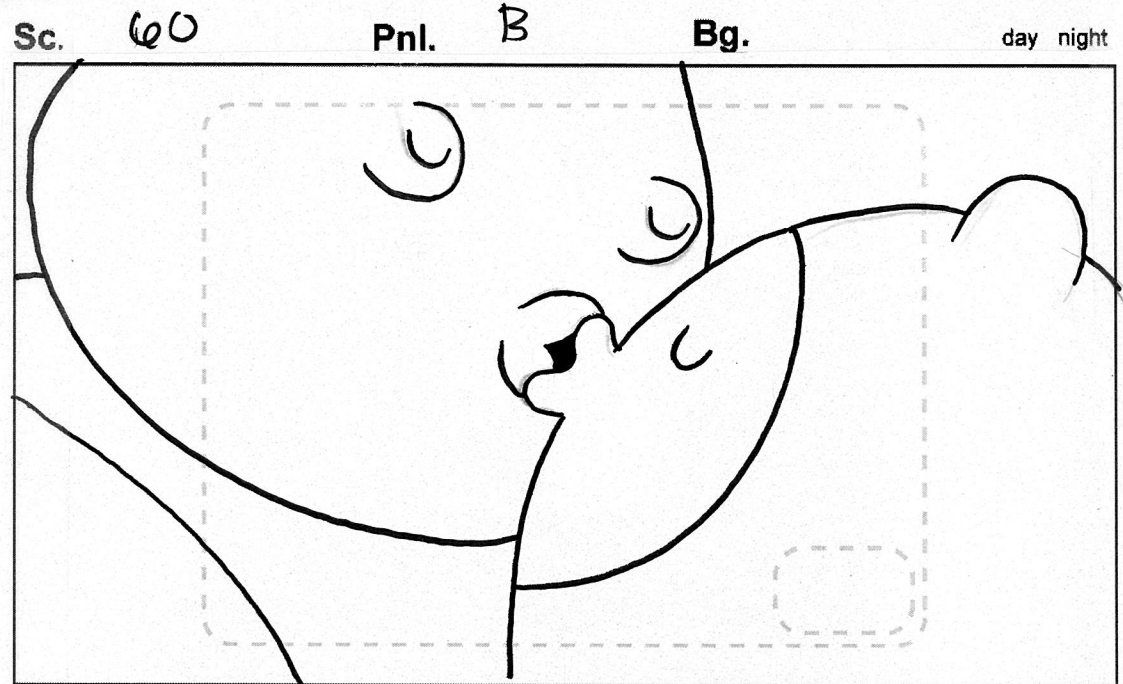
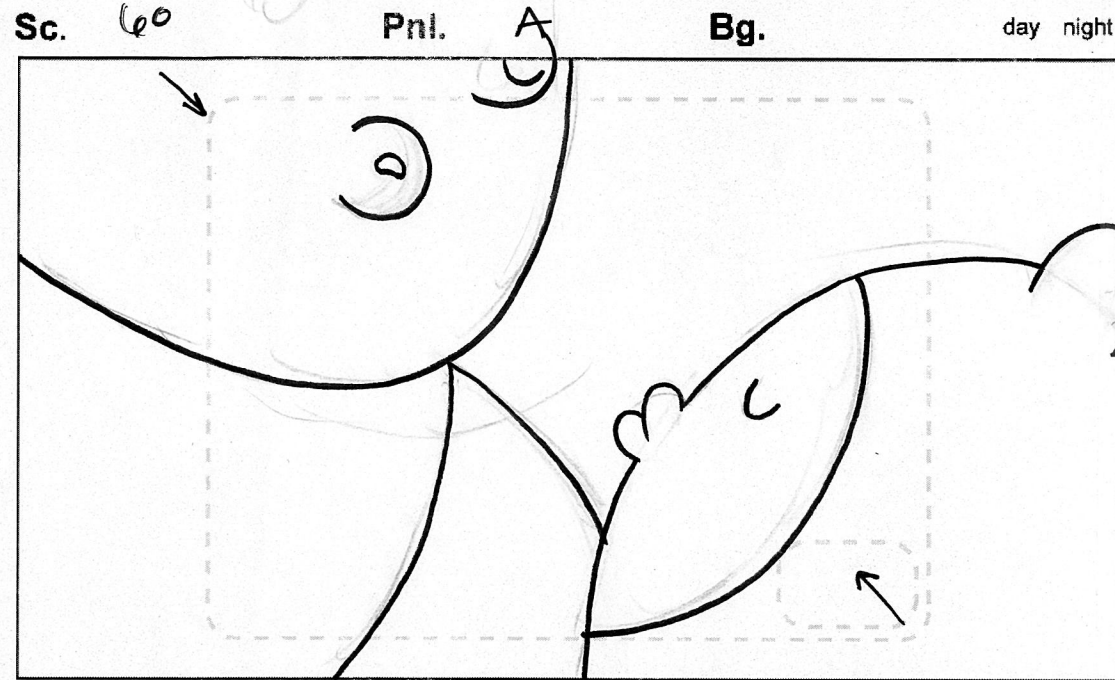
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ADVENTURE TIME



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Dialog:

SFX: = smek =

Action:

- CRAB PRINCESS GIVES FINN A LIGHT PECK.

Timing:

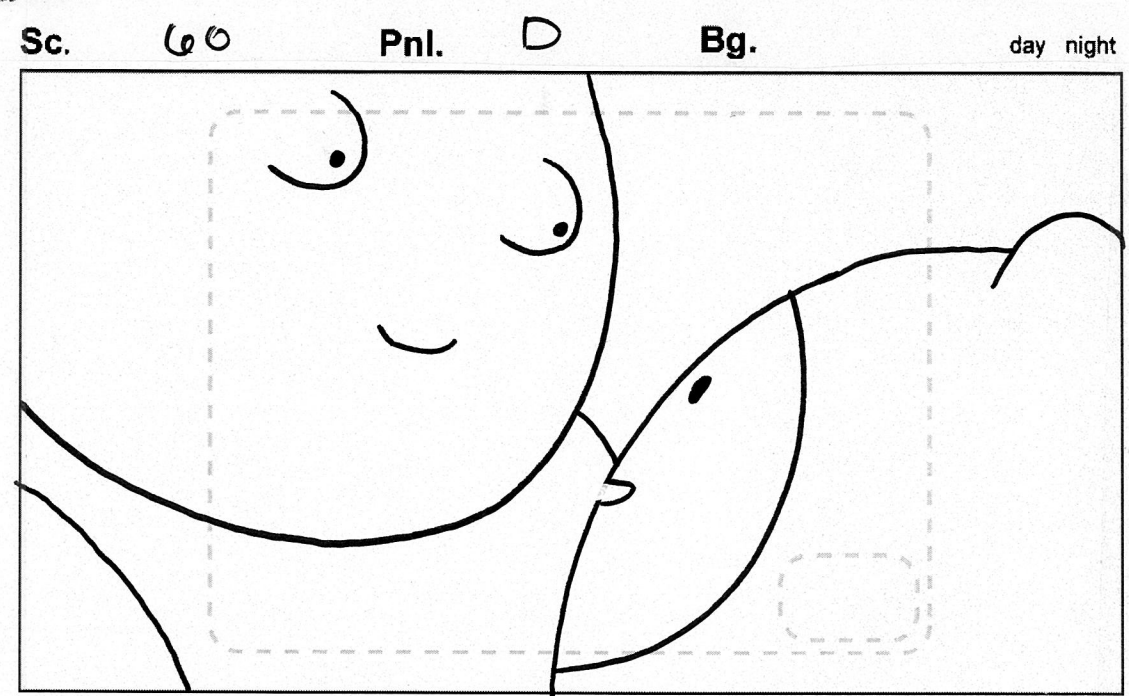
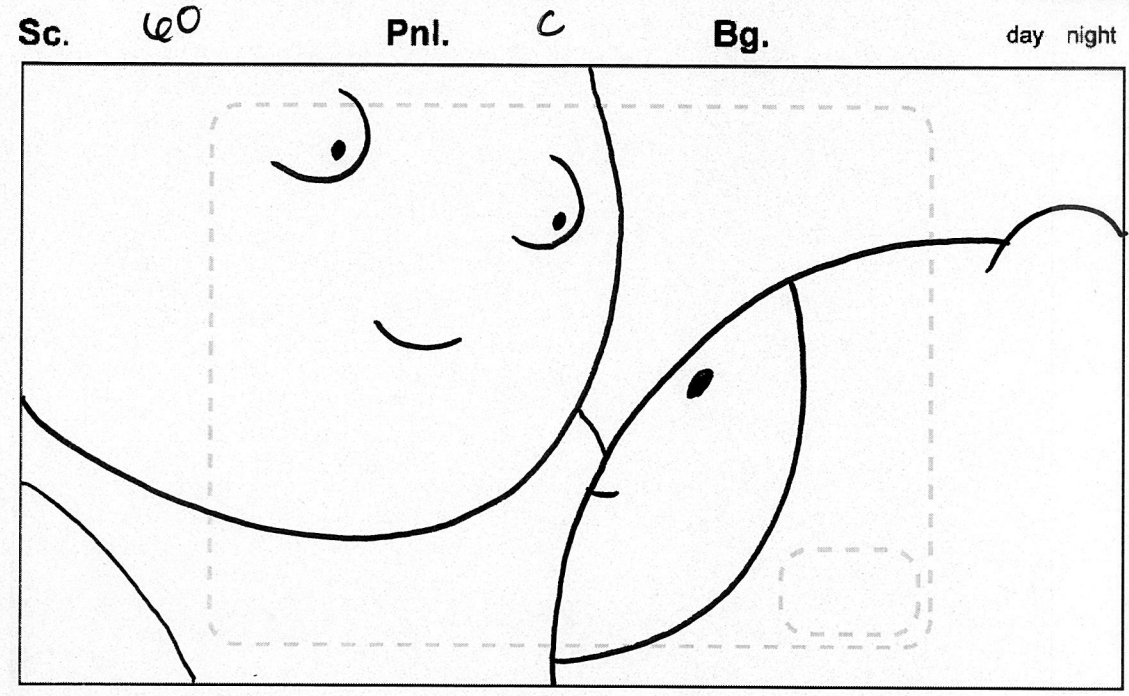
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ADVENTURE TIME



Dialog:	(beat)	Finn/ OK goodnight crab princess!
Action:		
Timing:		

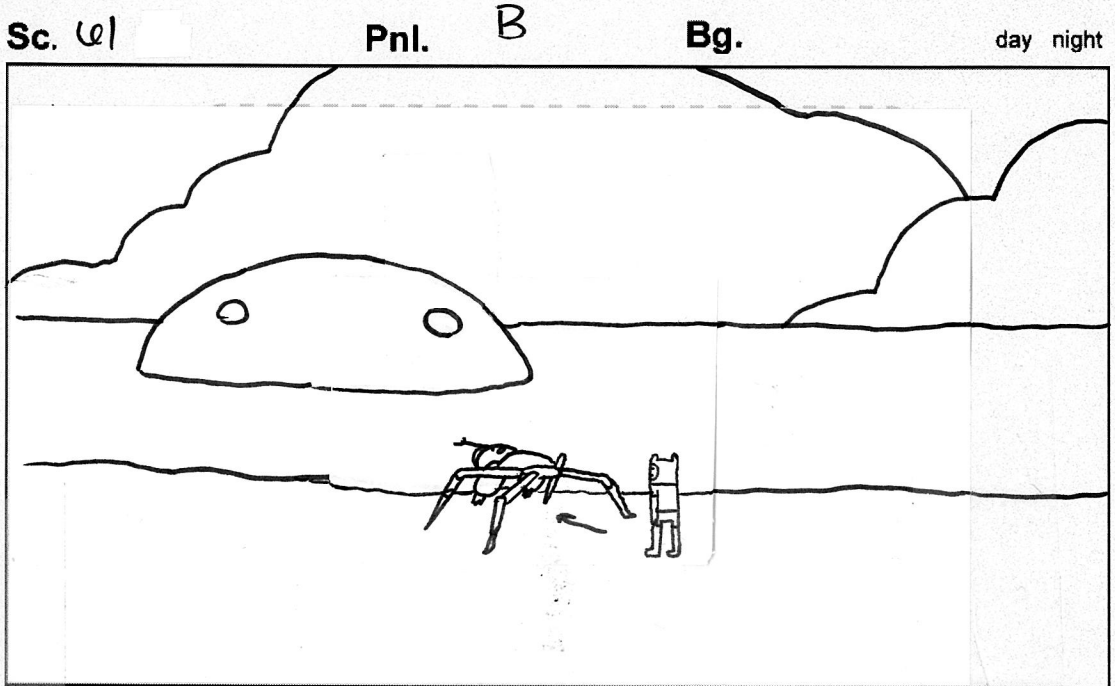
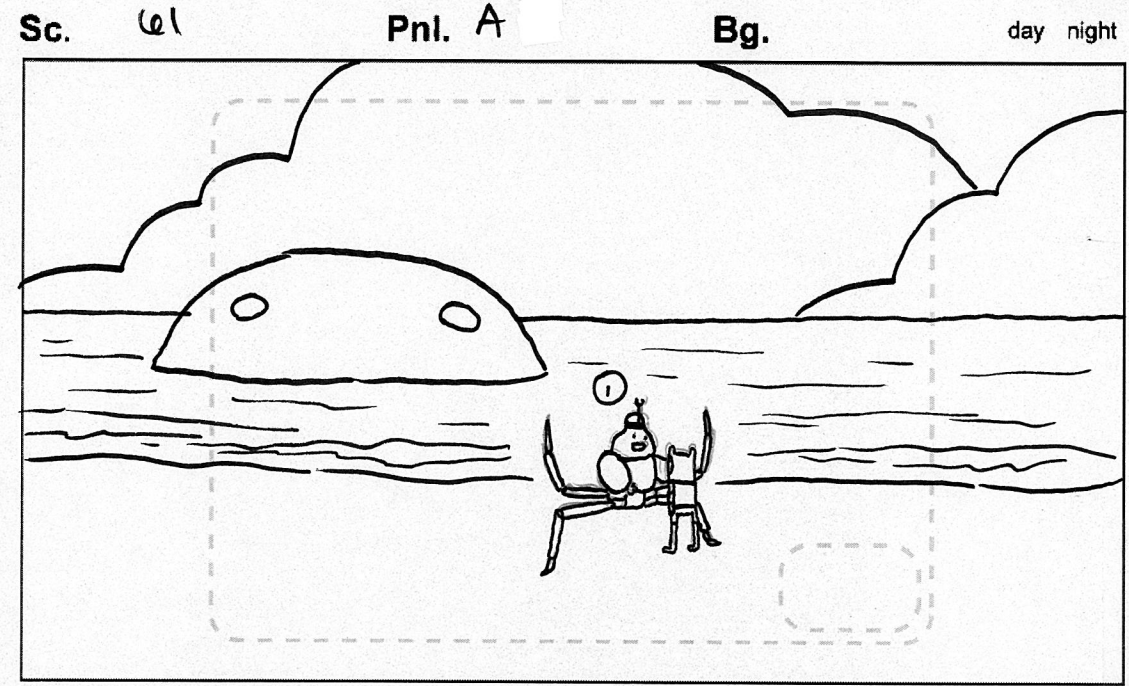
EPISODE #

Production :

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ADVENTURE TIME

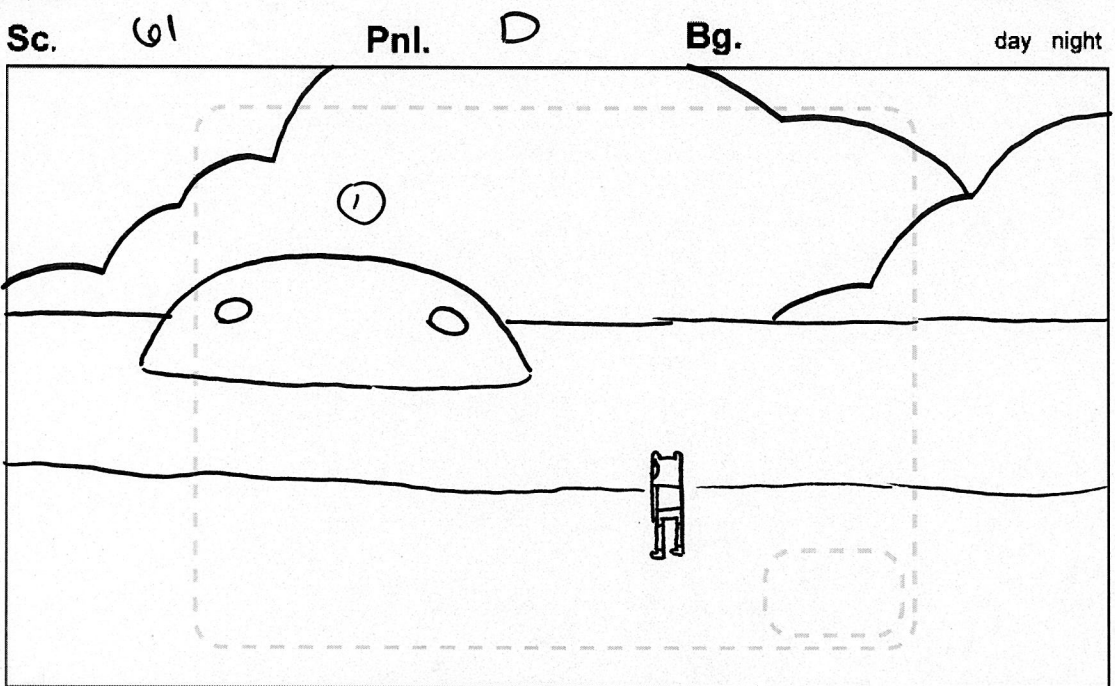
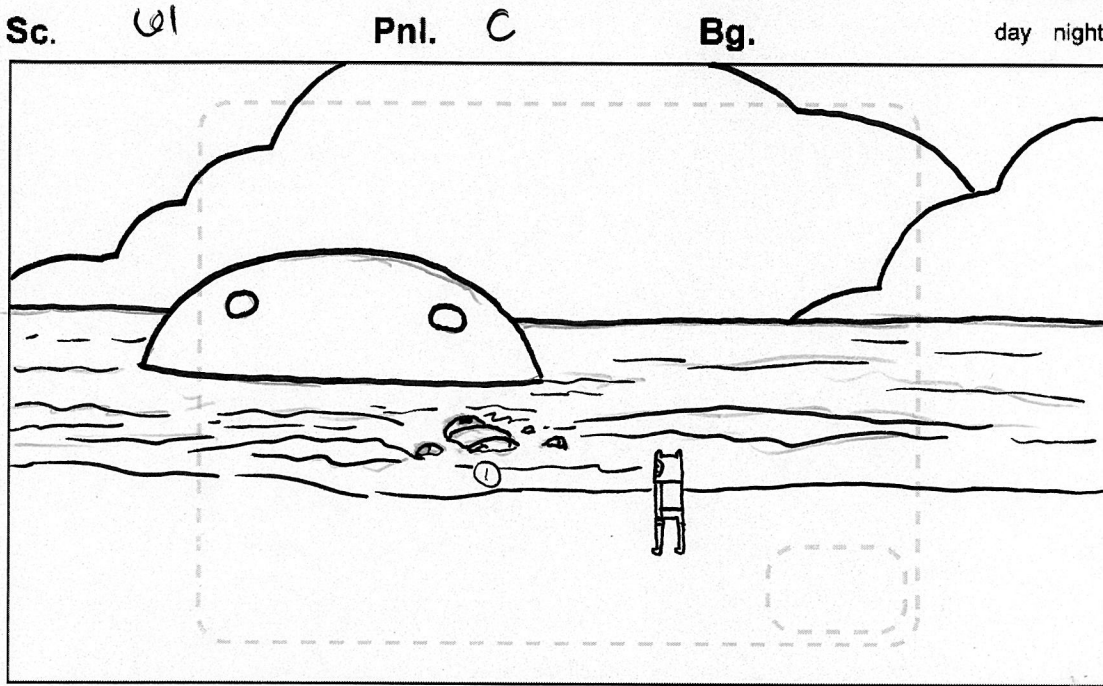


Dialog: <u>Crab Princess</u> / GOODNIGHT Finn! ① — ②		<u>CB</u> / hee-hee-	
Action: - CP LEANS BACK.		- CP SCUTTLES TOWARDS WATER.	
Timing:			

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ADVENTURE TIME



Dialog: CP / ① Hee - ② BLVB ③ BLVB :

Action: - CP DISAPPEARS BENEATH WATER

Timing:

SFX / ③ SPLORSH ④

③

- CRAB PALACE SUBMERGES.

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ADVENTURE TIME



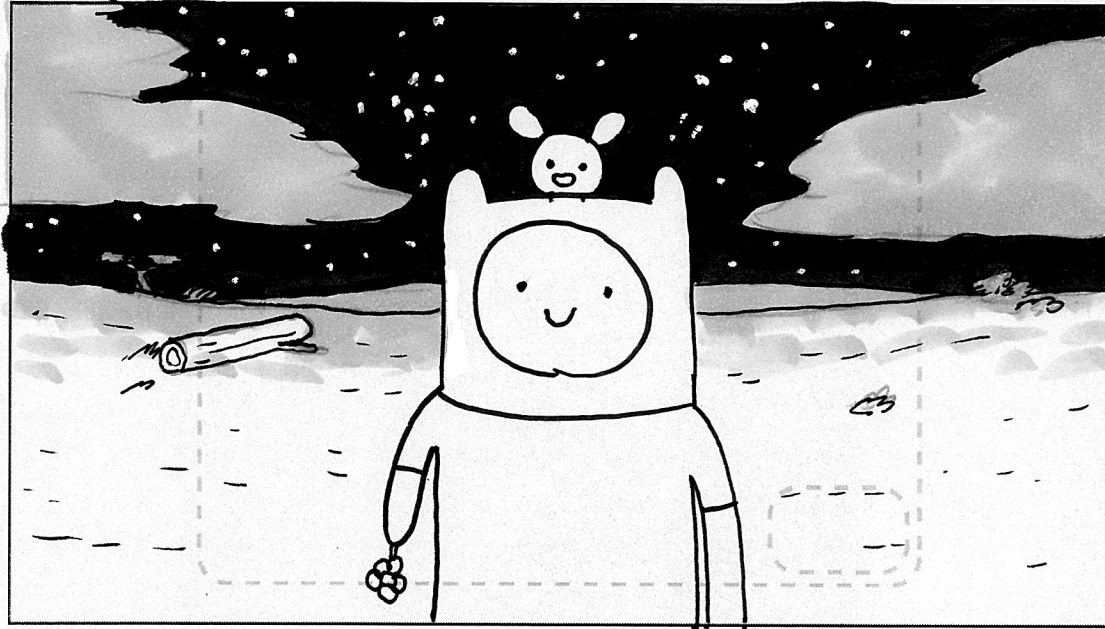
Page 60

Sc. 62

Pnl. A

Bg.

day night

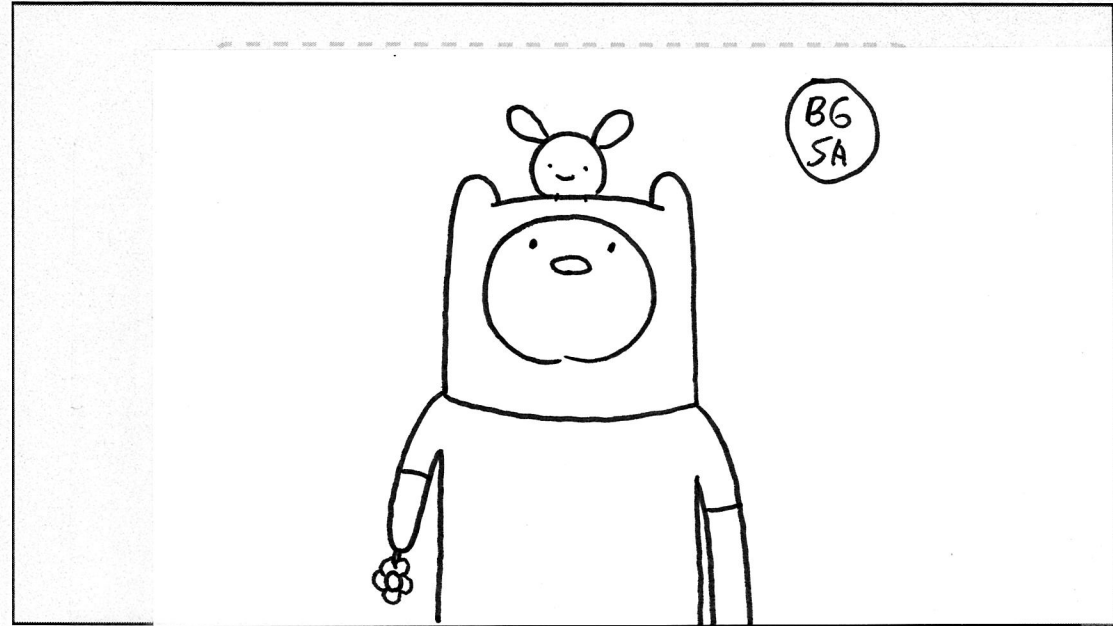


Sc. 62

Pnl. B

Bg.

day night



Dialog: Breezy / Hey you did it!

Finn / Oh you're still here!

Action:

- F. LOOKS UP AT BREEZY.

Timing:

EPISODE #

1025-165

Production :

ADVENTURE TIME



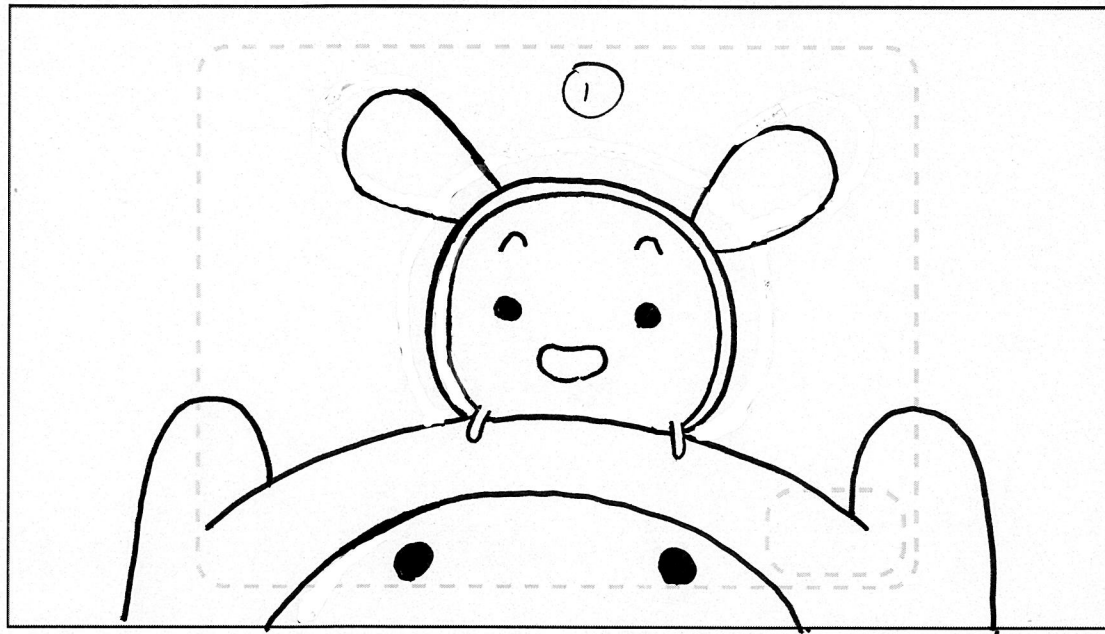
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Sc. 63

Pnl. A

Bg.

day night

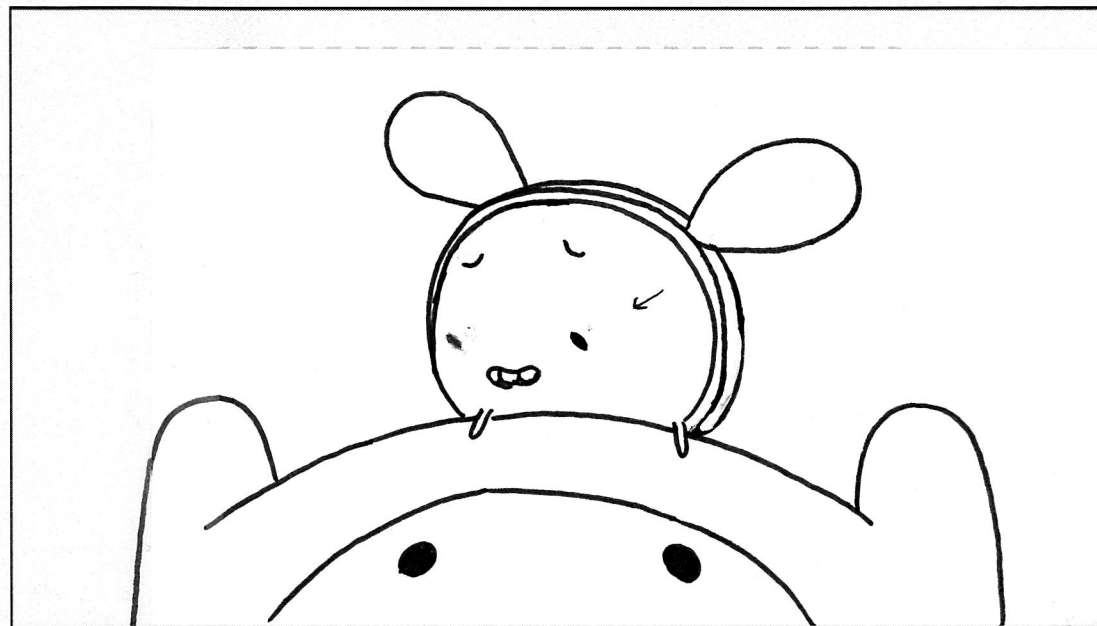


Sc. 63

Pnl. B

Bg.

day night



Dialog: Breezy/ ① yeah
② heh-heh

Action:

Timing:



Breezy/ Just checking in — (cont)

- BREEZY LOOKS DOWN.

Production :

EPISODE #

1025-165

ADVENTURE TIME



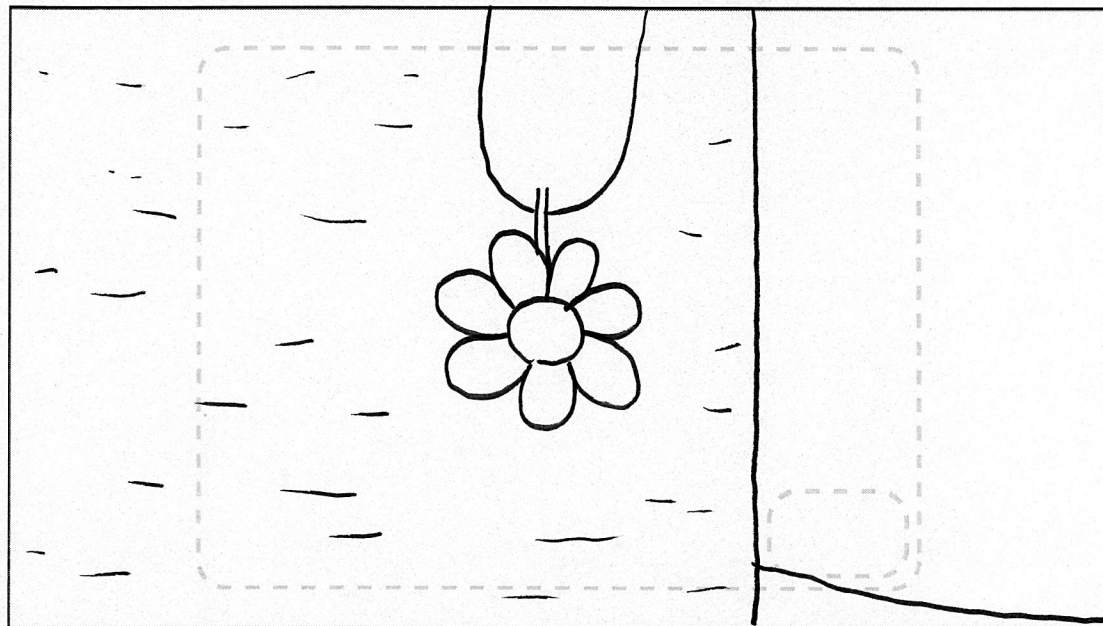
Page 62

Sc. 64

Pnl. A

Bg.

day night

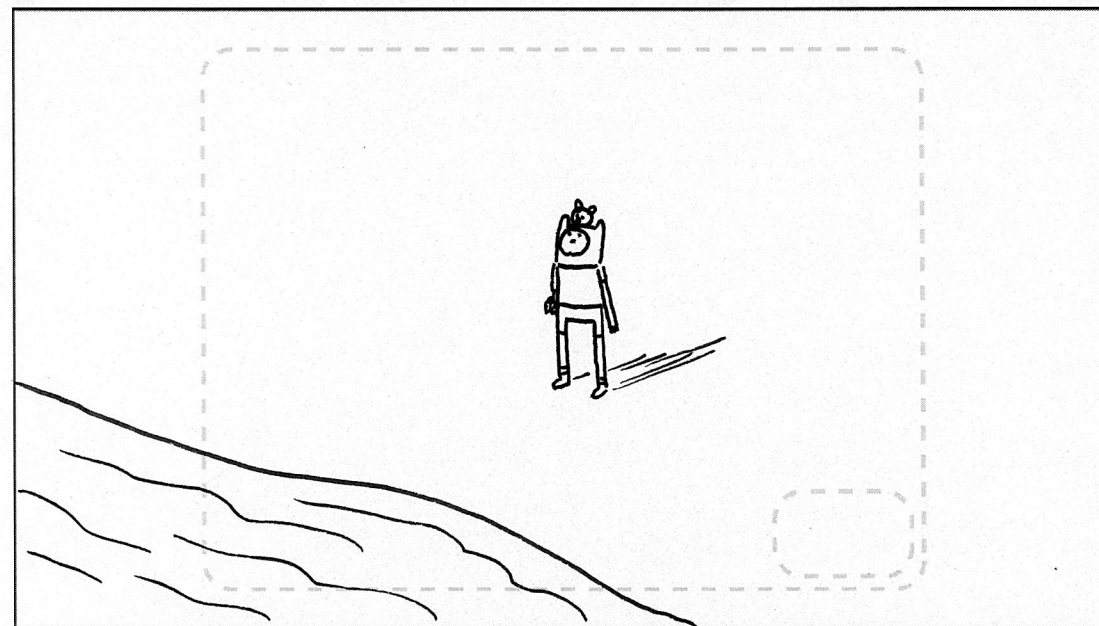


Sc. 65

Pnl. A

Bg.

day night



Dialog:

Breezy (cont) / - On my buddy!

Breezy / so how ya feelin' buddy?

Action:

Timing:

1025-165

EPISODE #

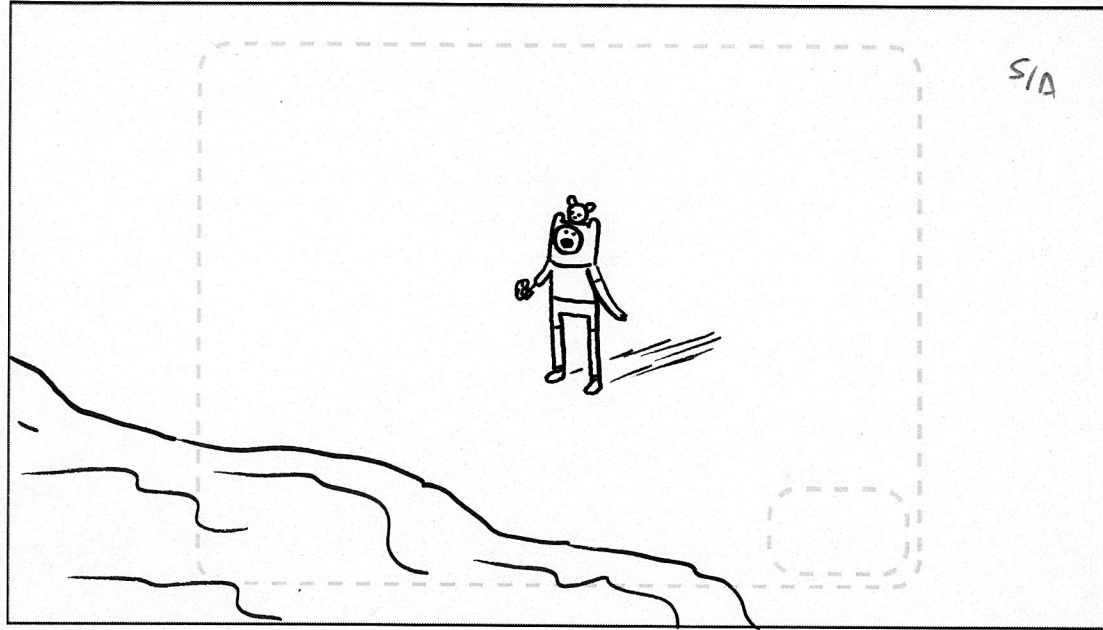
Production :

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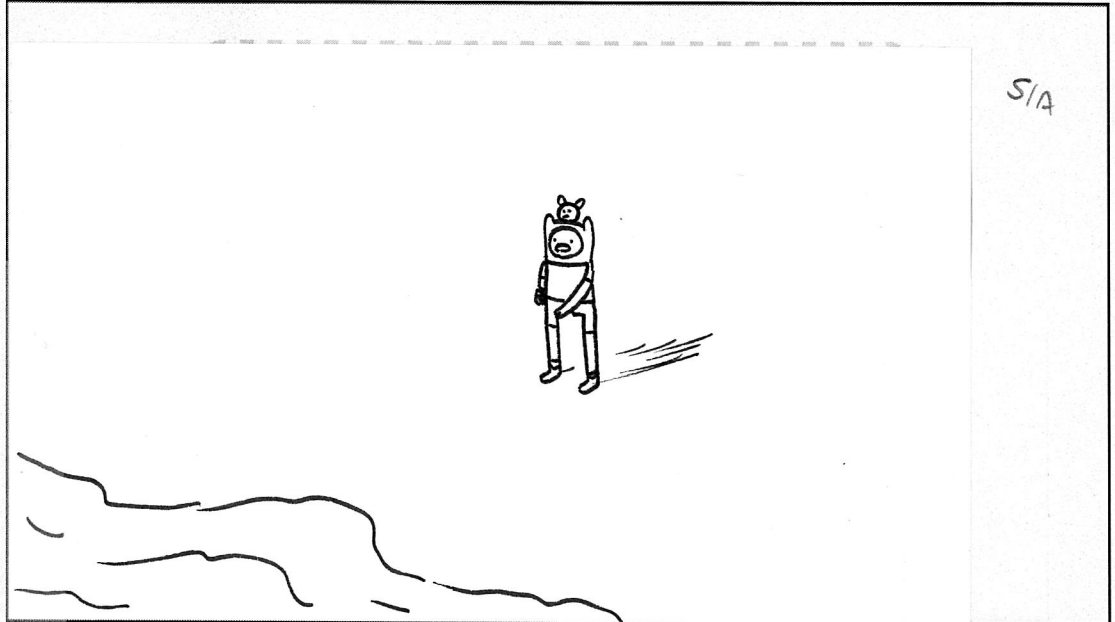
ADVENTURE TIME



Sc. 65 Pnl. B Bg. day night



Sc. 65 Pnl. C Bg. day night



Dialog: Finn/ pretty grease.

Finn/ I made out with Crab Princess
so that's grease.

Action:

Timing:

EPISODE # 1025-165

Production :

ADVENTURE TIME



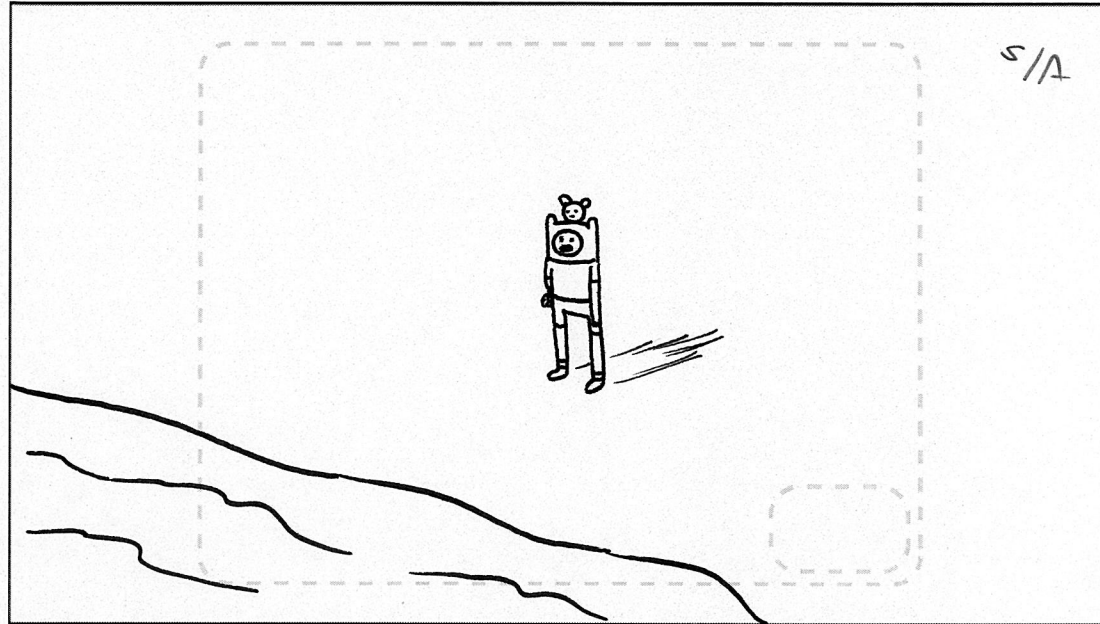
Page 64

Sc. 65

Pnl. D

Bg.

day night

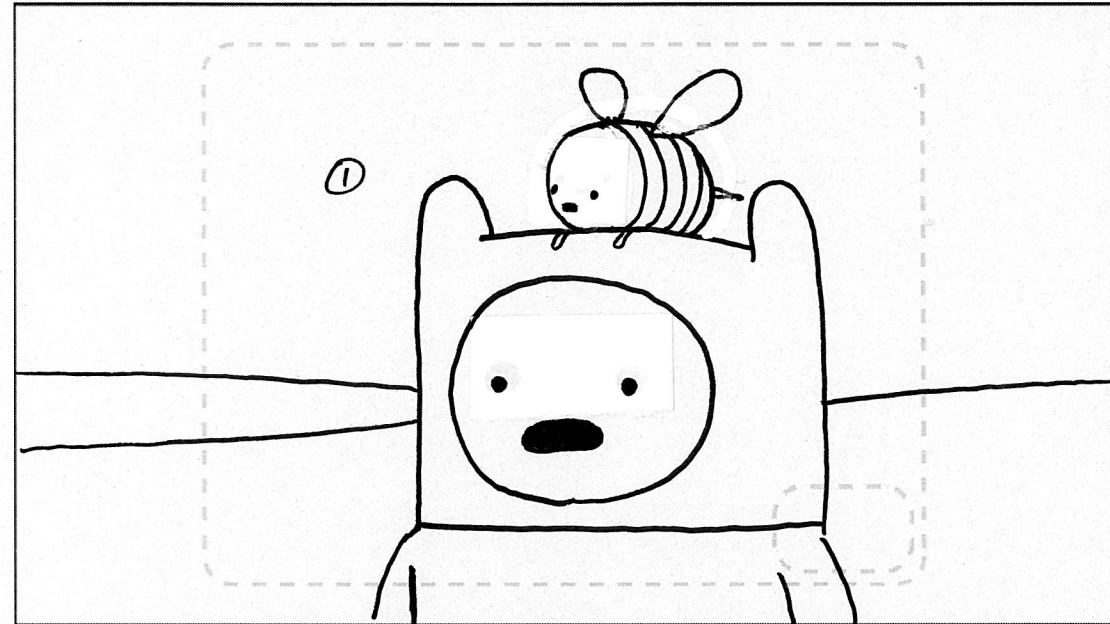


Sc. 66

Pnl. A

Bg.

day night

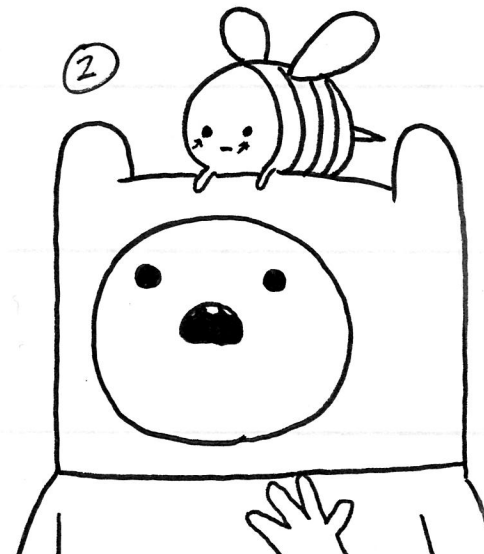


Dialog:
F: BUT REALLY I don't feel nothing.

Action:

Timing:

Finn/① maybe if I made out with ② LOTS
of girls ③ I will feel something?



EPISODE # 1025-165

Production :

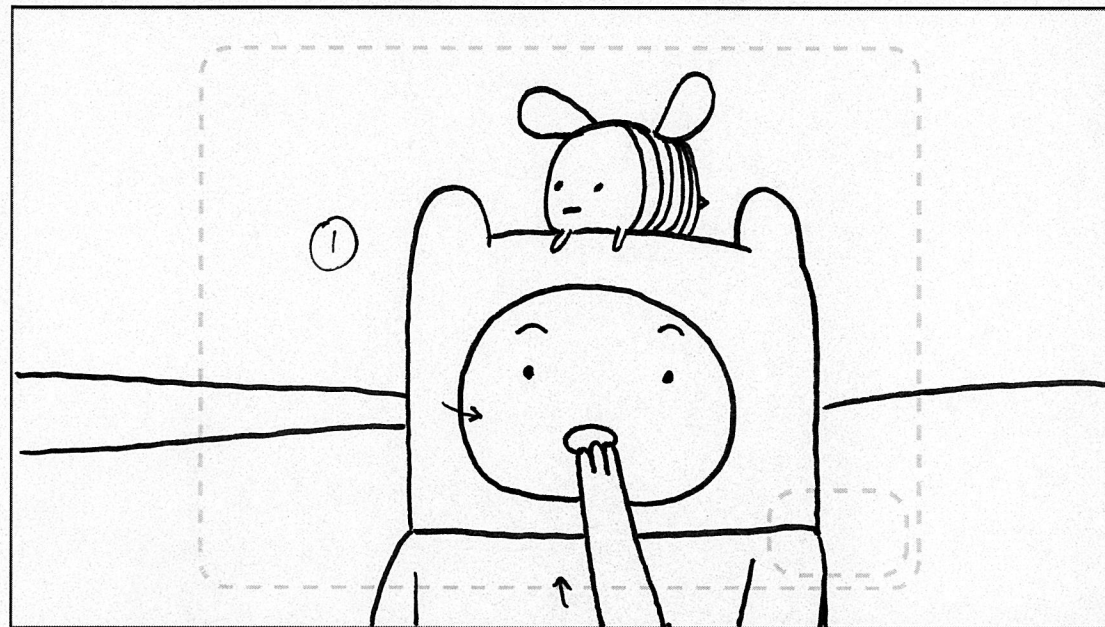
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ADVENTURE TIME

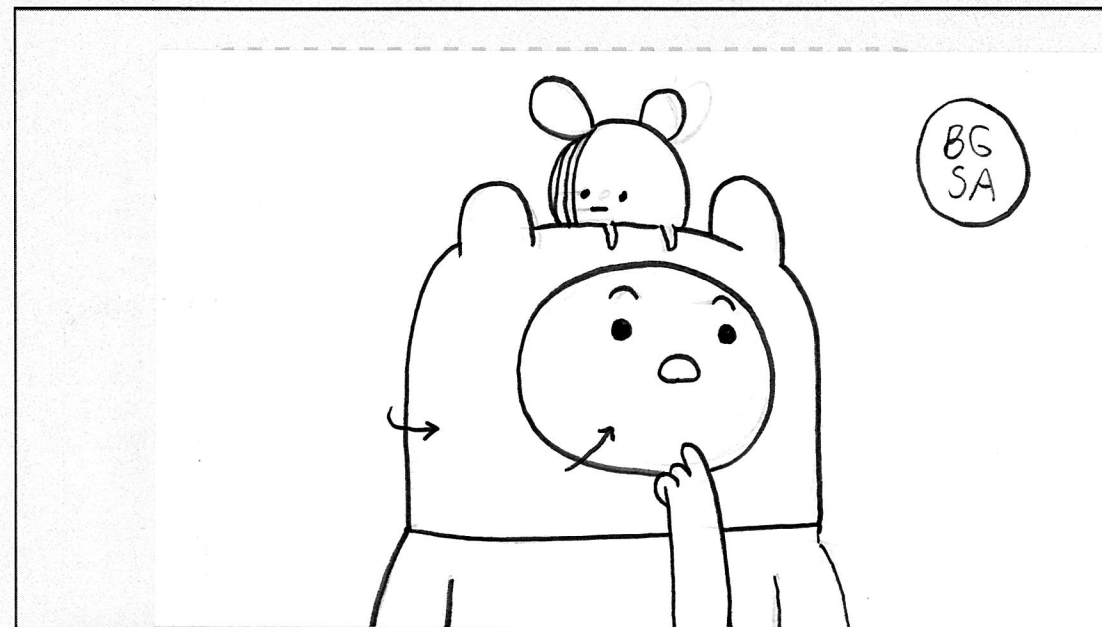


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Sc. 66 Pnl. B Bg. day night



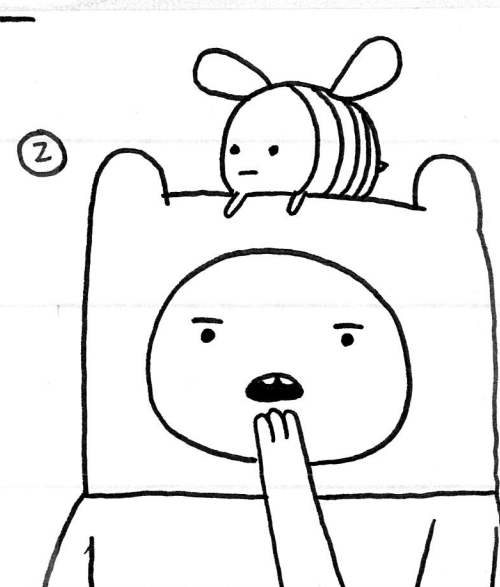
Sc. 66 Pnl. C Bg. day night



Dialog: F① maybe I'll reach a ② "good vibe" — saturation point — → Like what Doctor Princess said.
Princess

Action:

Timing:



EPISODE #

1025-165

Production :

ADVENTURE TIME



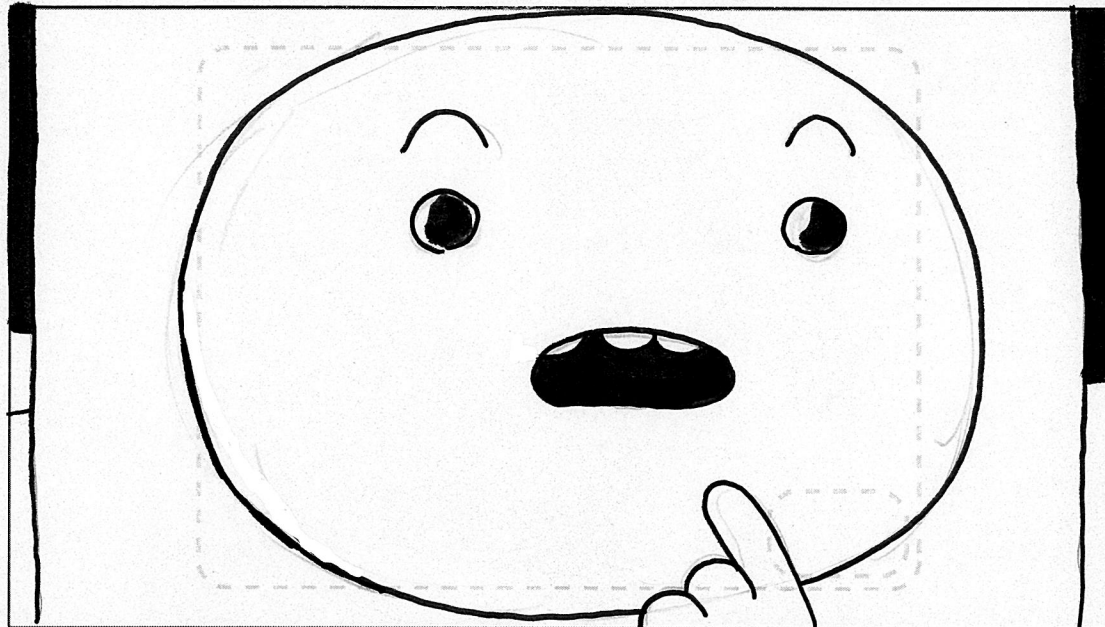
Page 66

Sc. 67

Pnl. A

Bg.

day night

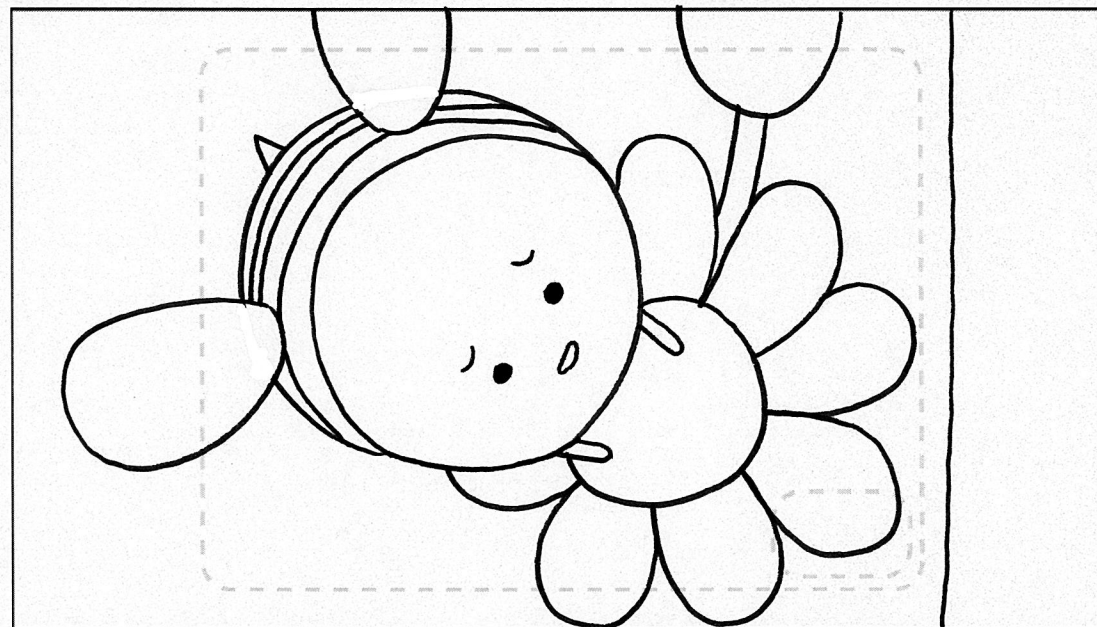


Sc. 68

Pnl. A

Bg.

day night



Dialog: F/And then my flower will feel good too... Breezy! Your flower feels good... yes...

Action:

Timing:

EPISODE # 1025-165

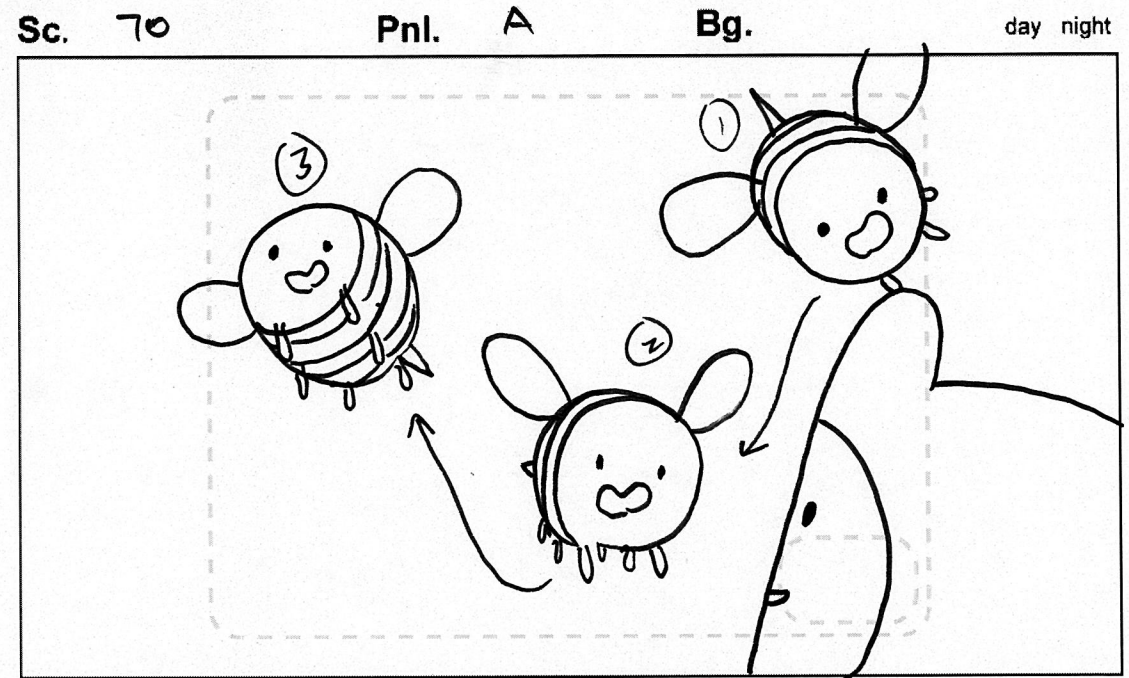
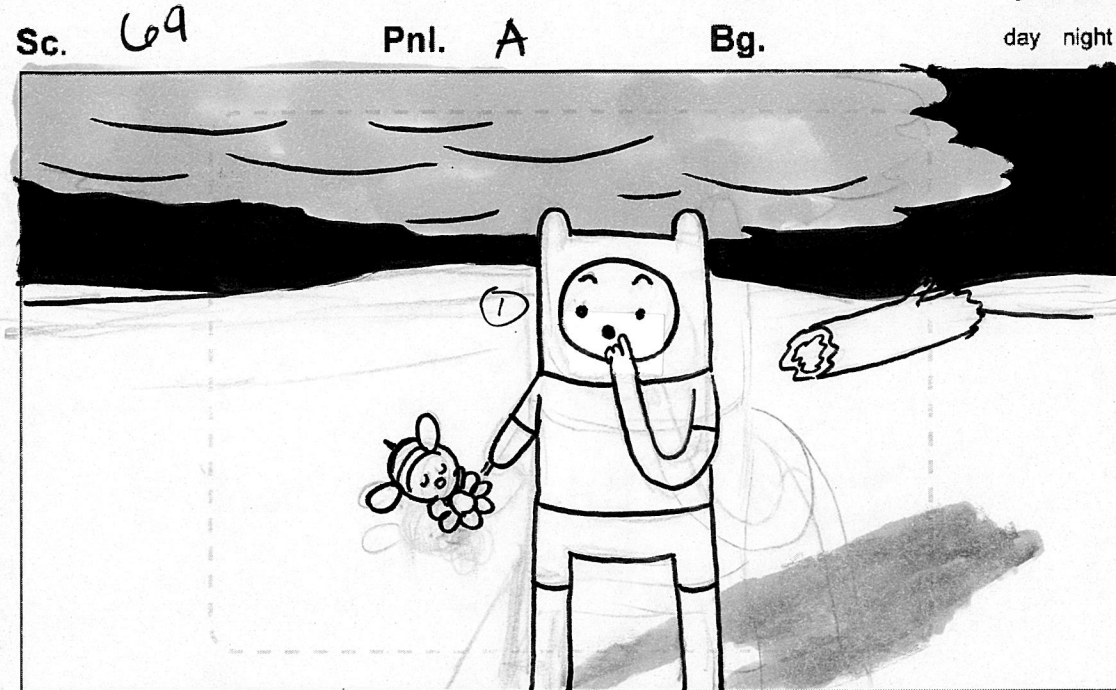
Production :

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ADVENTURE TIME



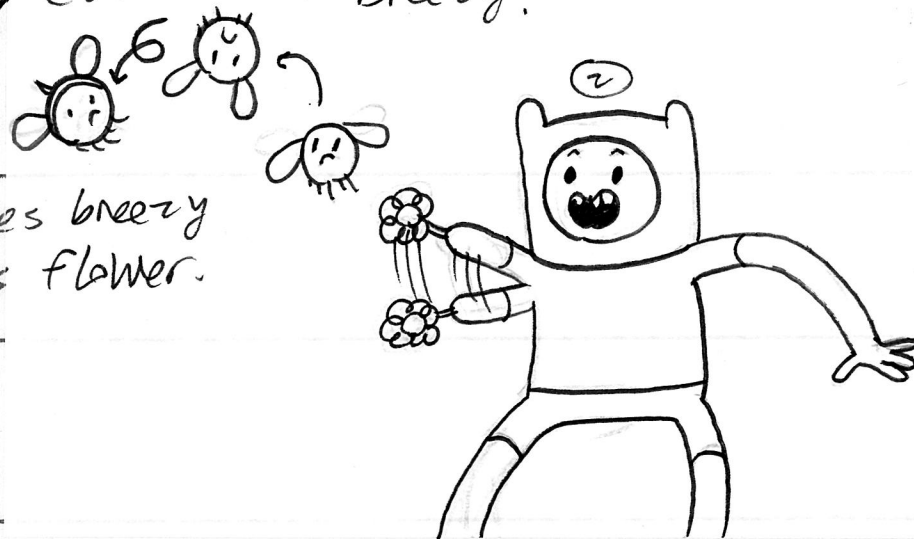
Page 67



Dialog: Finn (2) hey cut it out Breezy!

Action: -Finn shakes breezy off his flower.

Timing:



B / (1)haha (2) I'm just (3) messin around .

Production :

EPISODE #

1025-165

ADVENTURE TIME



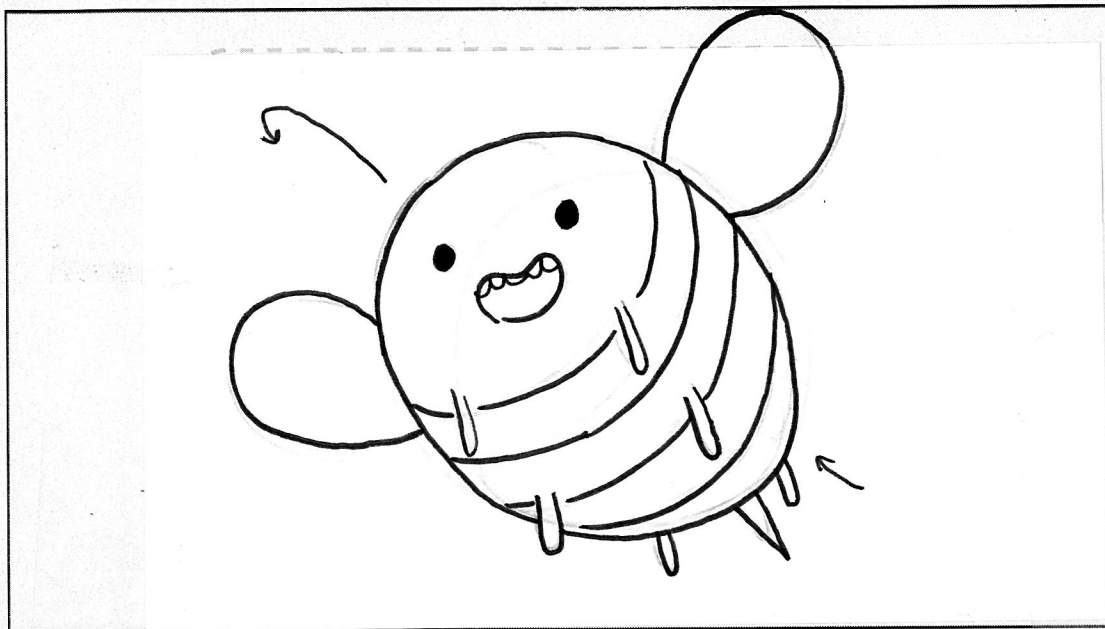
Page 68

Sc. 71

Pnl. A

Bg.

day night

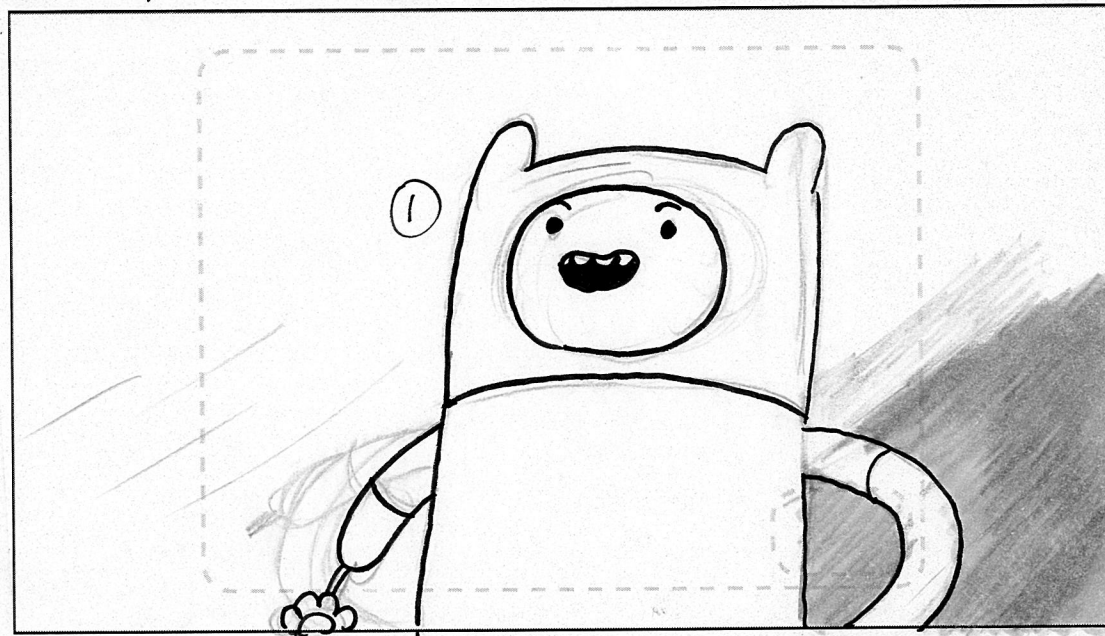


Sc. 72

Pnl. A

Bg.

day night

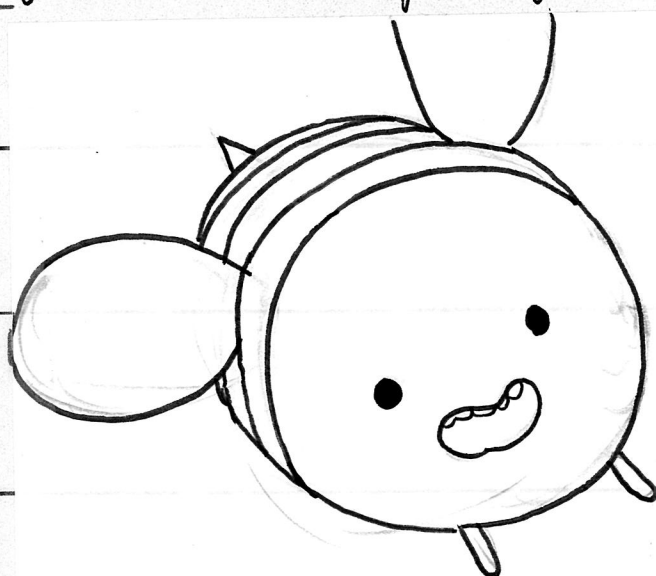


Dialog:

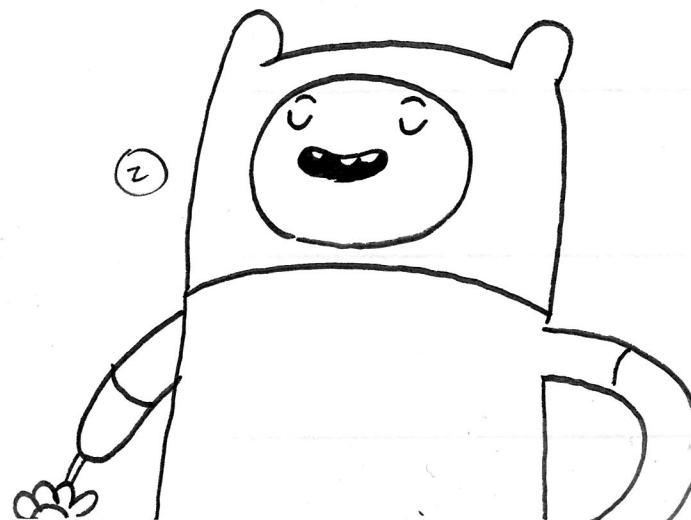
Breezy ²we're buddy's right?

Action:

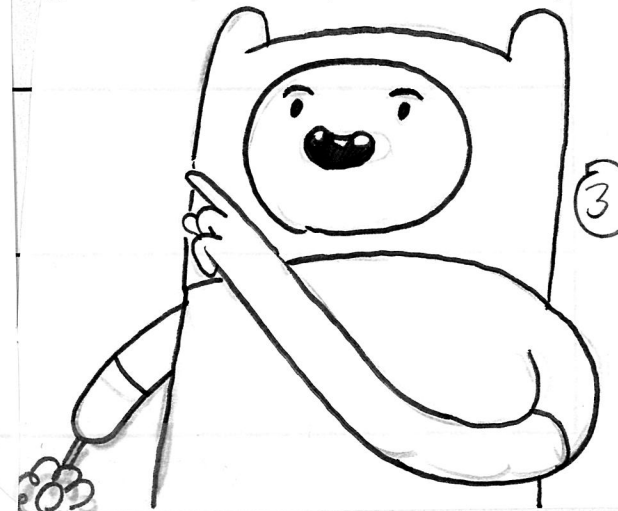
Timing:



Finn/ ¹Ha ha ²yeah Breezy ³I like yov.



¹You're a good wingman



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ADVENTURE TIME



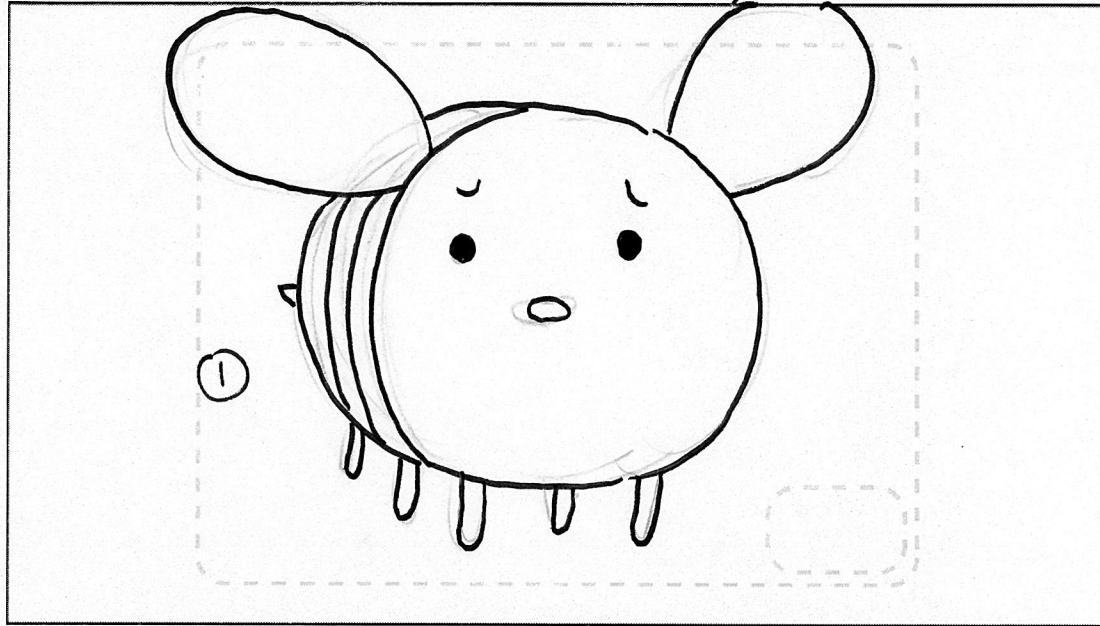
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Sc. 73

Pnl. A

Bg.

day night

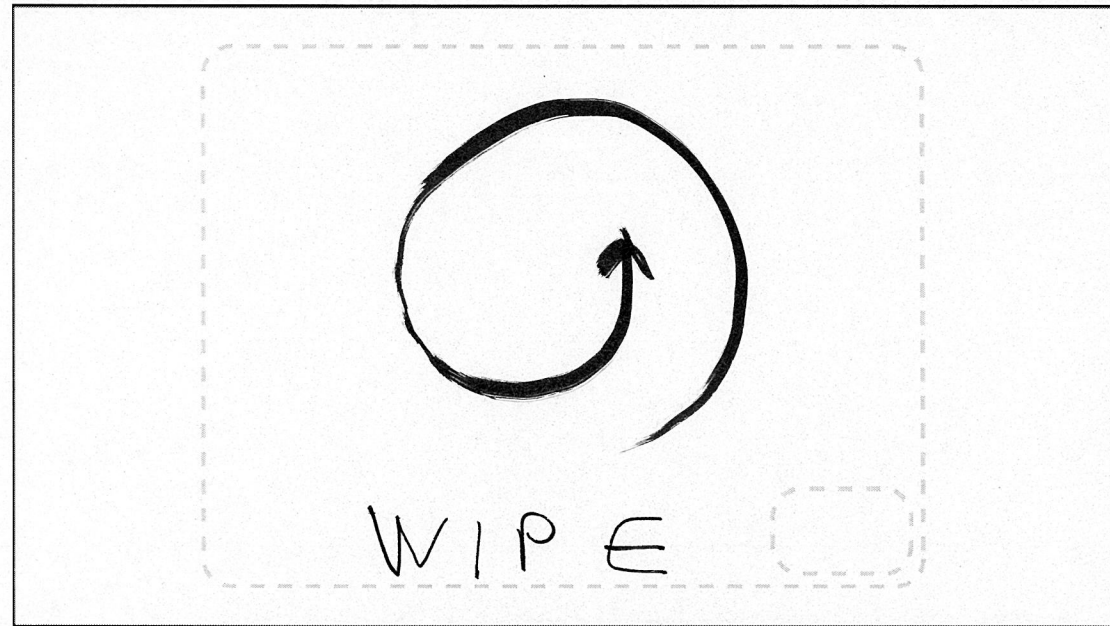


Sc.

Pnl.

Bg.

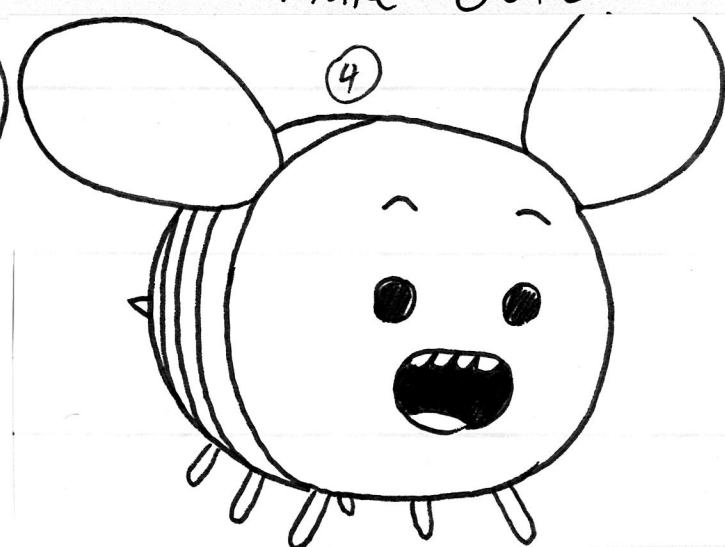
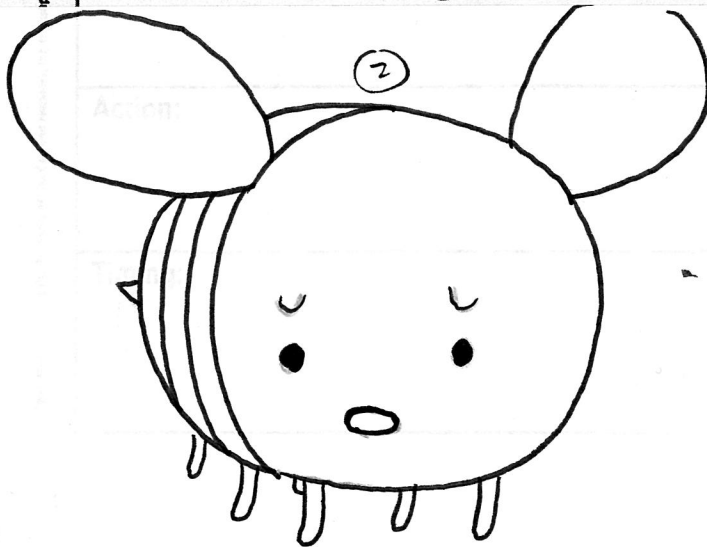
day night



Dialog:

Breezy / ① Yeah ② wingman ③ I'm a girl ④ but alright!
(sort of like "I'll take what I can get")

Breezy / Let's wingman you some
make-outs!



EPISODE # 1025-165

Production :

ADVENTURE TIME



Page 70

Sc. 74

Pnl. A

Bg.

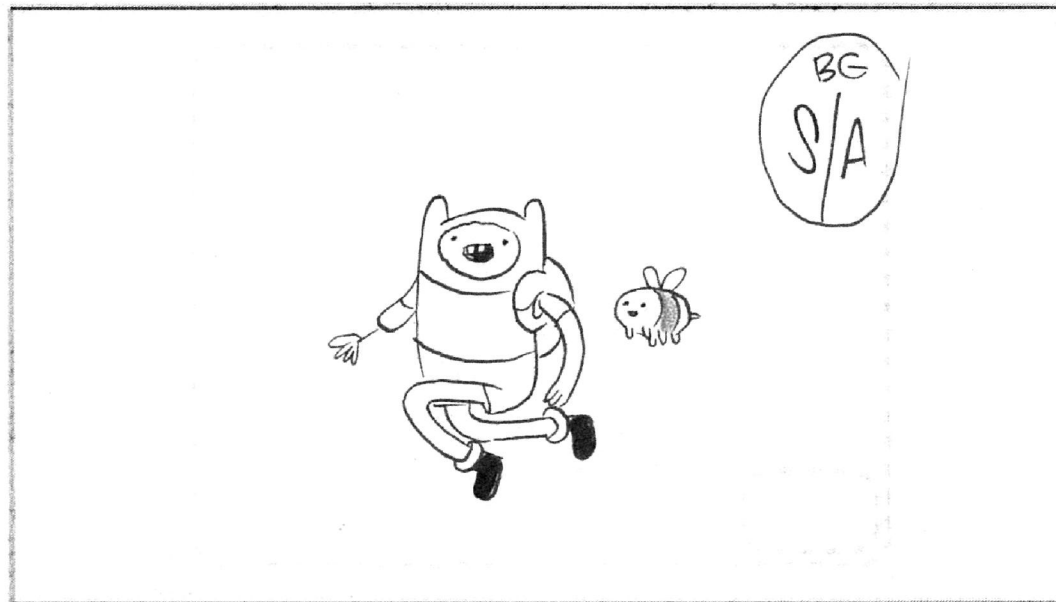
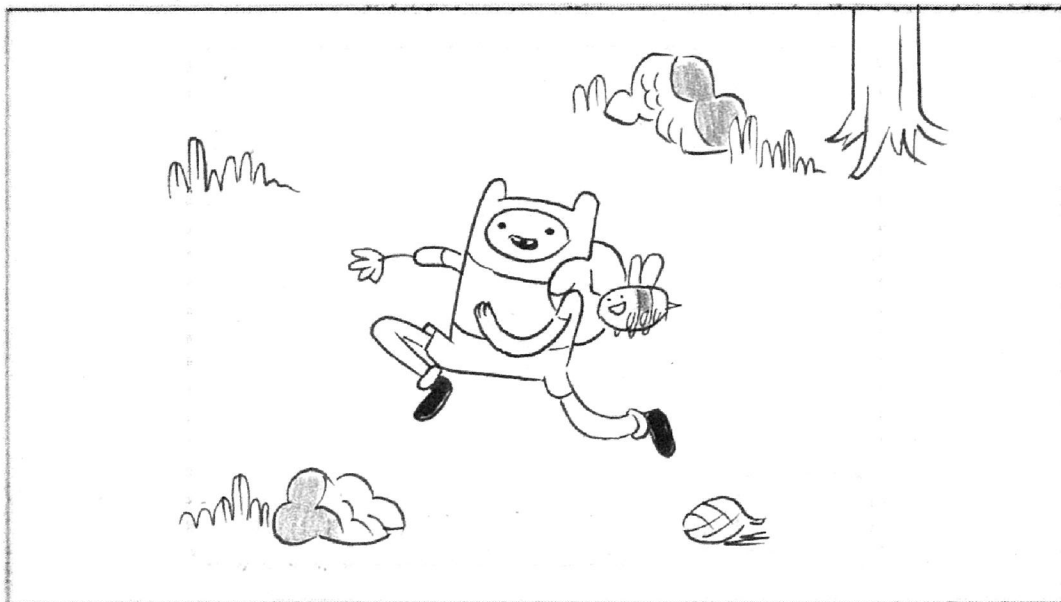
day night

Sc. 74

Pnl. B

Bg.

day night



Dialog:

SFX: LOW MUSIC

Action:

F & B RUNNING

Timing:

EPISODE # 1025-165

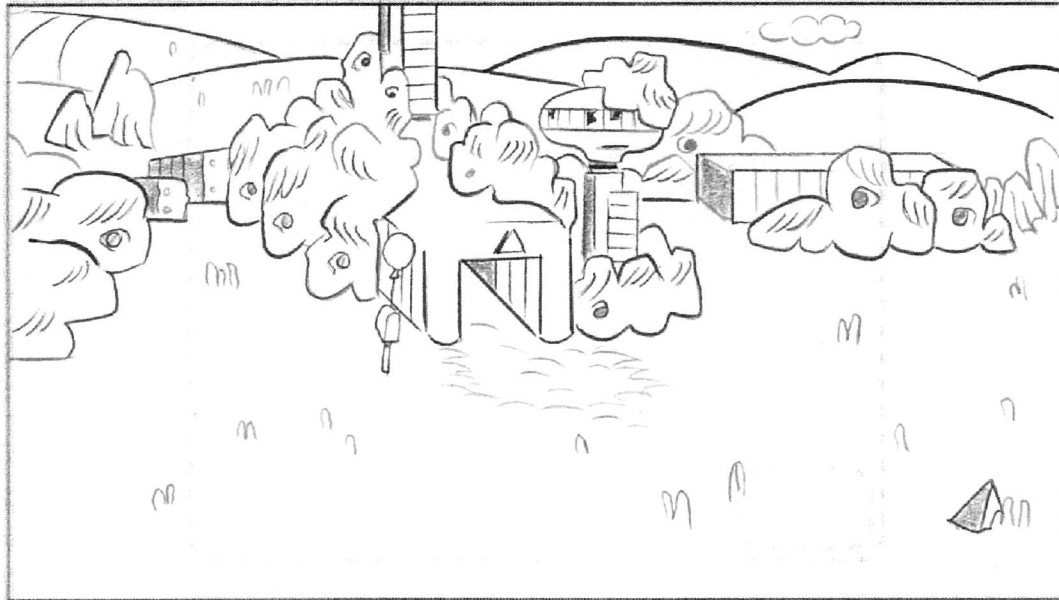
Production :

ADVENTURE TIME

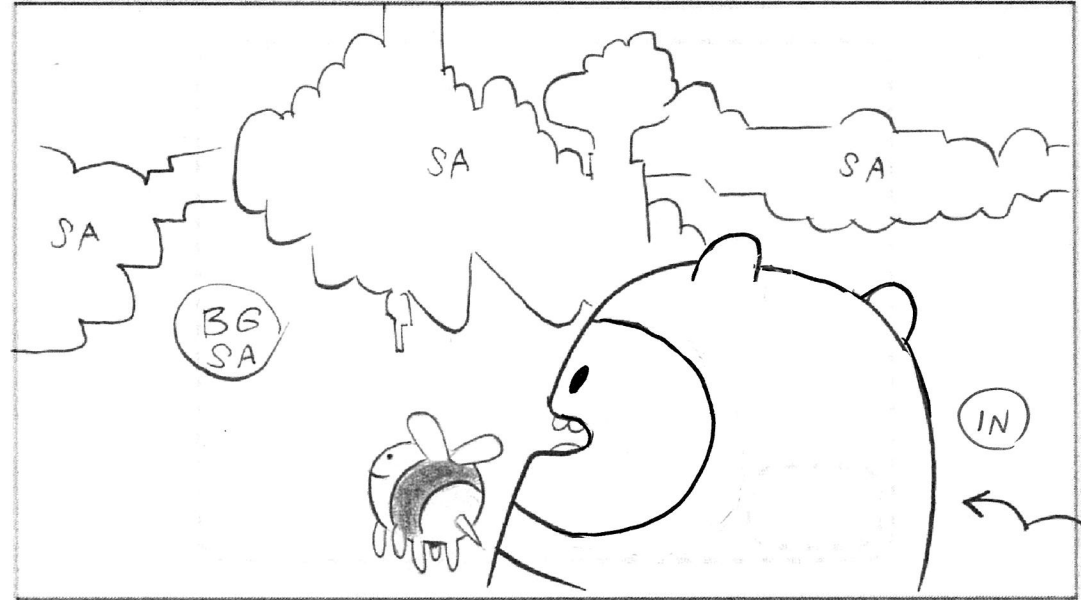


Page 71

Sc. 75 Pnl. A Bg. day night



Sc. 75 Pnl. B Bg. day night



Dialog:

SFX: MUSIC COMES FROM
RUINS

Action:

- EXT. RUINS.

- F + B COME ON/S

Timing:

EPISODE # 1025-165

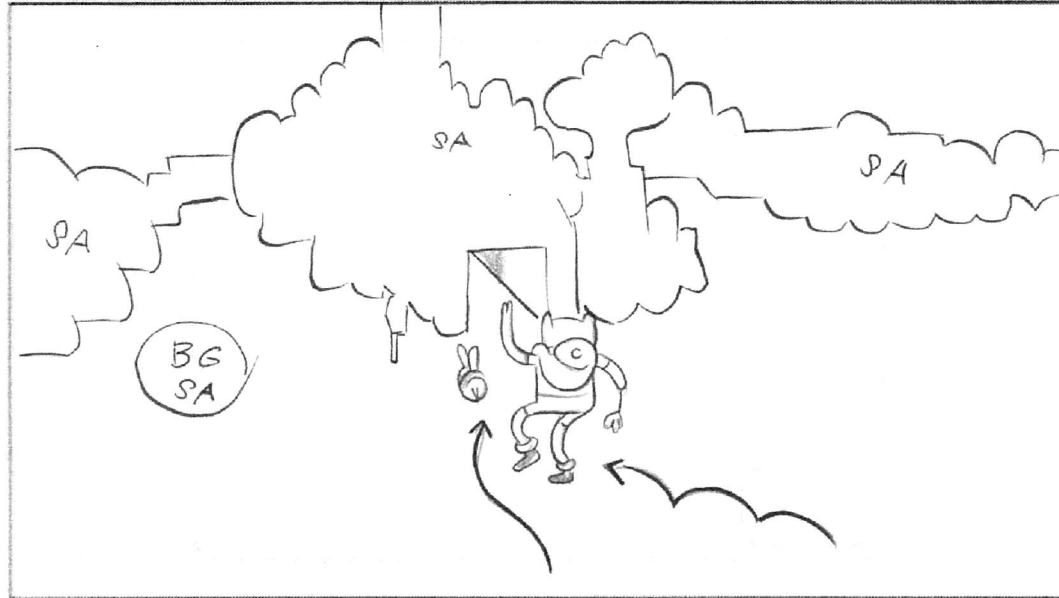
Production :

ADVENTURE TIME

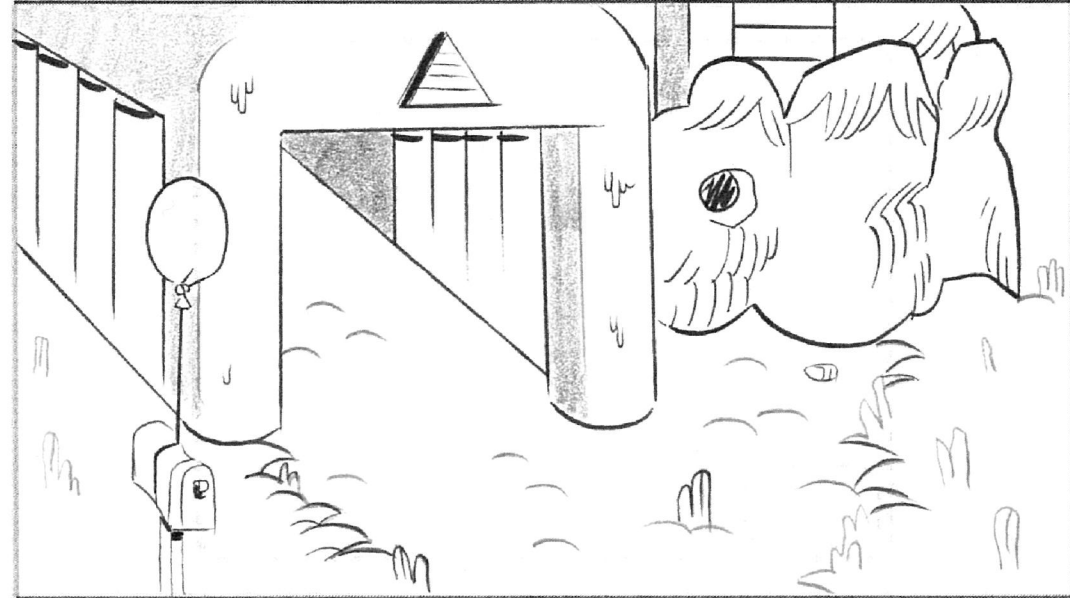


Page 72

Sc. 79 Pnl. C Bg. day night



Sc. 80 Pnl. A Bg. day night



Dialog:

Action:

F&B RUN TOWARD RUINS

Timing:

1025-165

EPISODE #

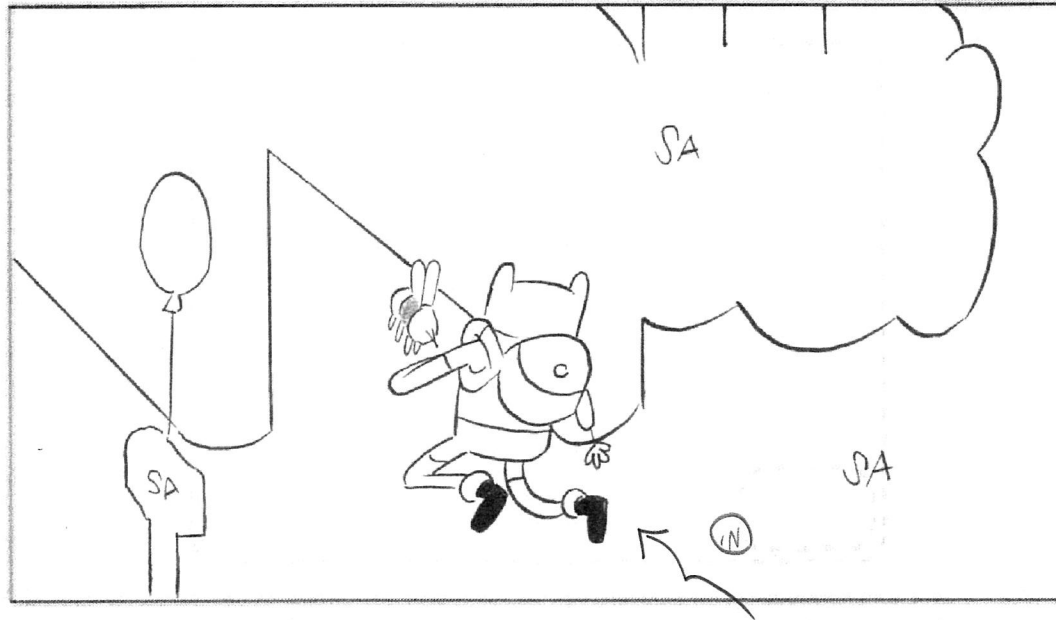
Production :

ADVENTURE TIME

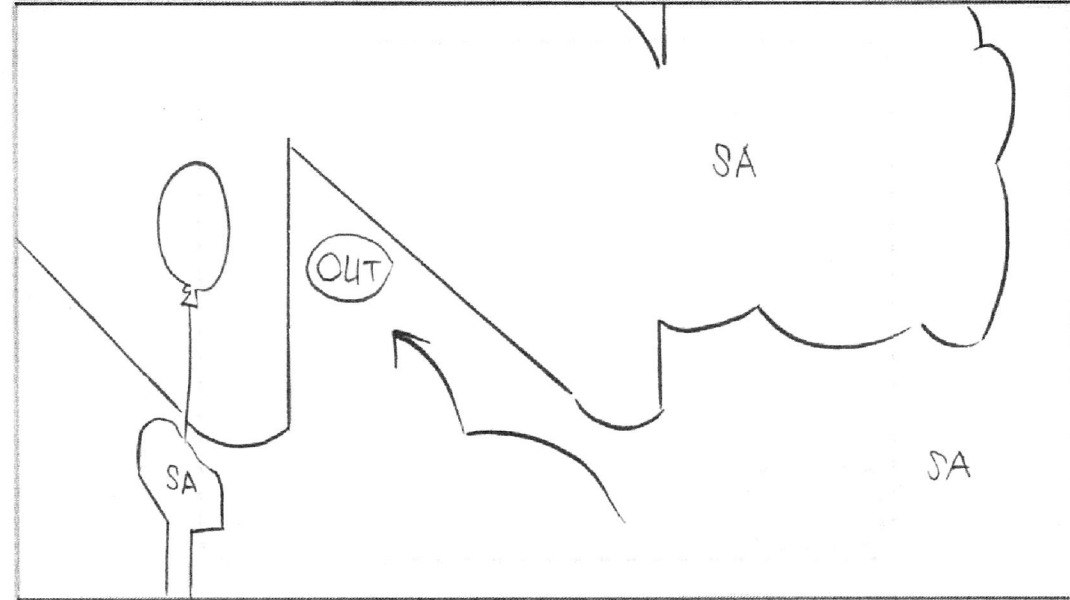


Page 73

Sc. 80 Pnl. B Bg. day night



Sc. 80 Pnl. C Bg. day night



Dialog:

Action:

- F+B RUN ON/S.

- F+B RUN INTO RUINS

Timing:

EPISODE # 1025-165

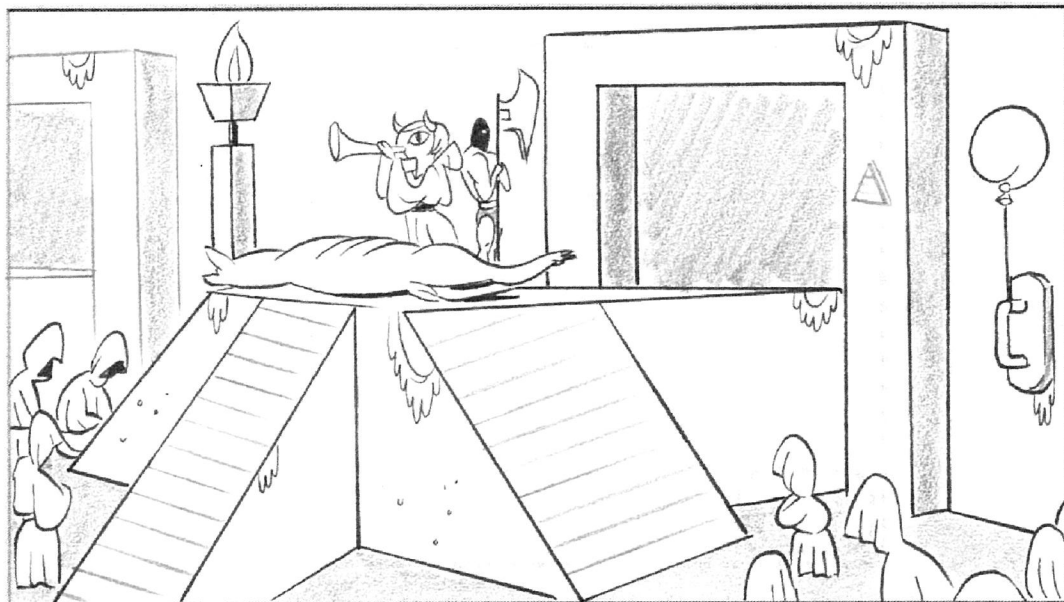
Production :

ADVENTURE TIME



Page 74

Sc. 81 Pnl. A Bg. day night



Sc. 82 Pnl. A Bg. day night



Dialog: SFX: HORN

Action: LIZARD PRINCESS PLAYS HORN

Timing:

EPISODE #

Production :

1025-165

ADVENTURE TIME



Page 75

Sc. 82

Pnl. B

Bg.

day night

Sc. 82

Pnl. C

Bg.

day night



Dialog:

SFX: HORN STOPS

SFX: < INHALE >

Action:

F. SLIDES ON/S

Timing:

EPISODE # 1025-165

Production

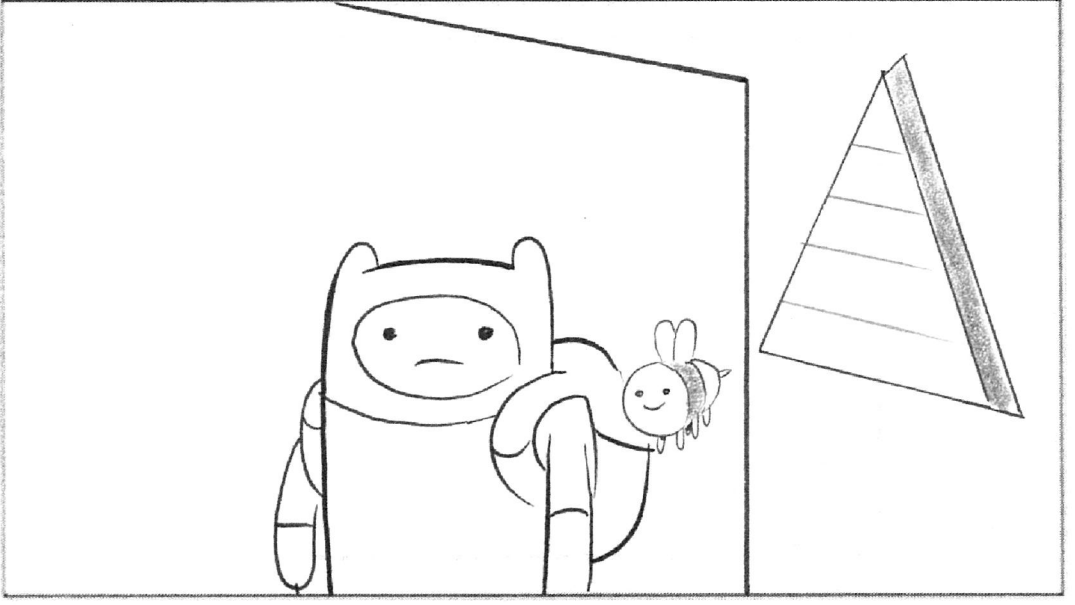
ADVENTURE TIME



Sc. 82 Pnl. D Bg. day night



Sc. 83 Pnl. A Bg. day night



Dialog:	<p><u>LP</u>: HISSSS</p> <p>SFX: HORN RESUMES PLAYING</p>
Action:	<p>F. LOOKS UNCERTAIN</p>
Timing:	

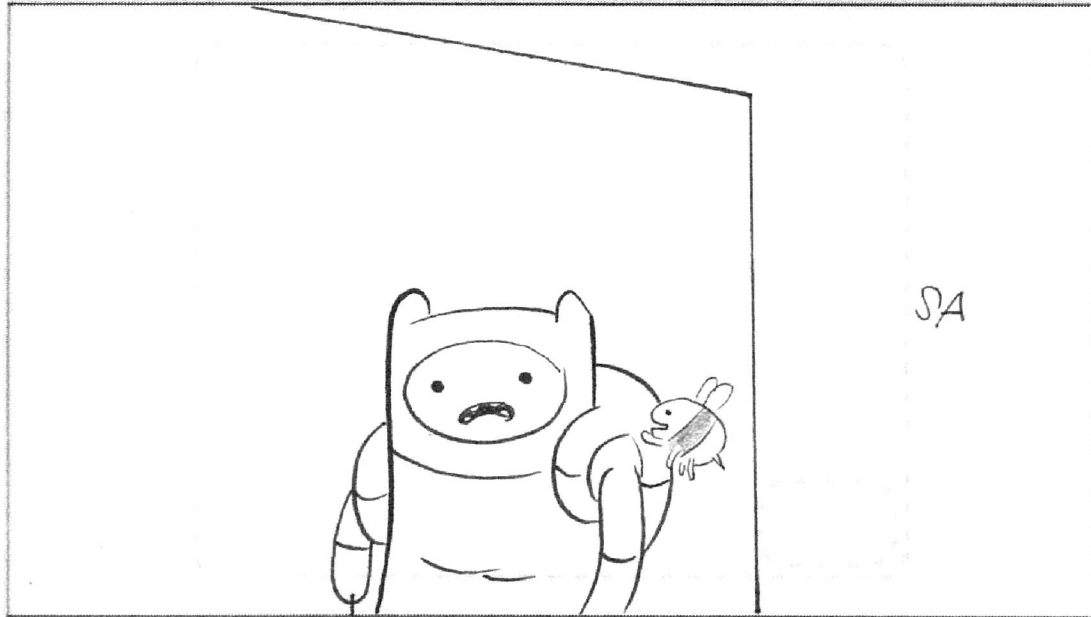
EPISODE # 1025-165
Production

ADVENTURE TIME

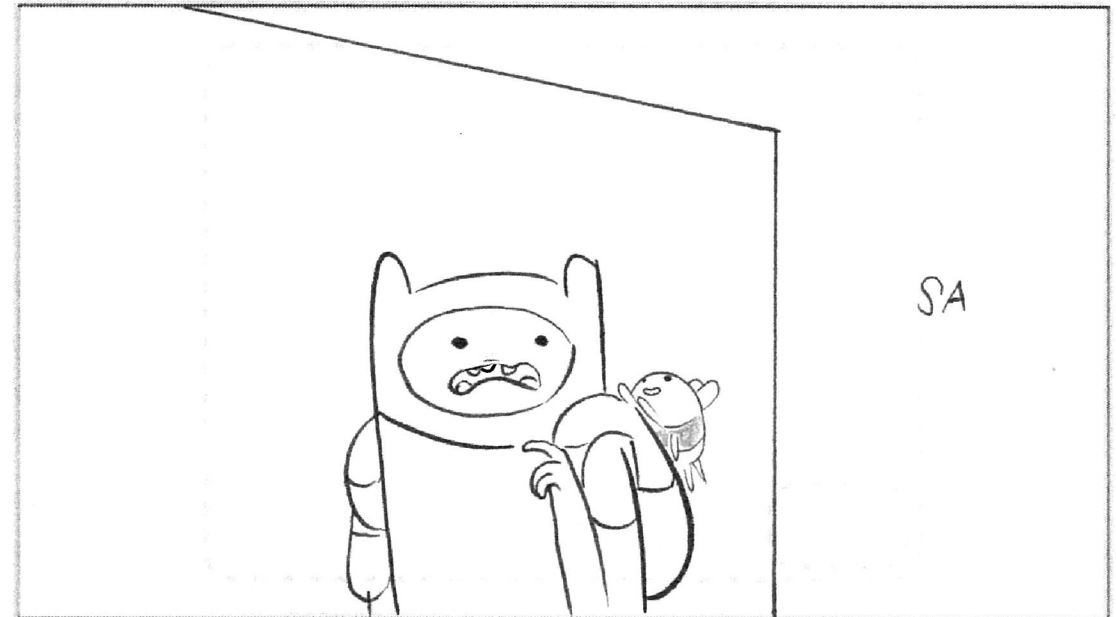


Page 77

Sc. 83 Pnl. B Bg. day night



Sc. 83 Pnl. C Bg. day night



Dialog:

sfx: HORN MUSIC

Action:

B. WHISPERS TO F.

B. PATS F. ON BACK FOR ENCOURAGEMENT

Timing:

PATTING-



1025-165

EPISODE #

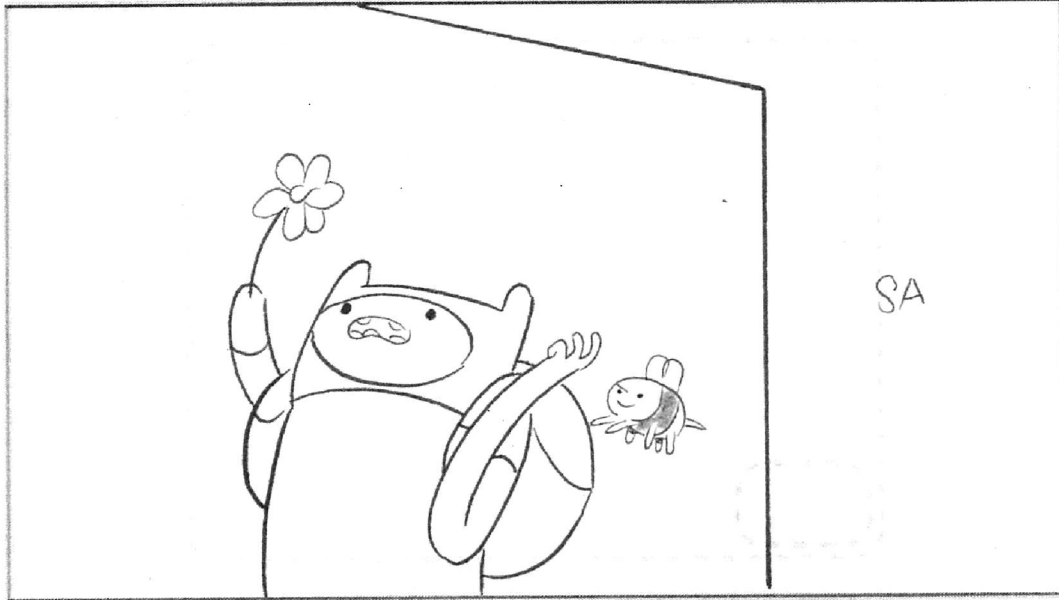
Production :

ADVENTURE TIME

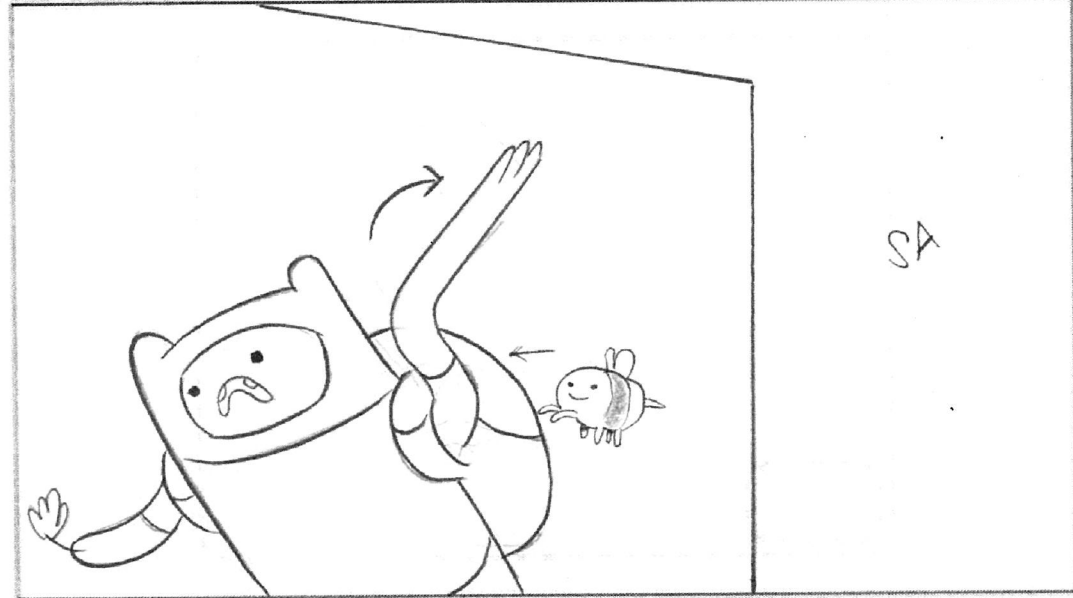


Page 78

Sc. 83 Pnl. D Bg. day night



Sc. 83 Pnl. E Bg. day night



Dialog:

Action:

B. MISCHIEVOUSLY PUSHES F.

Timing:

EPISODE # 1025-165

Production :

ADVENTURE TIME



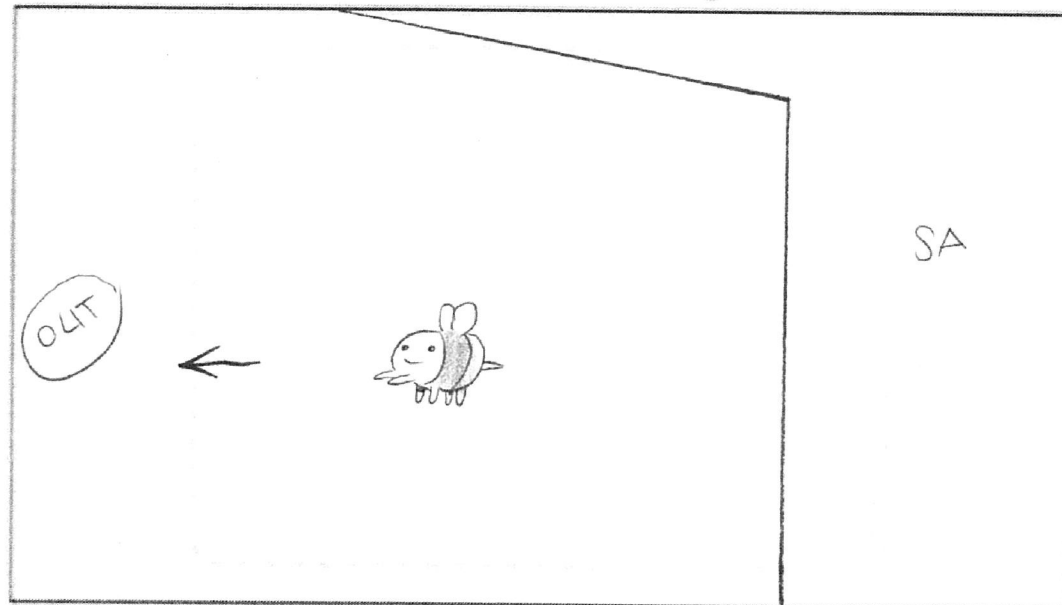
Page 19

Sc. 83

Pnl. F

Bg.

day night

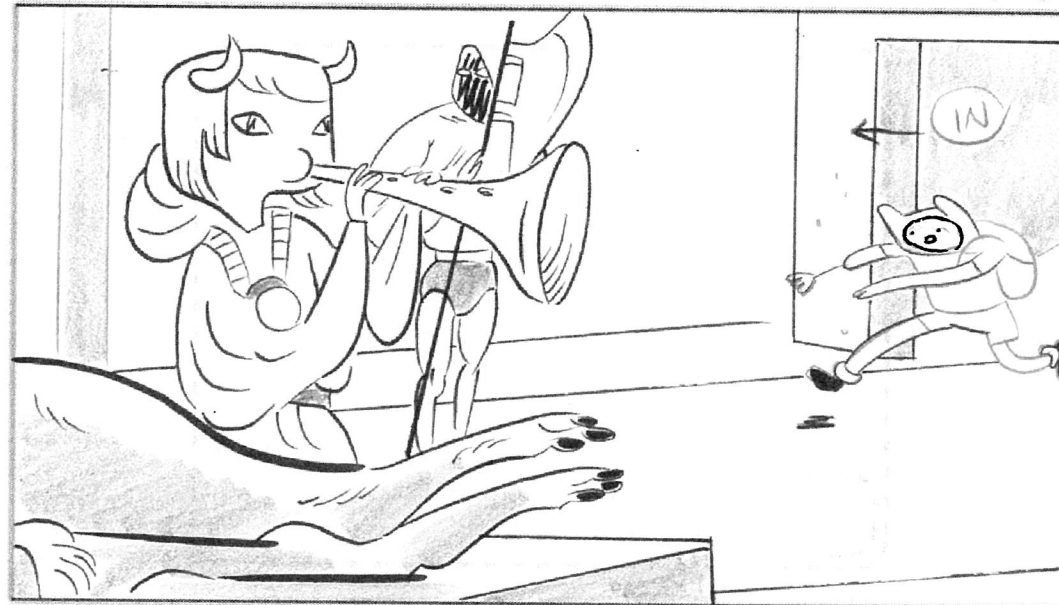


Sc. 84

Pnl. A

Bg.

day night



Dialog:
Action: -F. STUMBLES OFF/S.
Timing:

1025-165

EPISODE #

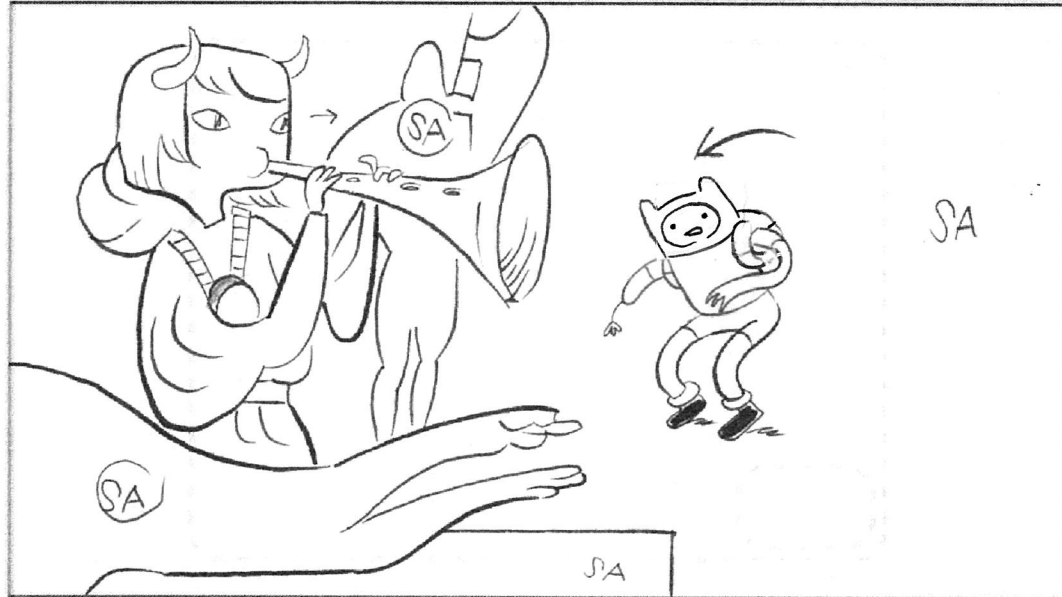
Production :

ADVENTURE TIME

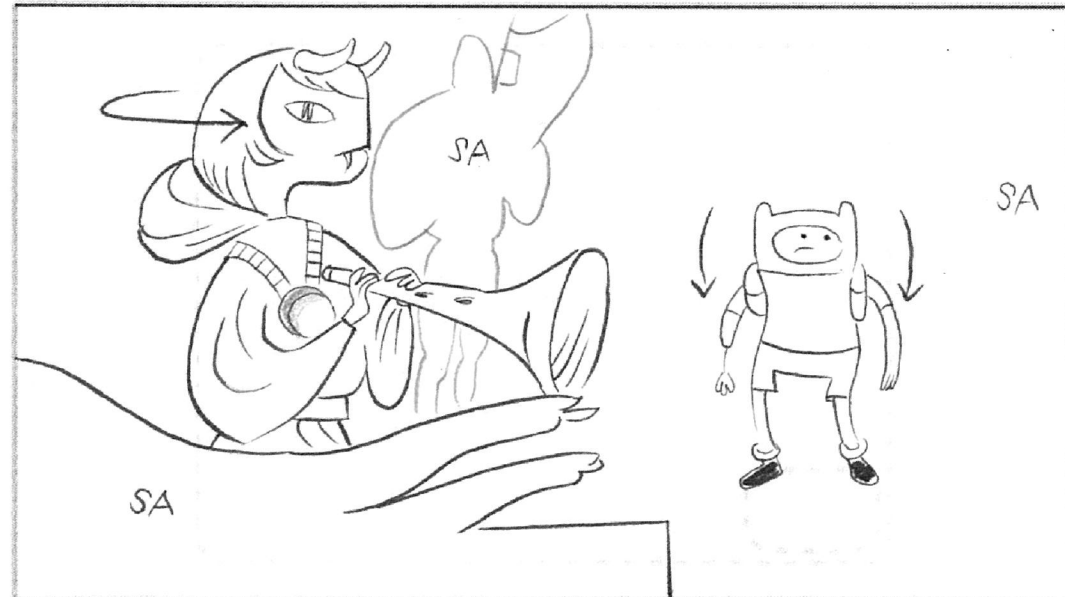


Page 80

Sc. 84 Pnl. B Bg. day night



Sc. 84 Pnl. C Bg. day night



Dialog:

SFX: *HORN DIES OUT*

Action:

LP LOOKS OVER.
F. LOOKS NERVOUS.

Timing:

1025-165

EPISODE #

Production :

ADVENTURE TIME



Page 81

Sc. 84 Pnl. D Bg. day night



Sc. 84 Pnl. E Bg. day night



Dialog:	
Action:	- F. RUNS OVER TO LP.
Action:	F. GRABS HORN.
Timing:	

1025-165

EPISODE #

Production :

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ADVENTURE TIME



Page 82

Sc. 84 Pnl. F Bg. day night



Sc. 85 Pnl. A Bg. day night



Dialog:	
SFX: * IMPRESSIVE HORN SOLO *	
Action:	F. BLOWS SHORT SOLO ON HORN. LP SMILES.
Timing:	

EPISODE # 1025-165
Production :

ADVENTURE TIME

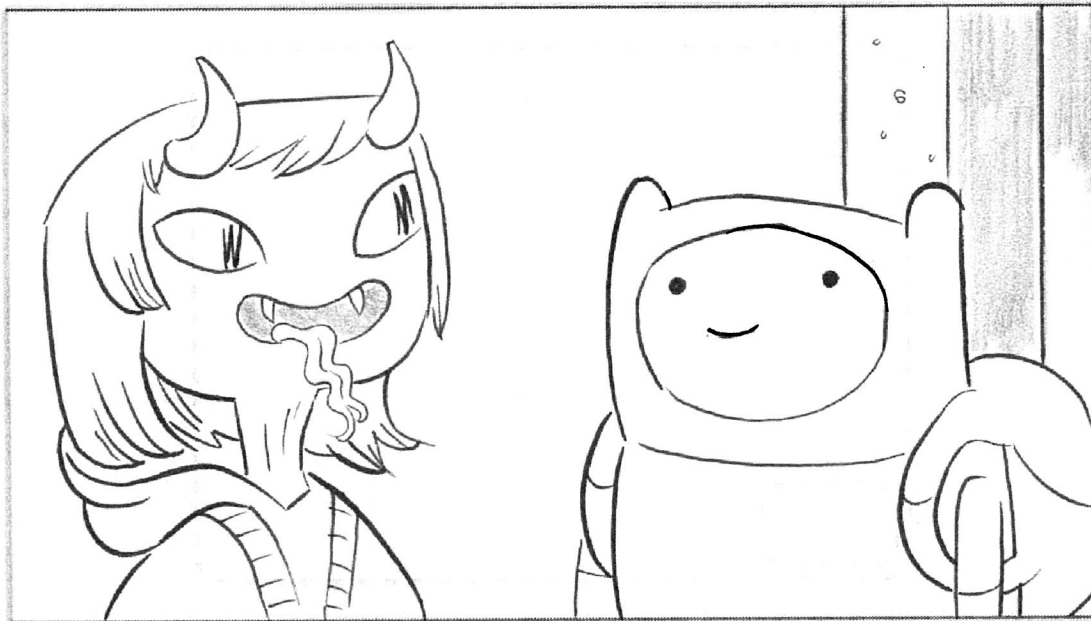


Page 83

Sc. 85 Pnl. B Bg. day night



Sc. 86 Pnl. A Bg. day night



Dialog:

LP: *HSSSS!!*

Action:

Timing:

EPISODE # 1025-165

Production :

ADVENTURE TIME



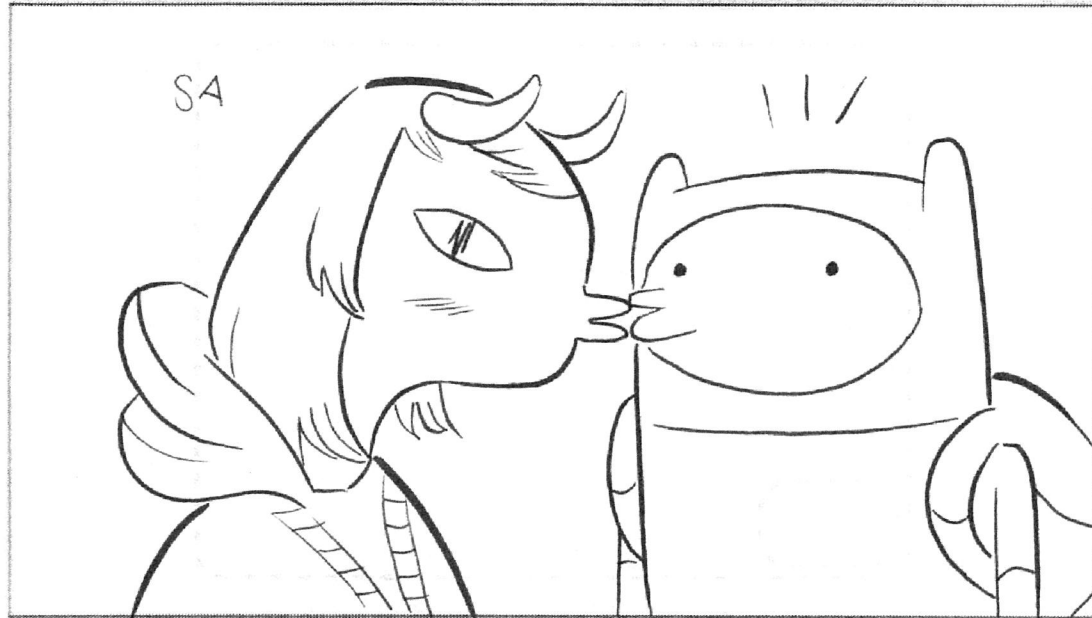
Page 84

Sc. 86

Pnl. B

Bg.

day night

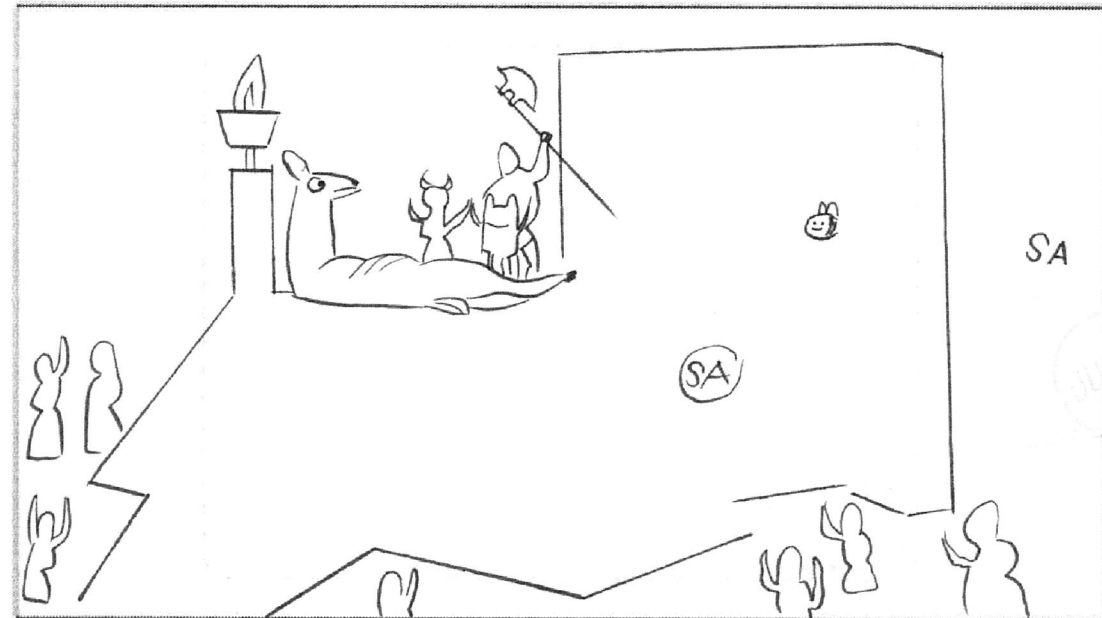


Sc. 87

Pnl. A

Bg.

day night



Dialog:

SFX: * SMEK*

SFX: APPLAUSE, MUSIC

Action:

LP. GIVES F. LIGHT PECK

CROWD ERUPTS W/APPLAUSE.

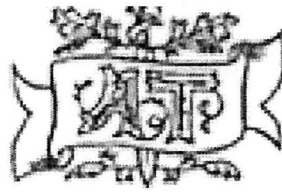
Timing:

1025-165

EPISODE #

Production :

ADVENTURE TIME



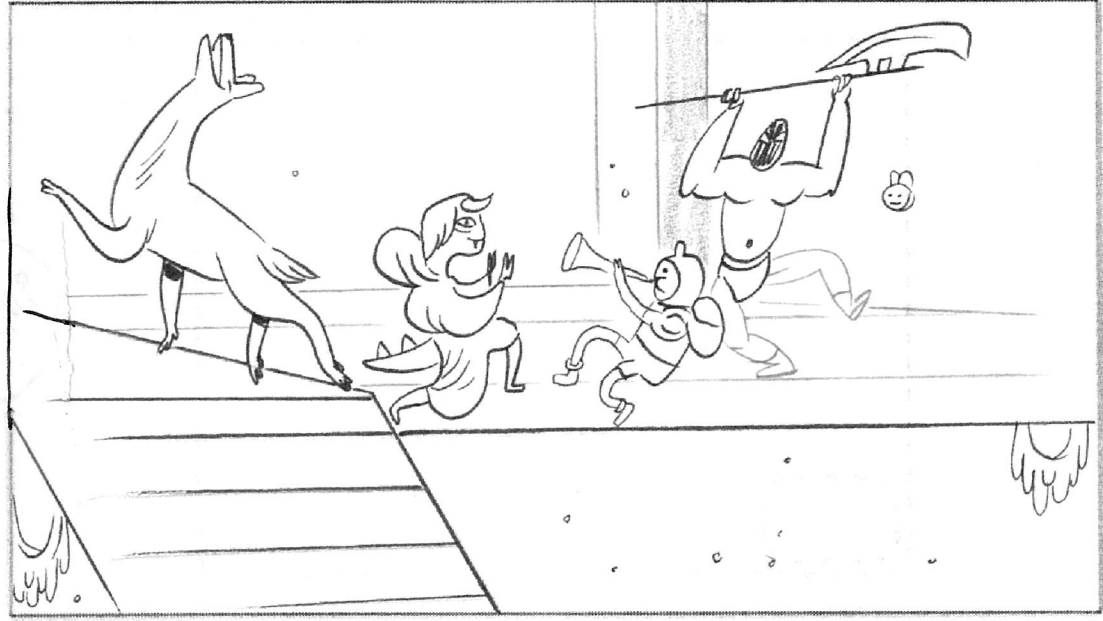
Page 85

Sc. 88

Pnl. A

Bg.

day night

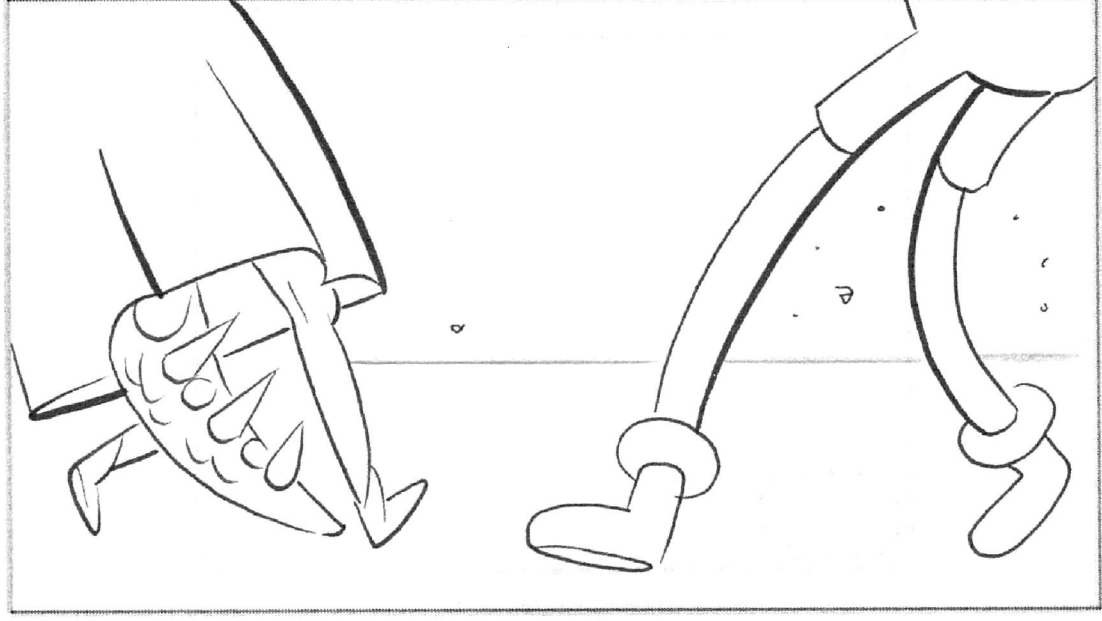


Sc. 89

Pnl. A

Bg.

day night



Dialog:
Action: - FINN + LIZARD PRINCESS DANCE
Timing:

EPISODE # 1025-165

Production :

ADVENTURE TIME

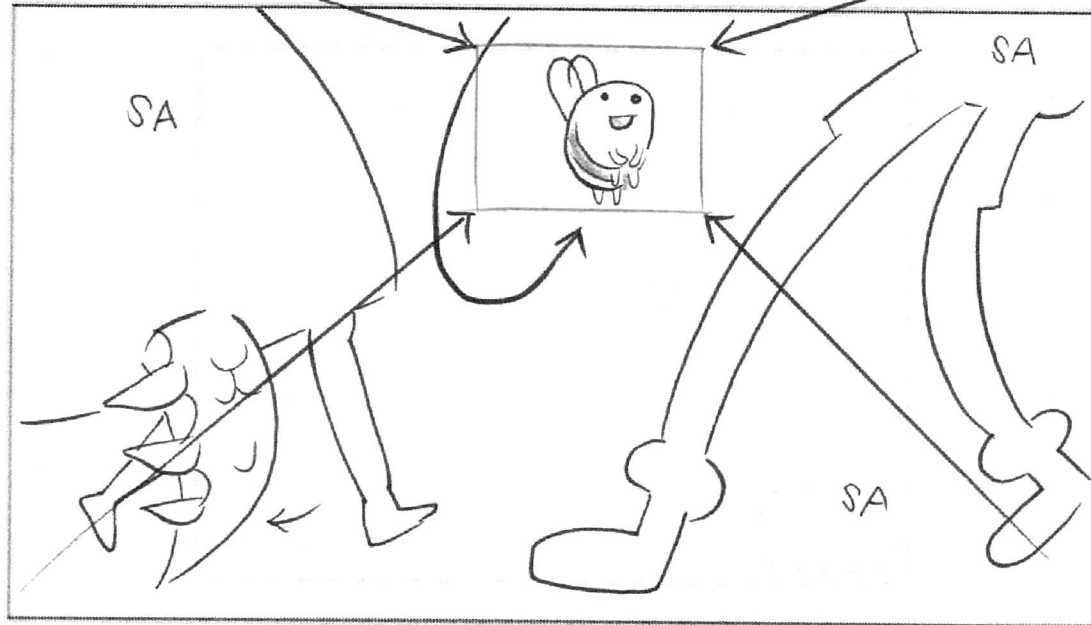


Sc. 89

Pnl. B

Bg.

day night

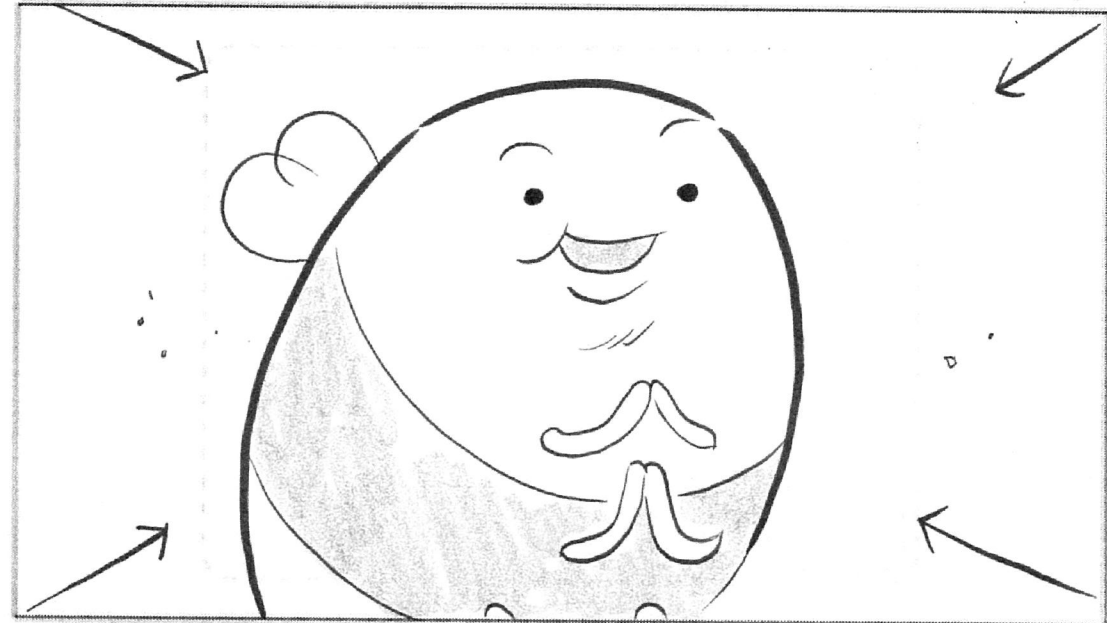


Sc. 89

Pnl. C

Bg.

day night



Dialog:

Action: - B. FLIES ON/S. BETWEEN
FINN + L. PRINCESS

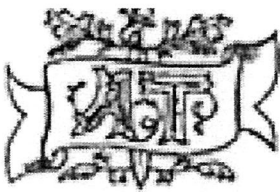
- TRUCK IN ON B.

Timing:

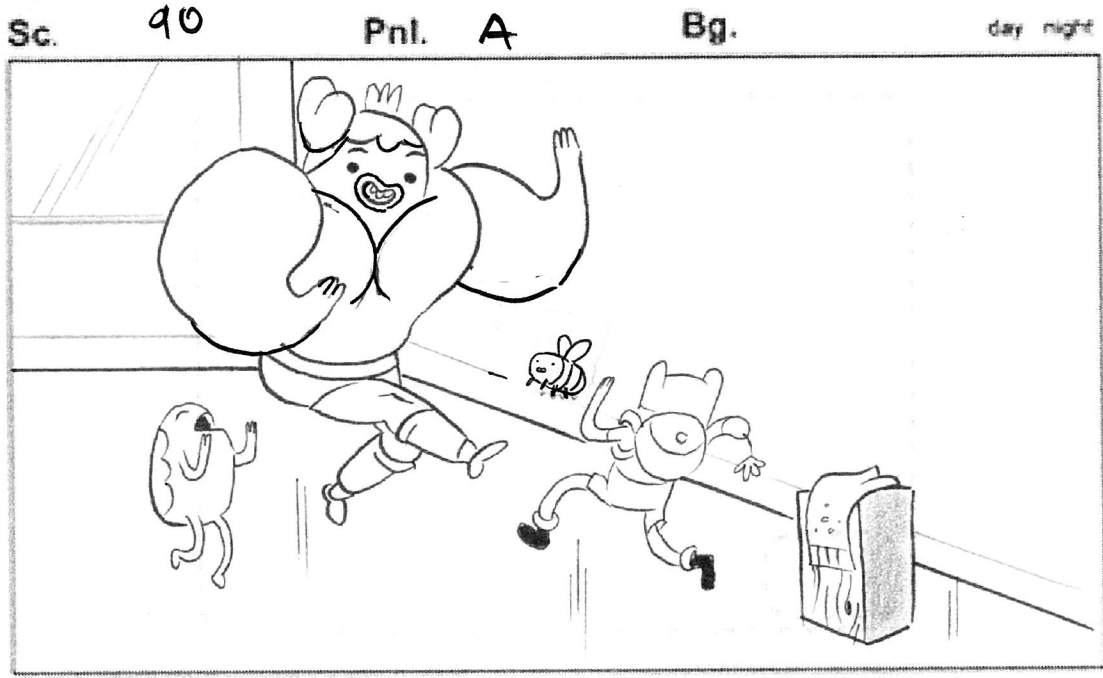
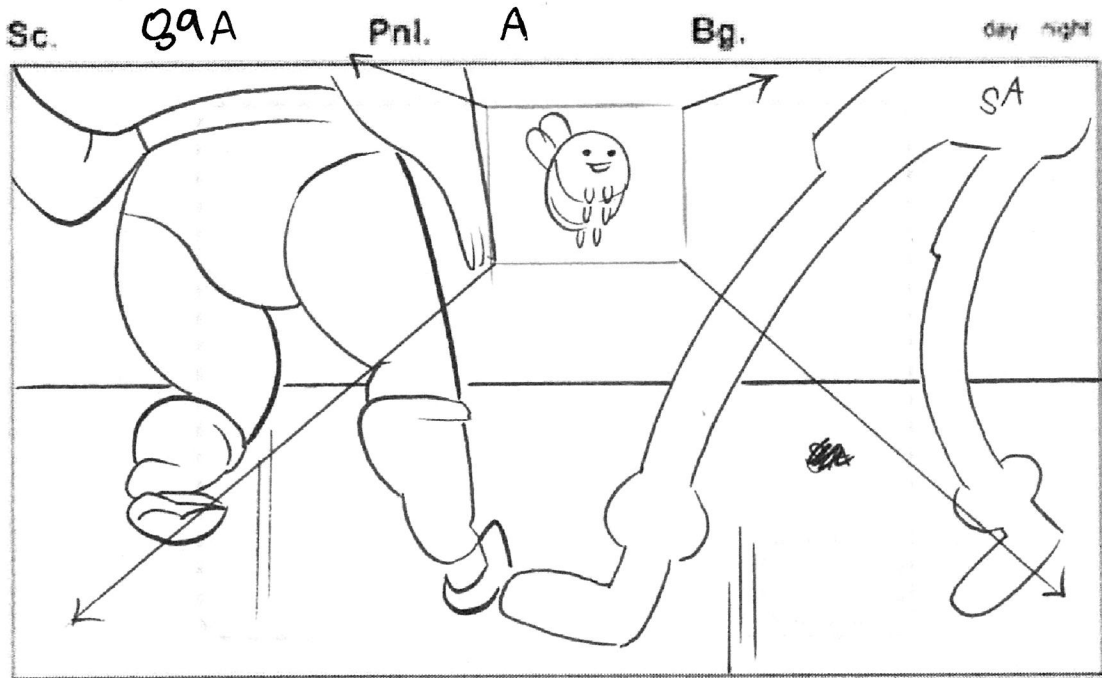
EPISODE # 1025-165

Production :

ADVENTURE TIME



Page 81



Dialog:	
Action:	TRUCK OUT. MATCH CUT TO NEW DANCE SCENE.
Timing:	- F. & B. AT MUSCLE PRINCESS' DANCE STUDIO.

EPISODE # 1025-165

Production :

ADVENTURE TIME

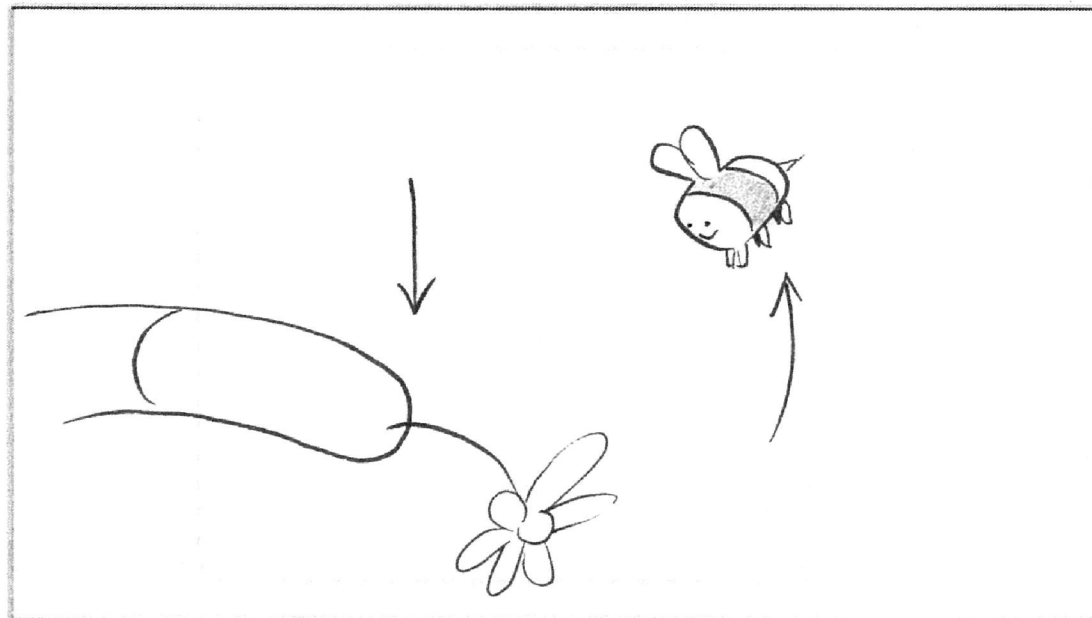


Page 88

Sc. 90 Pnl. B Bg. day night



Sc. 91 Pnl. A Bg. day night



Dialog:

Action:

- M. PRINCESS LOOKS TOWARDS CANDY GUY.
- BREEZY FLIES OVER TO FINN'S FLOWER-ARM.

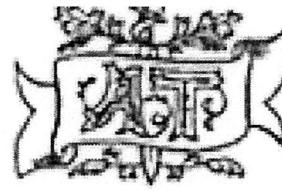
Timing:

1025-165

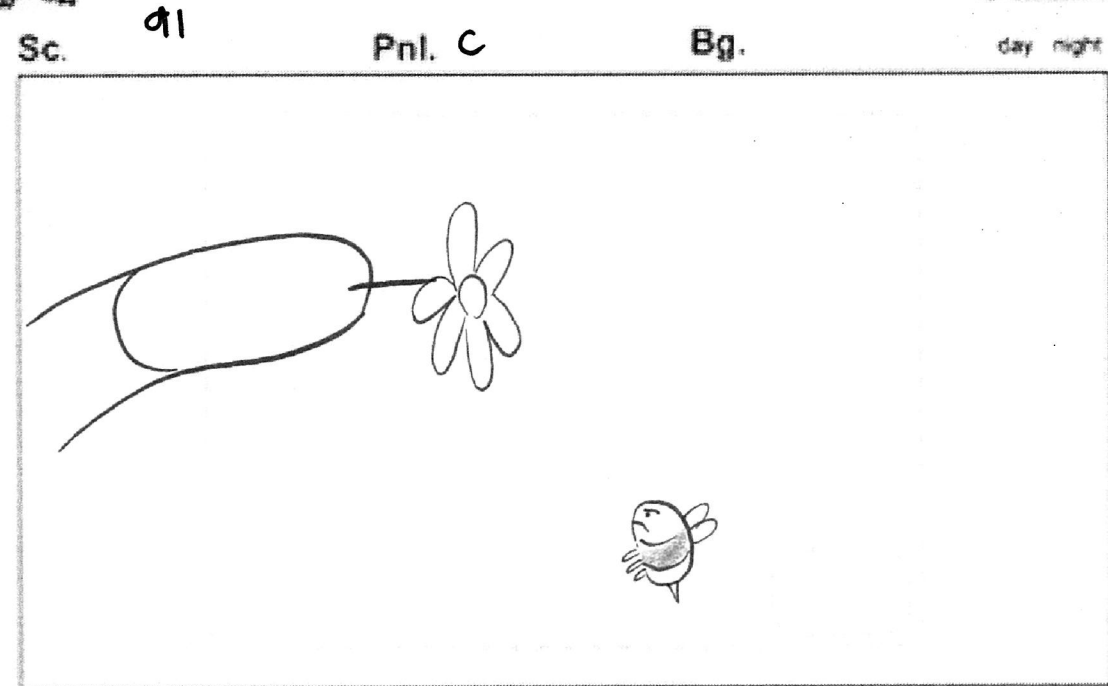
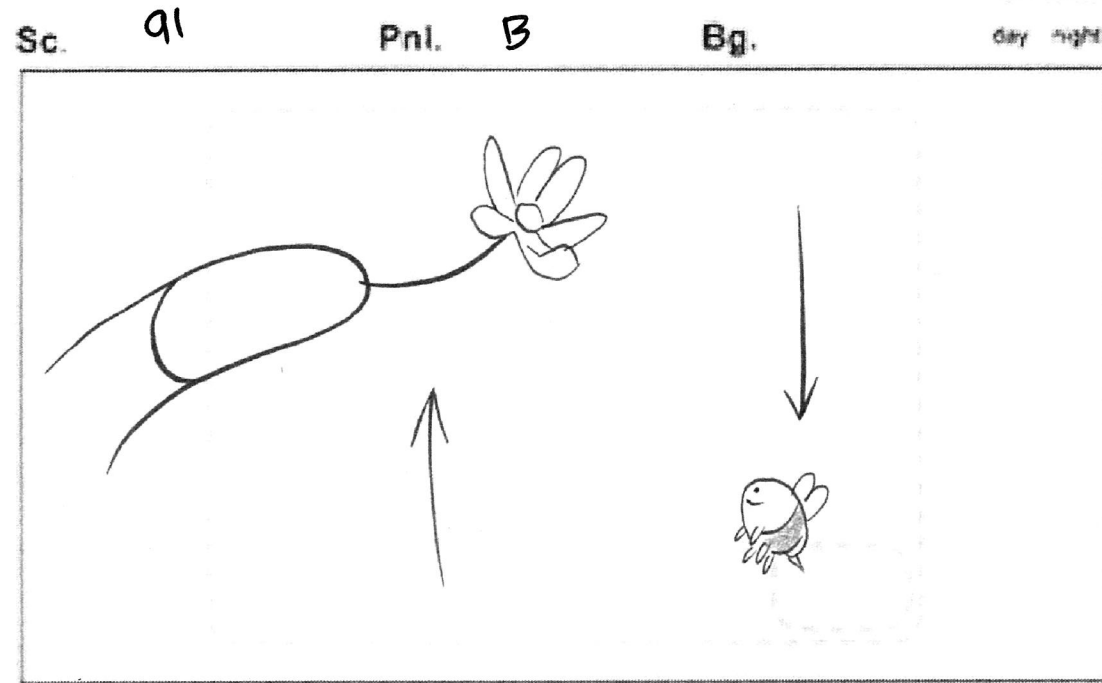
EPISODE #

Production :

ADVENTURE TIME



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Dialog:

BREEZY: *GRUMBLE *

Action:

- FLOWER-ARM AND BREEZY
MOVE IN DIFFERENT DIRECTIONS.

Timing:

EPISODE # 1025-165

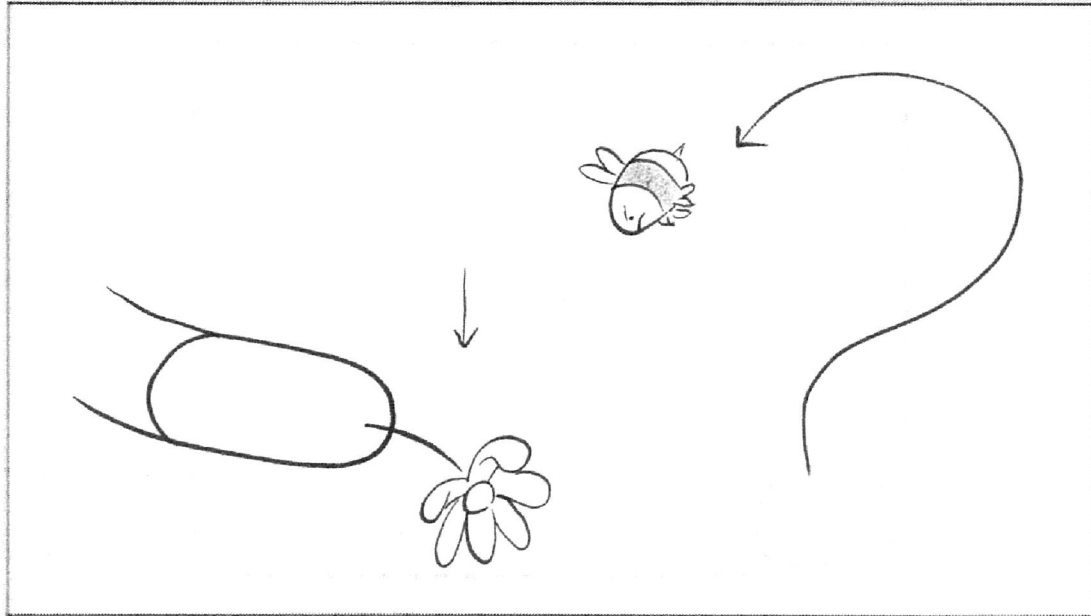
Production :

ADVENTURE TIME

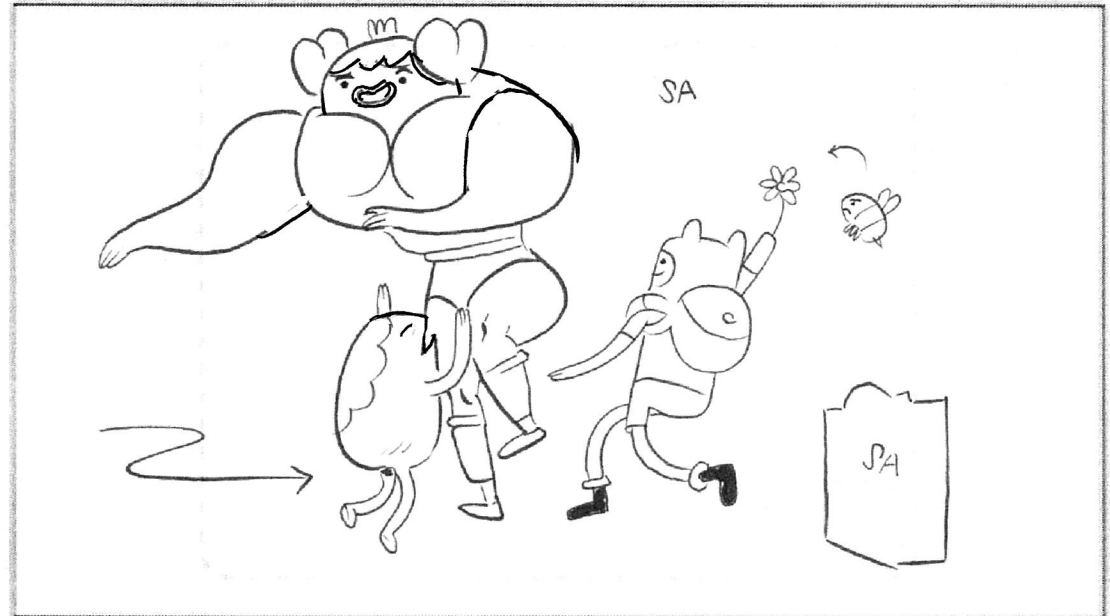


Page 90

Sc. 91 Pnl. D Bg. day night



Sc. 92 Pnl. A Bg. day night



Dialog:	
Action:	B. FRUSTRATED. CANDY GUY MOVES IN ON MP.
Timing:	

1025-165

EPISODE #

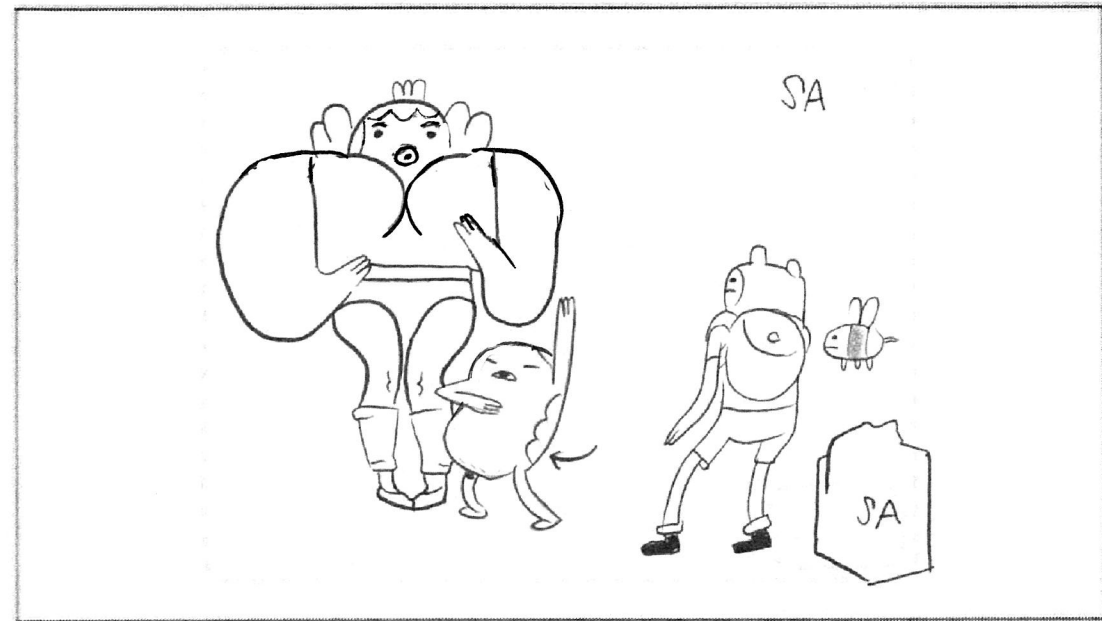
Production :

ADVENTURE TIME

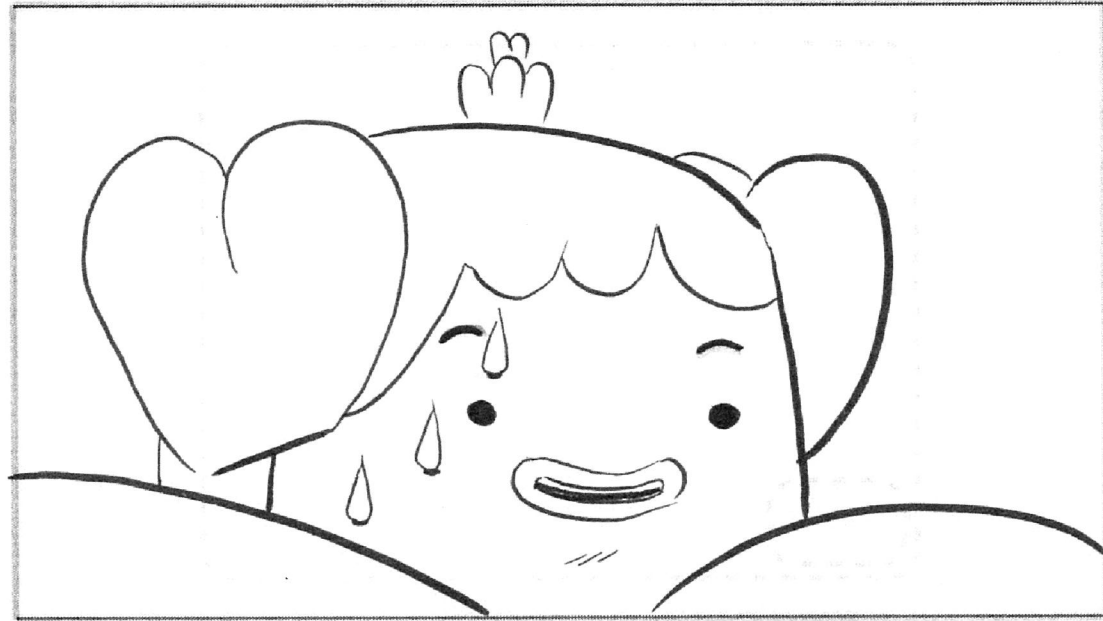


Page 91

Sc. 92 Pnl. B Bg. day night



Sc. 93 Pnl. A Bg. day night



Dialog:

Action: CANDY GUY SHOWS HIS MOVES.
- MP + FINN STOP DANCING.

Timing:



EPISODE # 1 U25-165

Production :

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ADVENTURE TIME



Page 92

Sc. 94

Pnl. A

Bg.

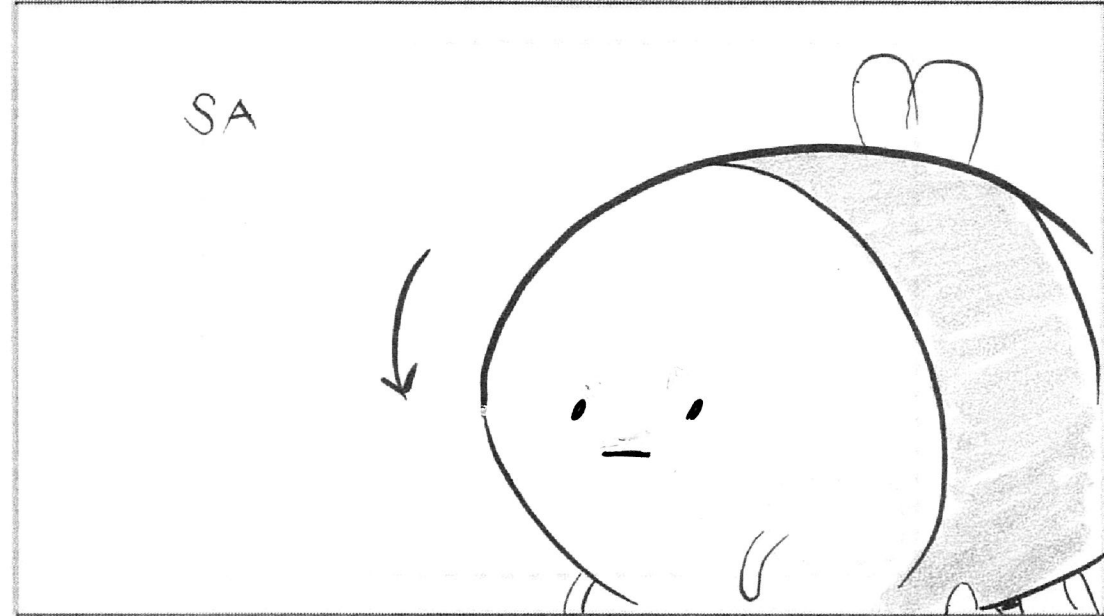
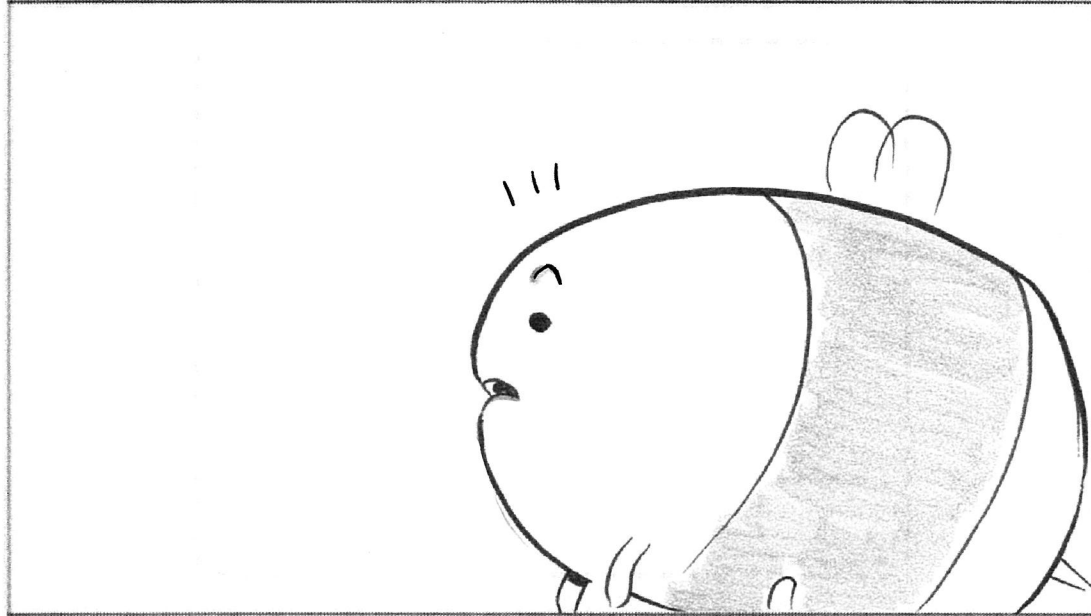
day night

Sc. 94

Pnl. B

Bg.

day night



Dialog:

Action:

B. NOTICES MR. SWEATING.

- B. LOOKS O/S

Timing:

EPISODE # 1025-165

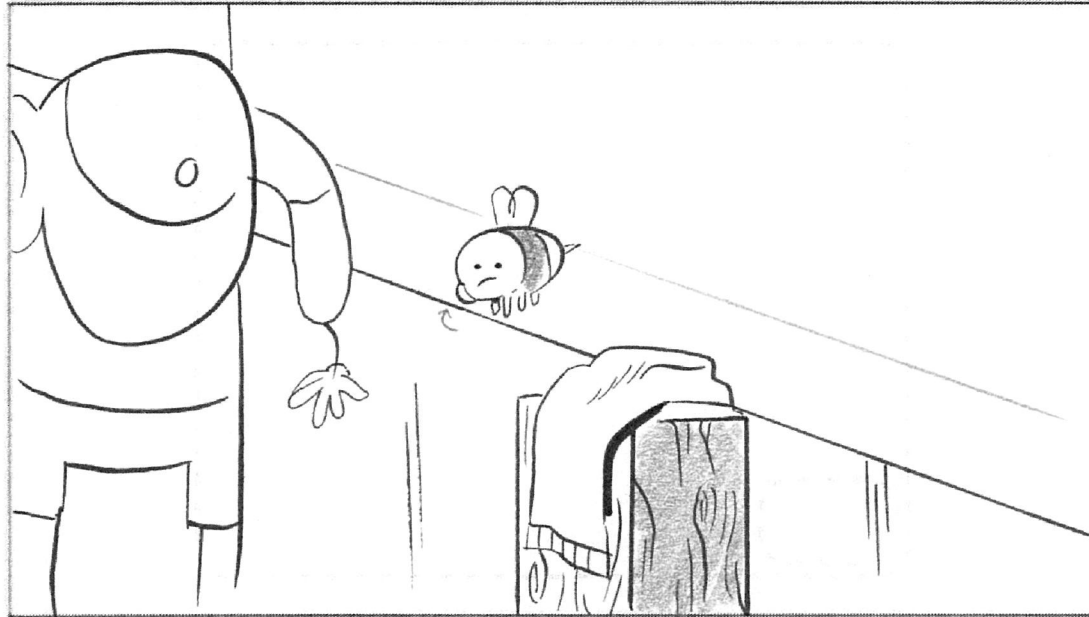
Production :

ADVENTURE TIME

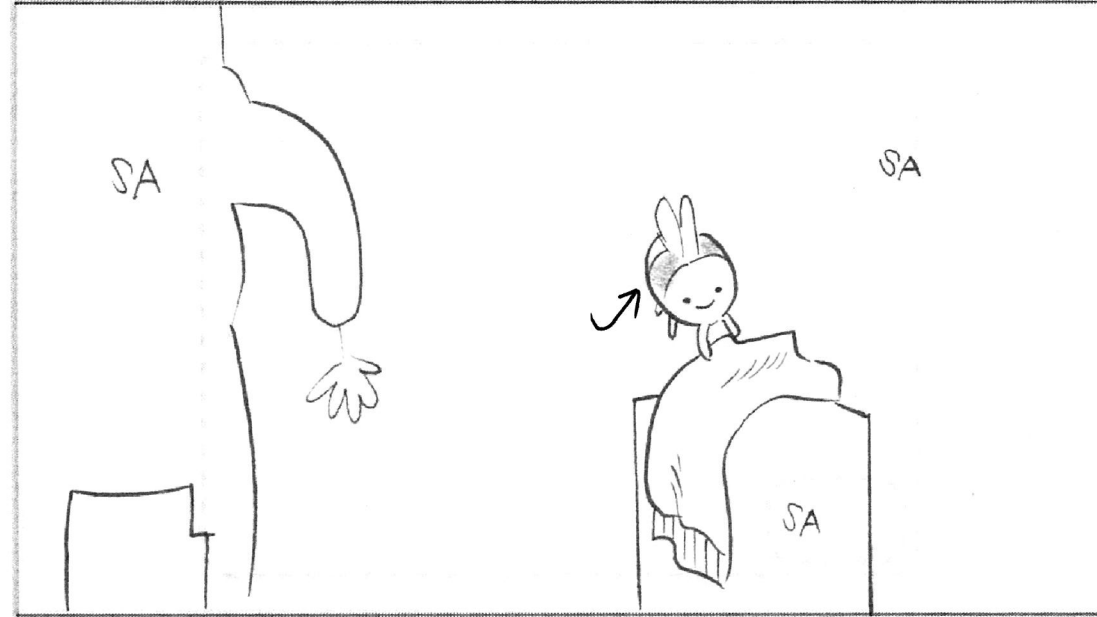


Page 93

Sc. 95 Pnl. A Bg. day night



Sc. 95 Pnl. B Bg. day night



Dialog:

Action: B. THOUGHTFULLY NOTICES TOWEL. -BREEZY GRABS TOWEL.

Timing:

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Production :

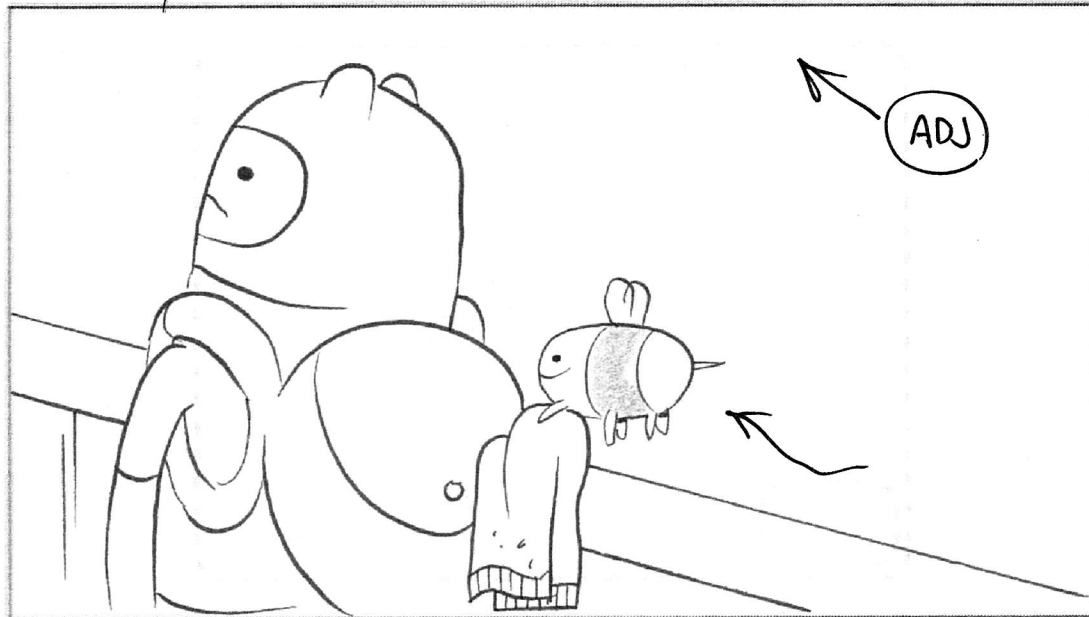
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ADVENTURE TIME

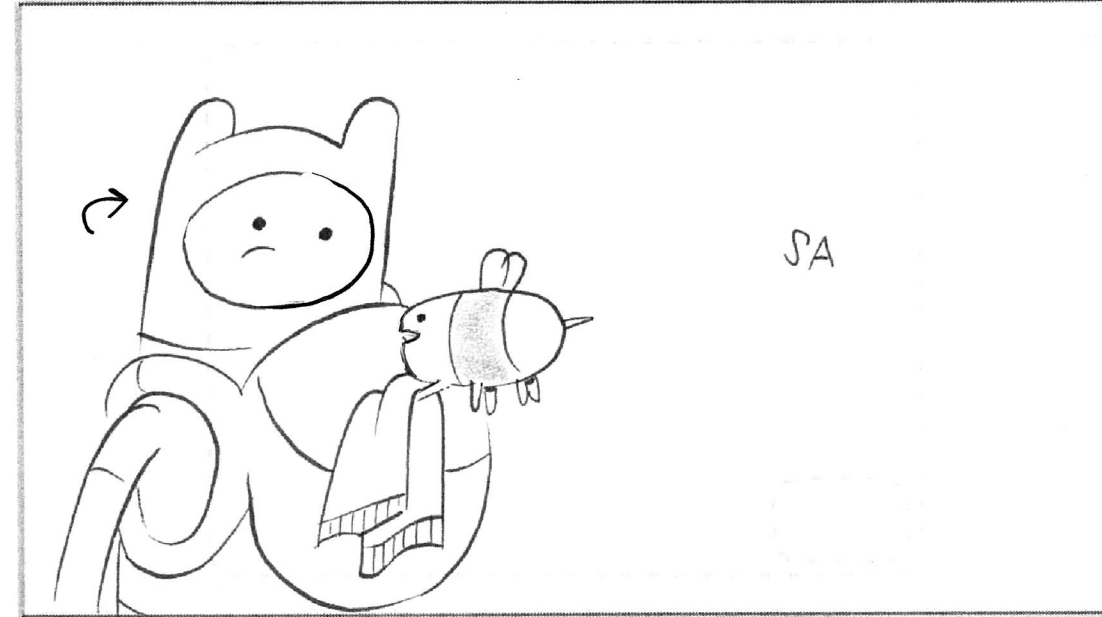


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Sc. 96 Pnl. A Bg. day night



Sc. 96 Pnl. B Bg. day night



Dialog:

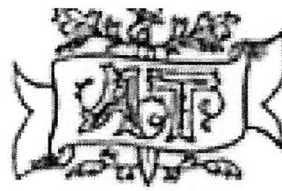
SFX: * DANCE MUSIC CONTINUES

Action: - ADJ. W/ BREEZY AS SHE FLIES UP TO FINN - FINN LOOKS BACK

Timings:

EPISODE # 1025-165
Production :

ADVENTURE TIME



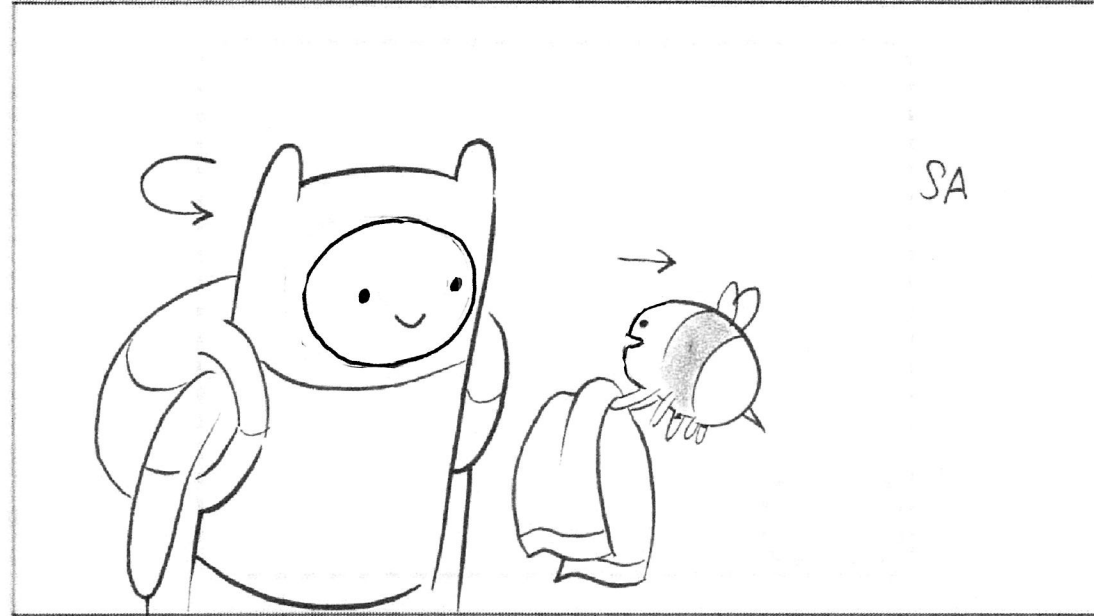
Page 95

Sc. 96

Pnl. C

Bg.

day night

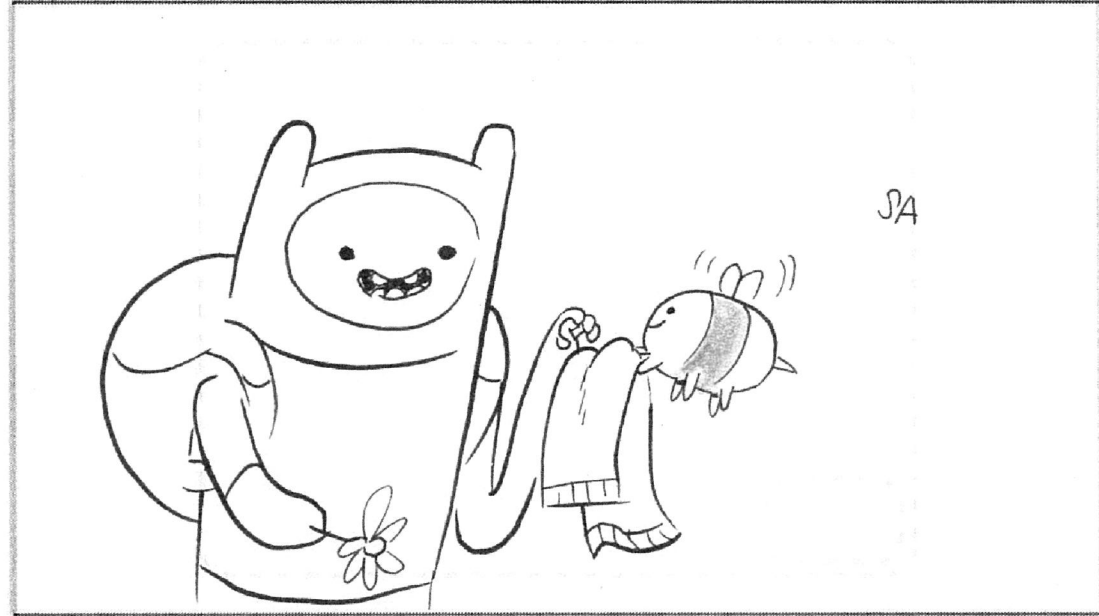


Sc. 96

Pnl. D

Bg.

day night



Dialog:

Action:

-F. TURNS AROUND

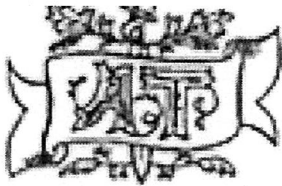
- F. TAKES TOWEL FROM BREEZY.

Timing:

EPISODE # 1025-165

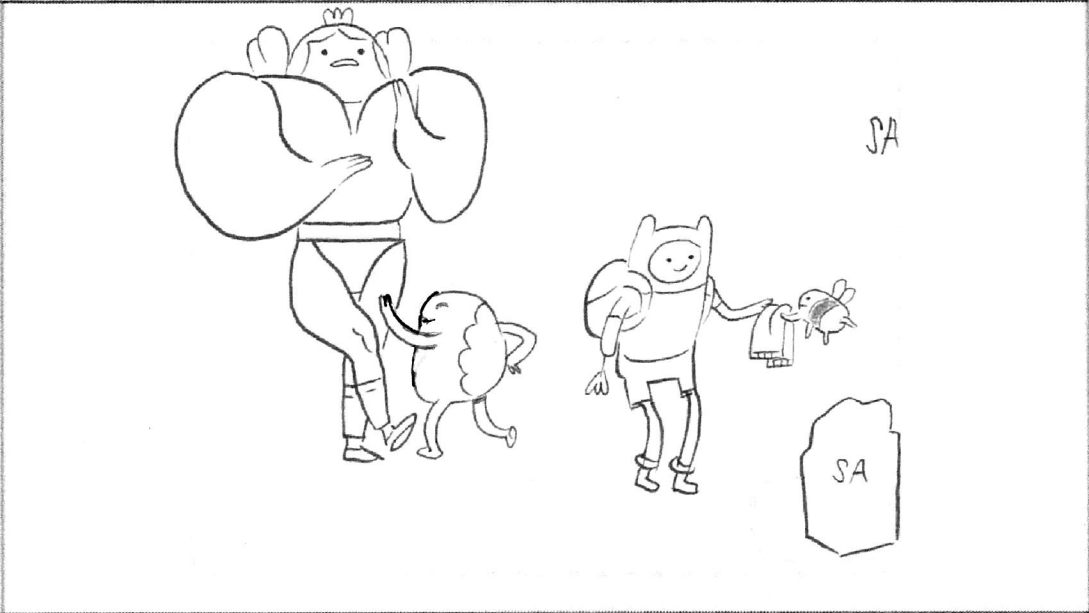
Production :

ADVENTURE TIME

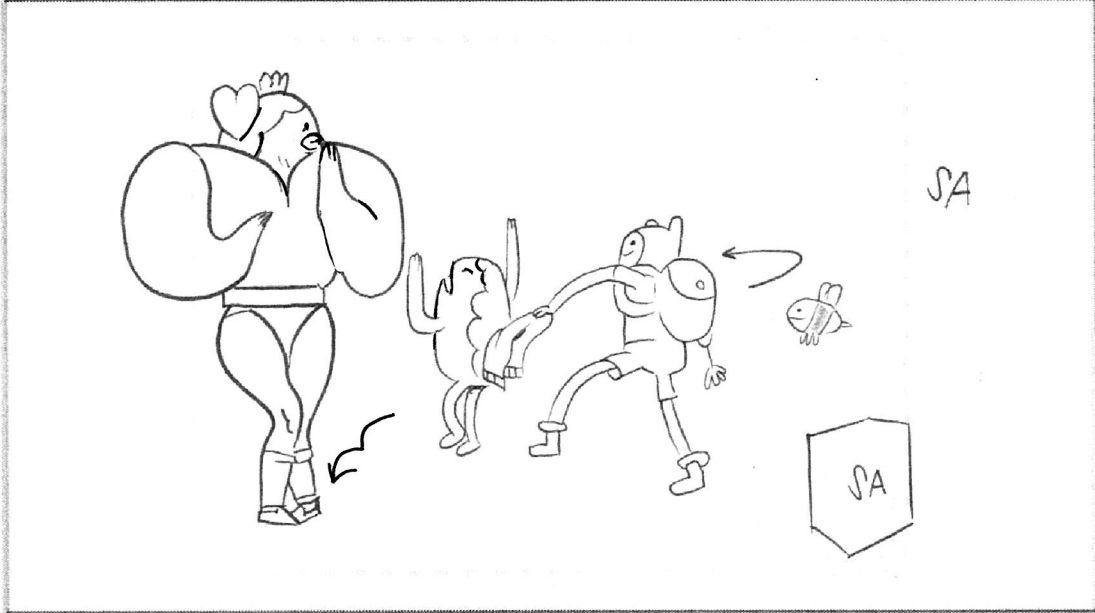


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Sc. 97 Pnl. A Bg. day night



Sc. 97 Pnl. B Bg. day night



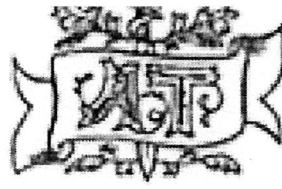
Dialog:
Action: B. GIVES F. TOWEL. F. MOVES IN ON M.P.
Timing:

1025-165

EPISODE #

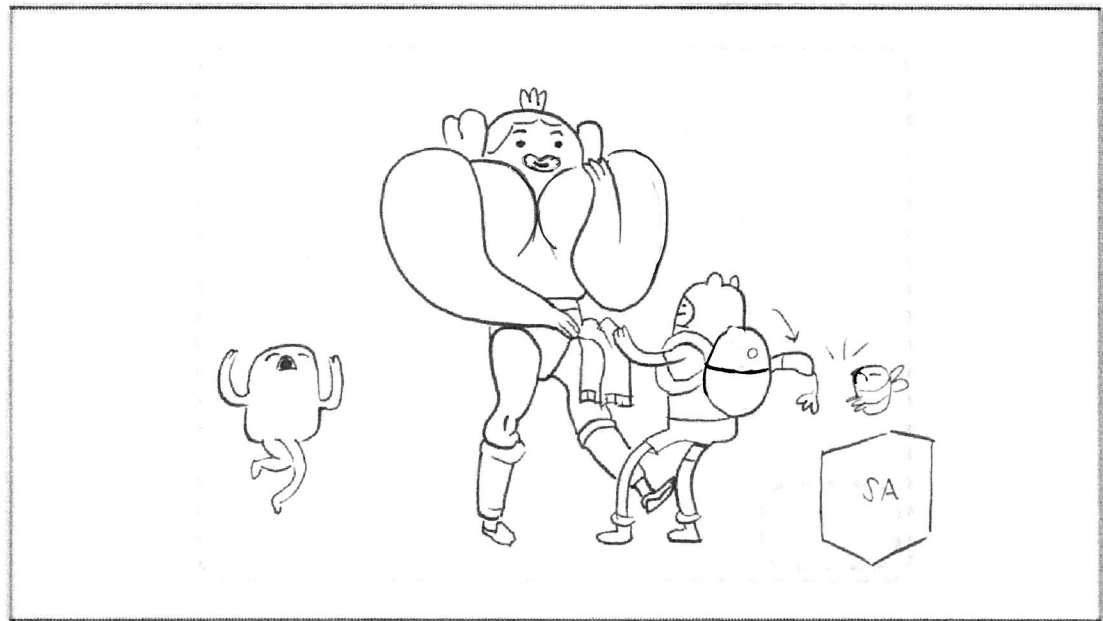
Production :

ADVENTURE TIME

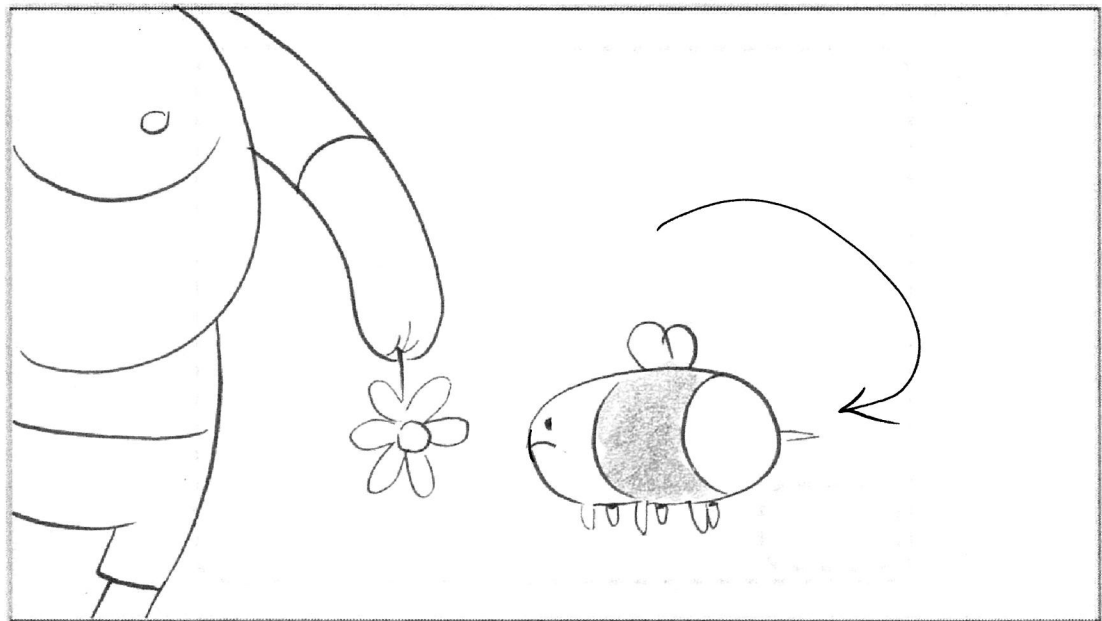


Page 97

Sc. 97 Pnl. C Bg. day night



Sc. 98 Pnl. A Bg. day night



Dialog:	
Action:	B. GETS BUMPED BY F.'S STUMP - B. FLIES NEAR FLOWER AGAIN
Timing:	

EPISODE # 1025-165

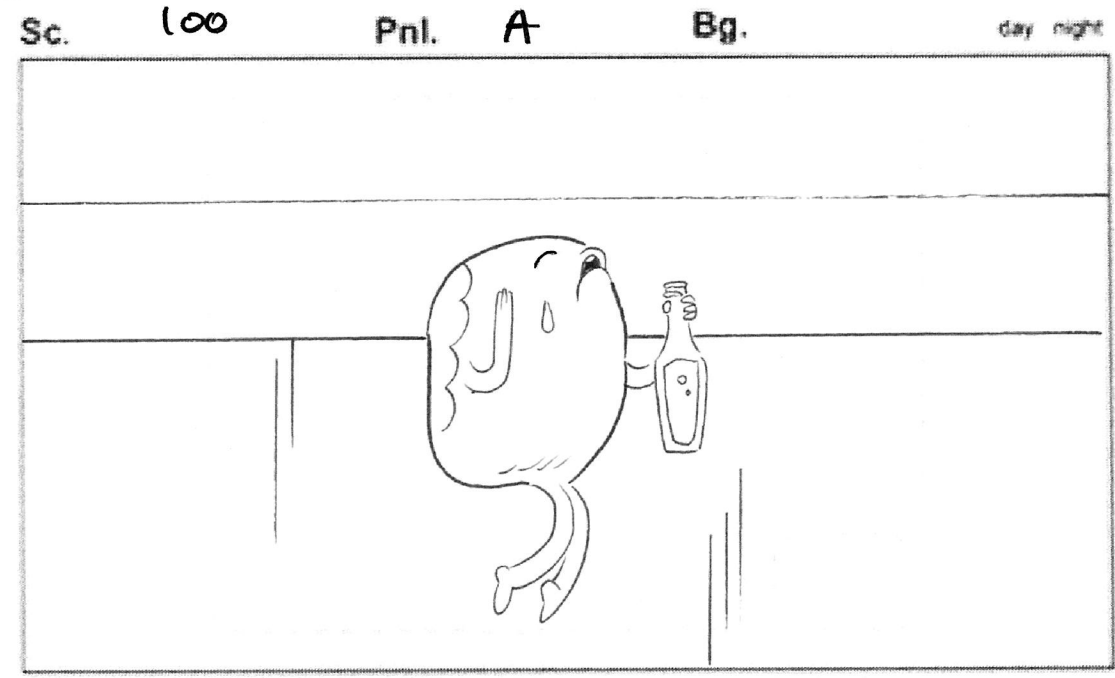
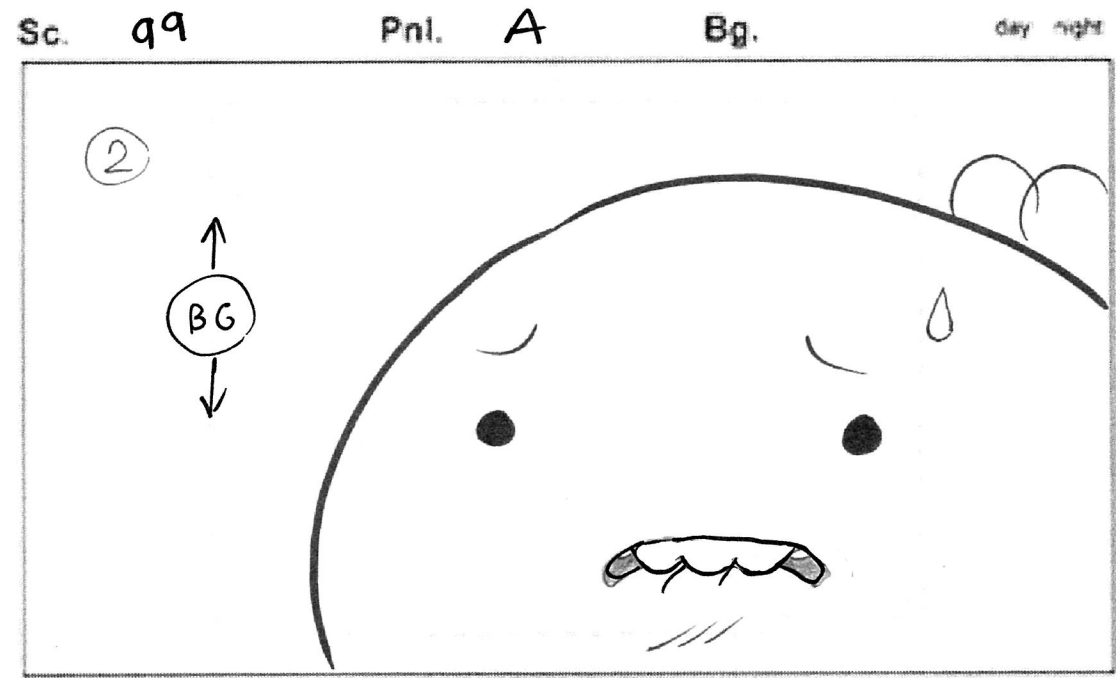
Production :


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ADVENTURE TIME



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Dialog:		
Action:	B. BITES LIP.	① 
- CANDY GUY CRIES FROM REJECTION.		
Timing:		

EPISODE # 1025-165

Production :

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ADVENTURE TIME



Page 99

Sc. 100 Pnl. B Bg. day night

SA

Sc. 100 Pnl. C Bg. day night

SA

Dialog:

Action: CANDY GUY LEAVES IT ALL ON THE DANCE FLOOR.

Timing:

1025-165

EPISODE #

Production :

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ADVENTURE TIME



Page 100

Sc. 100

Pnl. D

Bg.

day night

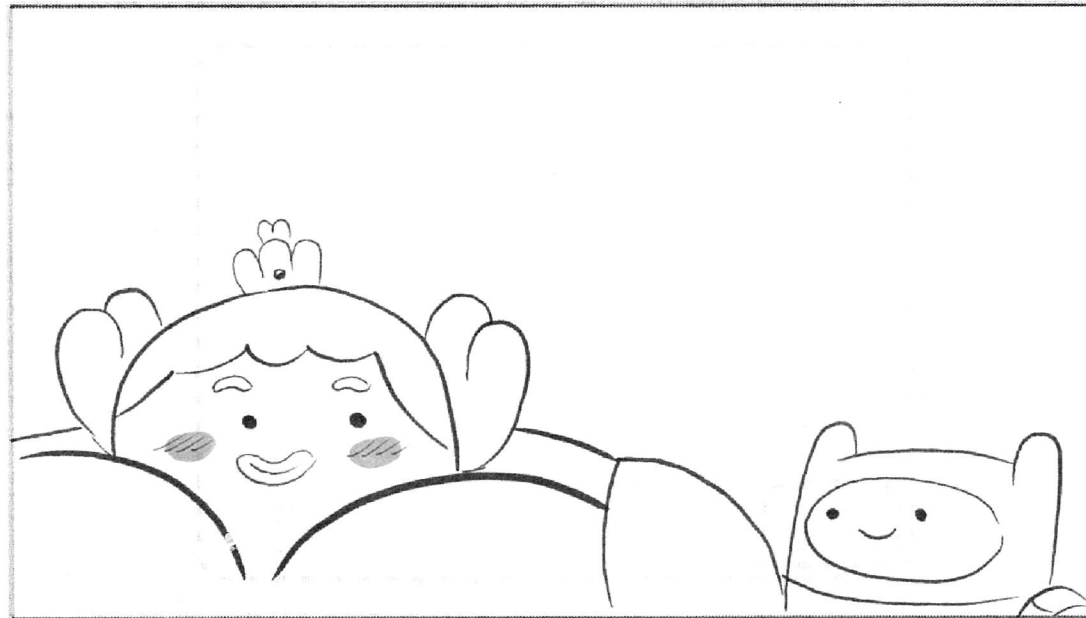


Sc. 101

Pnl. A

Bg.

day night



Dialog:

Action:

- C.G. CRYING.
DANCE KICKS
FASTER & FASTER.

- CANDY GUY POURS WATER OVER HIMSELF.

- MP BLUSHES

Timing:



1025-165

EPISODE #

Production :

ADVENTURE TIME

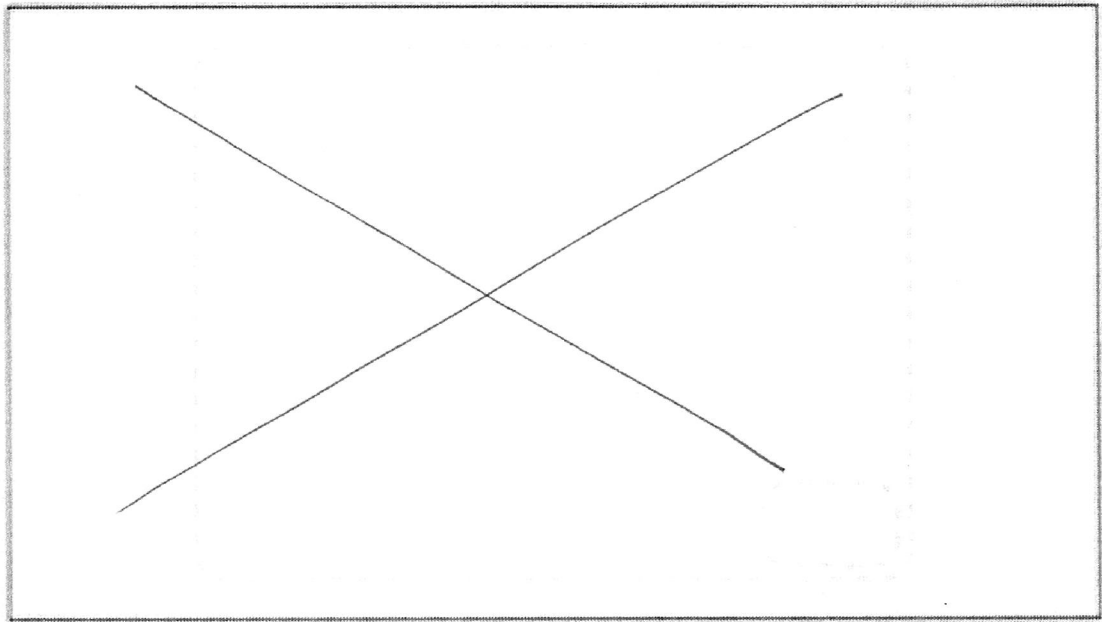


Page 101

Sc. 101 Pnl. B Bg. day night



Sc. Pnl. Bg. day night



Dialog:

SFX: *SMEK*

Action:

- MP GIVES FINN A PECK

Timing:

EPISODE # 1025-165

Production :

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ADVENTURE TIME



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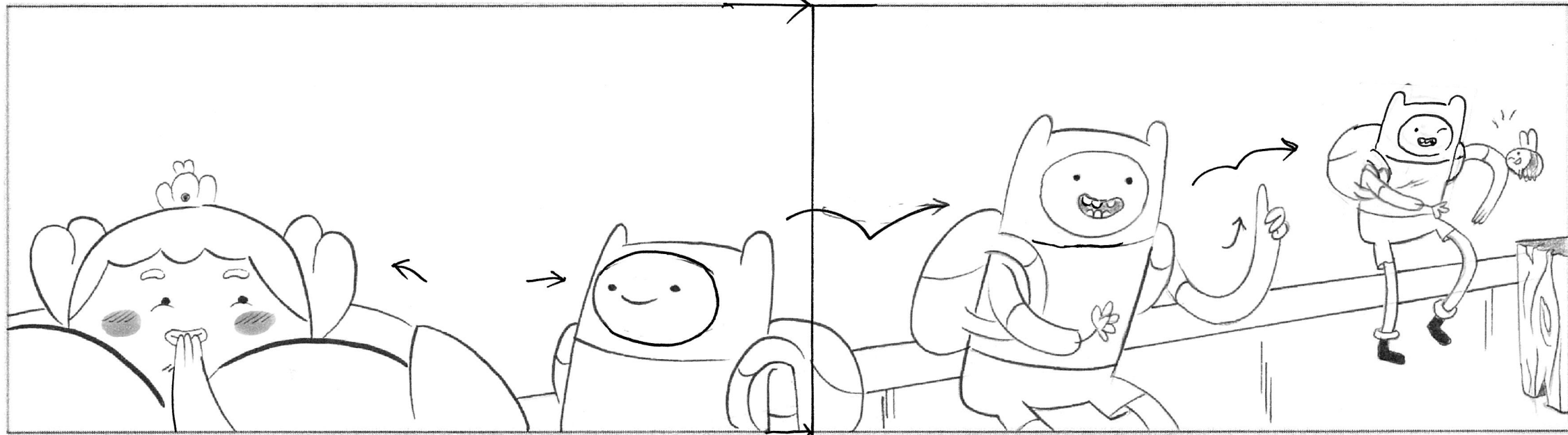
Sc. 101

Prnt.

C

Bg.

day night



Dialog:

START

Action:

- MP GIGGLES - FINN DANCES OVER TO BREEZY.

B. & F. WINK AT EACH OTHER.

(TRACK FINN) —————→

Timing:

WIPE

EPISODE #

1025-165

STOP

Production :

ADVENTURE TIME



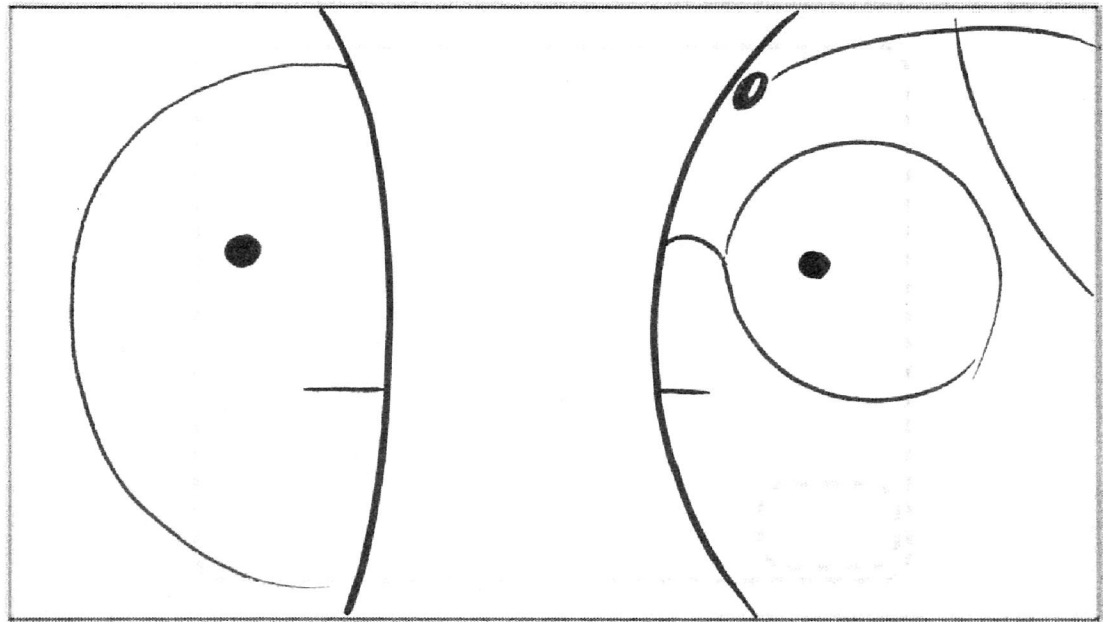
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Sc. 102

Pnl. A

Bg.

day night

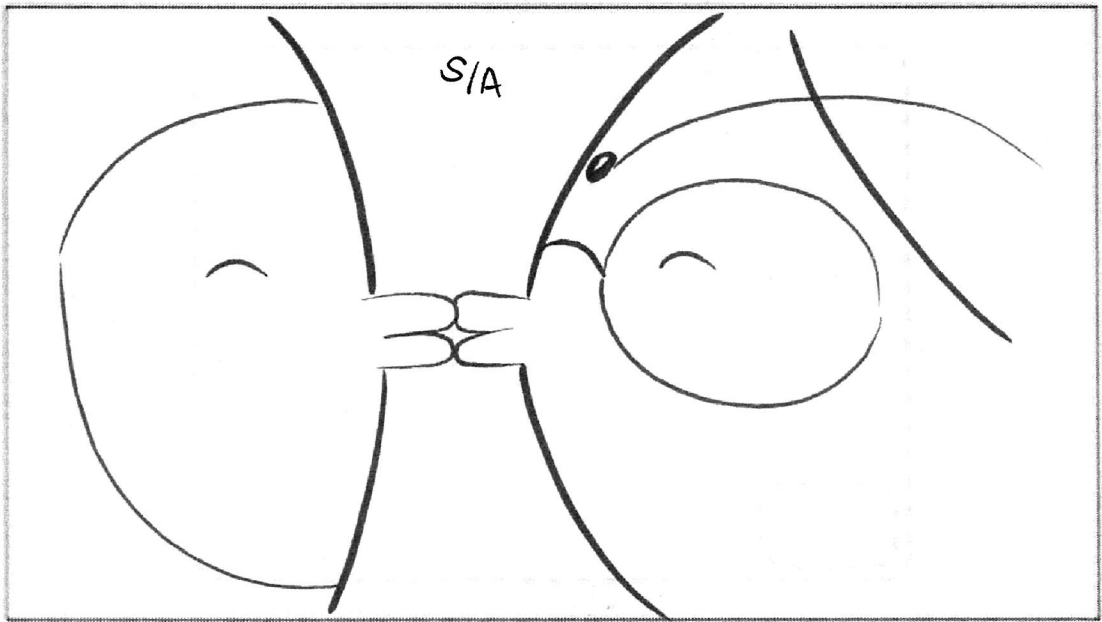


Sc. 102

Pnl. B

Bg.

day night



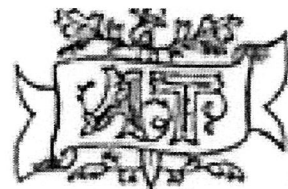
Dialog:	
SFX: *SMEK*	
Action:	- DR. P GIVES FINN A PECK.
Timing:	

1025-165

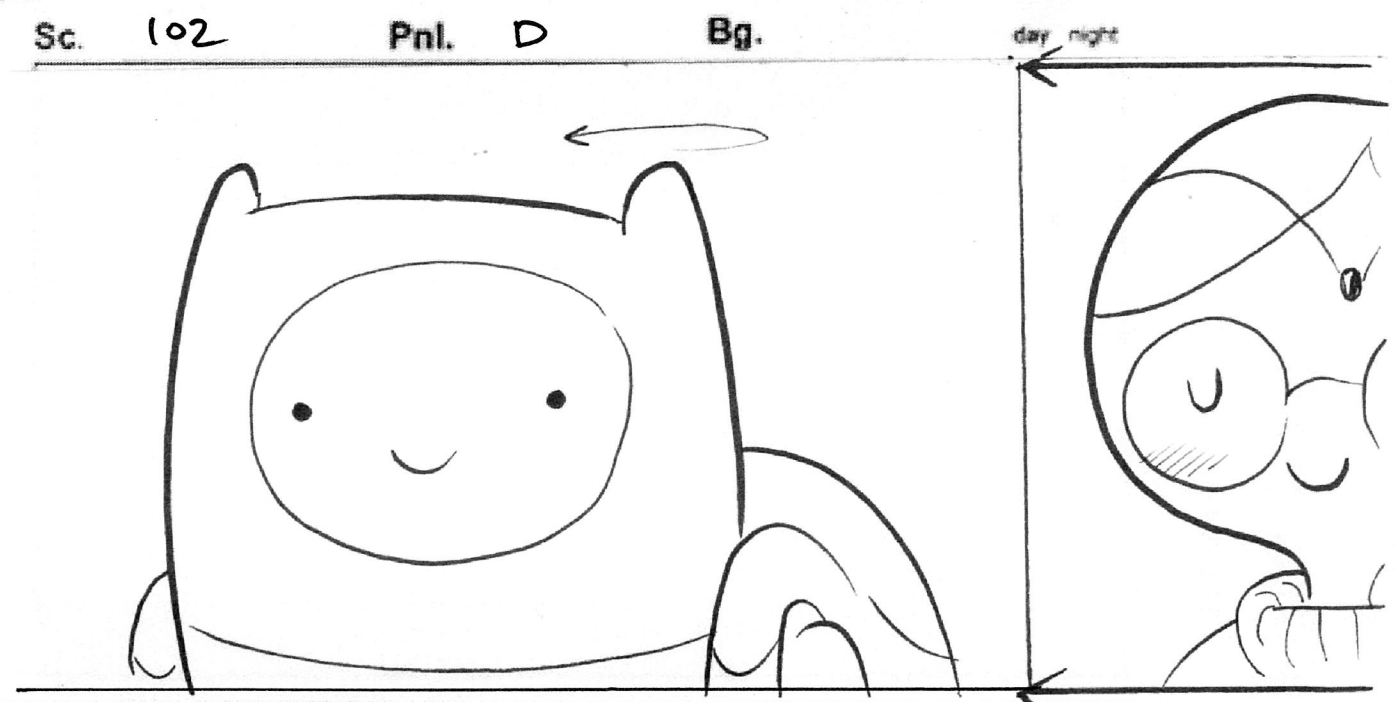
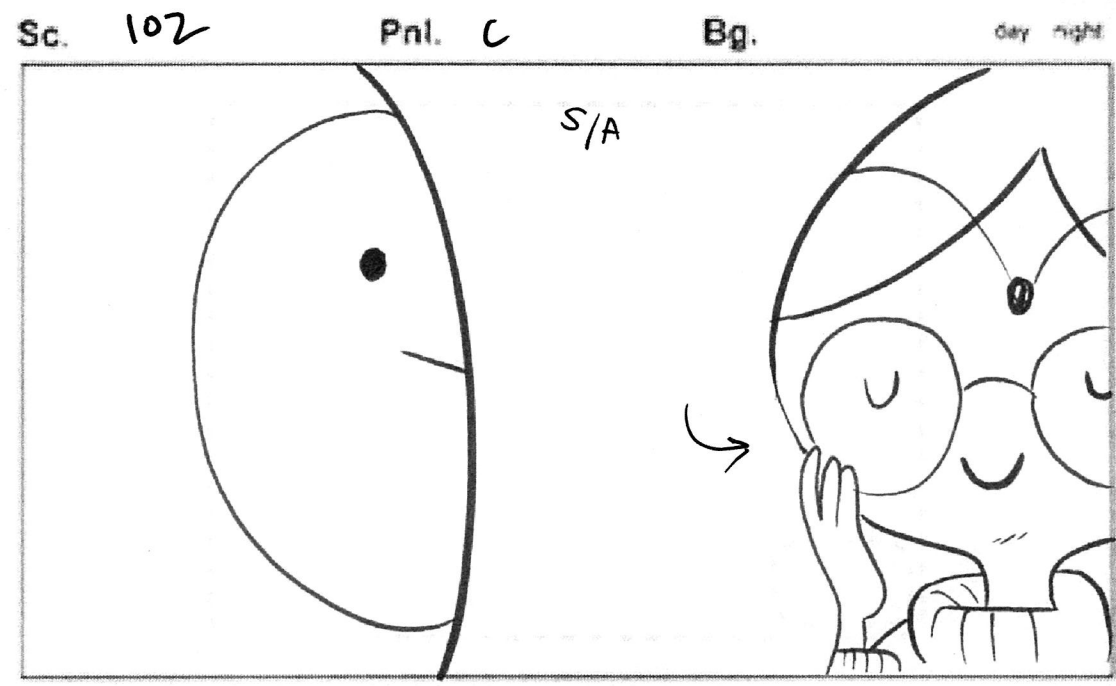
EPISODE #

Production :

ADVENTURE TIME



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Dialog:	
Action:	DR P. BLUSHES - F. TURNS - PAN WITH ACTION
Timing:	

← (PAN)

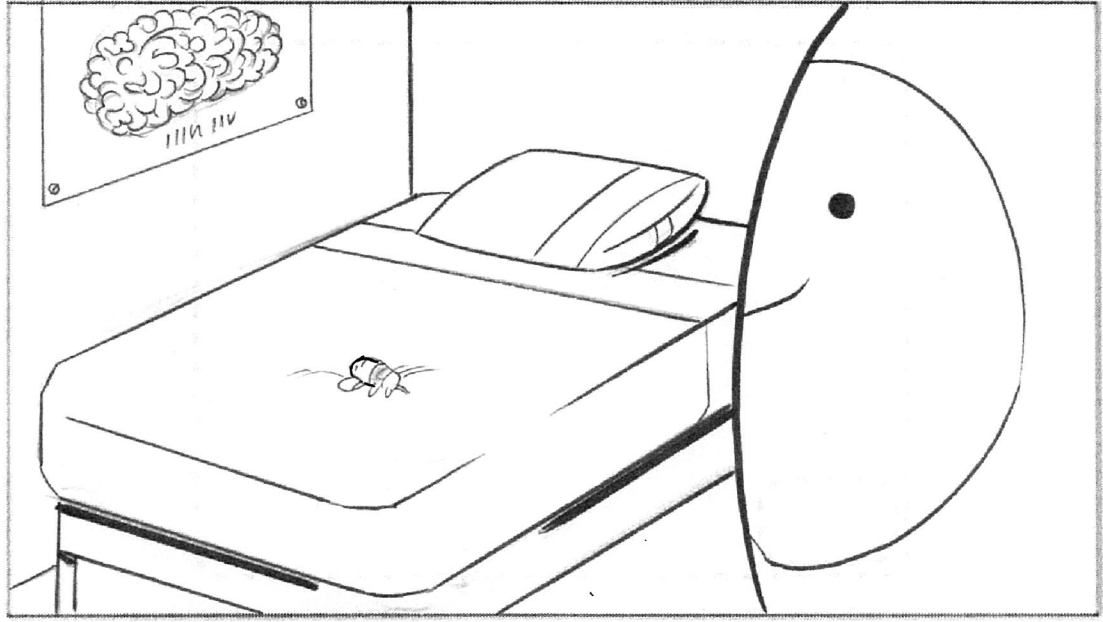
Production : 1025-165

ADVENTURE TIME

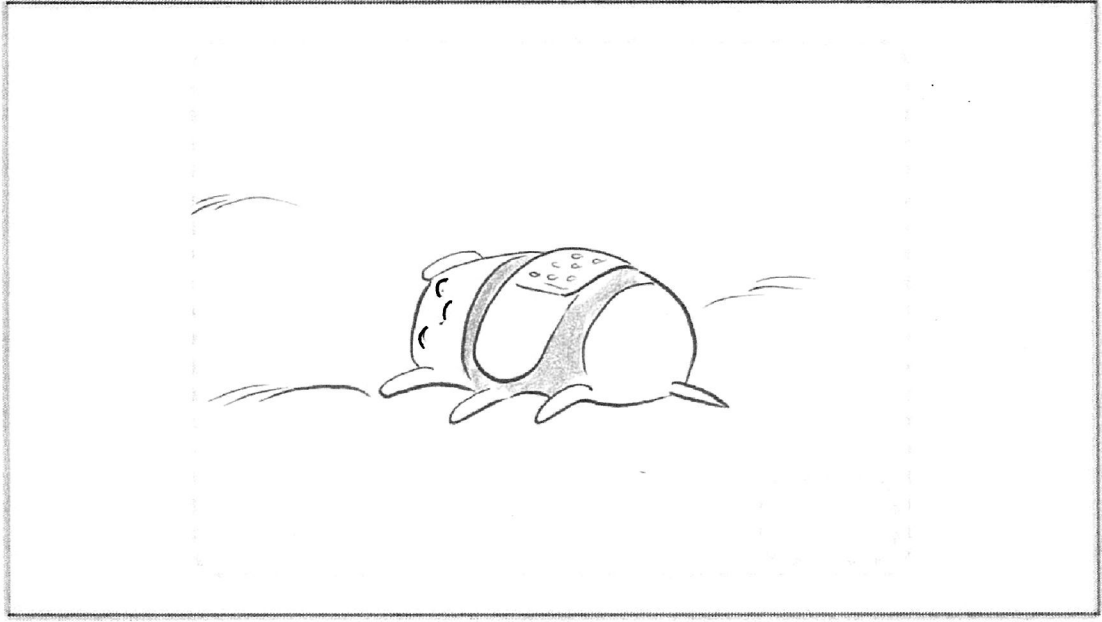


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Sc. 103 Pnl. A Bg. day night



Sc. 104 Pnl. A Bg. day night



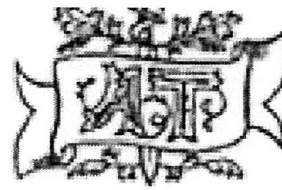
Dialog:	
Action:	B. LYING ON EXAM TABLE (FAKING INJURY) - BREEZY WEARS GIANT BANDAID.
Timing:	

EPISODE # 1025-165

Production :

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ADVENTURE TIME



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Sc. 104

Pnl. B

Bg.

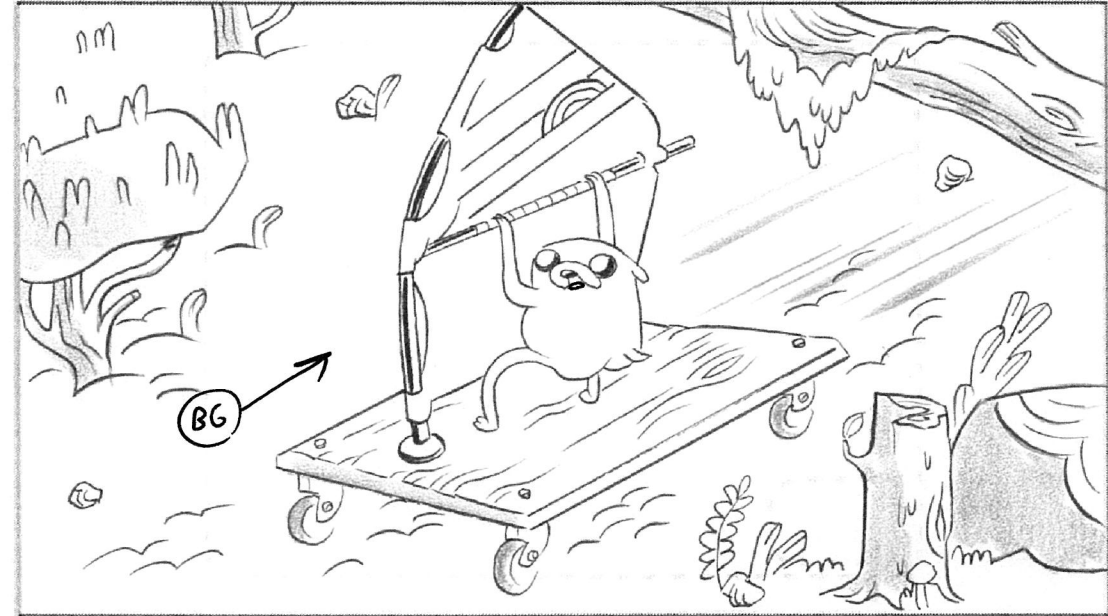
day night

Sc. 105

Pnl. A

Bg.

day night



<p>Dialog:</p> <div style="display: flex; justify-content: space-between; align-items: center;"> <div style="text-align: center;"> <p>WIPE</p> </div> <div> <p>J: UH-UH-UH-UH-UH (AS IF ROLLING DOWN A WASH-BOARD DIRT ROAD)</p> </div> </div>
<p>Action:</p> <div style="display: flex; justify-content: space-between;"> <p>B. GIVES THUMBS UP. (END MONTAGE)</p> <p>- J. RIDES LANDSURFER.</p> </div>
<p>Timing:</p>

EPISODE # 1025-165

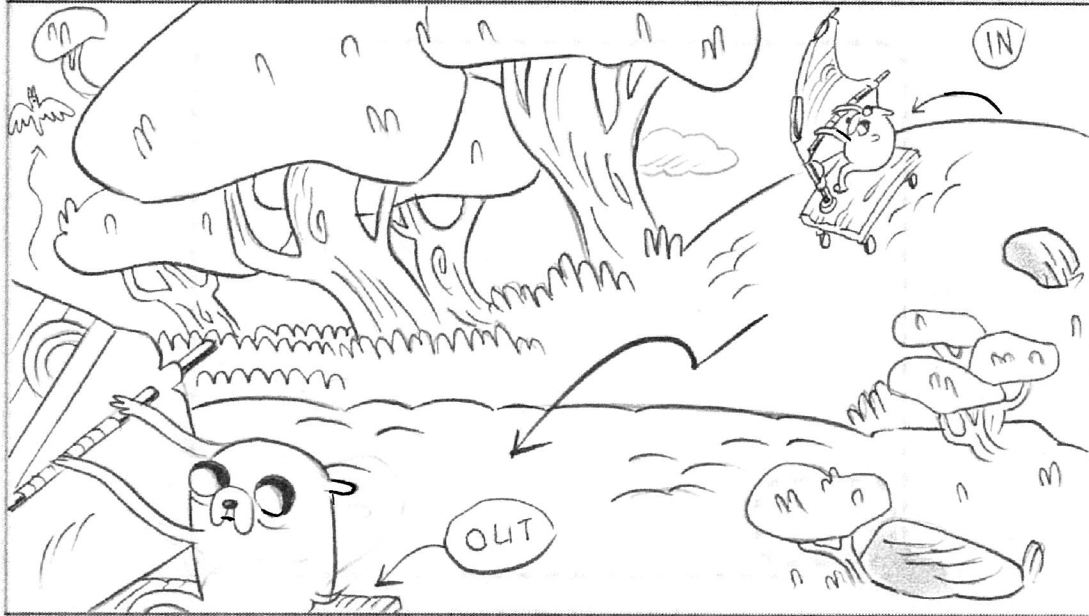
Production :

ADVENTURE TIME



Page 107

Sc. 106 Pnl. A Bg. day night



Sc. 107 Pnl. A Bg. day night



Dialog:

Action:

- J. RIDES ON/S DOWN HILLS AND OFF/S

- BACK AT TREEHOUSE. LOTS OF

BEACH BIKINI BABES HANGING OUT.

- J. RIDES ON/S.

Timing:

1025-165

EPISODE #

Production :

ADVENTURE TIME



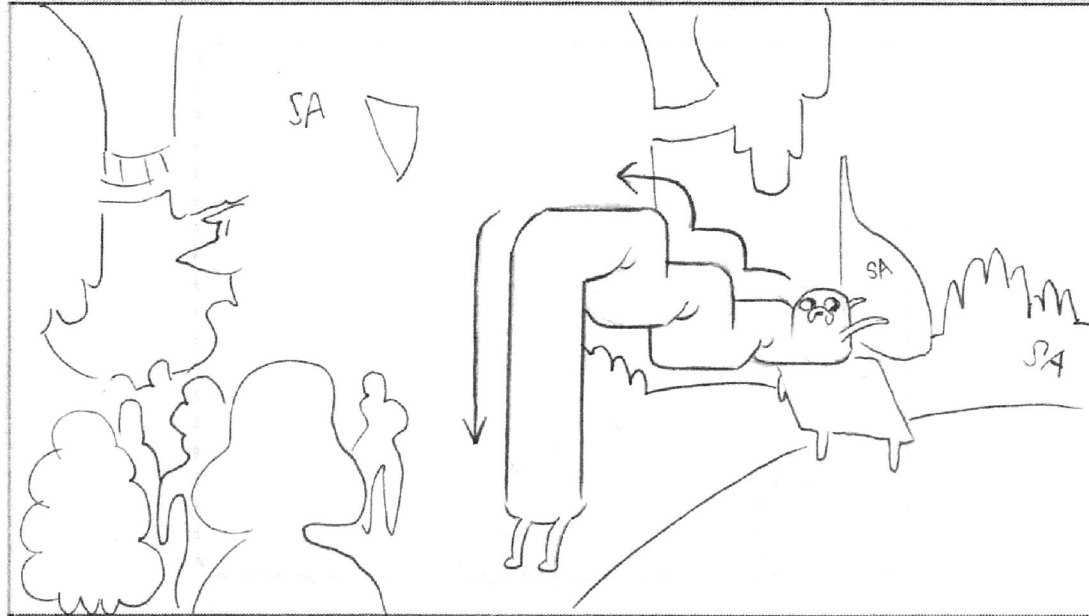
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Sc. 107

Pnl. B

Bg.

day night

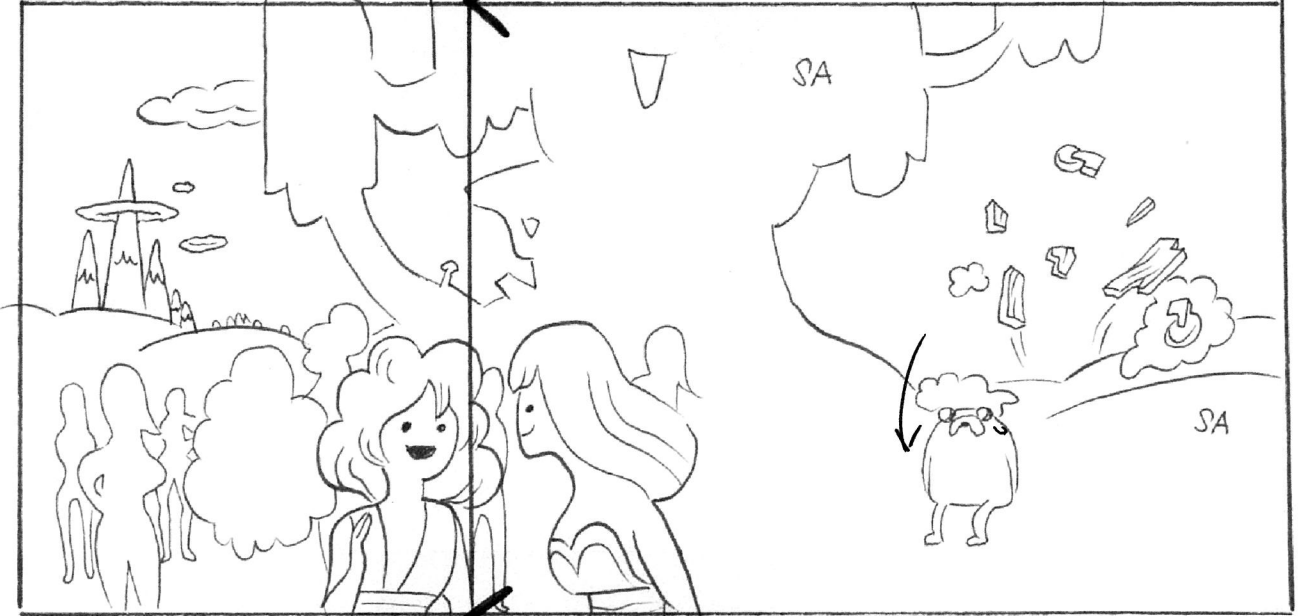


Sc. 107

Pnl. C

Bg.

day night



Dialog:

STOP

PAN

START

Action:

J. STRETCHES OFF WINDSURFER.

SFX: CRASH!

- WINDSURFER CRASHES TO
PIECES OVER HILL.

Timing:

- J. RETRACTS BODY.
- ADJ. W/ JAKE.

Production :

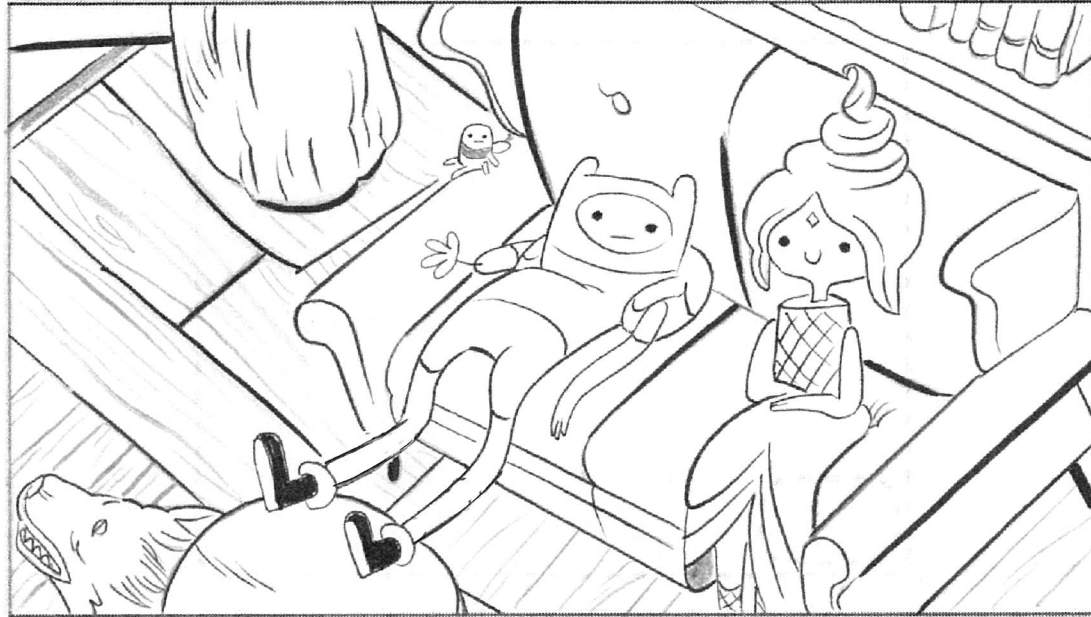
1025-165

ADVENTURE TIME

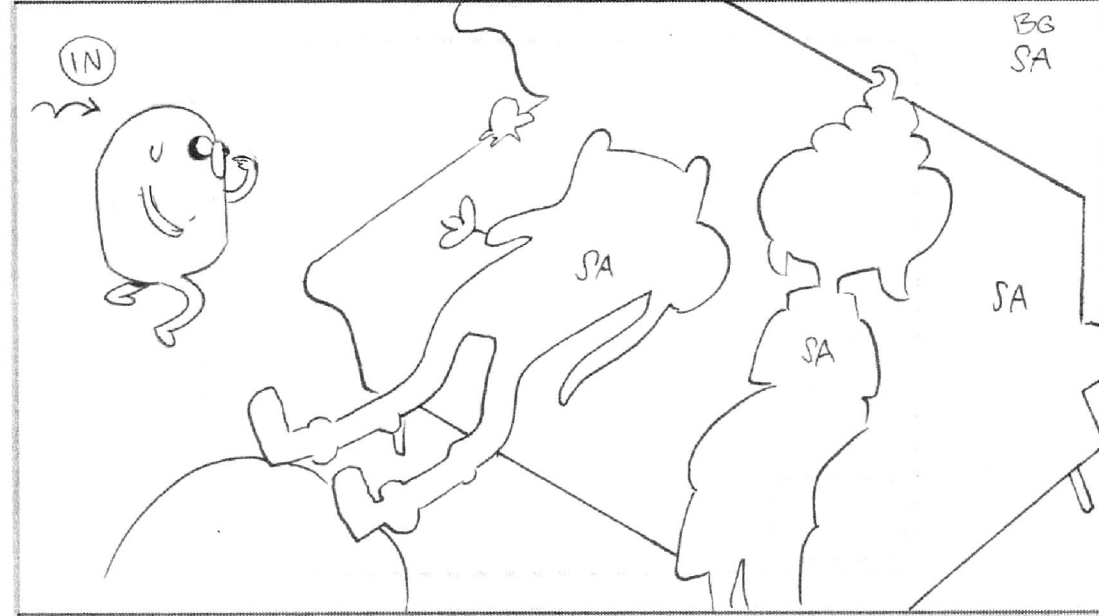


Page 109

Sc. 108 Pnl. A Bg. day night



Sc. 108 Pnl. B Bg. day night



Dialog:

J: FINN?

Action:

- INT. TREEHOUSE
- FINN SITS NEXT TO FROZEN YOGURT PRINCESS.

- J. WALKS ON/S

Timing:

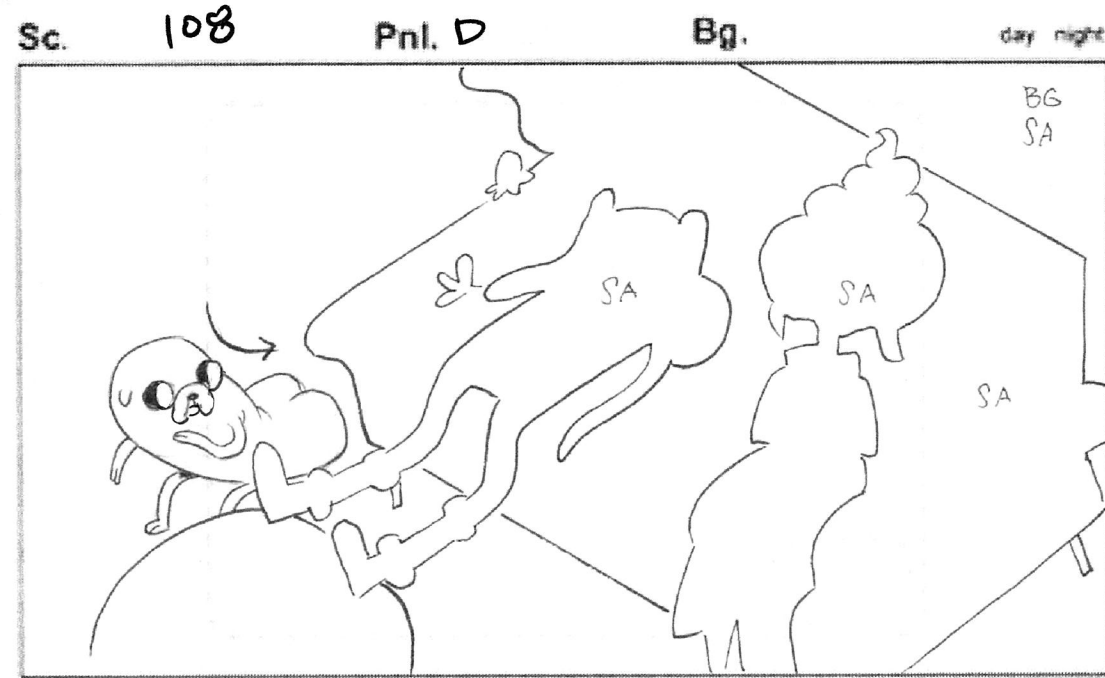
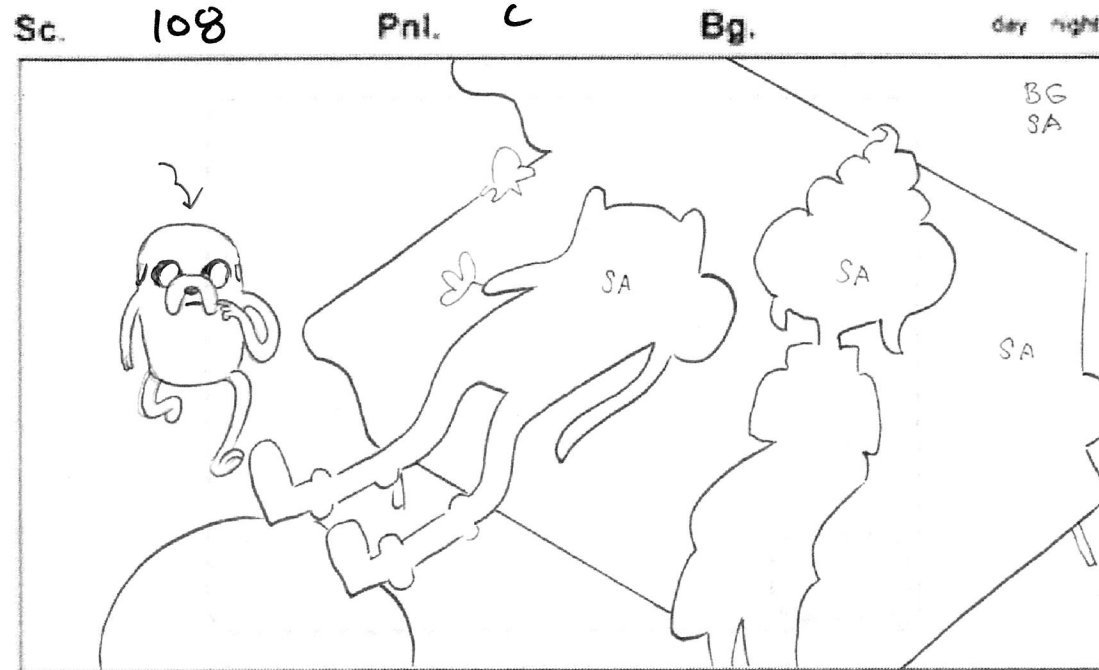
EPISODE # 1025-165

Production :

ADVENTURE TIME



Page 110



Dialog:

J: OH, MAN. YOU'RE TOTALLY
— ZONKED.

Action:

- J. STRETCHES OUT BUTT.

Timing:

EPISODE # 1025-165

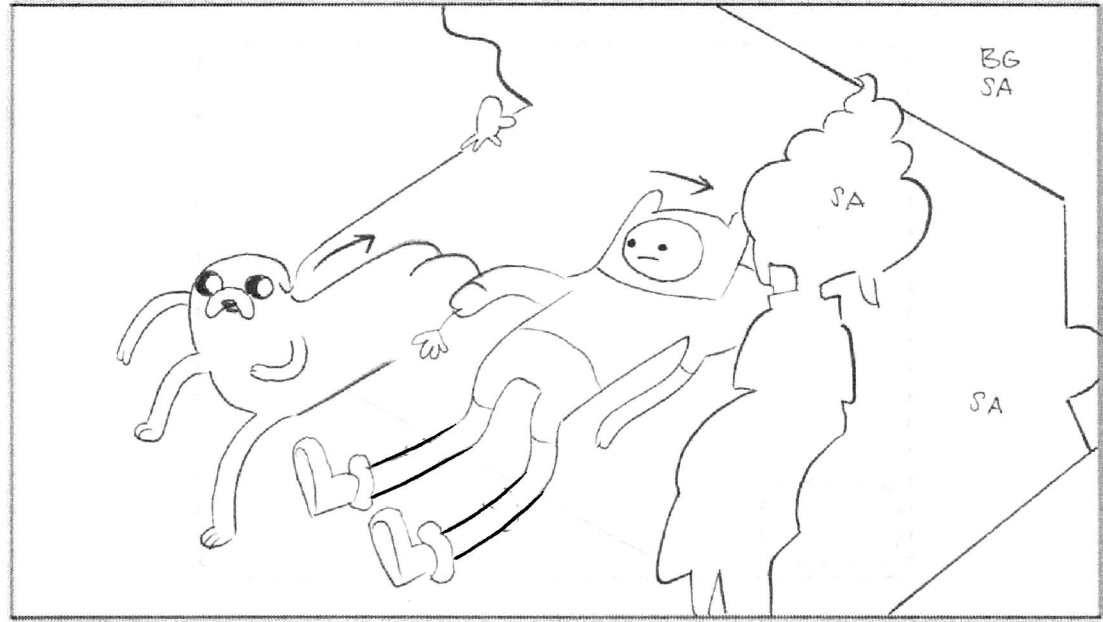
Production :

ADVENTURE TIME

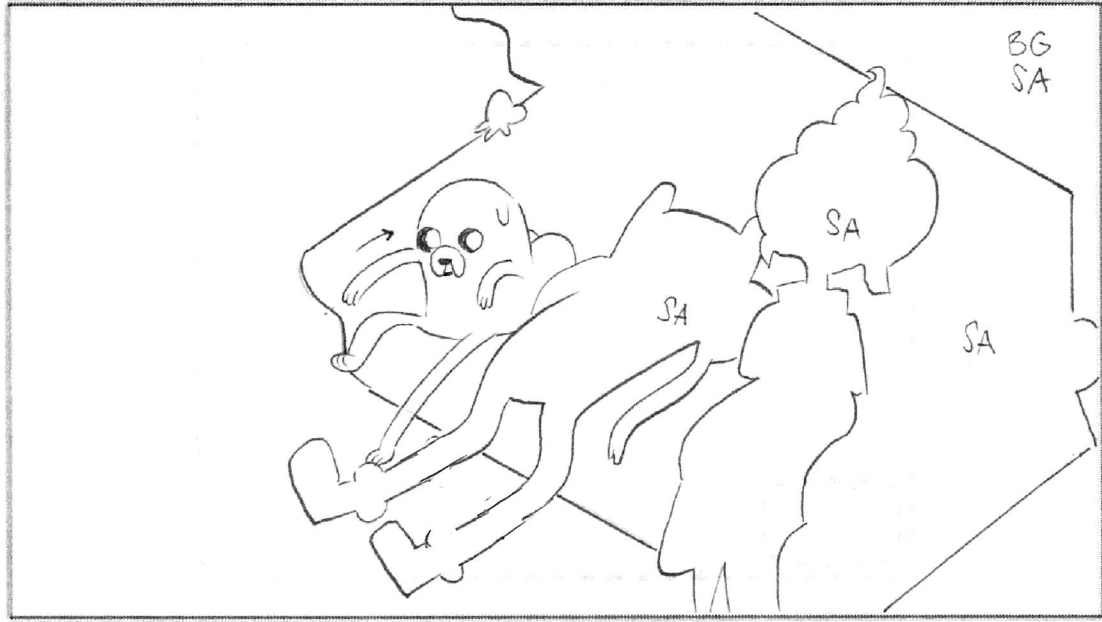


Page 111

Sc. 108 Pnl. E Bg. day night



Sc. 108 Pnl. F Bg. day night



Dialog:
Action:
Timing:

EPISODE # 1025-165

Production :

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ADVENTURE TIME

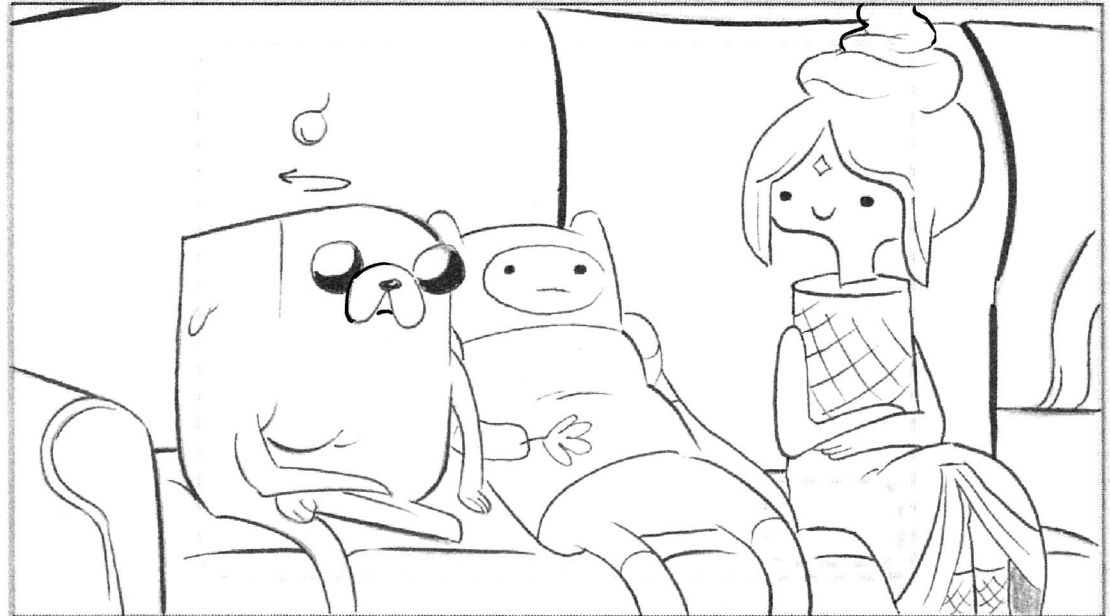


Page 112

Sc. 108 Pnl. G Bg. day night



Sc. 109 Pnl. A Bg. day night



Dialog:

J: HEH - HEH.

Sfx: * STRETCH *

Action:

- J. TURNS HEAD TO BE MORE "CUBE-Y"

Timing:

EPISODE # 1025-165

Production :

ADVENTURE TIME



Page 113

Sc. 110

Pnl. A

Bg.

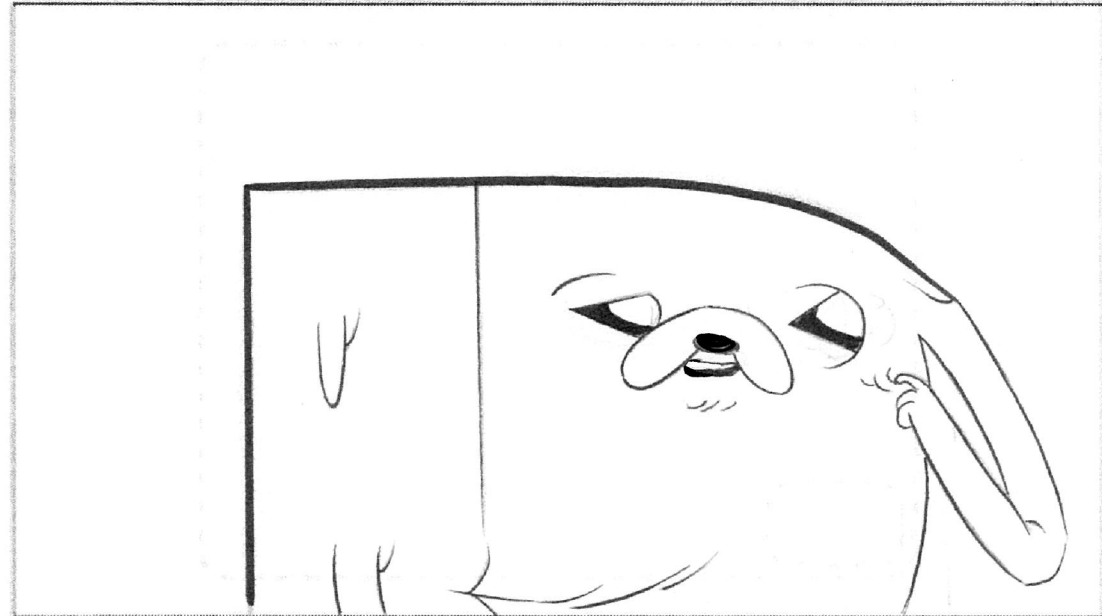
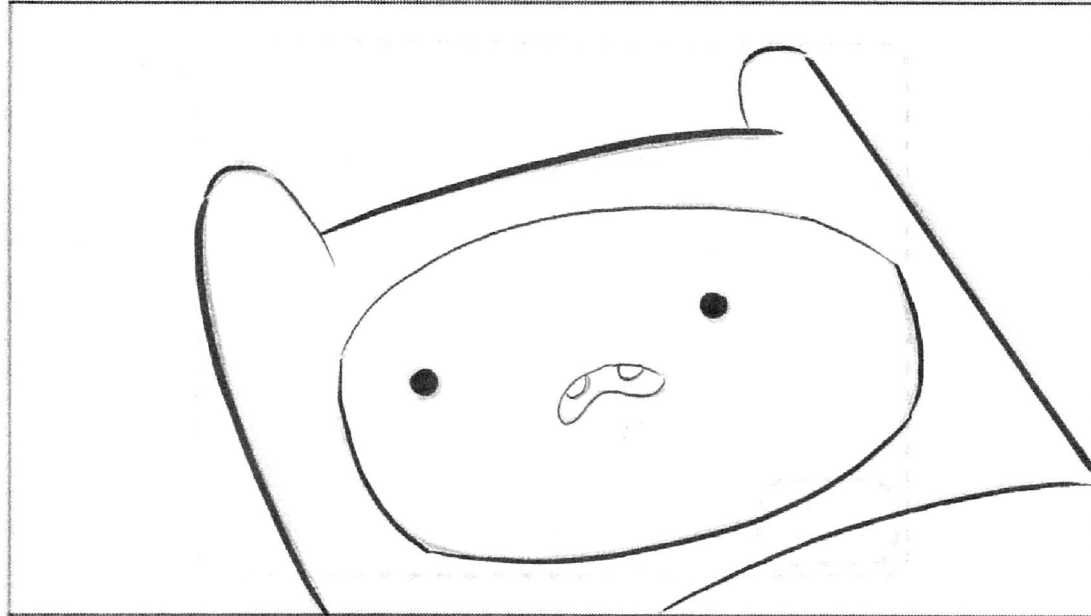
day night

Sc. 111

Pnl. A

Bg.

day night



Dialog:

F: WHAT'S UP WITH YOUR HEAD?
IT'S ALL SQUARE.

J: EH, I'M TRYING SOMETHING
NEW.

Action:

- J. SCRATCHES CHEEK.

Timing:

1025-165

EPISODE #

Production :

ADVENTURE TIME



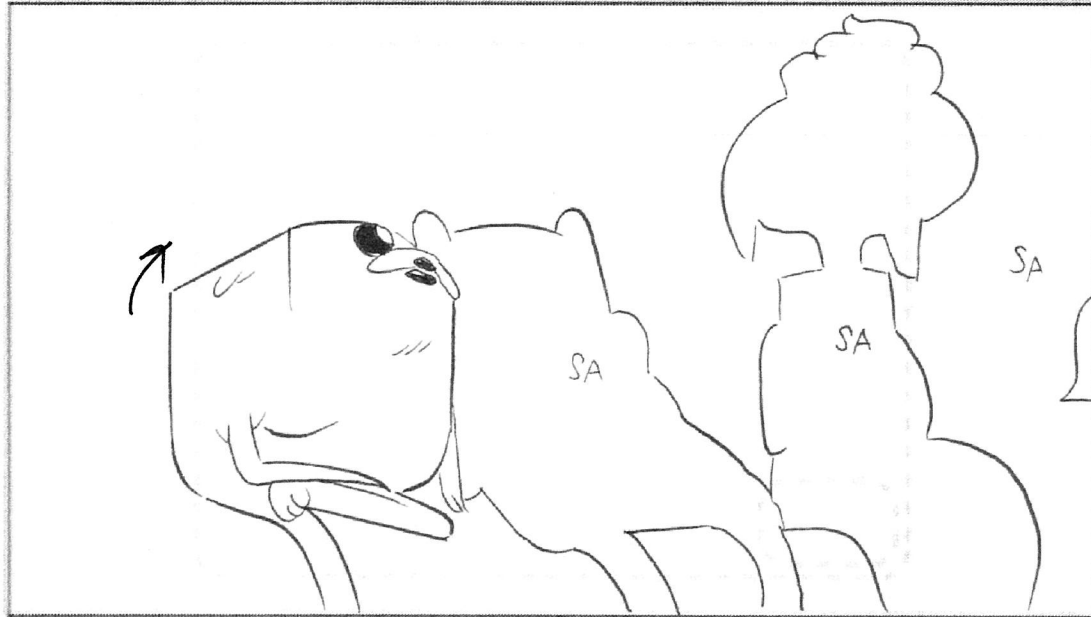
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Sc. 112

Pnl. A

Bg.

day night

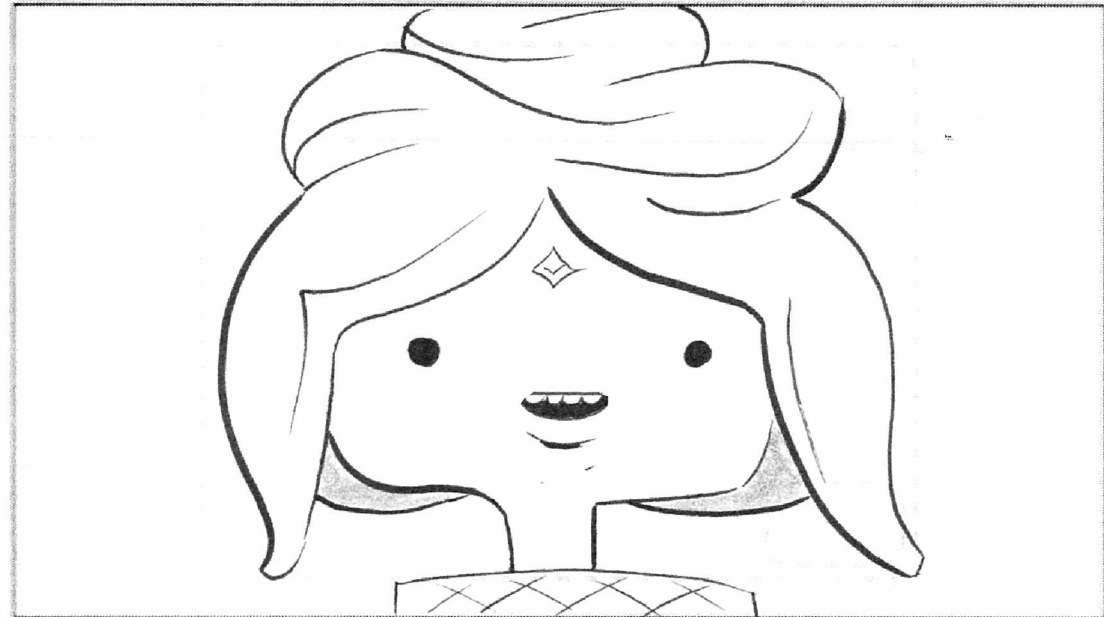


Sc. 113

Pnl. A

Bg.

day night



Dialog:

J: HEY. HOW'S IT GOING, MISS...?

FYP: FROZEN YOGURT PRINCESS.

Action:

- J LOOKS OVER AT FYP.

Timing:

EPISODE # 1025-165

Production :

ADVENTURE TIME



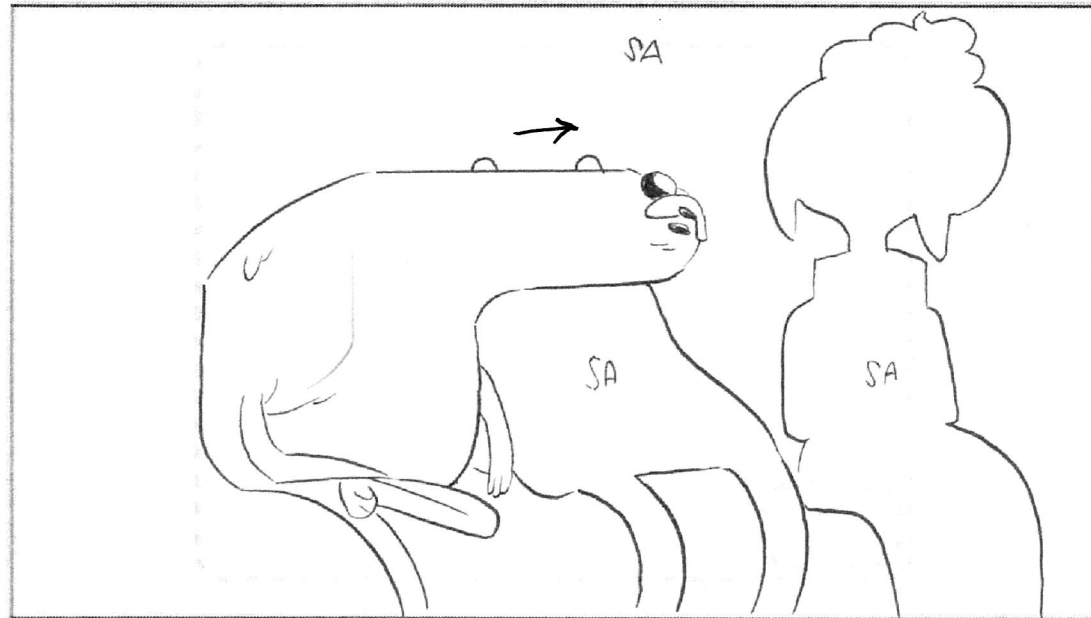
Page 11.5

Sc. 114

Pnl. A

Bg.

day night

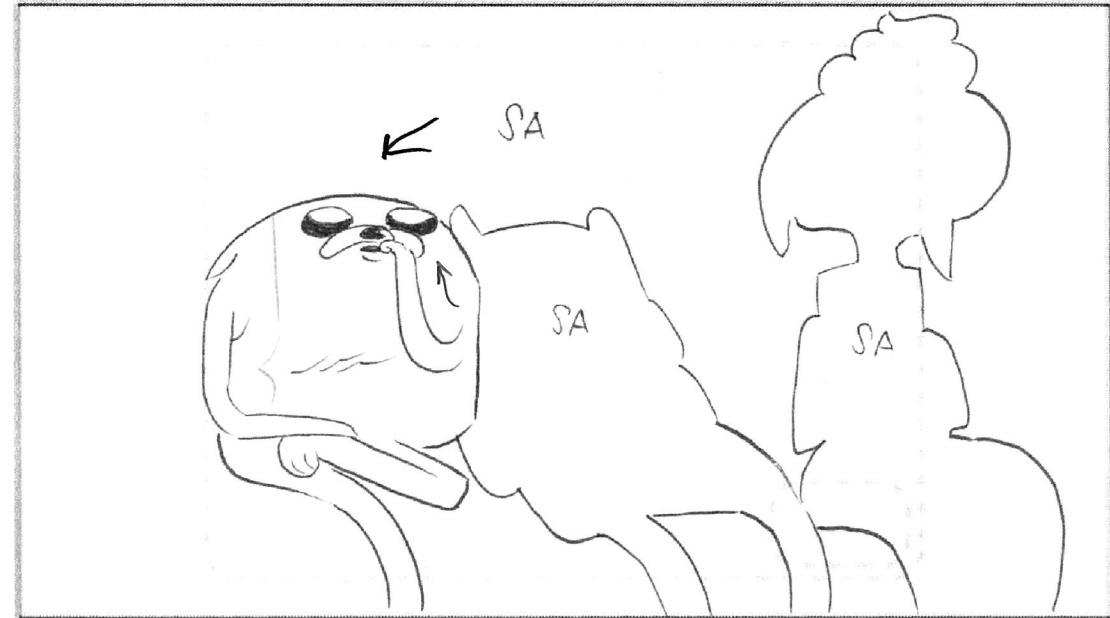


Sc. 114

Pnl. B

Bg.

day night



Dialog:

J: WHOA. YOU'RE A DEAD RINGER
— FOR FLAME PRINCESS...

Action:

- J. STRETCHES CLOSER

Timing:

J: WITH A SMIDGE OF PRINCESS BUBBLE-
GUM MIXED IN.

- J. RETRACTS HEAD.

- J. PITS FINGER ON NOSE.

EPISODE #

1025-165

Production :

ADVENTURE TIME



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Sc. 114 Pnl. C Bg. day night



Sc. 115 Pnl. A Bg. day night



Dialog:

J: GUESS YOU'RE STILL HUNG UP
ON BOTH OF 'EM, BRO.

Action:

- BREEZY FLIES UPWARD.

Timing:

EPISODE # 1025-165

Production :

ADVENTURE TIME



Page 117

Sc. 115

Pnl. B

Bg.

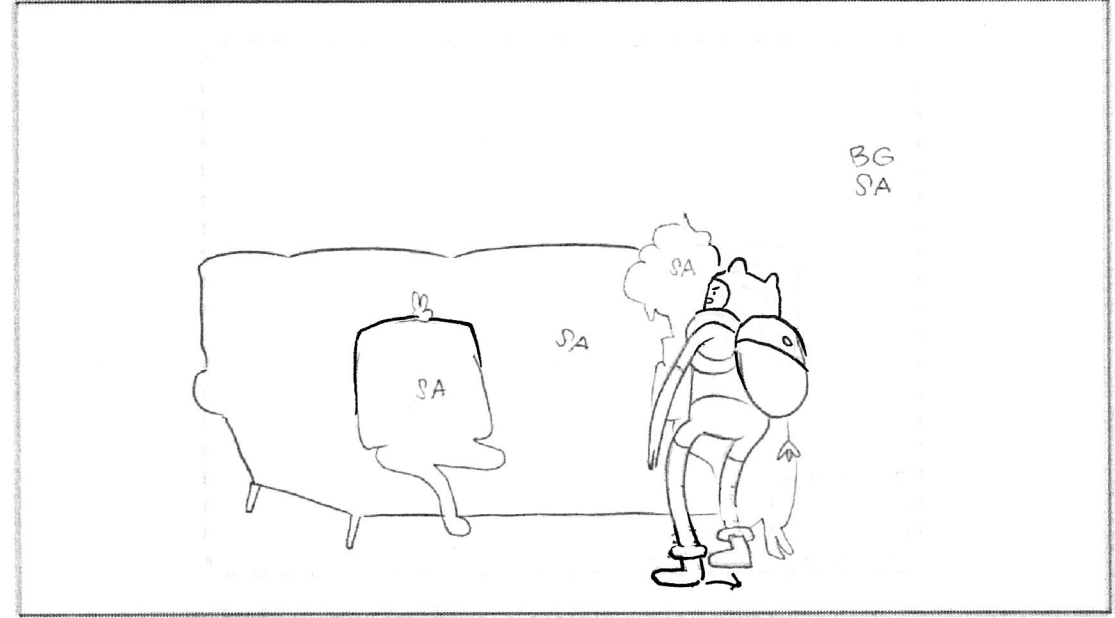
day night

Sc. 115

Pnl. C

Bg.

day night



Dialog:

F: I AIN'T HUNG UP ON NOBODY!

F: NOBODY.

Action:

- BREEZY LANDS ON JAKE'S HEAD.
- F. KNOCKS OVER TABLE.

- F. TURNS.

Timing:

EPISODE #

1025-165

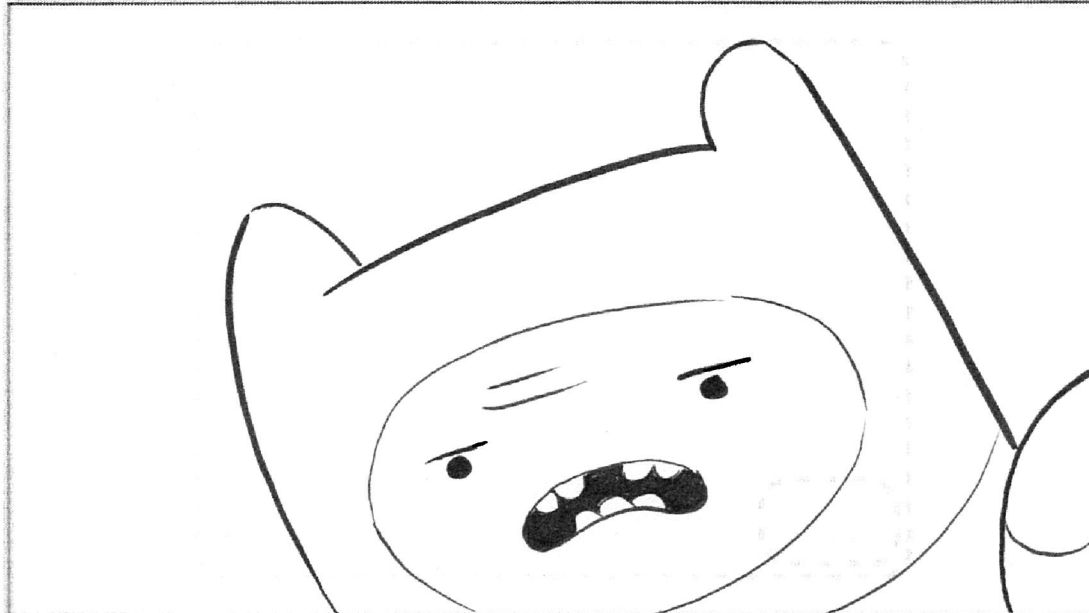
Production :

ADVENTURE TIME

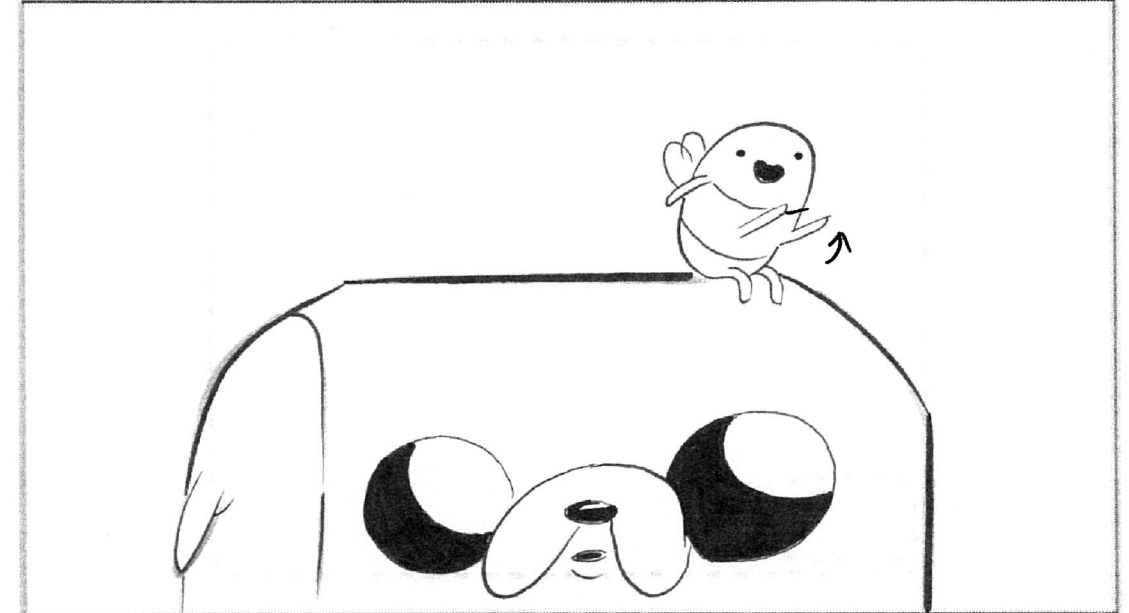


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Sc. 116 Pnl. A Bg. day night



Sc. 117 Pnl. A Bg. day night



<p>Dialog:</p> <p><u>F</u>: BREEZY, LET'S GET OUTTA HERE.</p>		<p>B: OKAY!</p>
<p>Action:</p>		
<p>Timing:</p>		

EPISODE # 1025-165

Production :

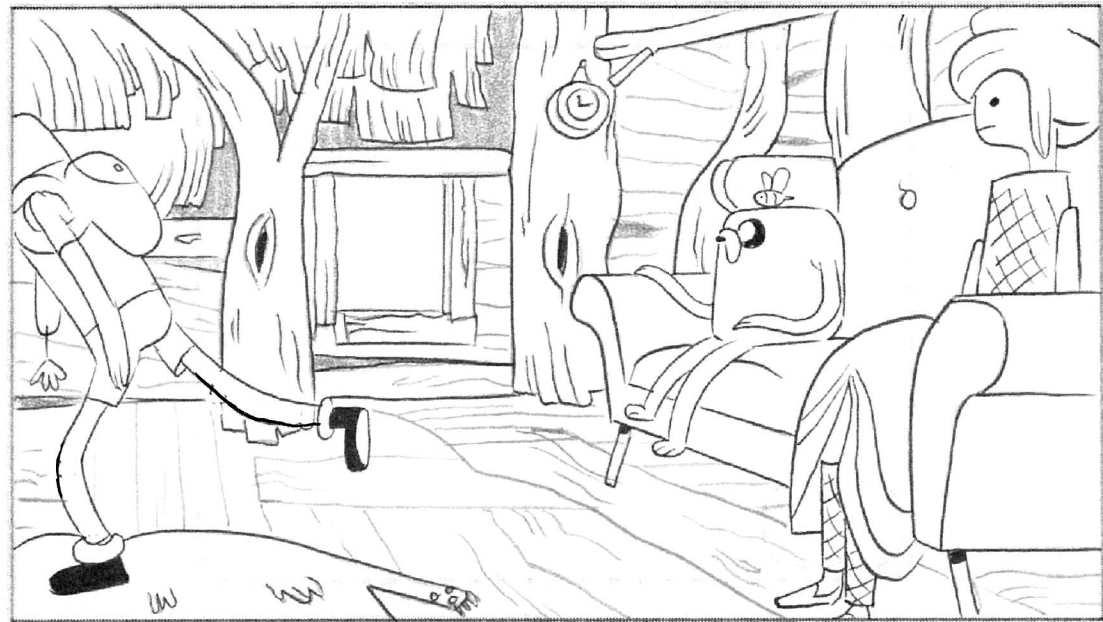
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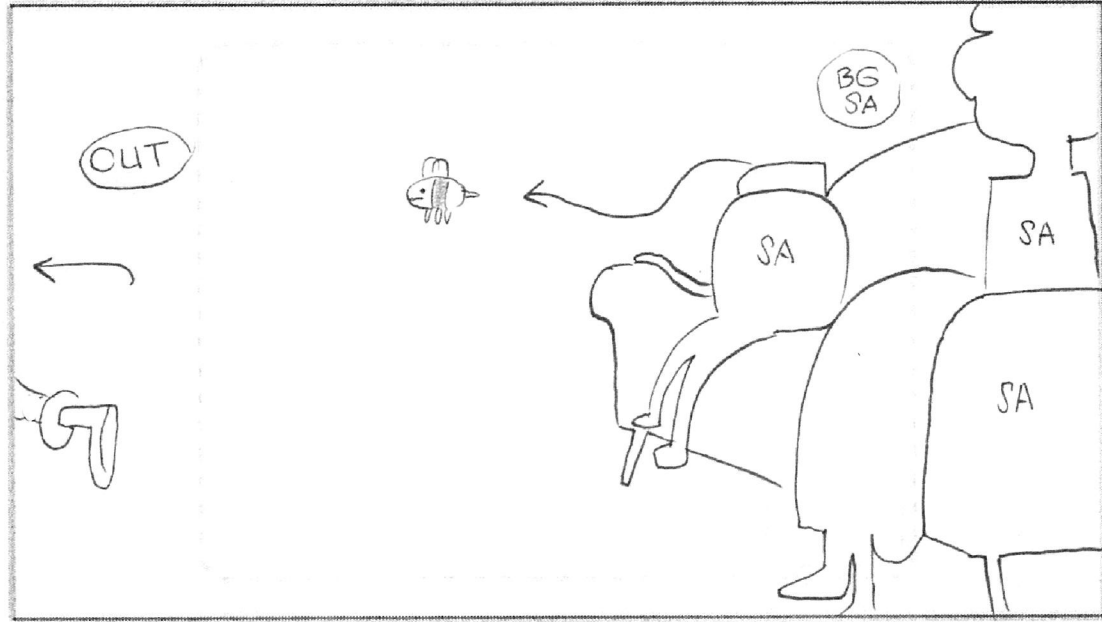


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Sc. 118 Pnl. A Bg. day night



Sc. 118 Pnl. B Bg. day night

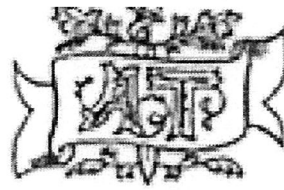


Dialog:	
Action:	-F. WALKS OFF/S. -BREEZY FLIES AFTER FINN.
Timings:	

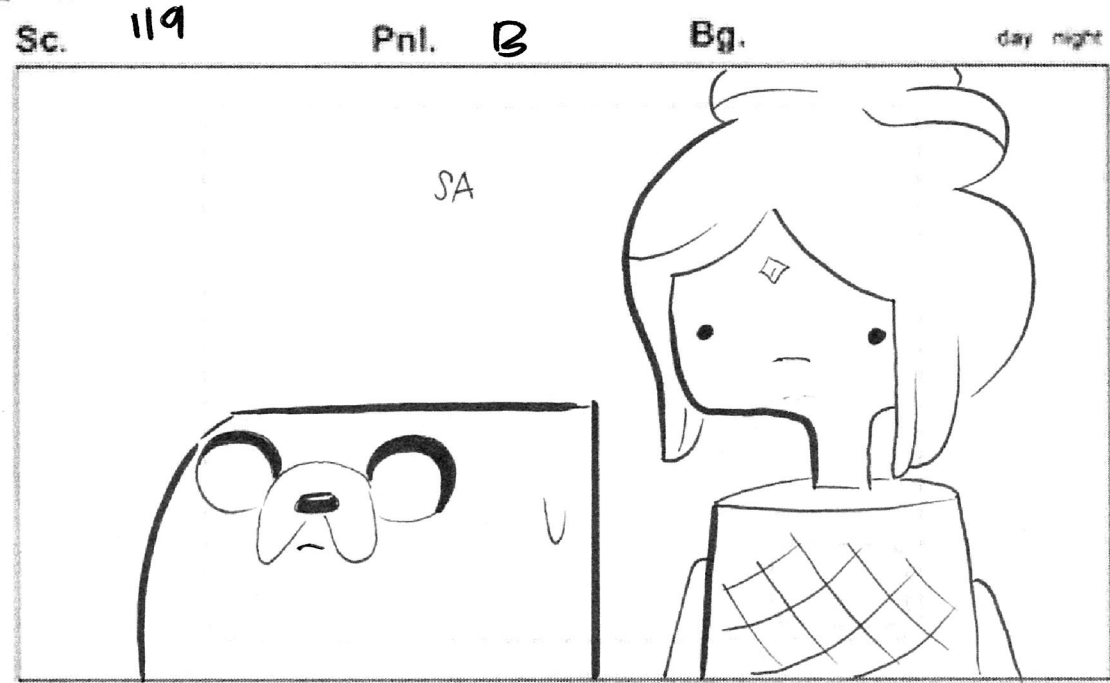
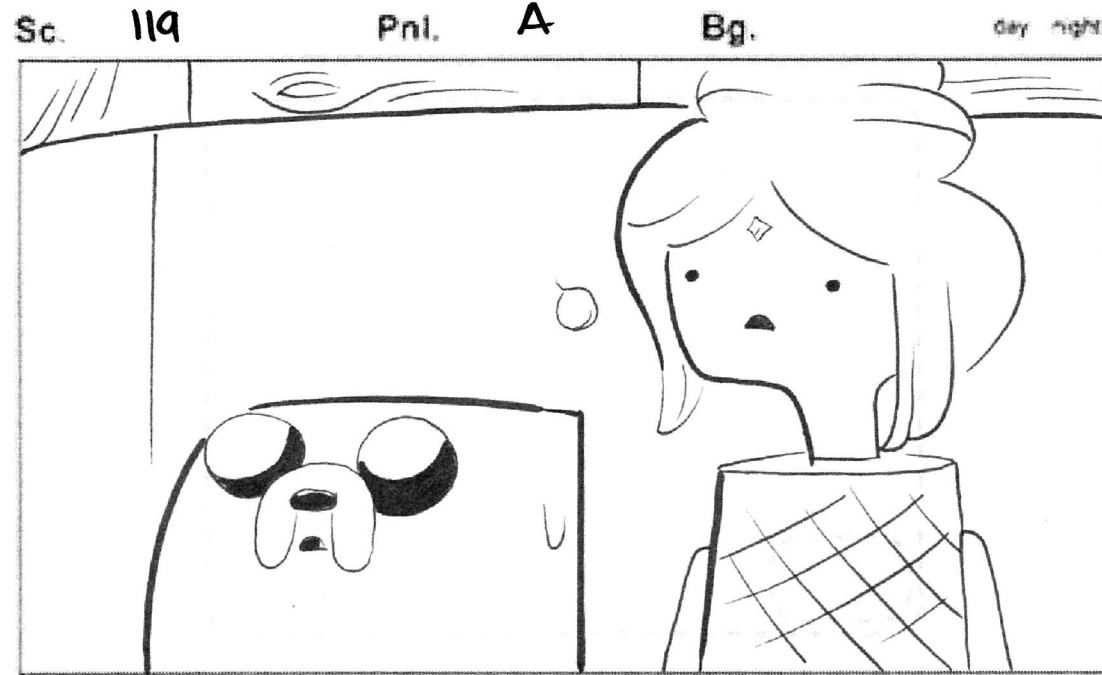
EPISODE # 1025-165

Production :

ADVENTURE TIME



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Dialog:

SFX: DOOR SLAMS

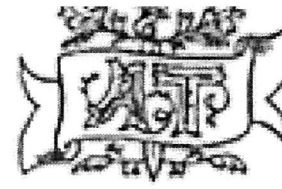
Action:

Timing:

EPISODE # 1025-165

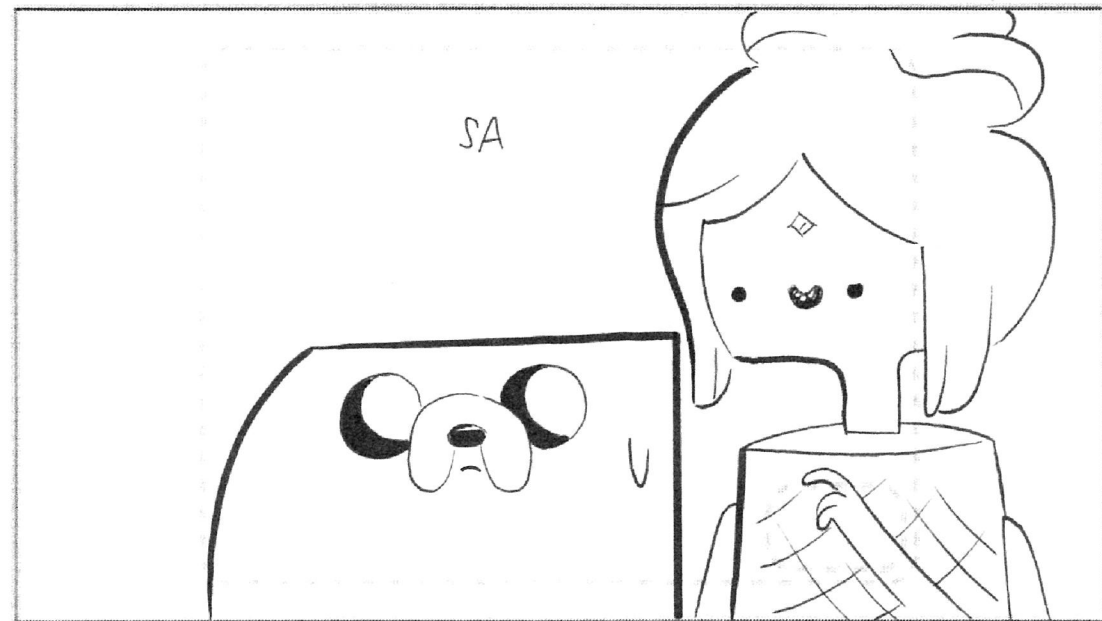
Production :

ADVENTURE TIME

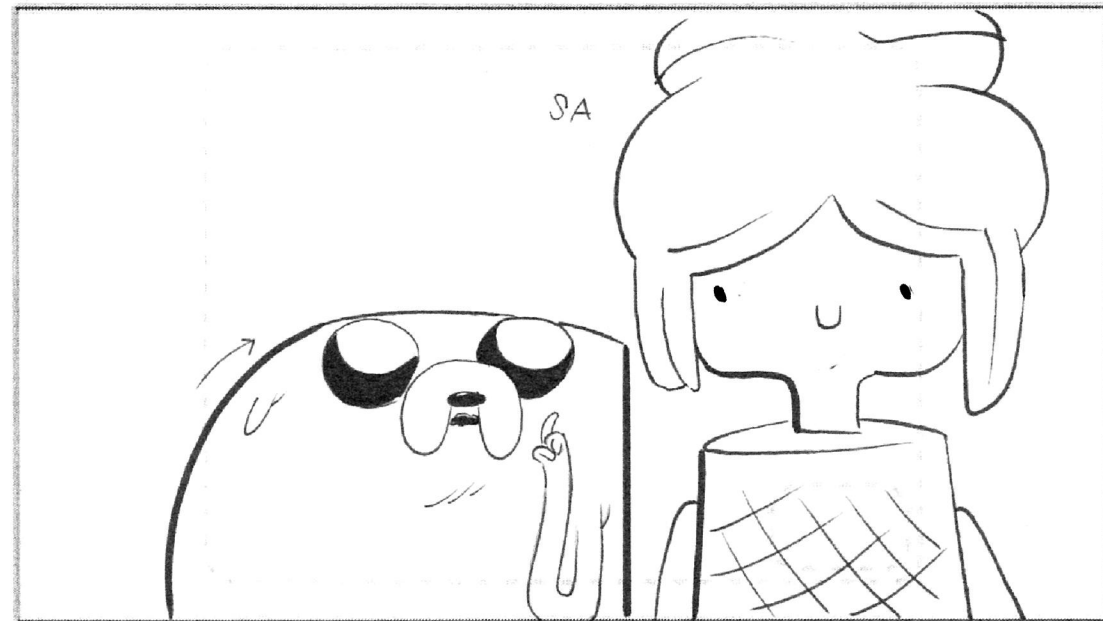


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Sc. 119 Pnl. C Bg. day night



Sc. 119 Pnl. D Bg. day night



Dialog:	FYP: I LIKE YOUR SQUARE HEAD.	J: I LIKE YOUR HEAD, TOO.
Action:		
Timing:		

EPISODE # 1025-165

Production :

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ADVENTURE TIME



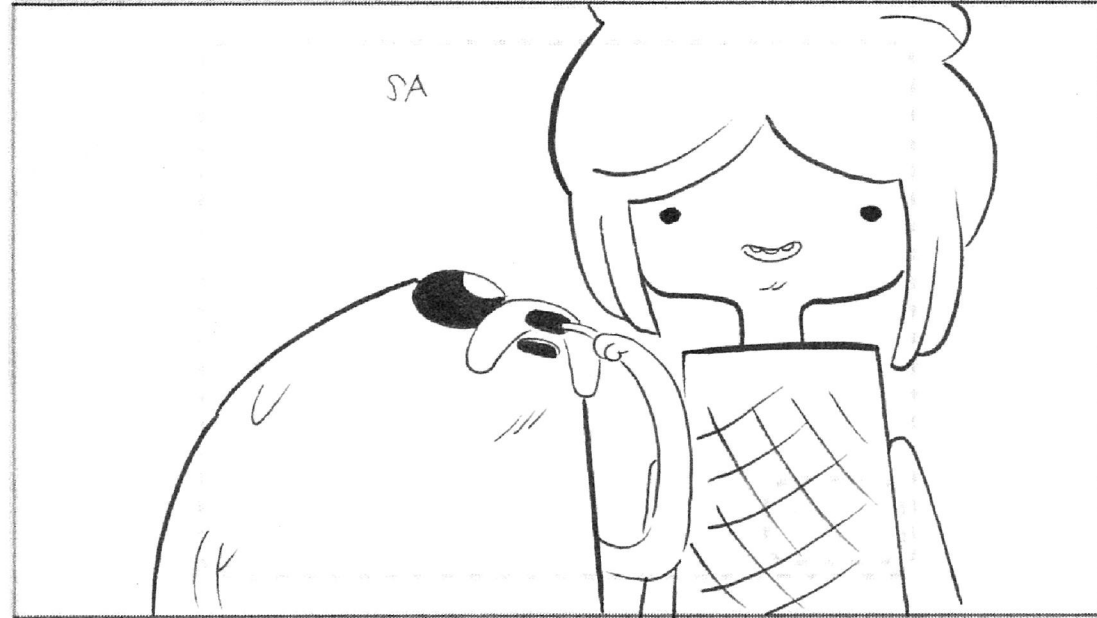
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Sc. 119

Pnl. E

Bg.

day night

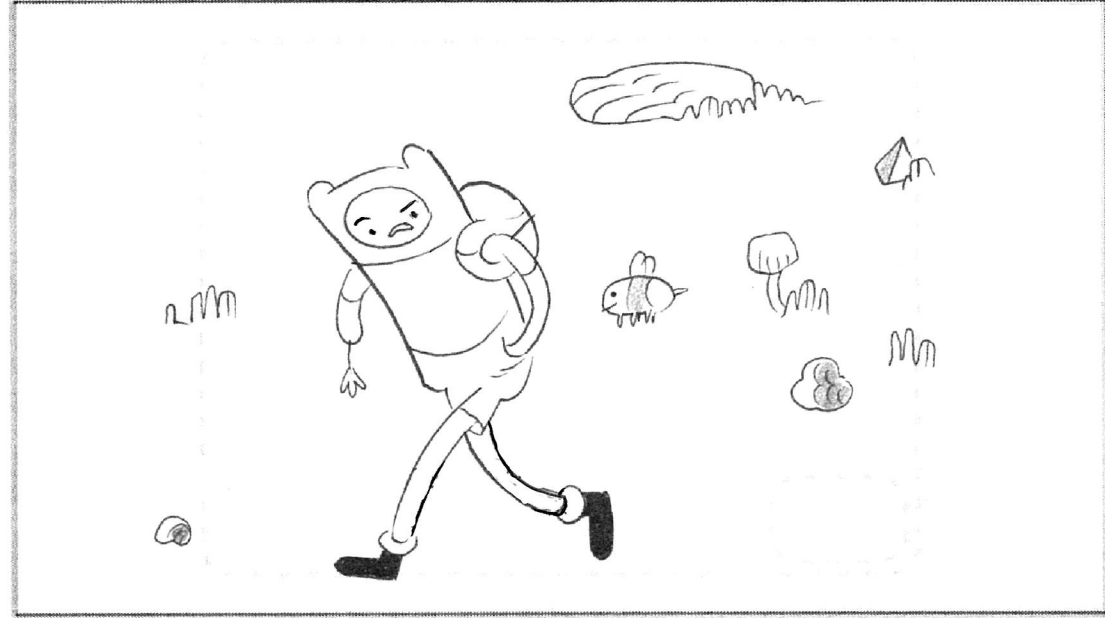


Sc. 120

Pnl. A

Bg.

day night



Dialog:

J: YOU EVER TEMPTED TO LICK
YOUR OWN HEAD OFF.?

FYP: HAHA. YEAH...

F: SHE DOESN'T LOOK ANYTHING
LIKE FLAME PRINCESS, DOES
SHE?

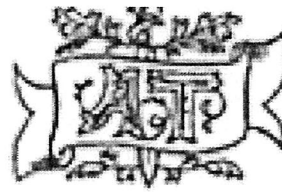
Action:

Timing:

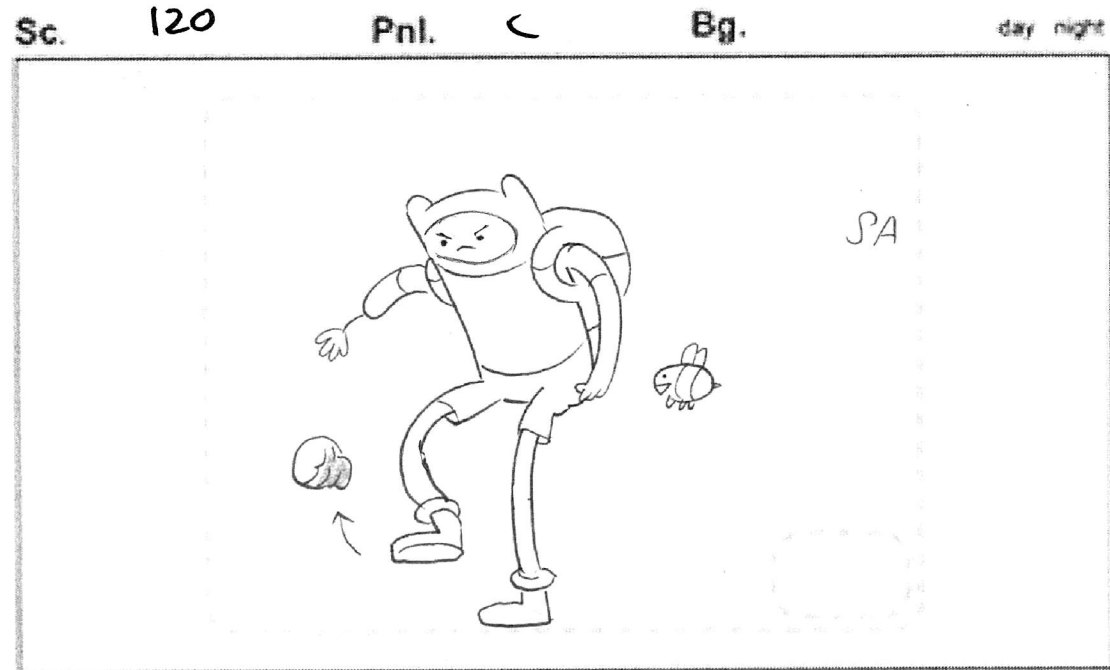
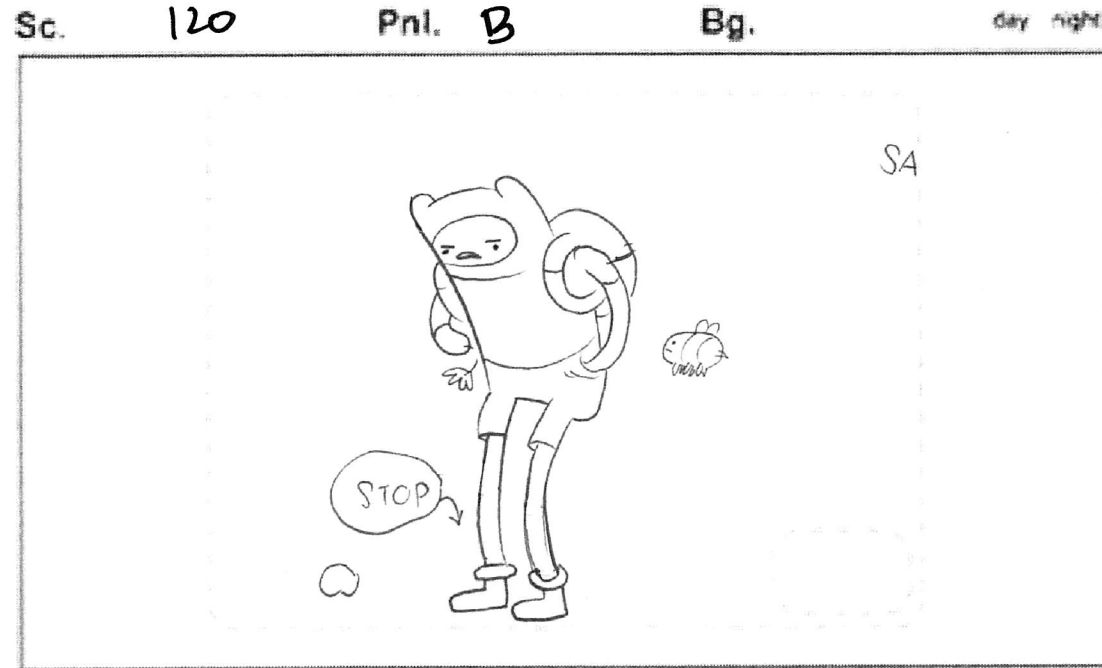
EPISODE # 1025-165

Production :

ADVENTURE TIME



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Dialog:

B: I DON'T KNOW WHO THAT IS.

SFX: *CHFF*

Action:

- F. KICKS ROCK.

Timing:

EPISODE # 1025-165

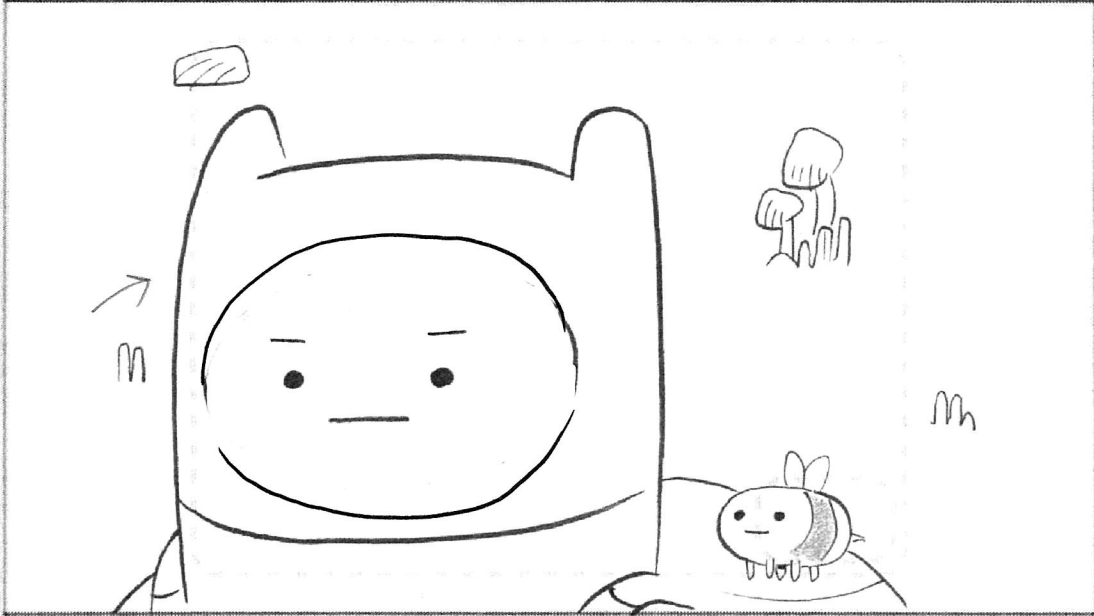
Production :

ADVENTURE TIME

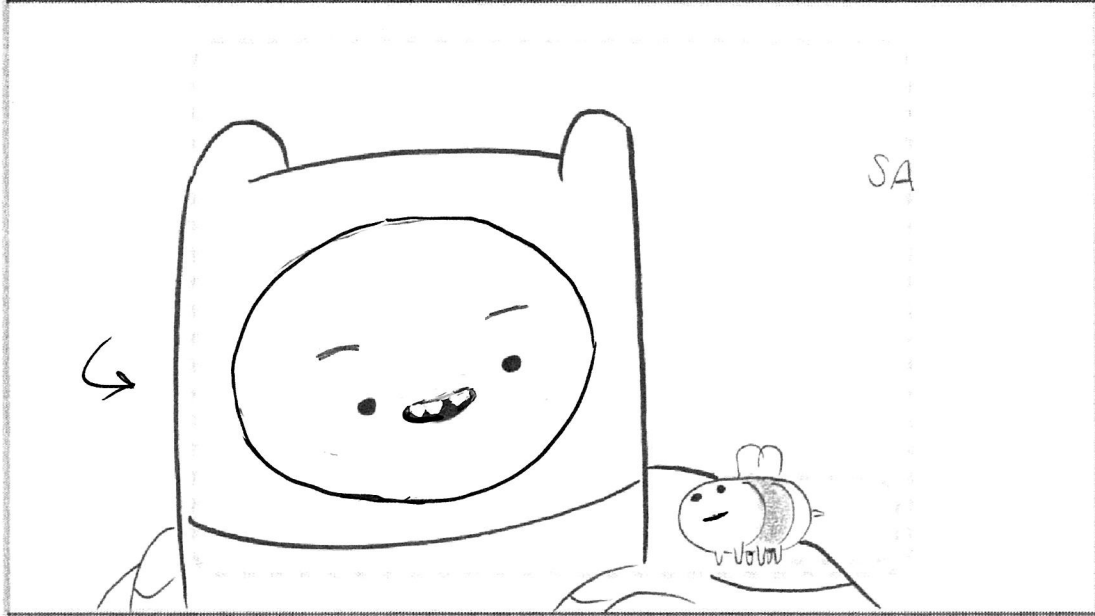


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Sc. 121 Pnl. A Bg. day night



Sc. 121 Pnl. B Bg. day night



Dialog:	F: EXACTLY!
Action:	- F. TURNS TOWARDS BREEZY.
Timing:	

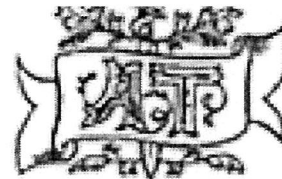
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EPISODE #

Production :

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ADVENTURE TIME



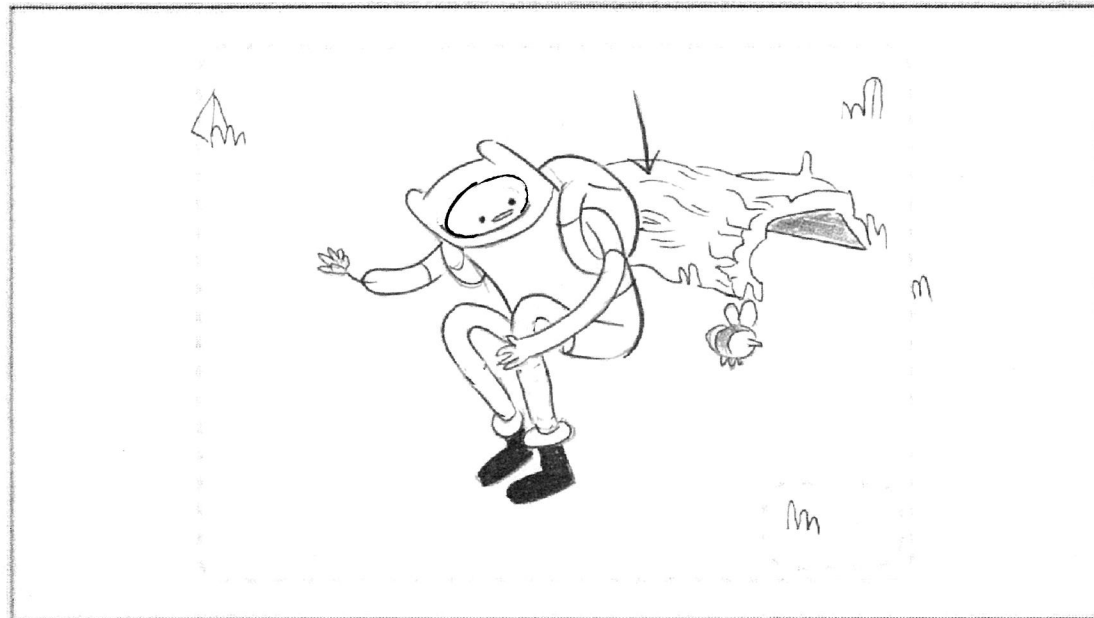
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Sc. 122

Pnl. A

Bg.

day night

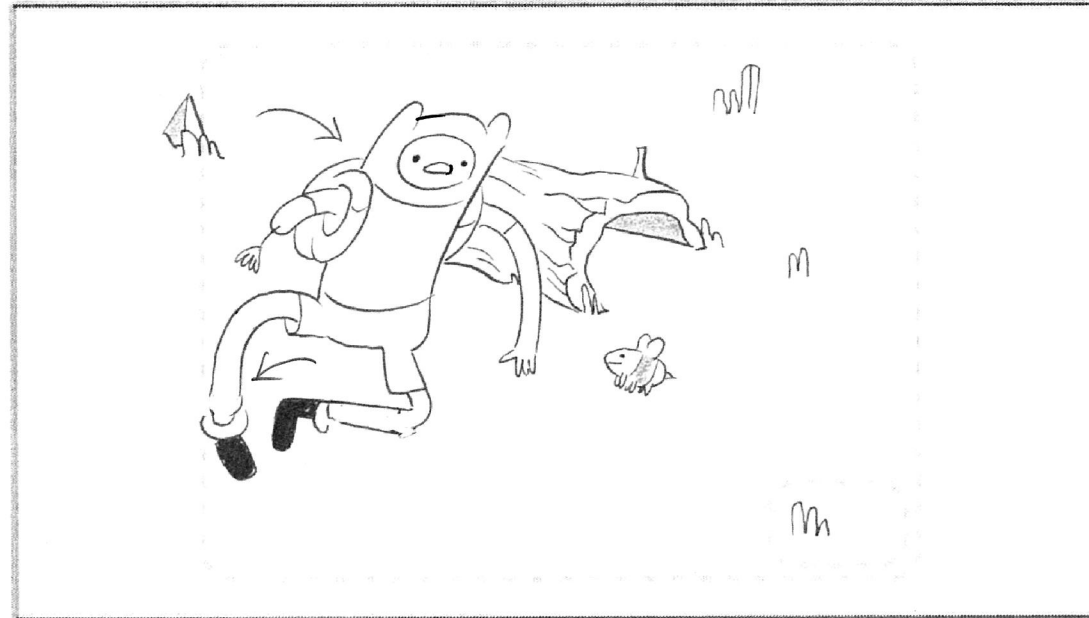


Sc. 122

Pnl. B

Bg.

day night



Dialog:

F: FOR ONCE I JUST WANT TO
DATE WITHOUT ALL THE BAGGAGE.
Y'KNOW?

Action:

- F. SITS DOWN.

Timing:

EPISODE # 1025-165

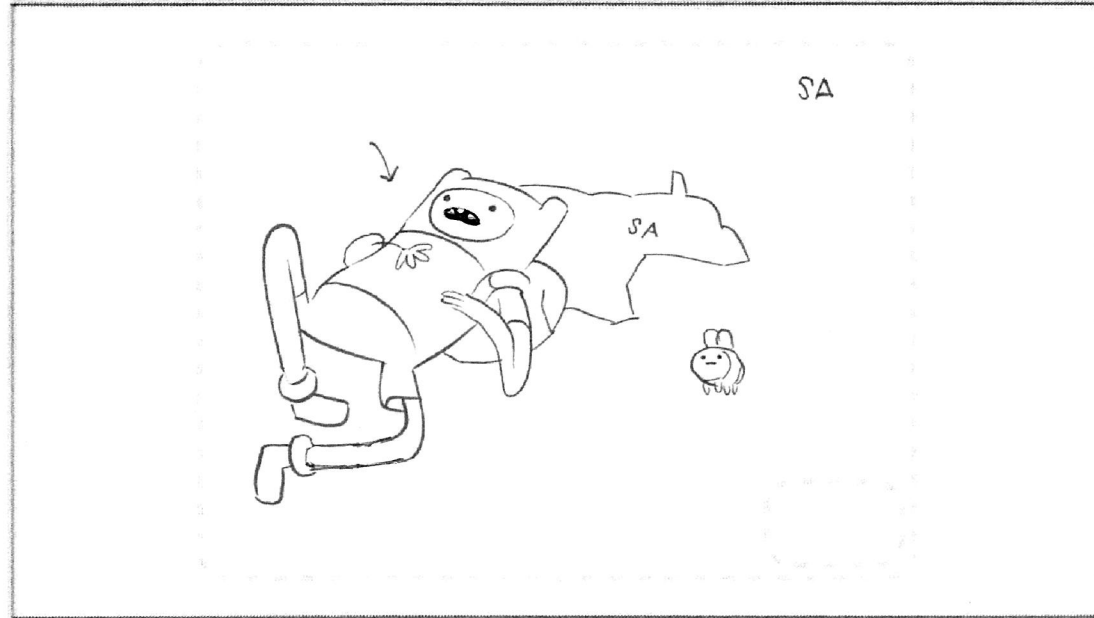
Production :

ADVENTURE TIME

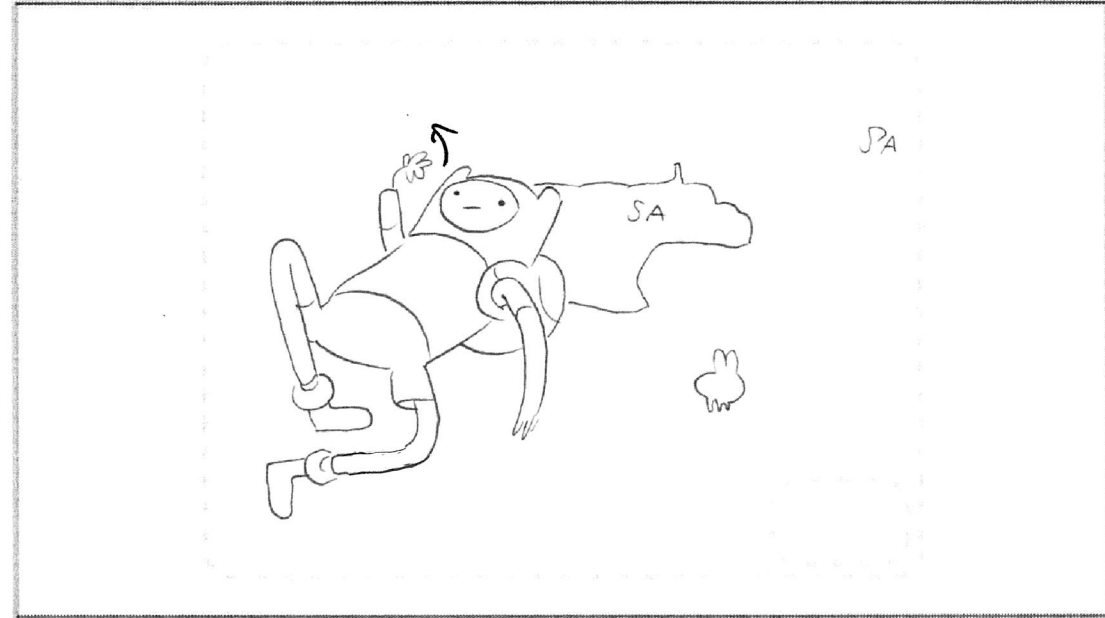


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Sc. 122 Pnl. C Bg. day night



Sc. 122 Pnl. D Bg. day night



Dialog:

F: I'M JUST TRYING TO
HAVE FUN. DOCTOR'S ORDERS...

Action:

- F. LIES DOWN ON LOG.

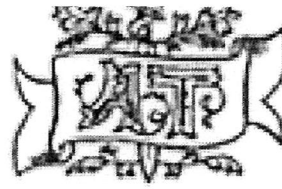
F. LOOKS AT FLOWER.

Timing:

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Production :

ADVENTURE TIME



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Sc. 122

Pnl. E

Bg.

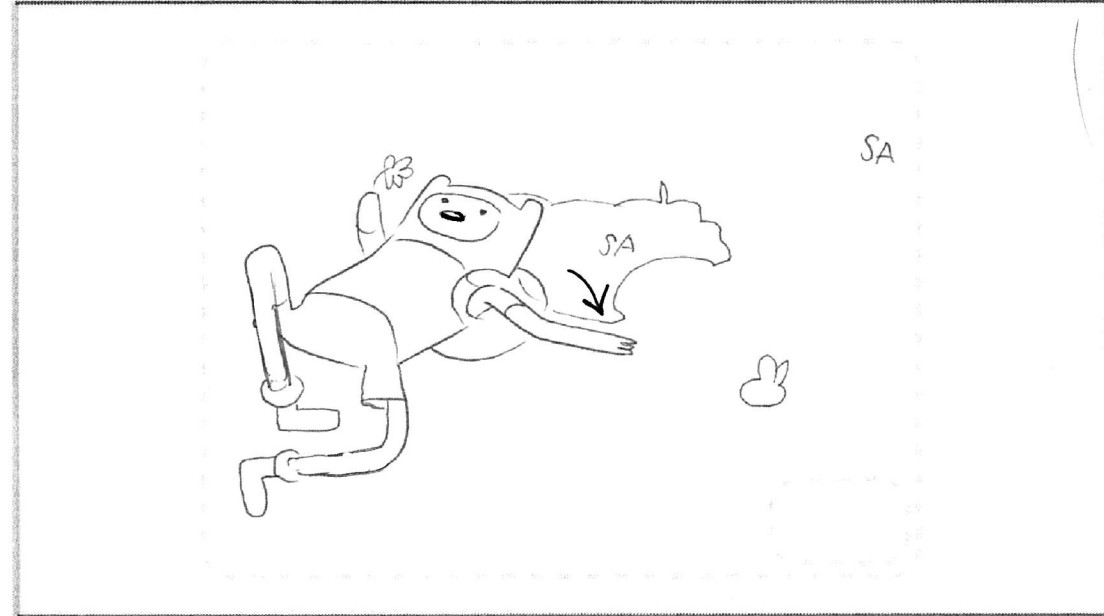
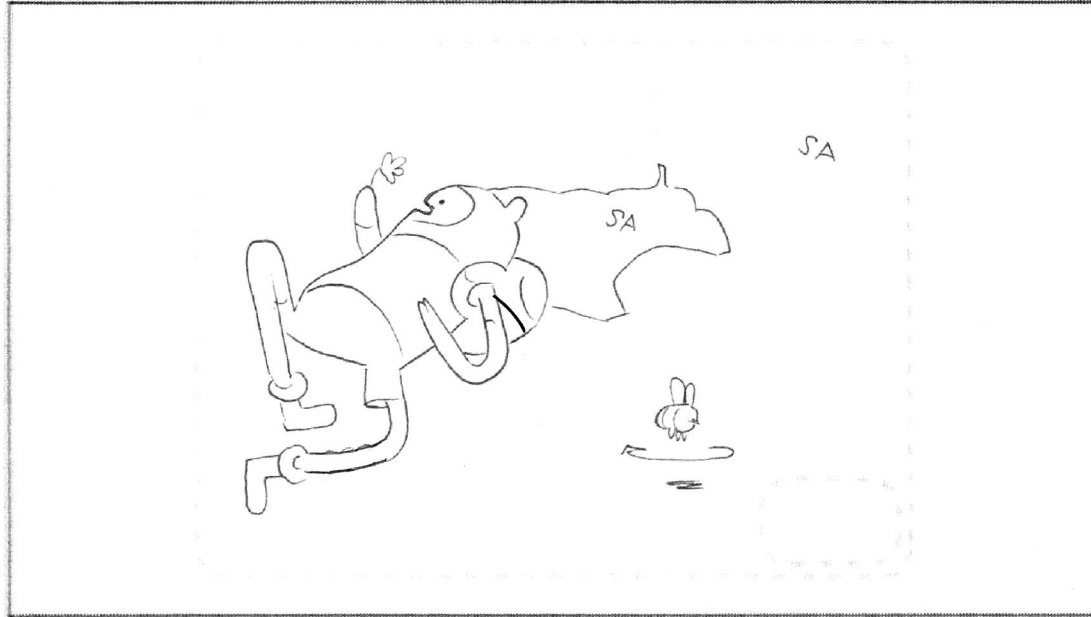
day night

Sc. 122

Pnl. F

Bg.

day night



Dialog:

F: BUT I STILL AIN'T FEELIN'
NOTHING... [SIGH]

F: MAYBE I SHOULD JUST LET THIS
POOR FLOWER DIE.

Action:

- BREEZY BUZZES IN CIRCLE

Timing:

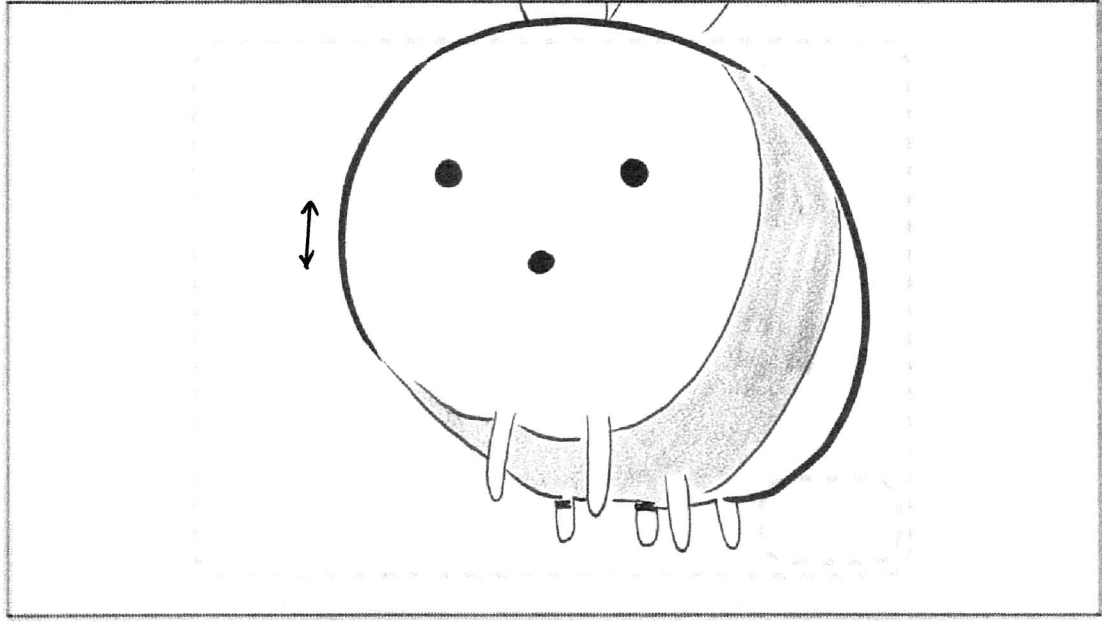
EPISODE # 1025-165

Production :

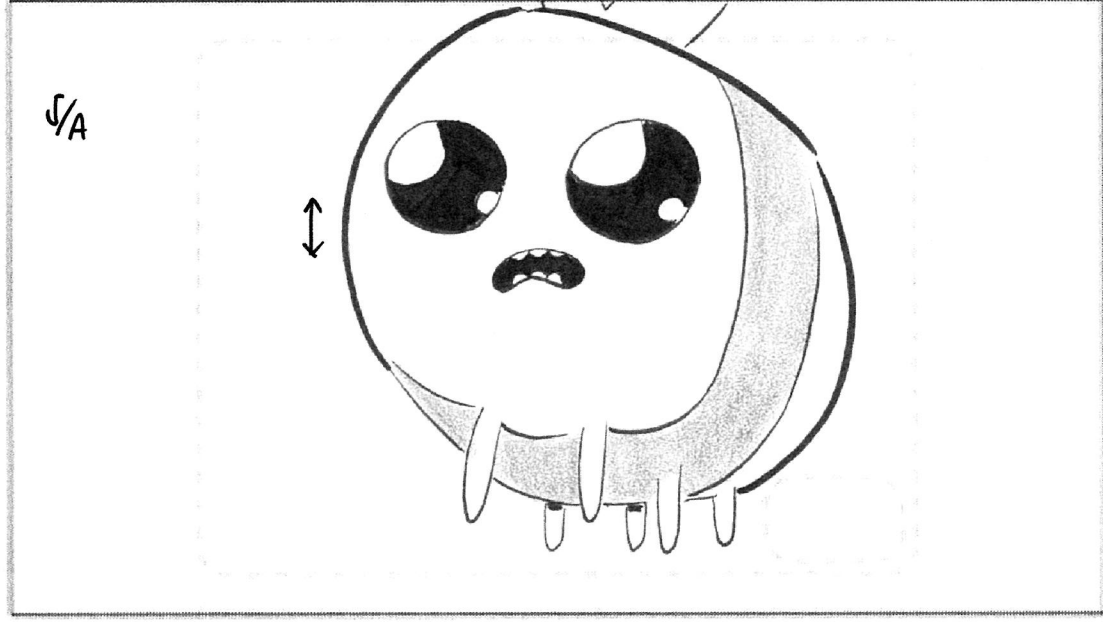
ADVENTURE TIME



Sc. 123 Pnl. A Bg. day night



Sc. 123 Pnl. B Bg. day night



Dialog:	B: (QUIETLY) NOOOO.....
Action:	-BREEZY'S EYES TREMBLE.
Timing:	

EPISODE # 1025-165
Production :

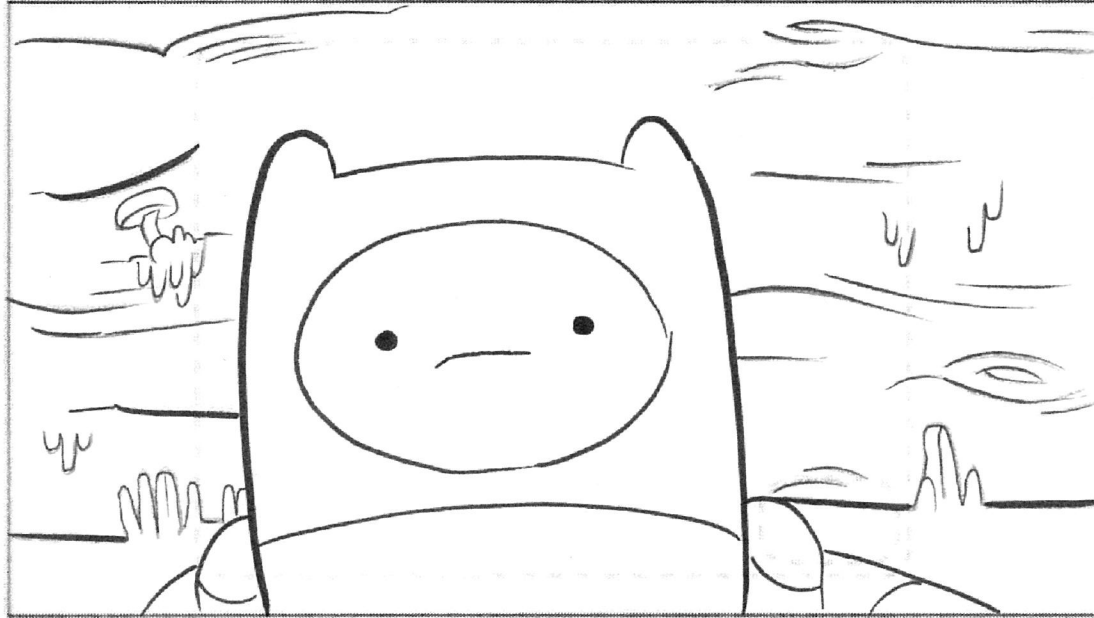
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ADVENTURE TIME

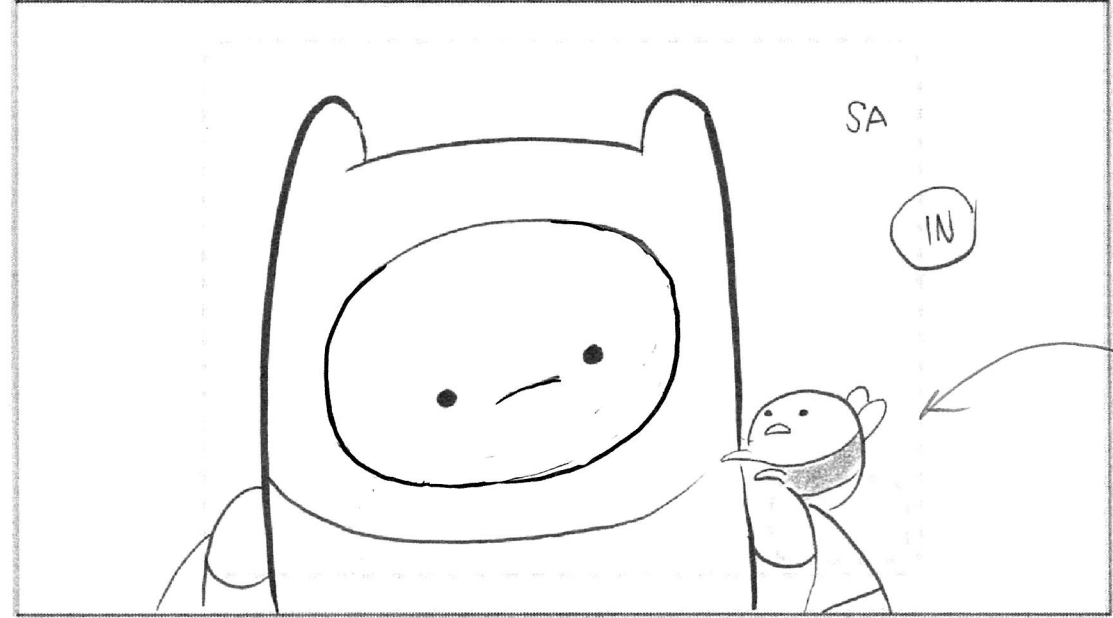


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Sc. 124 Pnl. A Bg. day night



Sc. 124 Pnl. B Bg. day night



Dialog:

B: (OFF/S) LISTEN, BUDDY ...

B: BEIN' A FREE SPIRIT IS FUN AND ALL
BUT YOU GOT A RESPONSIBILITY
TO THAT FLOWER... JUST LIKE I GOT
A RESPONSIBILITY ...

Action:

- BEE ALIGHTS ON FINN'S SHOULDER

Timing:

1025-165

EPISODE #

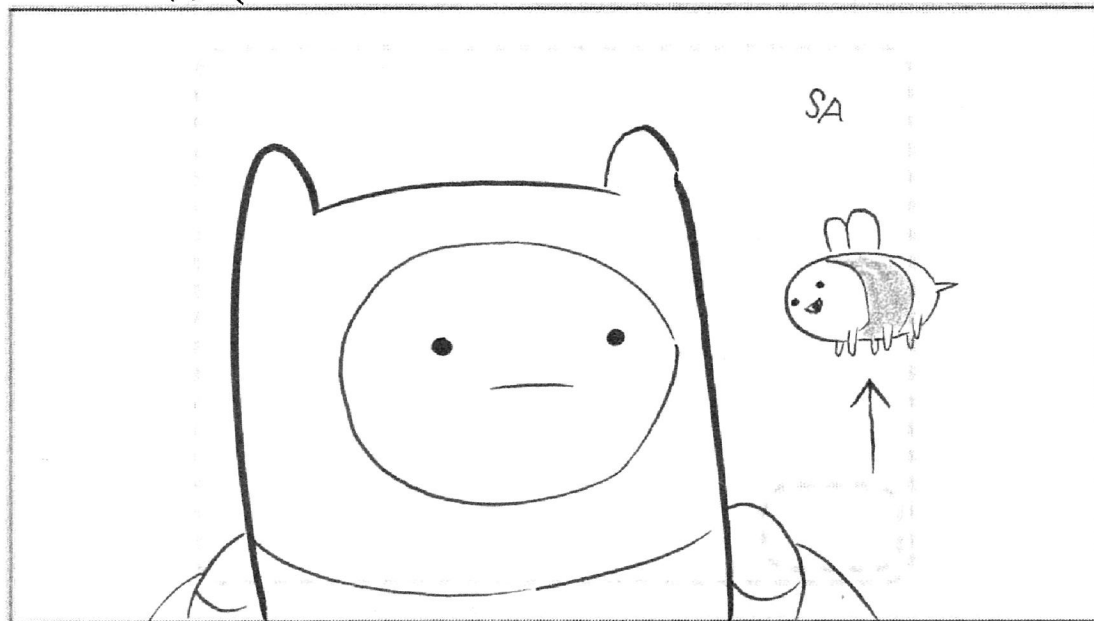
Production :

ADVENTURE TIME

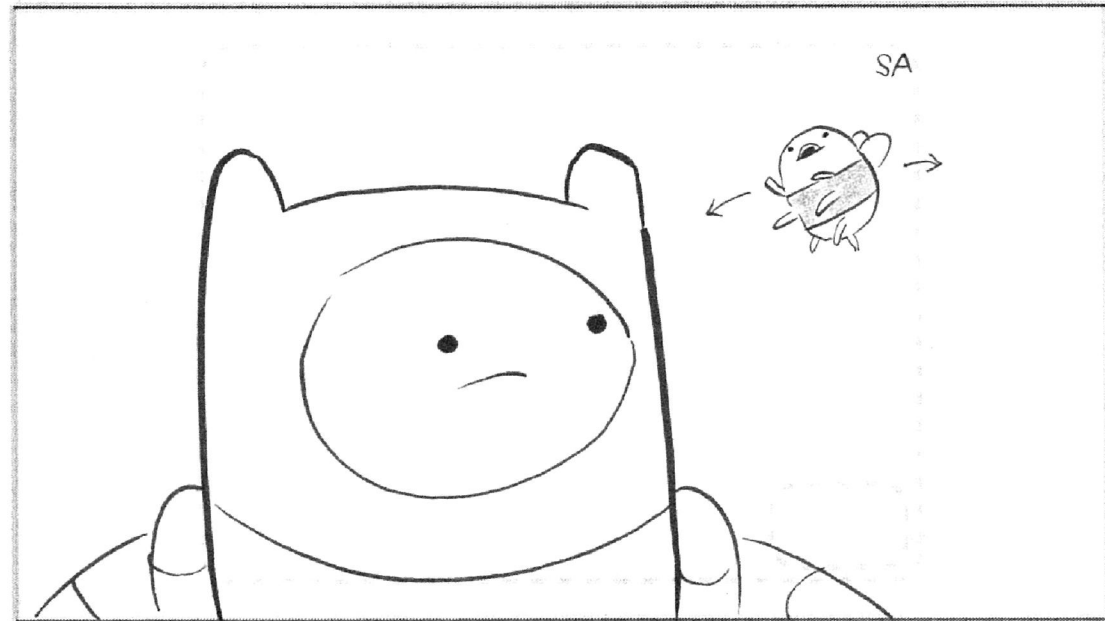


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Sc. 124 Pnl. C Bg. day night



Sc. 124 Pnl. D Bg. day night



Dialog:

B: GET THIS, I'M ACTUALLY A
VIRGIN QUEEN BEE...

B: I WAS BORN TO LEAD THE HIVE...
DESTINED FOR A LIFE OF ALL THAT
OBLIGATION & RITUAL. AND BLOBBITY
BEEZLE BLOOP ...

Action:

Timing:

EPISODE # 1025-165

Production :

ADVENTURE TIME



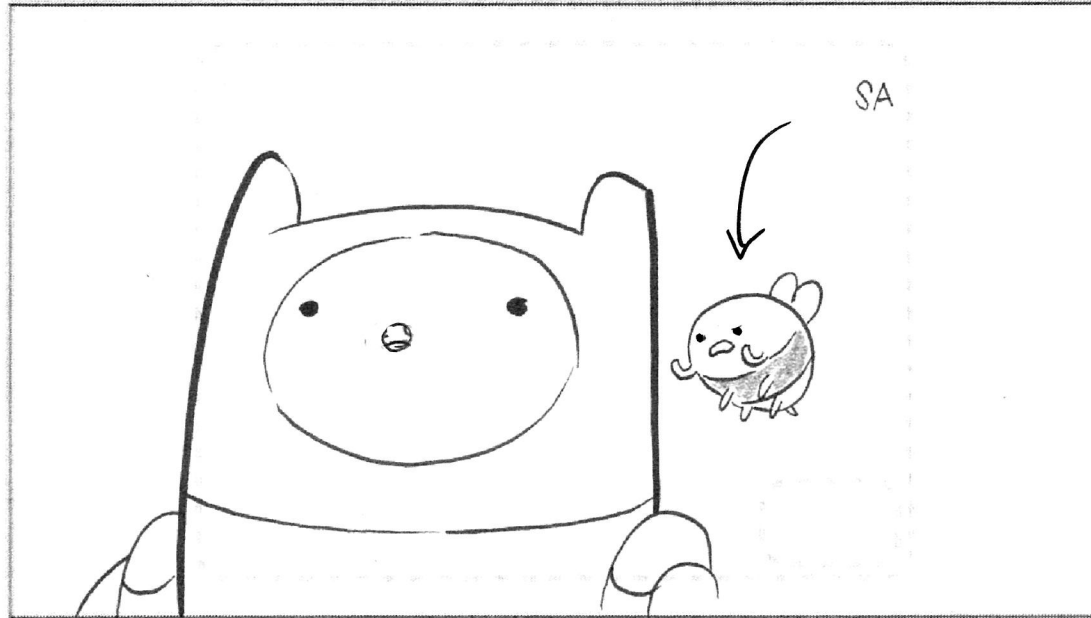
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Sc. 124

Pnl. E

Bg.

day night

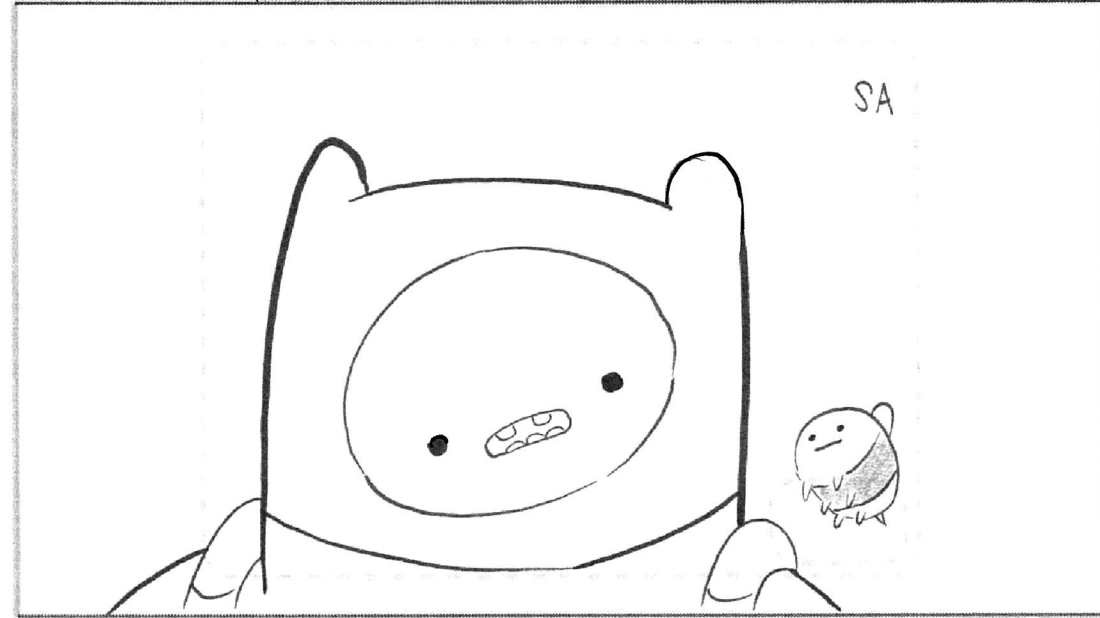


Sc. 124

Pnl. F

Bg.

day night



Dialog:

F: WHOA. BUMMER.

B: YES. ONCE I DRINK OF THE
— ROYAL JELLY... MY CAREFREE DAYS ARE DONE.

F: DANG —... THAT SOUNDS LIKE
RAW DEEZ. THEN YOU'LL BE
ALL BUSINESS LIKE PRINCESS
BUBBLEGUM.

Action:

Timing:

1025-165

EPISODE #

Production :

ADVENTURE TIME



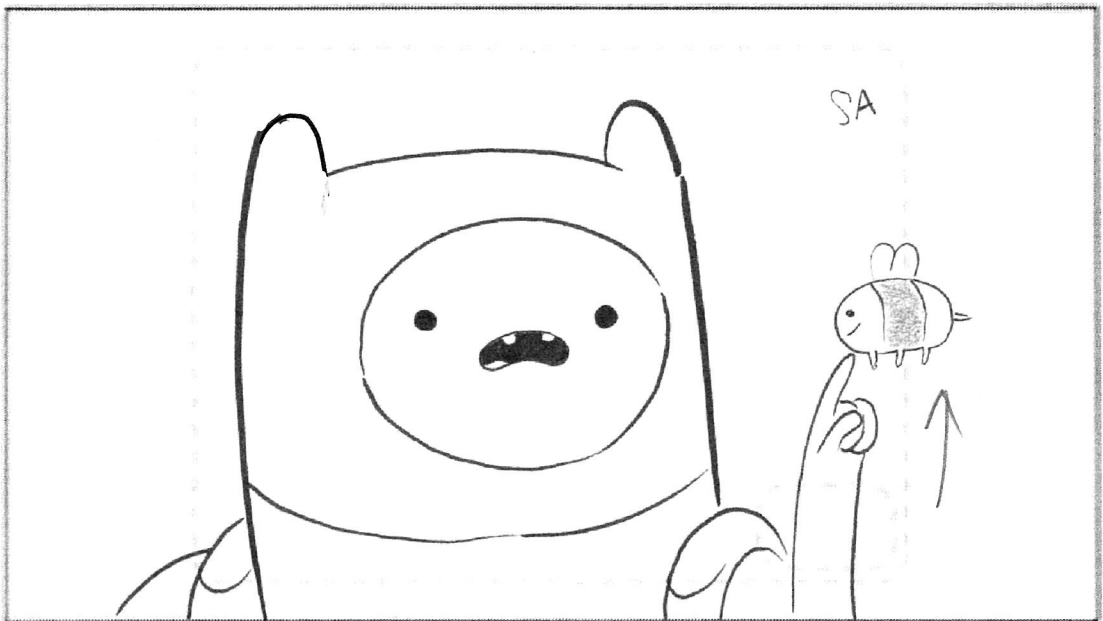
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Sc. 124

Pnl. 6a

Bg.

day night

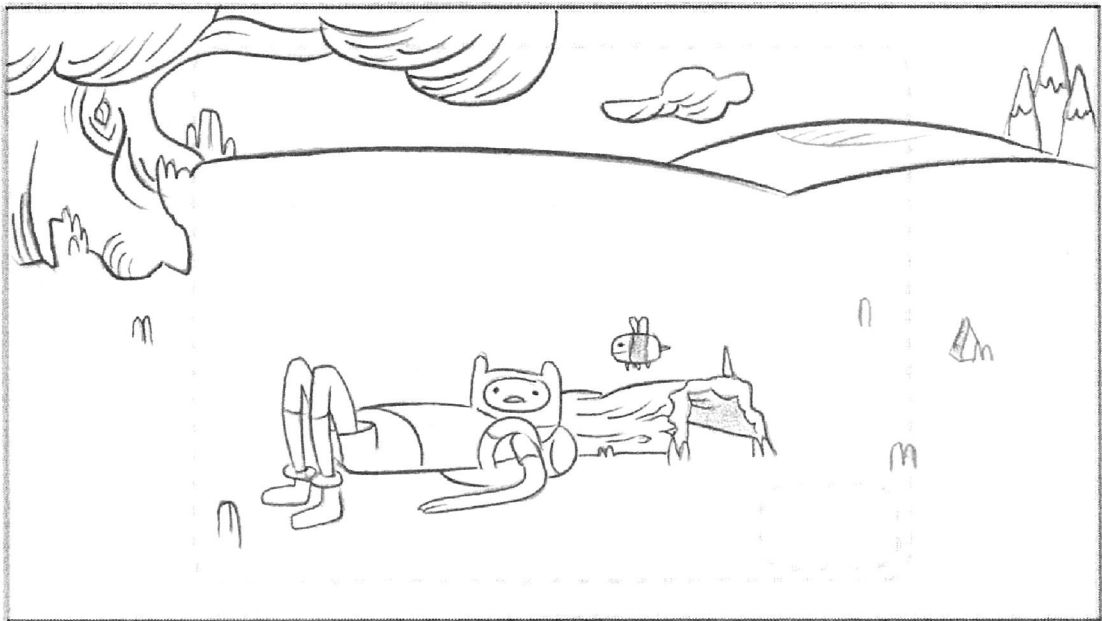


Sc. 125

Pnl. A

Bg.

day night



Dialog:

F: BREEZY, YOU GOTTA STAY FREE.

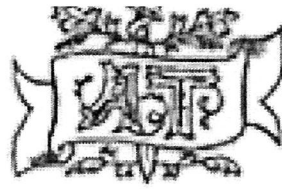
Action:

Timing:

EPISODE # 1025-165

Production :

ADVENTURE TIME

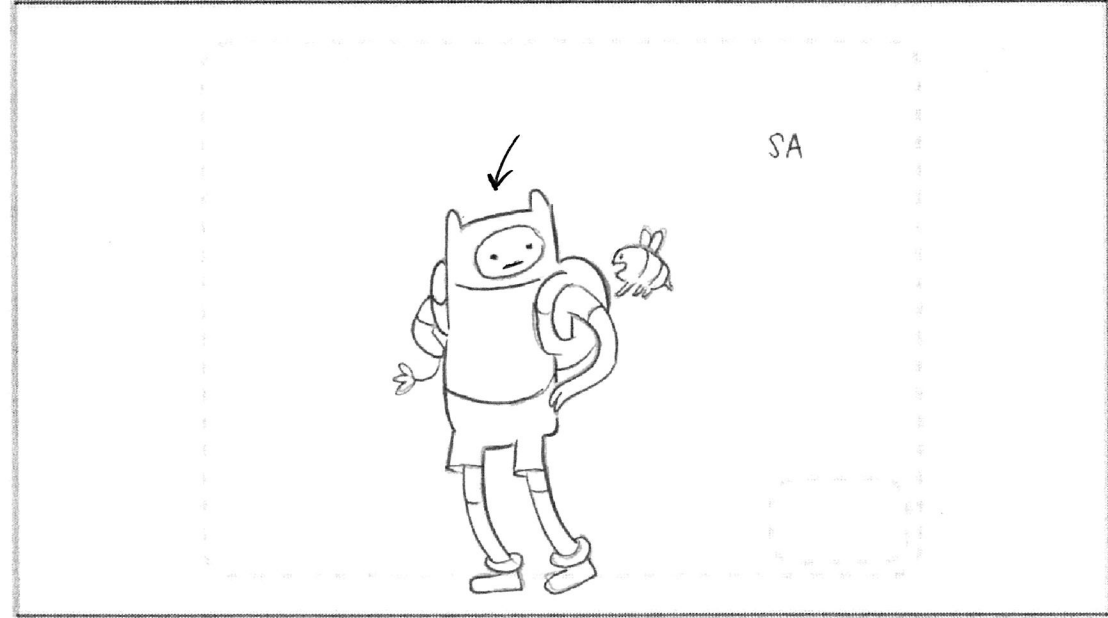


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Sc. 125 Pnl. B Bg. day night



Sc. 125 Pnl. C Bg. day night



Dialog: F: FREE TO MAKE OUT WITH, WHATEVS
OR HORE MAD GNORDS!

B: HEH. YEAH... MAYBE YOU'RE RIGHT.
Y... ..

Action: - F. LEAPS TO HIS FEET

Timing:

1025-165

EPISODE #

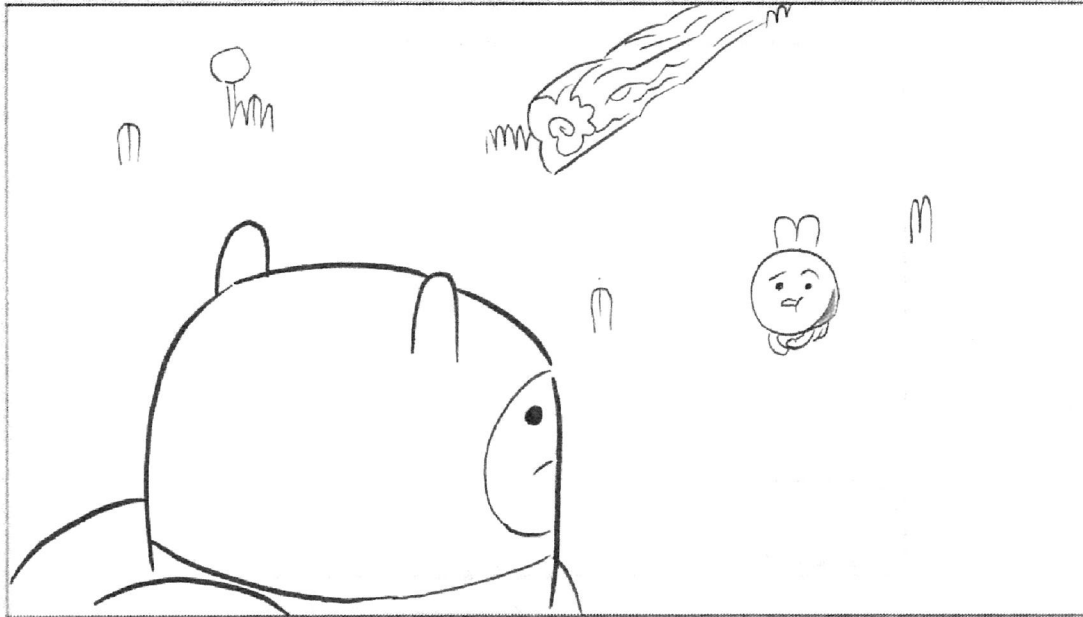
Production

ADVENTURE TIME



Page 134

Sc. 126 Pnl. A Bg. day night




Sc. 127 Pnl. A Bg. day night



Dialog: B: Y'KNOW...IT'S TOO BAD WE'RE SUCH GREAT BUDS, OR WE COULD ... UM, MAKE OUT WITH EACH OTHER.

F: EH. WHAT?

Action: B. WRINGS HANDS. → 

Timing:

EPISODE # 1025-165

Production :

ADVENTURE TIME



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Sc. 127

Pnl. B

Bg.

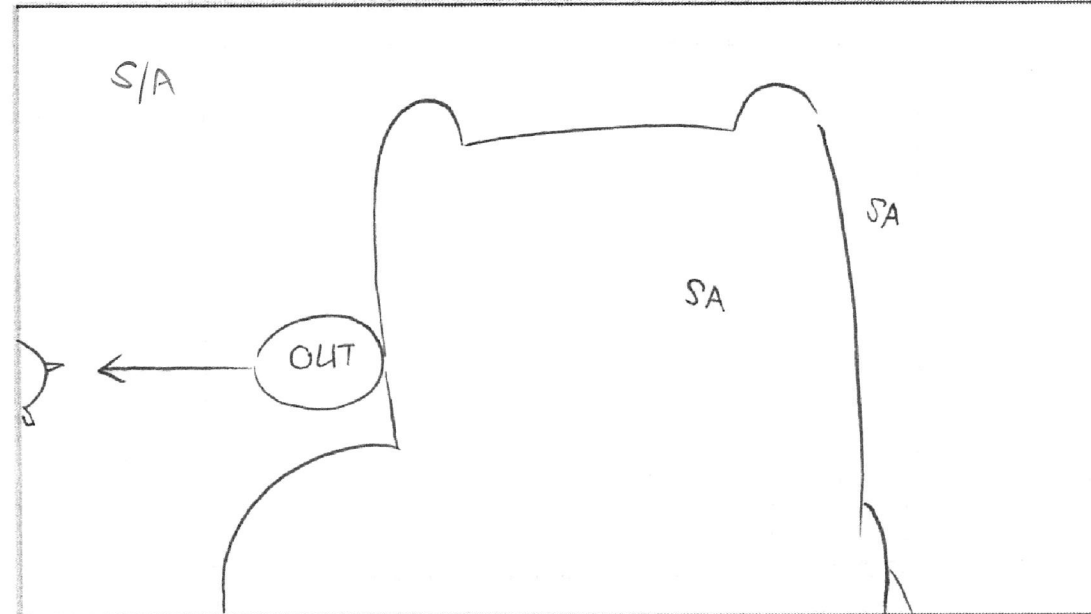
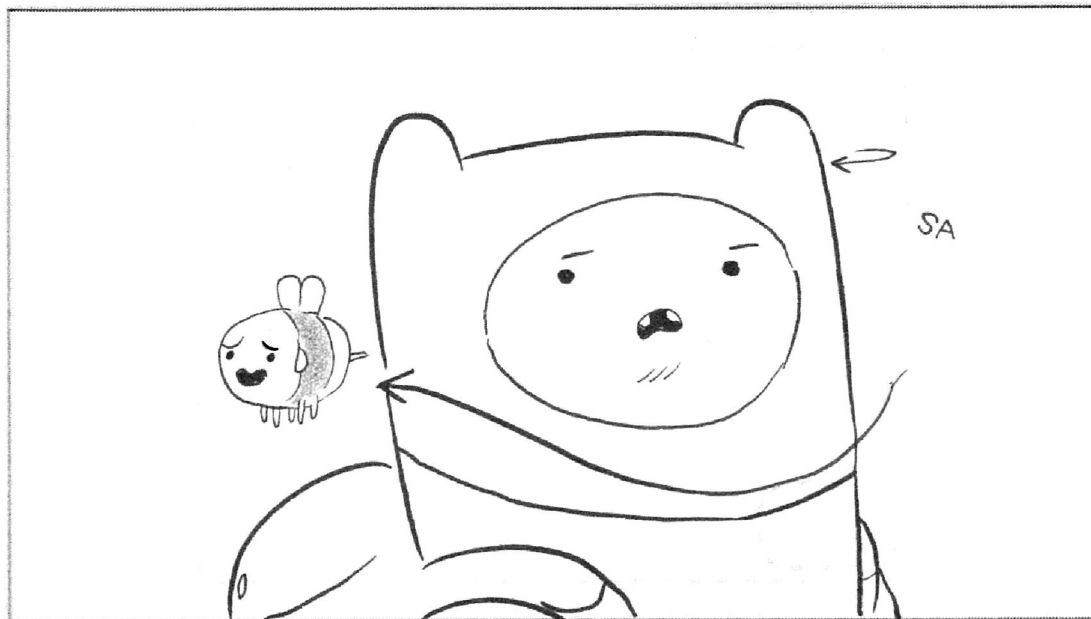
day night

Sc. 127

Pnl. C

Bg.

day night



Dialog:

B: UH NOTHING- C'MON, PAL! LET'S RUN &
BE FREE. HEH-HEH...

B: HEH ...

Action:

- BREEZY FLIES PAST FINN LOOKING EMBARRASSED.

- B. FLIES OFF/S

Timing:

EPISODE # 1025-165

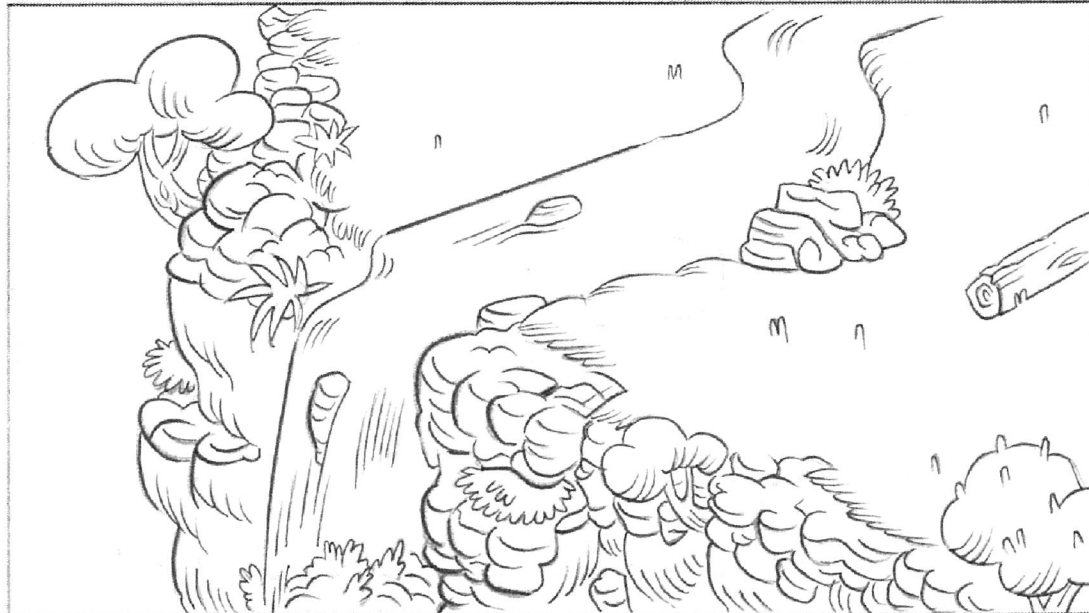
Production :

ADVENTURE TIME

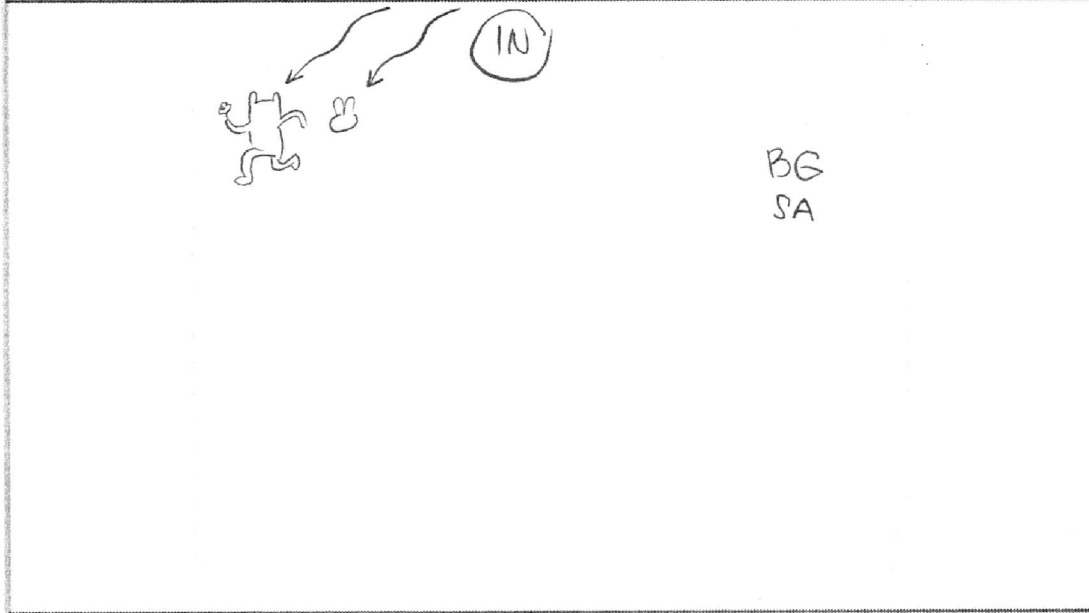


Page 130

Sc. 128 Pnl. A Bg. day night



Sc. 128 Pnl. B Bg. day night



Dialog:

SFX: SOUND OF WATERFALL

Action:

F&B RUN ON/S

Timing:

EPISODE # 1025-165

Production

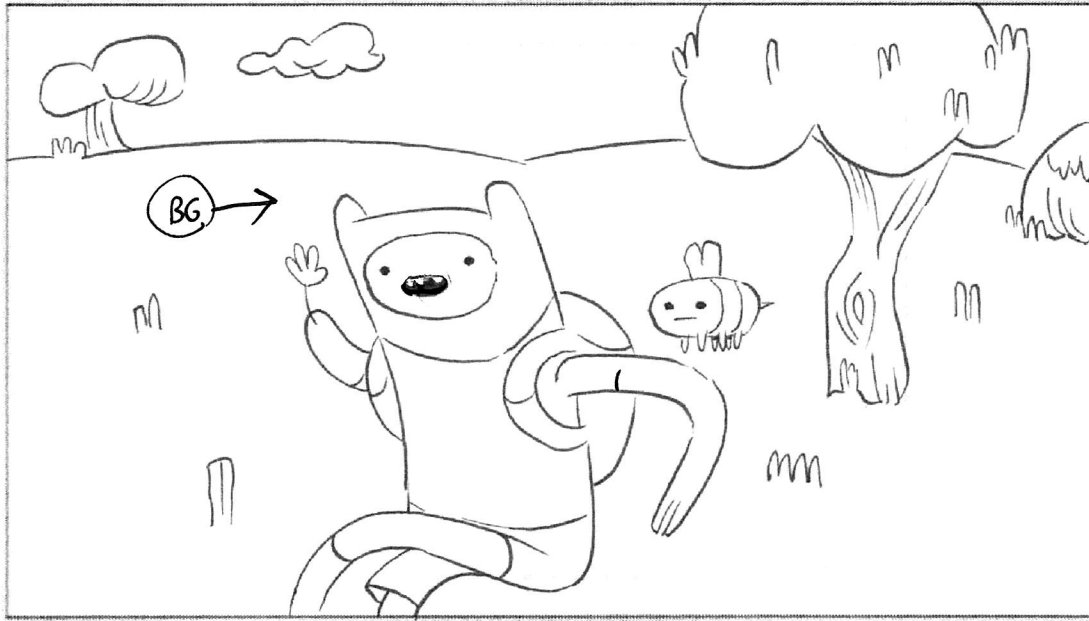
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ADVENTURE TIME

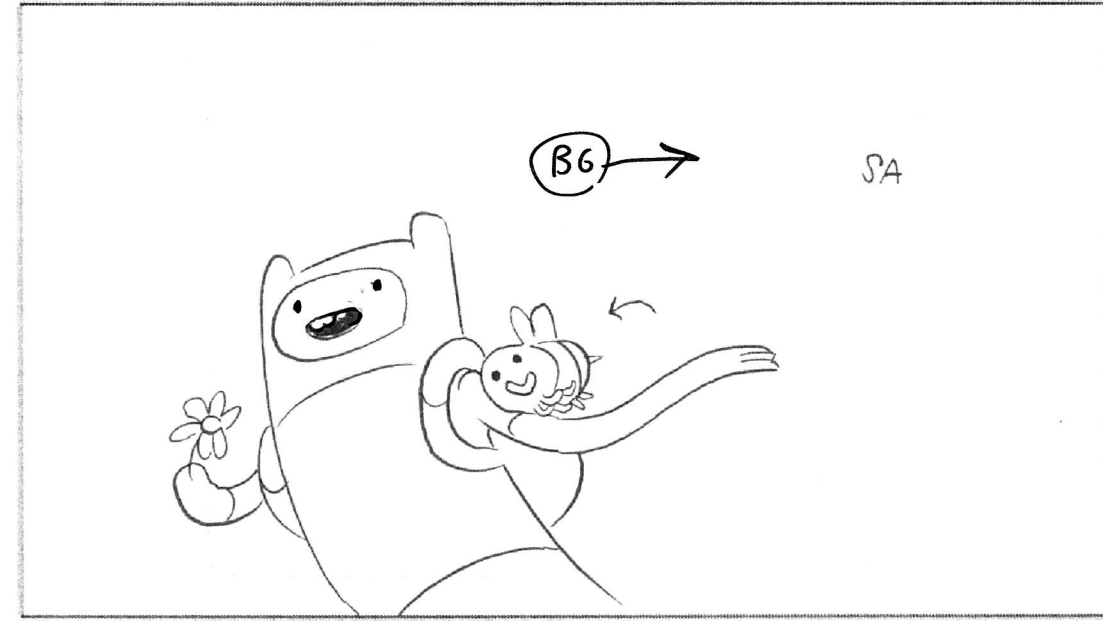


Page 137

Sc. 129 Pnl. A Bg. day night



Sc. 129 Pnl. B Bg. day night



Dialog:	
<u>F</u> : RACE YOU DOWN THE WATERFALL.	<u>B</u> : WHOOPS. I TRIPPED RIGHT INTO YOU HA-HA
SFX: XTHMP*	
Action:	
B. STARES AT FLOWER.	B. FLIES INTO F.
Timings:	

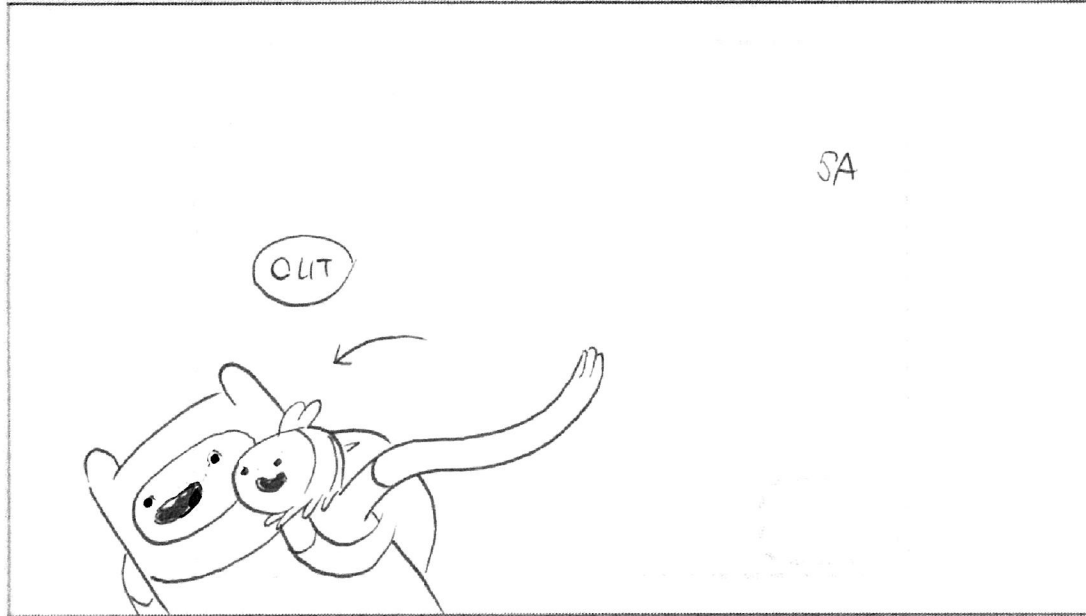
EPISODE # 1025-165
Production :

ADVENTURE TIME

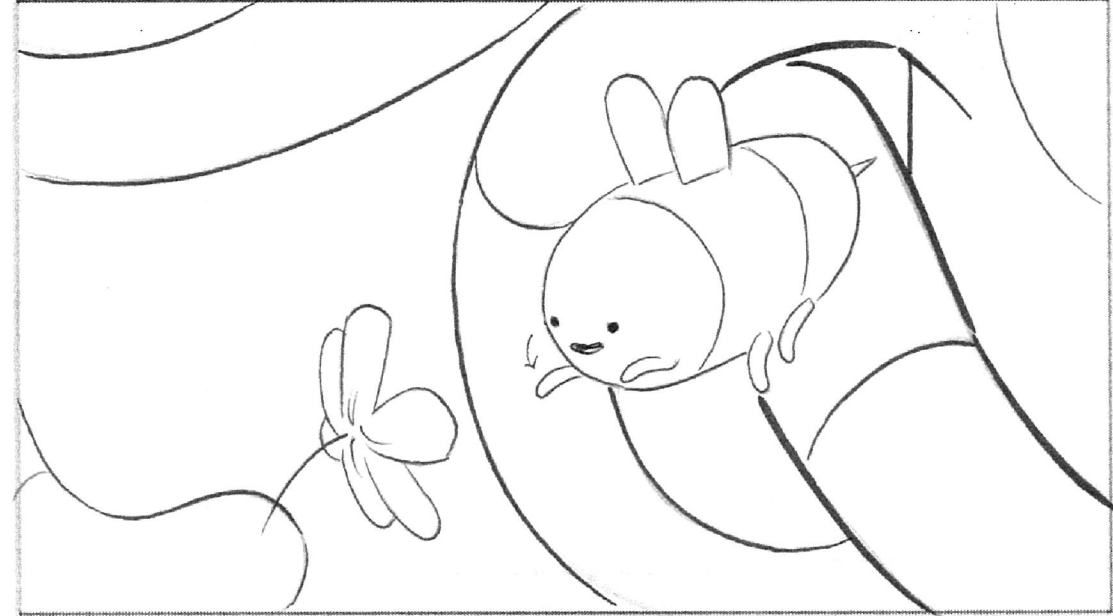


Page 138

Sc. 129 Pnl. C Bg. day night



Sc. 130 Pnl. A Bg. day night



Dialog:

B: [LAUGHTER]

F: [LAUGHTER]

BREEZY: (TO HERSELF) THAT'S RIGHT. EVERYBODY'S
HAVIN' FUN...

Action:

- F+B FALL OFF/S.

- BREEZY REACHES FOR FLOWER

Timing:

EPISODE # 1025-165

Production :

ADVENTURE TIME



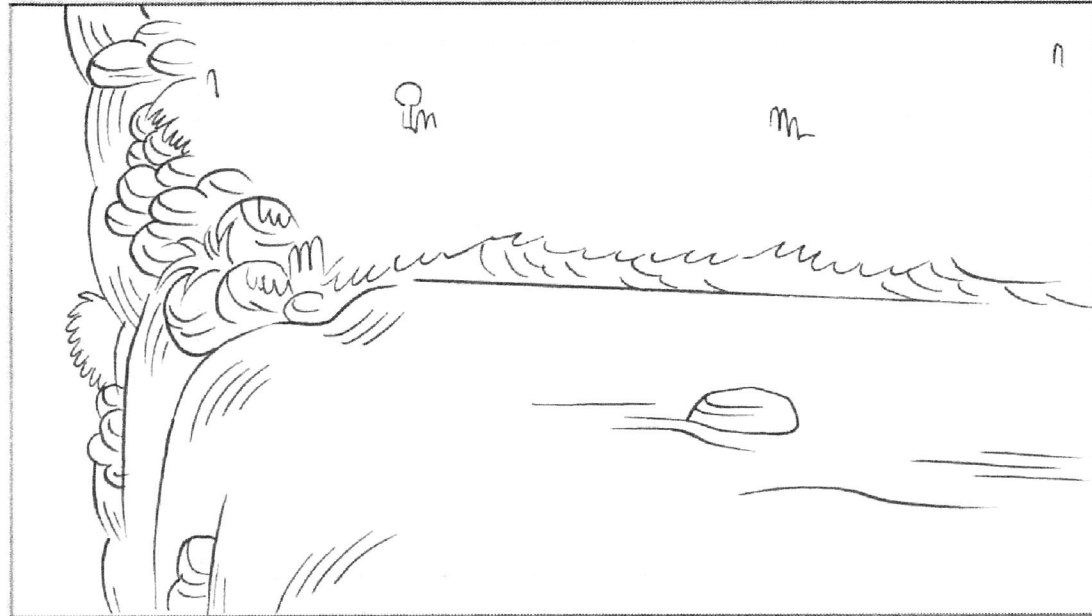
Page 139

Sc. 131

Pnl. A

Bg.

day night

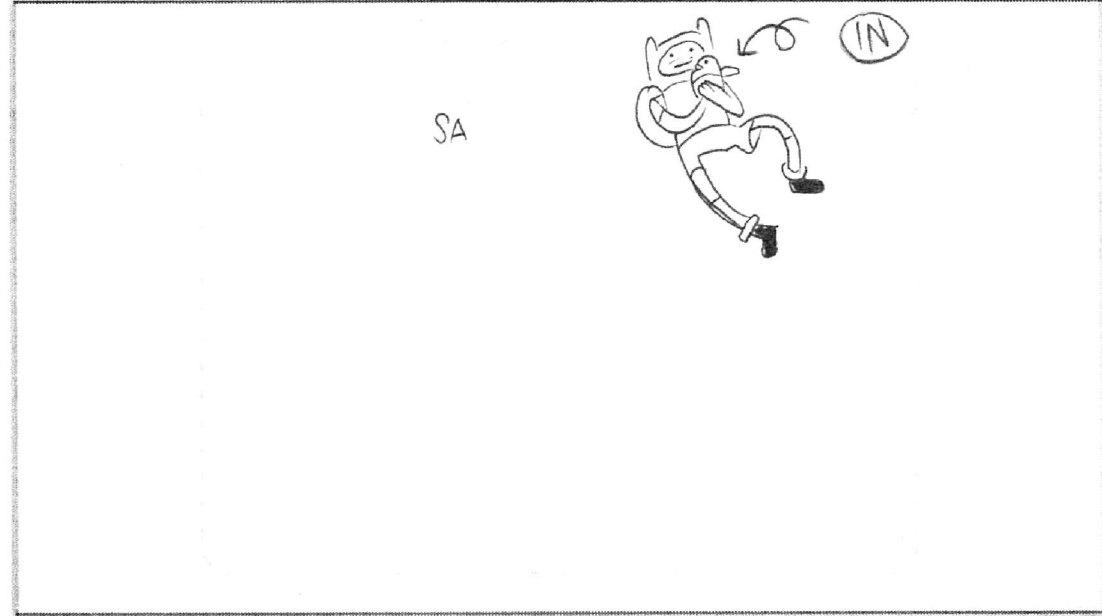


Sc. 131

Pnl. B

Bg.

day night



Dialog:

Action:

- F&B PLAYFULLY ROLL GN/S

Timing:

EPISODE # 1025-165

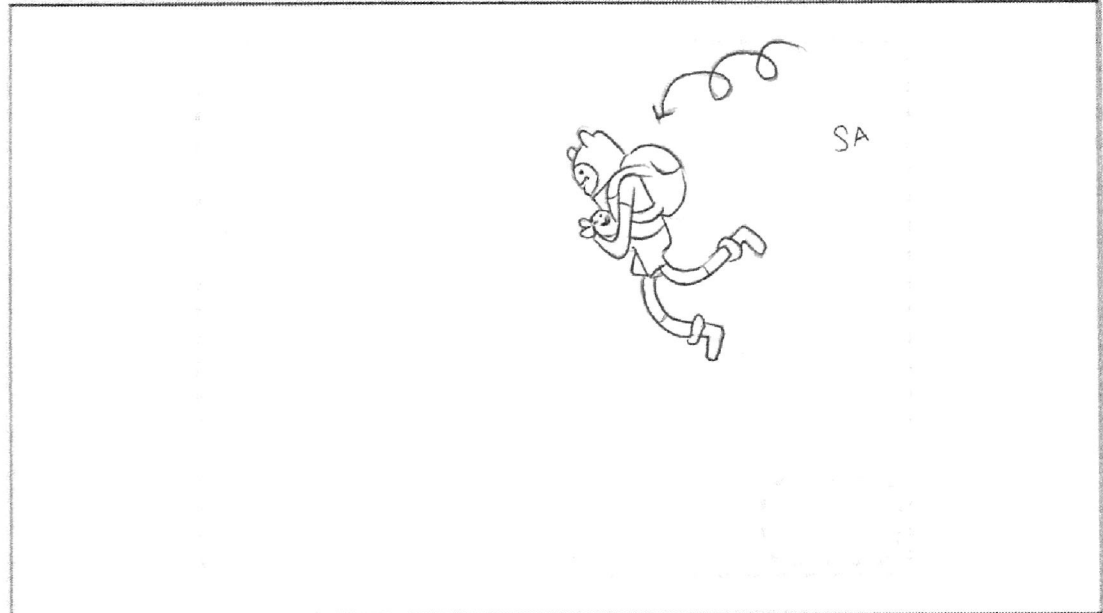
Production :

ADVENTURE TIME

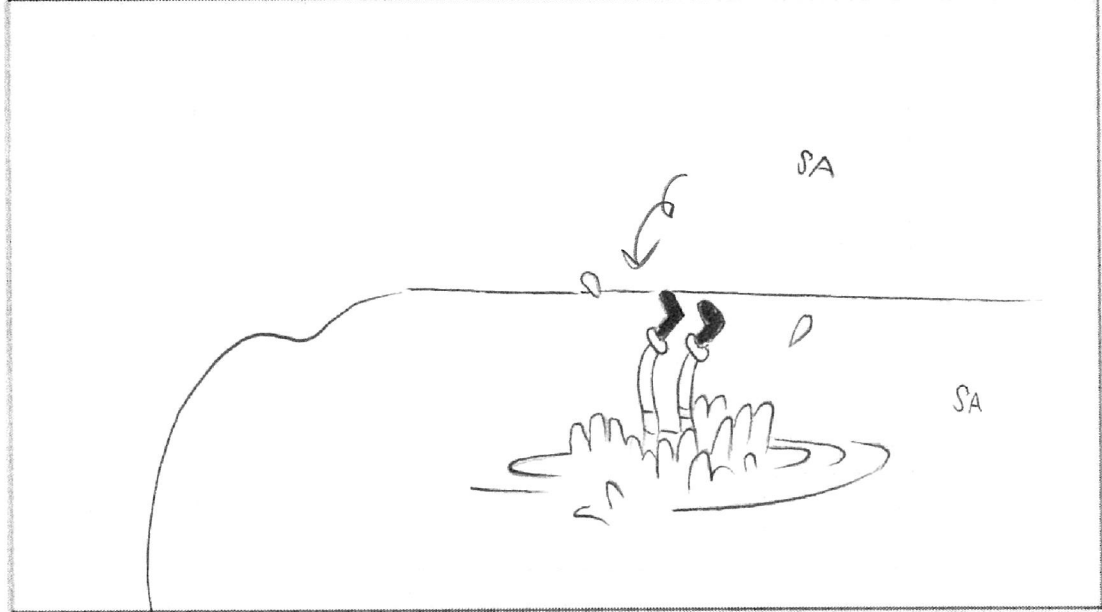


Page 140

Sc. 131 Pnl. C Bg. day night



Sc. 131 Pnl. D Bg. day night



Dialog:

F: WHOOOPS!

SFX: *SPLOOSH, A

Action:

- F, ROLL INTO WATER.

Timing:

EPISODE # 1025-165

Production :

ADVENTURE TIME



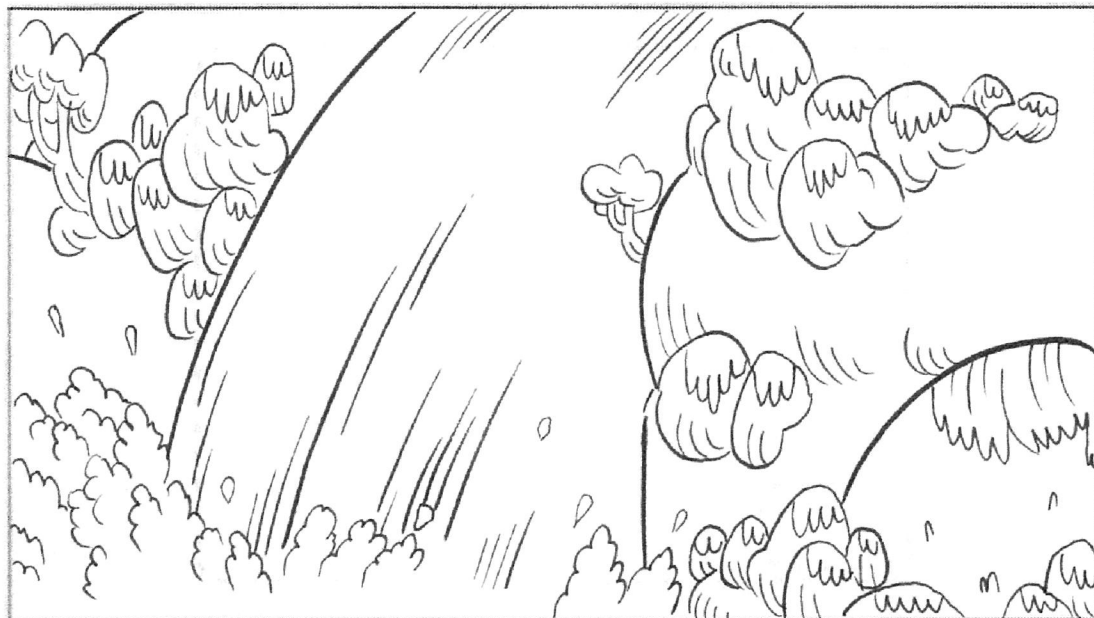
Page 141

Sc. 132

Pnl. A

Bg.

day night

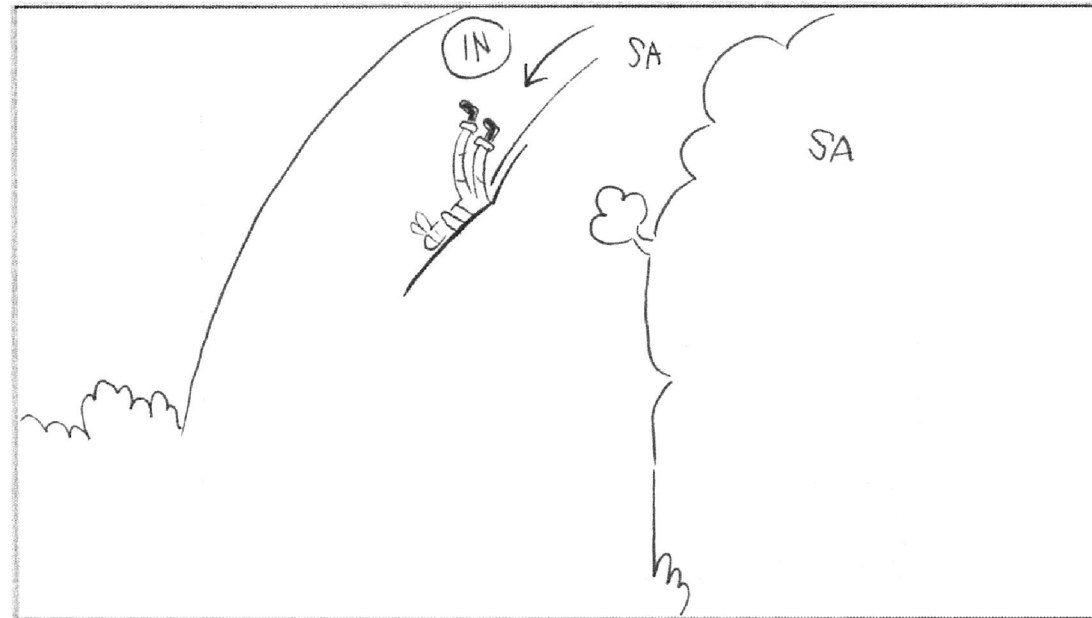


Sc. 132

Pnl. B

Bg.

day night



Dialog:

SFX: *ROARING WATERFALL *

F&B: WHOOOAAAA

Action:

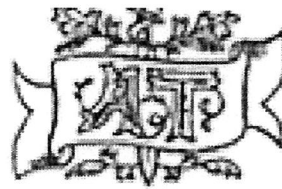
- F+B FALL DOWN WATERFALL

Timing:

EPISODE # 1025-165

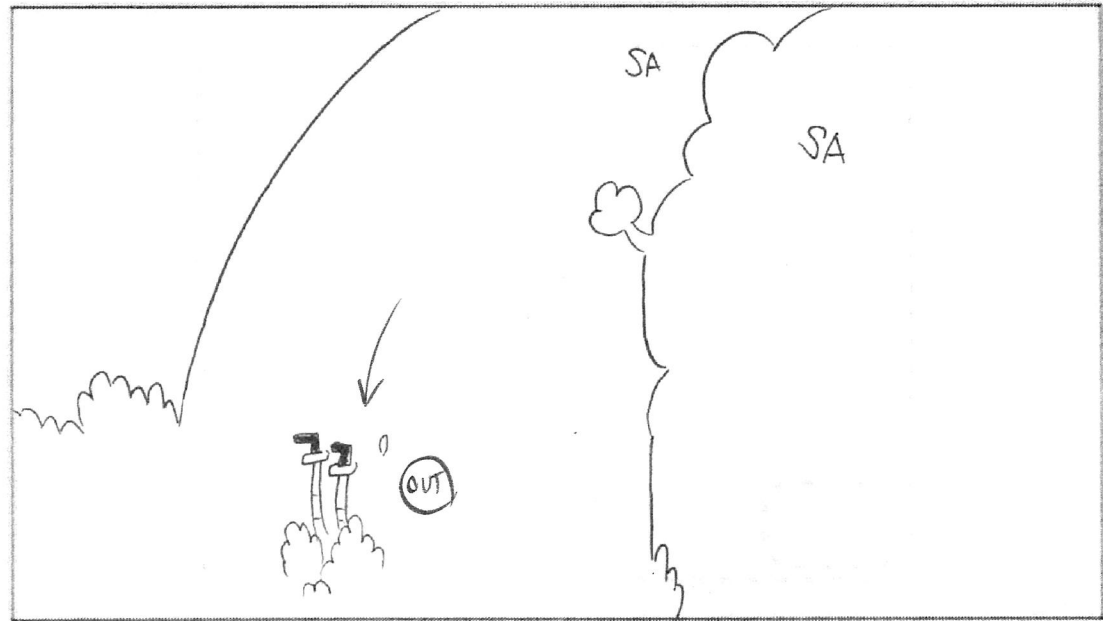
Production :

ADVENTURE TIME

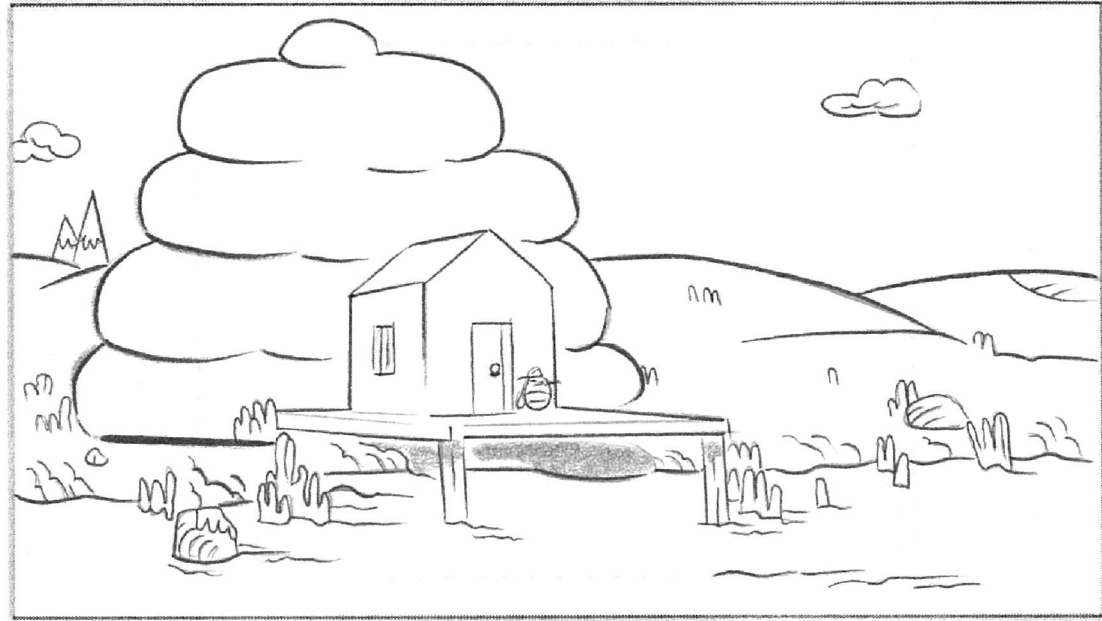


Page 142

Sc. 132 Pnl. C Bg. day night



Sc. 133 Pnl. A Bg. day night



Dialog:	<u>B+F</u> : [DISTANT LAUGHTER]
Action:	<u>B#1</u> : [HUMMING TO HIMSELF] MM-MM-MM -TOUGH-LOOKING BEE SITS ON PORCH. ON BEEHIVE.
Timing:	

EPISODE # 1025-165

Production :

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ADVENTURE TIME

Sc. 134

Pnl. A

Bg.

day night



Dialog:

BEE #1: (AI) MMM-MM-HMM
(A) WHUSSAT?

Action:

-BEE TURNS

(AI) SP

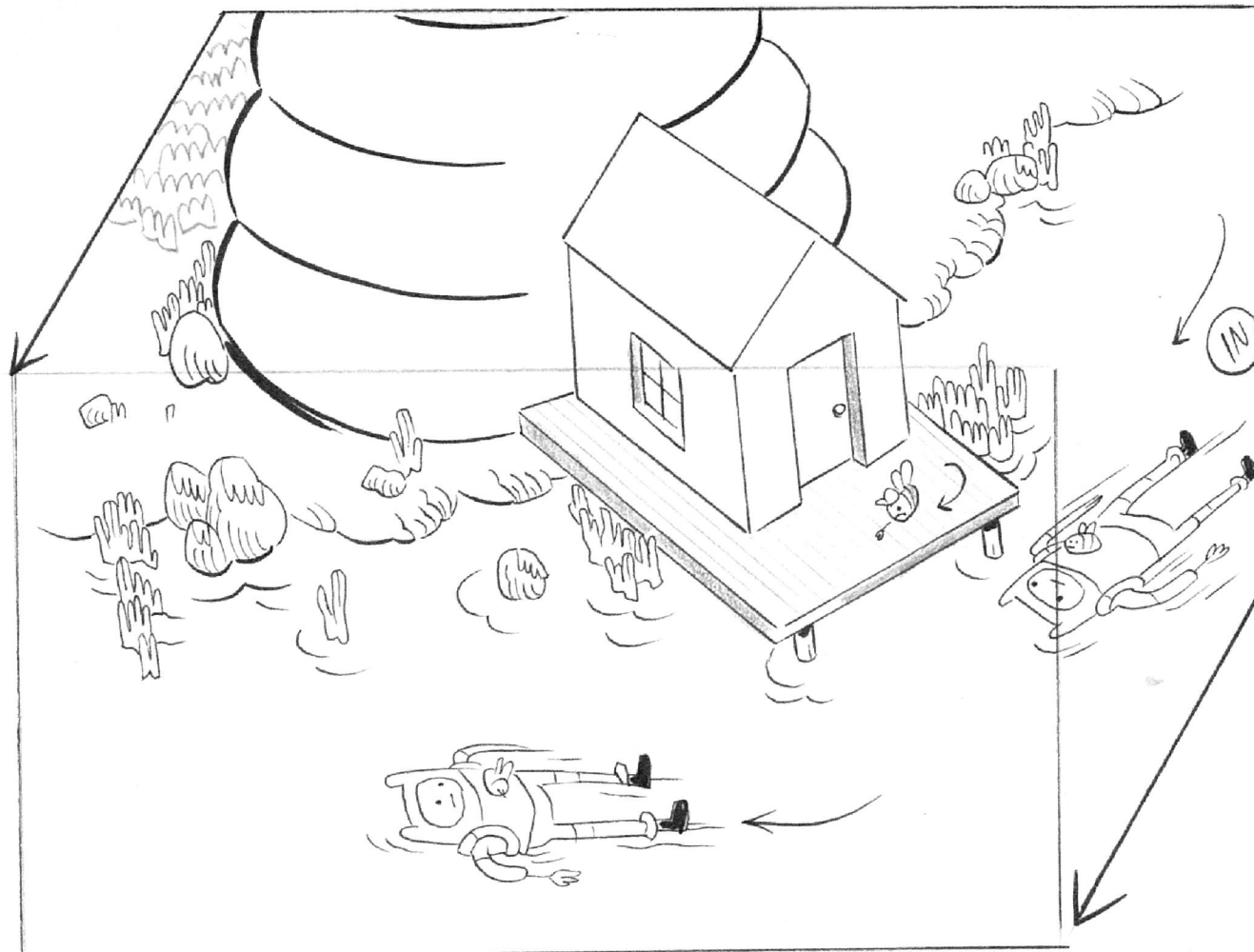


Timing:

Sc 135

Pnl A

Pg 143



← PAN W/ FINN ←

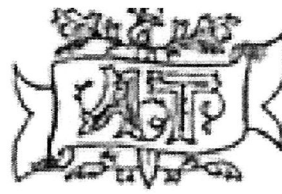
- FINN FLOATS ON/S
- PAN W/ FINN.

- B#1 TRACKS FINN

Production :

1025-165

ADVENTURE TIME

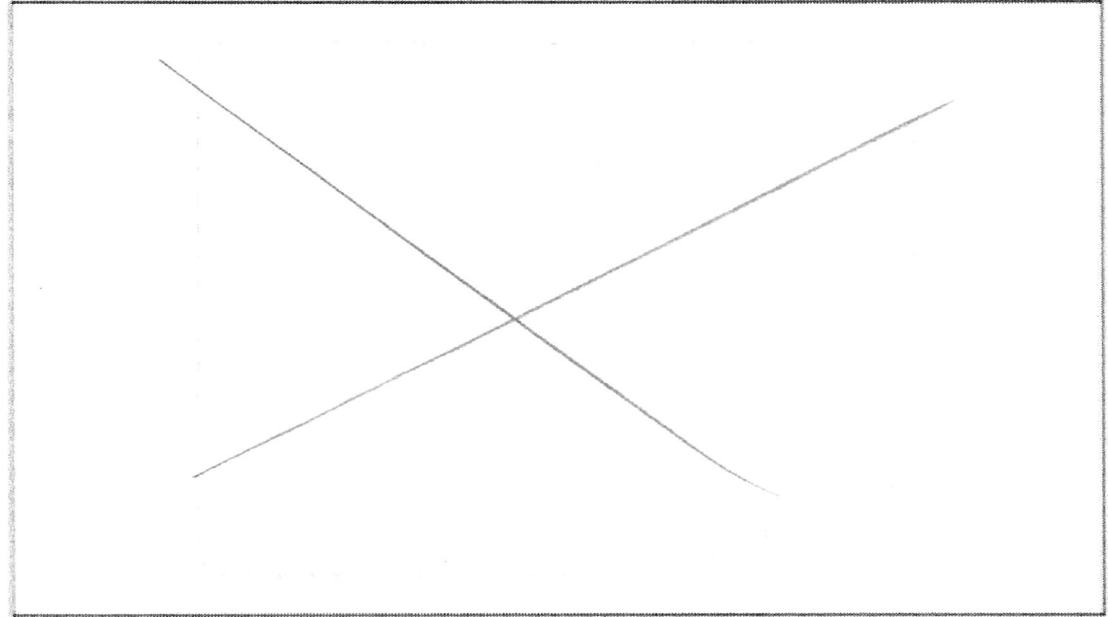


Page 144

Sc. 136 Pnl. A Bg. day night



Sc. Pnl. Bg. day night



Dialog:

B1: (DISAPPROVING GRUNT) NN-NH.

Action:

Timing:

EPISODE # 1025-165

Production :

ADVENTURE TIME



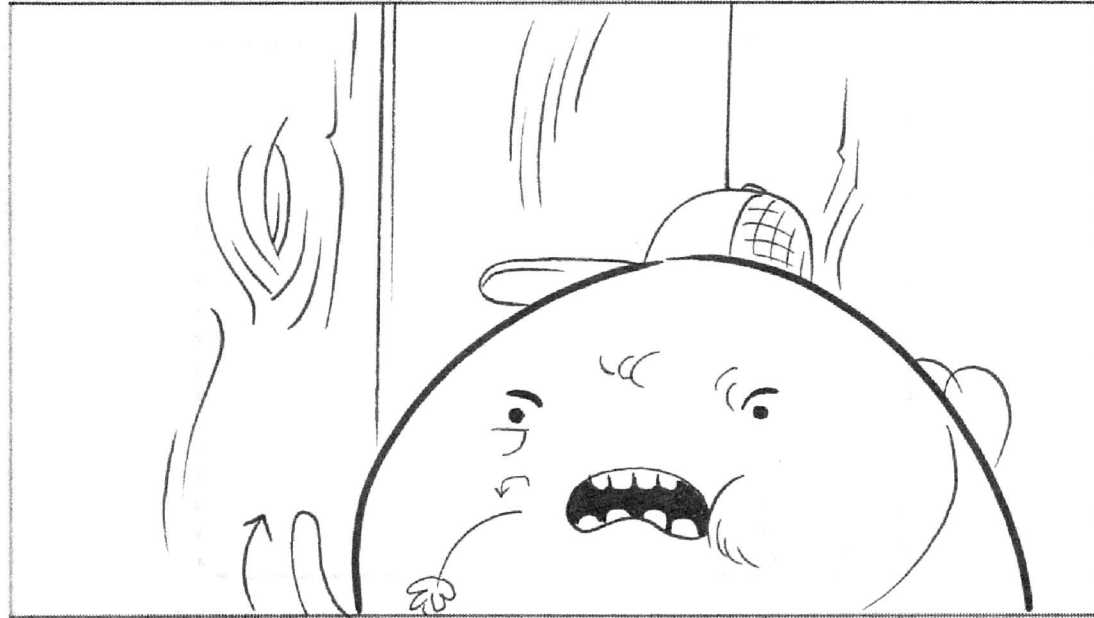
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Sc. 136

Pnl. B

Bg.

day night

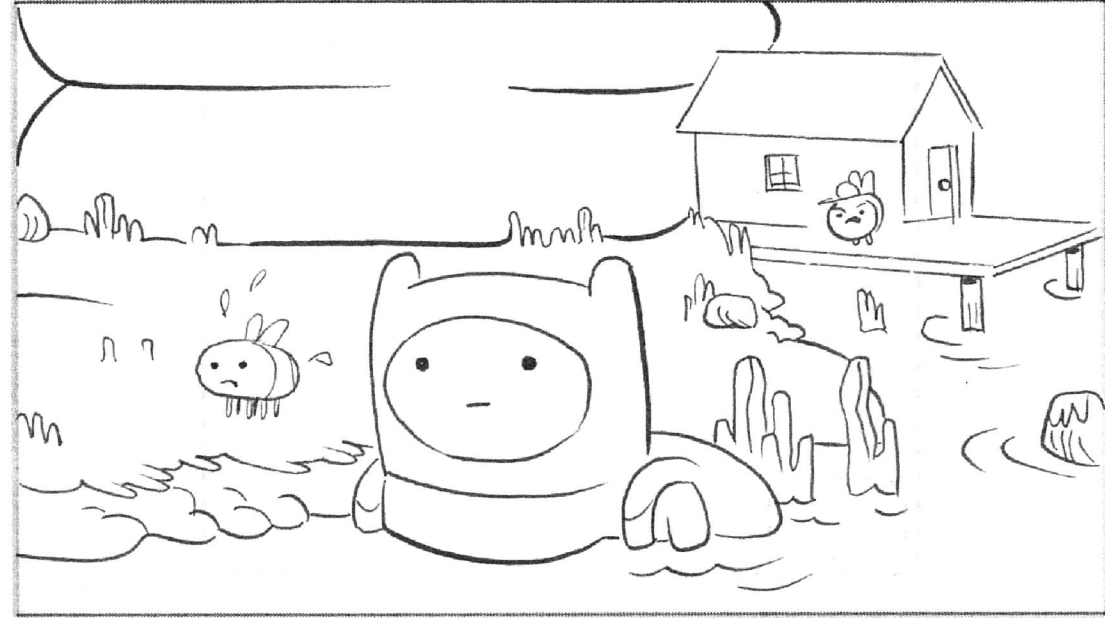


Sc. 137

Pnl. A

Bg.

day night



Dialog:

B1: 'EY, GIRL!

B1: I KNOW YOU HEAR ME -
MY VOICE IS VERY GRATING!

Action:

- STRAW FALLS OFF/S

Timing:

EPISODE # 1025-165

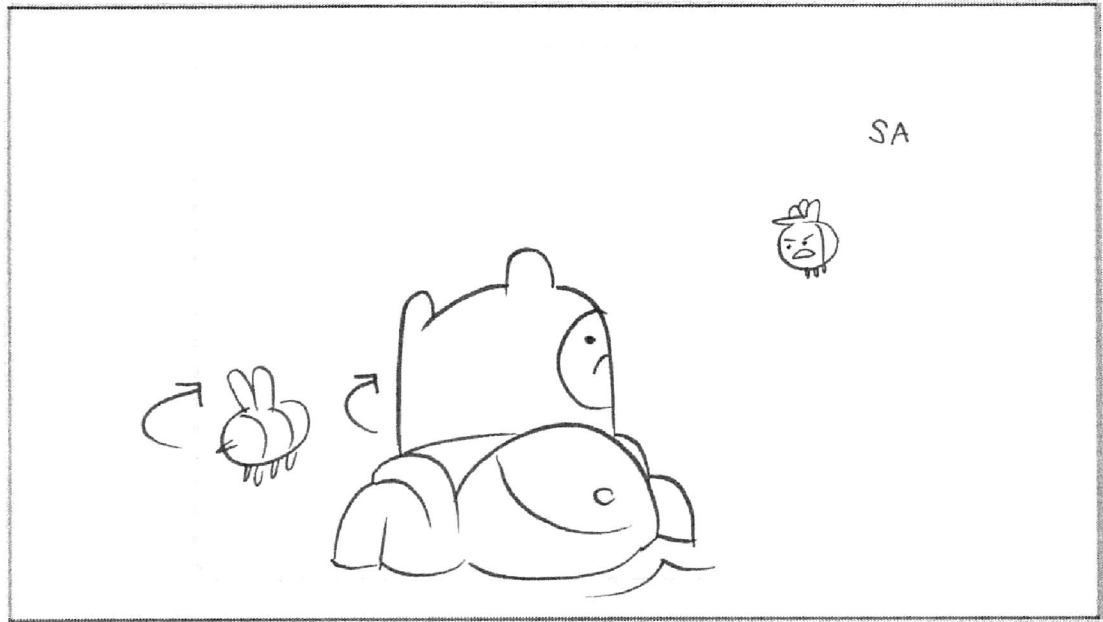
Production :

ADVENTURE TIME

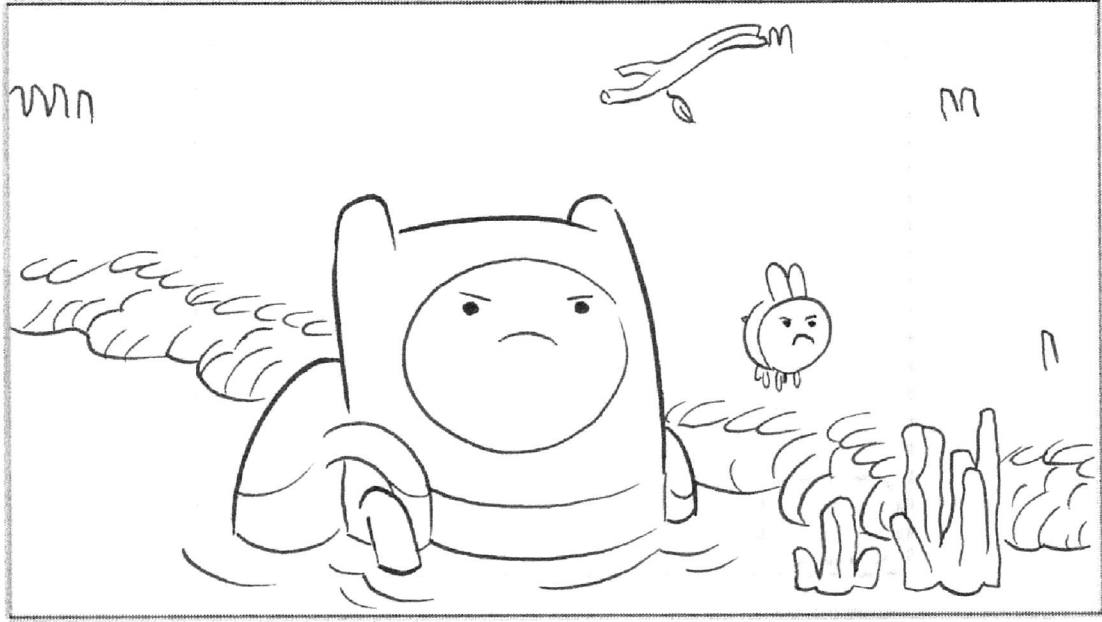


Page 146

Sc. 137 Pnl. B Bg. day night



Sc. 138 Pnl. A Bg. day night



Dialog:
B1: GIRL, GET BACK TO YOUR HIVE.
QUIT HANGING WITH THAT BOLOGNA
TUBE - IT'S DISGUSTING!

Action:
- F & B TURN TOWARDS BEE

Timing:

F: (DISAPPROVING) NN-NH.

EPISODE # 1025-165

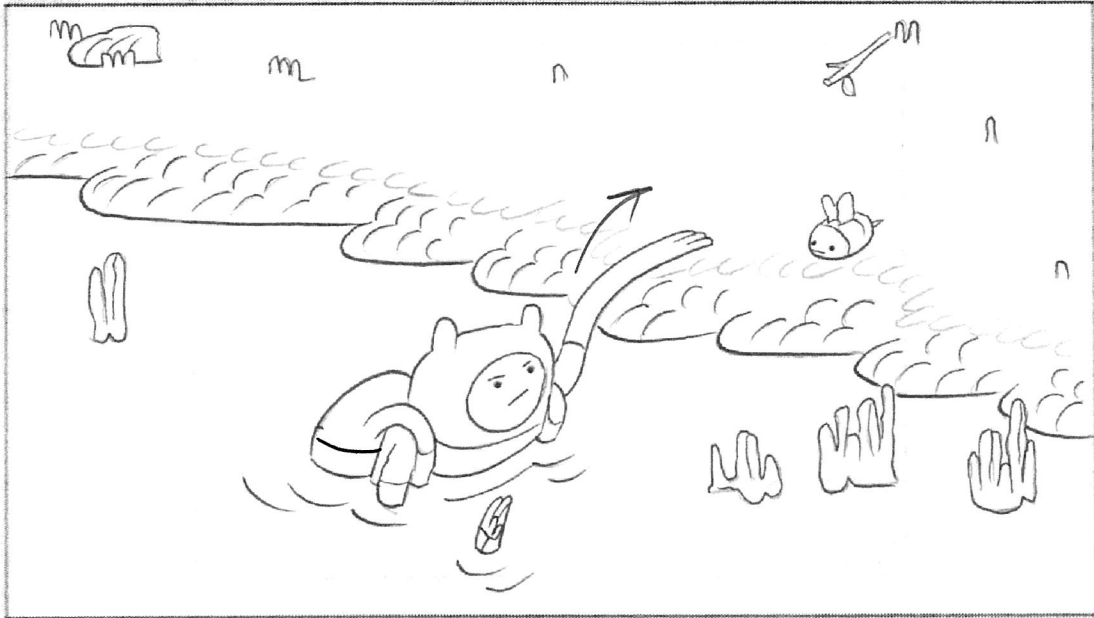
Production :

ADVENTURE TIME

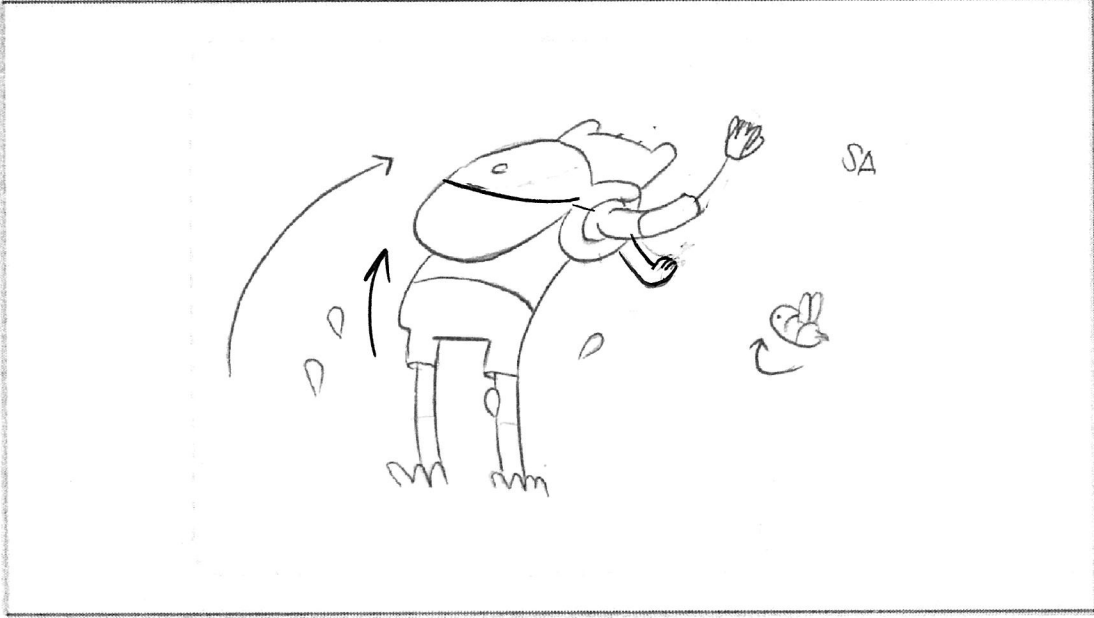


Page 147

Sc. 139 Pnl. A Bg. day night



Sc. 139 Pnl. B Bg. day night



Dialog:

F: OOF!

Action:

Timing:

1025-165

EPISODE #

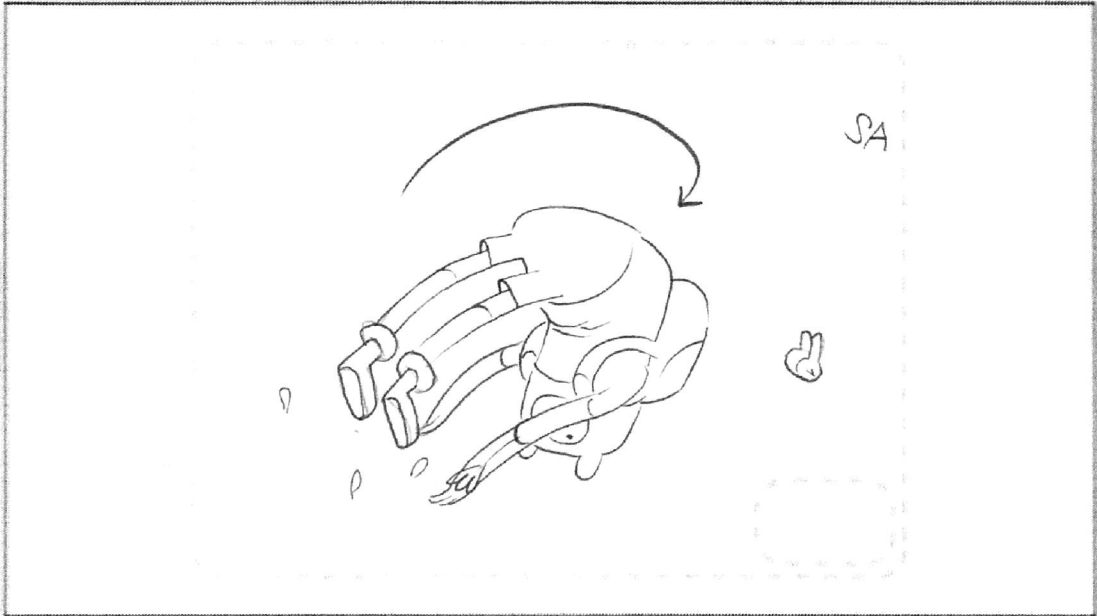
Production :

ADVENTURE TIME

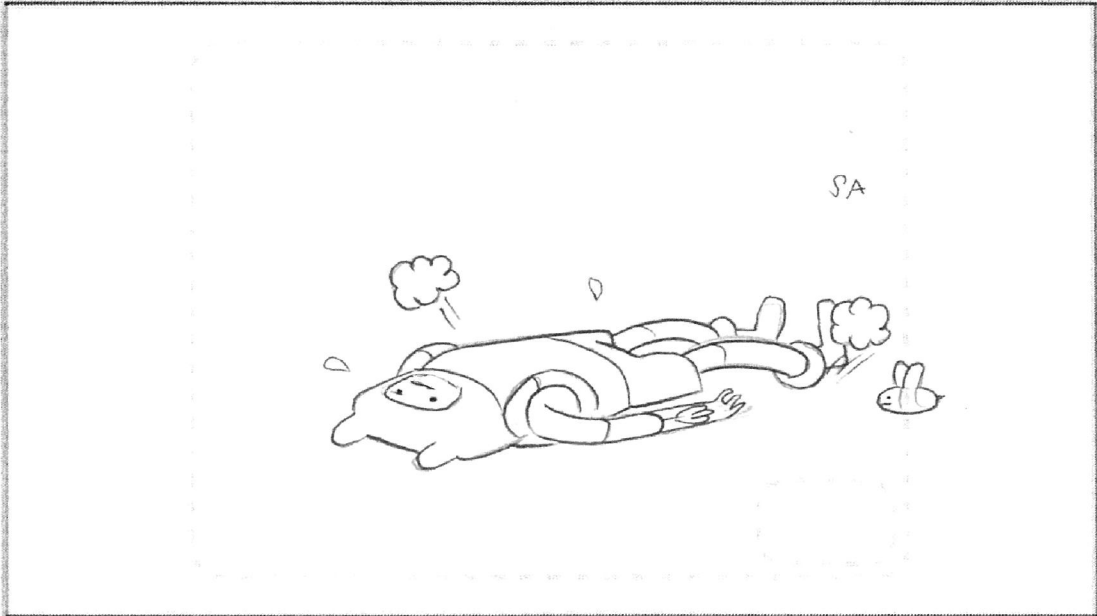


Page 148

Sc. 139 Pnl. C Bg. day night



Sc. 139 Pnl. D Bg. day night



Dialog:	
Action:	- F. FLOPS ONTO RIVERBANK.
Timing:	

EPISODE # 1025-165

Production :

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ADVENTURE TIME



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Sc. 139

Pnl. E

Bg.

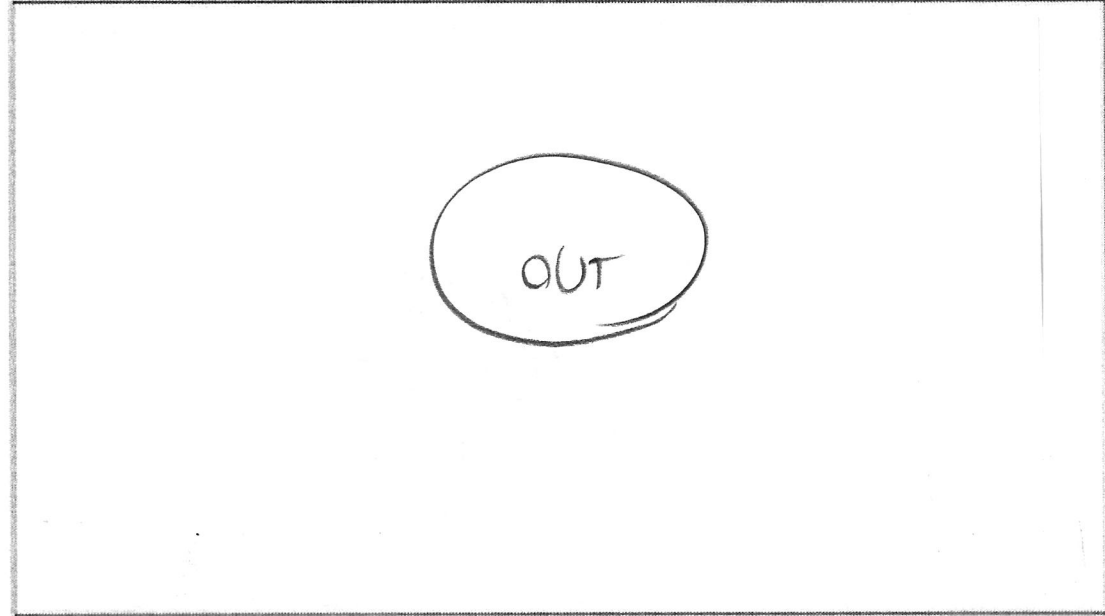
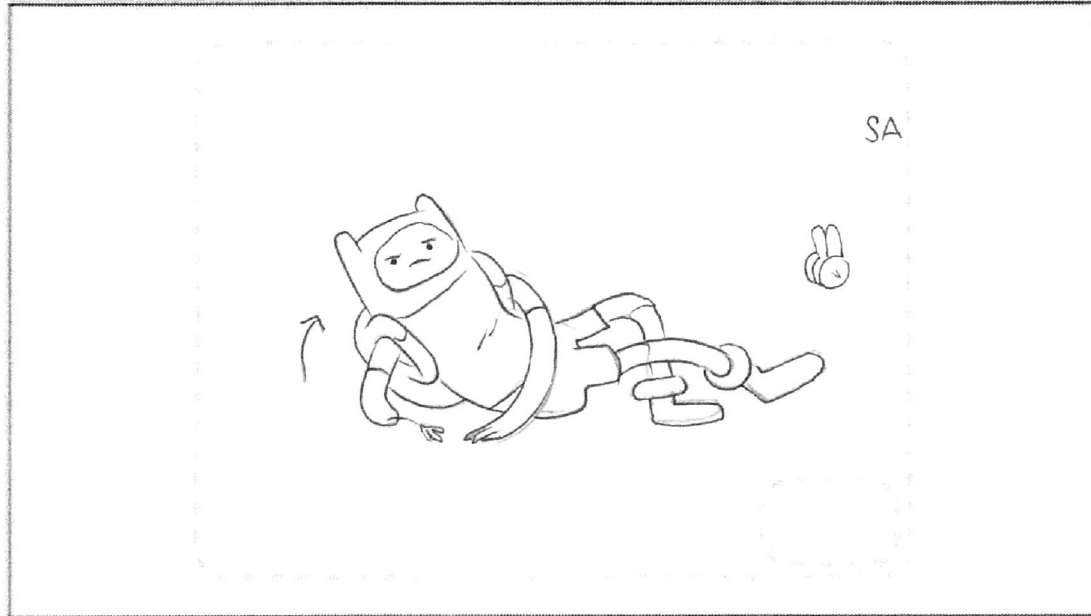
day night

Sc. 139

Pnl. F

Bg.

day night



Dialog:
Action:
Timing:

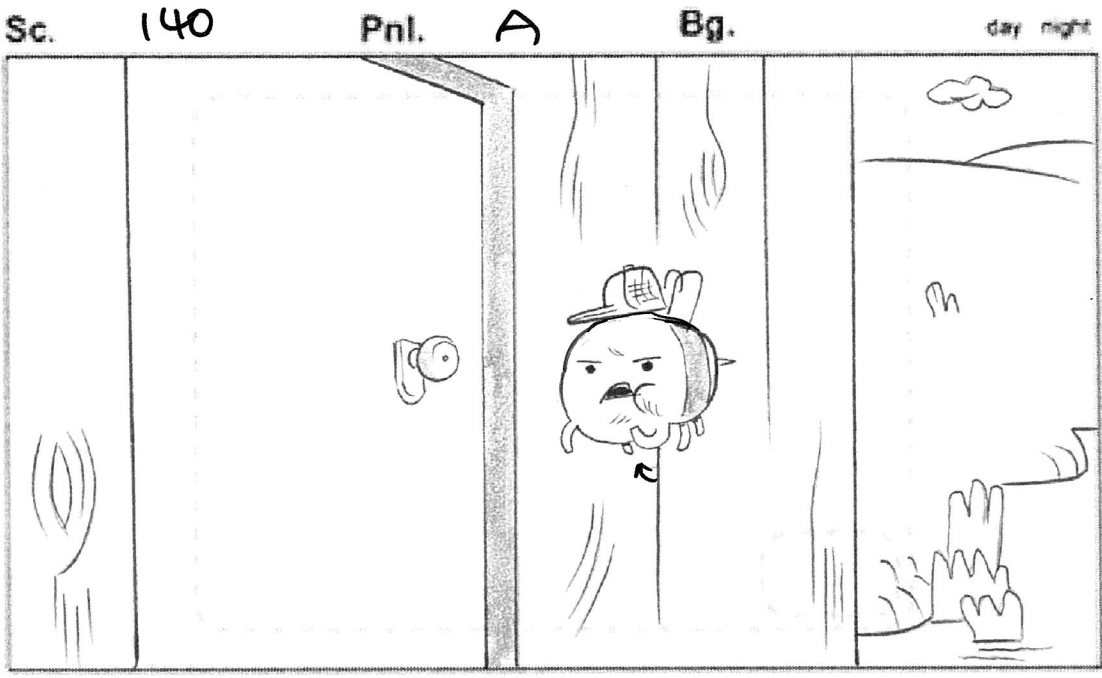
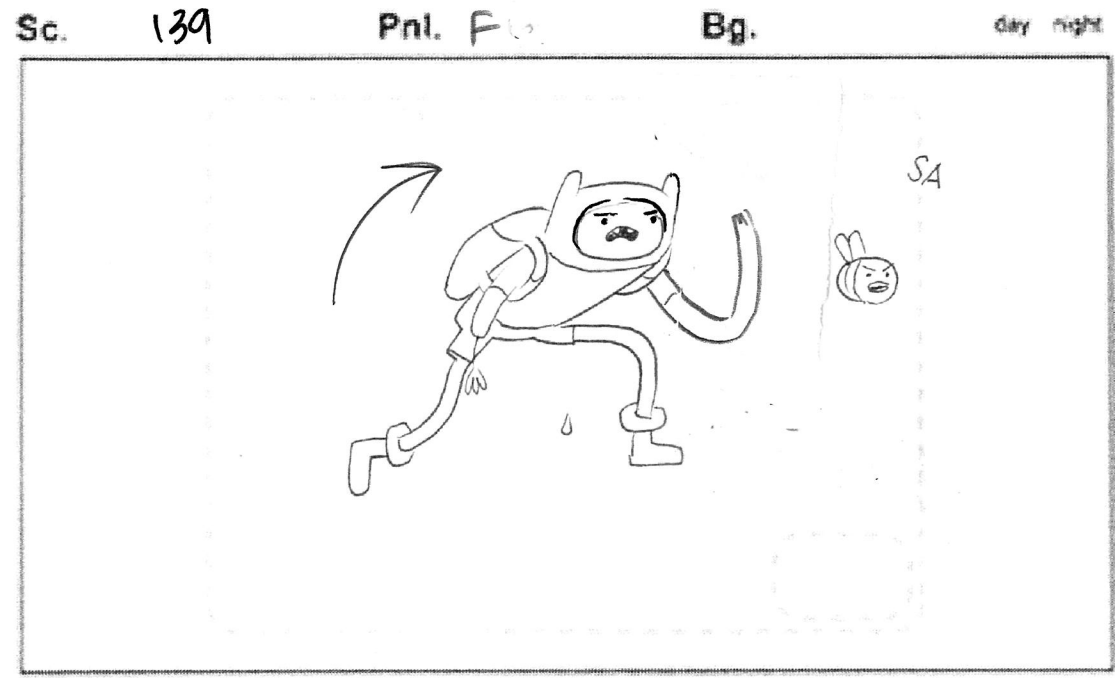
EPISODE # 1025-165

Production :

ADVENTURE TIME



Page 150



Dialog:
F: YO! SHUT IT! SHE'S AN INDEPENDENT LADY!
B: YEAH! SHUT IT!

B1: HMPH, THIS CONFRONTATION'S ABOUT TO ESCALATE PRECIPITOUSLY.

Action:

Timing:

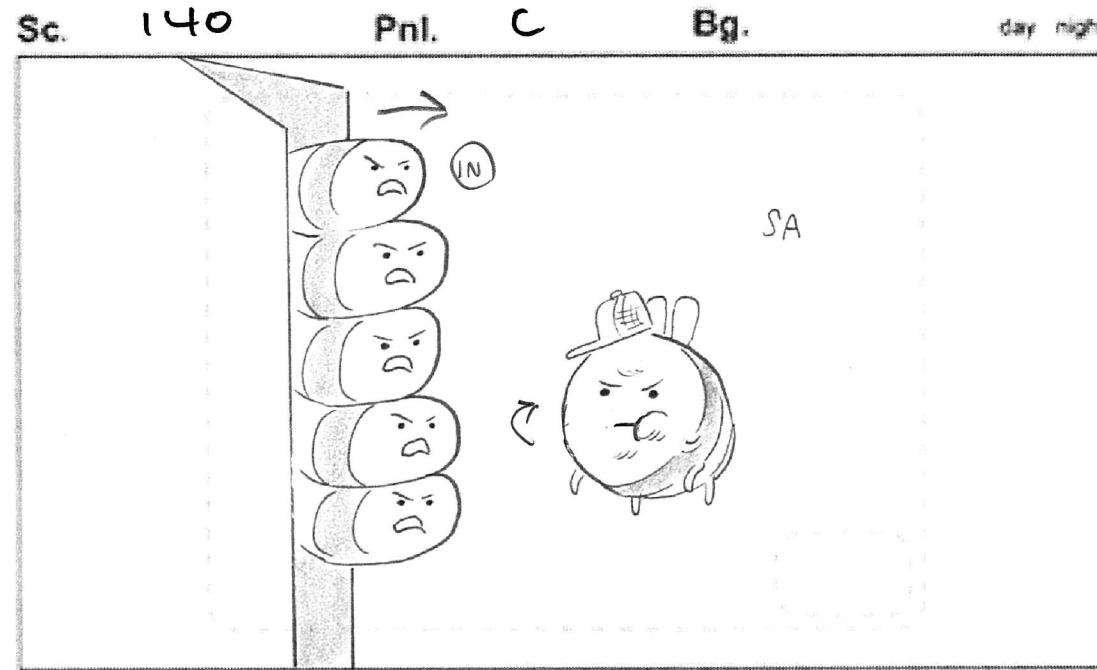
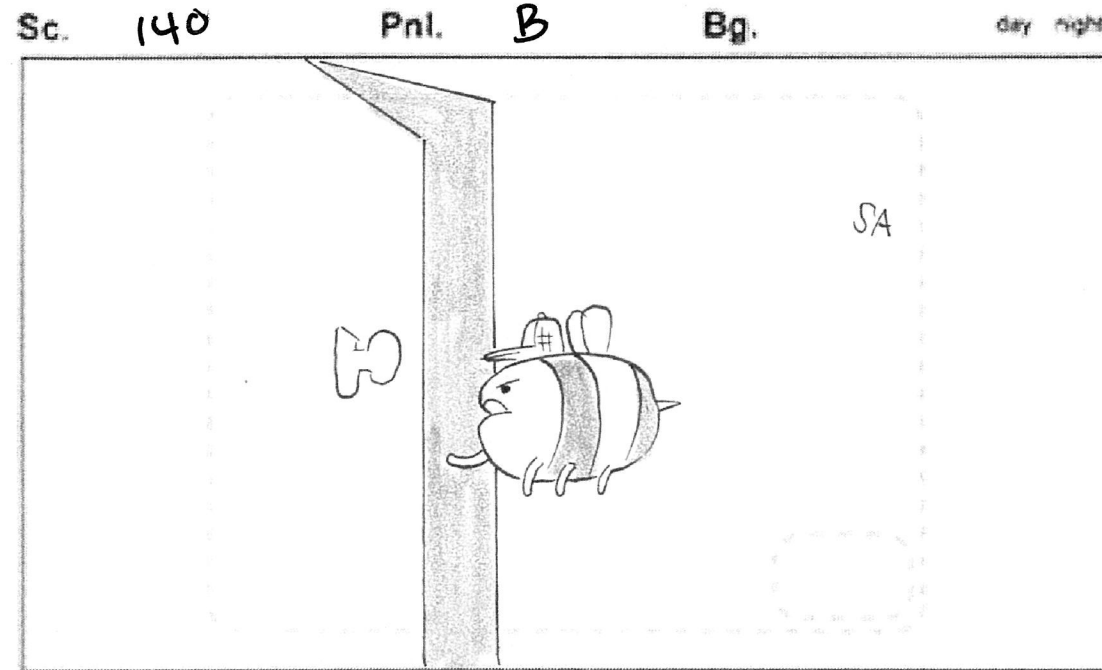
EPISODE # 1025-165

Production :

ADVENTURE TIME



Page 151



Dialog:

SFX: DOOR CREAKS

B1: HEY! YOU GUYS WANNA ROAST
A WEINER?

BEEES: (IN UNISON) YEEEEAAH!

B#1 AIGHT!

Action:

- B#1 OPENS DOOR.

- BEEES PEEK OUT OF DOOR

Timing:

EPISODE # 1025-165

Production :

ADVENTURE TIME



Page 152

Sc. 141

Pnl. A

Bg.

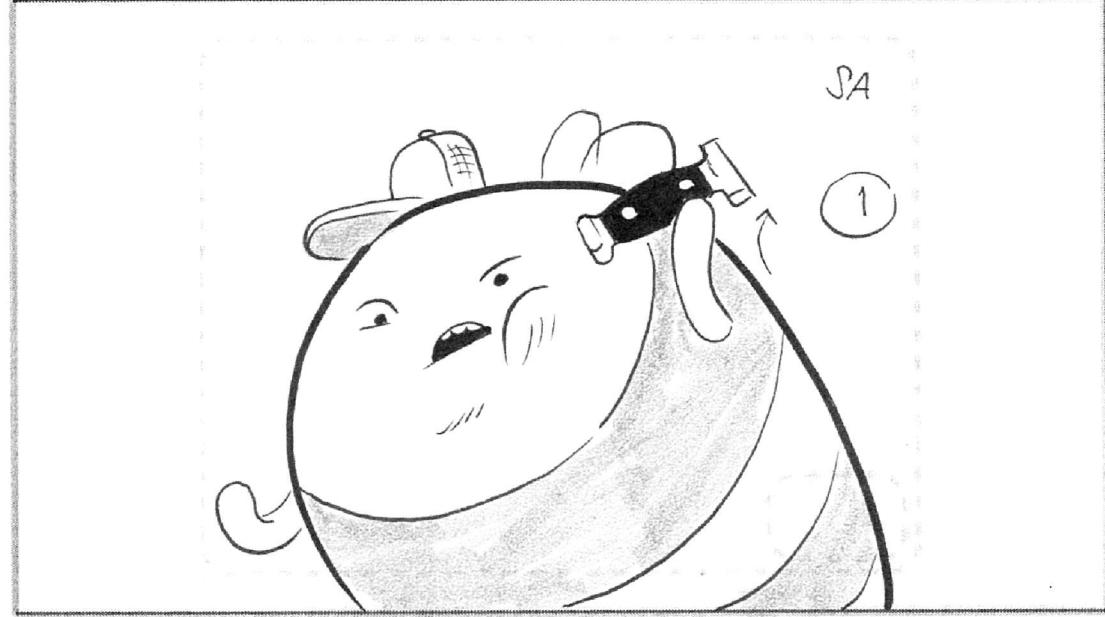
day night

Sc. 141

Pnl. B

Bg.

day night



Dialog:

B1: NOW YOU'RE GOING TO LEARN
TO MIND YOUR B'S AND Q'S -

B1: CHUMP!

Action:

* REACHES IN COLLAR.



Timing:

EPISODE # 1025-165

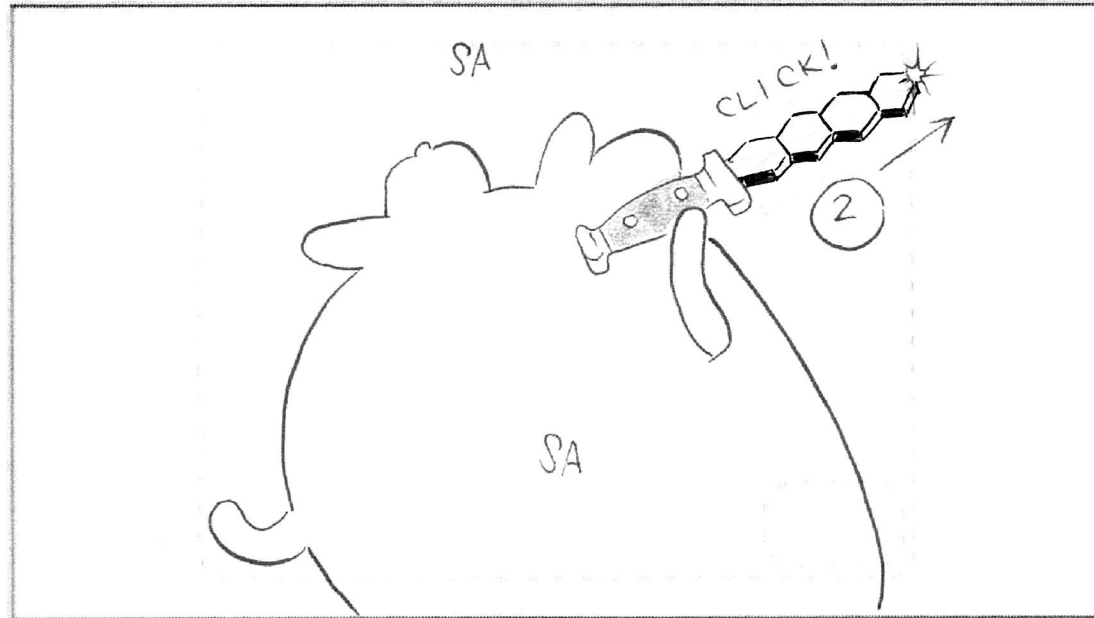
Production :

ADVENTURE TIME

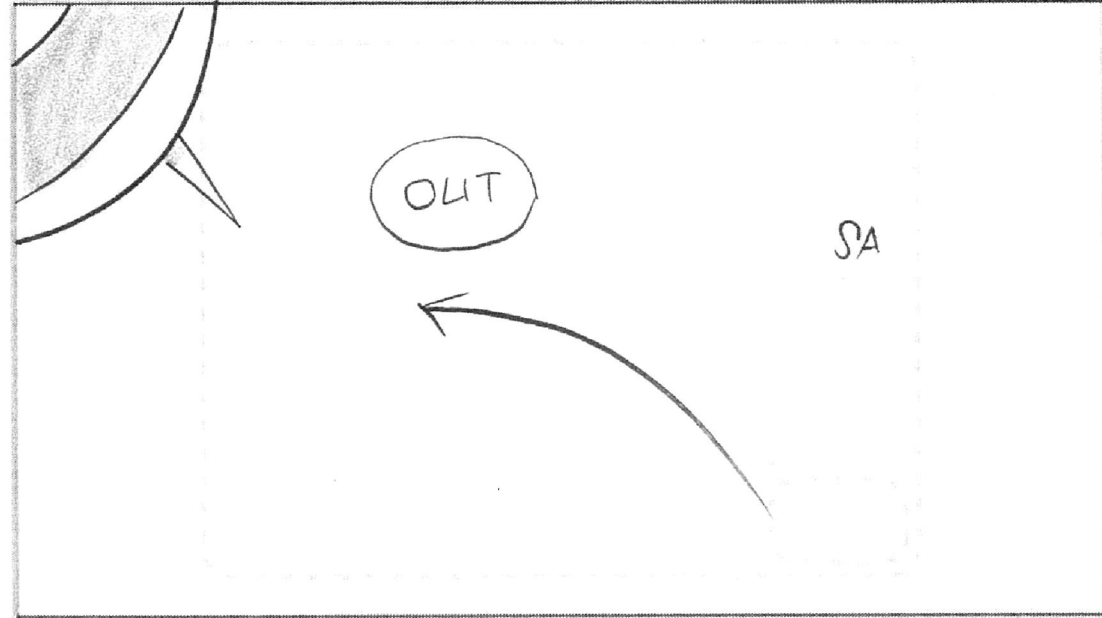


Page 153

Sc. 141 Pnl. C Bg. day night



Sc. 141 Pnl. D Bg. day night



Dialog:	<u>SFX</u> : CLICK!	
Action:	- HONEYCOMB BLADE POPS OUT.	B1 FLIES OFF/S
Timing:		

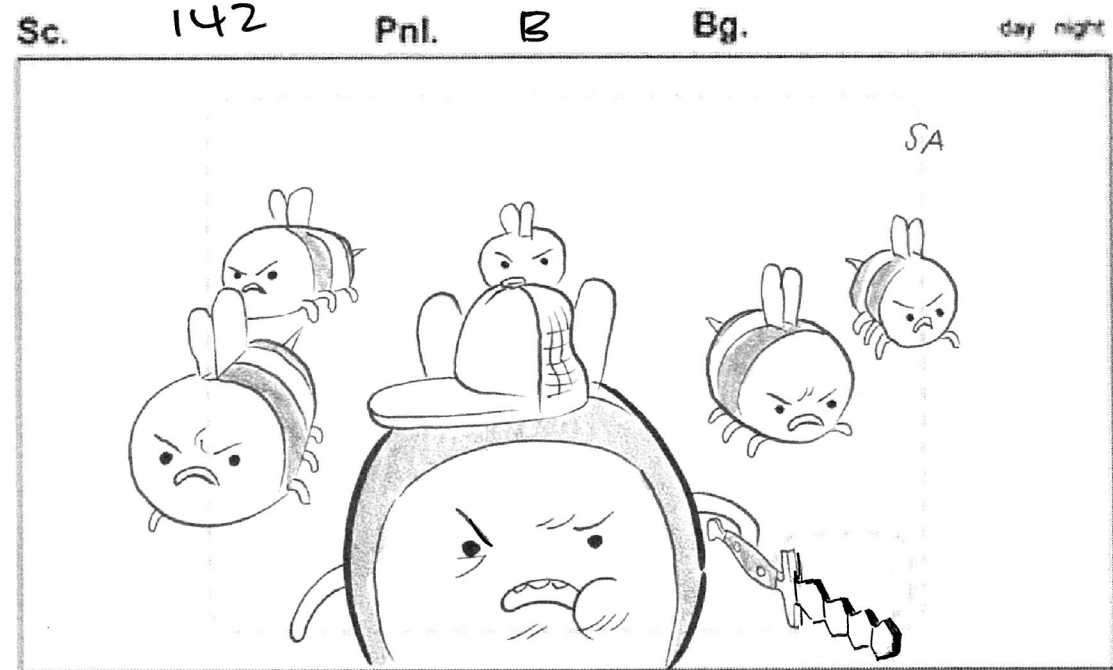
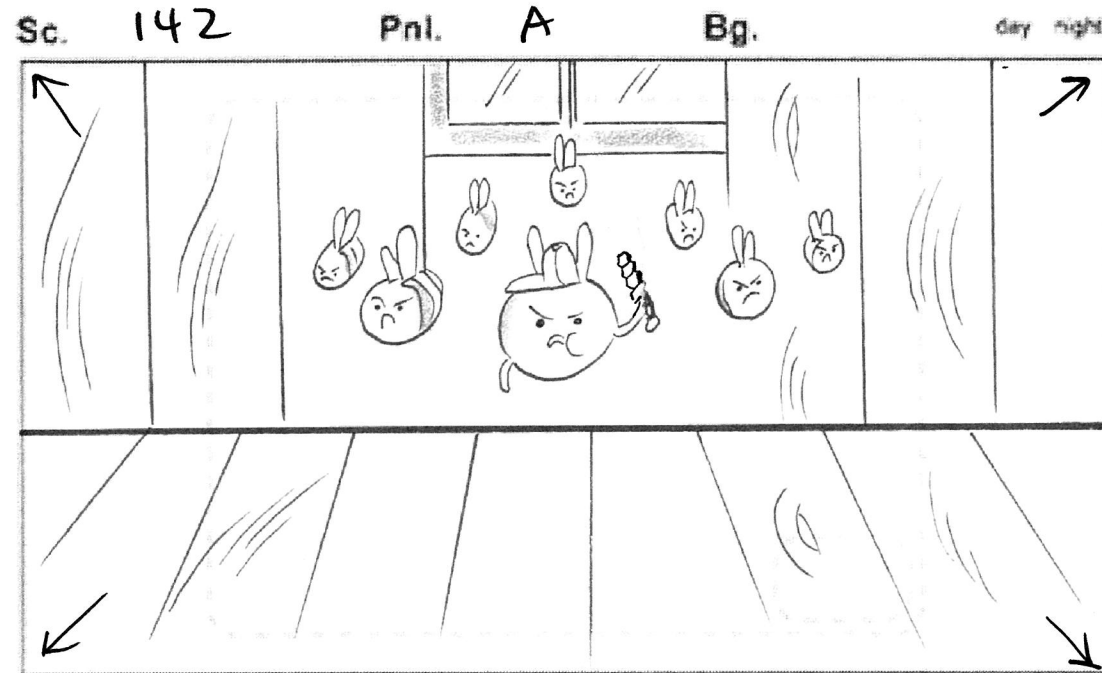
EPISODE # 1025-165

Production :

ADVENTURE TIME



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Dialog:	<u>SFX:</u> BUZZZZZ	
Action:	-TRUCK OUT ON BO	- BEES GAIN ON CAM
Timing:		

1025-165

EPISODE #

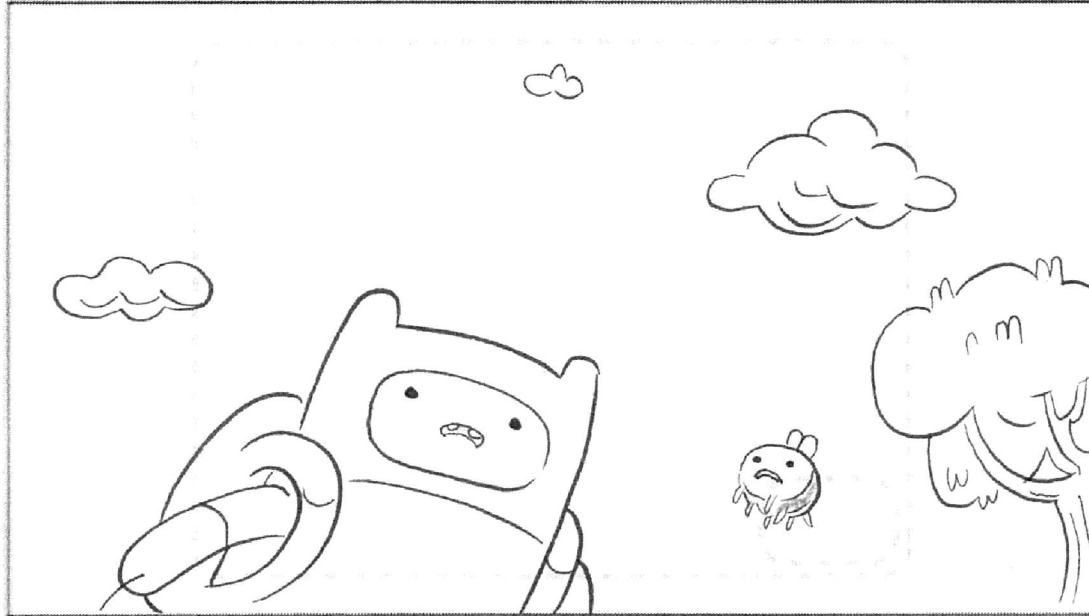
Production :

ADVENTURE TIME

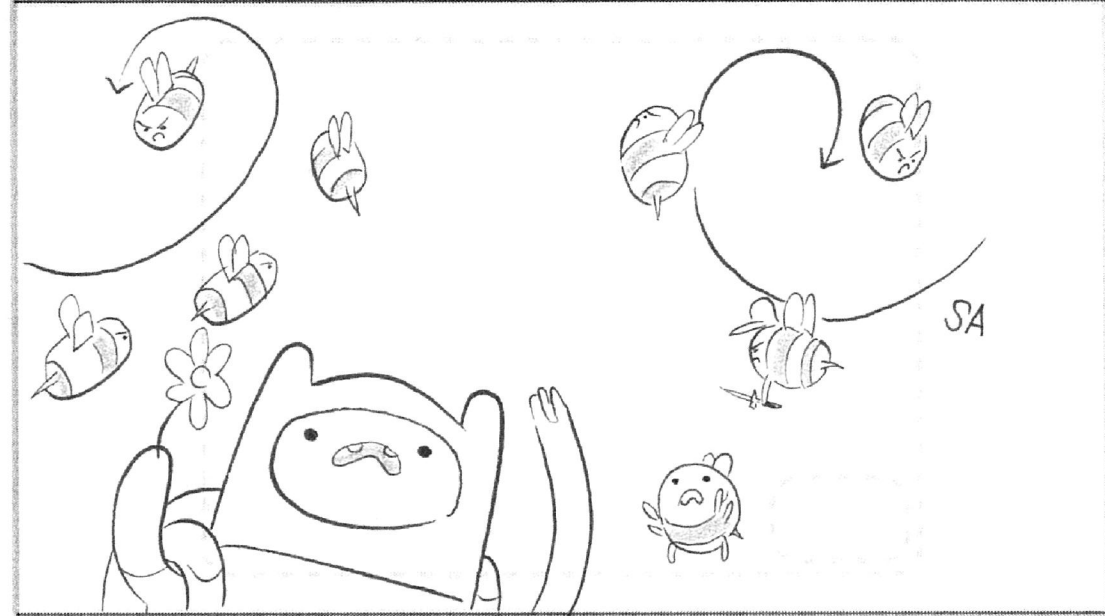


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Sc. 143 Pnl. A Bg. day night



Sc. 143 Pnl. B Bg. day night



Dialog:

F: UHH!

SFX: ZZZZ

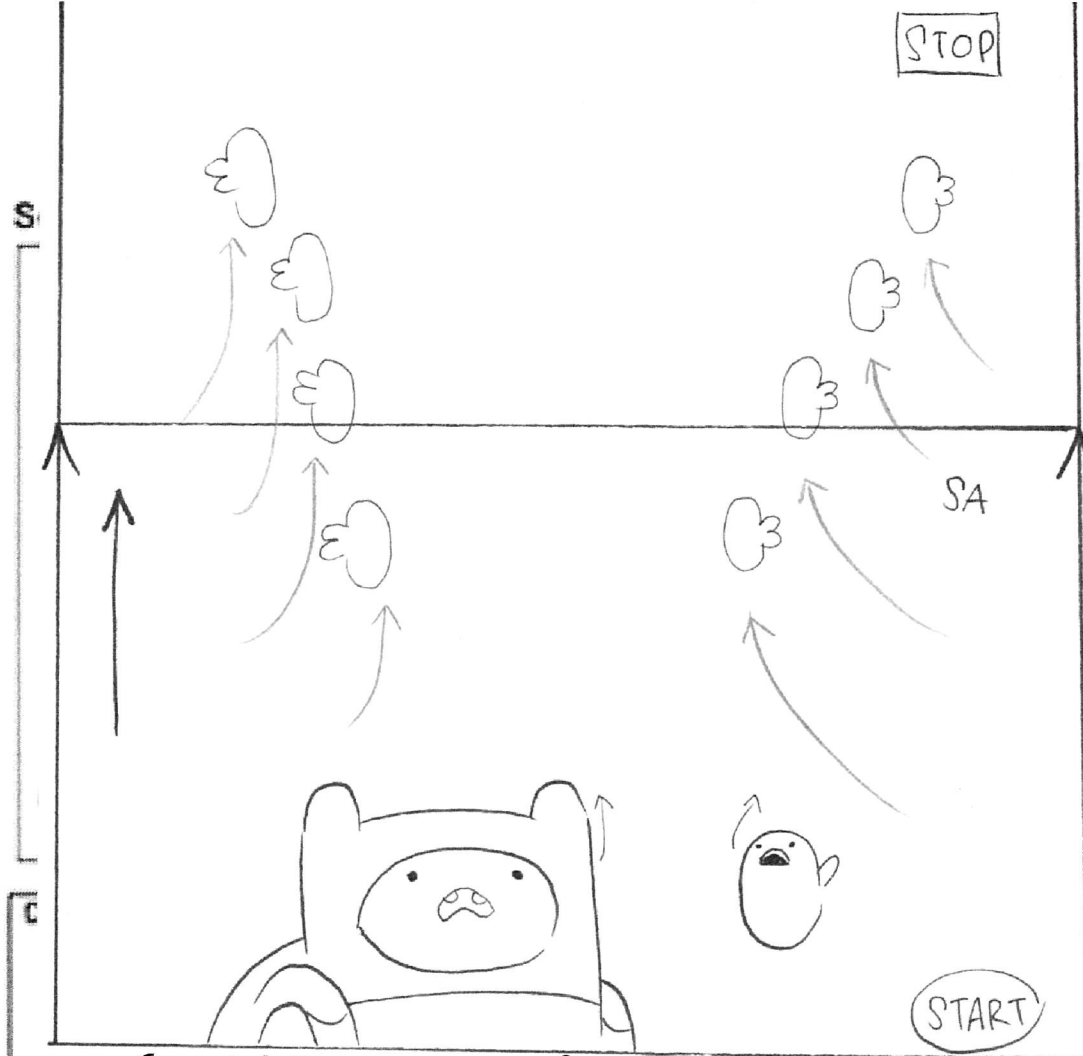
F: RUN BREEZY!

Action:

Timing:

EPISODE # 1025-165

Production :



Sc. 143 Pnl. C

PAN W/BEE S



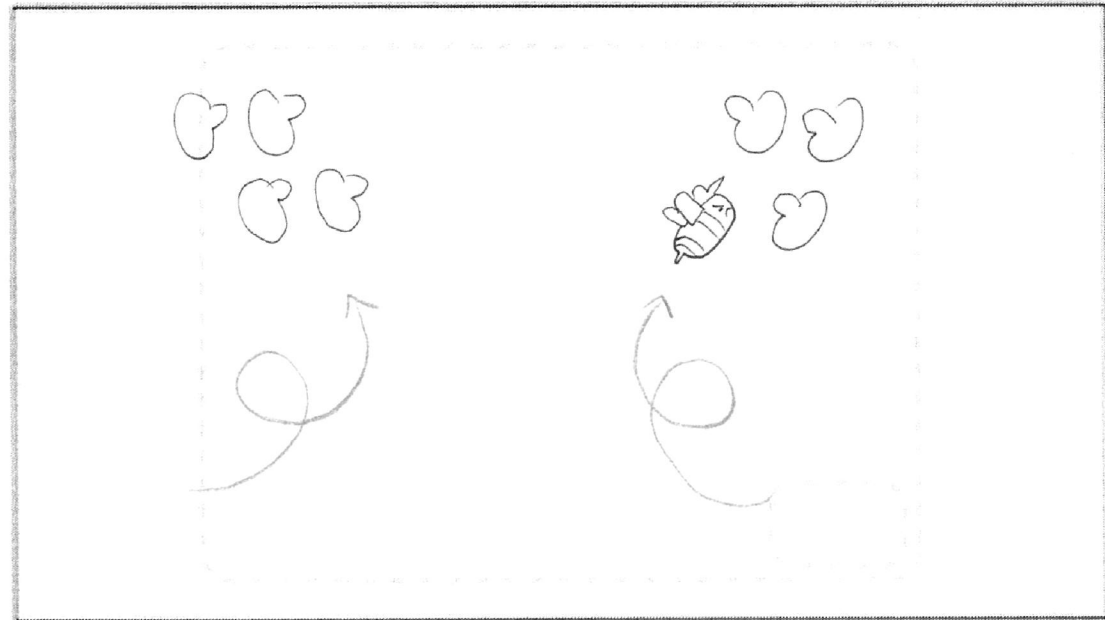
Sc. 143

Pnl. D

Bg.

Page 156

day night



BEE DRONES BEGIN
FORMATION.

Timing:

EPISODE # 1025-165

Production #

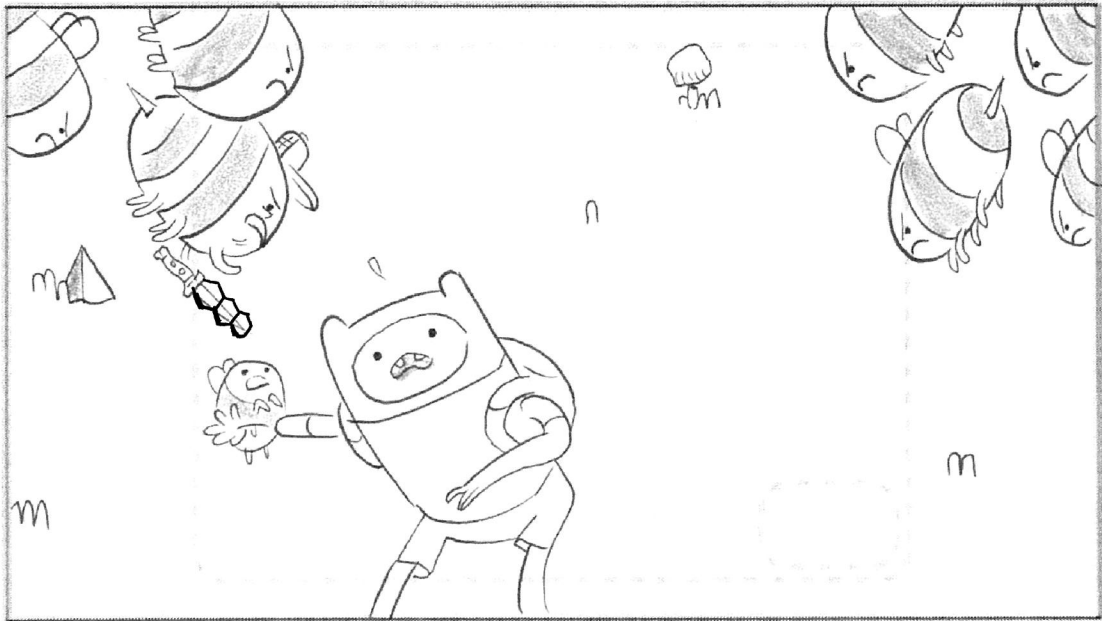
Production :

ADVENTURE TIME

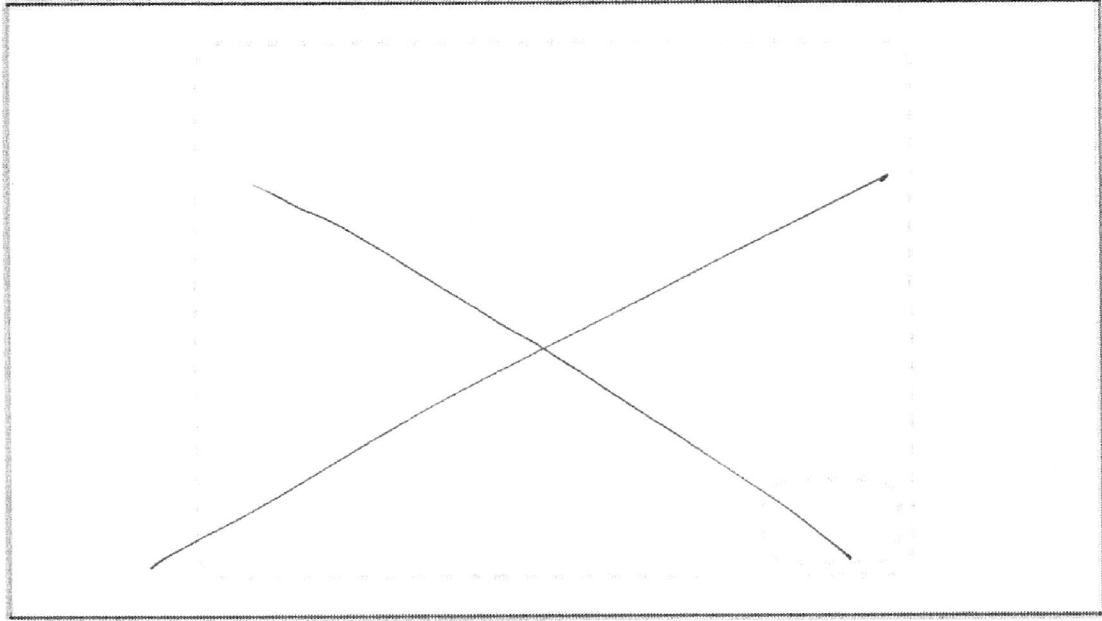


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Sc. 144 Pnl. A Bg. day night



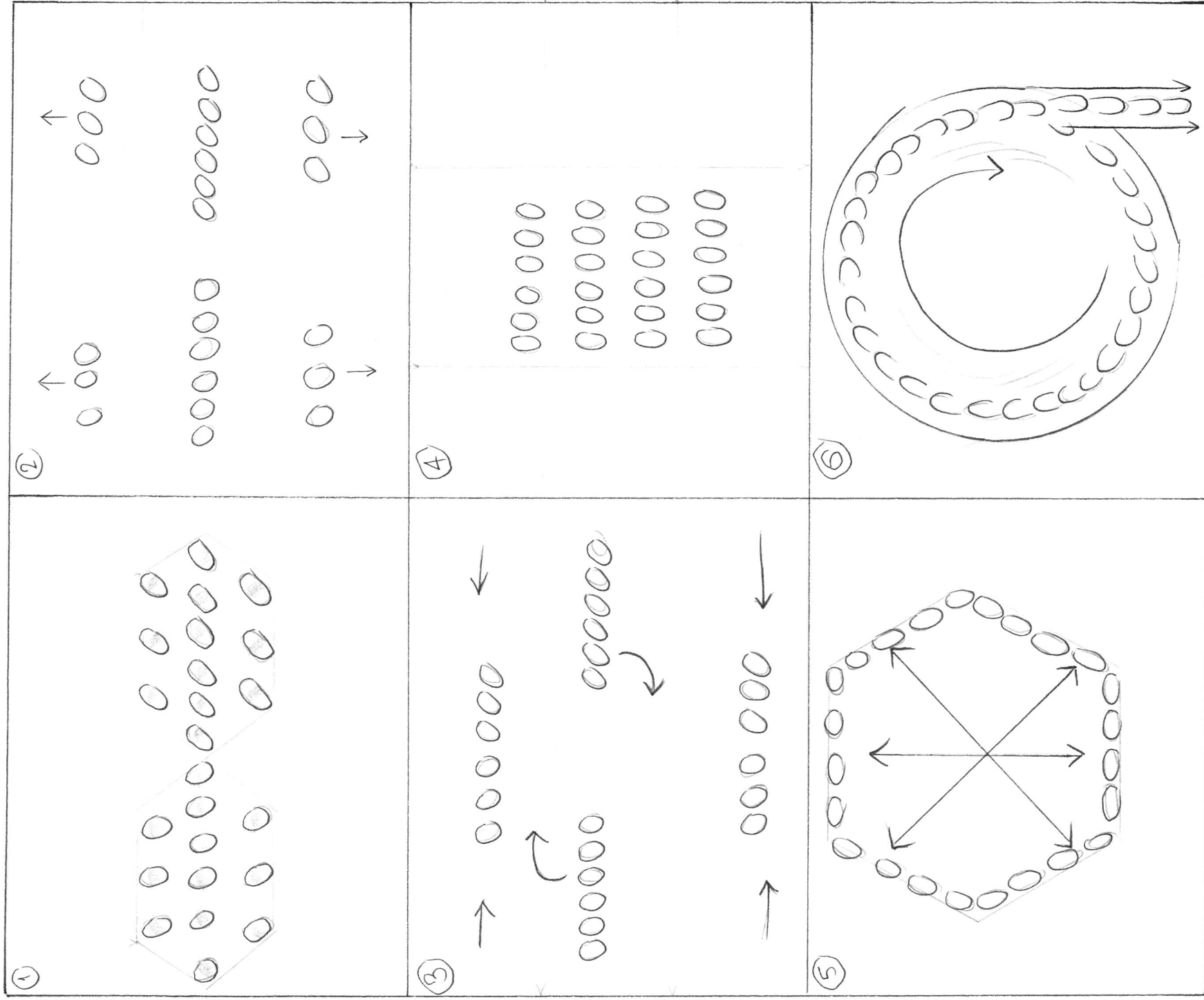
Sc. Pnl. Bg. day night



Dialog:
<u>B1</u> : STING HIM IN <u>THE</u> <u>FACE</u> !
Action:
Timing:

EPISODE # 1025-165

Production :



(BEE DRONE FORMATIONS)

ADVENTURE TIME



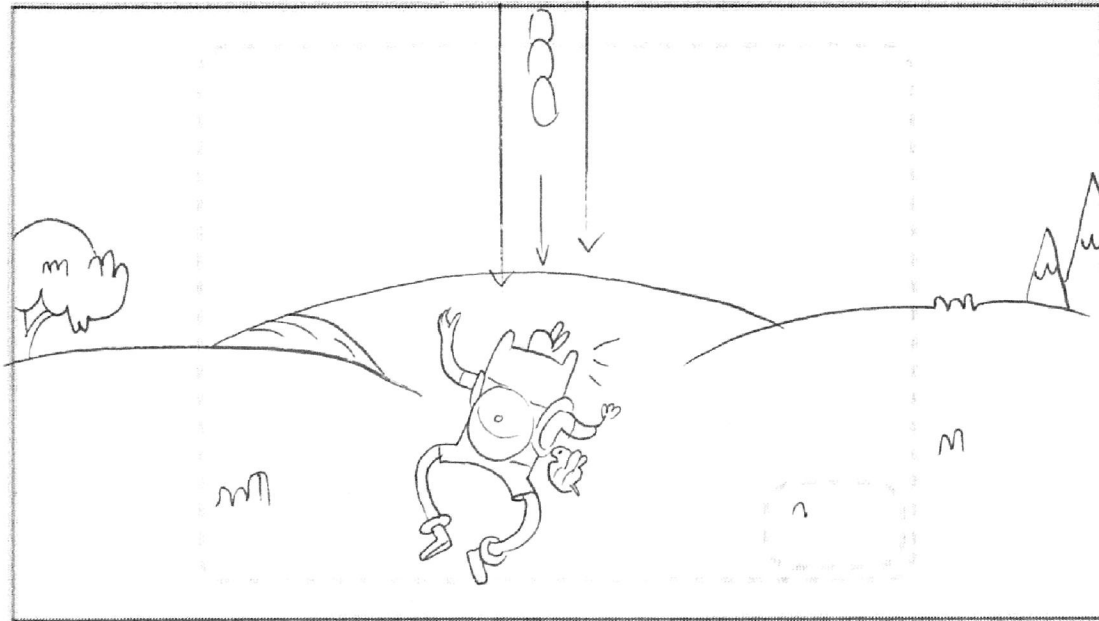
Page 159

Sc. 145

Pnl. A

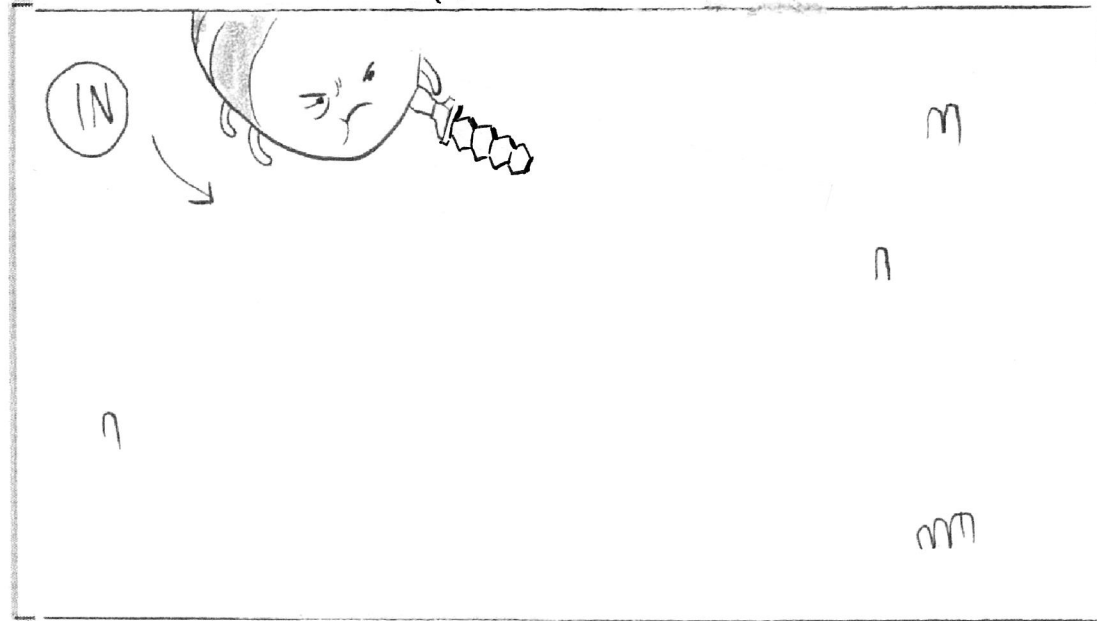
Bg.

day night



Sc. 146

Pnl. A



Dialog:

SFX: * POINK *

E: AAH!

Action:

- B#1 swoops on/s

Timing:

EPISODE #

1025-165

Production :

ADVENTURE TIME



Page 160

Sc. 146

Pnl. B

Bg.

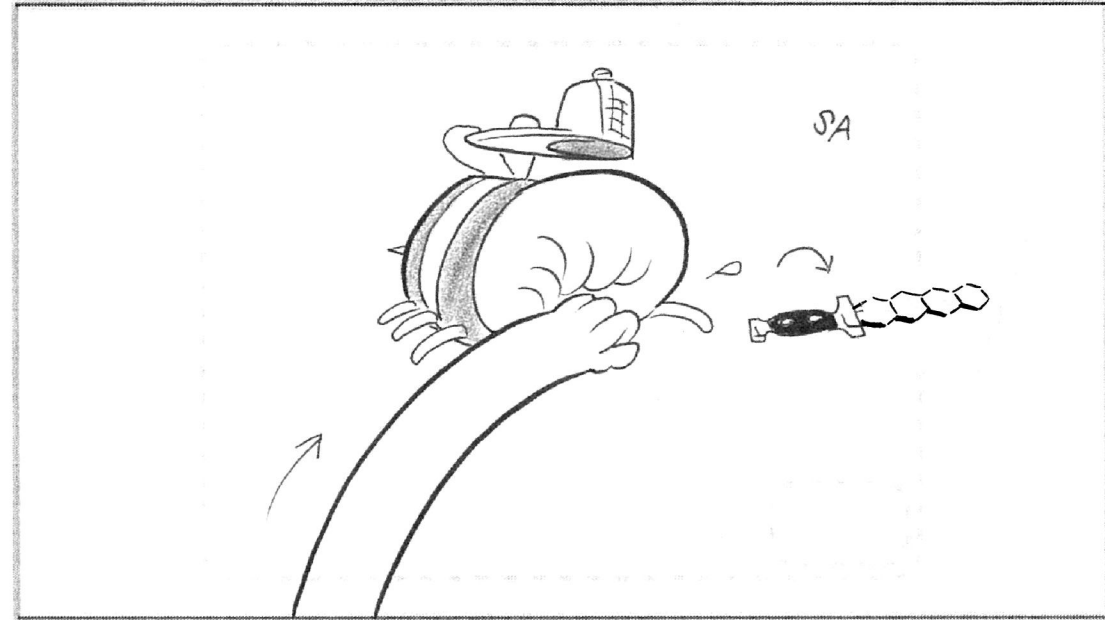
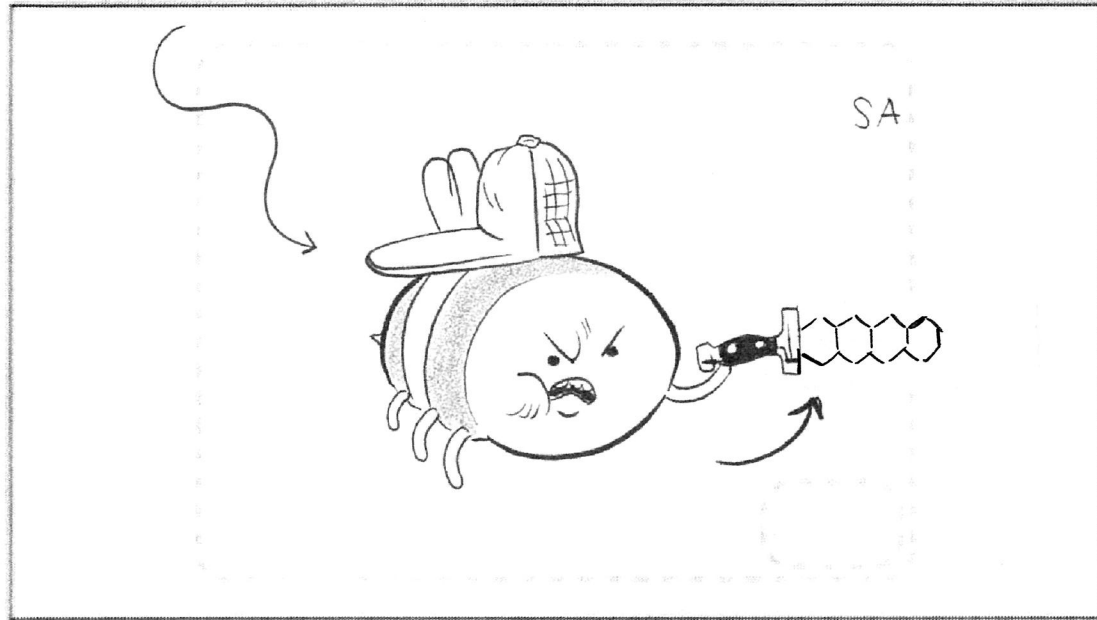
day night

Sc. 146

Pnl. C

Bg.

day night



Dialog:

B1: YA 'BOUT TO GET WAGGLE-DANCED,
YA CHICKEN.

F: (OFF/S) I'M - NO - CHICKEN!

B#1: [IMPACT]

Action:

- F. PUNCHES B#1

Timing:

EPISODE # 1025-165

Production :

ADVENTURE TIME



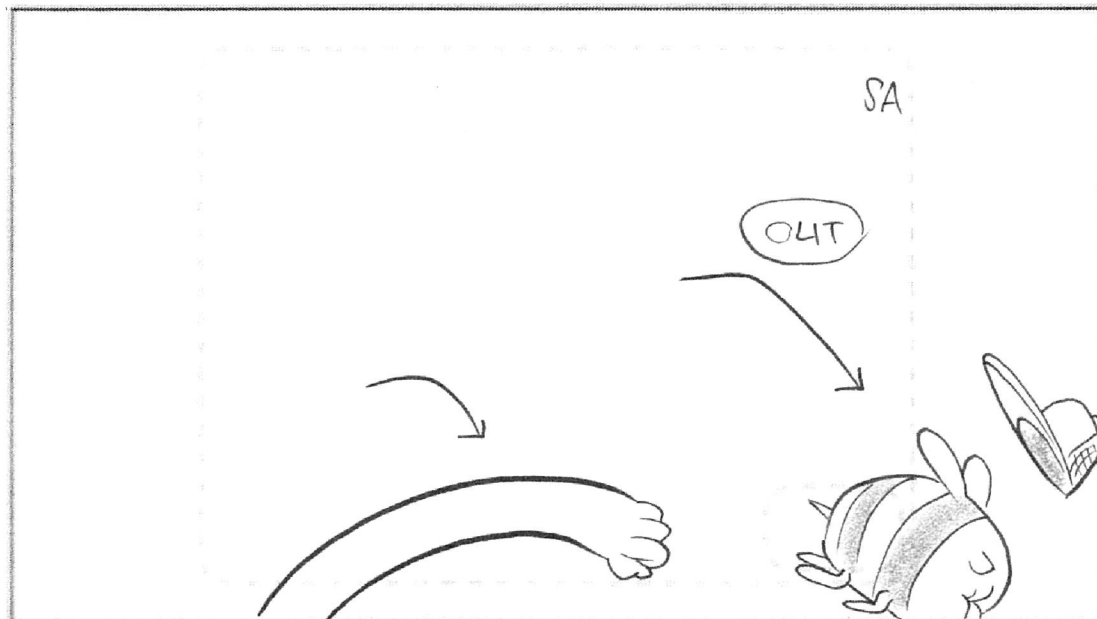
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Sc. 146

Pnl. D

Bg.

day night

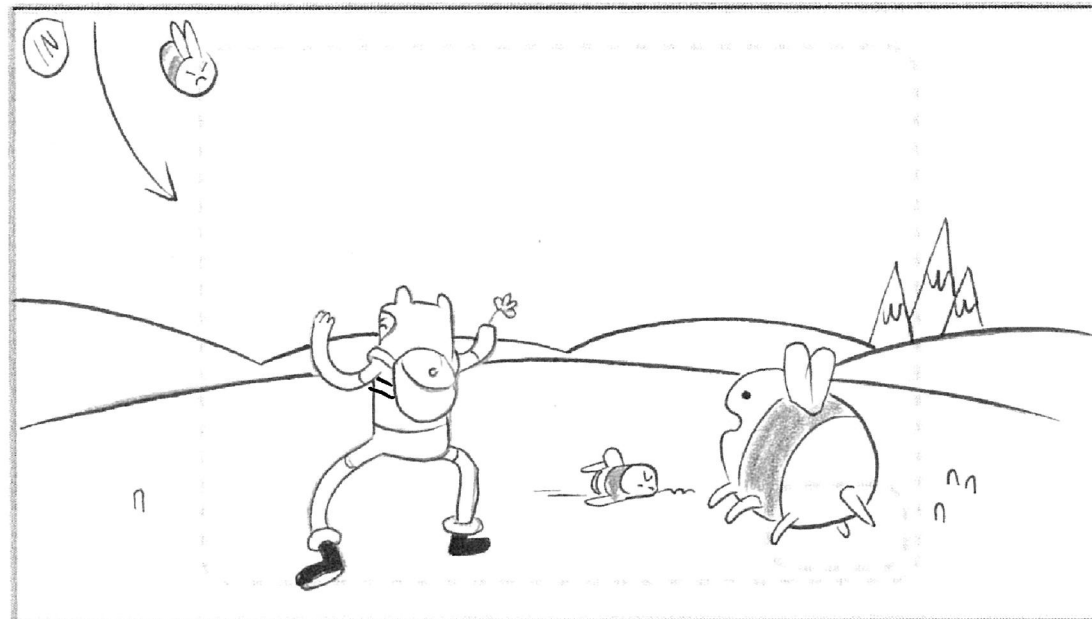


Sc. 147

Pnl. A

Bg.

day night



Dialog:

Action:

- BEE#1 FALLS OFF/S

- BEE FLIES ON/S.

Timing:

EPISODE # 1025-165

Production :

ADVENTURE TIME



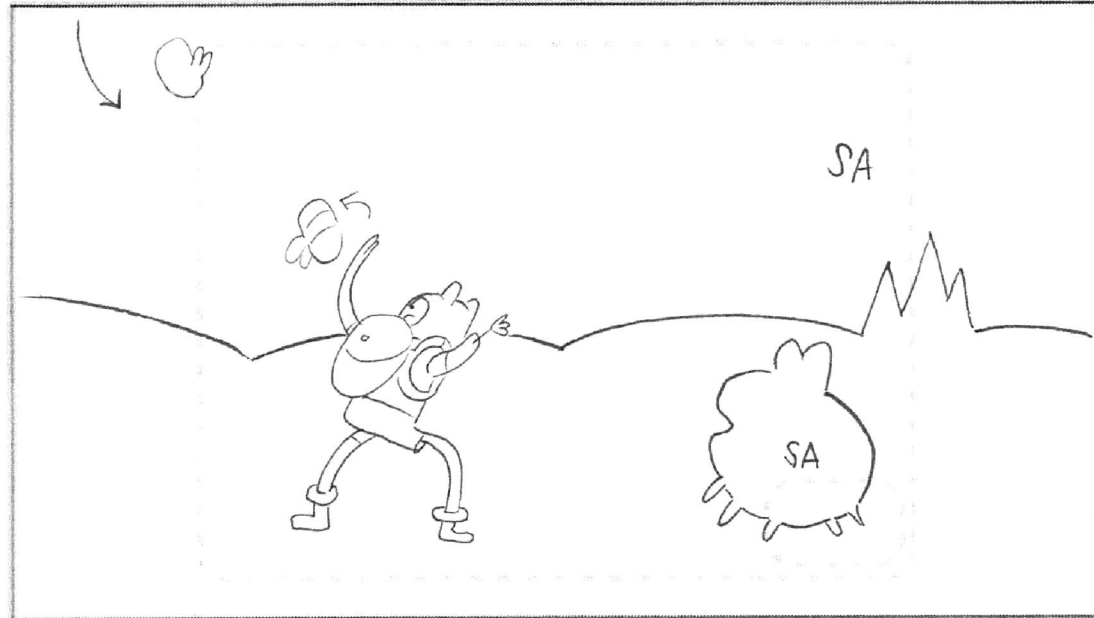
Page 162

Sc. 147

Pnl. B

Bg.

day night

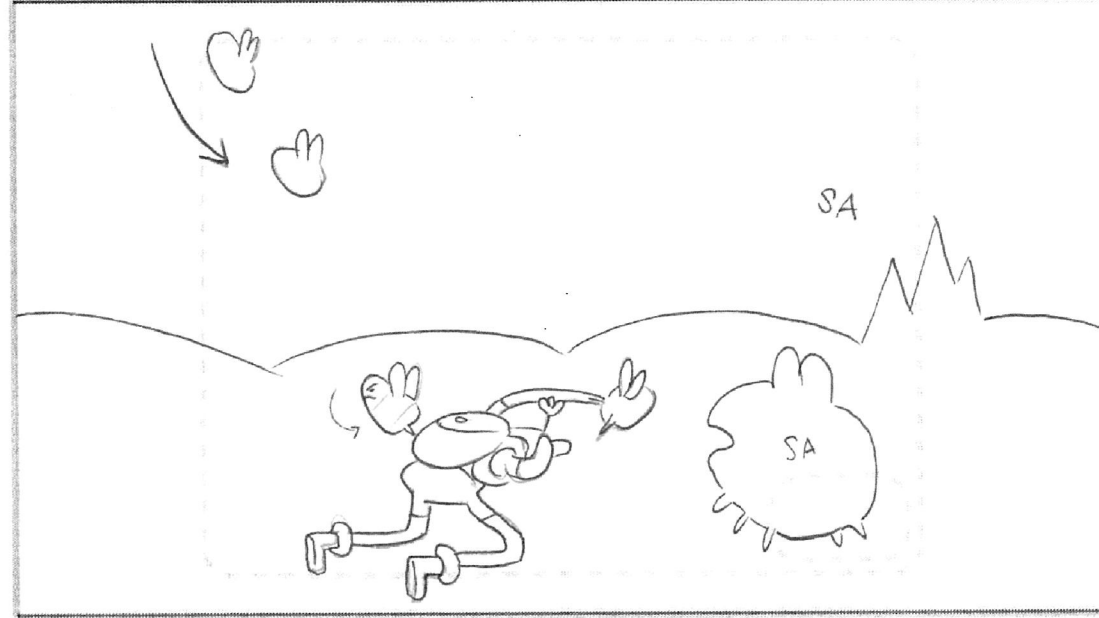


Sc. 147

Pnl. C

Bg.

day night



1025-165

EPISODE #

Dialog:

F: OUCH! Yow!

Action:

- BEES STING FINN

Timing:

Production :

ADVENTURE TIME



Page 163

Sc. 148

Pnl. A

Bg.

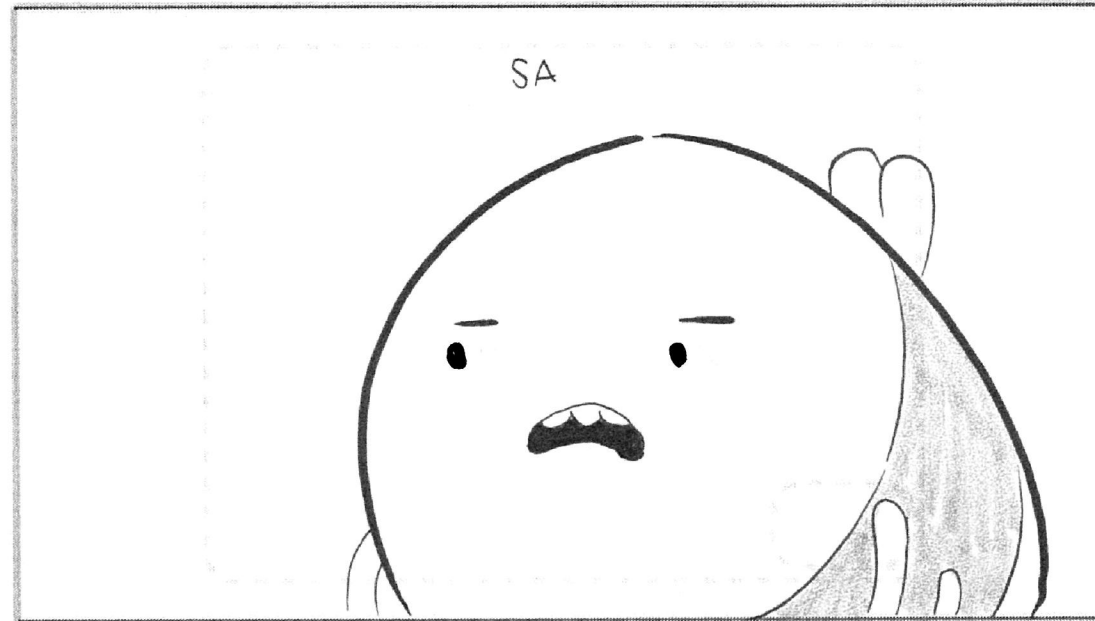
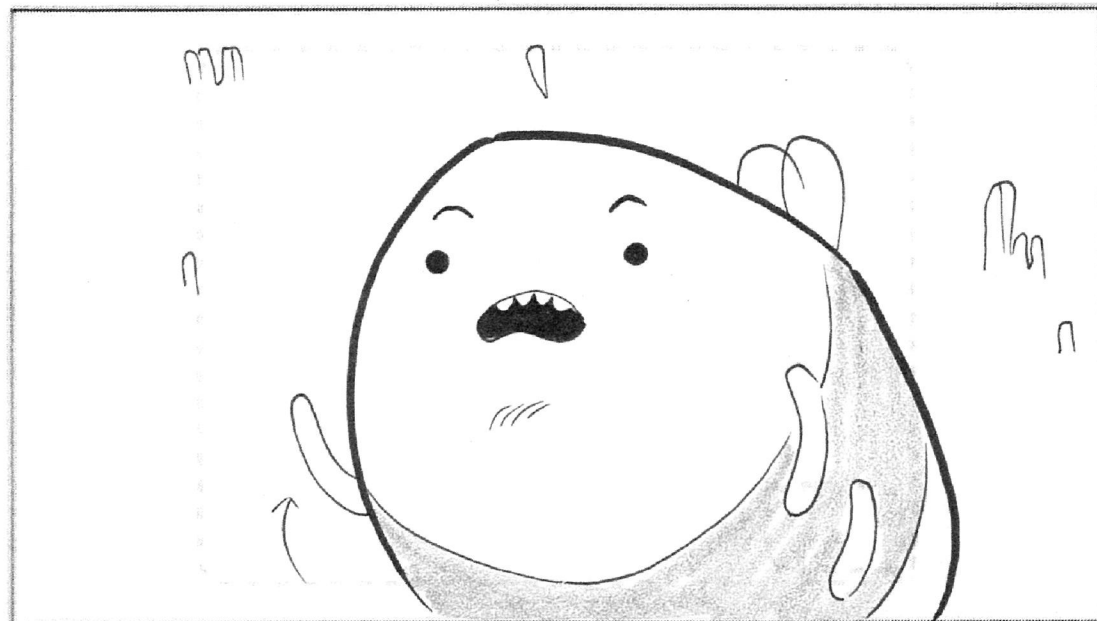
day night

Sc. 148

Pnl. B

Bg.

day night



Dialog:

B: OH, NO! FLOWER! I-I MEAN
FINN!

Action:

- BREEZY LOOKS AROUND FRANTICALLY.

Timing:

EPISODE # 1025-165

Production :

ADVENTURE TIME



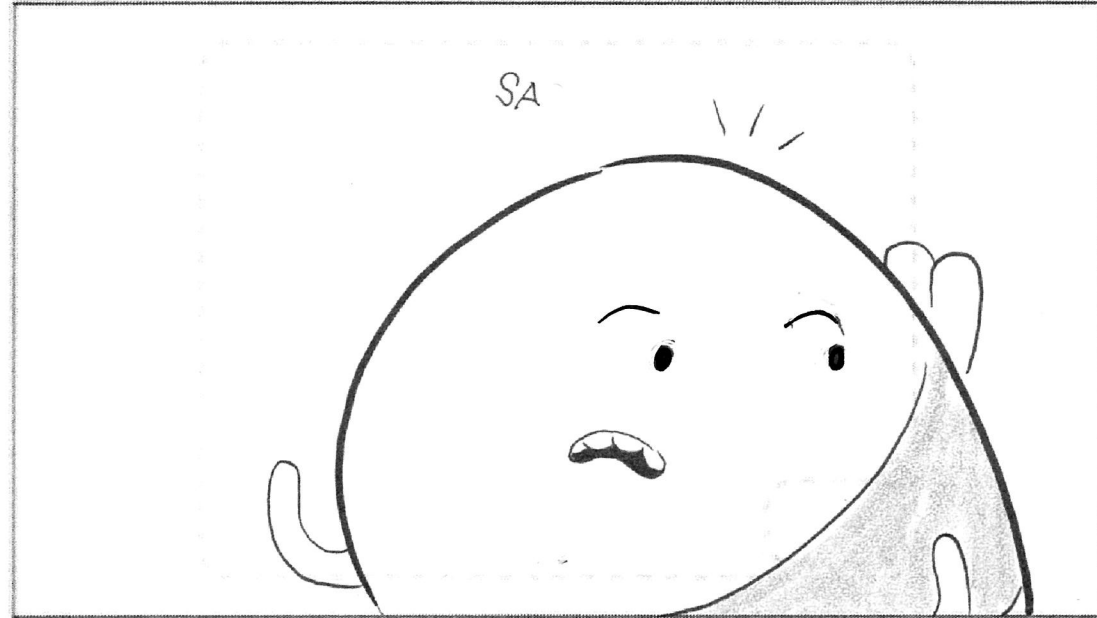
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Sc. 148

Pnl. C

Bg.

day night

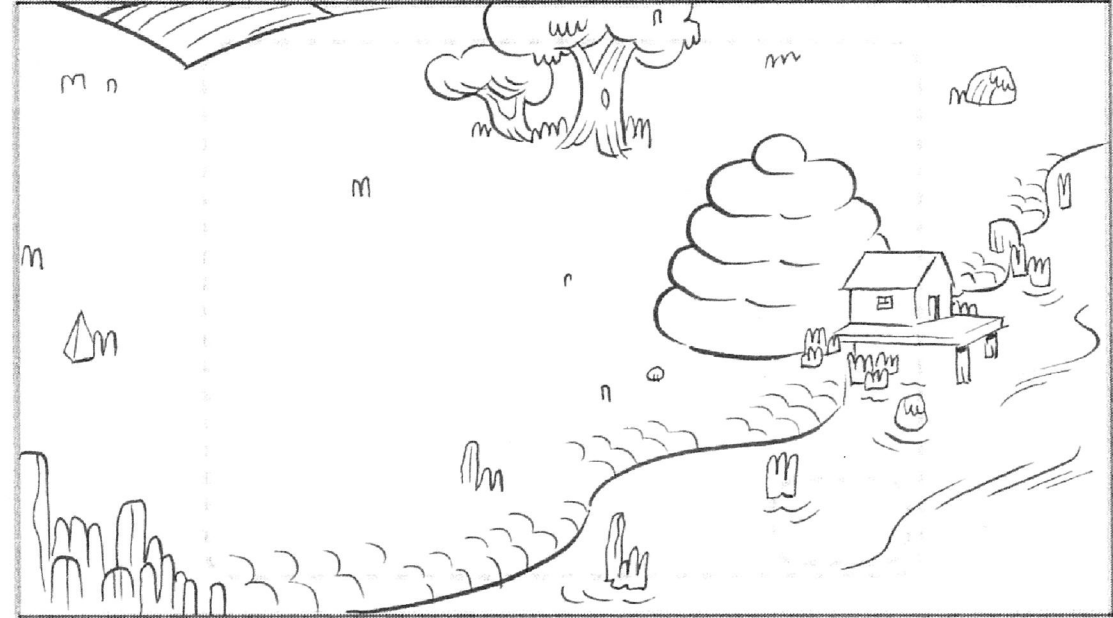


Sc. 149

Pnl. A

Bg.

day night



Dialog:

B: [SMALL GASP]

Action:

- BREEZY LOOKS RIGHT.

- EXT. BEEHIVE.

Timings:

EPISODE # 1025-165

Production :

ADVENTURE TIME



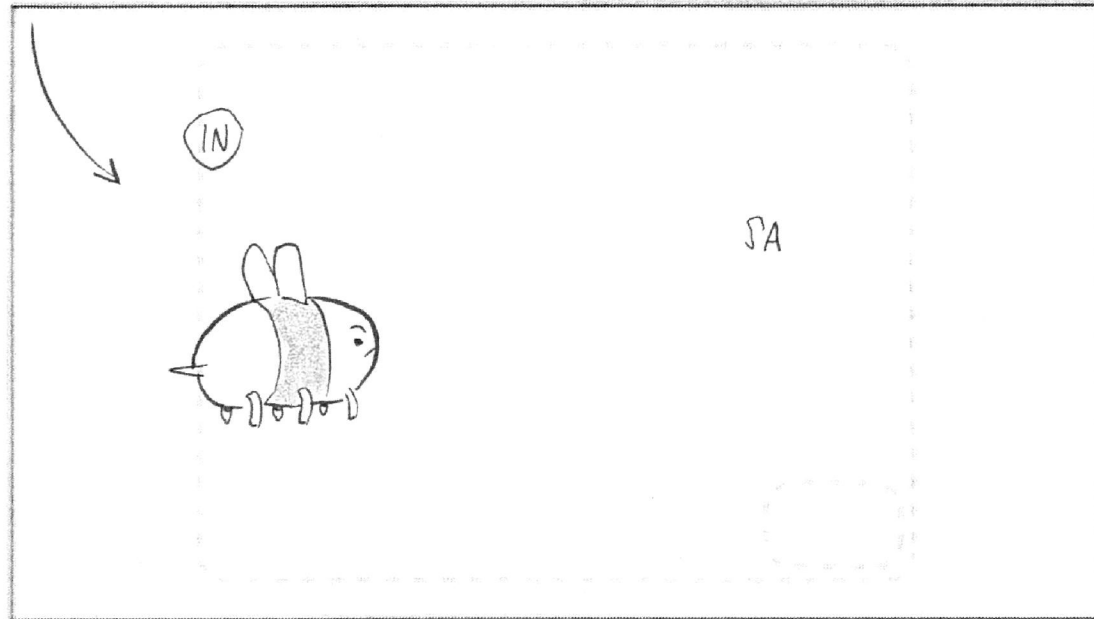
Page 165

Sc. 149

Pnl. B

Bg.

day night

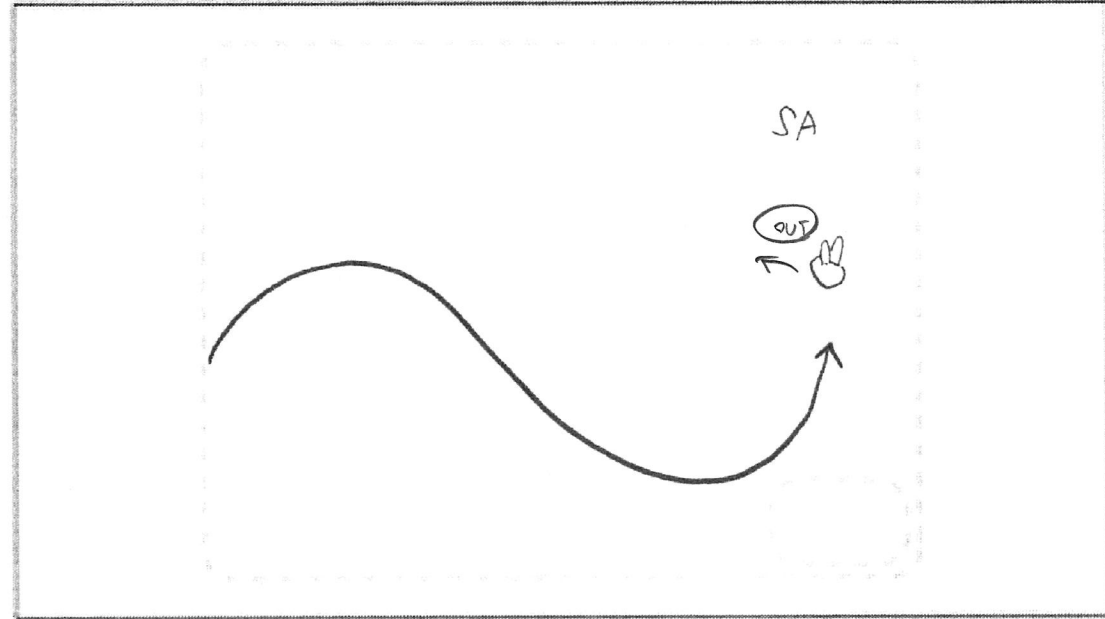


Sc. 149

Pnl. C

Bg.

day night



Dialog:

Action:

- BEEZY FLIES ON/S.

- B. FLIES TO HIVE.

Timing:

EPISODE # 1025-165

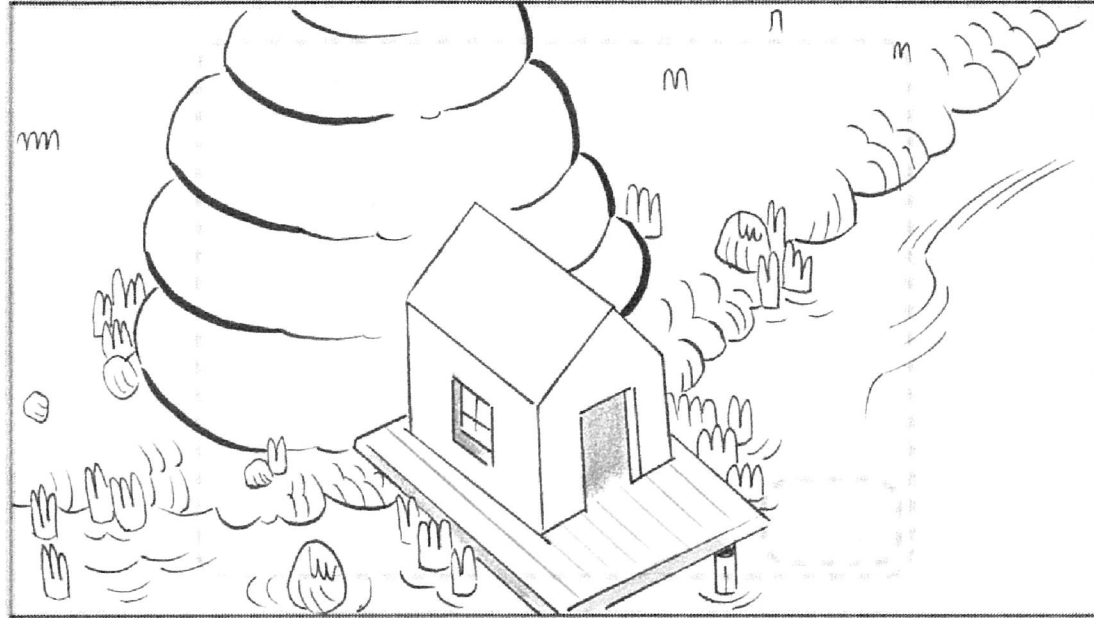
Production :

ADVENTURE TIME

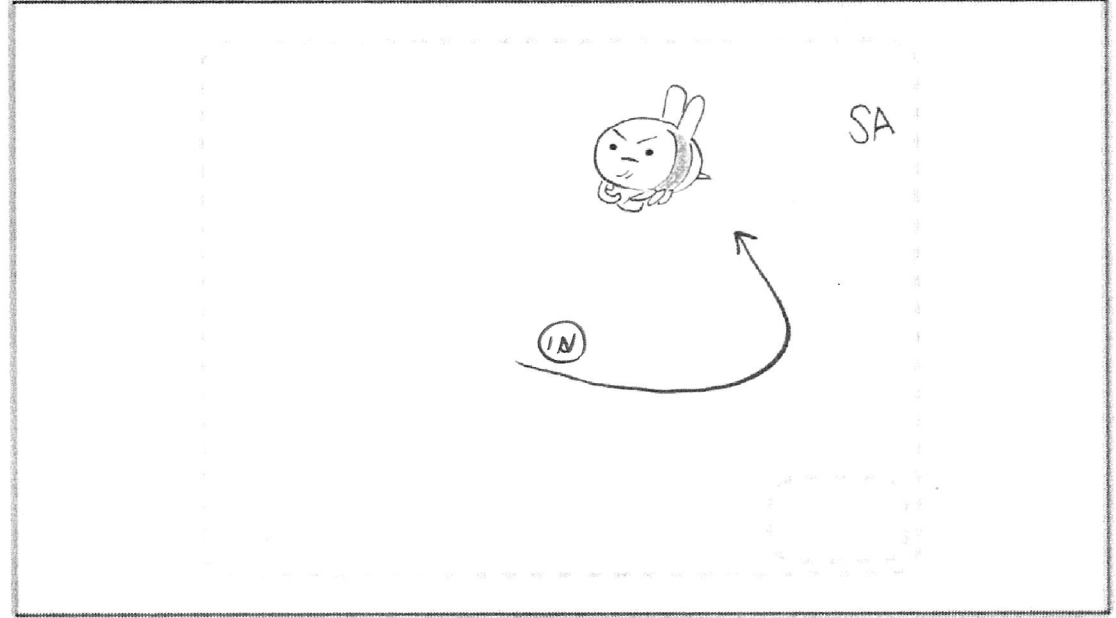


Page 166

Sc. 150 Pnl. A Bg. day night



Sc. 150 Pnl. B Bg. day night



Dialog:

SFX: (OFF/S) RUMMAGING.

B: (OFF/S) A-HA!

Action:

- BREEZY FLIES OUT OF HIVE.

Timing:

1025-165

EPISODE #

Production :

ADVENTURE TIME



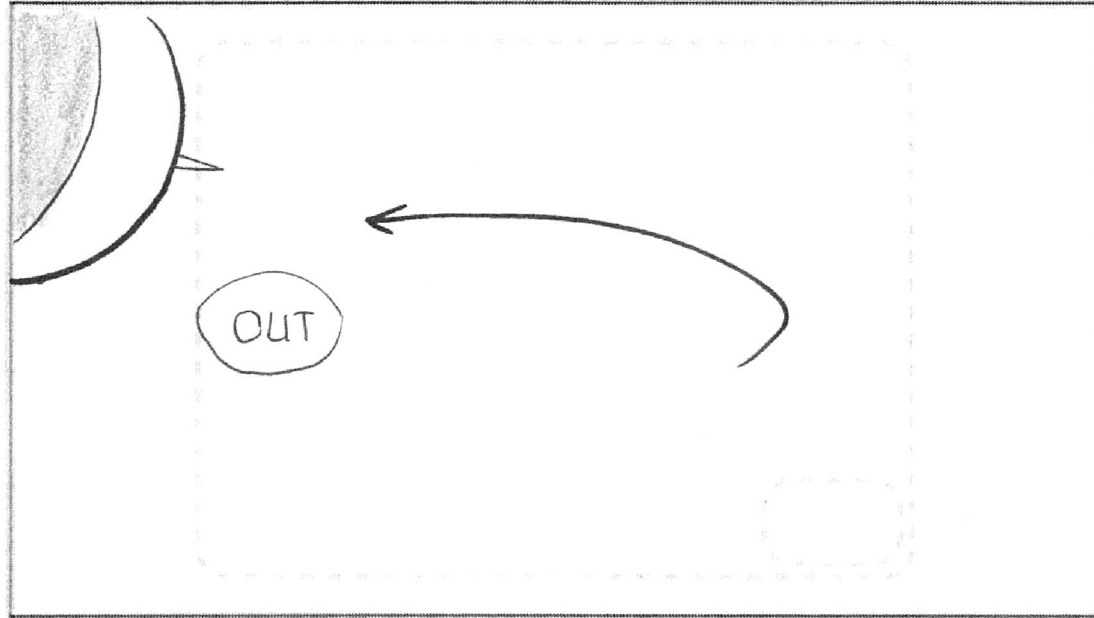
Page 167

Sc. 150

Pnl. C

Bg.

day night

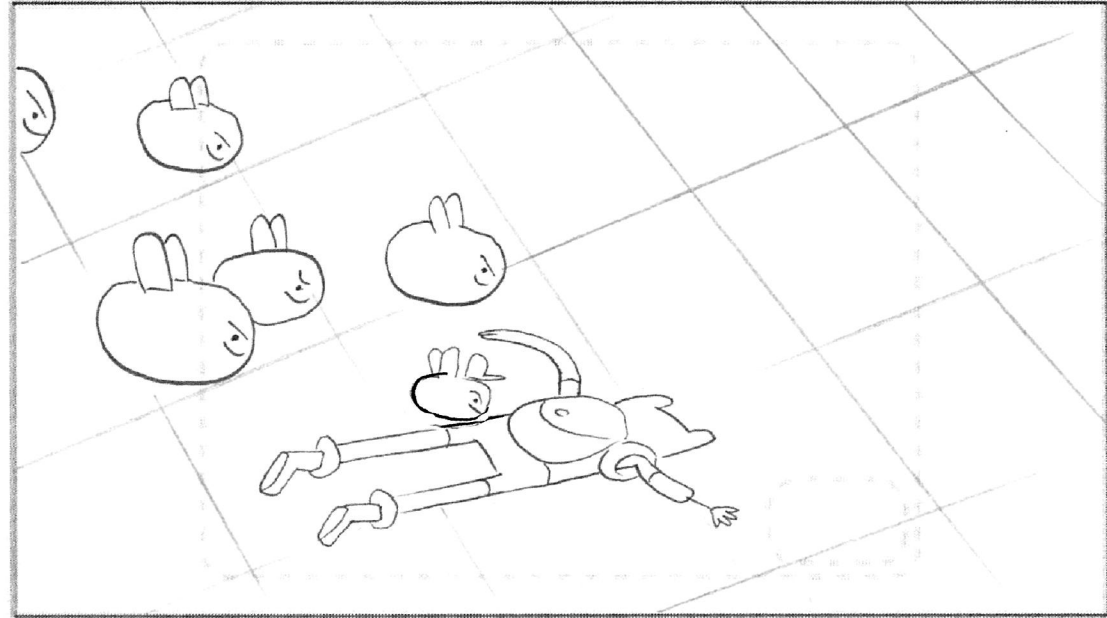


Sc. 151

Pnl. A

Bg.

day night



Dialog:

Action:

-BREEZY FLIES OFF IS.

- BEES LOOM OVER FINN.

Timing:

1025-165

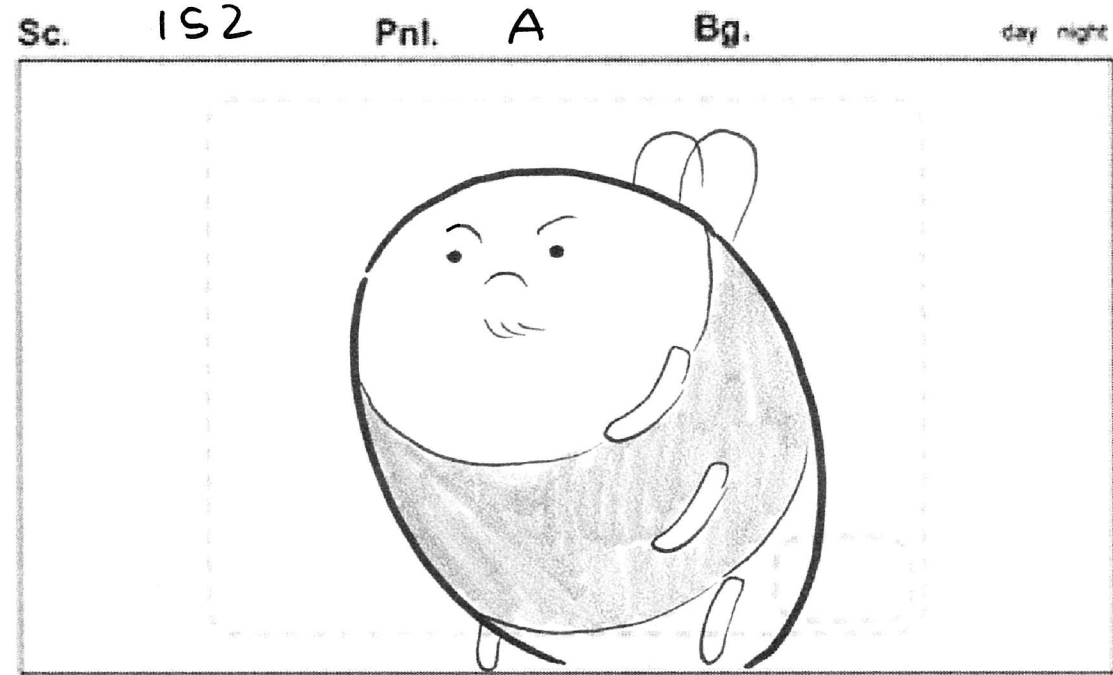
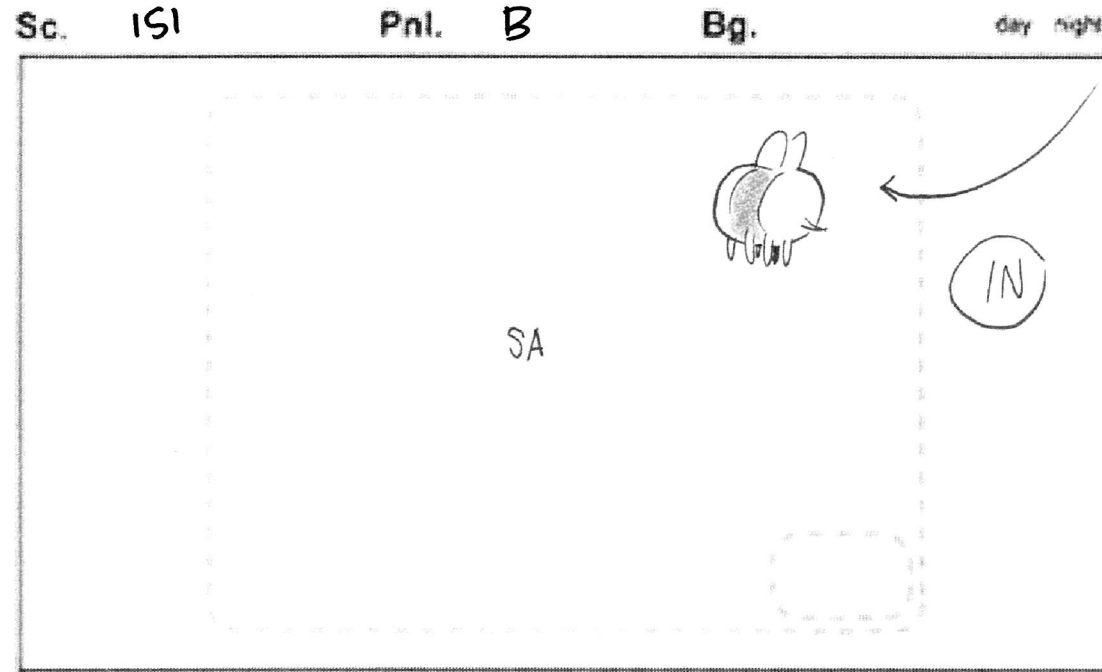
EPISODE #

Production :

ADVENTURE TIME



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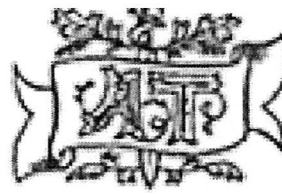


Dialog:
Action: - BREEZY FLIES ON/S.
Timing:

EPISODE # 1025-165

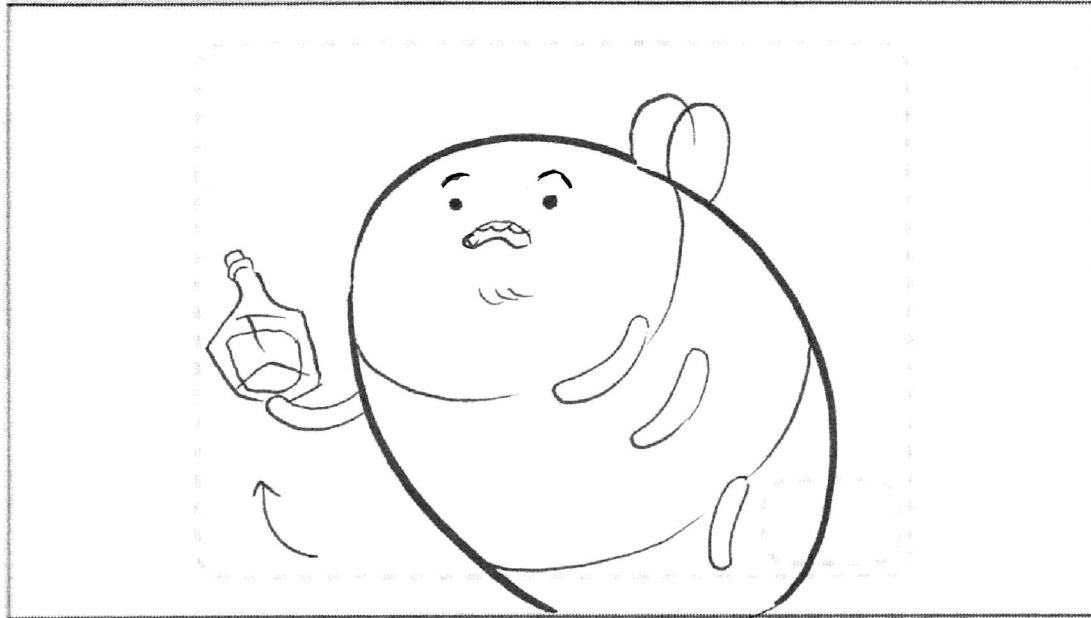
Production :

ADVENTURE TIME

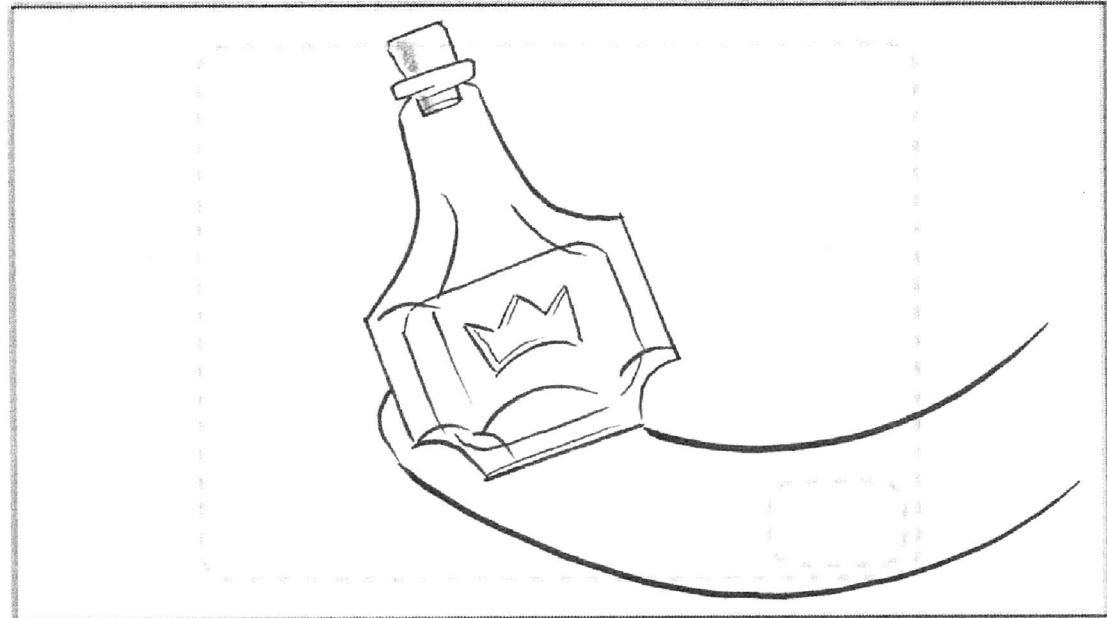


Page 169

Sc. 152 Pnl. B Bg. day night



Sc. 153 Pnl. A Bg. day night



Dialog:

B: DON'T WORRY, FINN!

B: I JACKED SOME
ROYAL JELLY / FROM
THEIR HIVE!

Action:

- BREEZY PULLS OUT BOTTLE.

Timing:

1025-165

EPISODE #

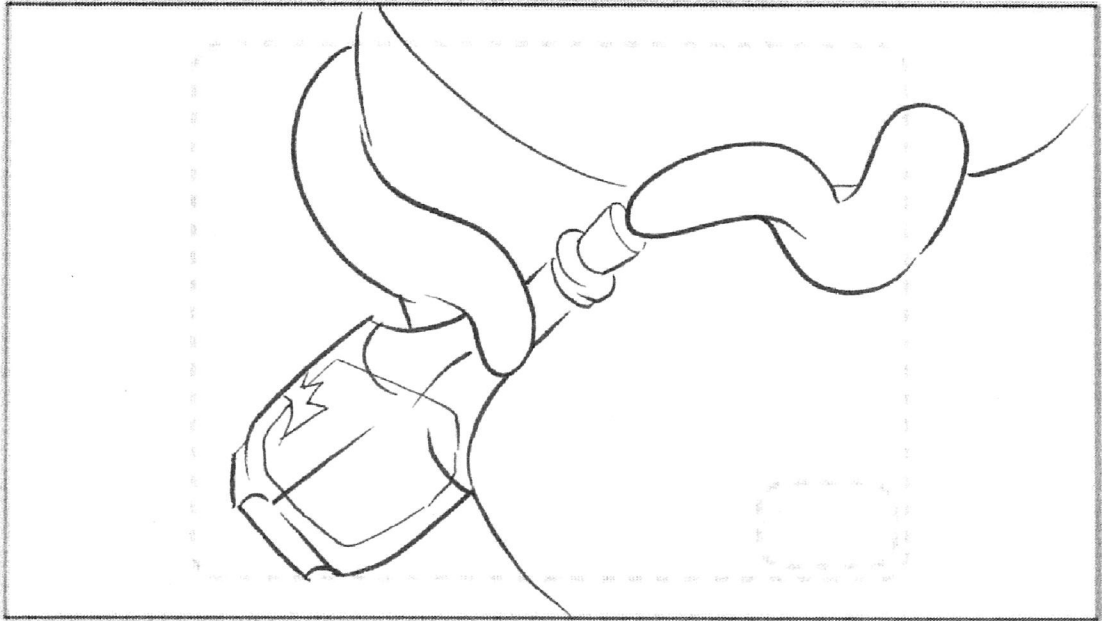
Production :

ADVENTURE TIME

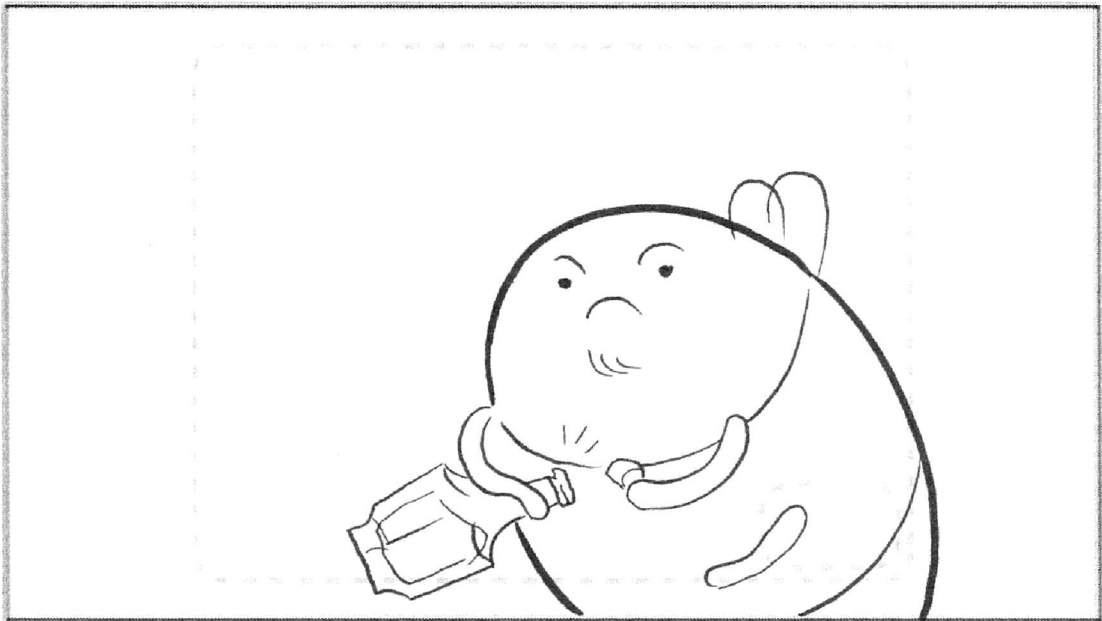


Page 170

Sc. 154 Pnl. A Bg. day night



Sc. 155 Pnl. A Bg. day night



Dialog:	SFX: CORK POPS
Action:	- BREEZY POPS OPEN BOTTLE.
Timing:	

EPISODE # 1025-165

Production :

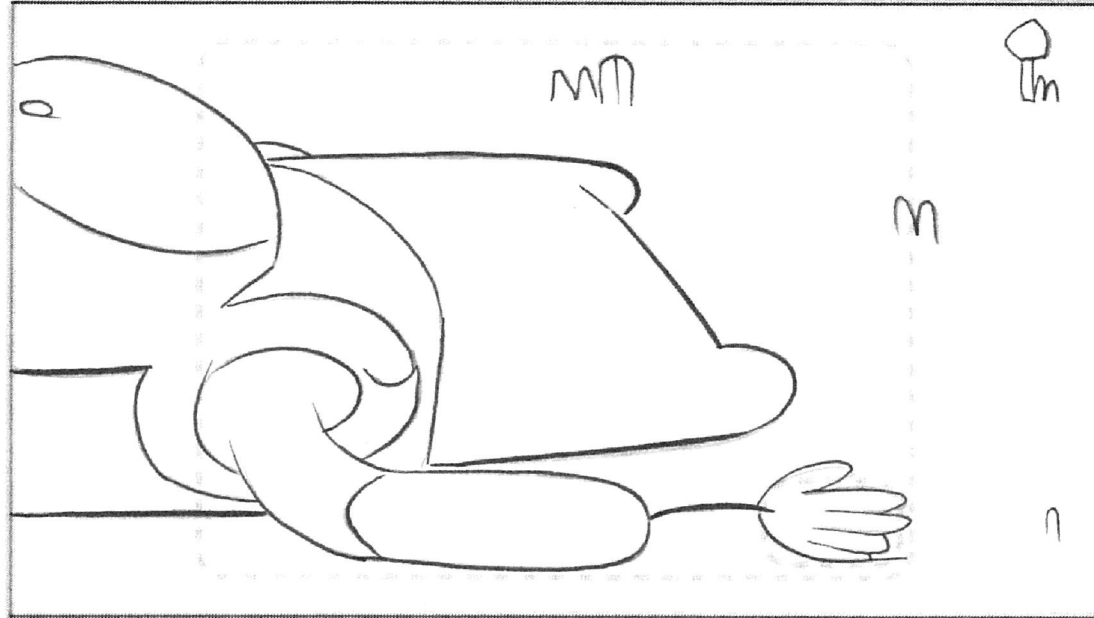
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ADVENTURE TIME

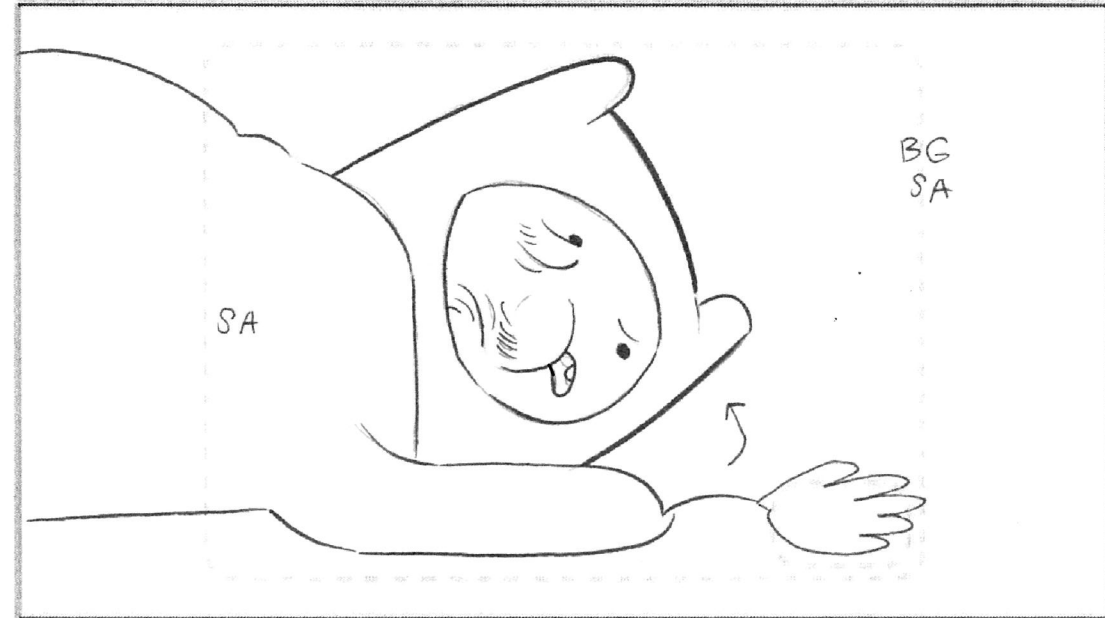


Page 171

Sc. 156 Pnl. A Bg. day night



Sc. 156 Pnl. B Bg. day night



Dialog:

F: UNGHH...

F: BREEZY... NO!

Action:

- FINN LIFTS HIS HEAD WEAKLY.

Timings:

1025-165

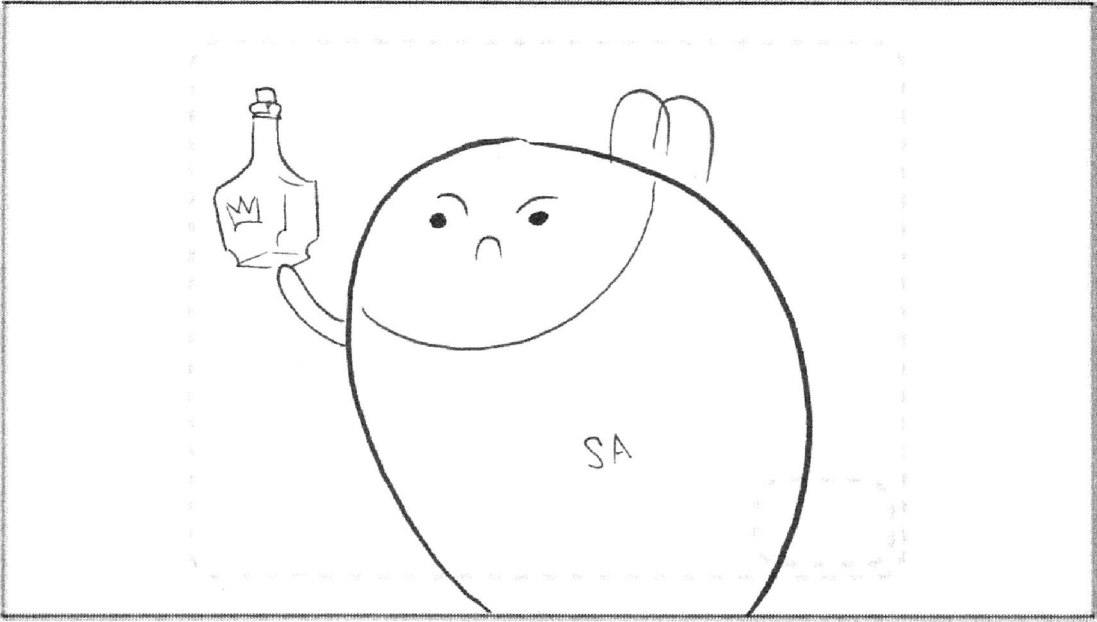
EPISODE #

Production :

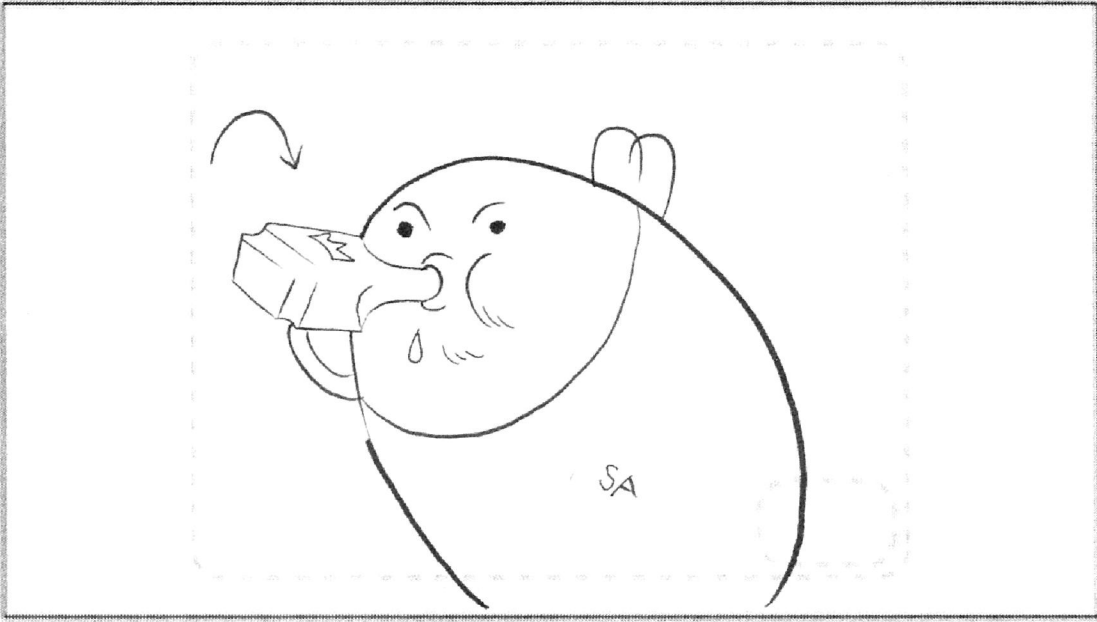
ADVENTURE TIME



Sc. 157 Pnl. A Bg. day night



Sc. 157 Pnl. B Bg. day night



Dialog:	<u>SFX</u> : GLUG, GLUG, GLUG.
Action:	
Timing:	

1025-165

EPISODE #

Production :

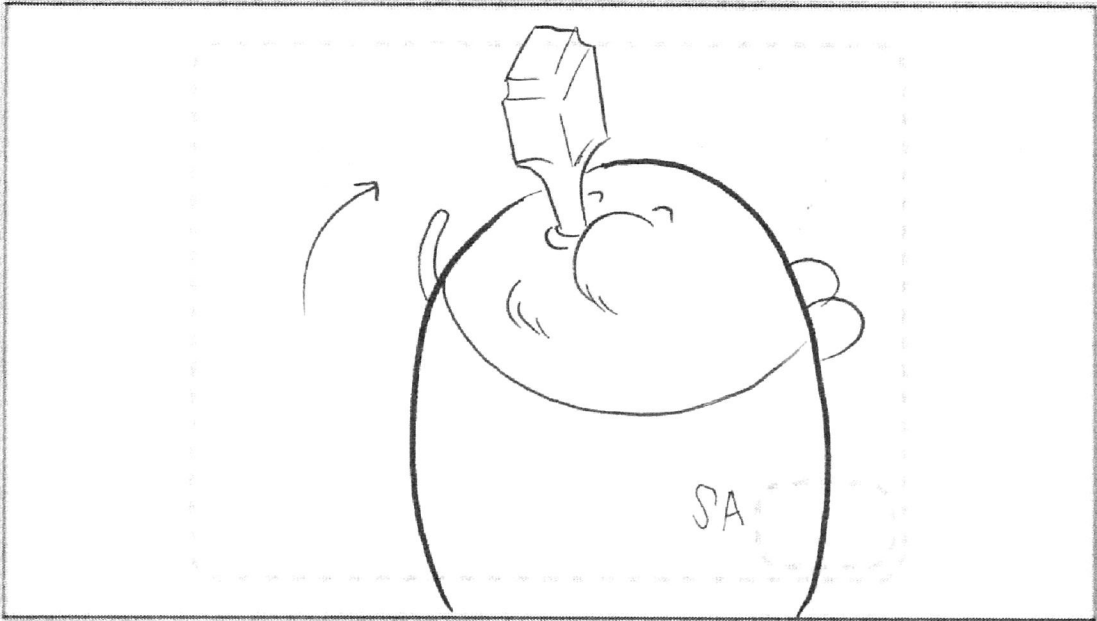
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ADVENTURE TIME

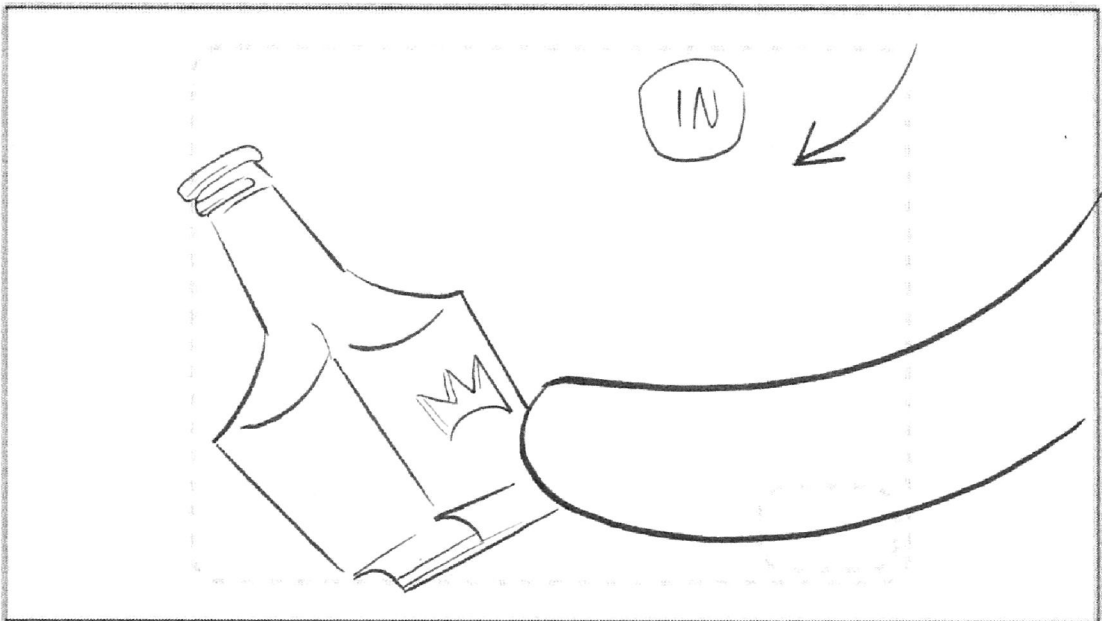


Page 173

Sc. 157 Pnl. C Bg. day night



Sc. 158 Pnl. A Bg. day night



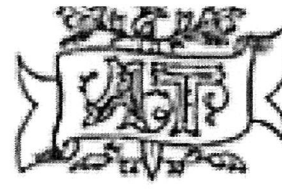
Dialog:
Action:
Timing:

EPISODE # 1025-165

Production :

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ADVENTURE TIME

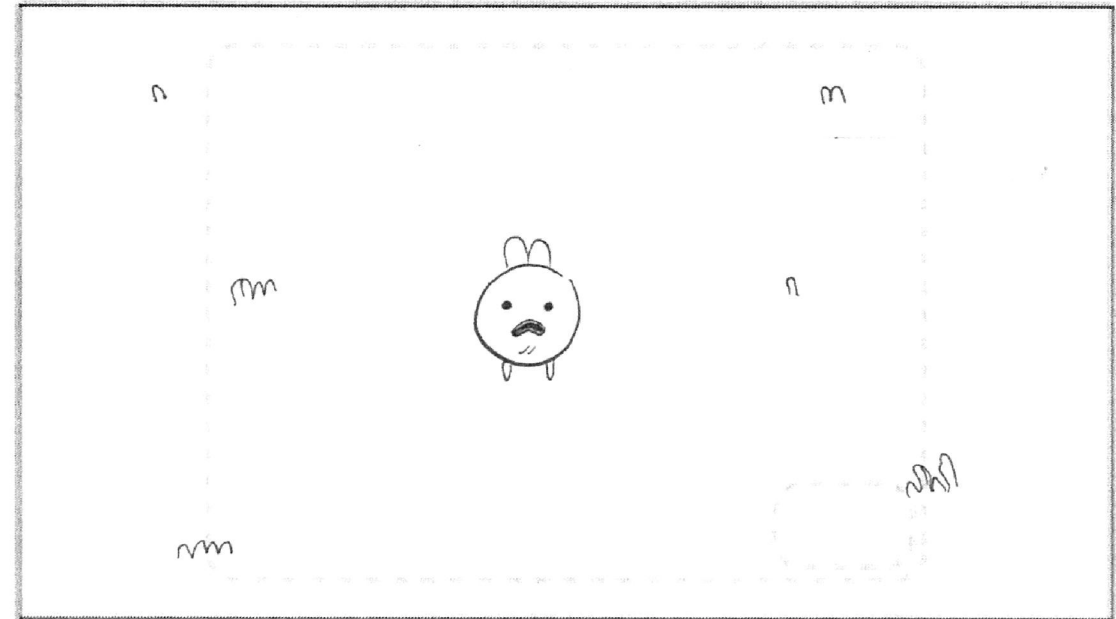


Page 174

Sc. 158 Pnl. B Bg. day night



Sc. 159 Pnl. A Bg. day night



Dialog:

BREEZY : [SHARP GASP]

B : UHHH.

Action:

B. DROPS BOTTLE.

Timing:

EPISODE # 1025-165

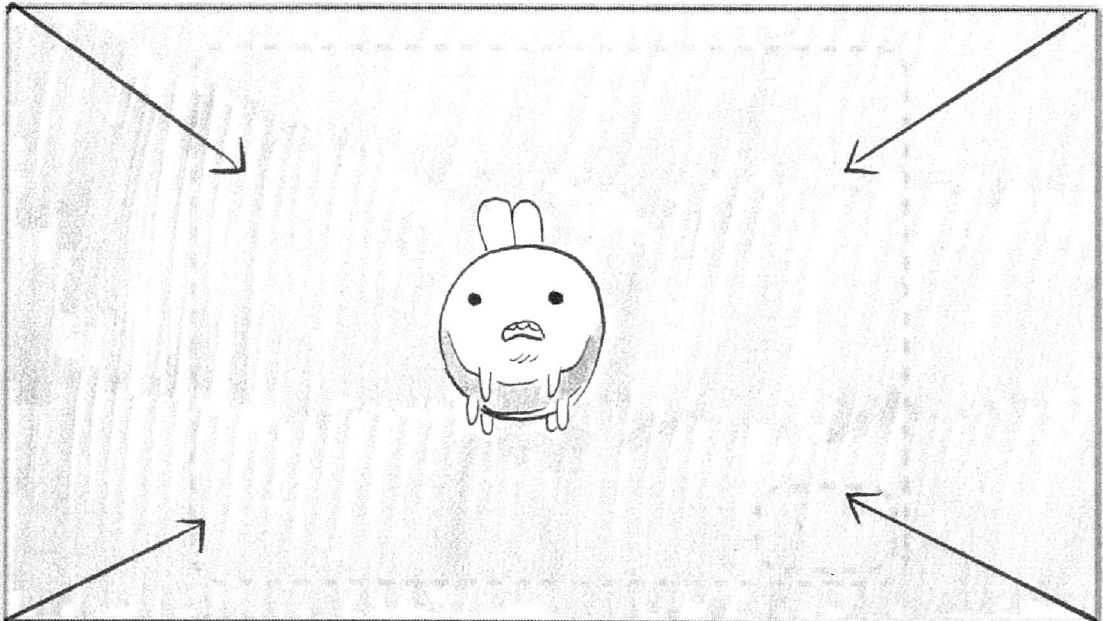
Production :

ADVENTURE TIME

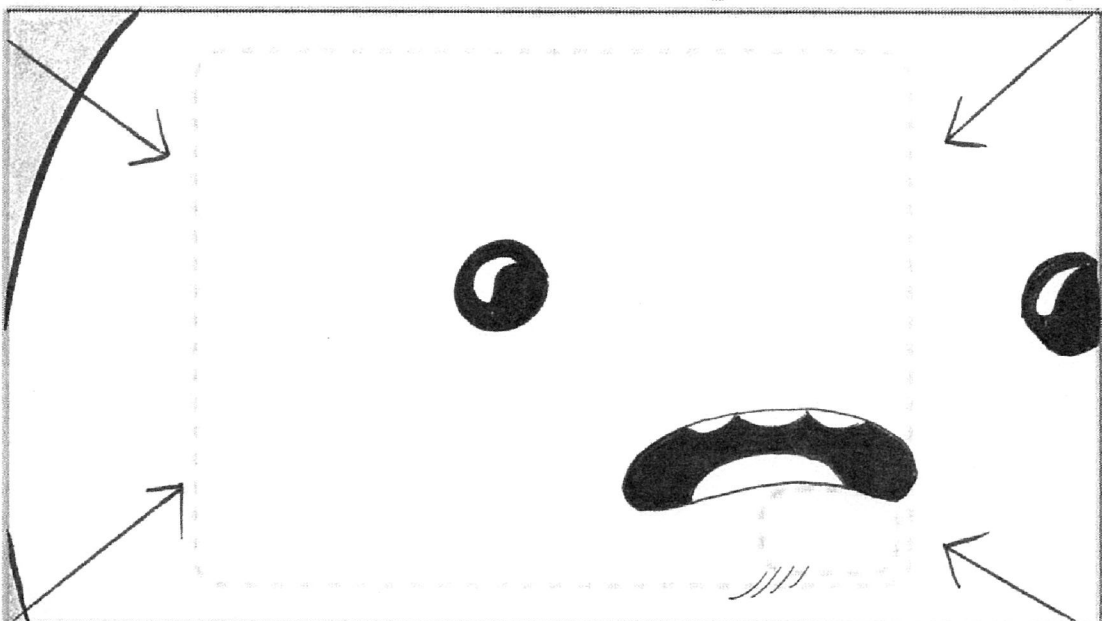


Page 175

Sc. 159 Pnl. B Bg. day night



Sc. 159 Pnl. C Bg. day night



Dialog:	BREEZY: (QUIET) TRANSFOOO RIM
Action:	TRUCK IN ON B'S EYE.
Timing:	

EPISODE # 1025-165

Production :

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ADVENTURE TIME



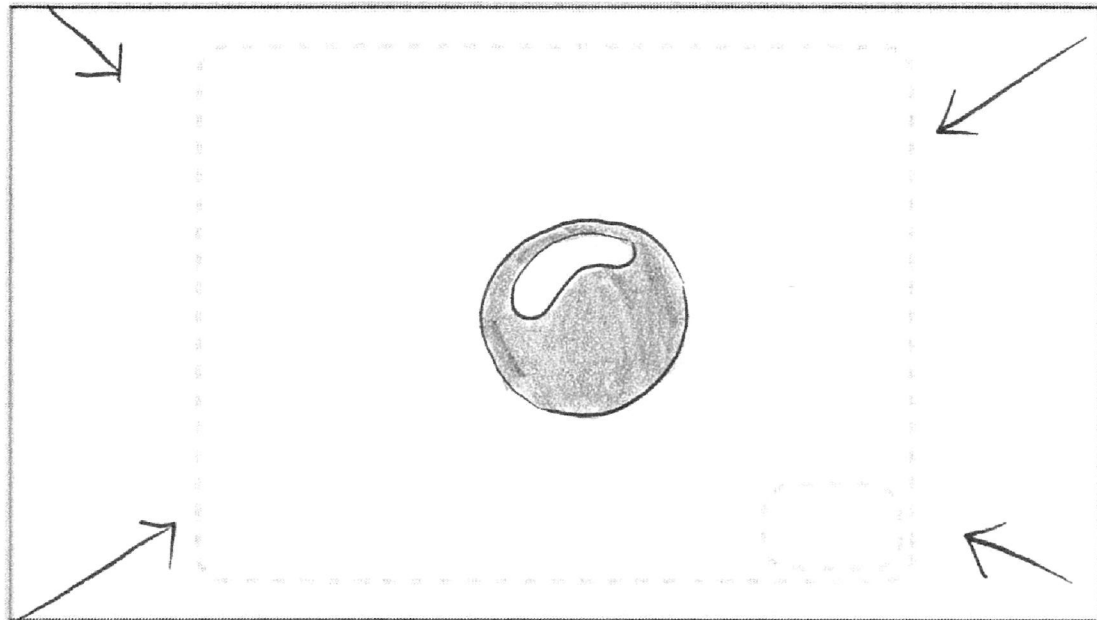
Page 176

Sc. 159

Pnl. D

Bg.

day night

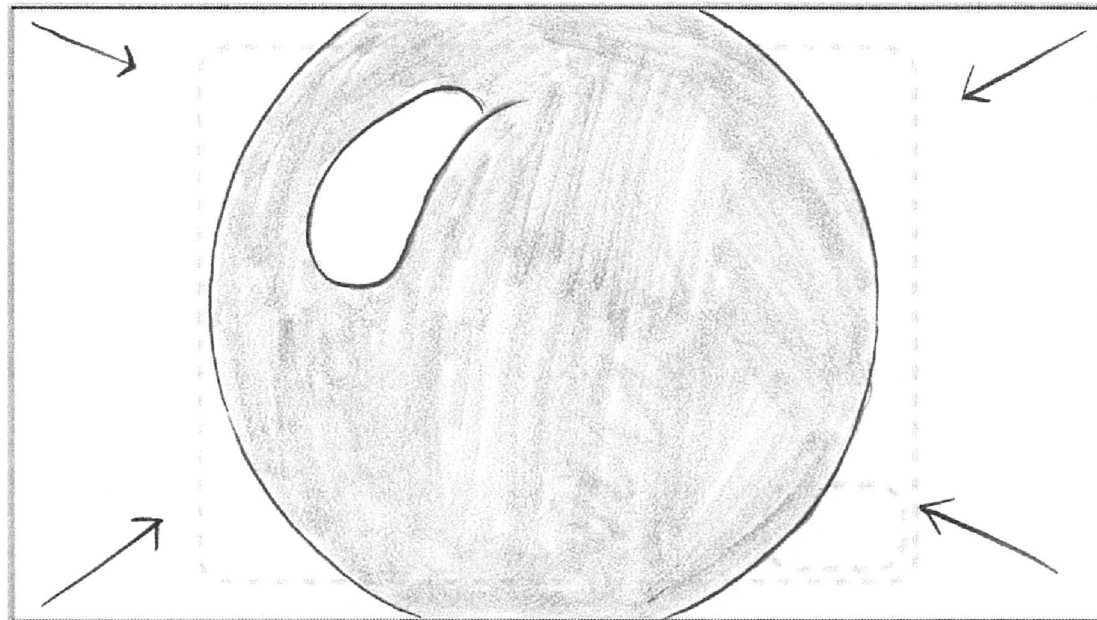


Sc. 159

Pnl. E

Bg.

day night



Dialog:

Action:

-TRUCK IN/ ANIMATE CAM MOVE INTO BREEZY'S EYE.

Timing:

1025-165

EPISODE #

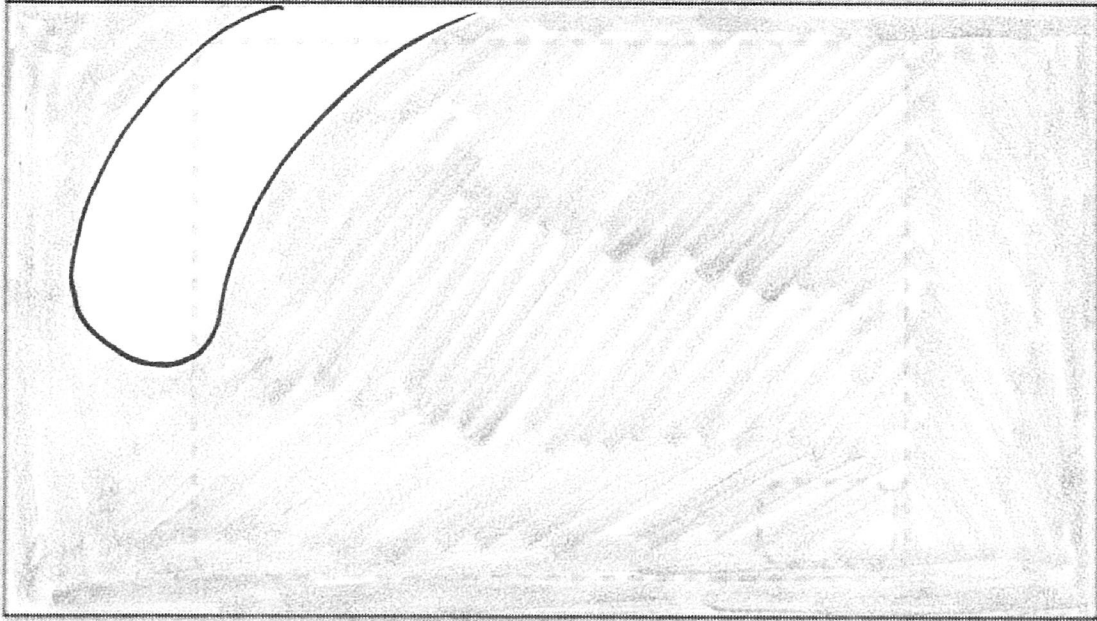
Production :

ADVENTURE TIME

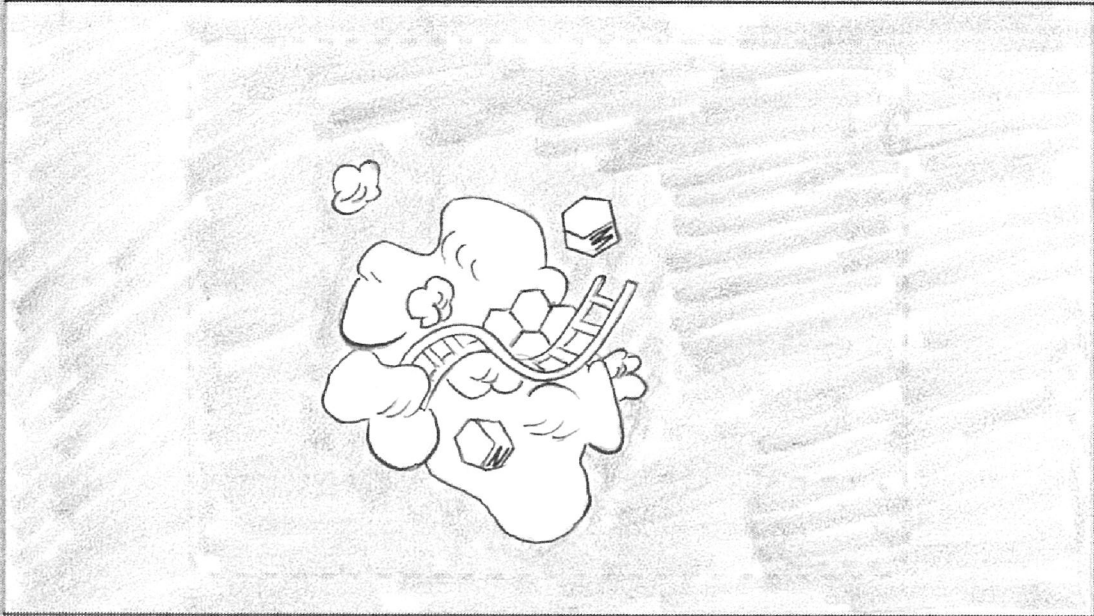


Page 177

Sc. 159 Pnl. F Bg. day night



Sc. 159 Pnl. 6 Bg. day night



Dialog:
Action:
Timing:

* PUSH IN UNTIL DNA BECOMES VISIBLE.

EPISODE # 1025-165

Production :

ADVENTURE TIME



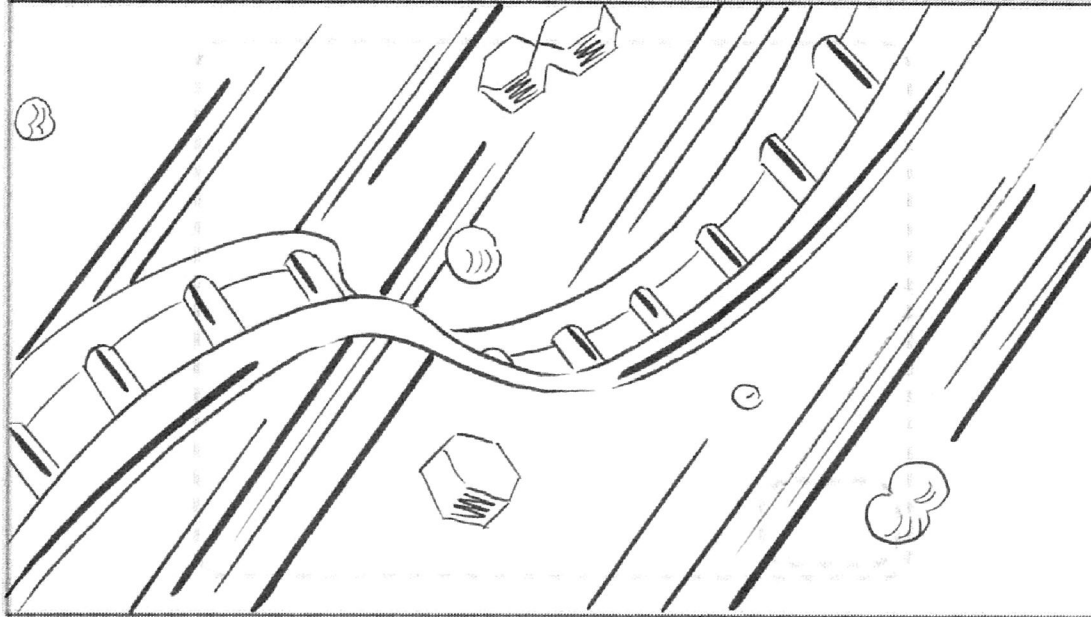
Page 178

Sc. 166

Pnl. A

Bg.

day night

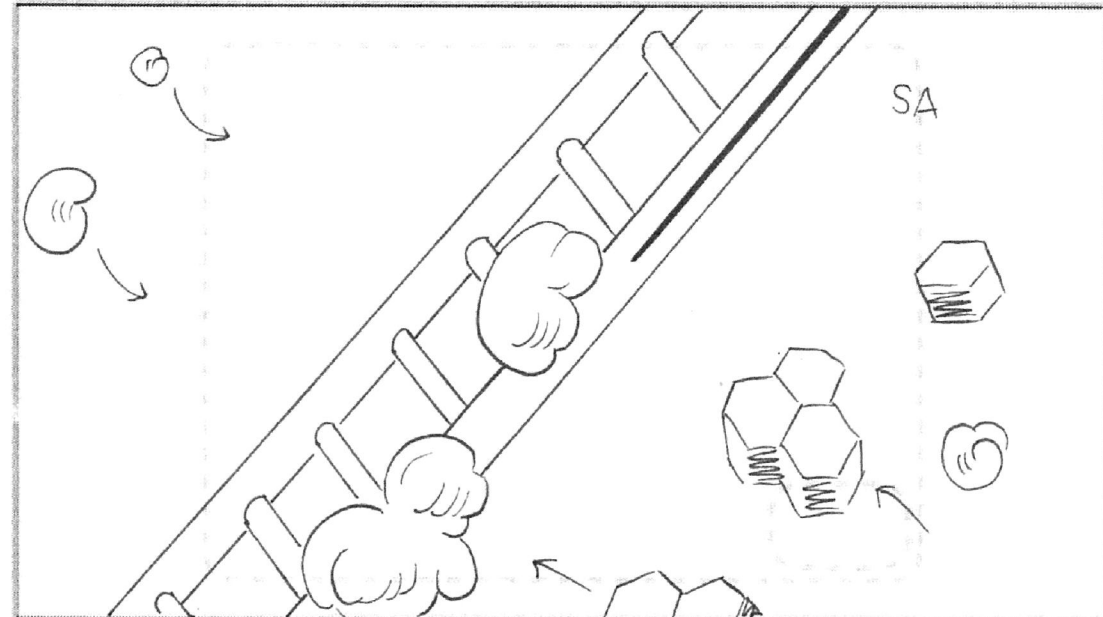


Sc. 160

Pnl. B

Bg.

day night



Dialog:

Action: - C/U OF DNA STRANDS, RU
HEXAGONS, & CELLS.
- SPEED LINES MOVING IN BG.

Timing:

1025-165

EPISODE #

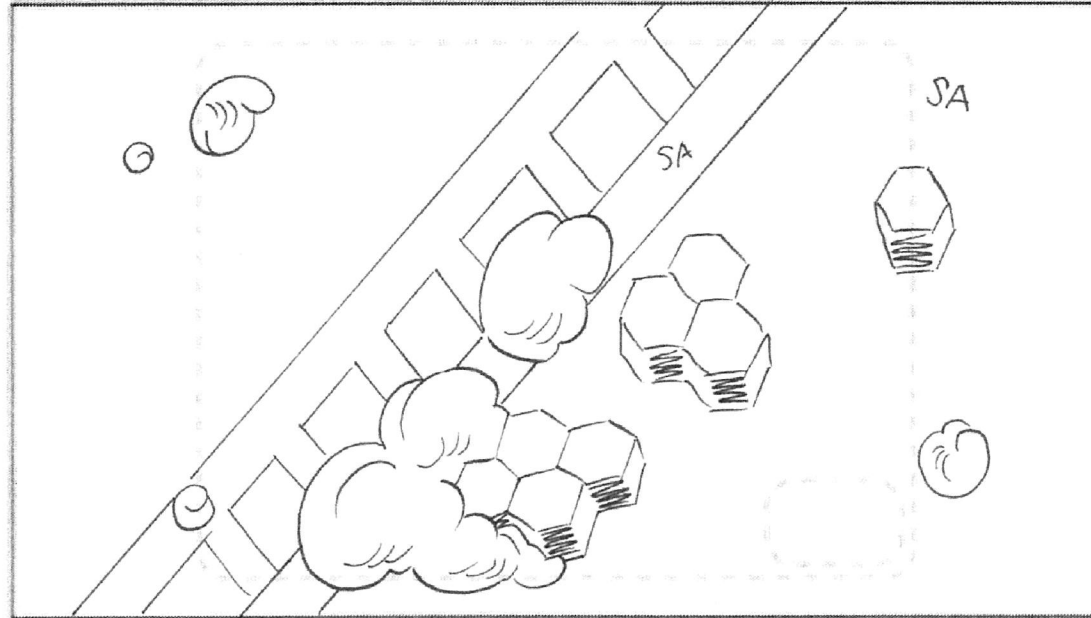
Production :

ADVENTURE TIME

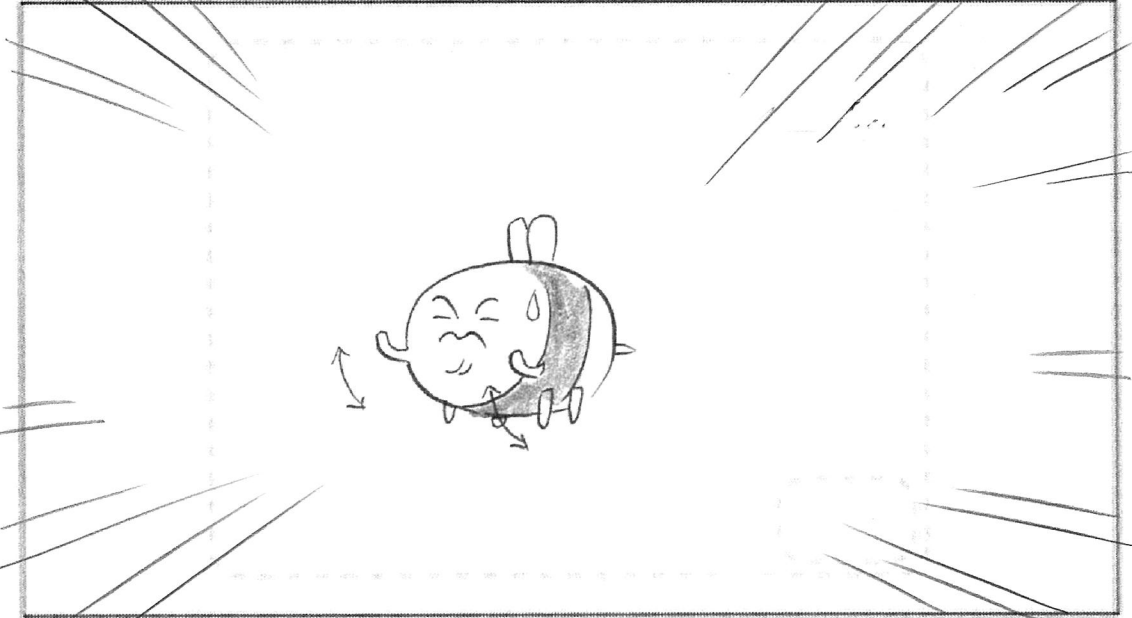


Page 179

Sc. 160 Pnl. C Bg. day night



Sc. 161 Pnl. A Bg. day night



Dialog:	B: (STRAINING) NNGG!
Action:	- RJ MOLECULES MERGE WITH CELLS.
Timing:	

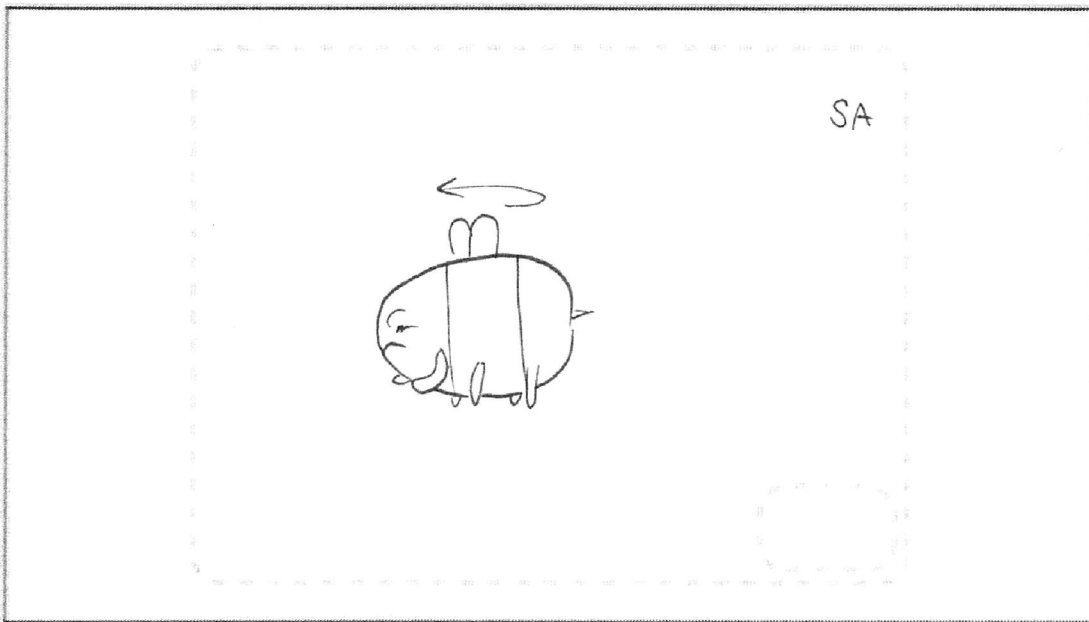
EPISODE # 1025-165

Production :

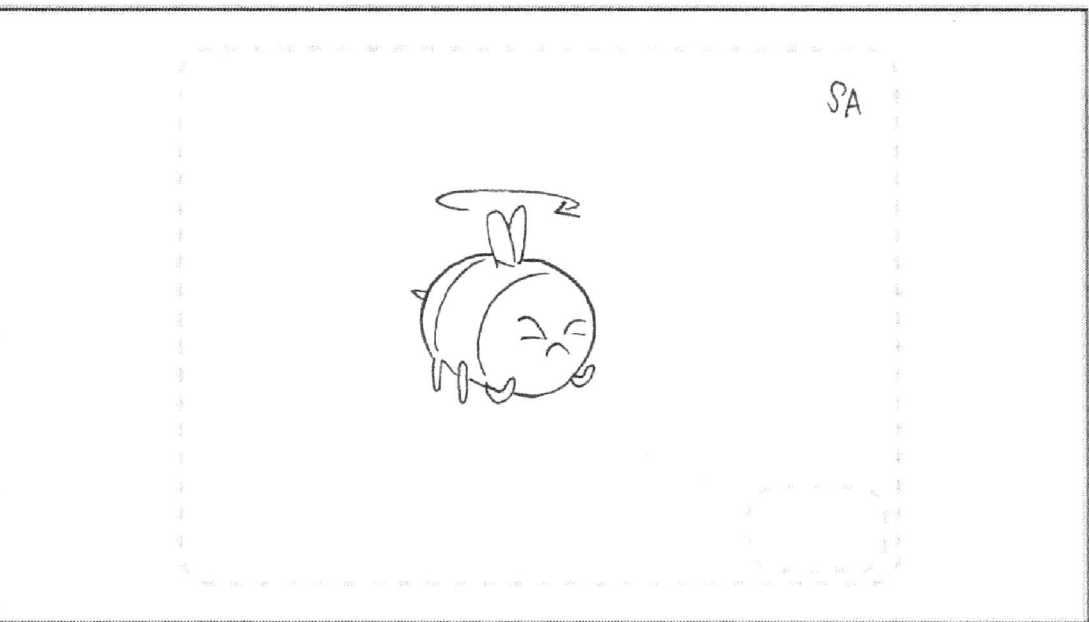
ADVENTURE TIME



Sc. 161 Pnl. B Bg. day night



Sc. 161 Pnl. C Bg. day night

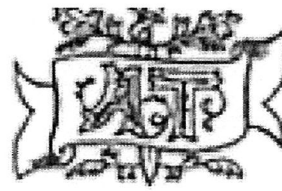


Dialog:	
Action: - BREEZY TURNS IN PLACE	
Timing:	

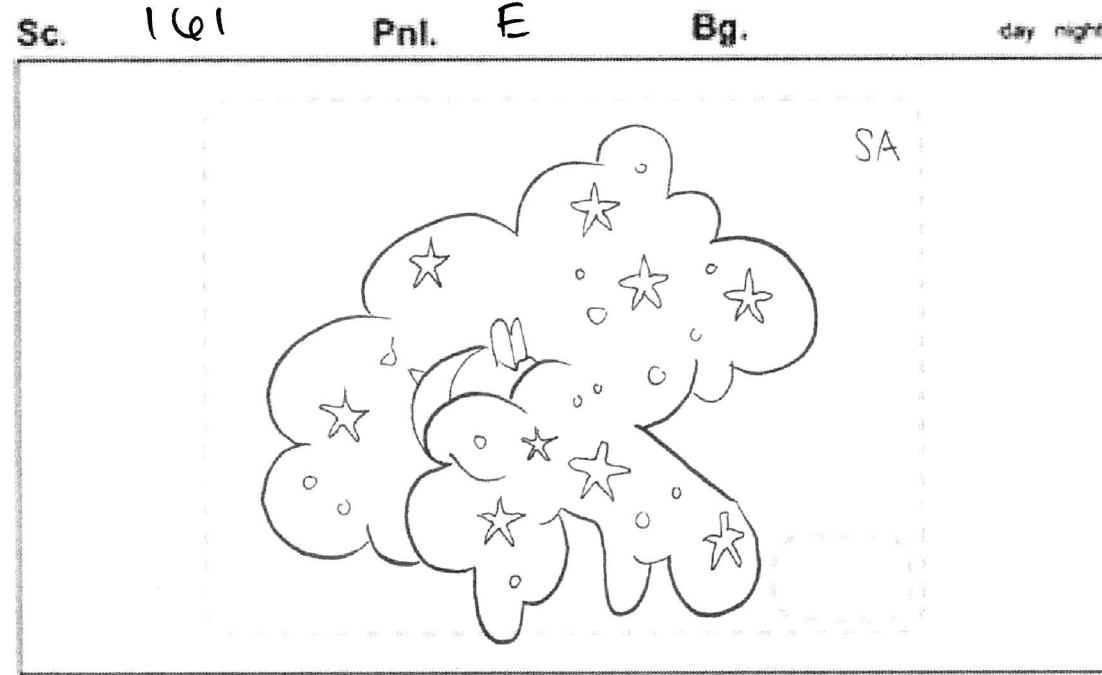
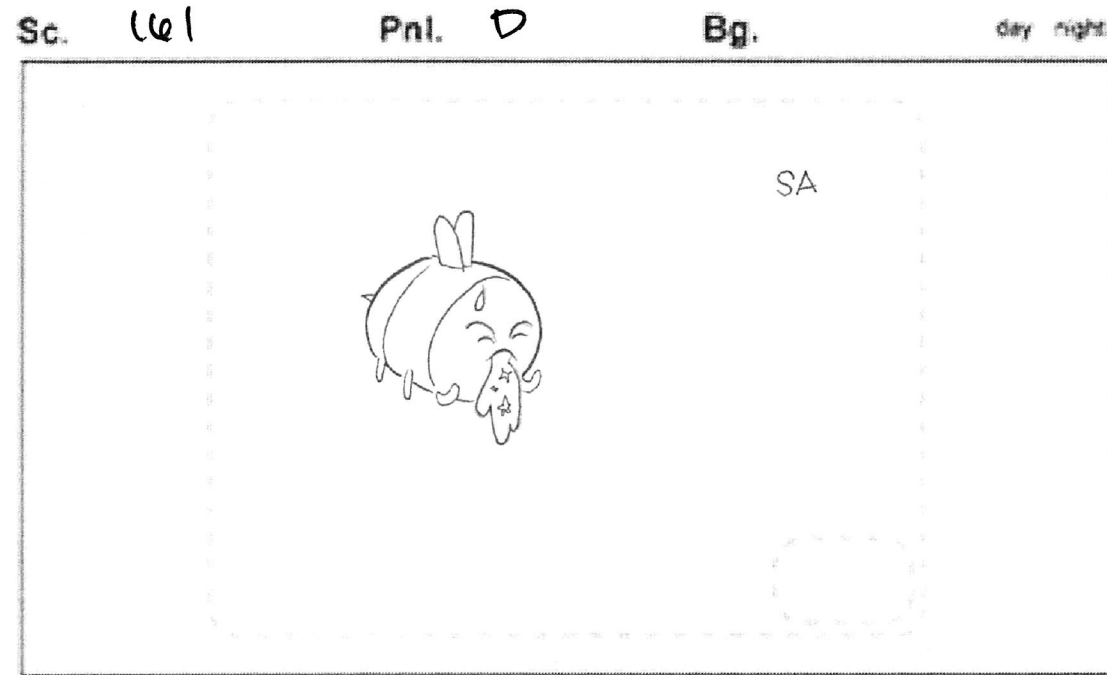
EPISODE # 1025-165
Production :

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ADVENTURE TIME



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<p>Dialog:</p> <p><u>B</u>: BLECCH.</p>	
<p>Action:</p> <p>B. BEGINS PUKING UP GLITTER GOO.</p>	<p>— GLITTER GOO GROWS TO ENVELOPE B.</p>
<p>Timing:</p>	

EPISODE # 1025-165

Production :

ADVENTURE TIME



Sc. 161 Pnl. F Bg. day night

SA

Sc. 161 Pnl. G Bg. day night

SA

Dialog:	
Action:	- GOO SHIFTS SHAPE - GOO FORMS INTO SILHOUETTE
Timing:	

EPISODE # 1025-165

Production :

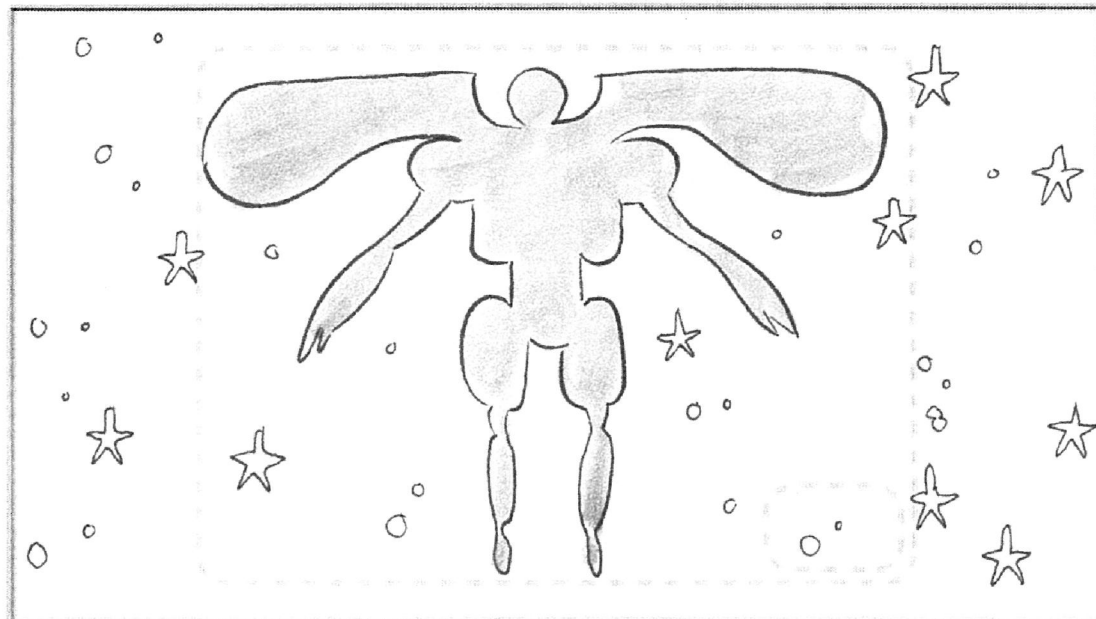
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ADVENTURE TIME

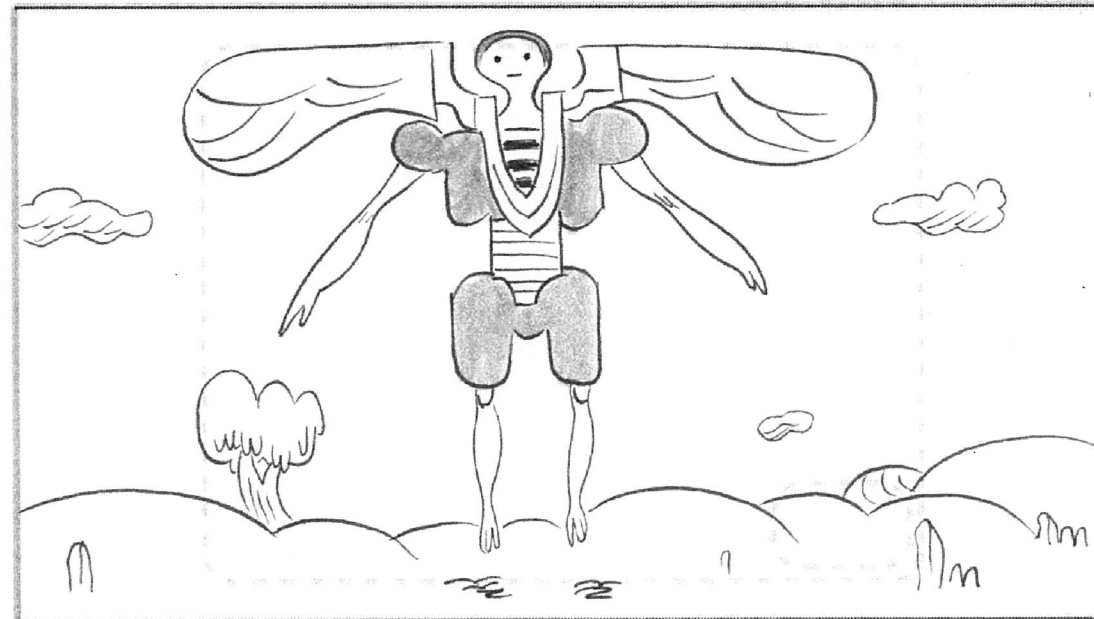


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Sc. 161 Pnl. H Bg. day night



Sc. 161 Pnl. I Bg. day night



Dialog:

SFX: * SHING!!*

Action: -B. BECOMES BLACK SILHOUETTE.
BG TAKES ON THE LOOK OF
GLITTER GOO.

MATCH CUT TO B. FULLY IN
QUEEN BEE FORM.

Timing:

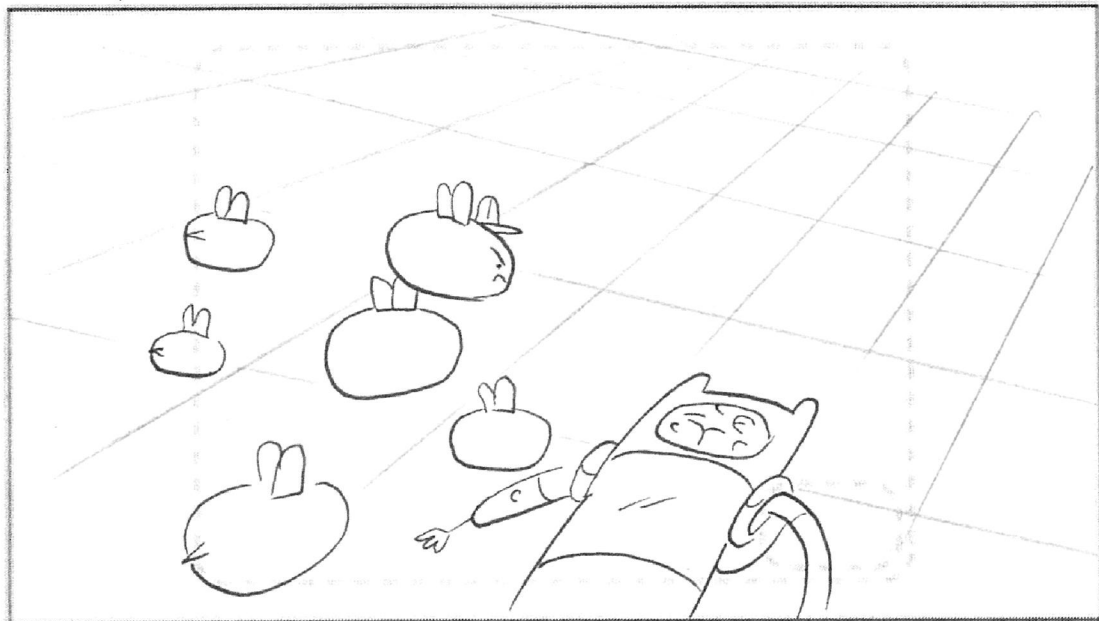
EPISODE # 1025-165

Production :

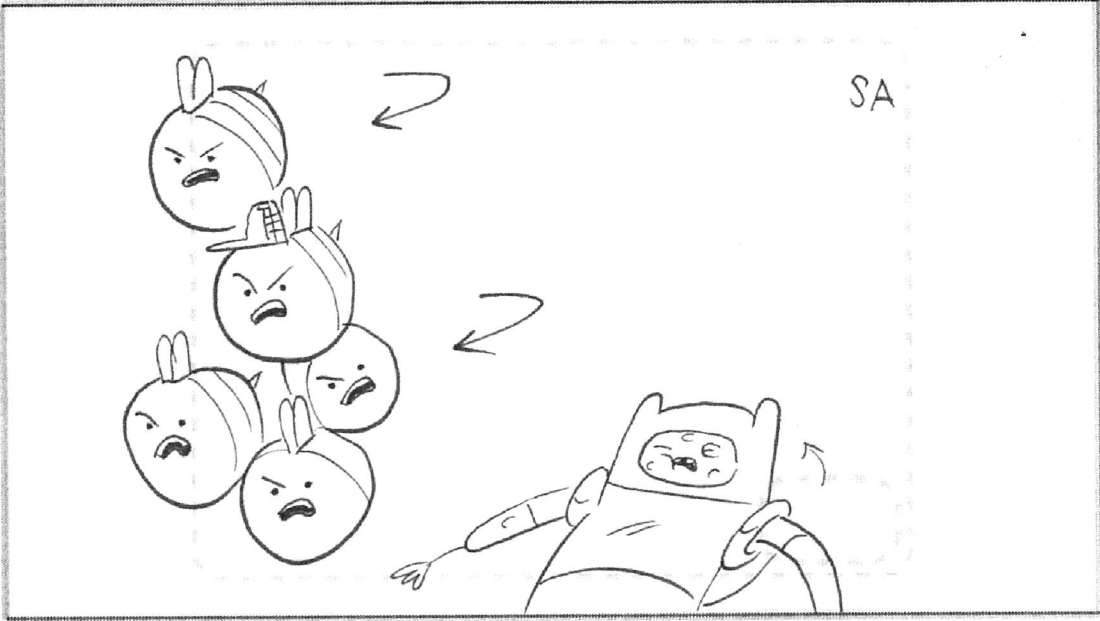
ADVENTURE TIME



Sc. 162 Pnl. A Bg. day night



Sc. 162 Pnl. B Bg. day night



Dialog:	<u>B:</u> (OFF/S) HEY, HONEYBUNS!	<u>F:</u> WHUUU?
		<u>B#1:</u> WHU?
Action:		
Timing:		

1025-165

EPISODE #

Production :

ADVENTURE TIME



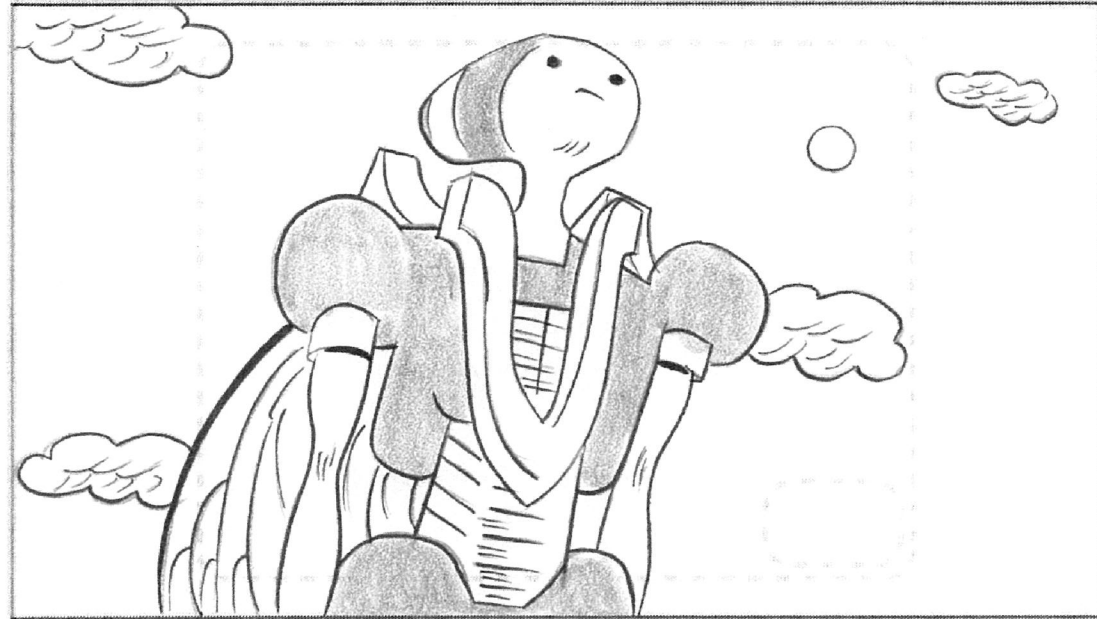
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Sc. 163

Pnl. A

Bg.

day night

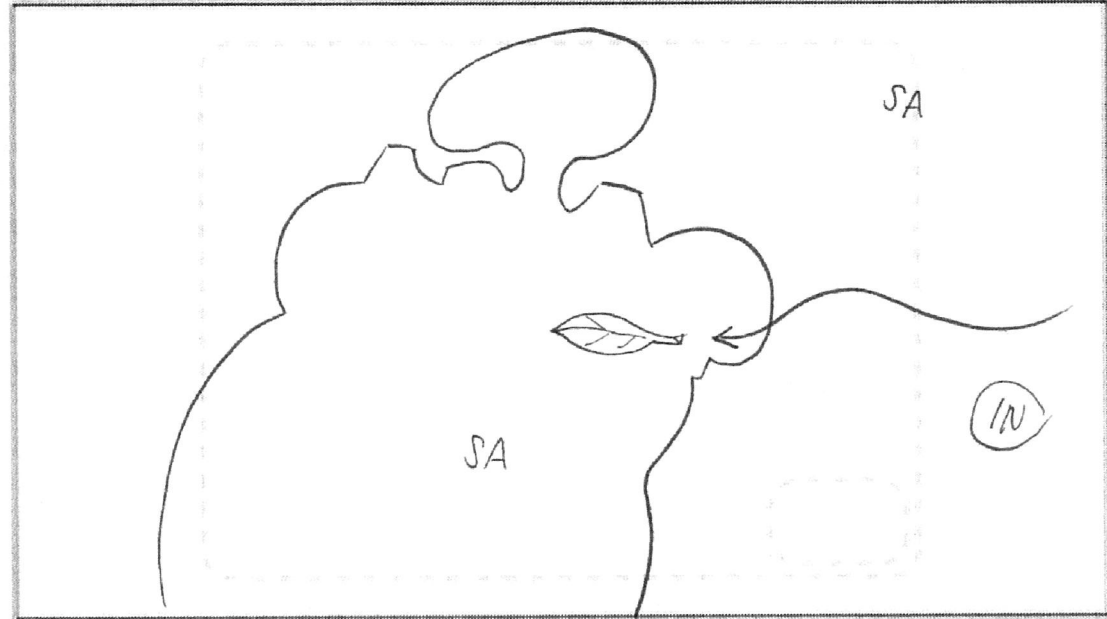


Sc. 163

Pnl. B

Bg.

day night



Dialog:

SFX: SILENCE

SFX: SOUND OF WIND

Action:

- WIND BLOWS LEAF PAST.

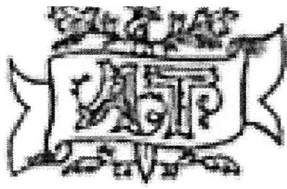
Timings:

1025-165

EPISODE #

Production :

ADVENTURE TIME



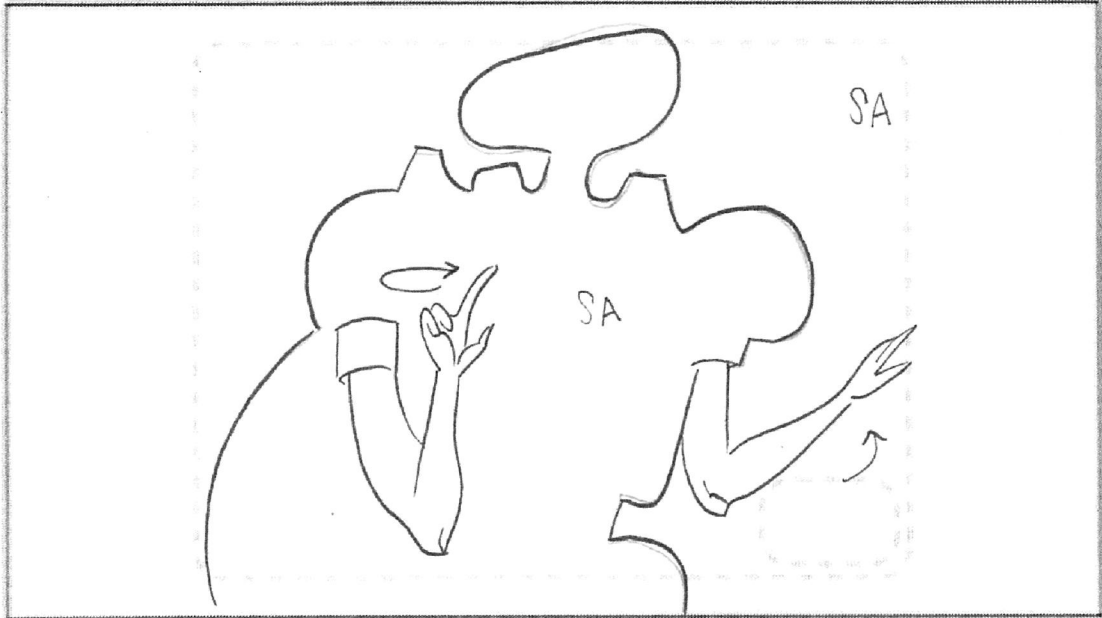
Page 180

Sc. 163

Pnl. C

Bg.

day night

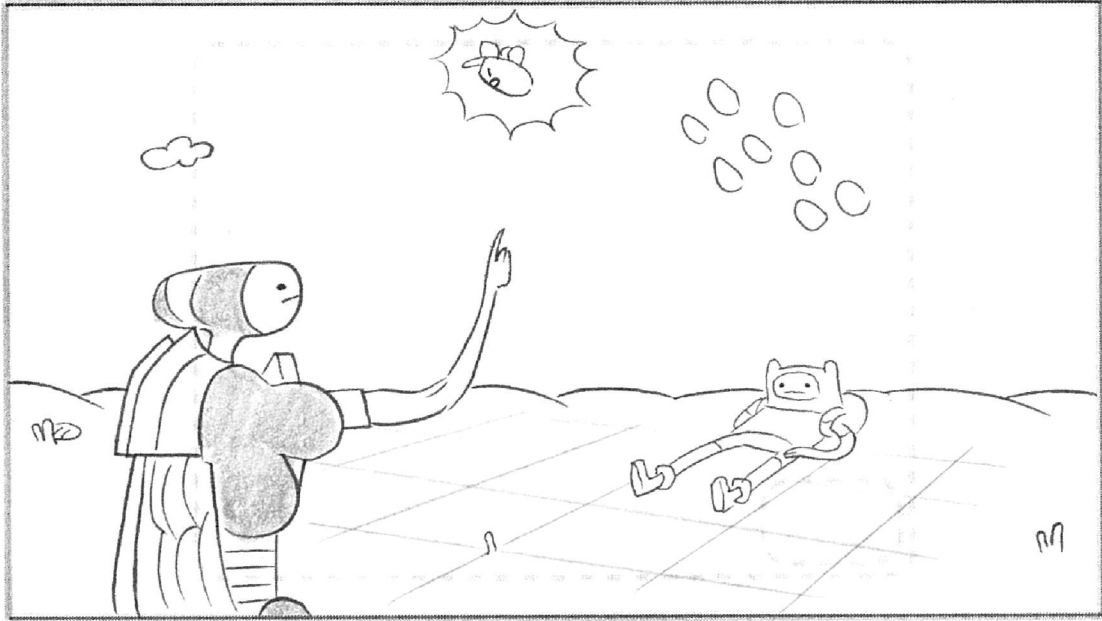


Sc. 164

Pnl. A

Bg.

day night



Dialog:

SEX: *COMPUTER : MOUSE CLICK*
B#1 OH NO - SHE GOT INTO OUR SECRET
SAUCE, BROS!

Action:

-GLOW FORMS AROUND B#1

Timing:

1025-165

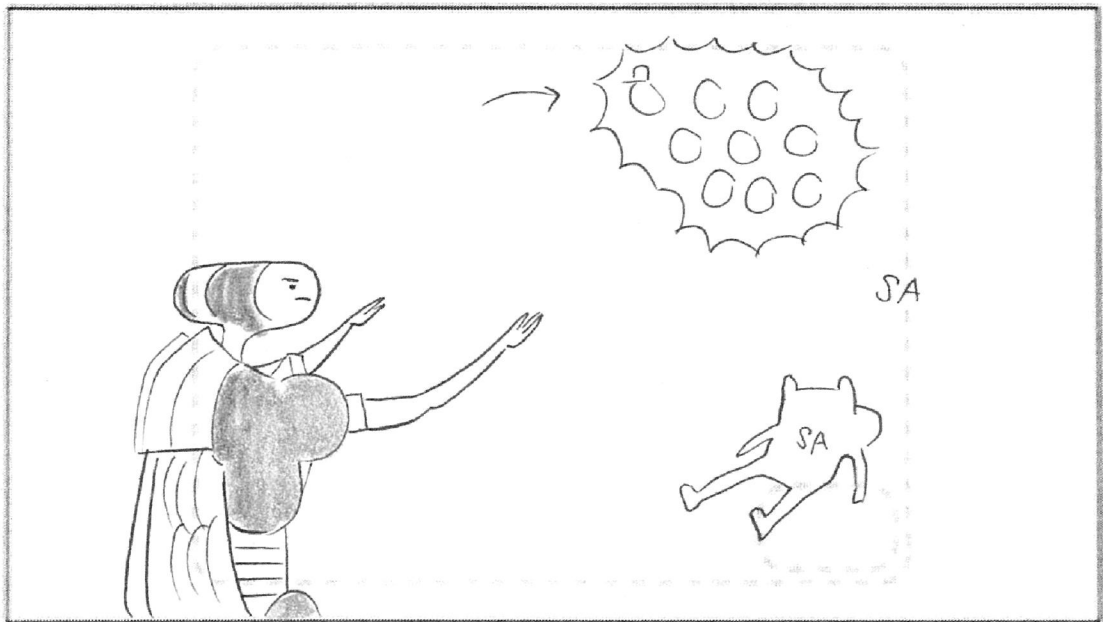
EPISODE #

Production

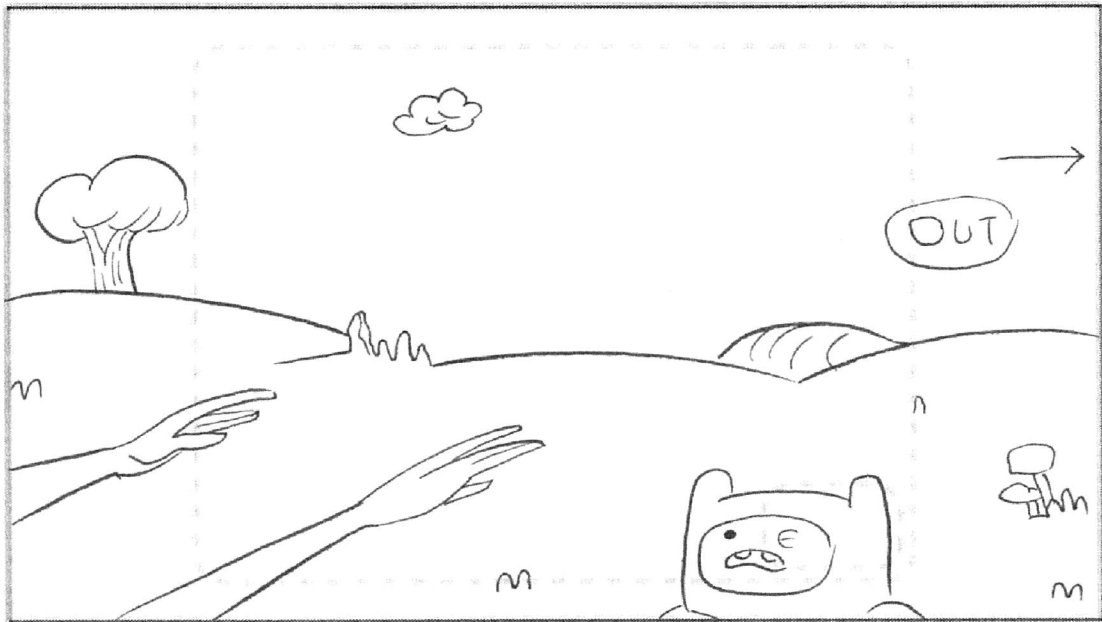
ADVENTURE TIME



Sc. 164 Pnl. B Bg. day night



Sc. 165 Pnl. A Bg. day night



Dialog:
B1: IT'S ALL OVER!

Action:
B CLICKS ON THE REST OF THE SWARM. SELECTS ALL.

Timing:

1025-165

EPISODE #

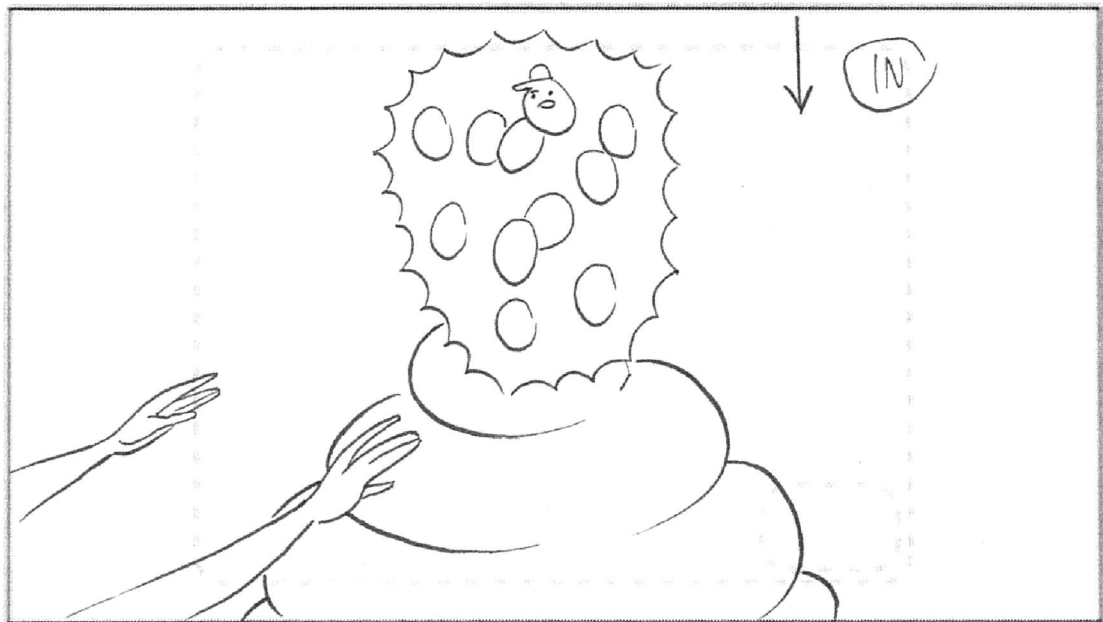
Production :

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ADVENTURE TIME



Sc. 166 Pnl. A Bg. day night



Dialog: B#1
BEEES: AAA HHH!

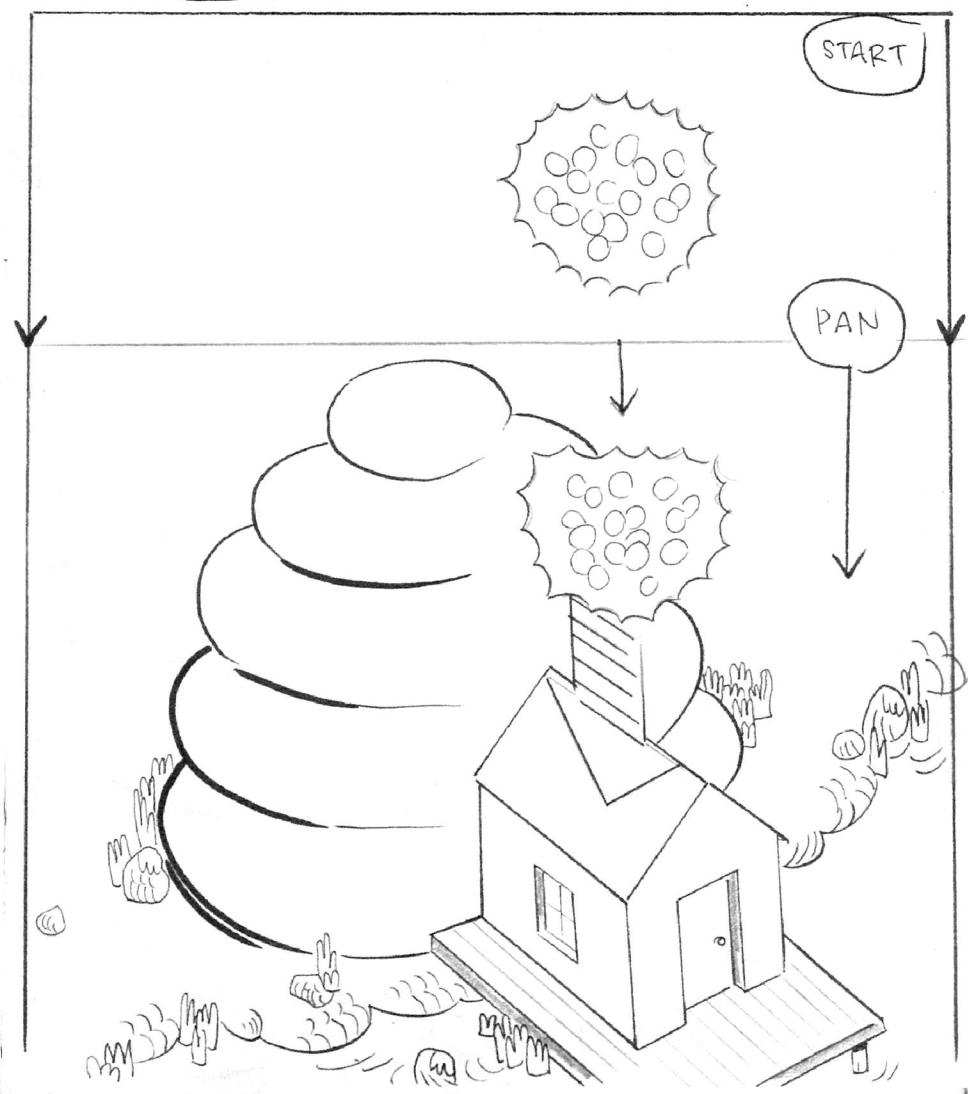
Action:

Timing:

Sc. 166

Pnl B

Pg 188



- B. DRAGS & PROPS DRONES INTO HIVE.

1025-165

EPISODE #

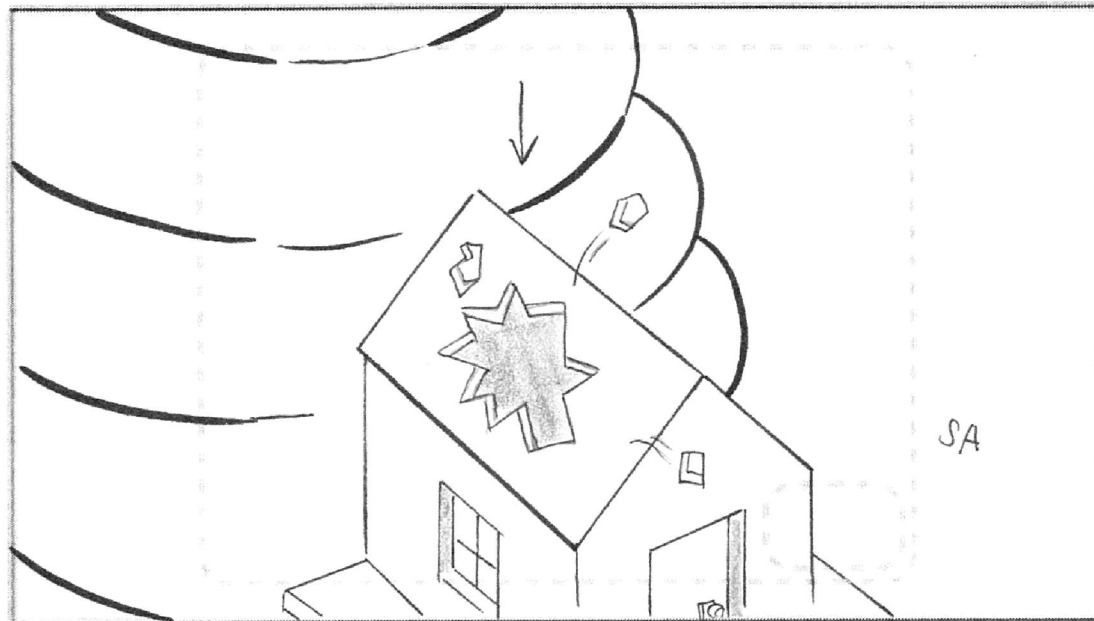
Production :

ADVENTURE TIME

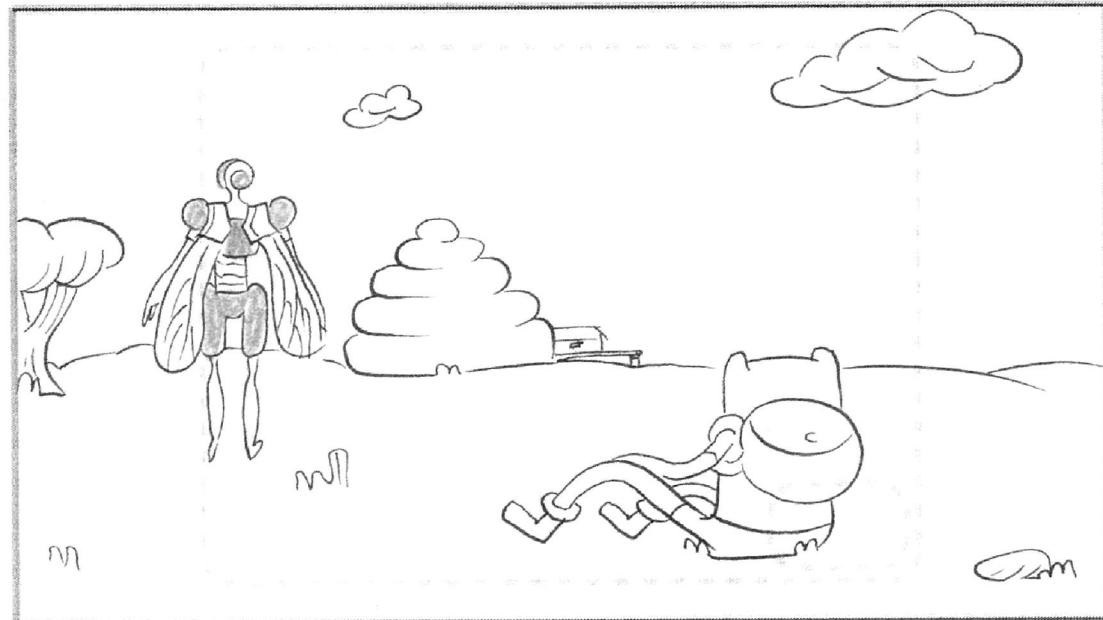


Page 189

Sc. 166 Pnl. C Bg. day night



Sc. 167 Pnl. A Bg. day night



Dialog:

SFX: CRASH!

F: BREEZY?

Action:

Timing:

Production :

EPISODE #

1025-165

ADVENTURE TIME



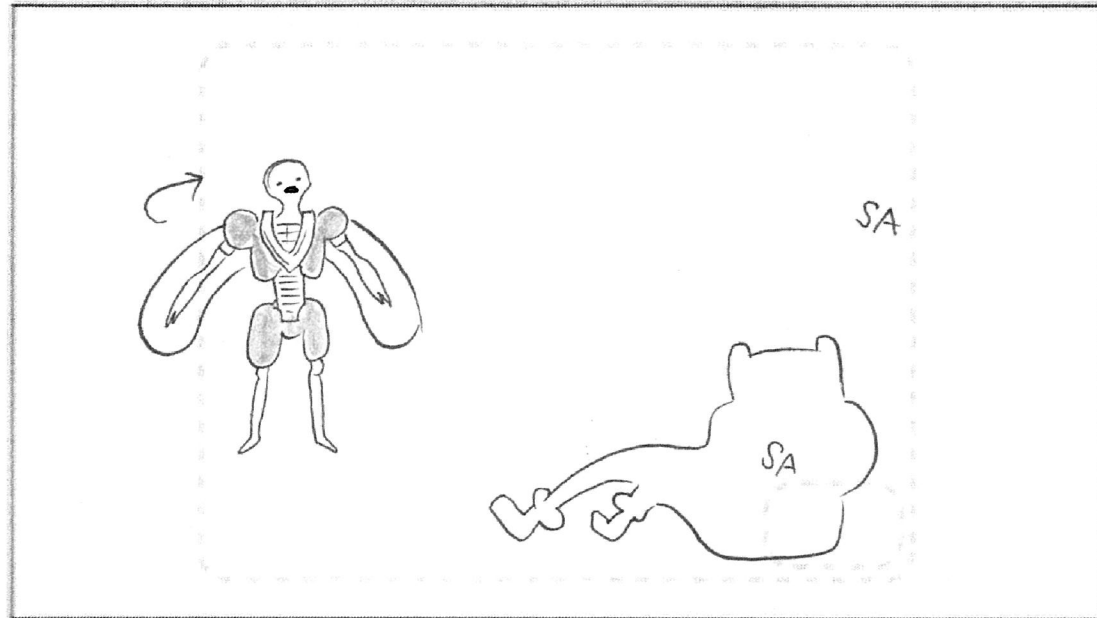
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Sc. 167

Pnl. B

Bg.

day night

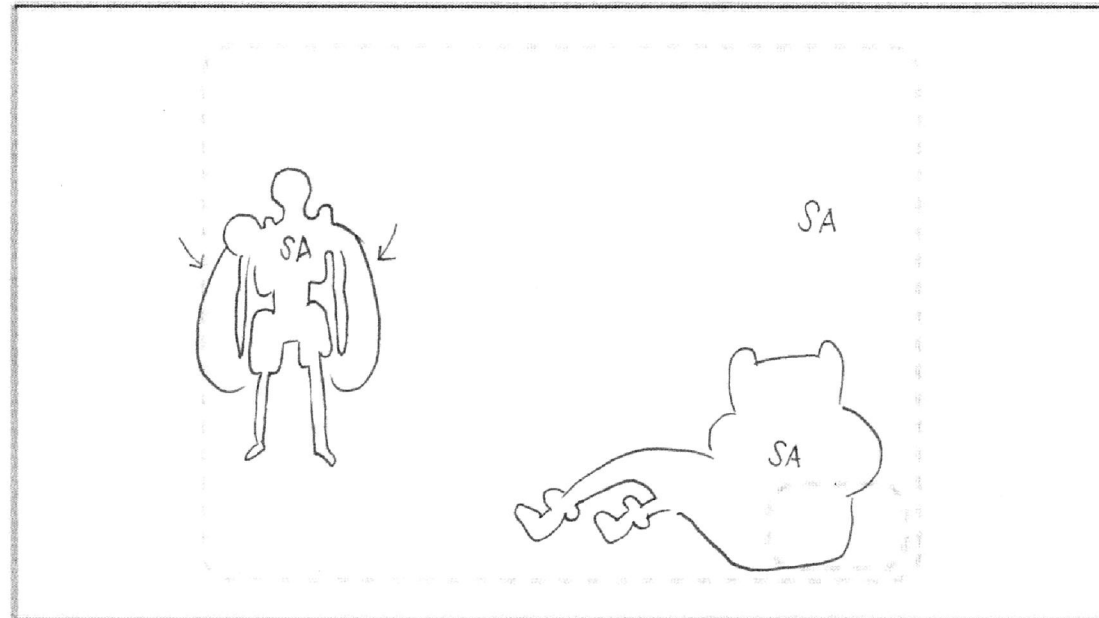


Sc. 167

Pnl. C

Bg.

day night



Dialog:

B: YES, FINN. IT IS I - ME... BREEZY.

Action:

B TURNS TOWARD F.

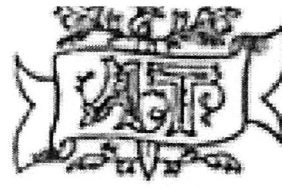
- BREEZY LOWERS WINGS

Timing:

EPISODE # 1025-165

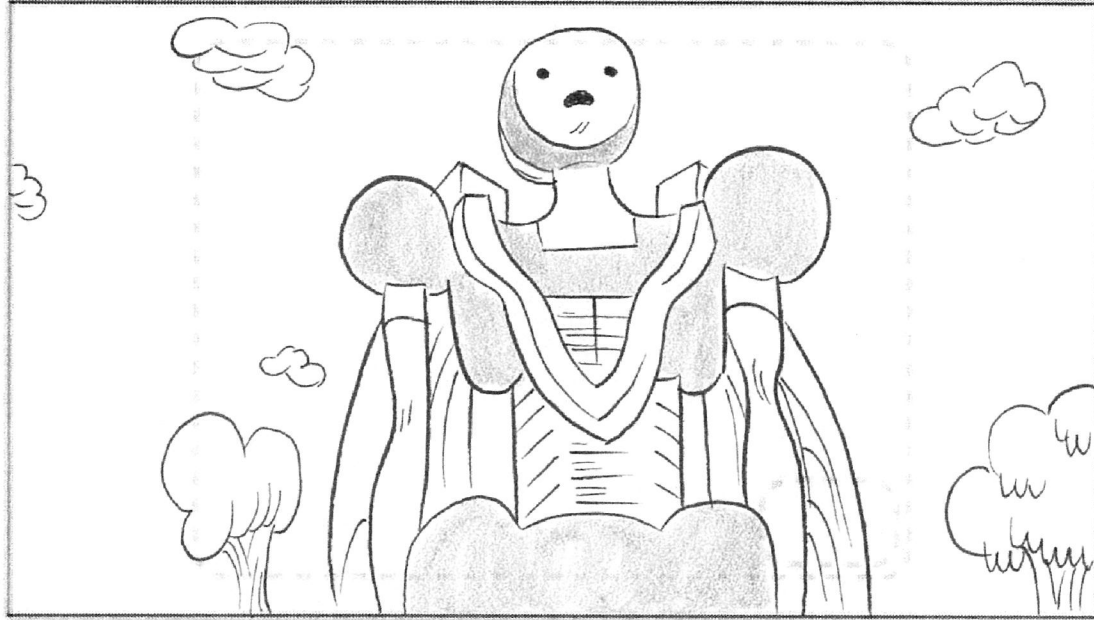
Production :

ADVENTURE TIME

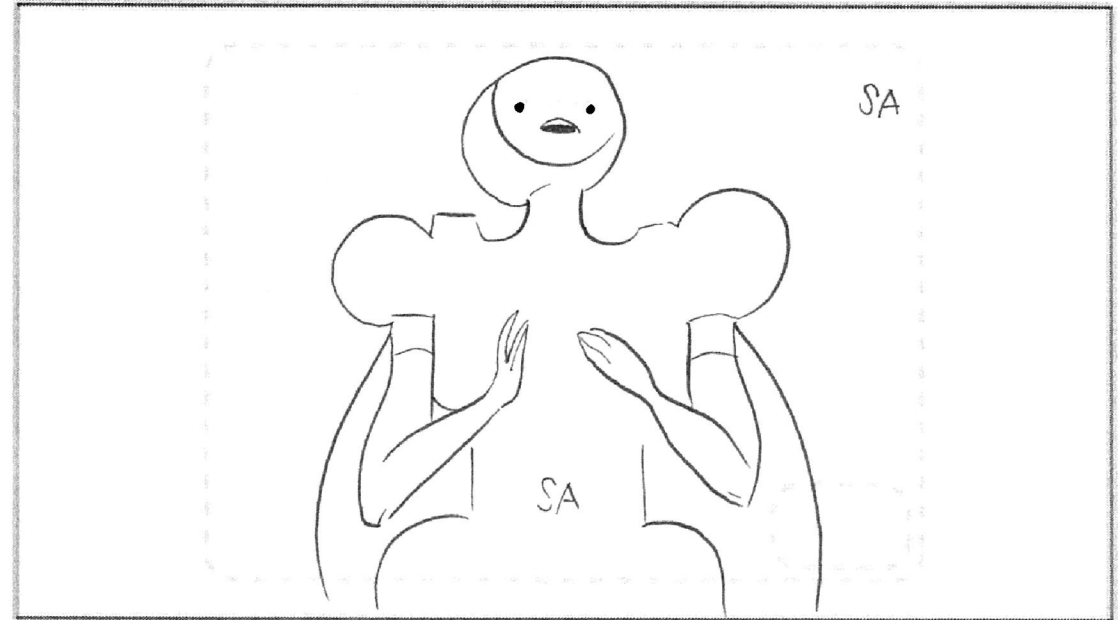


Page 191

Sc. 168 Pnl. A Bg. day night



Sc. 168 Pnl. B Bg. day night



Dialog: B: CAN'T YOU SEE? I'VE BECOME A QUEEN FOR YOU. B: BECAUSE ... BECAUSE... I LOVE YOUR FLOWER AND... AND I THINK...

Action:

Timing:

EPISODE # 1025-165

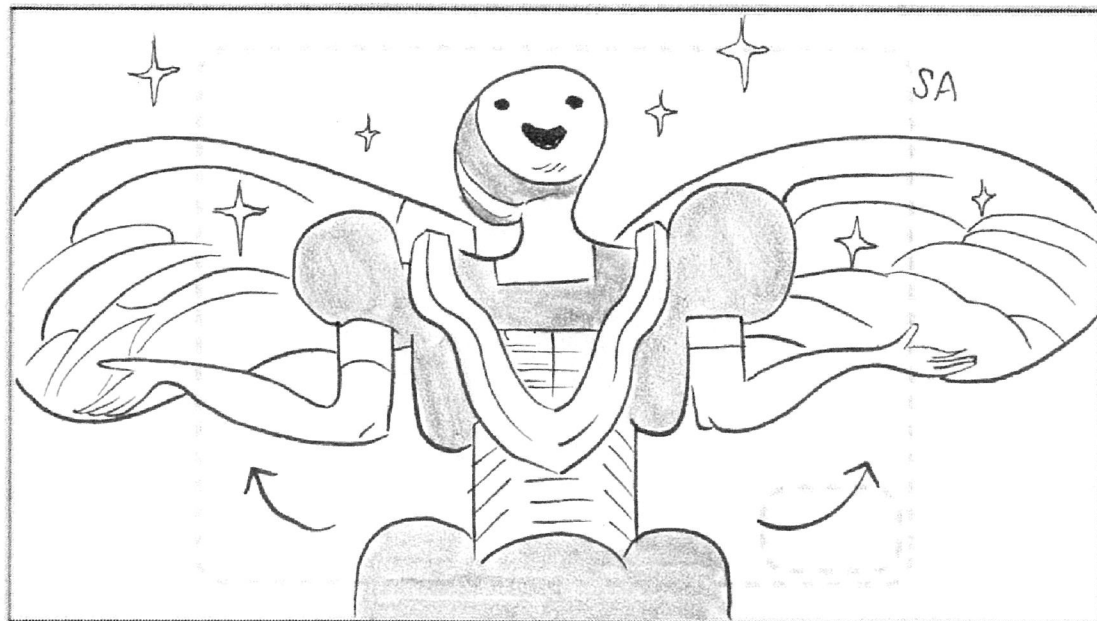
Production :

ADVENTURE TIME



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Sc. 168 Pnl. C Bg. day night



Sc. 169 Pnl. A Bg. day night



Dialog:

B: I LOVE YOU.

Action:

Timing:

EPISODE #

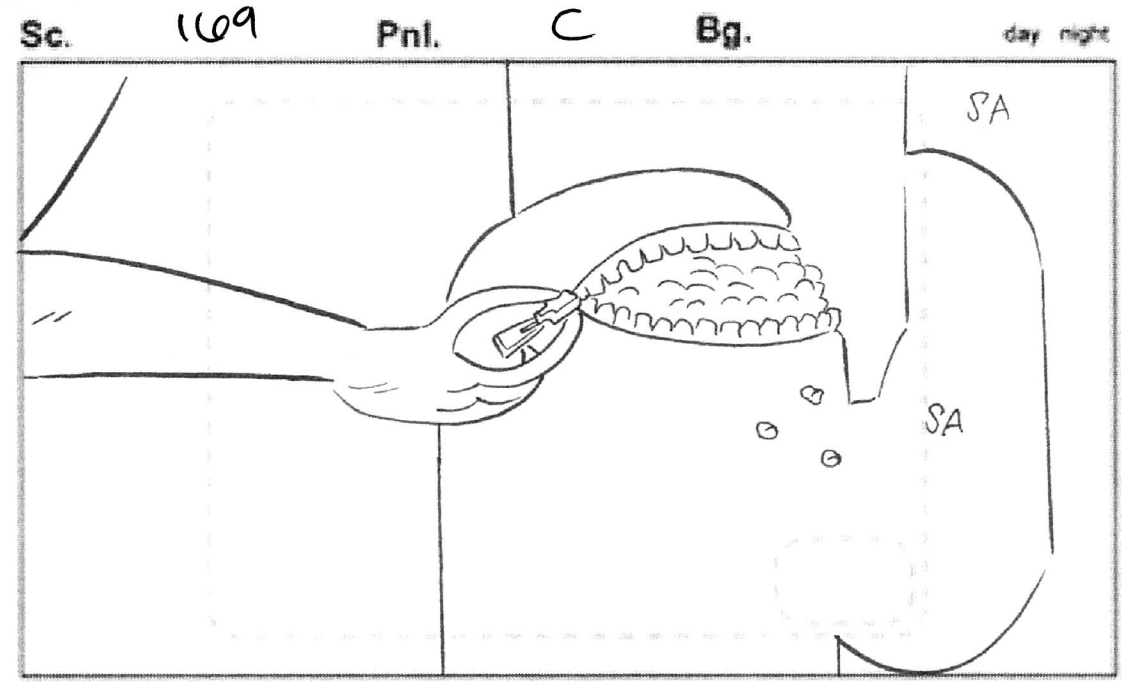
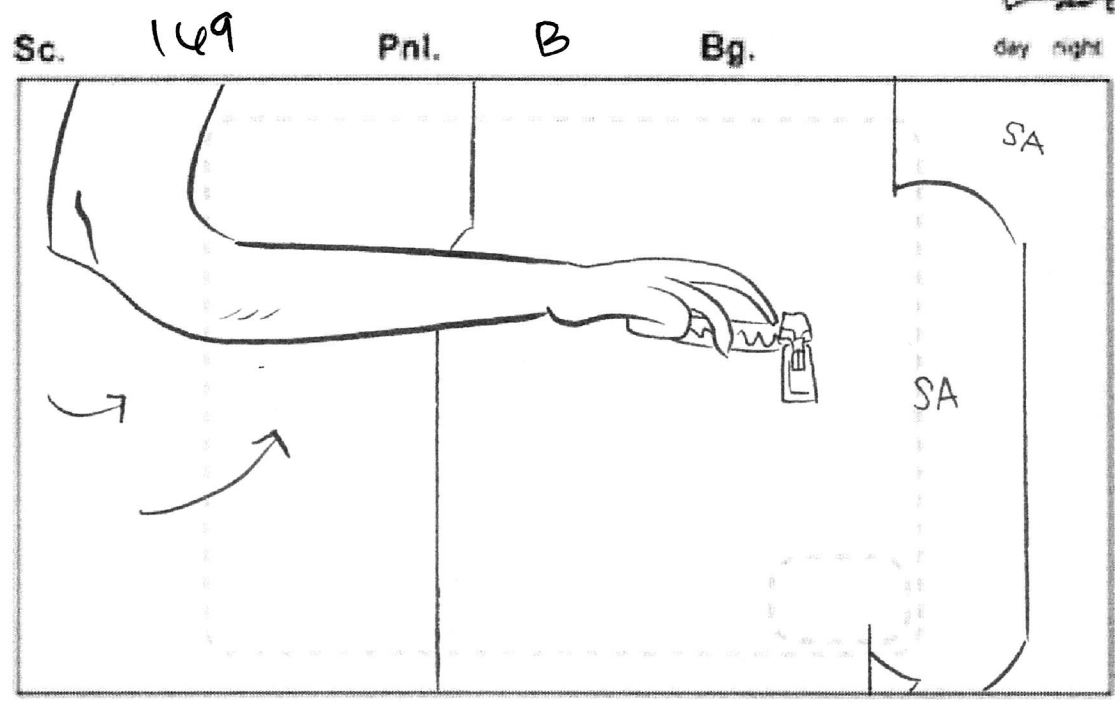
1025-165

Production :

ADVENTURE TIME



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Dialog:	<p><u>B:</u> ^(o/s) NOW YOU CAN PARTAKE OF MY POLLEN CRUMBLES & BECOME MY DRONE.</p>
Action:	<p>B GRABS ZIPPER ON LEG-POUCH.</p>
Timing:	

EPISODE # 1U25-165

Production :

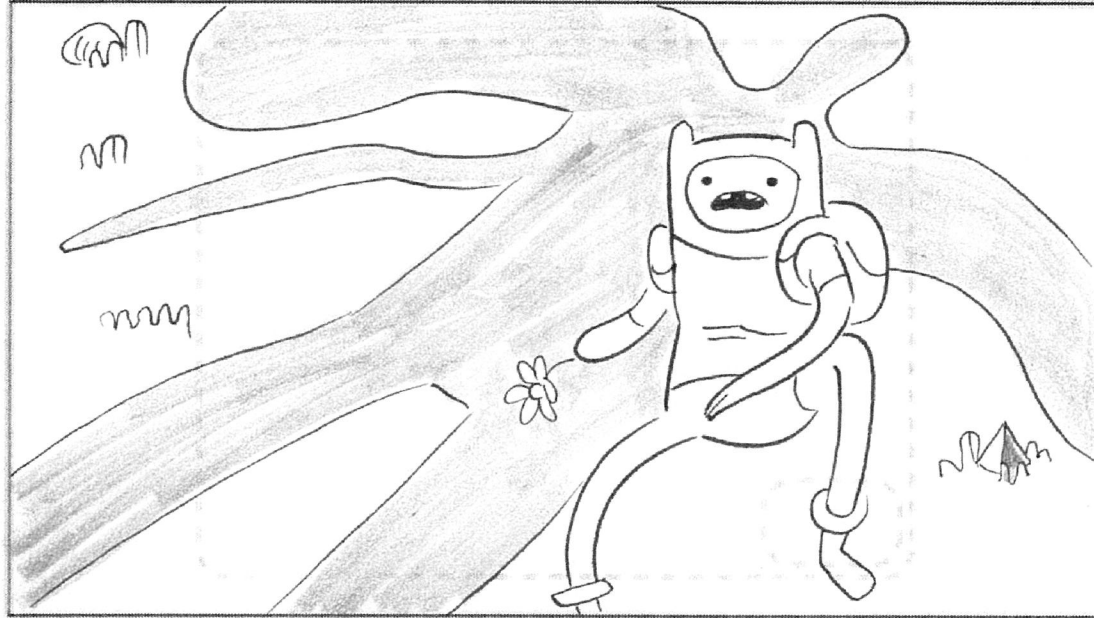
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ADVENTURE TIME

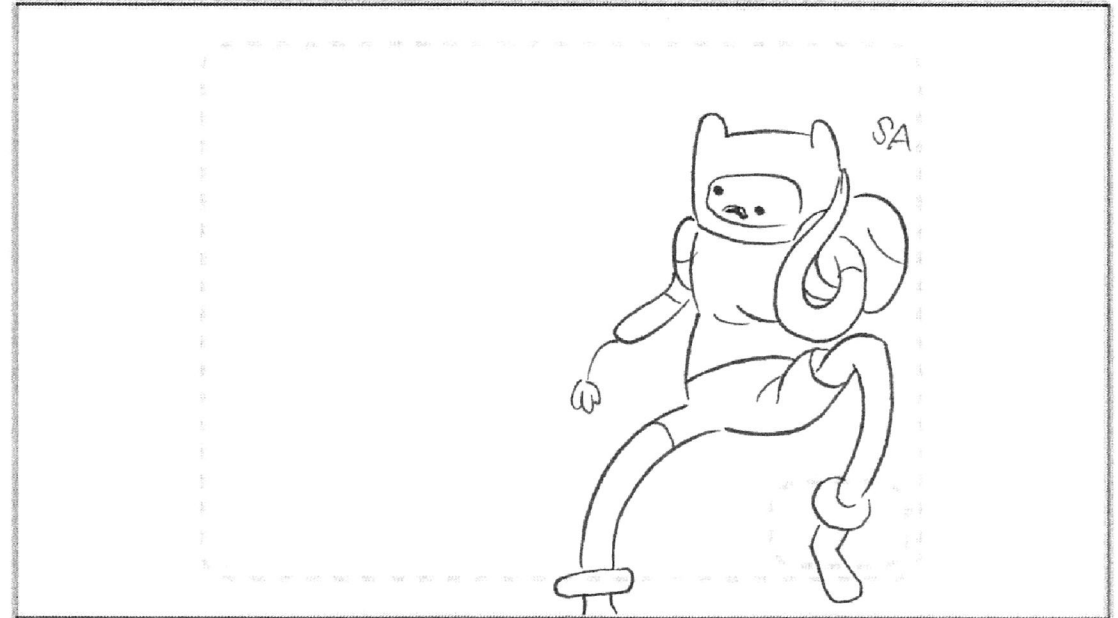


Page 194

Sc. 170 Pnl. A Bg. day night



Sc. 170 Pnl. B Bg. day night



Dialog:

WHAT IS THIS...

F: UM, YOU KNOW I'M TRYING TO
KEEP IT CASUAL, B.

F: I JUST DON'T FEEL THE
SAME WAY.

Action:

Timing:

EPISODE # 1U25-165

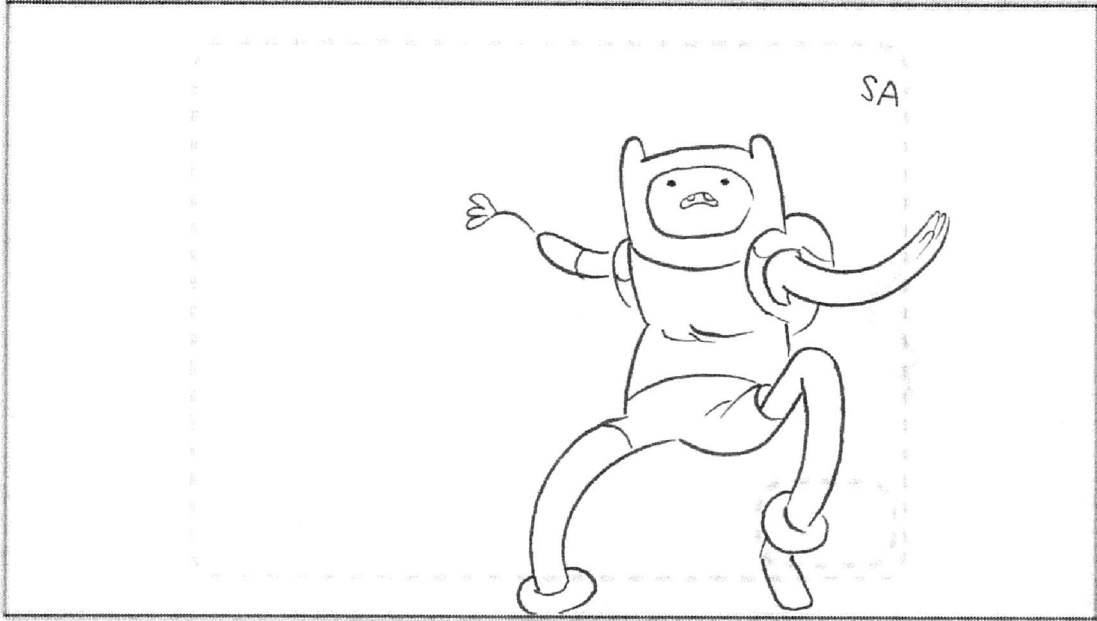
Production :

ADVENTURE TIME

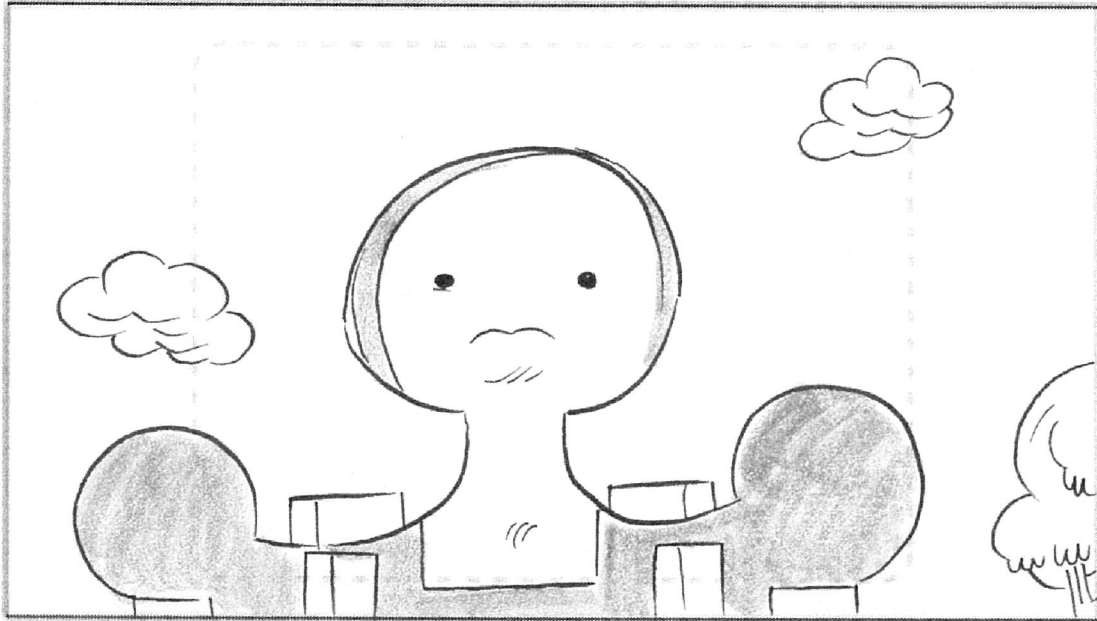


Page 195

Sc. 170 Pnl. C Bg. day night



Sc. 171 Pnl. A Bg. day night



Dialog:
E: I DON'T FEEL ANYTHING.
Action:
Timing:

EPISODE # 1025-165

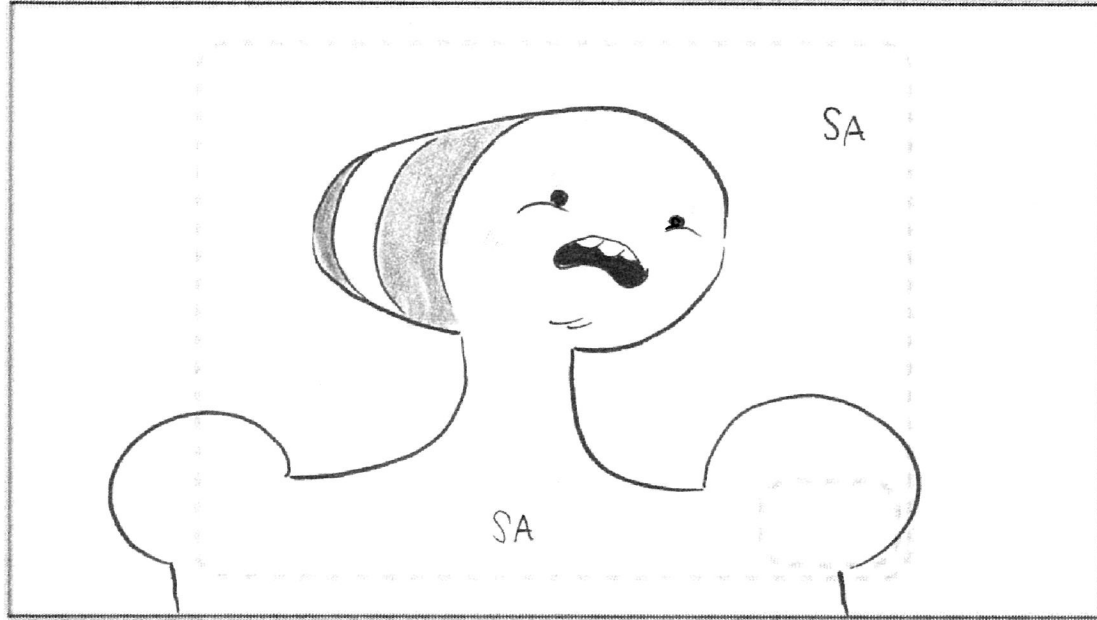
Production :

ADVENTURE TIME

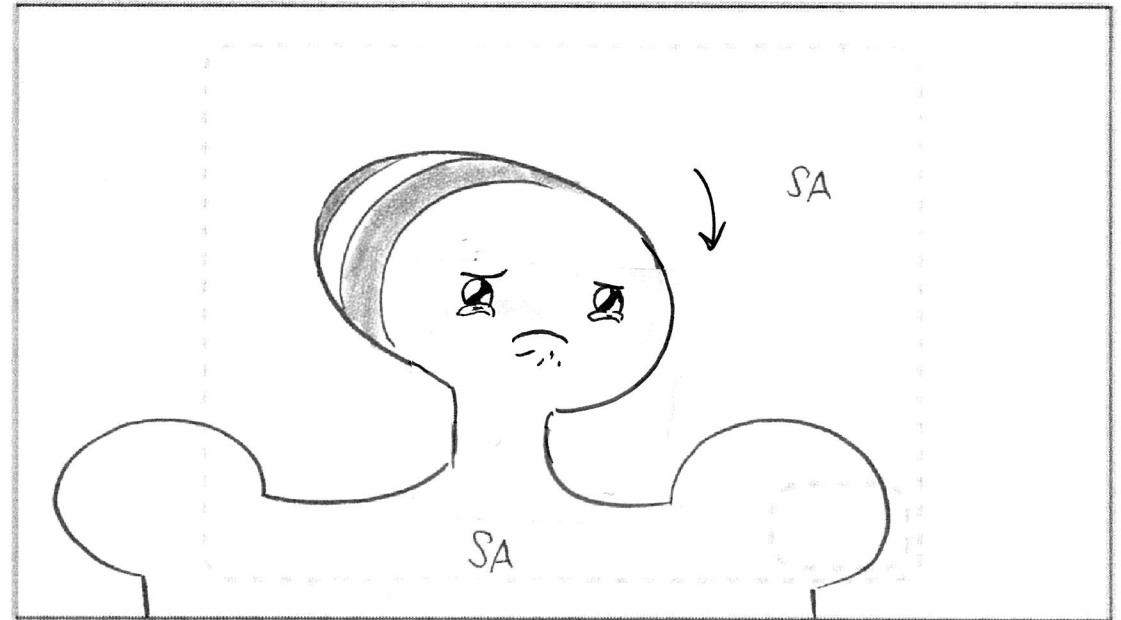


Page 196

Sc. 171 Pnl. B Bg. day night



Sc. 171 Pnl. C Bg. day night



Dialog:

B: BUT I ROYAL JELLIED FOR YOU ...

B: (SNIFFLES)

Action:

- B. TEARS UP
- B'S LIP TREMBLES

Timing:

EPISODE #

1025-165

Production :

ADVENTURE TIME

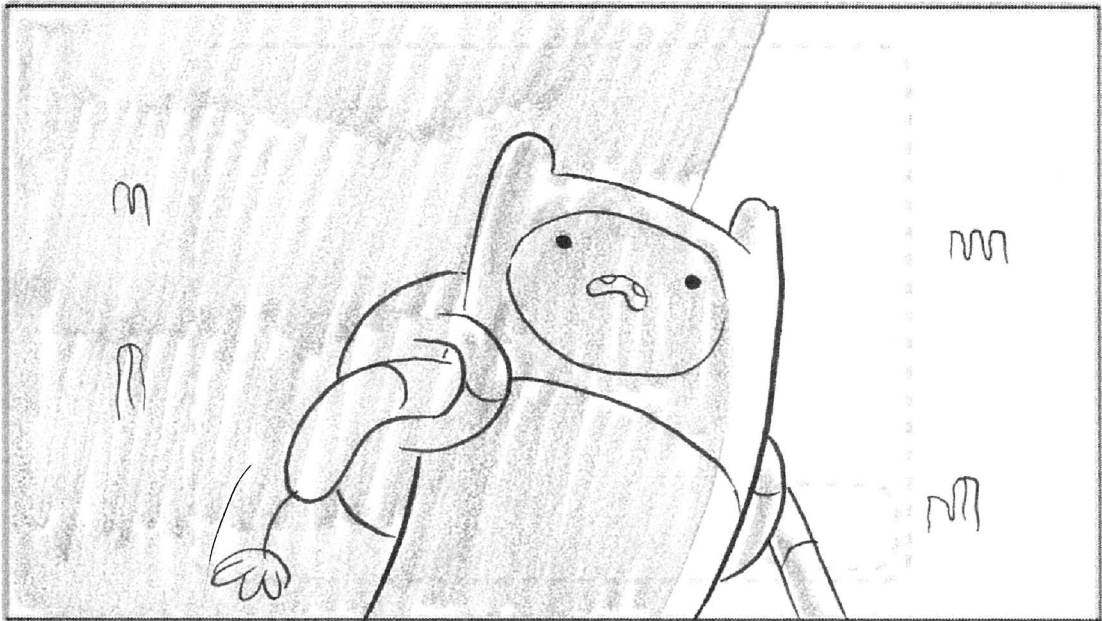


Page 197

Sc. 171 Pnl. D Bg. day night



Sc. 172 Pnl. A Bg. day night



Dialog:	F: BREEZY?
Action:	-B FLIES OFF/S
Timing:	

EPISODE # 1025-165
Production :

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ADVENTURE TIME



Page 198

Sc. 172

Pnl. B

Bg.

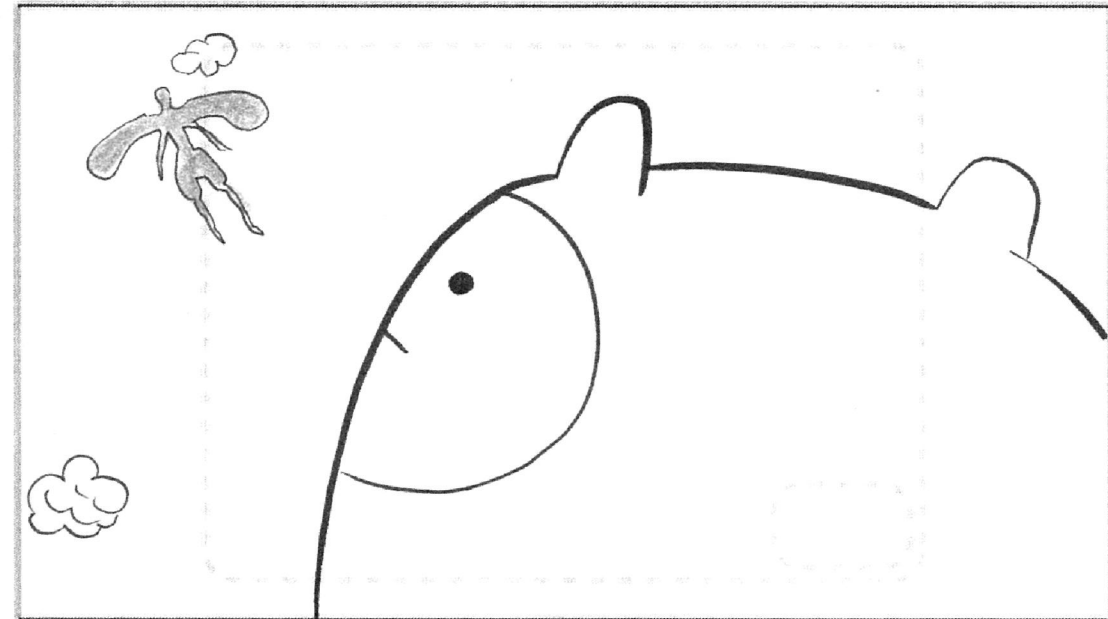
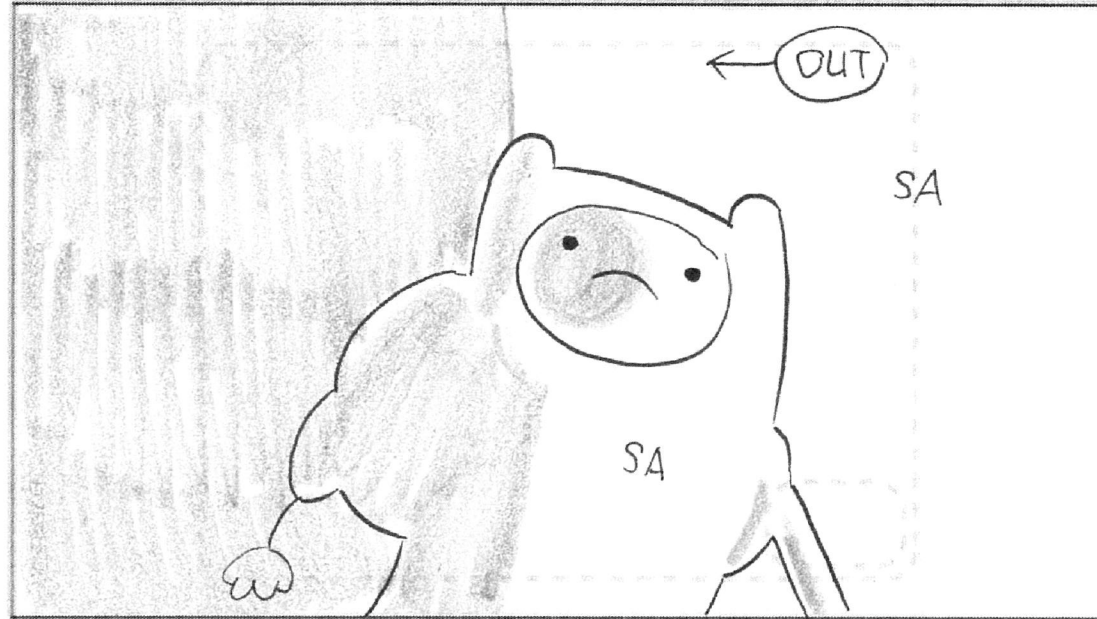
day night

Sc. 173

Pnl. A

Bg.

day night



Dialog:

Action:

SHADOW GOES OFF/S

B. FLIES INTO DISTANCE.

Timing:

1025-165

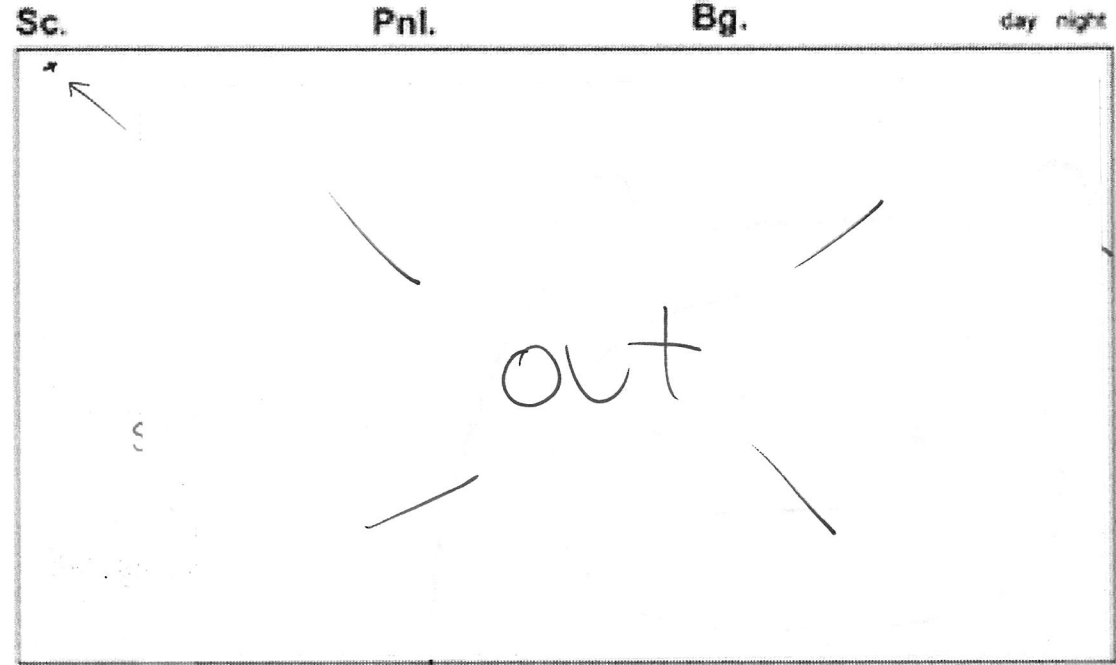
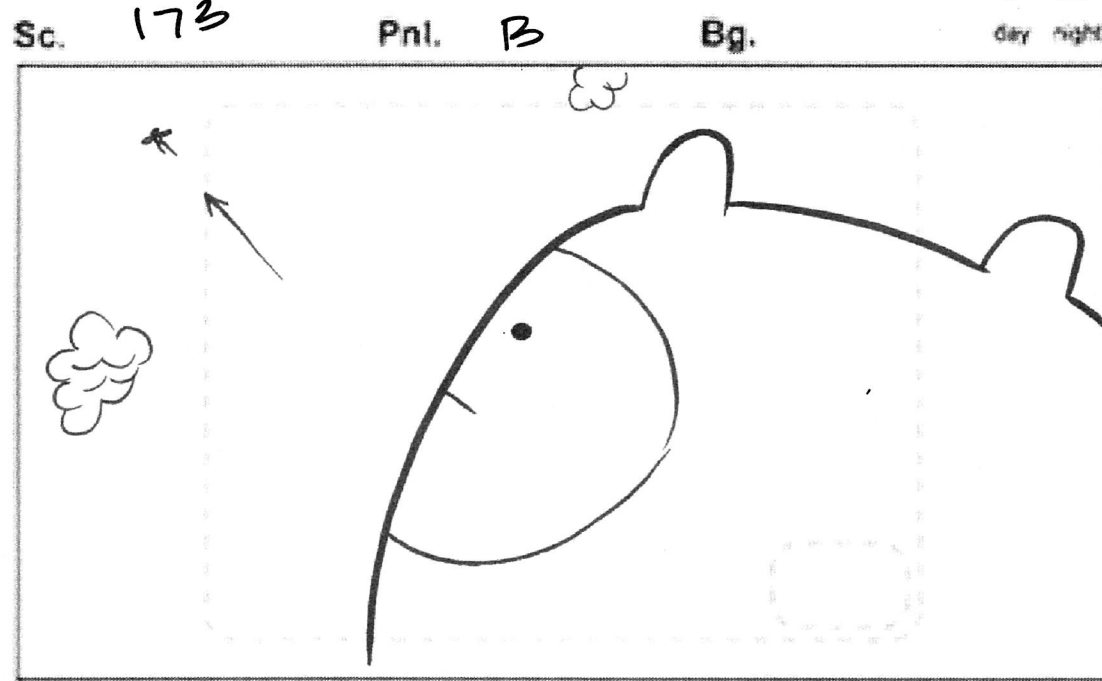
EPISODE #

Production :

ADVENTURE TIME



Page 199



Dialog:	F. TURNS TOWARD CAMERA WITH BLANK EXPRESSION.
Action:	
Timing:	

EPISODE #

Production :

1025-165

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ADVENTURE TIME

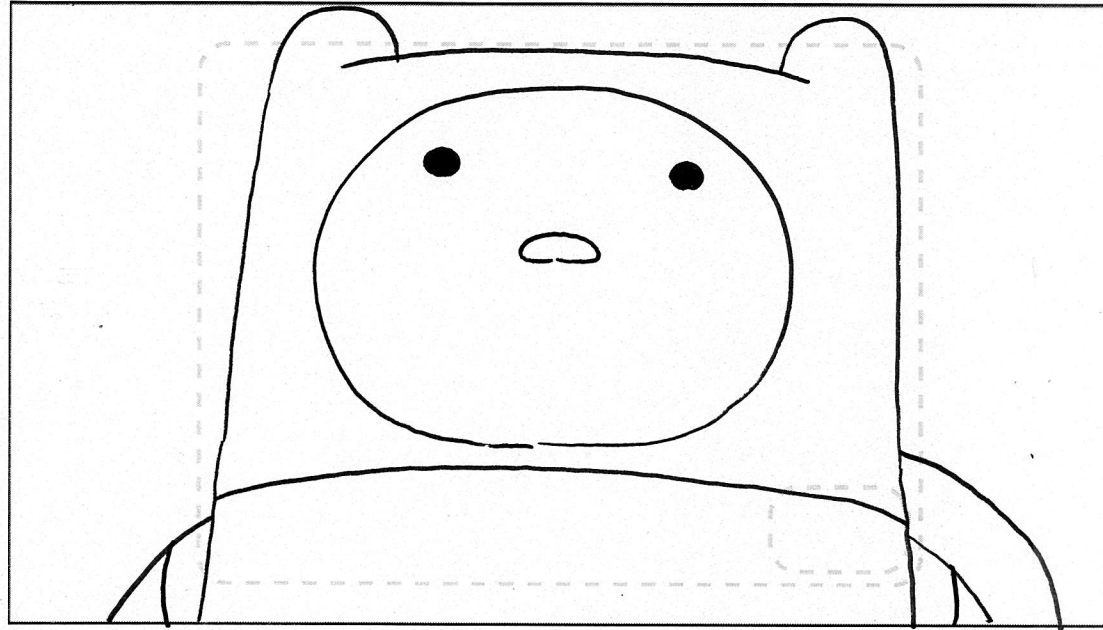


Sc. 174

Pnl. A

Bg.

day night

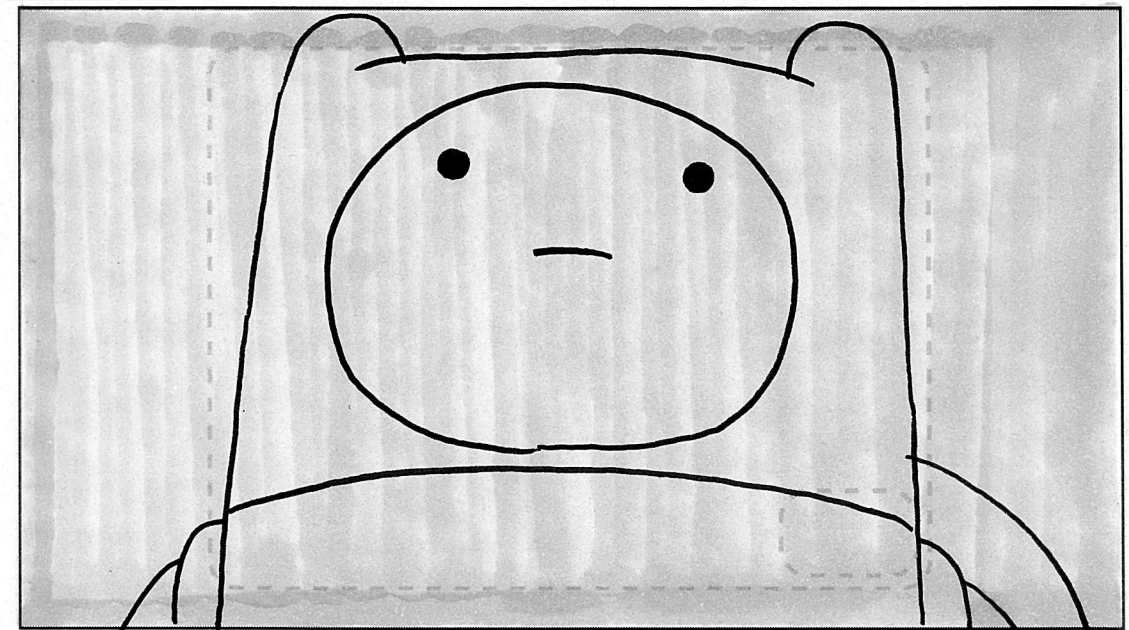


Sc. 174

Pnl. B

Bg.

day night



Dialog:	<u>Finn</u> I'm lost in the darkness Breezy.
Action:	FADE TO BLACK
Timing:	

EPISODE #
1025-165

Production :

ADVENTURE TIME



Page 201

Sc. 175 Pnl. A Bg. day night



Dialog: LSP / Finn.

Action:
- FADE IN.

Timing:

Sc. 176 Pnl. A Bg. (day) night



LSP /... Finn.
Finn / (making "hup!" noises for each move)

Finn doing Russian dance



EPISODE #
1025-165

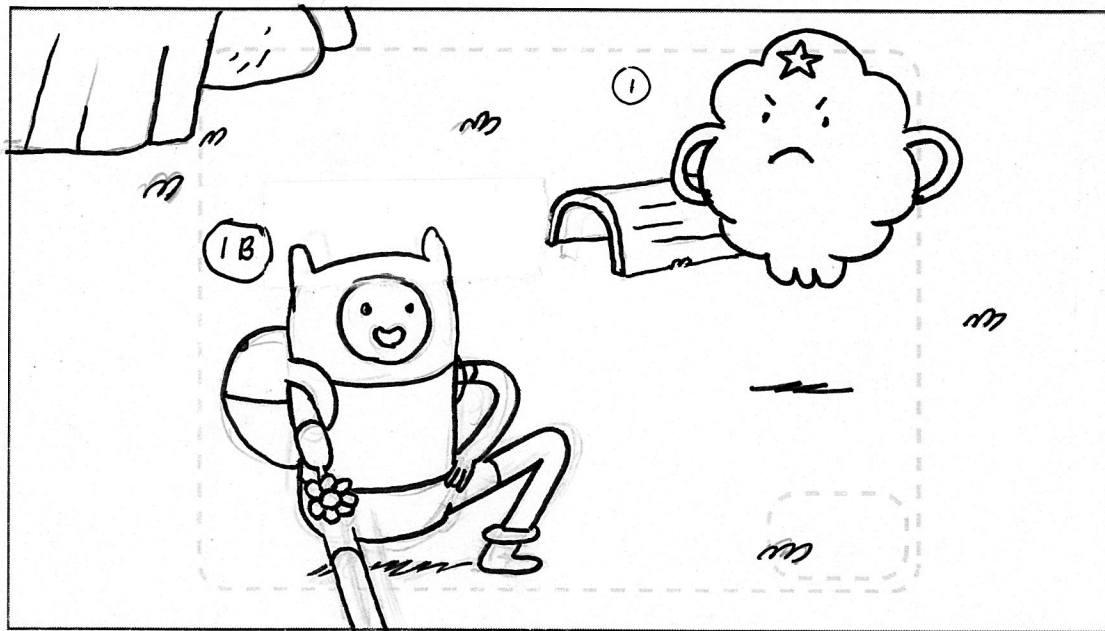
Production :

ADVENTURE TIME

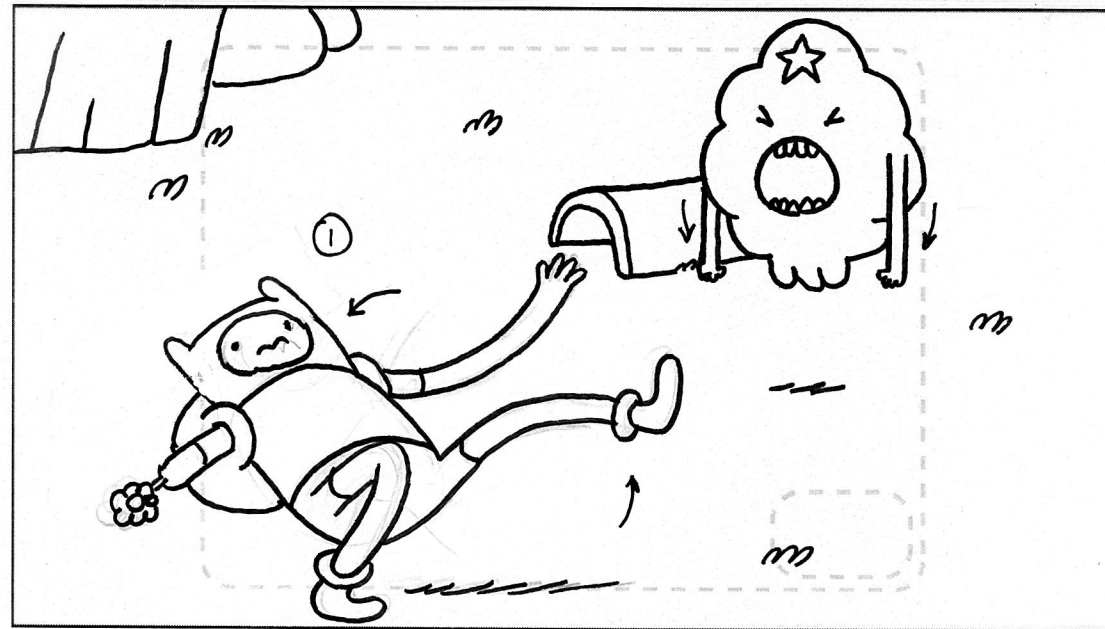


Page 202

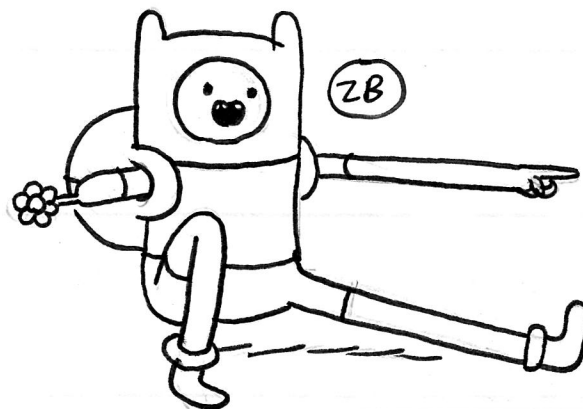
Sc. 177 Pnl. A Bg. day night



Sc. 177 Pnl. B Bg. day night



Dialog: Finn / :hup!
Action: ① start pose
Timing:



LSP! I saw this already!

- FINN FALLS OVER.



EPISODE # 1025-165

Production :

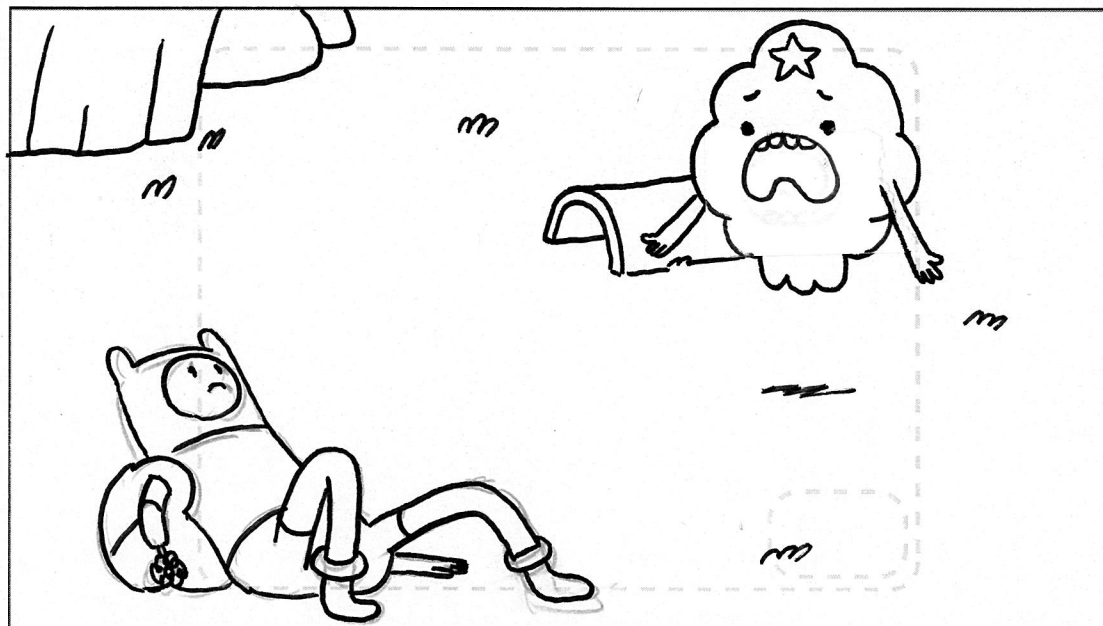
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ADVENTURE TIME

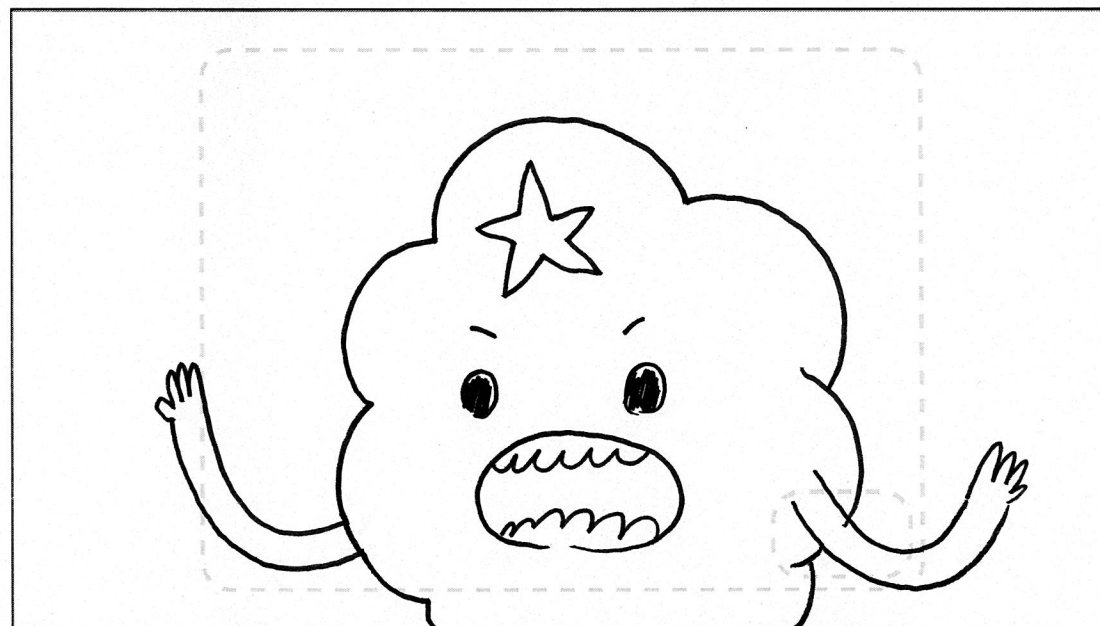


Page 203

Sc. 177 Pnl. C Bg. day night



Sc. 178 Pnl. A Bg. day night



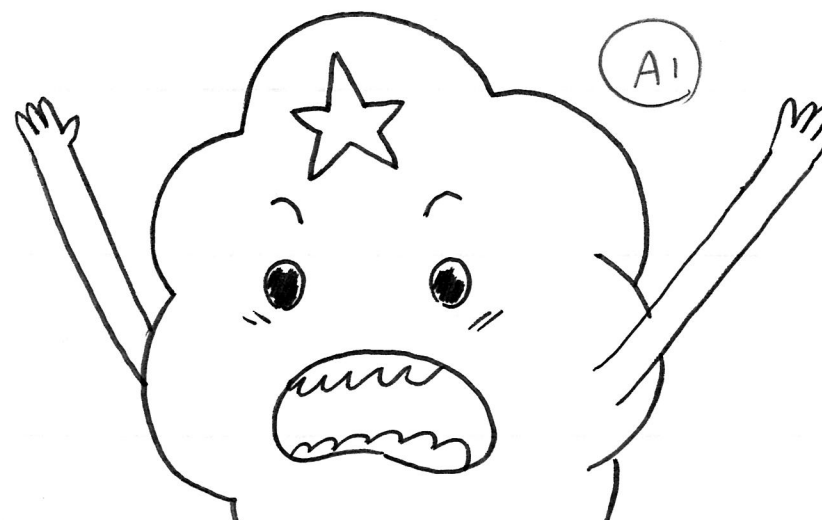
Dialog: LSP/ (C) when are we gonna
(C) make out?!

Action:

Timing:



LSP/ (A) That's why you're here, right?!



1025-165

EPISODE #

Production :

ADVENTURE TIME



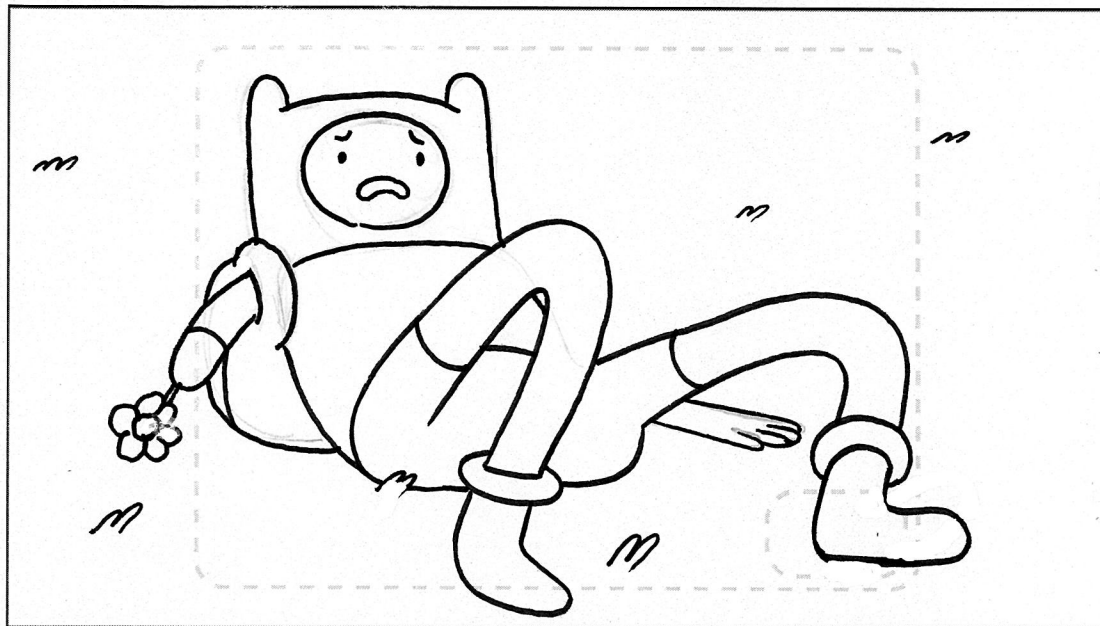
Page 204

Sc. 179

Pnl. A

Bg.

day night

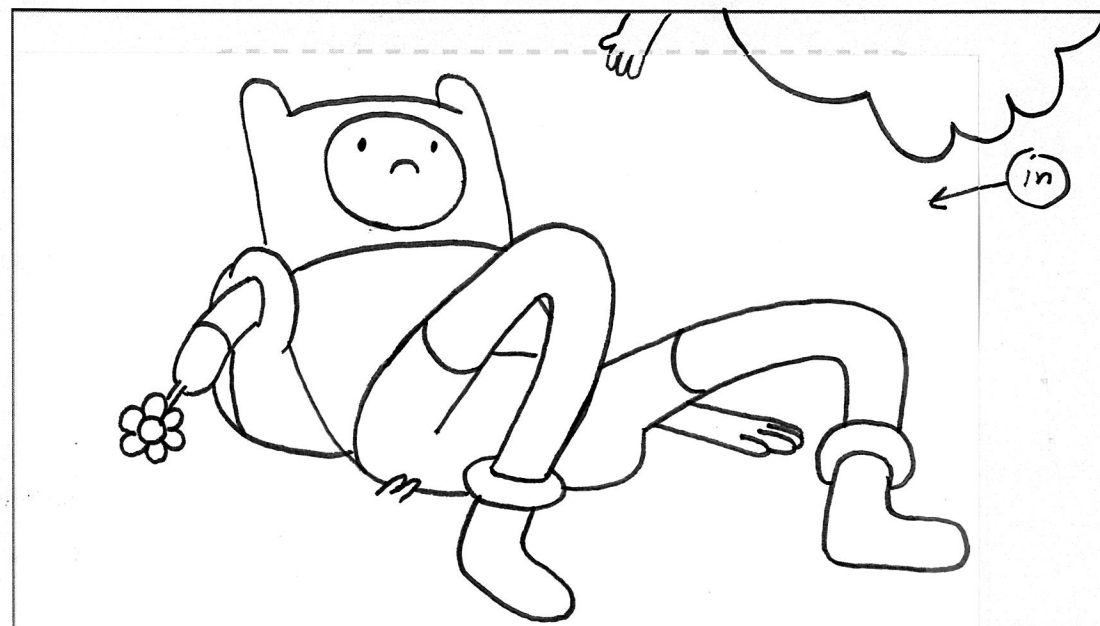


Sc. 179

Pnl. B

Bg.

day night



Dialog: Finn y-yes

LSP I know all about your
dirty deeds ...

Action:

- LSP FLOATS ON/S.

Timing:

EPISODE # 1025-165

Production :

ADVENTURE TIME



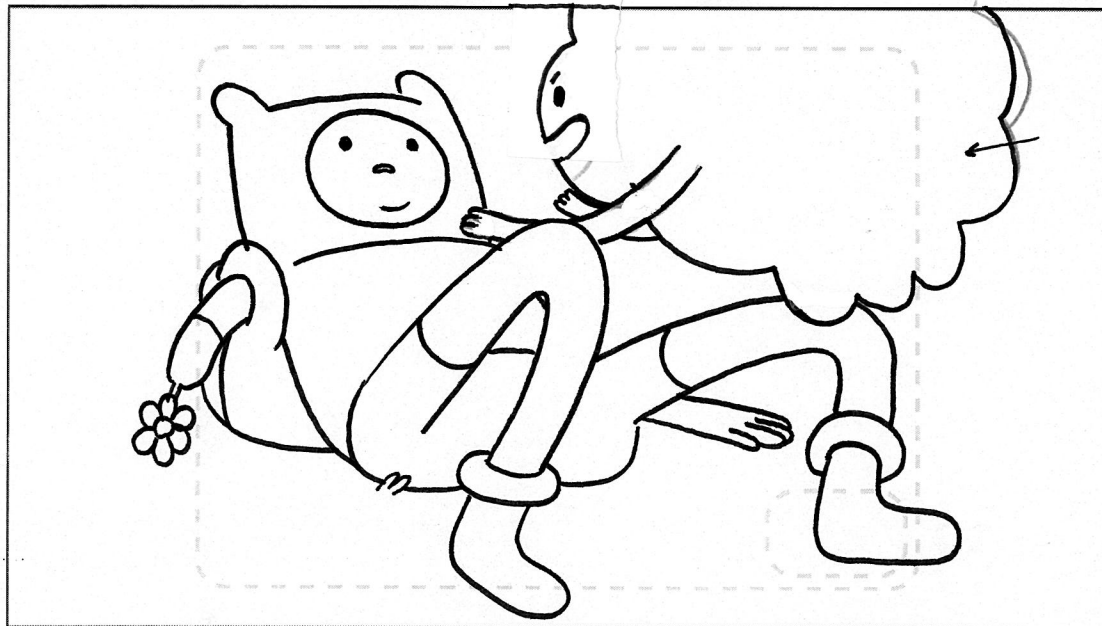
Page 209

Sc. 179

Pnl. C

Bg.

day night

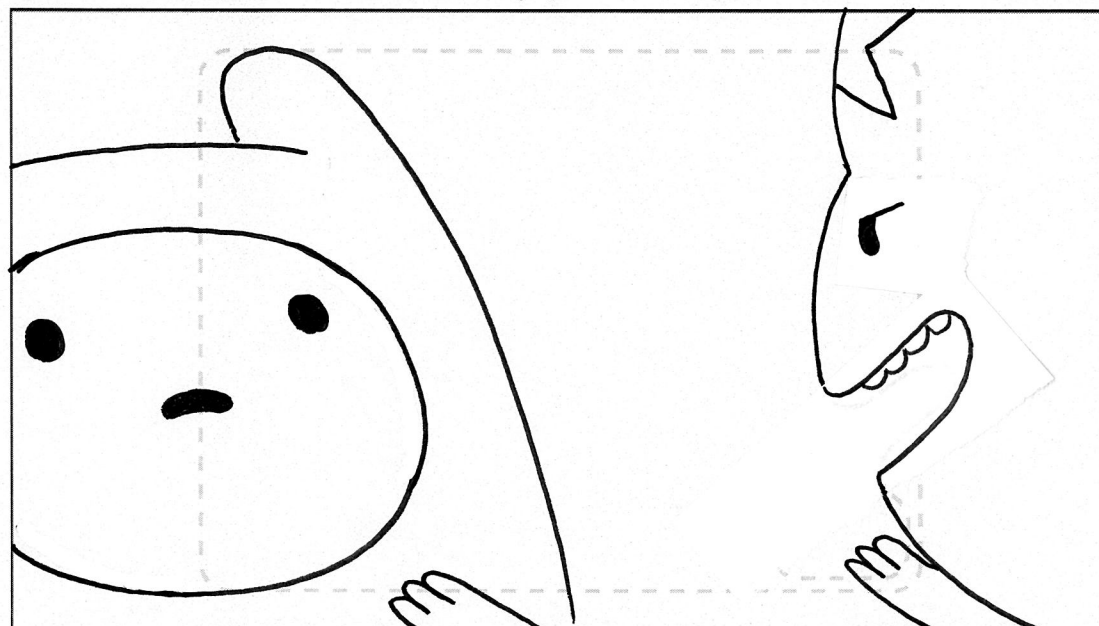


Sc. 180

Pnl. A

Bg.

day night



Dialog:

LSP/ NOW it's Lumpy's turn
to slump those lips!

LSP/ Bring it (cont)

Action:

Timing:

EPISODE # 1025-165

Production :

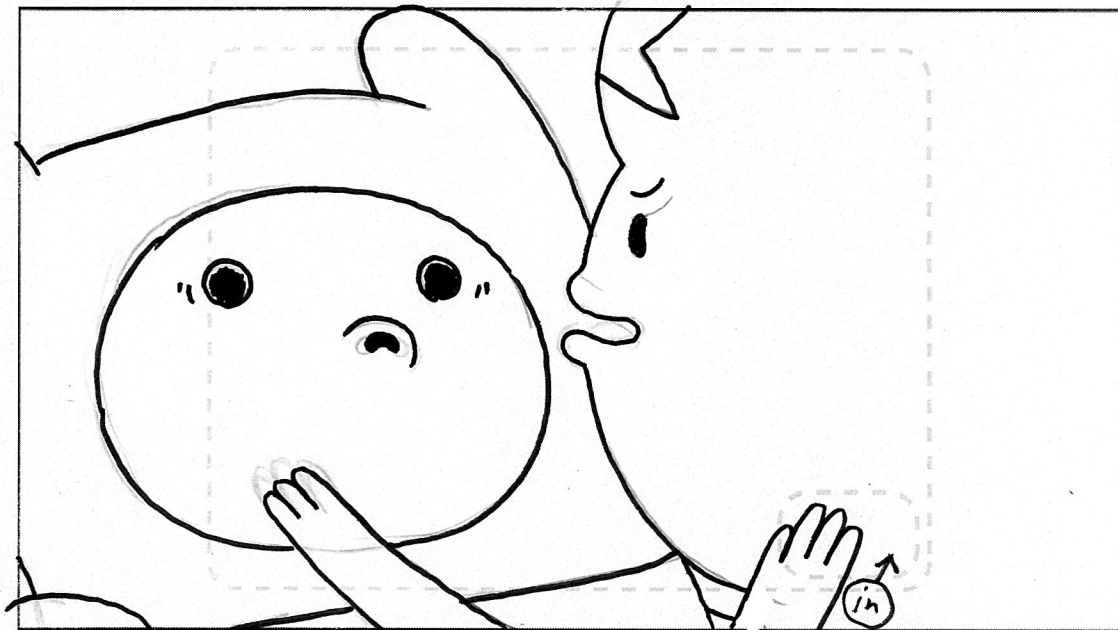
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ADVENTURE TIME

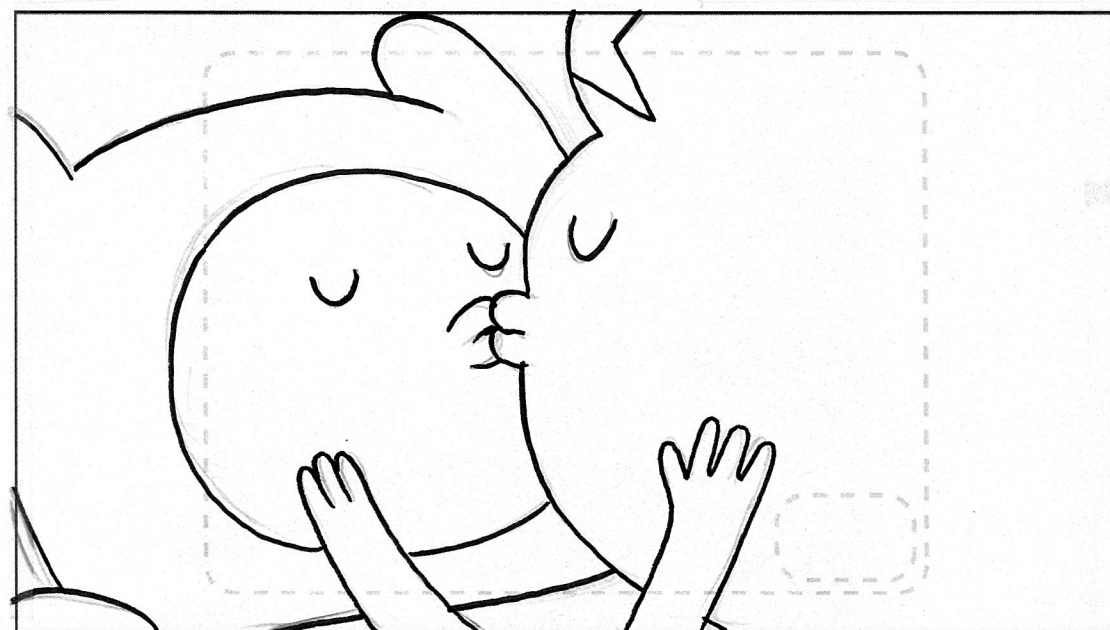


Page 206

Sc. 181 Pnl. A Bg. day night



Sc. 181 Pnl. B Bg. day night



Dialog: LSP/(cont) - in baby !

sfx/ = smek =

Action: -LSP GIVES FINN A LIGHT PECK.

Timing:

Production :

EPISODE #

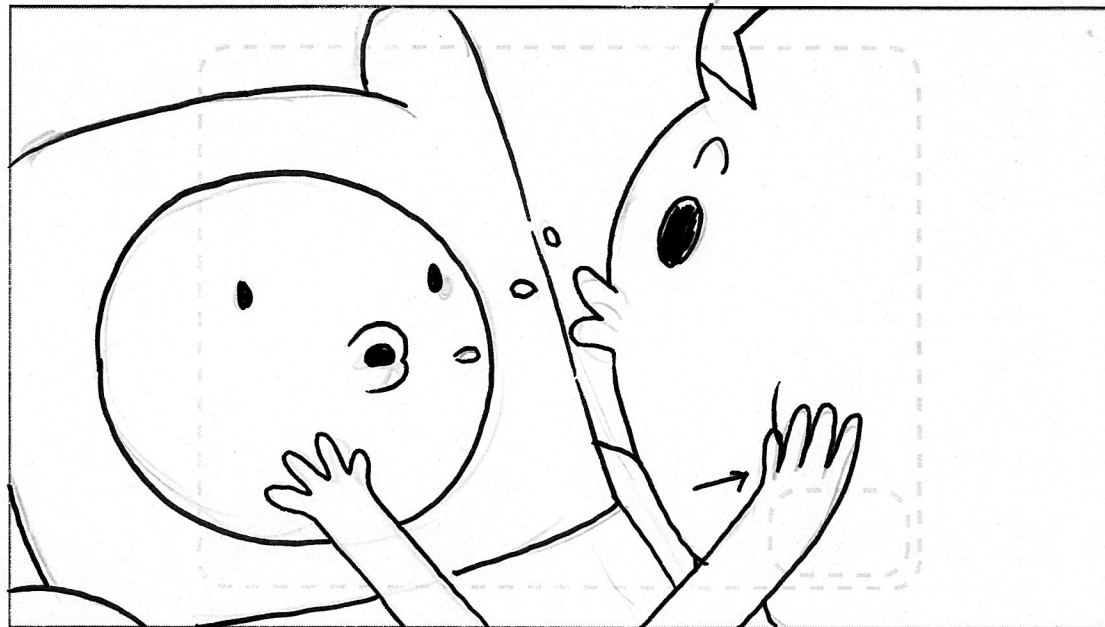
1025-165

ADVENTURE TIME

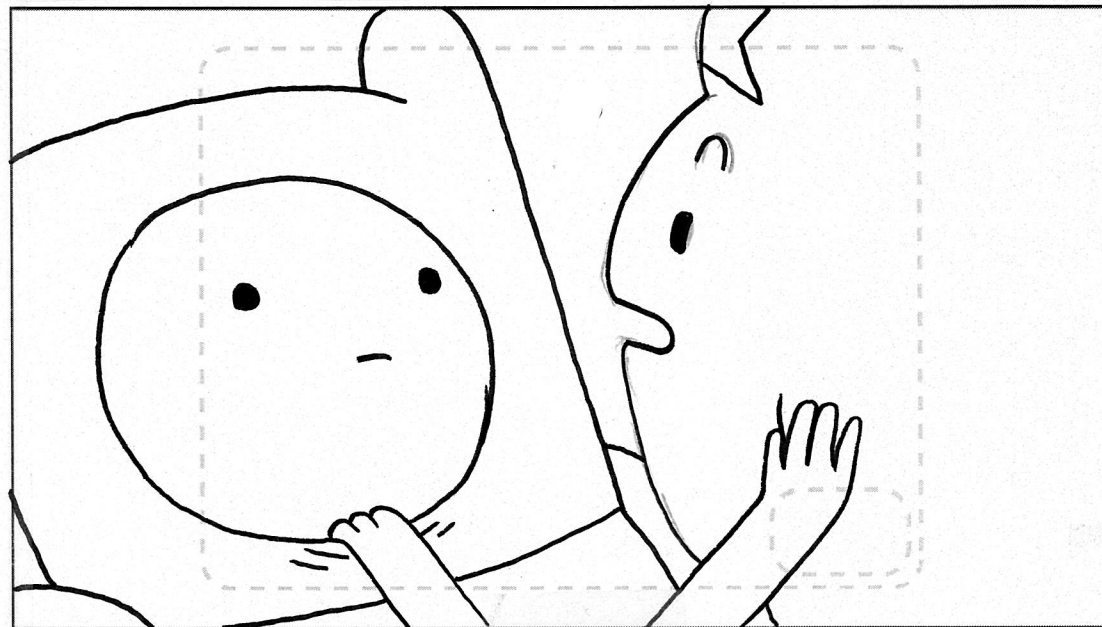


Page 207

Sc. 181 Pnl. C Bg. day night



Sc. 181 Pnl. D Bg. day night



Dialog:

≡ POP ≡

Action:

-Finn pushes LSP OFF

Timing:

LSP/ ^{DI}PFWHA?
^{DI}Where are you
going?!



Production :

EPISODE #

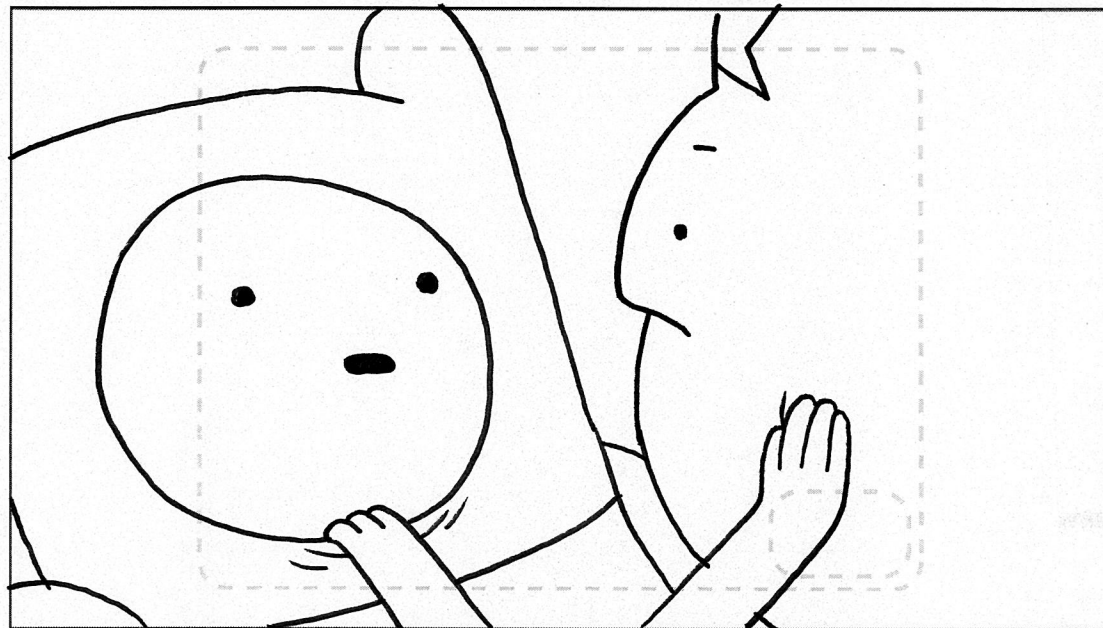
1025-165

ADVENTURE TIME

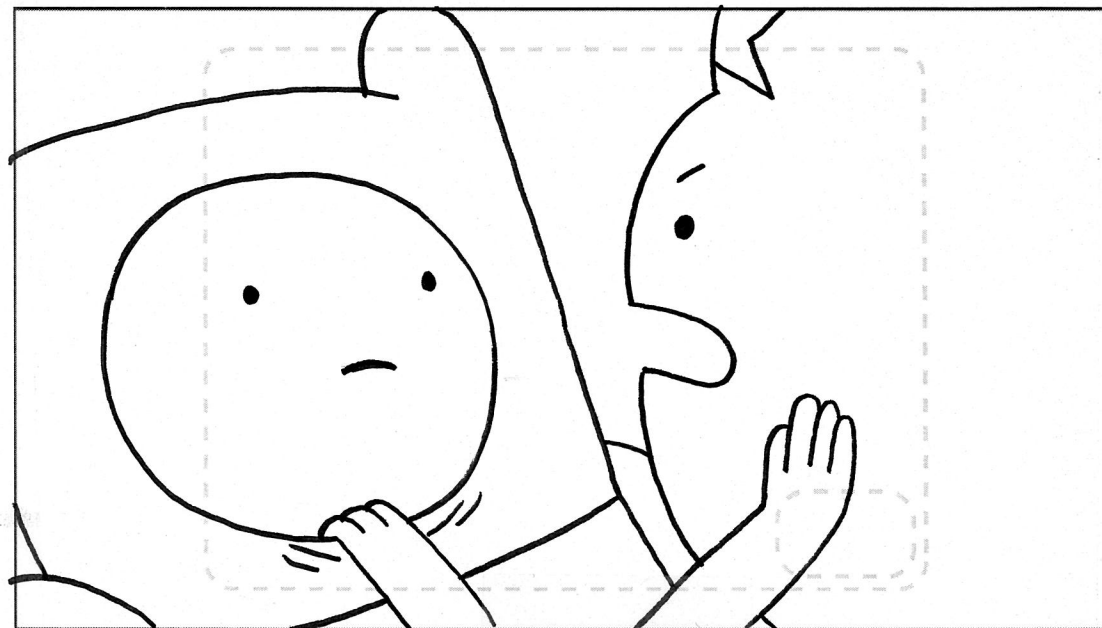


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Sc. 181 Pnl. E Bg. day night



Sc. 181 Pnl. F Bg. day night



Dialog: Finn/ That's it. We made out.

LSP/ UH WHAT?! I didn't wait
infinity for a dip in the
kiddie pool!

Action:

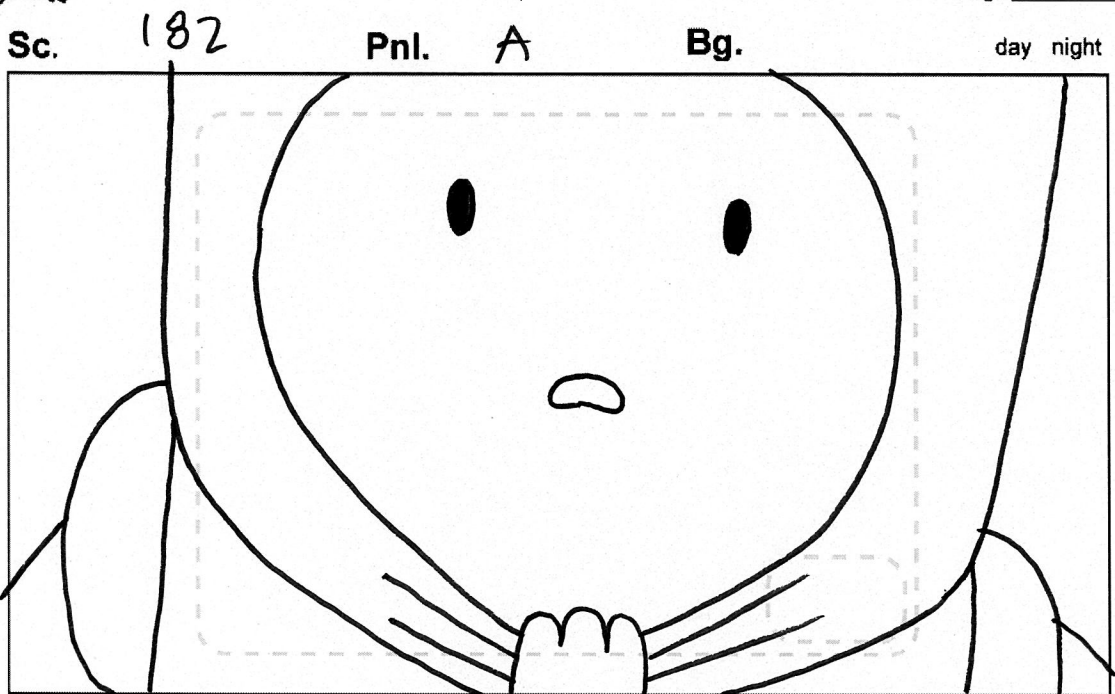
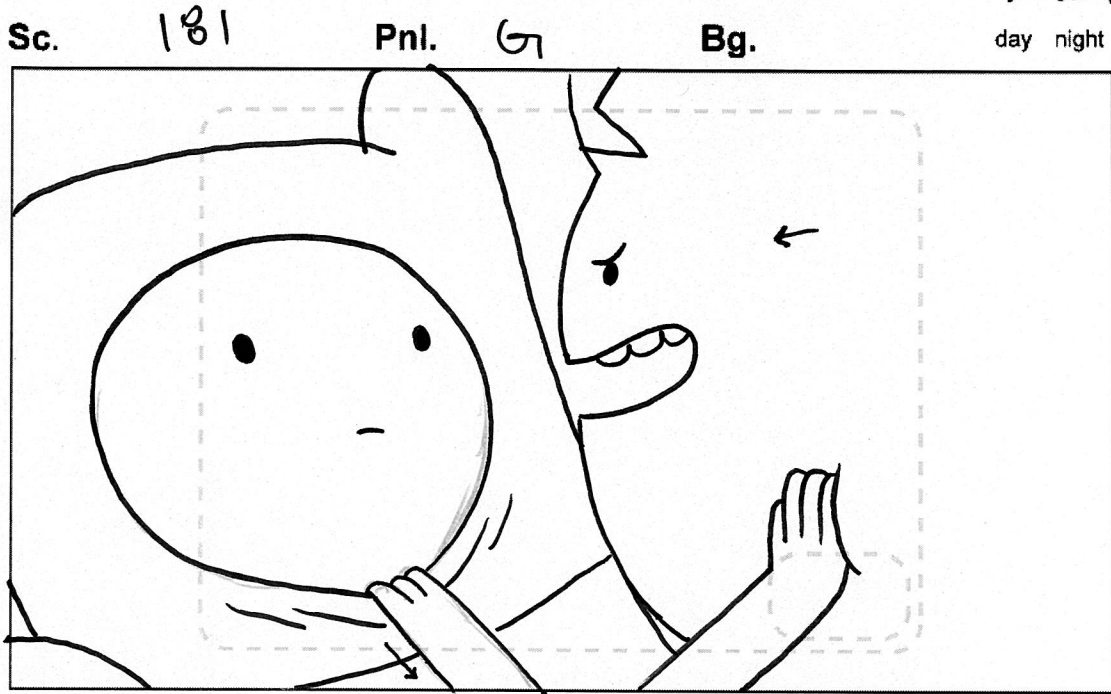
Timing:

Production :

EPISODE #

1025-165

ADVENTURE TIME



Dialog:	<u>LSP</u> / were taking this to the deep end !	<u>Finn</u> / But I'm not a good swimmer
Action:		
Timing:		

EPISODE # 1025-165

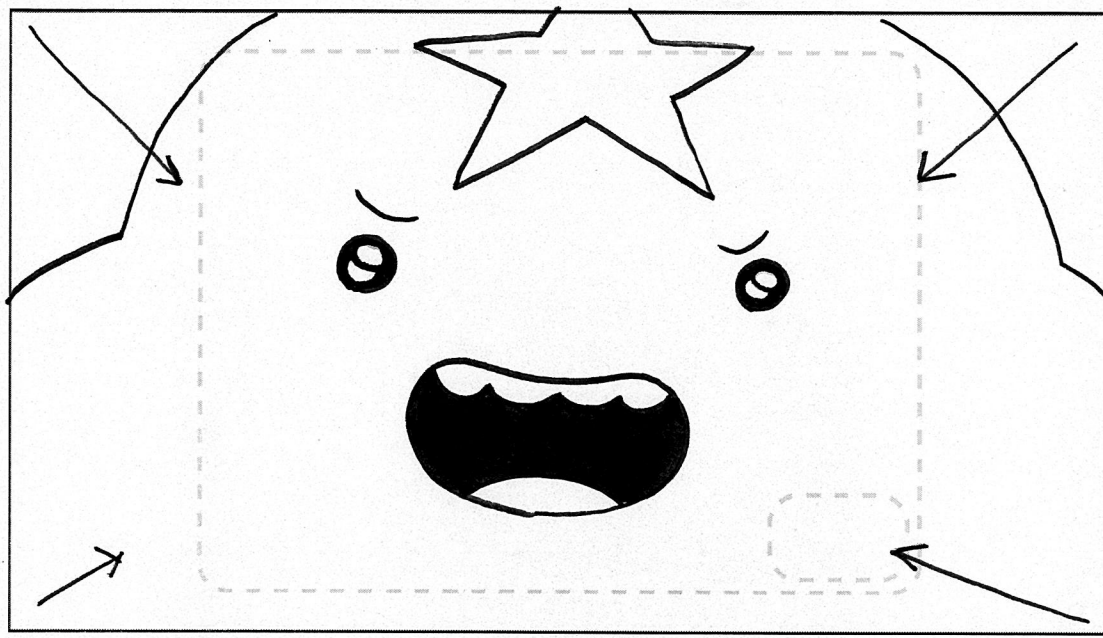
Production :

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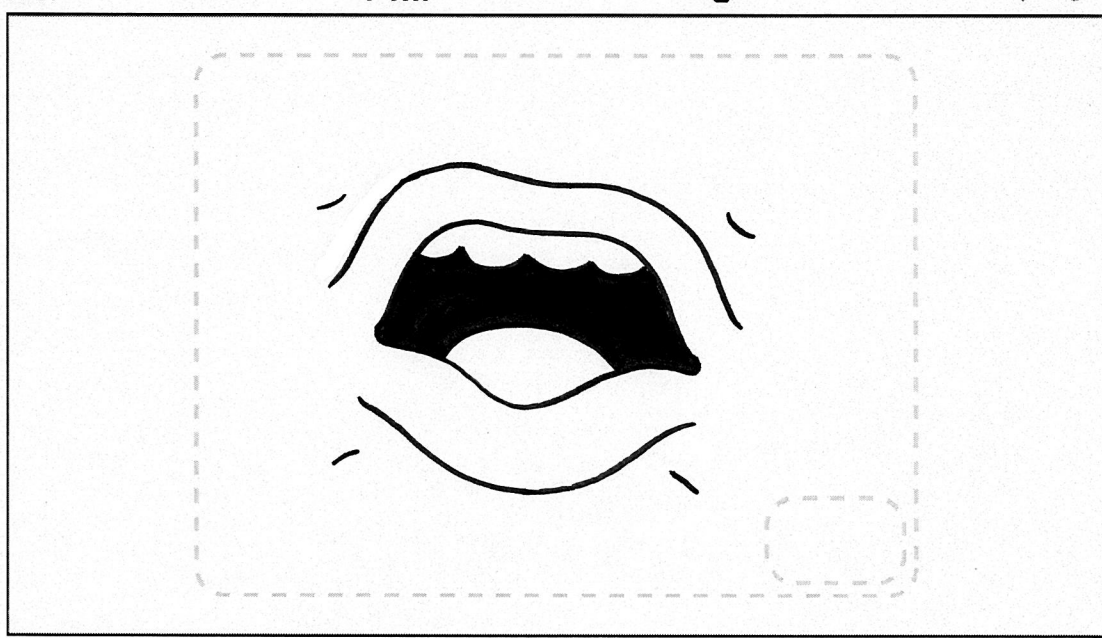
ADVENTURE TIME



Sc. 183 Pnl. A Bg. day night



Sc. 183 Pnl. B Bg. day night



Dialog:	LSP/ Don't be scared Finn	LSP/ Lumpy's on lifeguard duty!
Action:	- Truck in on LSP's lips	
Timing:		

1025-165

EPISODE #

Production :

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ADVENTURE TIME



Page 211

Sc.

Pnl.

Bg.

day night

Sc.

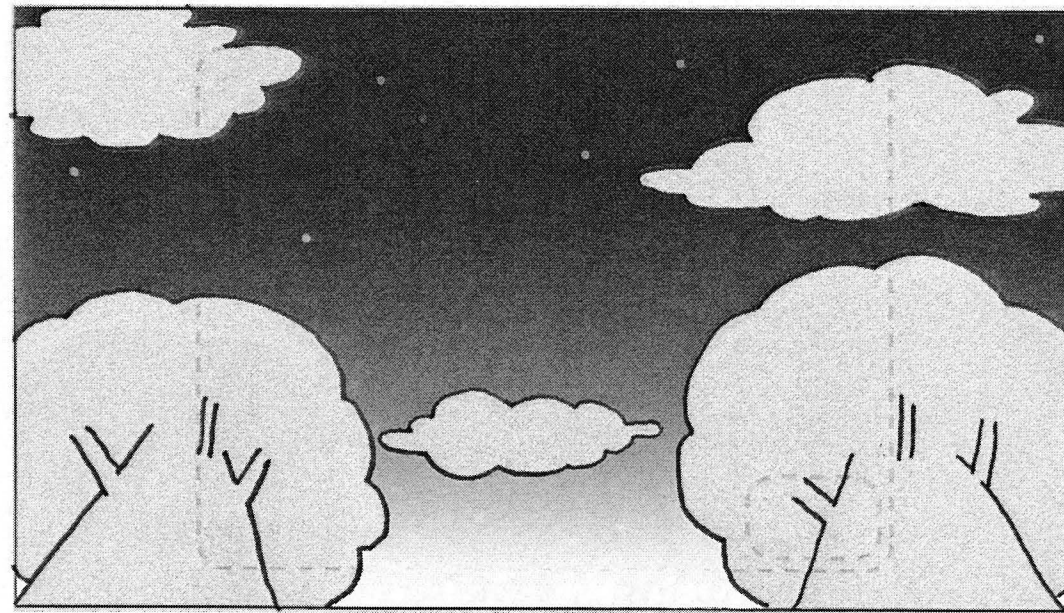
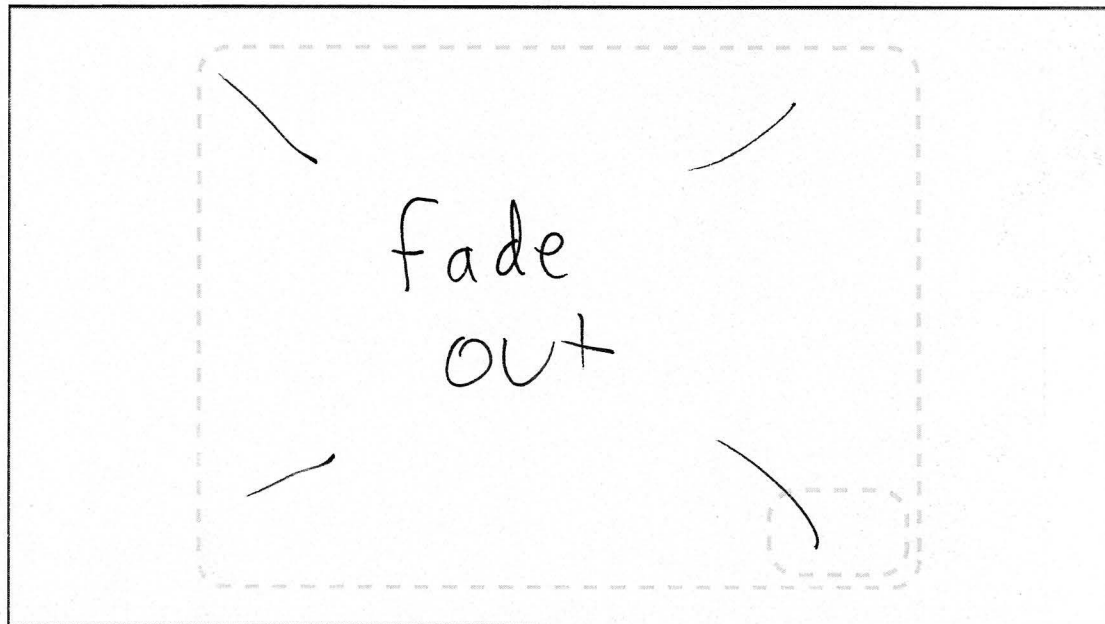
184

Pnl.

A

Bg.

day night



Dialog:

Action:

- Finn's POV looking up into the dusk sky. Stars just starting to peak out

Timing:

EPISODE #

Production :

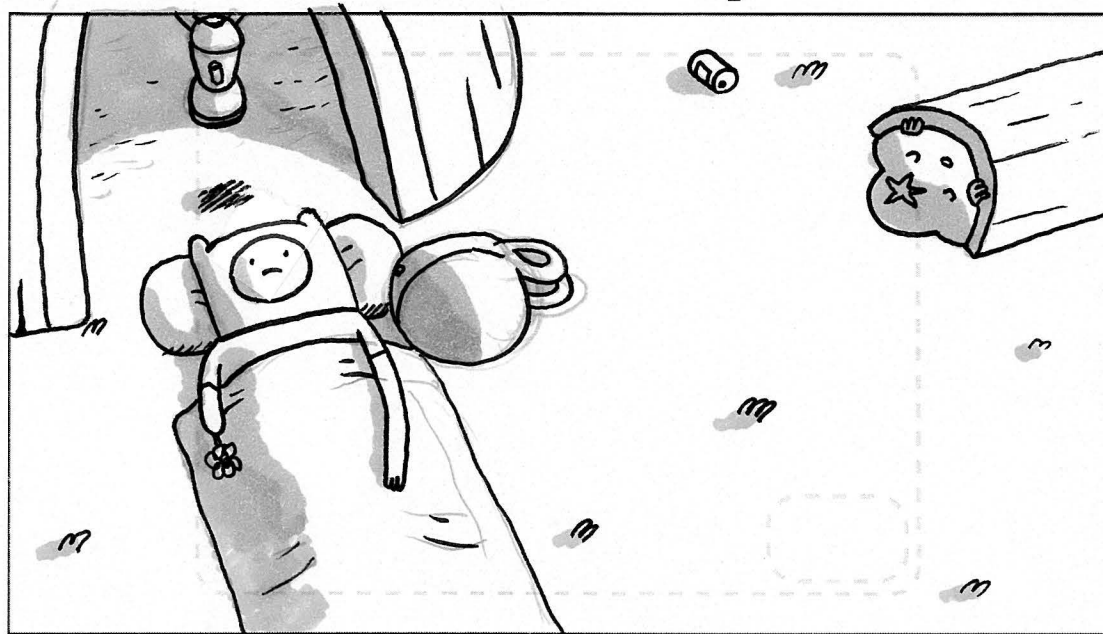
1025-165

ADVENTURE TIME

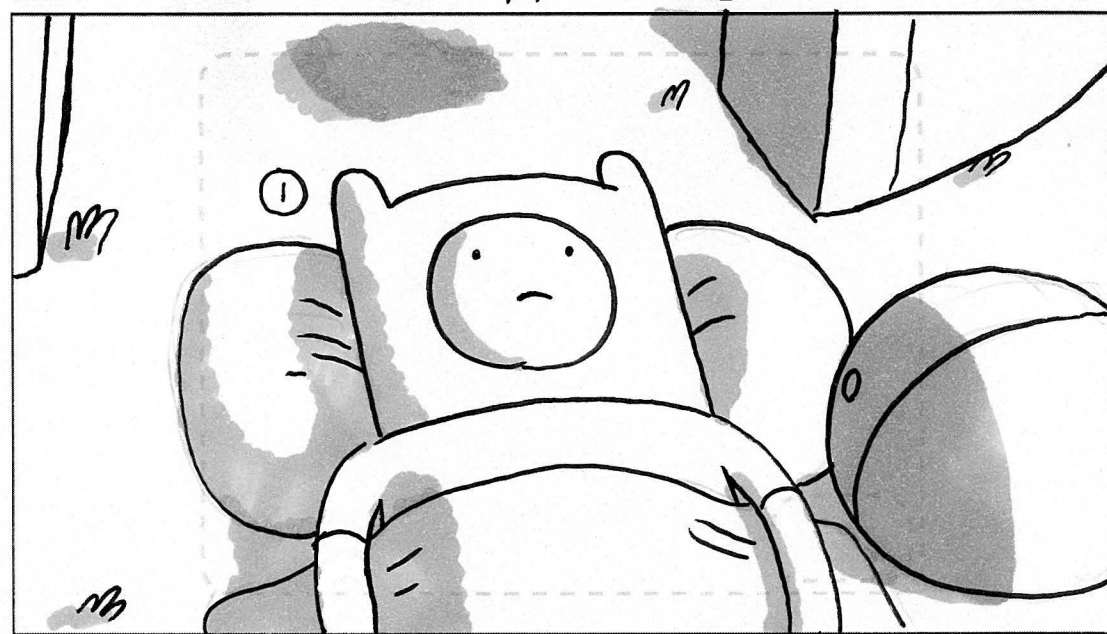


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Sc. 185 Pnl. A Bg. day night



Sc. 186 Pnl. A Bg. day night



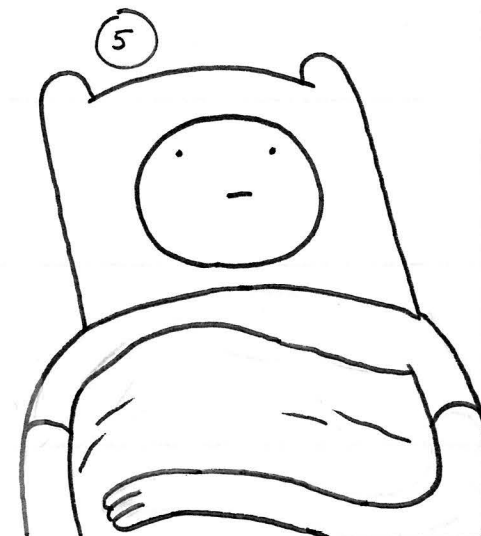
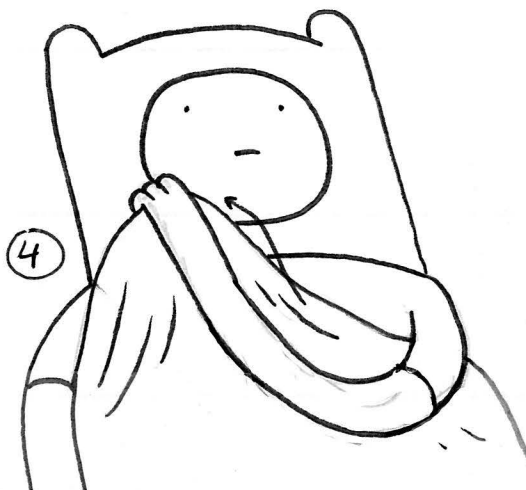
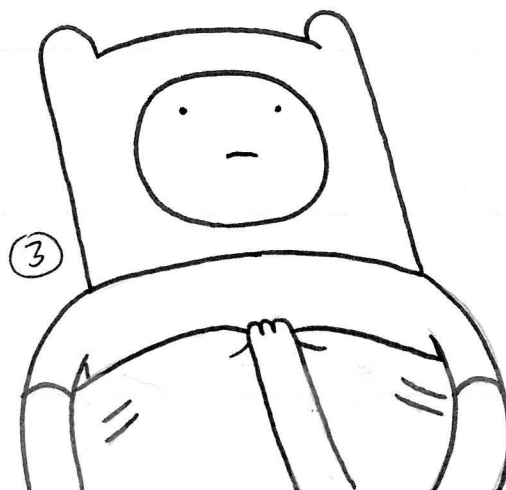
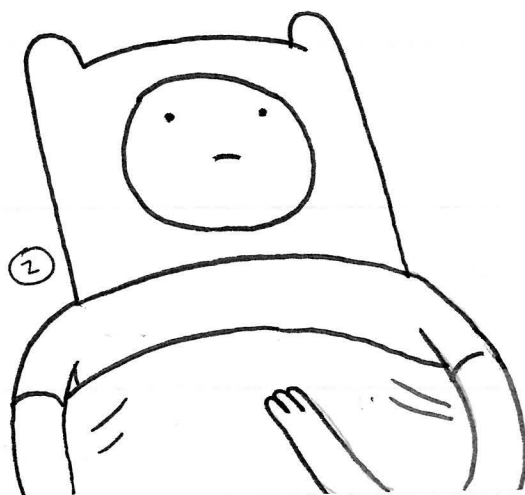
Dialog:

LSP (light snoring)

LSP (OS) / zzz you're crazy zzz don't eat it zzz

Action

Timing



EPISODE #

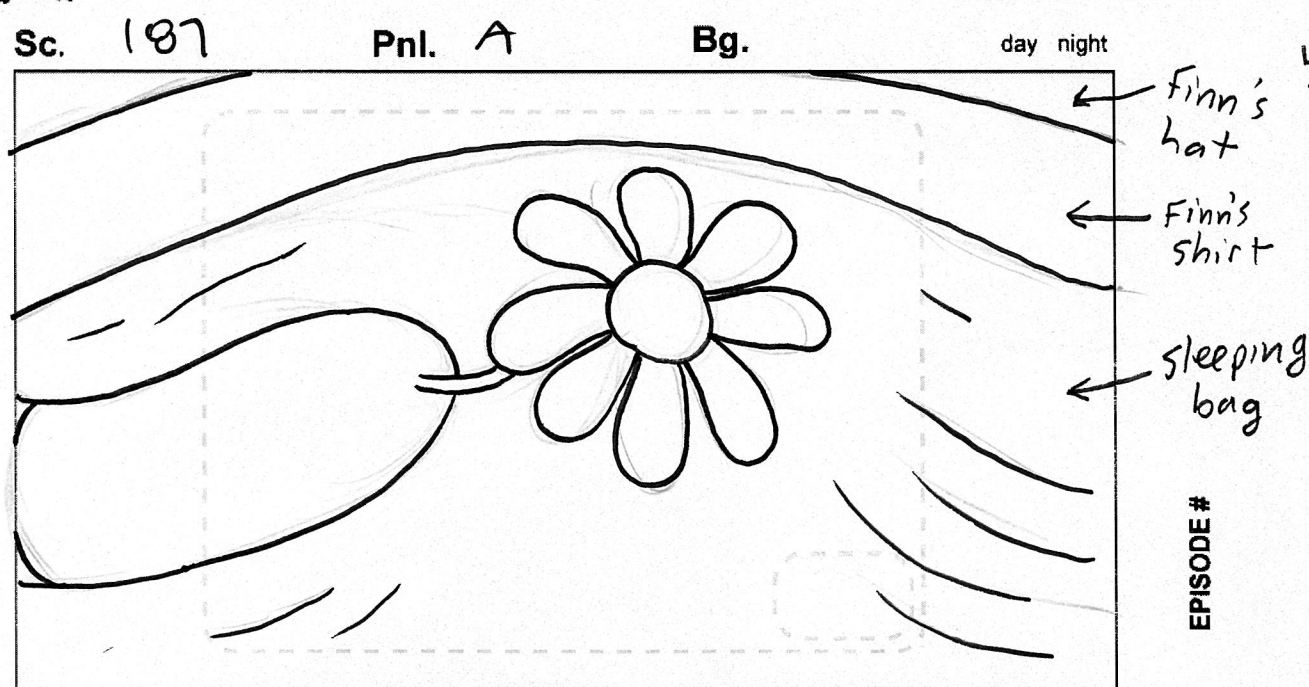
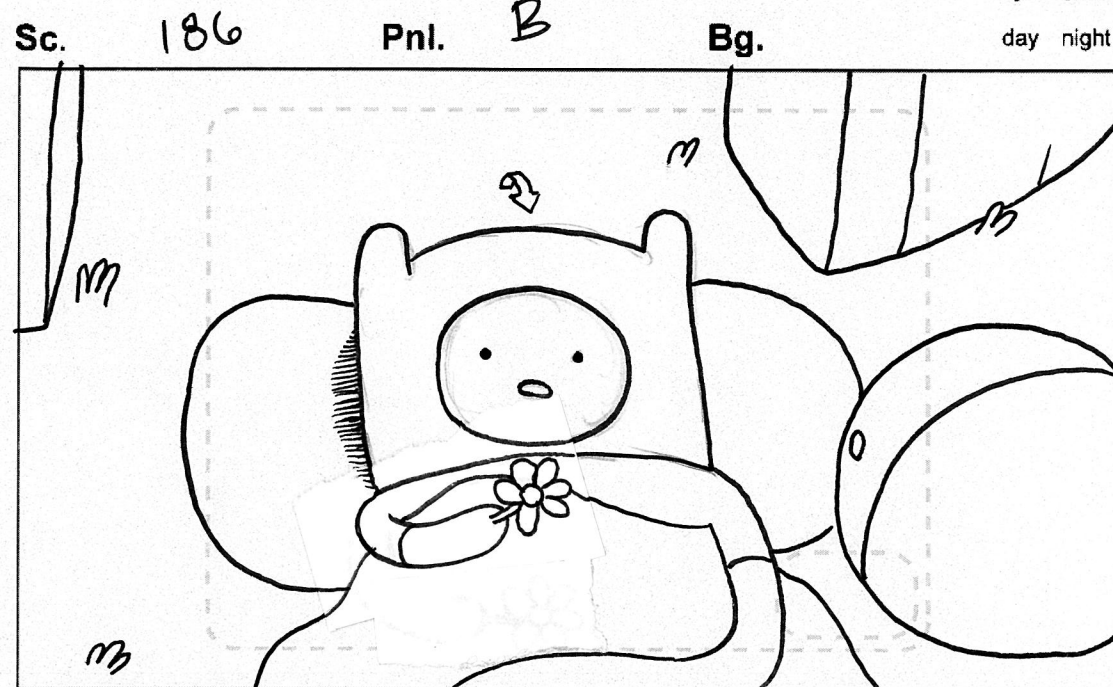
1U25-165

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ADVENTURE TIME



Page 213



← Finn's hat

← Finn's shirt

← sleeping bag

1025-165

EPISODE #

Dialog: Finn/ How's it going guy?

Finn/ Is any of this helping?
(spoken intimately/quietly)

Action: -f. LOOKS AT FLOWER.

Timing:

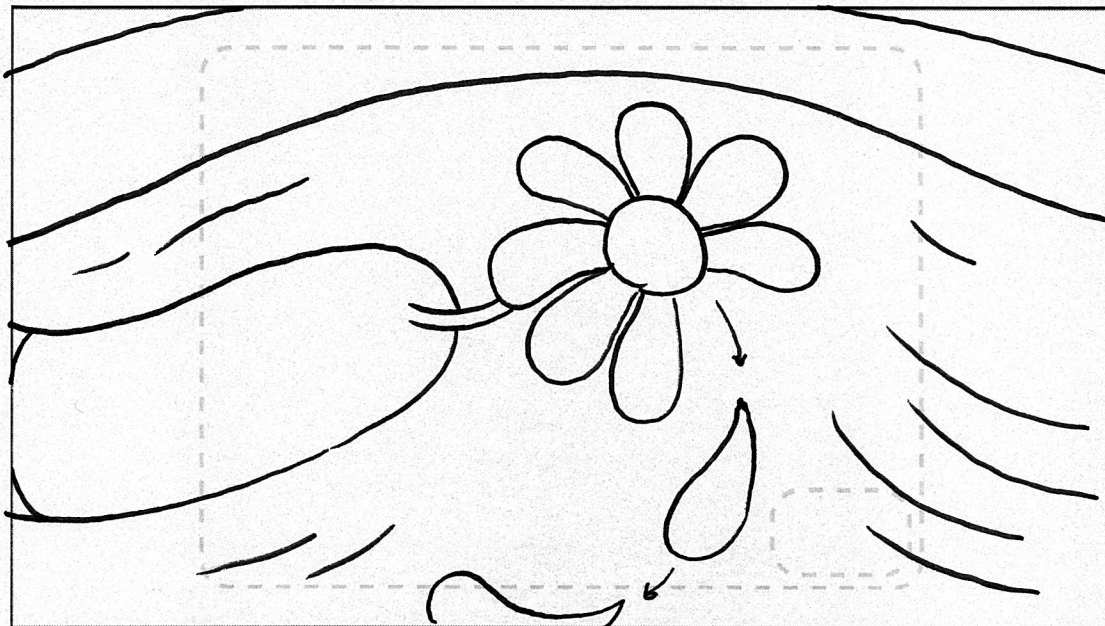
Production :

ADVENTURE TIME

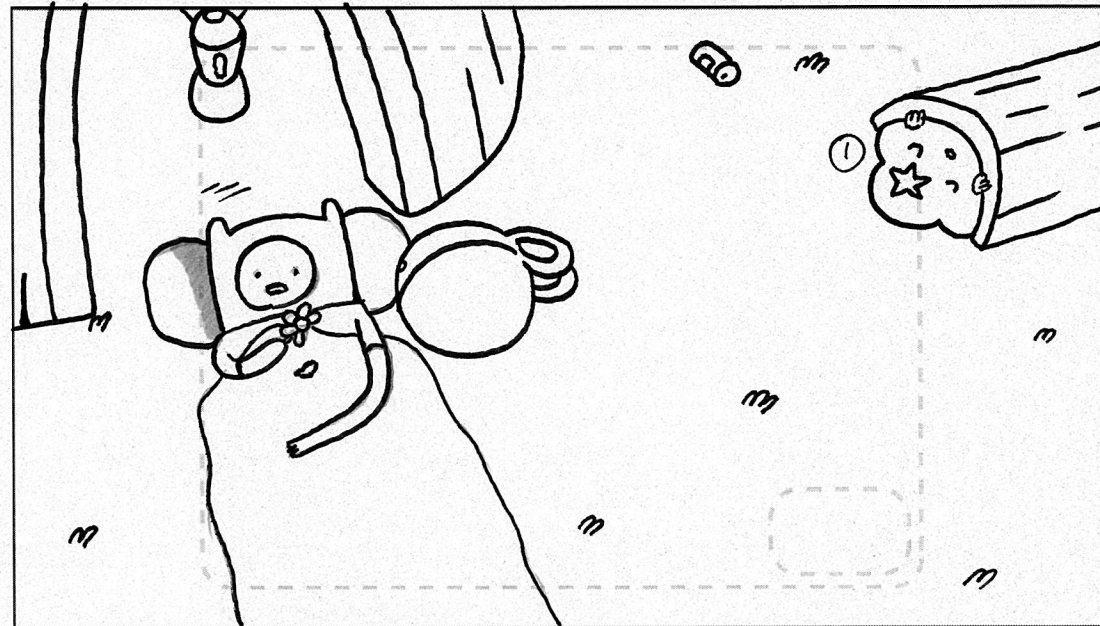


Page 214

Sc. 187 Pnl. B Bg. day night



Sc. 188 Pnl. A Bg. day night



Dialog:	Finn/ aw.	Finn/ I'm gonna forget you did that.
Action:	- PETAL FALLS OFF FLOWER.	- LSP sleeping cycle 1+2
Timing:		

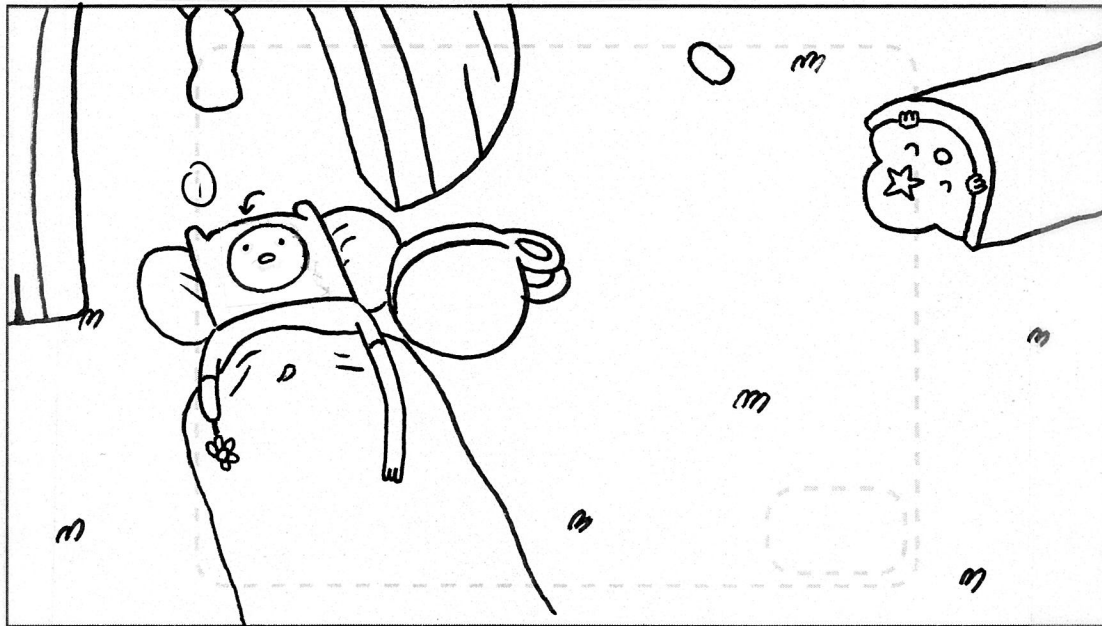
EPISODE # 1025-165

Production :

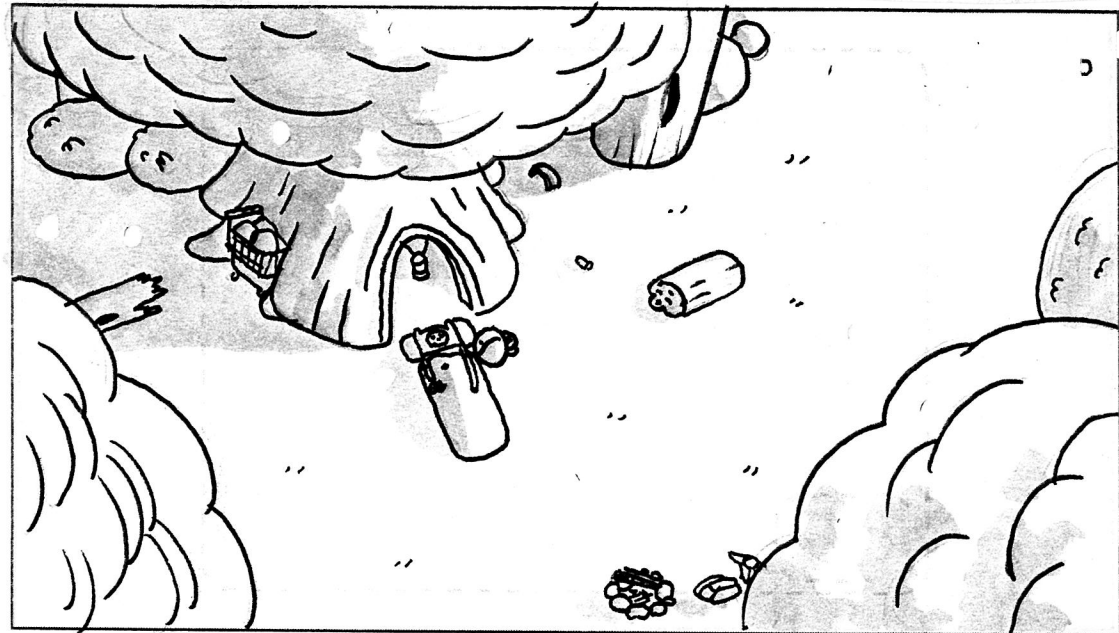
ADVENTURE TIME



Sc. 188 Pnl. B Bg. day night



Sc. 189 Pnl. A Bg. day night



Dialog: Finn/ ① Right in the vault ②: sigh:

Action:



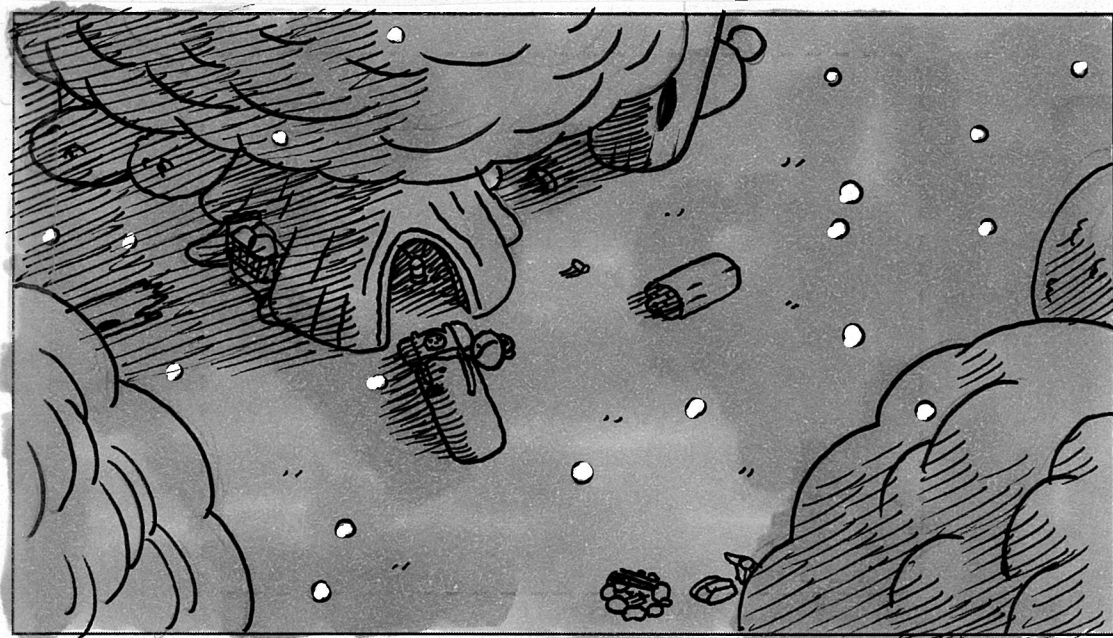
Timing:

EPISODE #

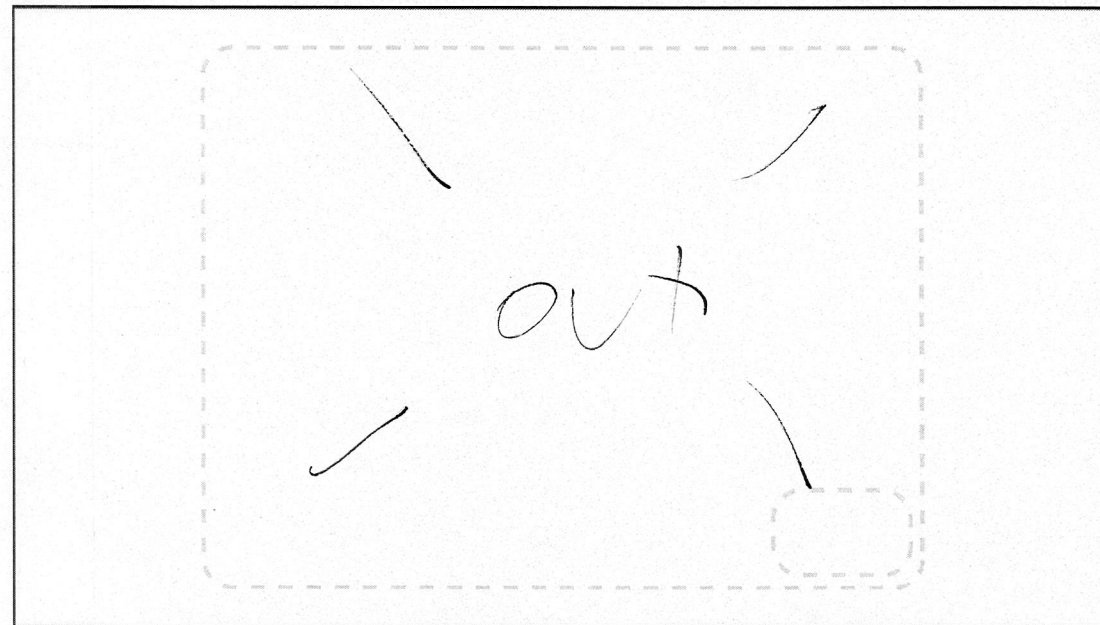
Production :

1025-165

Sc. 189 Pnl. B Bg. day night



Sc. **Pnl.** **Bg.** day night



Dialog:

Action: Fade into Night
Fireflies emerge - hovering slightly * Moon light source coming from upper right corner

Timing:

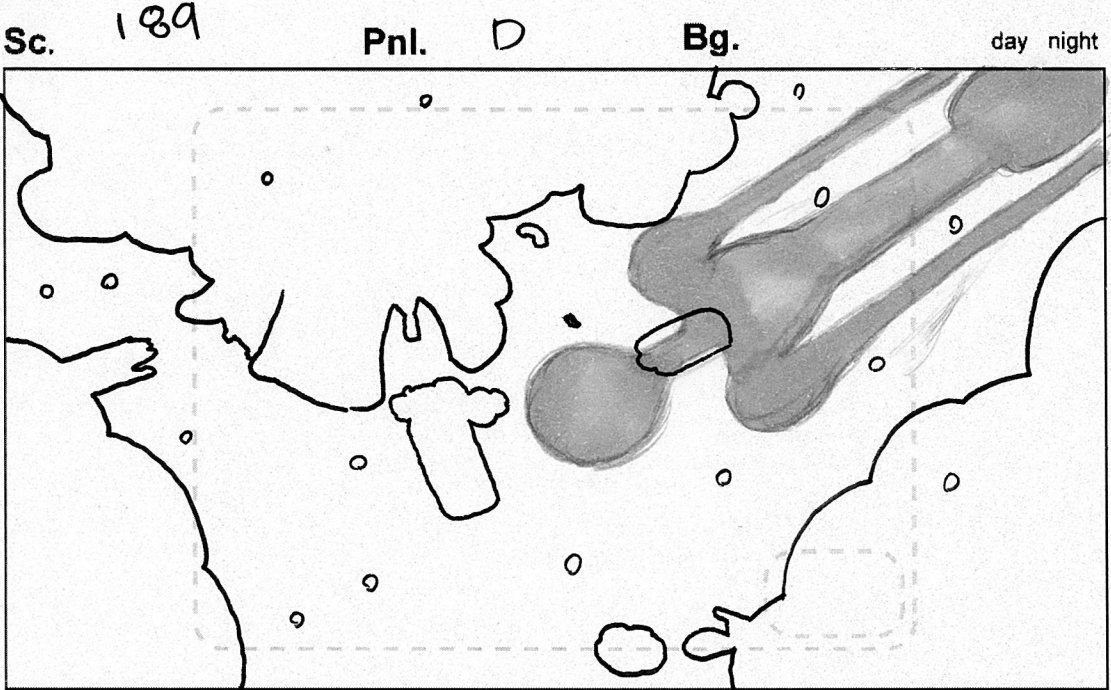
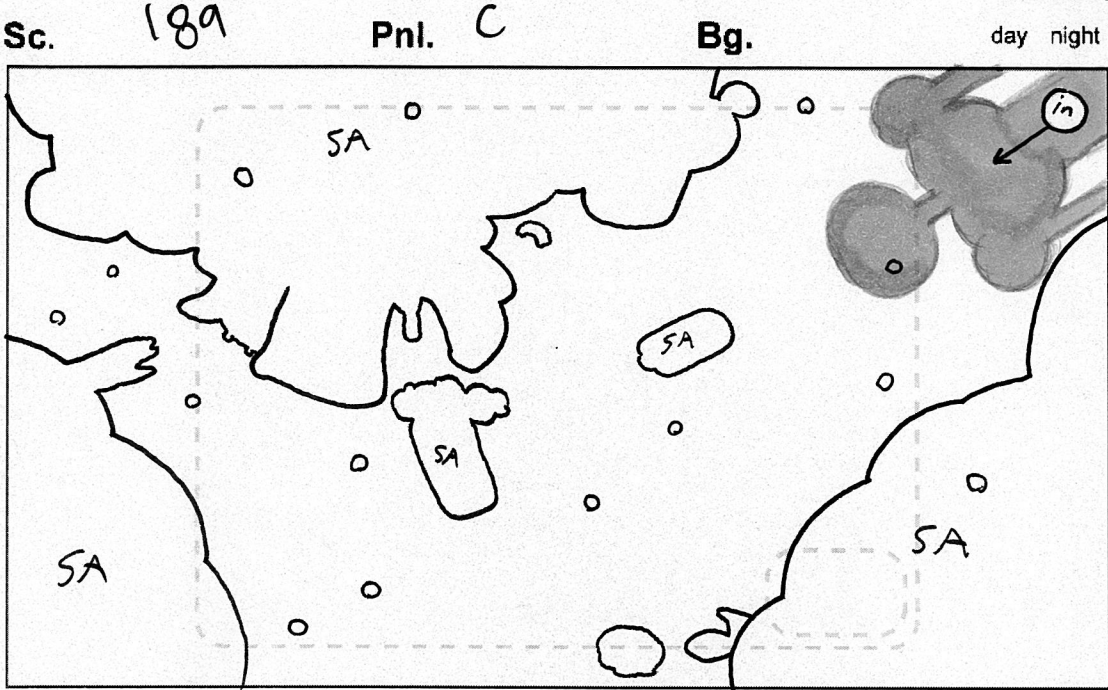
1025-165

EPISODE #

Production :

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ADVENTURE TIME



Dialog:	(intro music) —————→	
Action:	Shadow of Breezy creeps into frame	Shadow stretching across camp.
Timing:		

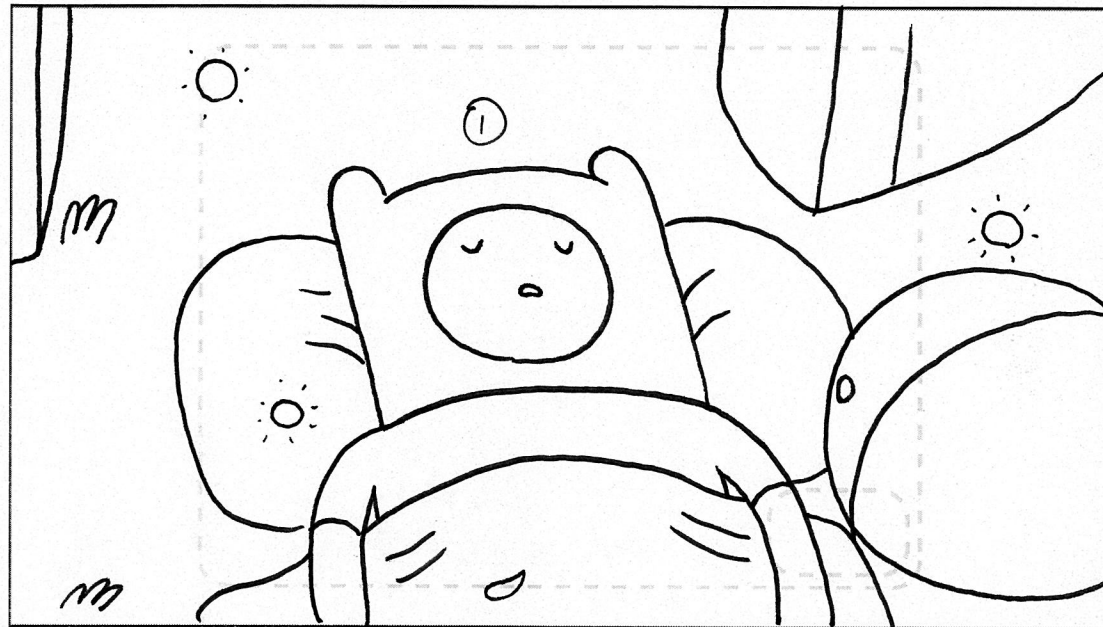
EPISODE # 1025-165
Production :

ADVENTURE TIME

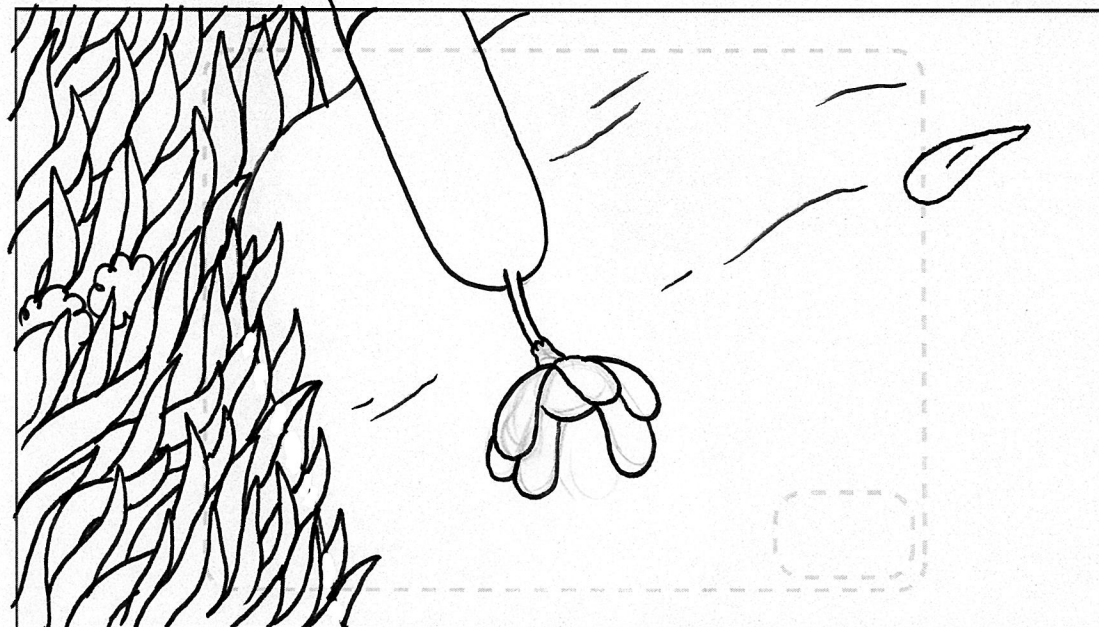


Page **218**

Sc. **190** Pnl. **A** Bg. day night



Sc. **191** Pnl. **A** Bg. day night



Dialog:

SFX (music cont)

Breezy (os) / ♪ My love will not fade ♪

Action:

Lightning bugs
floating around
in small semi-circles



Timing:

Production :

EPISODE #

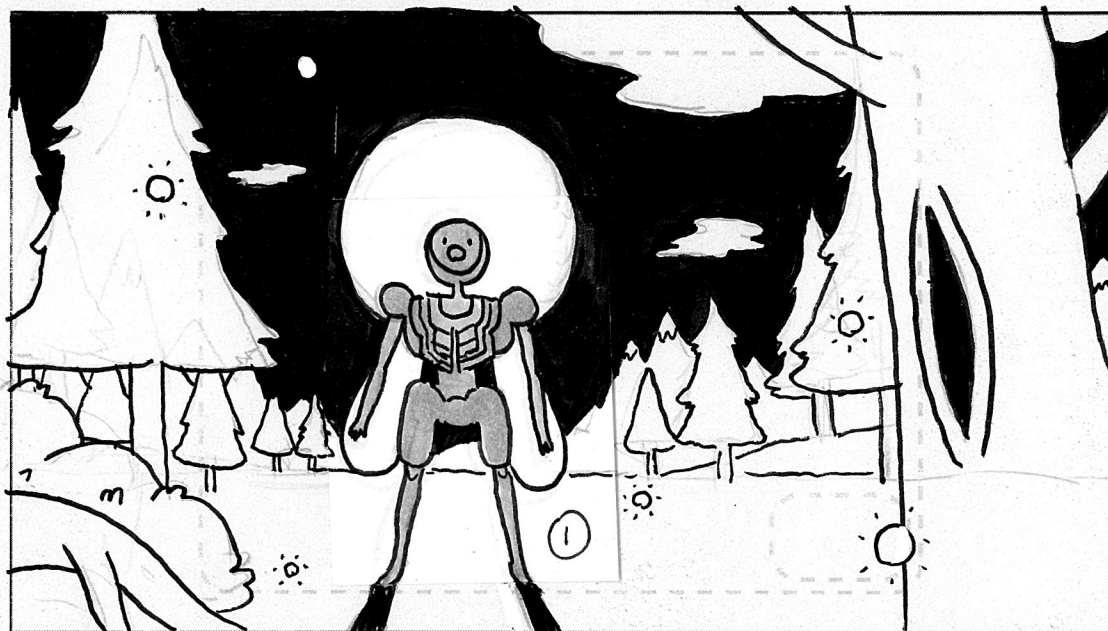
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ADVENTURE TIME



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Sc. 192 Pnl. A Bg. day night



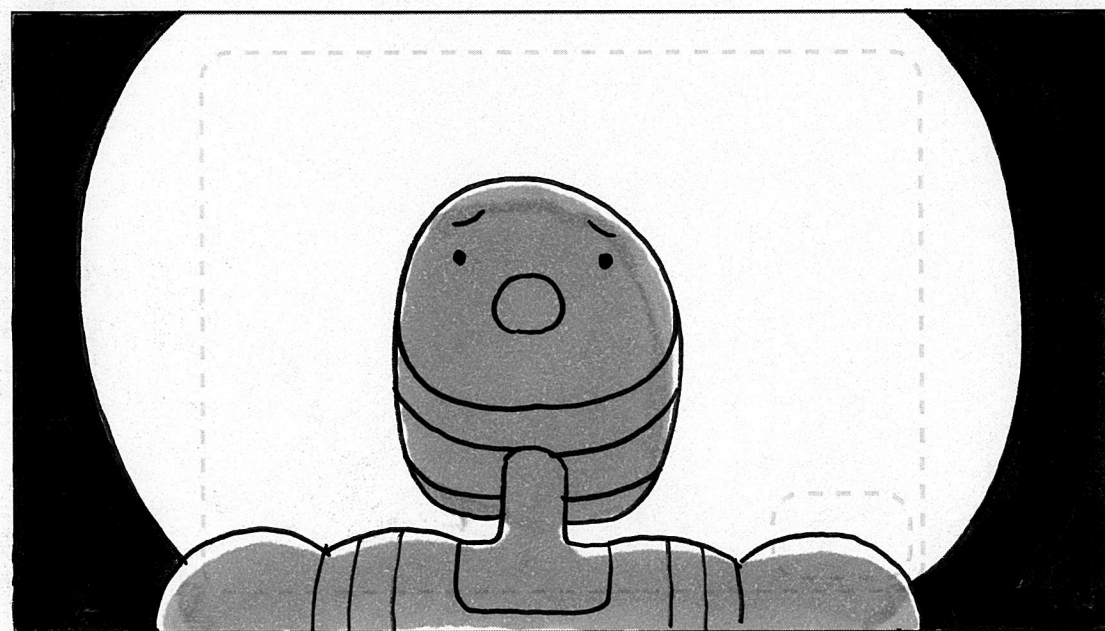
Dialog: Breezy / ♪ I see ♪

Action: Breezy in semi-sil hobette except for wings which are glowing from the light of the moon

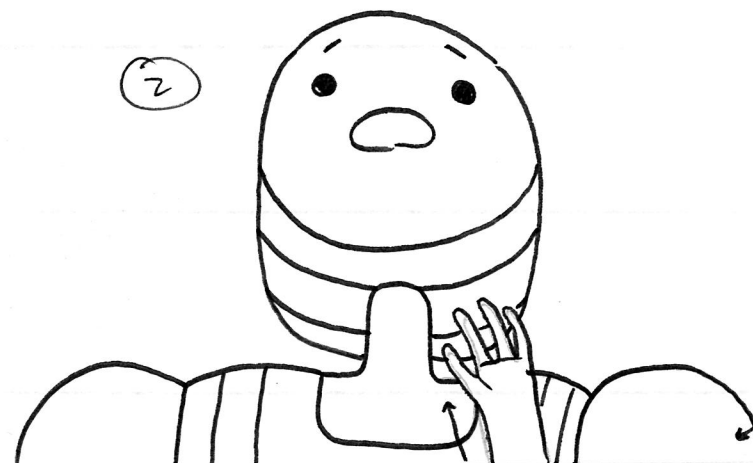
Timing:



Sc. 193 Pnl. A Bg. day night



Breezy / ① Love ② Beyond ♪ --



Production :

EPISODE #

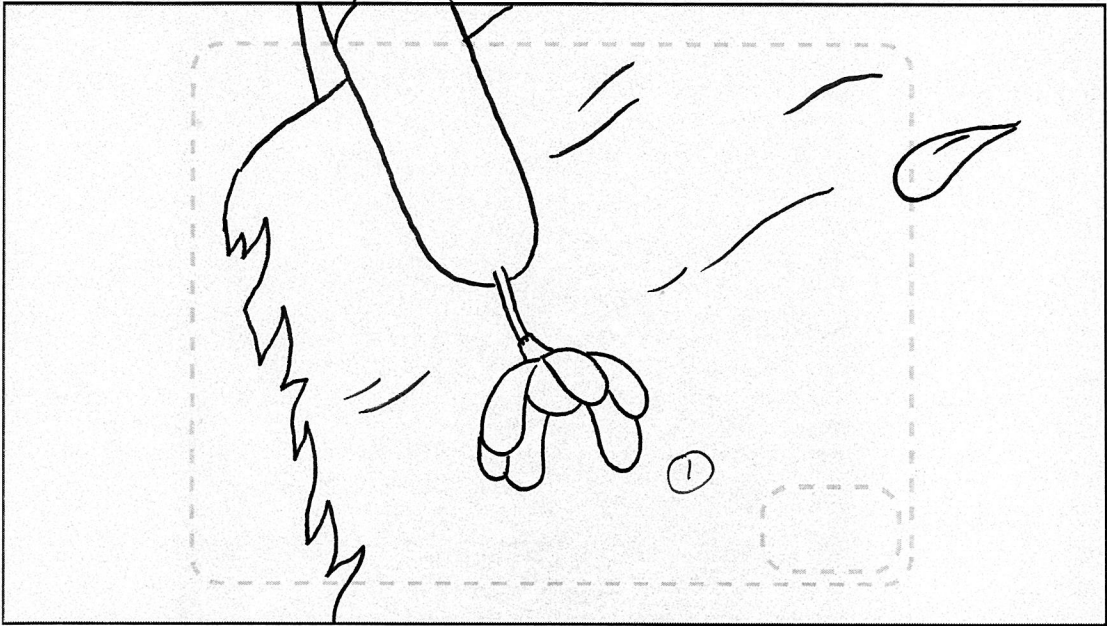
1025-165

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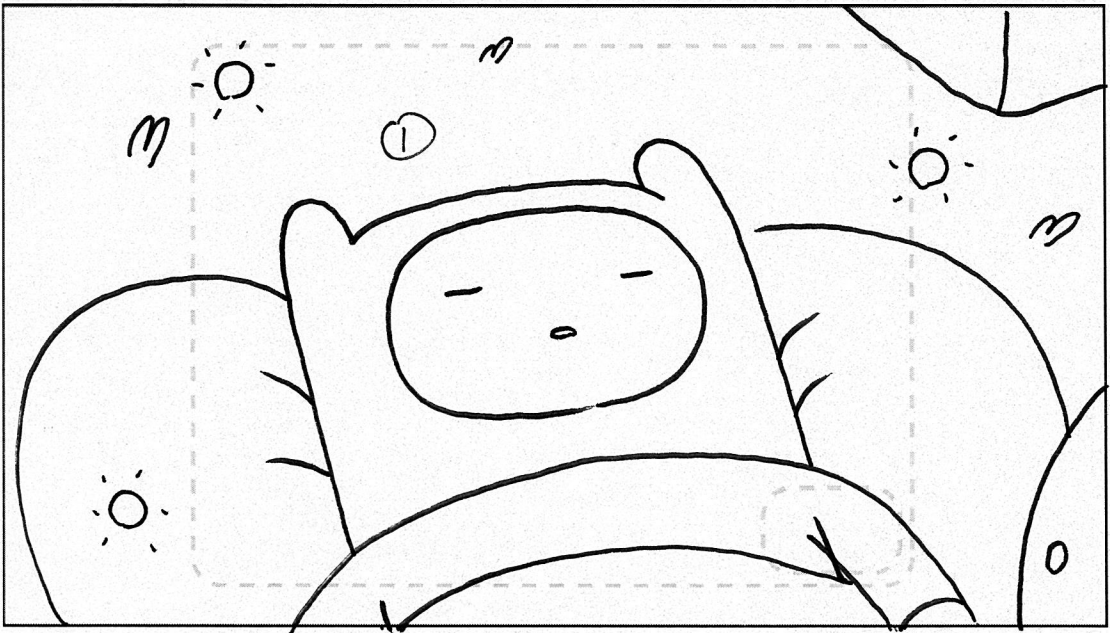
ADVENTURE TIME



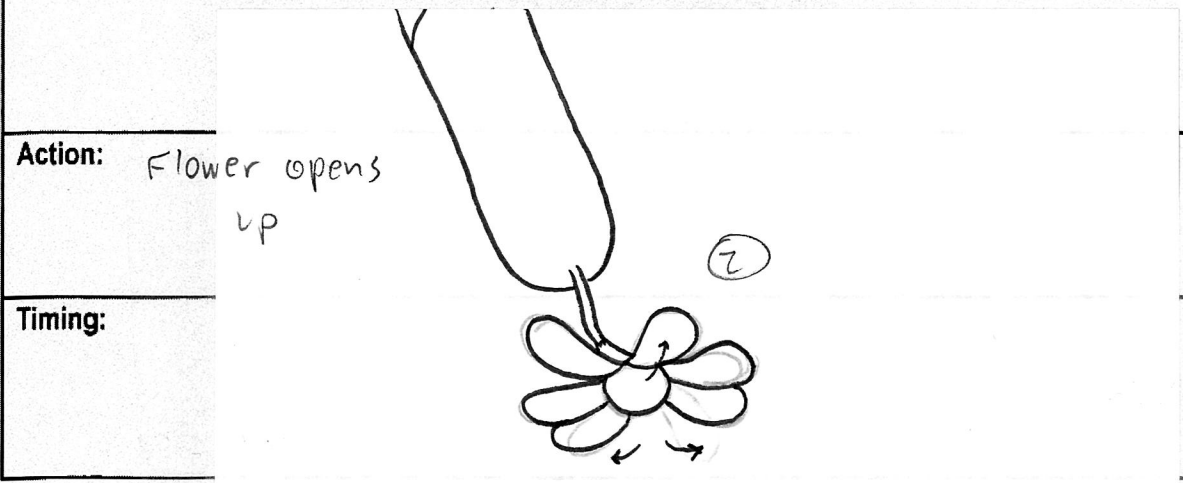
Sc. 193 Pnl. B Bg. day night



Sc. 194 Pnl. A Bg. day night



Dialog: Breezy (cont) / ♪♪ reason ♪♪



Finn / ♪♪ What do ② I hear?



EPISODE # 1025-165
Production :

ADVENTURE TIME



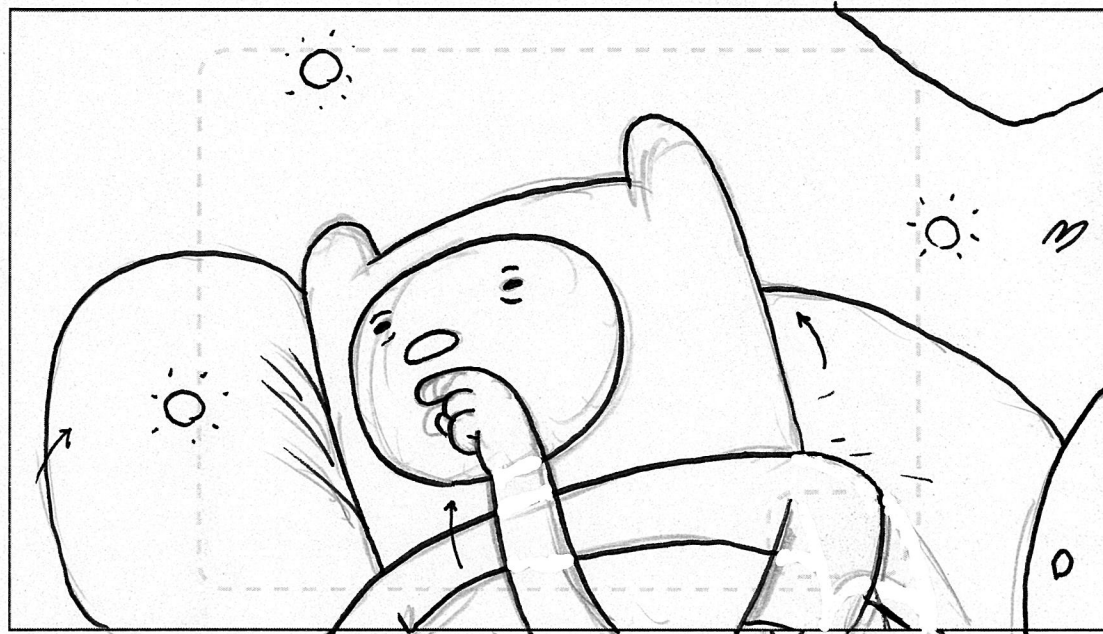
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Sc. 194

Pnl. B

Bg.

day night

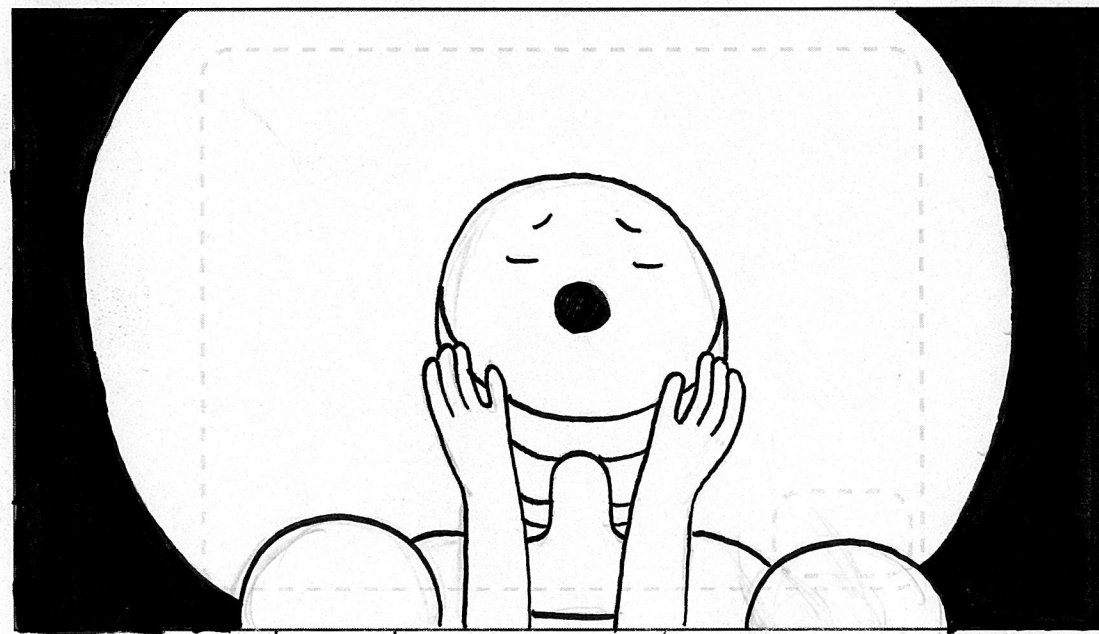


Sc. 195

Pnl. A

Bg.

day night



Dialog: Finn / ① Oh so ② beautiful ... ♪

Action: ① roll over on pillow
② rub eye

Timing:



Breezy / ♪ ① BLO-②OMING ♪



EPISODE #

1025-165

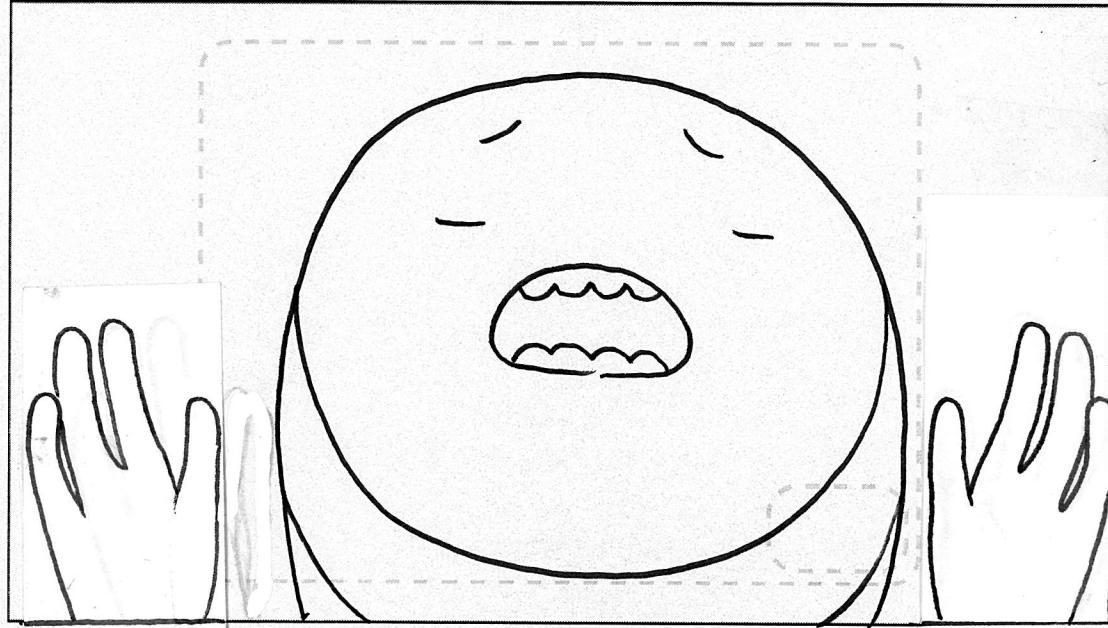
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ADVENTURE TIME

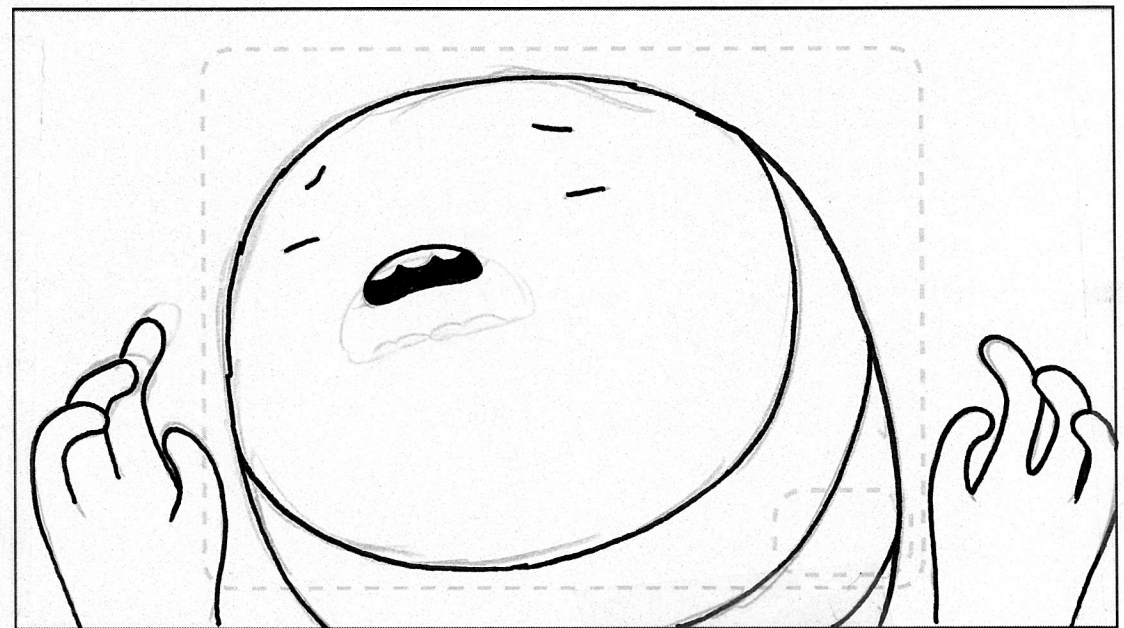


Page 222

Sc. 196 Pnl. A Bg. day night



Sc. 196 Pnl. B Bg. day night



Dialog:

Breezy / ♪ ⓪ This

→ voiceless

Action:

Timing:

EPISODE #

Production :

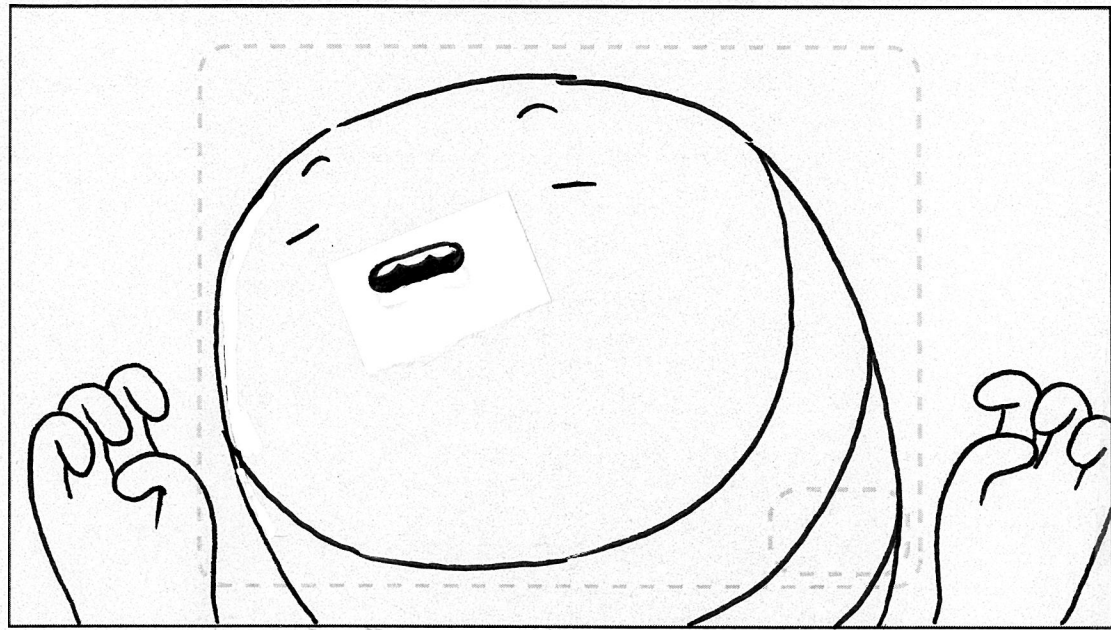
1025-165

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ADVENTURE TIME



Sc. 196 Pnl. C Bg. day night



Sc. 196 Pnl. D Bg. day night



Dialog: Breezy / ♪ sin —————→ ging ♪

Action:

Timing:

EPISODE #

Production :

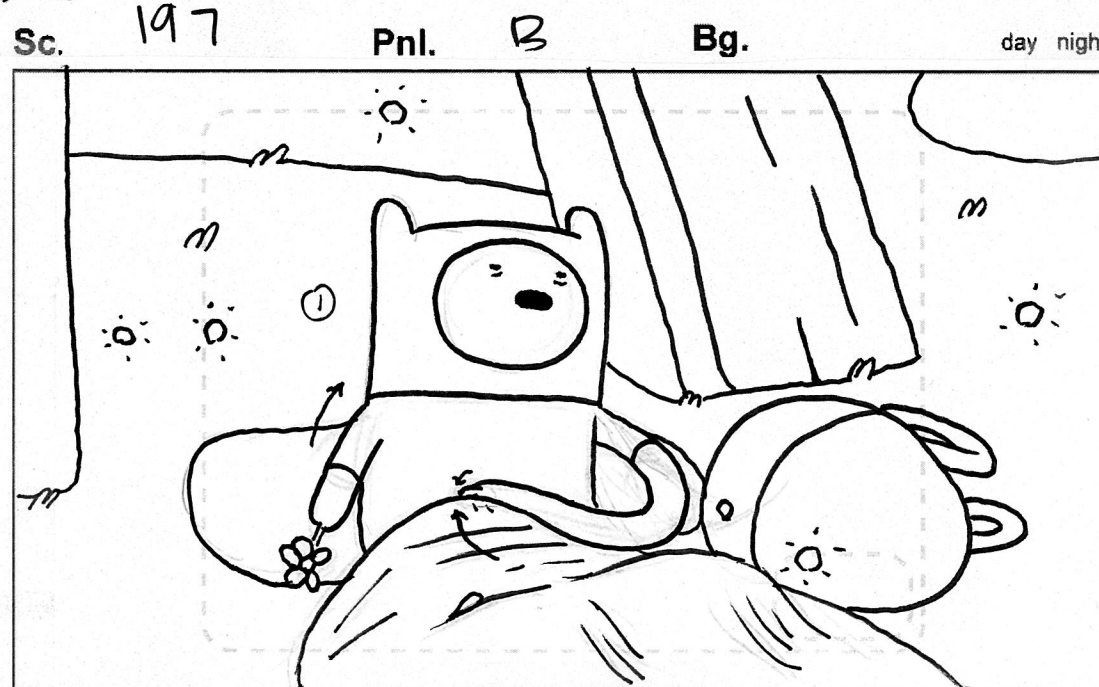
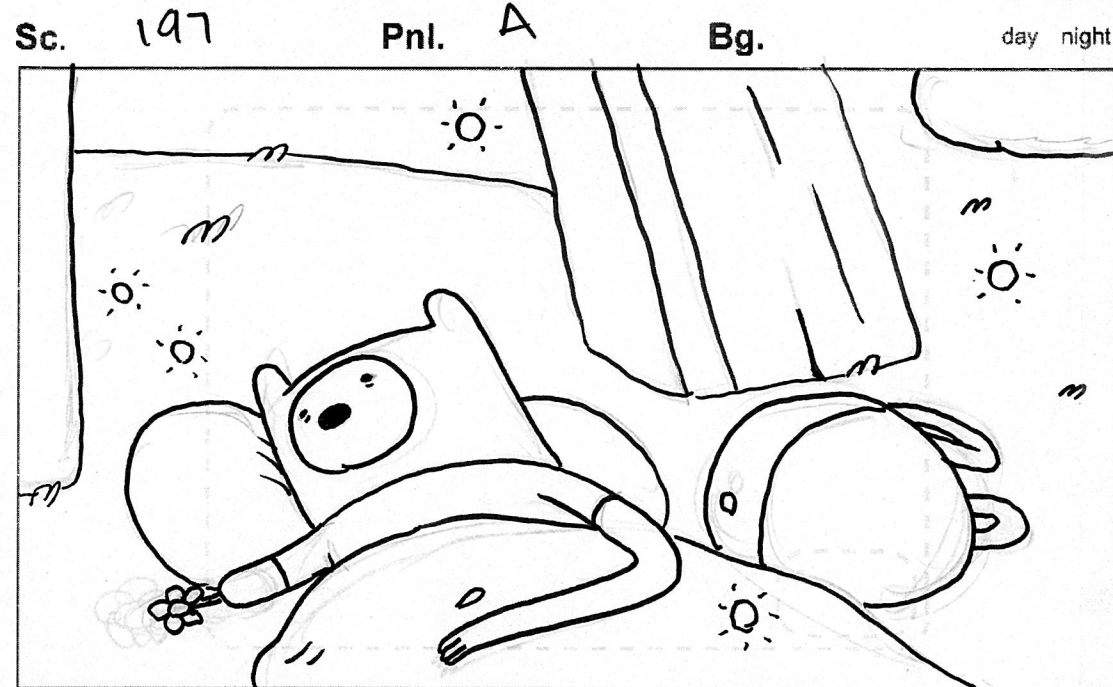
1025-165

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ADVENTURE TIME



Page 224

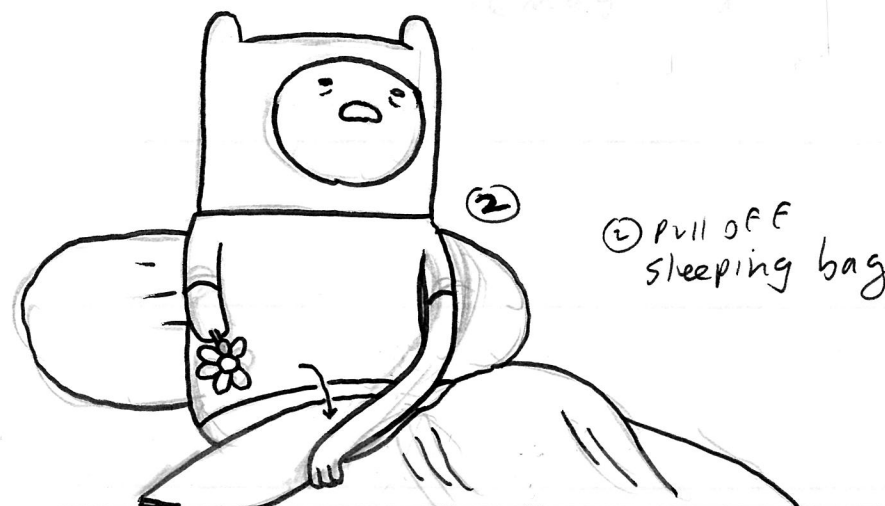
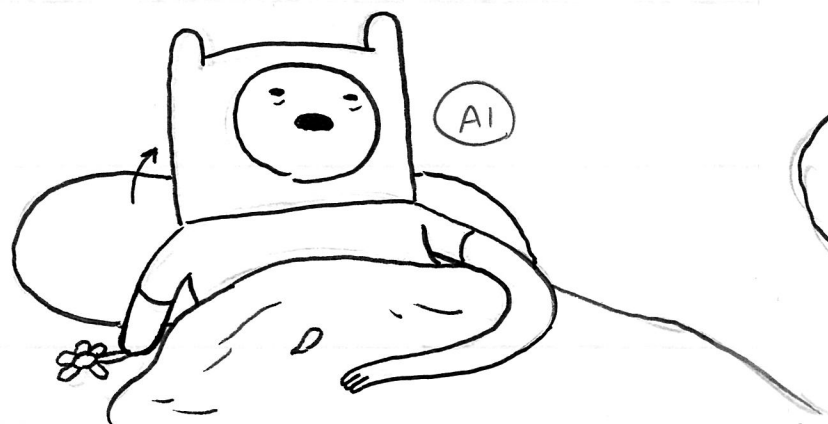


Dialog: Finn/O's this ② a dream ?

Finn/① Oh so ② magic - ③ a... ♪

Action:

Timing:



② pull off sleeping bag



EPISODE #

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ADVENTURE TIME



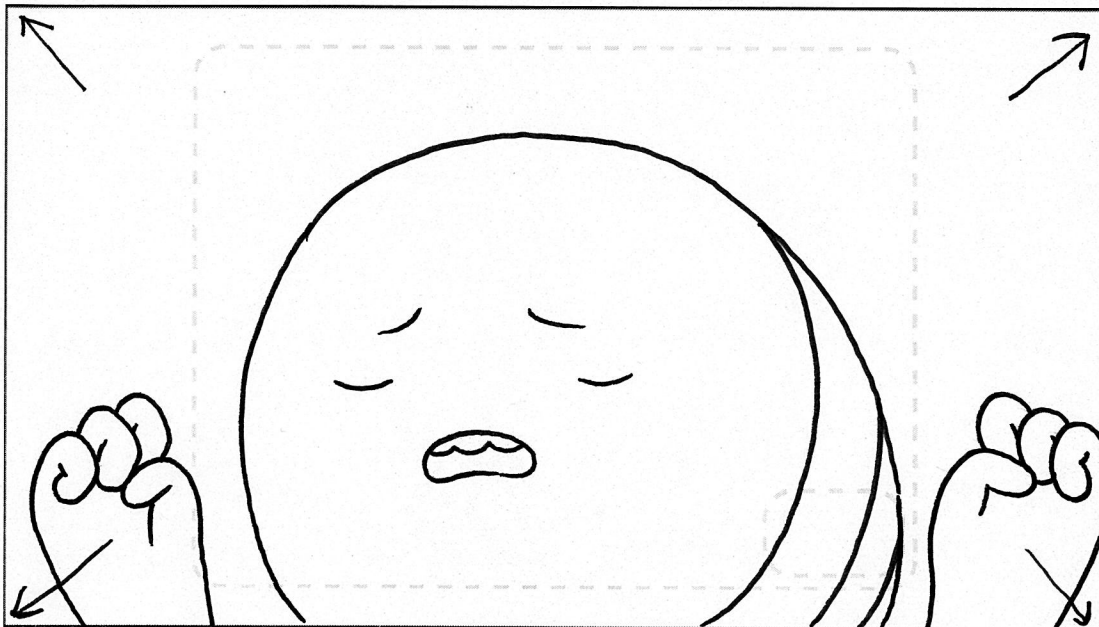
Page 225

Sc. 198

Pnl. A

Bg.

day night



Sc. 198

Pnl. B

Bg.

day night



Dialog: Breery / ① my chest —————→ is full

Action: truck out end truck out

Timing:

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ADVENTURE TIME



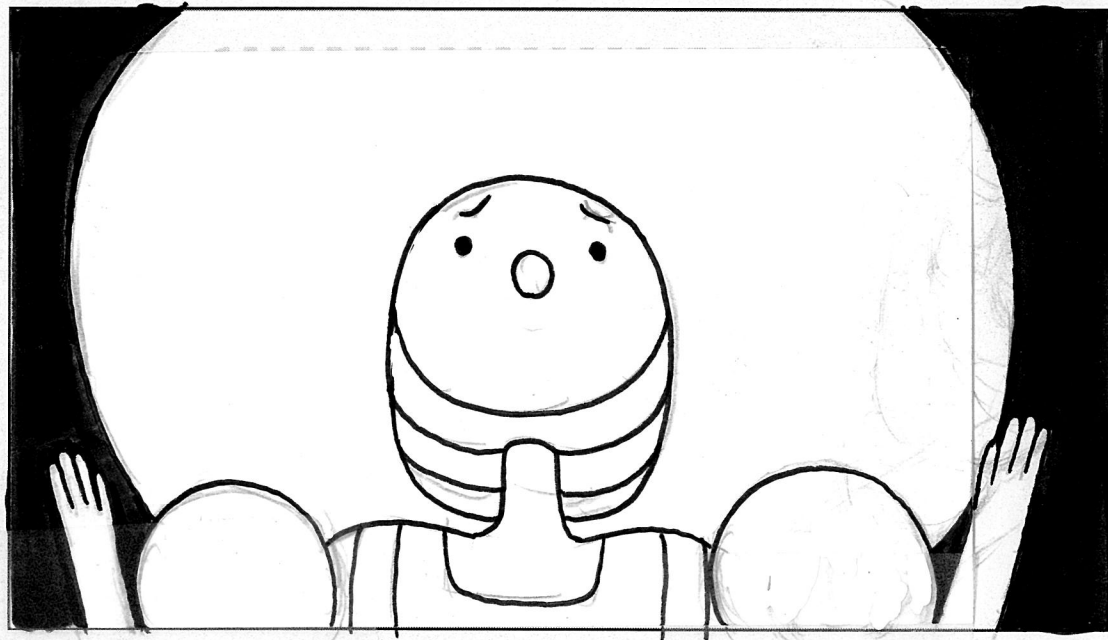
Page 224

Sc. 198

Pnl. C

Bg.

day night

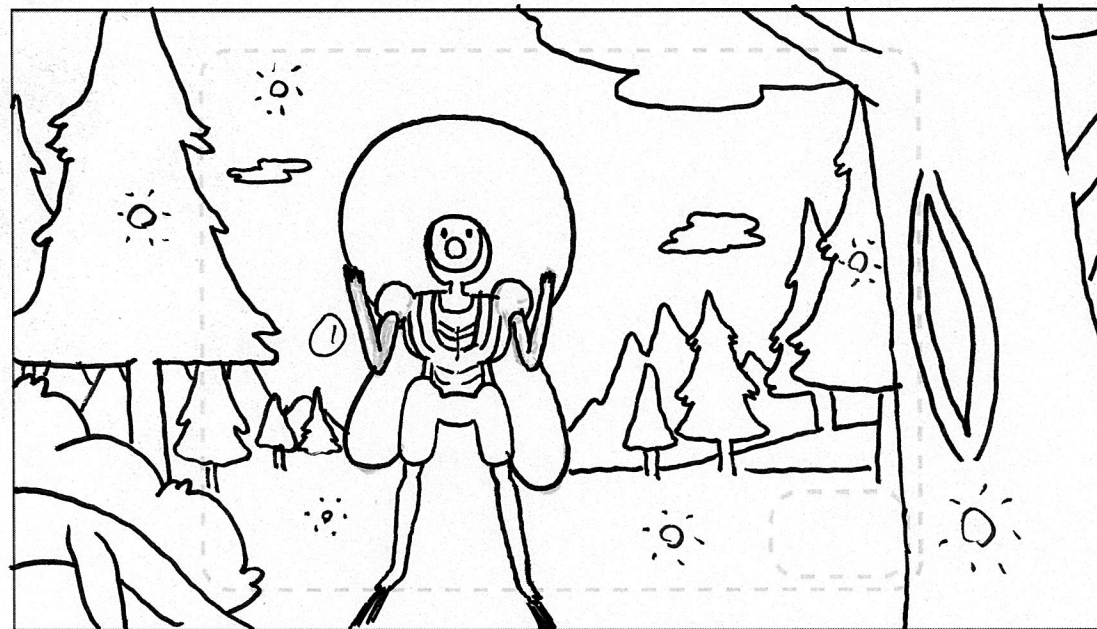


Sc. 199

Pnl. A

Bg.

day night



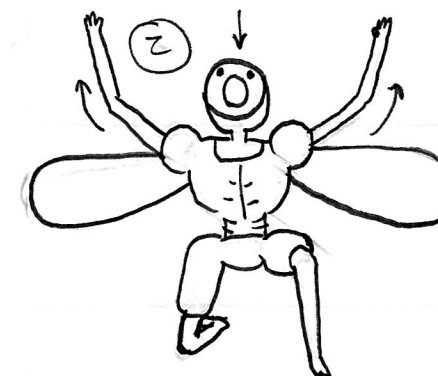
Dialog: Breezy (cont)/ ... TO ...

Breezy (cont)/ BURST !

Action:

-B. DROPS TO ONE KNEE.

Timing:



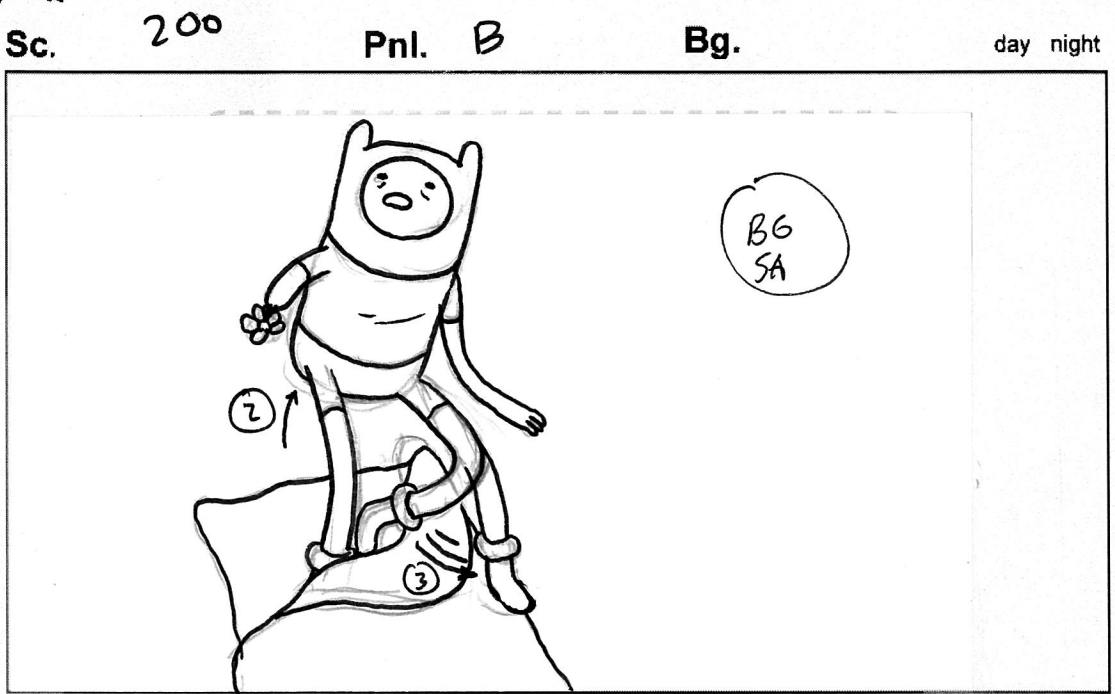
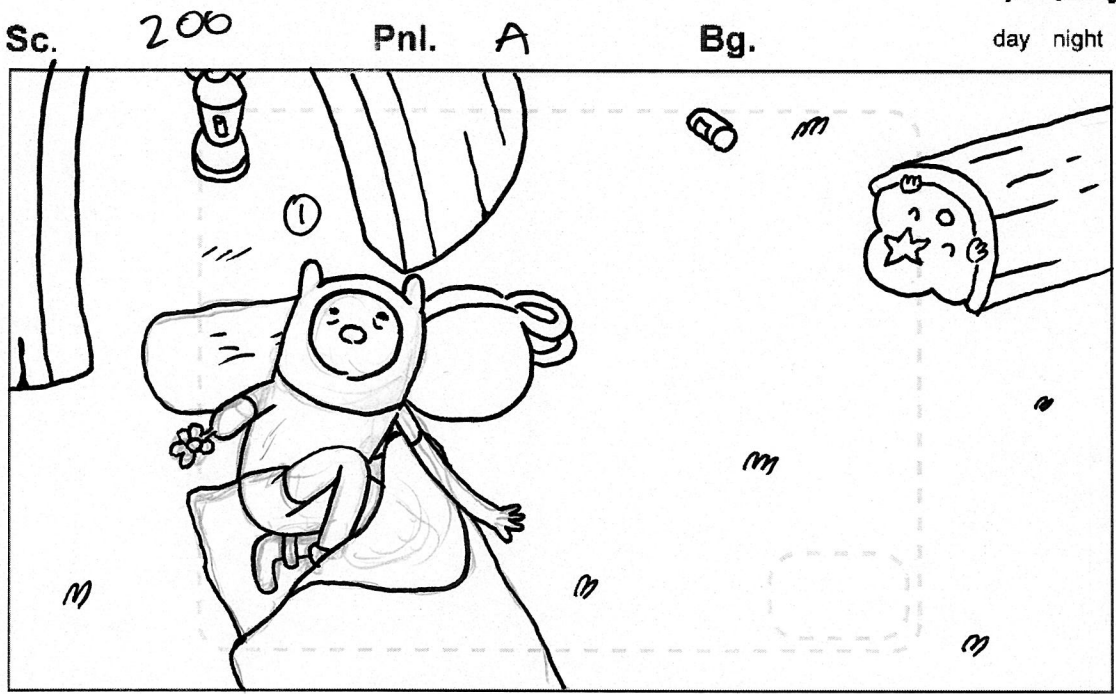
Production :

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ADVENTURE TIME



Dialog: Finn / ① This me —————→ ② mory of ③ feeling

Action:

Timing:

EPISODE # 1025-165

Production :

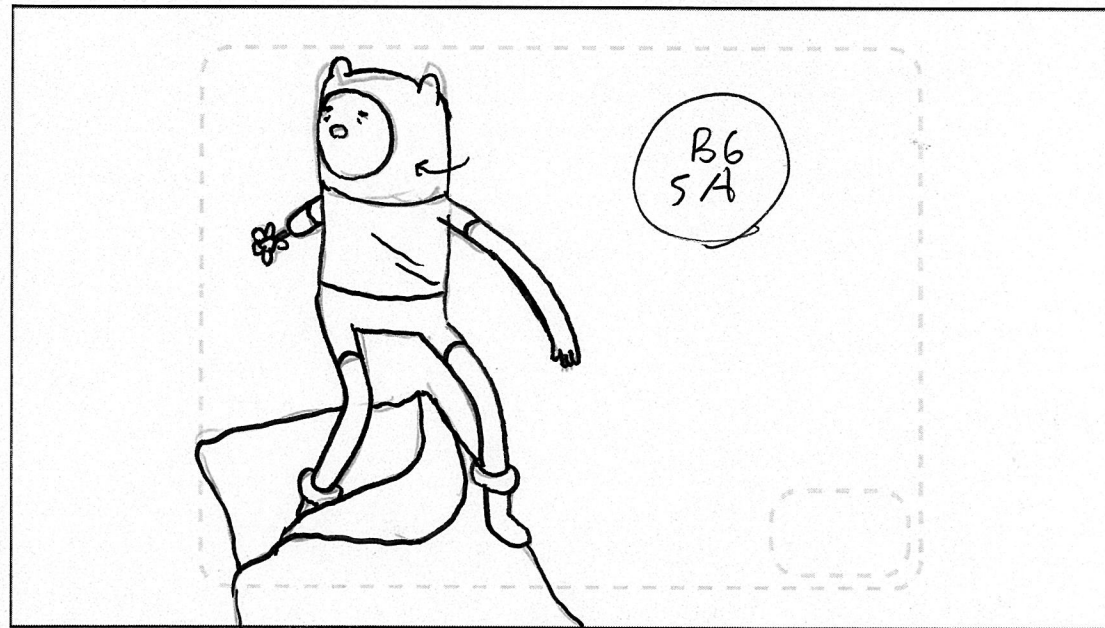
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ADVENTURE TIME

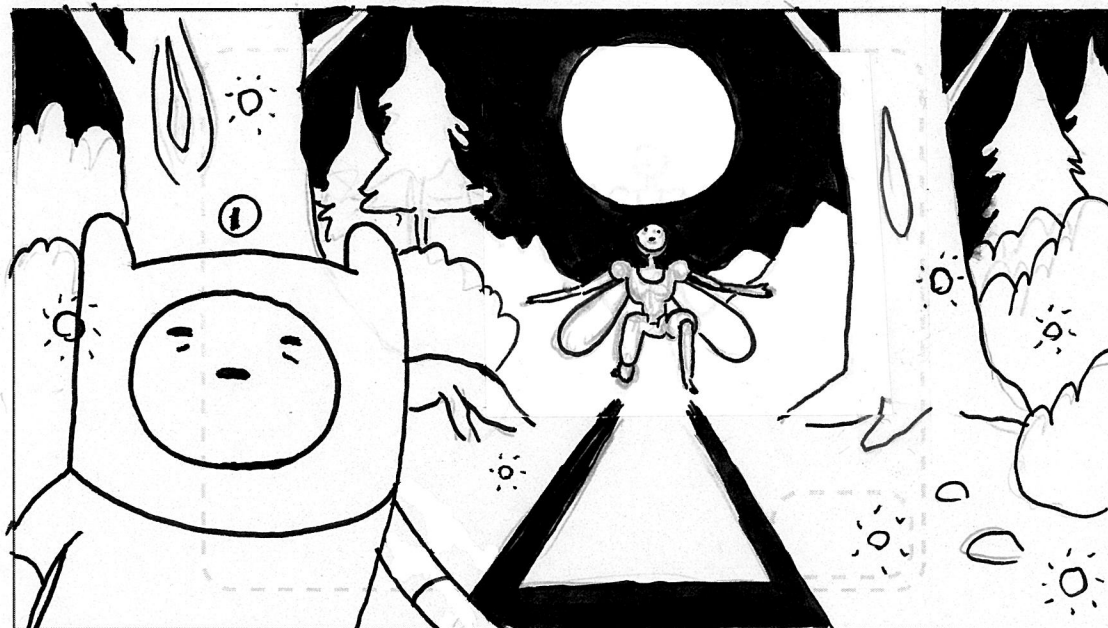


Page 228

Sc. 200 Pnl. C Bg. day night



Sc. 201 Pnl. A Bg. day night

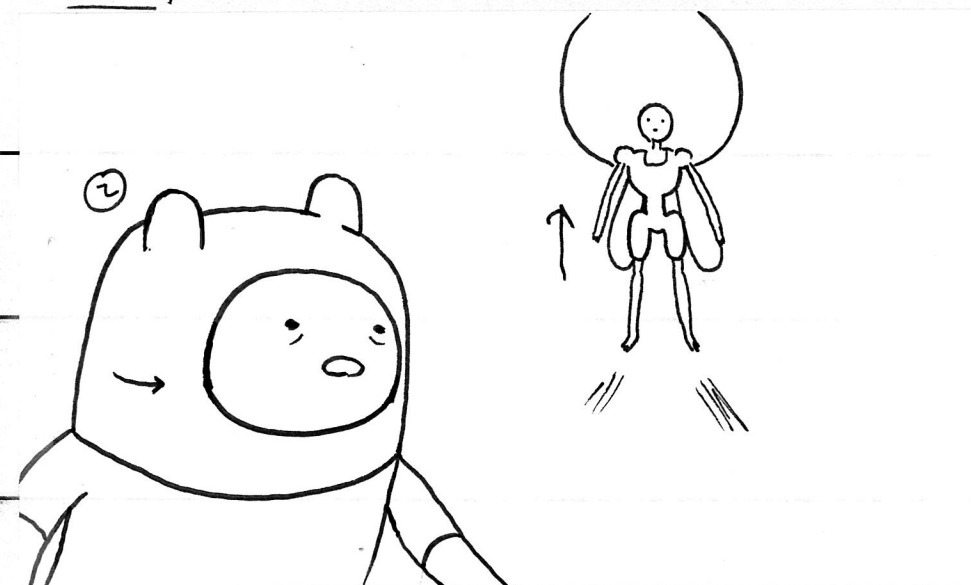


Dialog: Princess Bubblegum (OS) / ♪ AH ♪
/ BREEZY (mix)

Action: - F. LOOKS AROUND

Timing:

Finn / ① Who calls ② to my



Production :

EPISODE #

1025-165

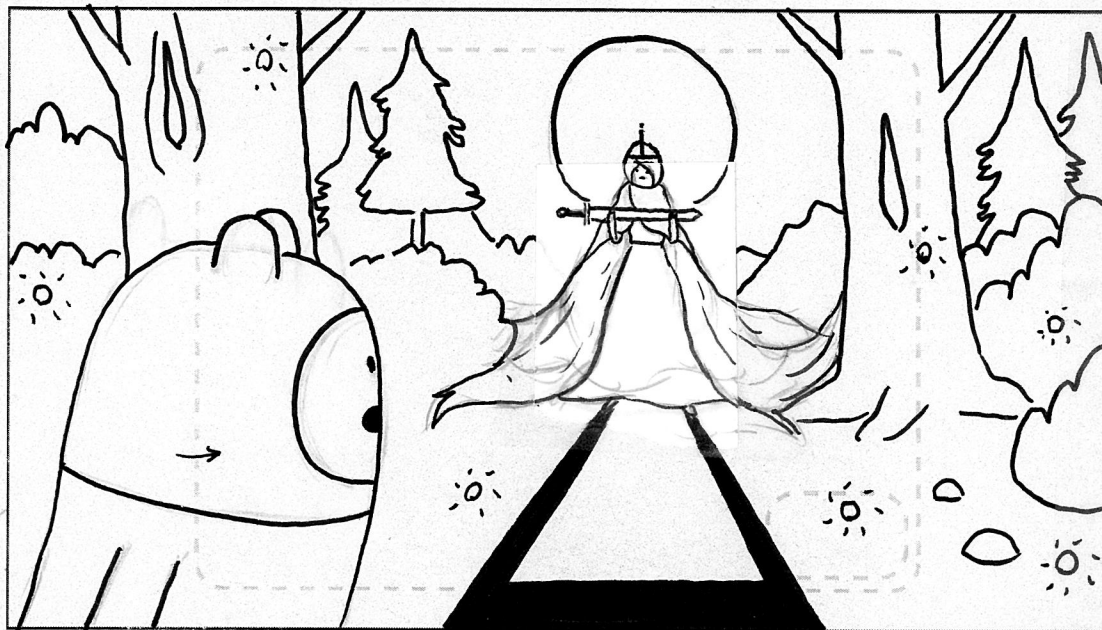
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ADVENTURE TIME

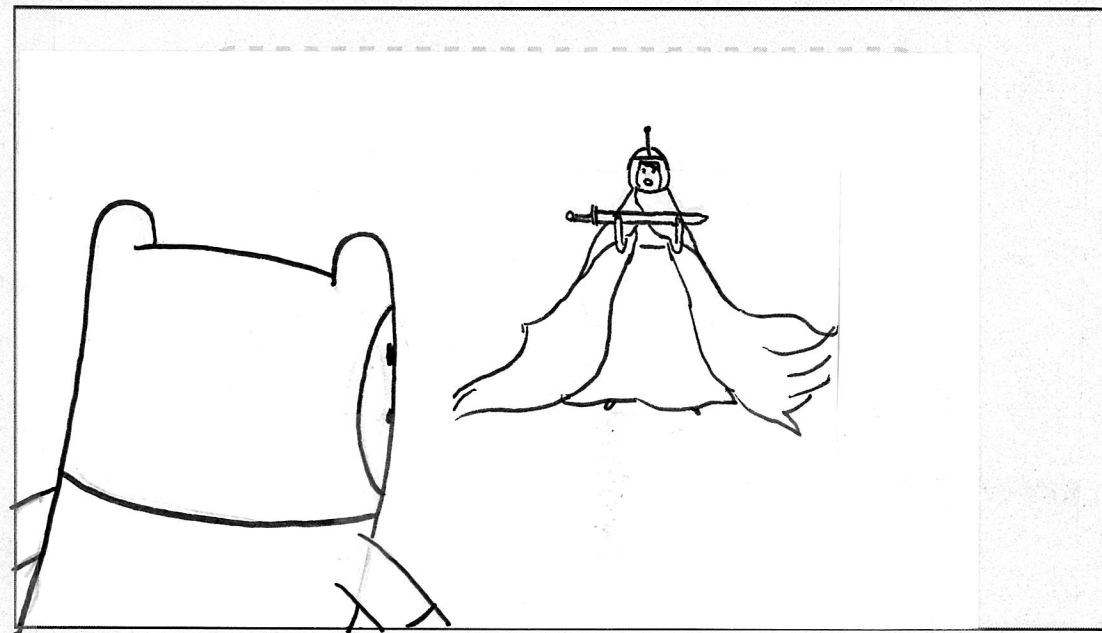


Page 229

Sc. 201 Pnl. B Bg. day night



Sc. 201 Pnl. C Bg. day night



Dialog: Finn(cont) / ♪ - heart ?

Princess Bubblegum / ♪ ah ↗ ah ↗ ah ♪

Action: princess Bubblegum superimposed
over Breezy XcrossfadeX

Timing:

EPISODE # 1025-165

Production :

ADVENTURE TIME



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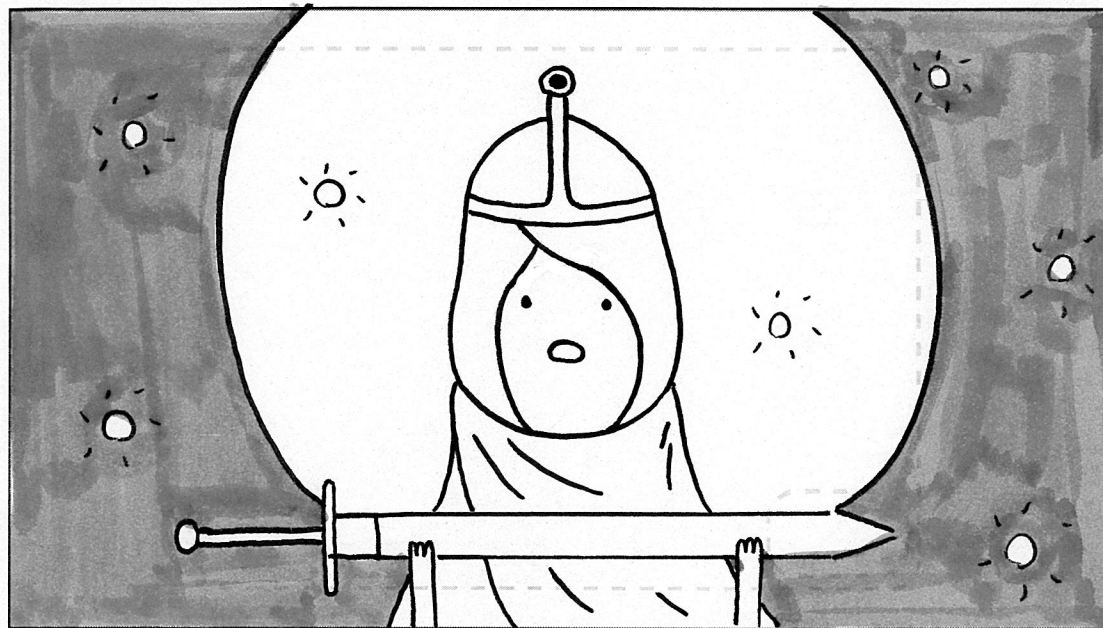
Sc. 202

Pnl.

A

Bg.

day night



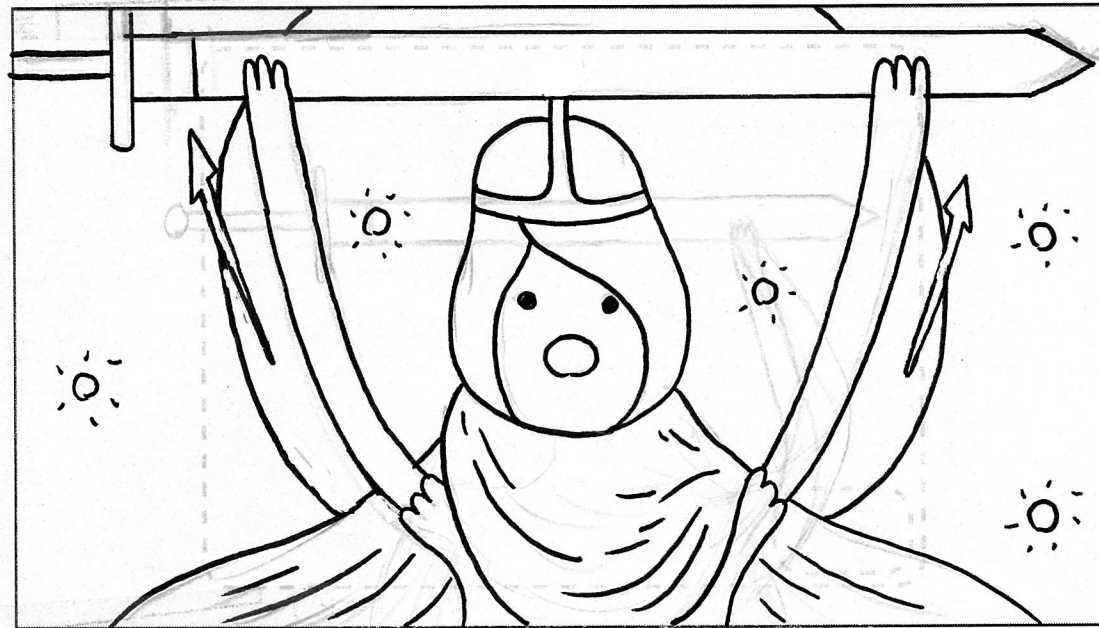
Sc. 202

Pnl.

B

Bg.

day night



Dialog:

PB / ♪ My hero arise

Action:

-PB RAISES SWORD

Timing:

EPISODE #

Production :

1025-165

No SC.203

ADVENTURE TIME



Sc. 204 Pnl. A Bg. day night

Sc. 204 Pnl. B Bg. day night

Dialog:		climactic outro music	Finn / wo!	
Action:				- FLOWER STARTS TO GROW.
Timing:				

EPISODE #

Production :

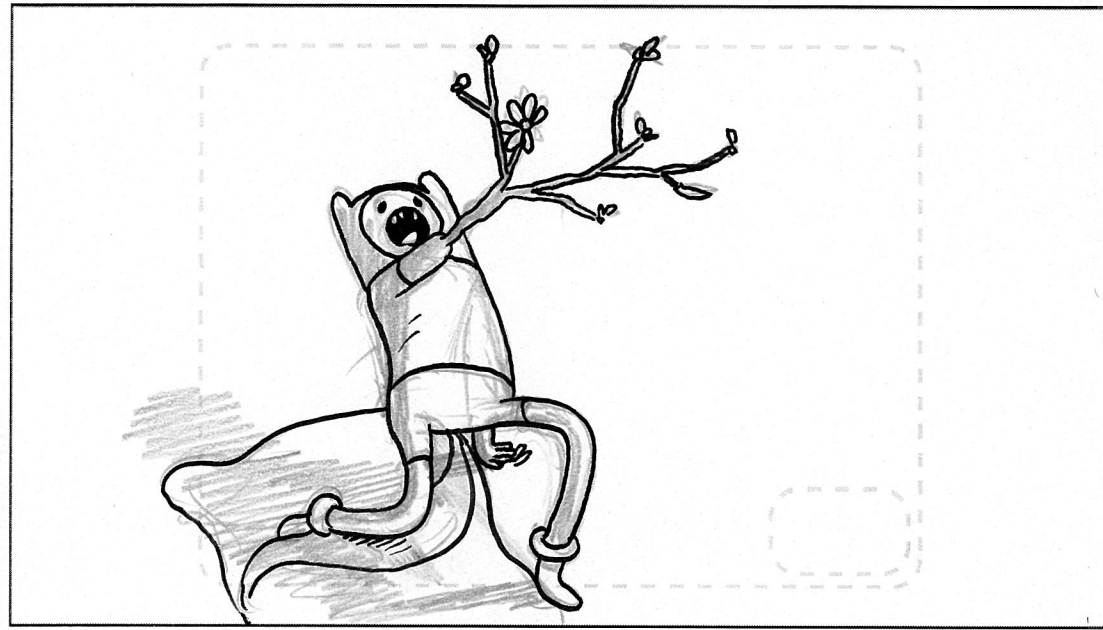
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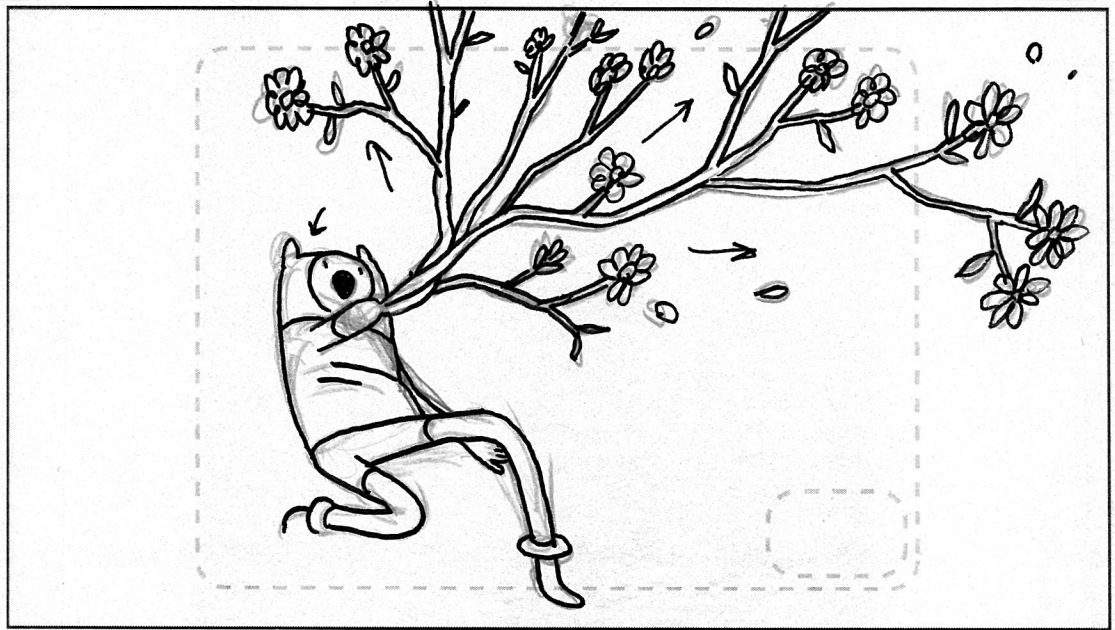
ADVENTURE TIME



Sc. 200 Pnl. A Bg. day night



Sc. 200 Pnl. B Bg. day night



Dialog:	Finn! woaaa	Finn (cont)/ AAA
Action:	-FLOWER BRANCHES OUT.	
Timing:		

EPISODE #

Production :

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ADVENTURE TIME



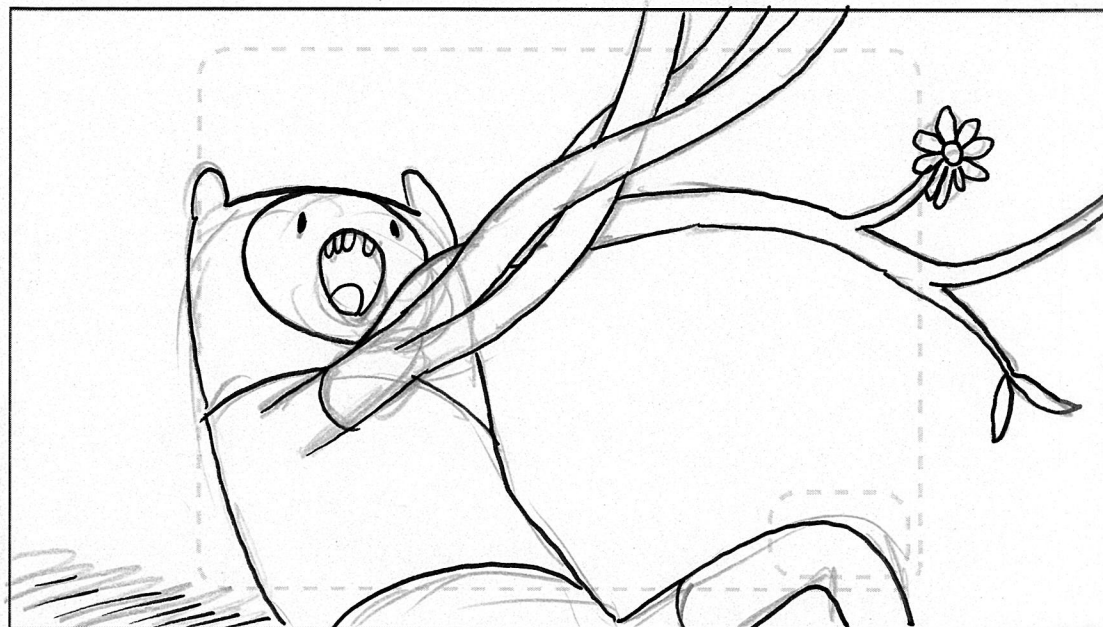
Page 233

Sc. 207

Pnl. A

Bg.

day night

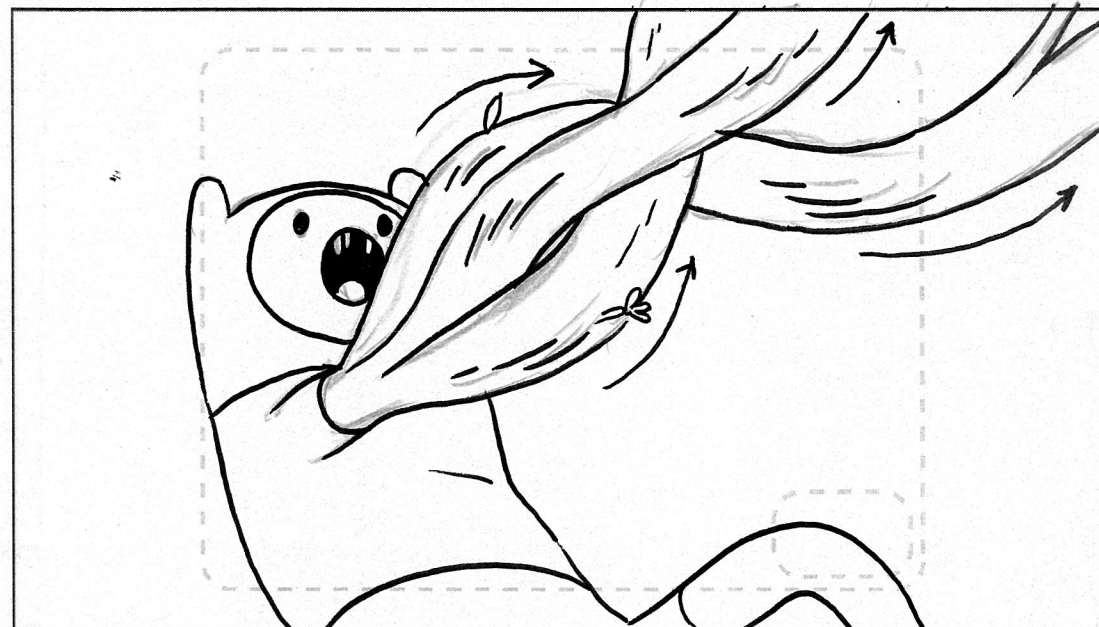


Sc. 207

Pnl. B

Bg.

day night



Dialog:

Finn / (cont) AAA

Action:

- FLOWER CONTINUES GROWING.

Timing:

F: AAA!



EPISODE #

Production :

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ADVENTURE TIME

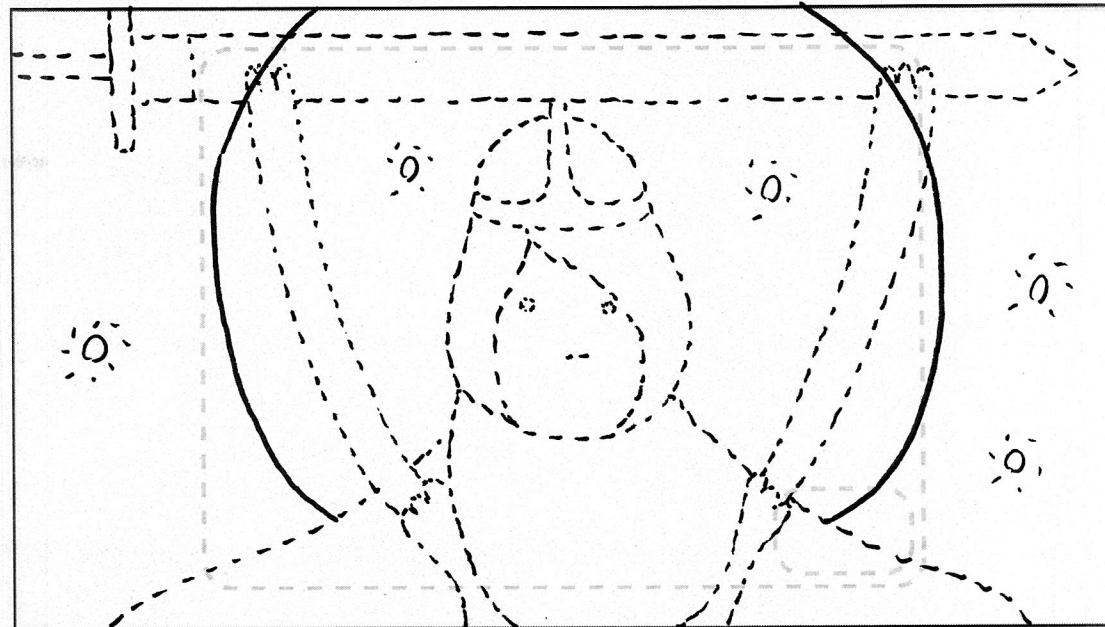


Page 234

Sc. 208 Pnl. A Bg. day night



Sc. 208 Pnl. B Bg. day night



Dialog:	
Action:	- PB disappears and we see Breezy re-appear
Timing:	

EPISODE #

Production :

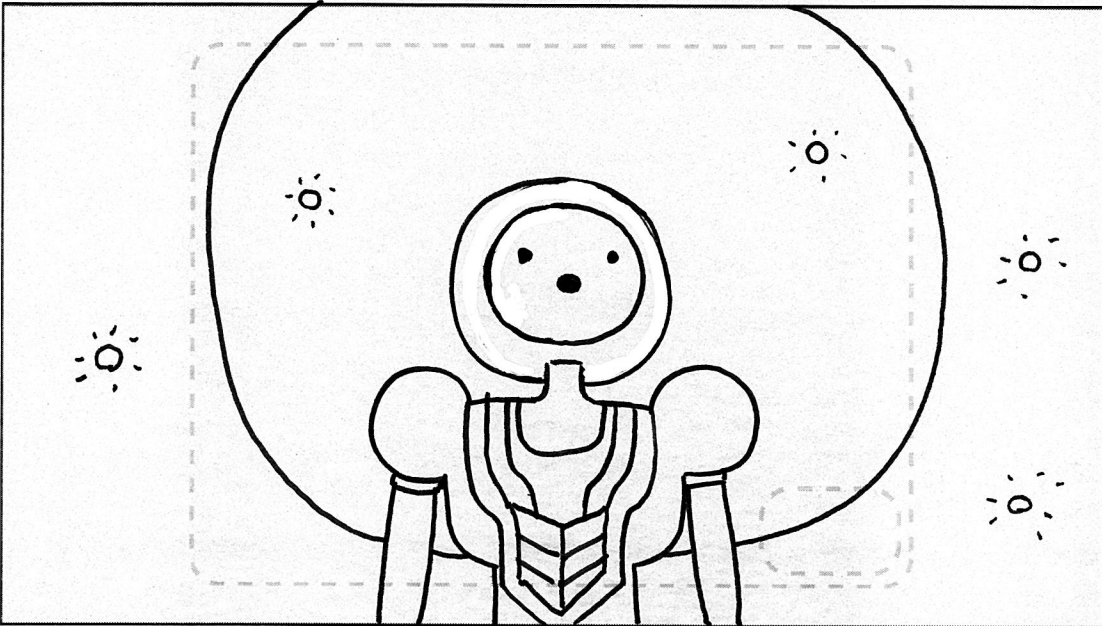
1025-165

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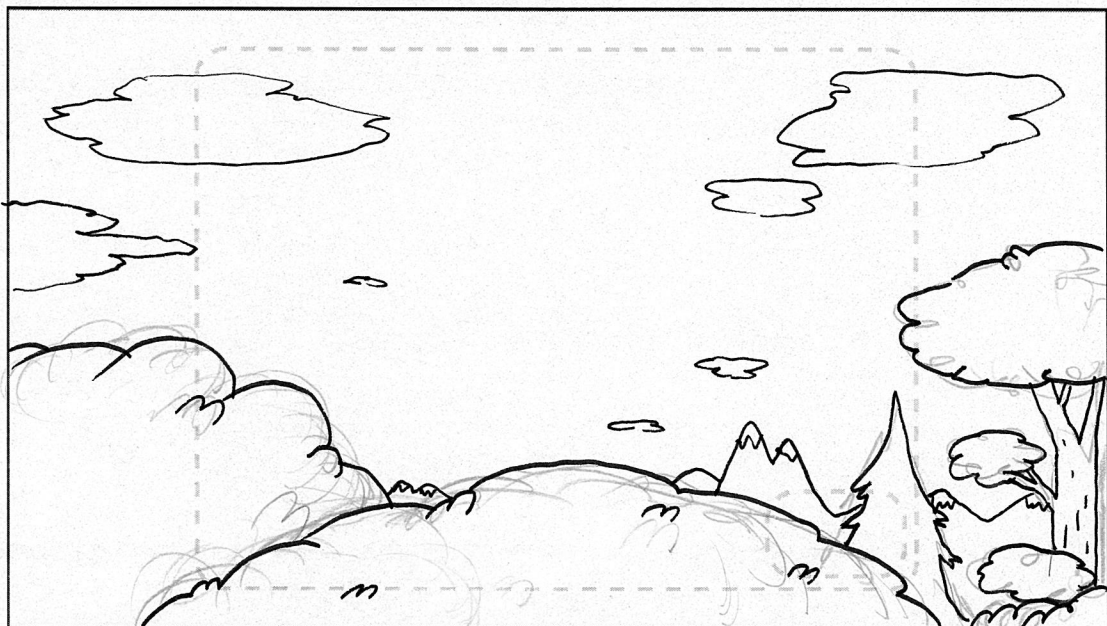
ADVENTURE TIME



Sc. 208 Pnl. C Bg. day night



Sc. 209 Pnl. A Bg. day night



Dialog:
Action: - Breezy re-appears
Timing:

EPISODE #

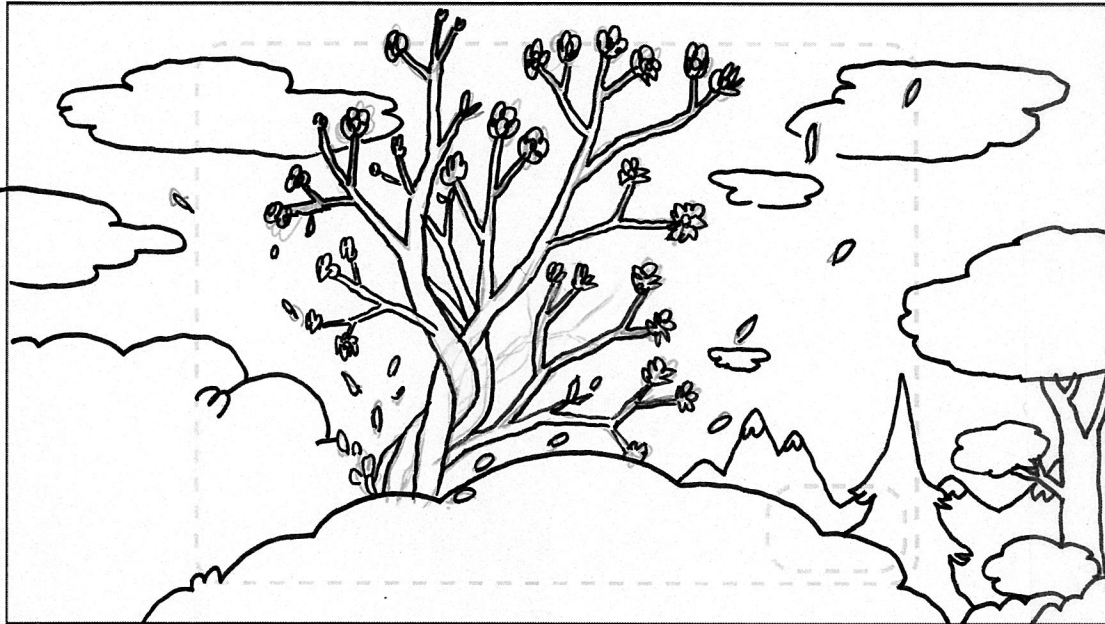
Production :

1025-165

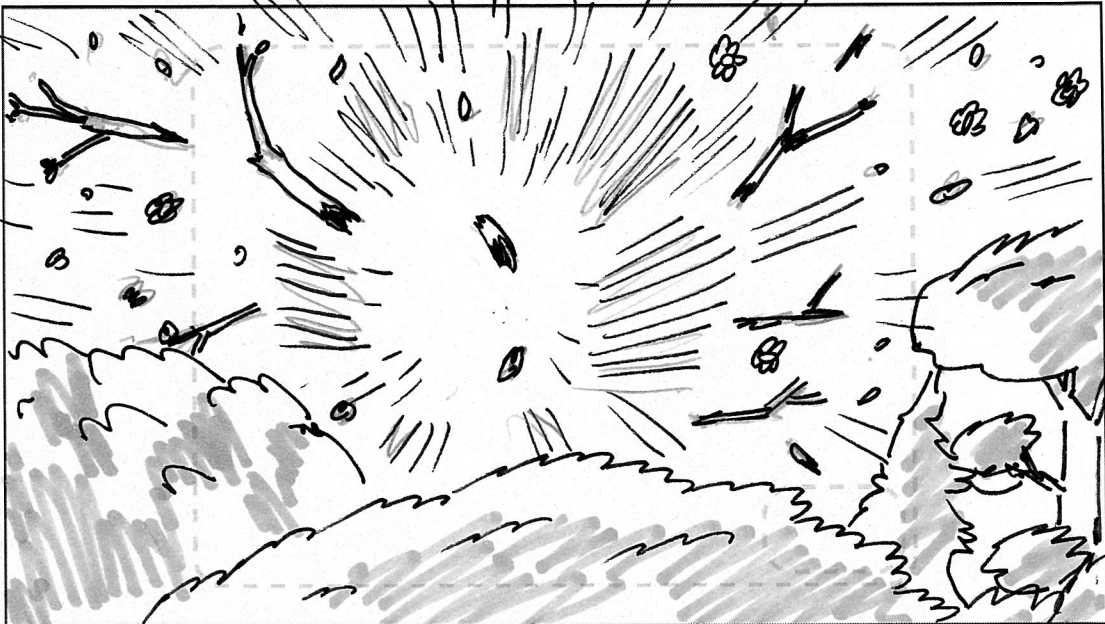
ADVENTURE TIME



Sc. 209 Pnl. B Bg. day night



Sc. 209 Pnl. C Bg. day night



Dialog:	SFX: KABLOWIE
Action:	- TREE ARM GROWS D/N'S. - TREE EXPLODES
Timing:	

EPISODE #

Production :

1025-165

ADVENTURE TIME



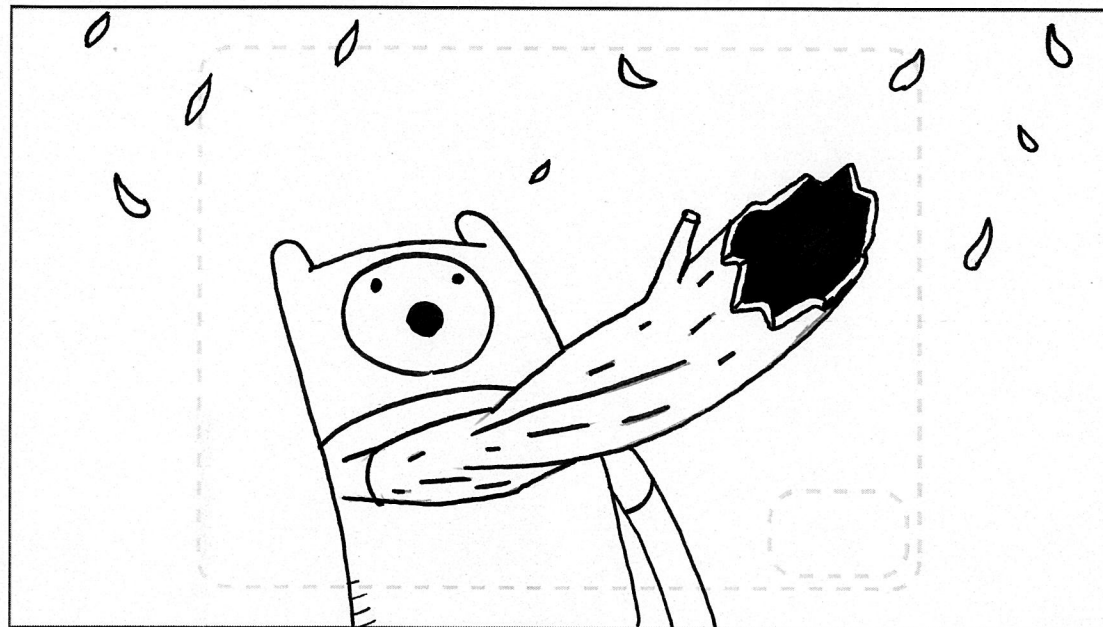
Page 237

Sc. 210

Pnl. A

Bg.

day night

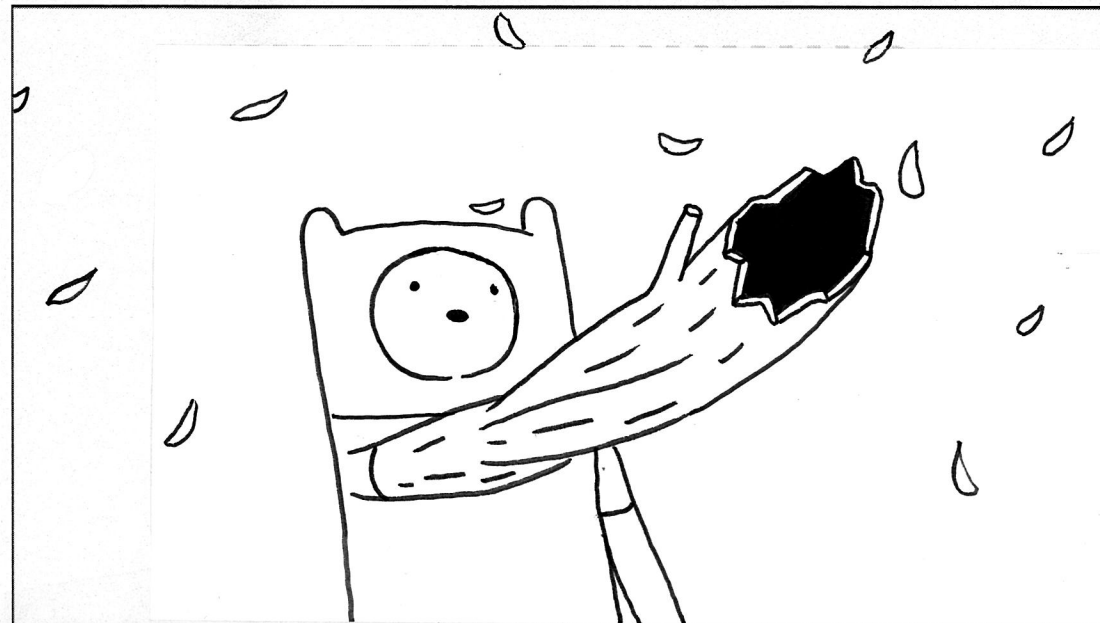


Sc. 210

Pnl. B

Bg.

day night



Dialog:

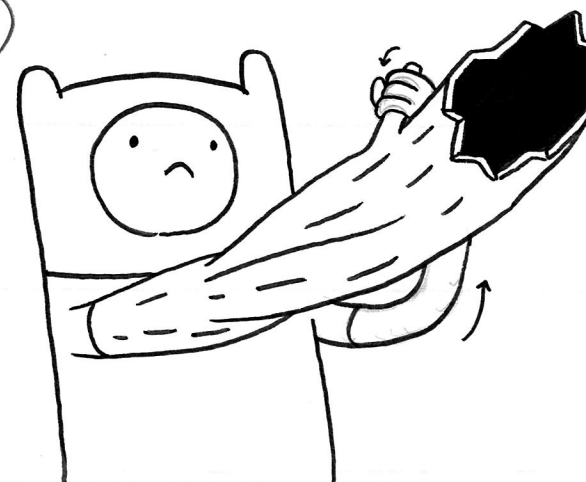
Action:

- PETALS FALL ON/S

- F. LOOKS
AT STUMP ARM

Timing:

(B1)



Production :

EPISODE #

1025-165

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ADVENTURE TIME



Page 238

Sc. 210

Pnl. C

Bg.

day night

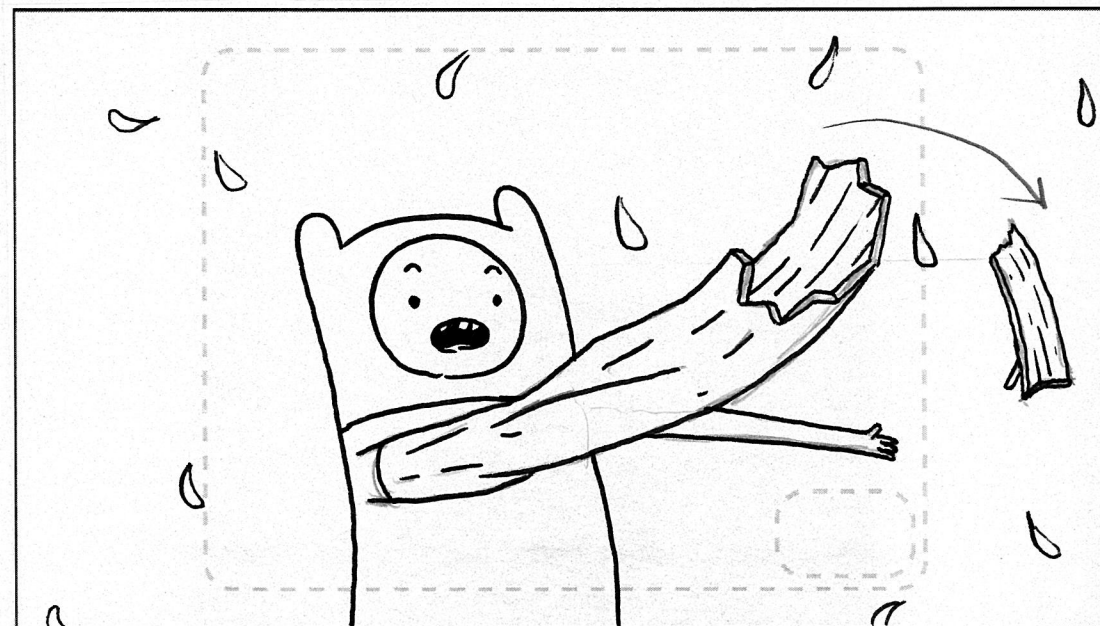


Sc. 210

Pnl. D

Bg.

day night



Dialog:

Action:

- F. PEELS BACK BARK.

Timing:

EPISODE #

Production :

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ADVENTURE TIME



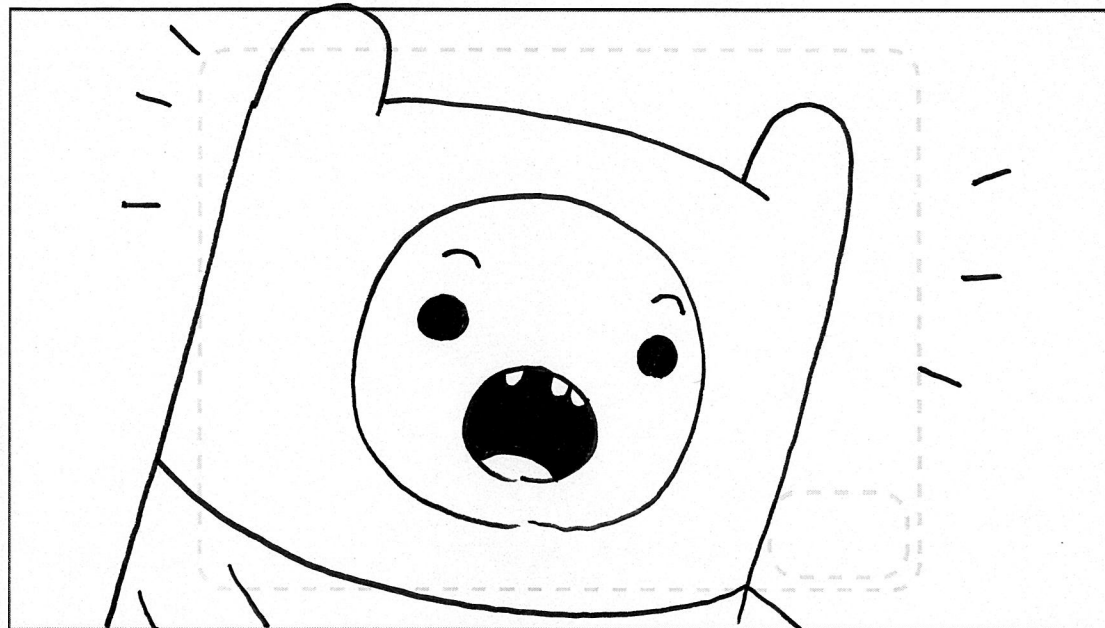
Page 239

Sc. 211

Pnl. A

Bg.

day night

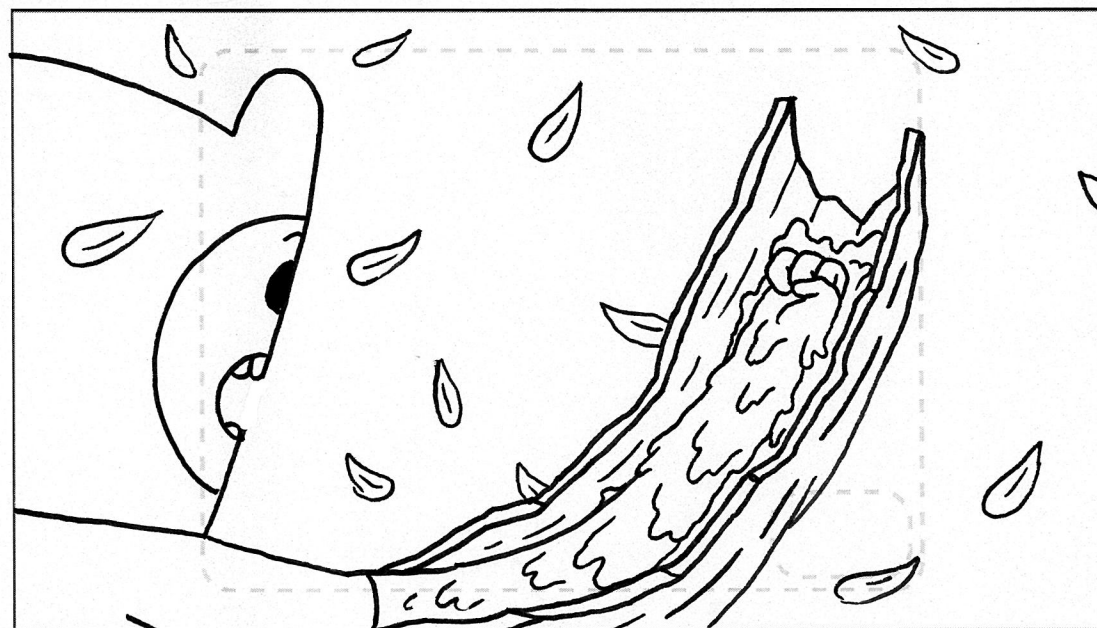


Sc. 212

Pnl. A

Bg.

day night



Dialog:

F: [GASP]

Action:

- FINN'S GREEN ARM COVERED IN SLIME.

Timing:

Production :

EPISODE #

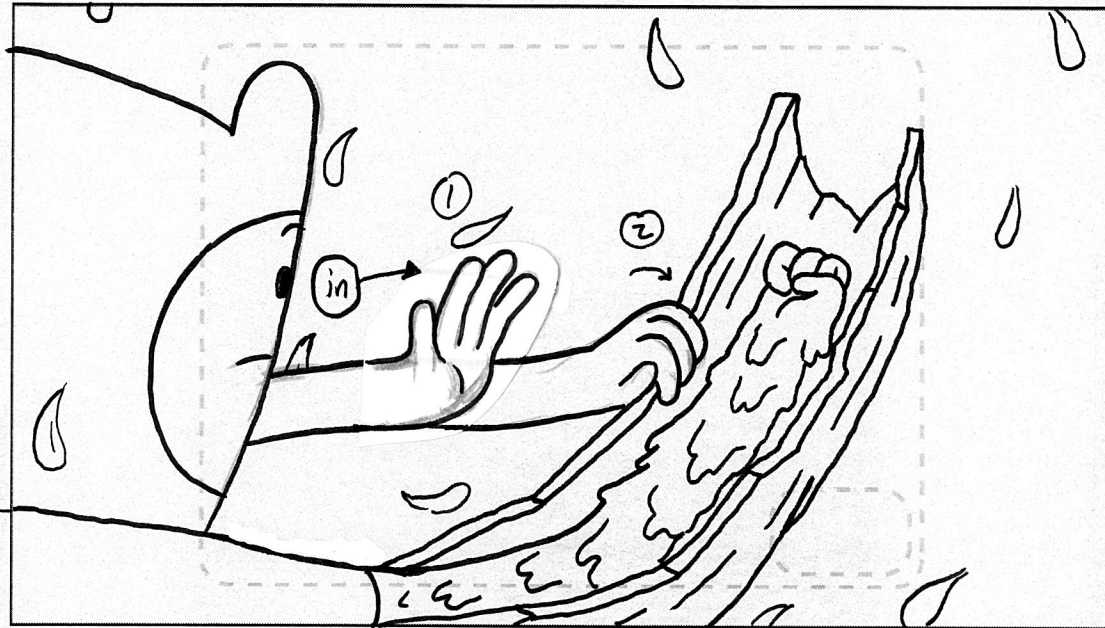
1025-165

ADVENTURE TIME

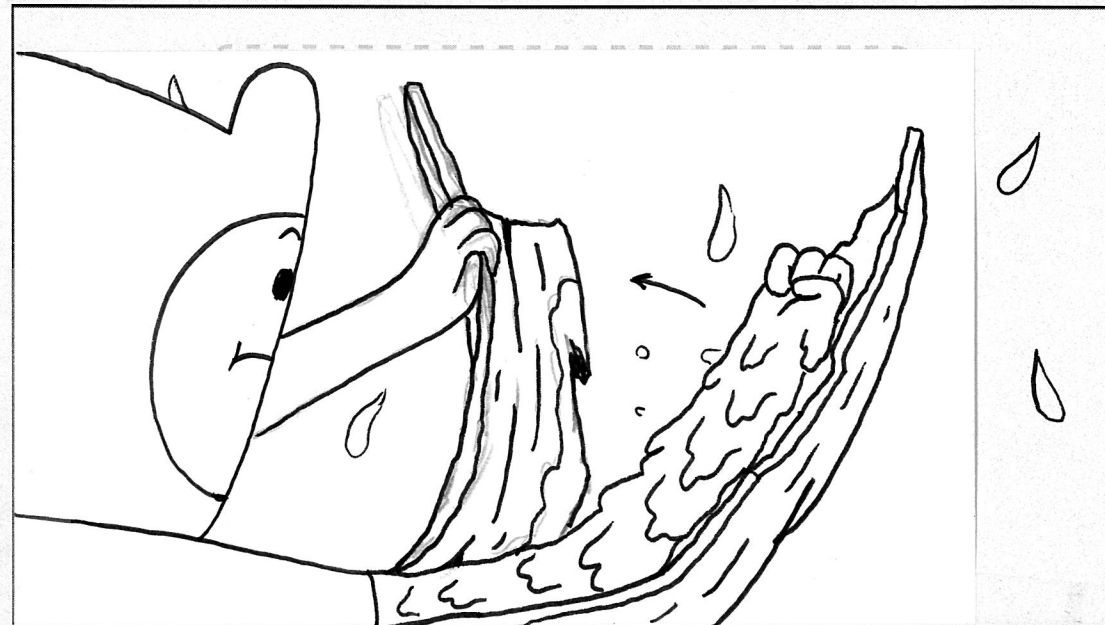


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Sc. 212 Pnl. B Bg. day night



Sc. 212 Pnl. C Bg. day night



Dialog:

Action:

RIP!

Timing:

EPISODE #

1025-165

Production :

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ADVENTURE TIME



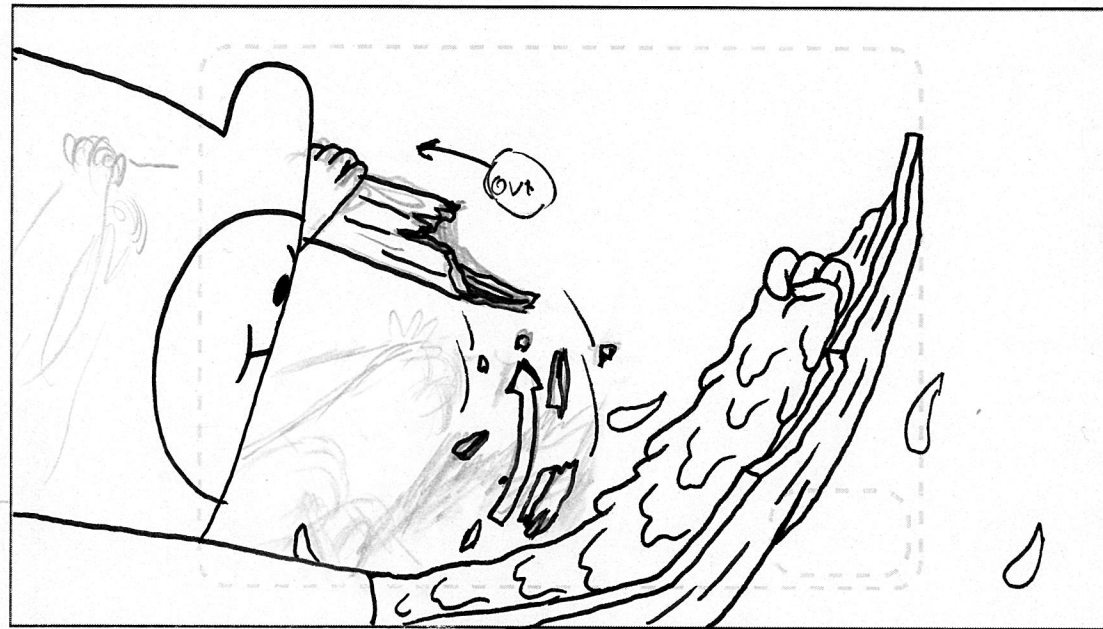
Page 241

Sc. 212

Pnl. D

Bg.

day night

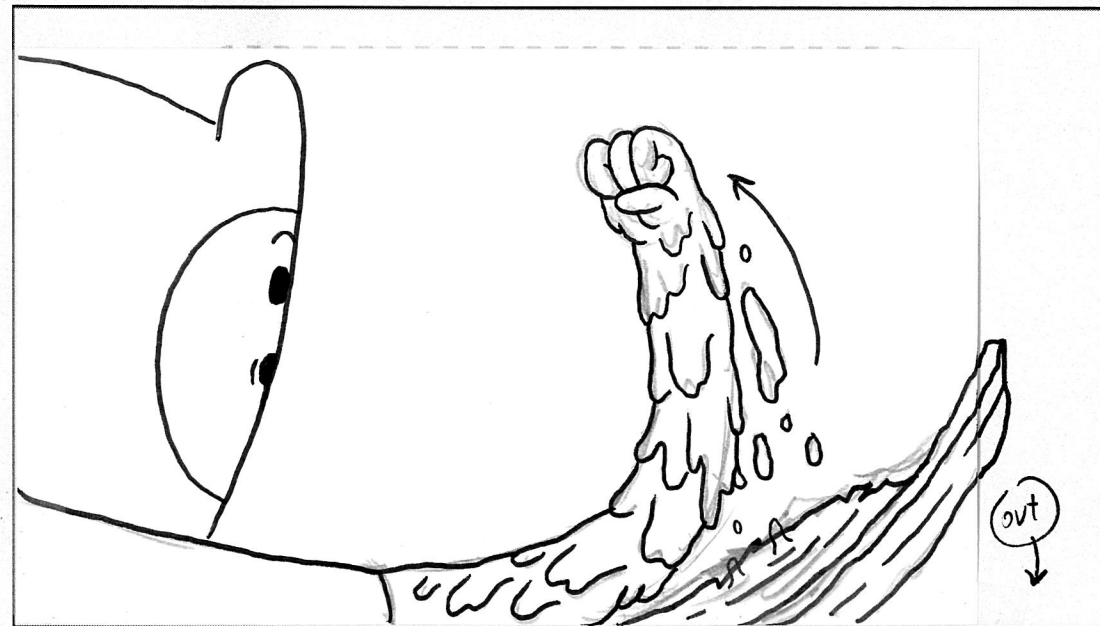


Sc. 212

Pnl. E

Bg.

day night



Dialog:

Action:

RIP!

Timing:

EPISODE #

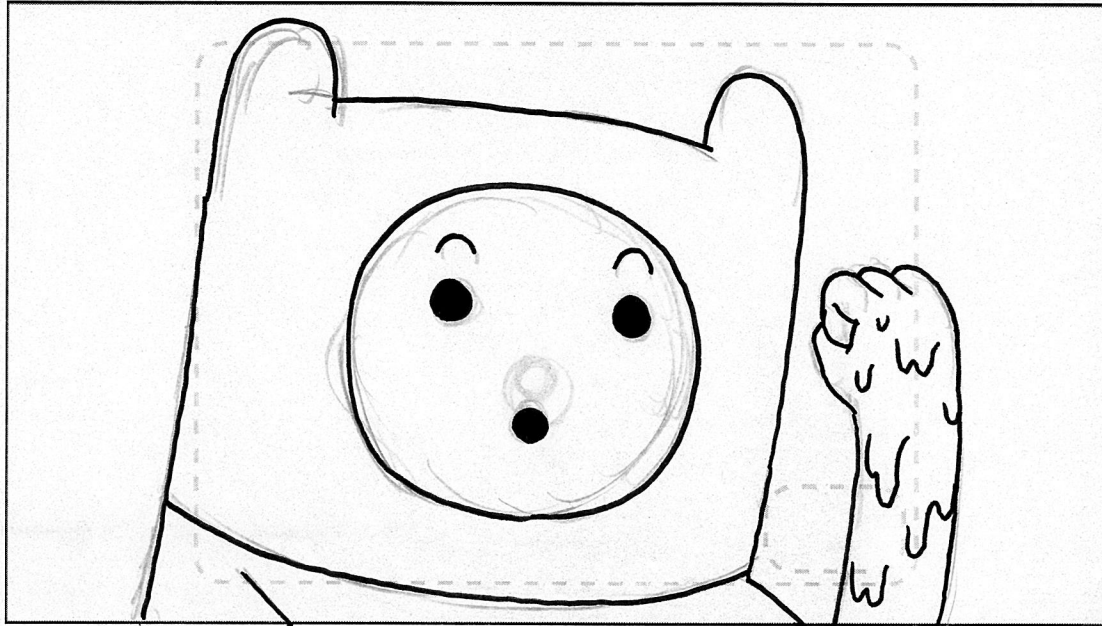
Production :

1025-165

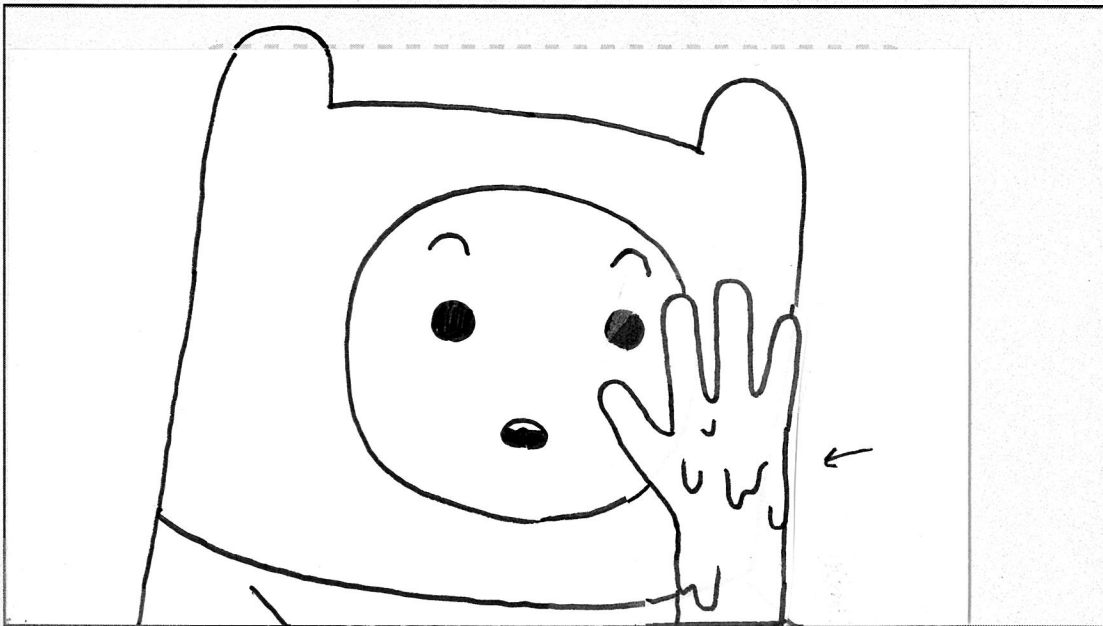
ADVENTURE TIME



Sc. 213 Pnl. A Bg. day night



Sc. 213 Pnl. B Bg. day night



Dialog:
Action:
Timing:

EPISODE #

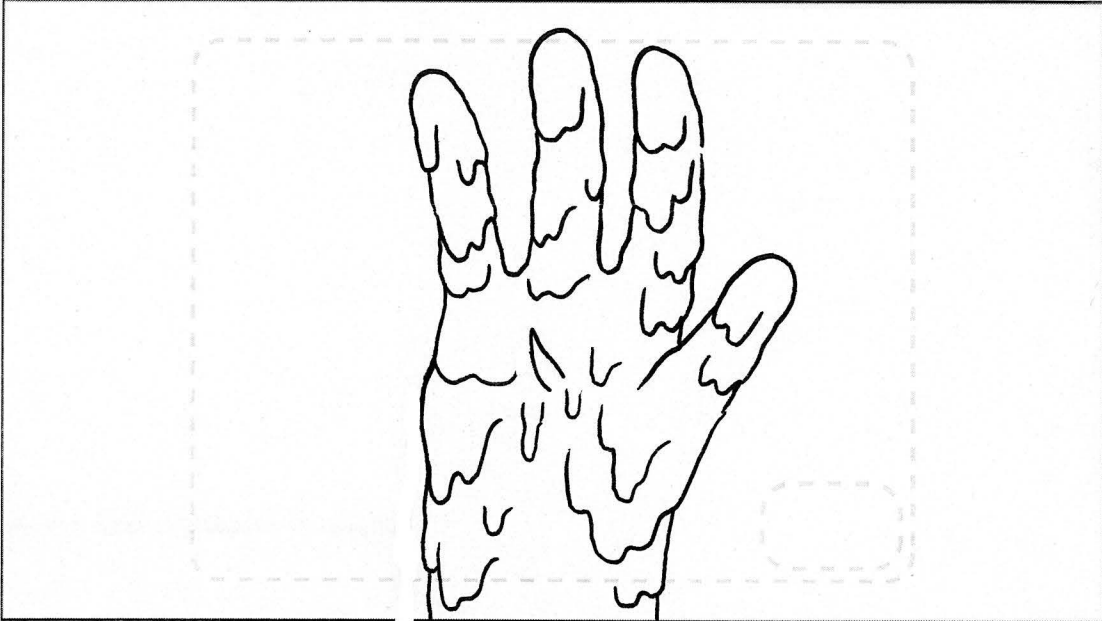
Production :

1025-165

ADVENTURE TIME

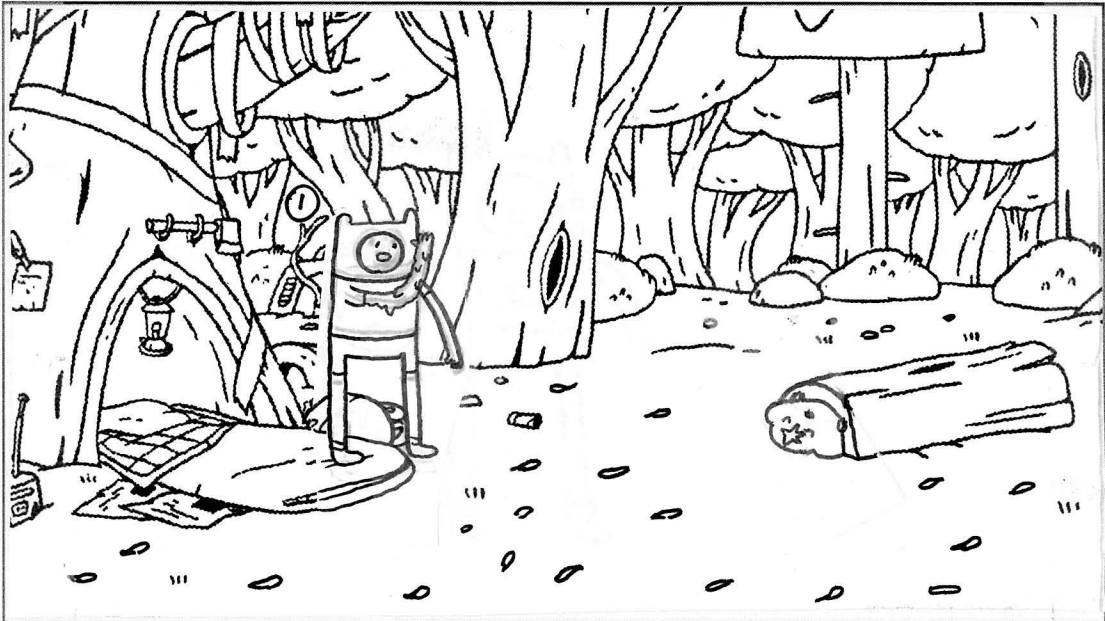


Sc. 214 Pnl. A Bg. day night



Dialog:
Action: little thorn coming out of palm.
Timing:

Sc. 215 Pnl. A Bg. day night



②	③	sfx/splat =	
		- F. FLICKS OFF SUMO.	

Production :

EPISODE #

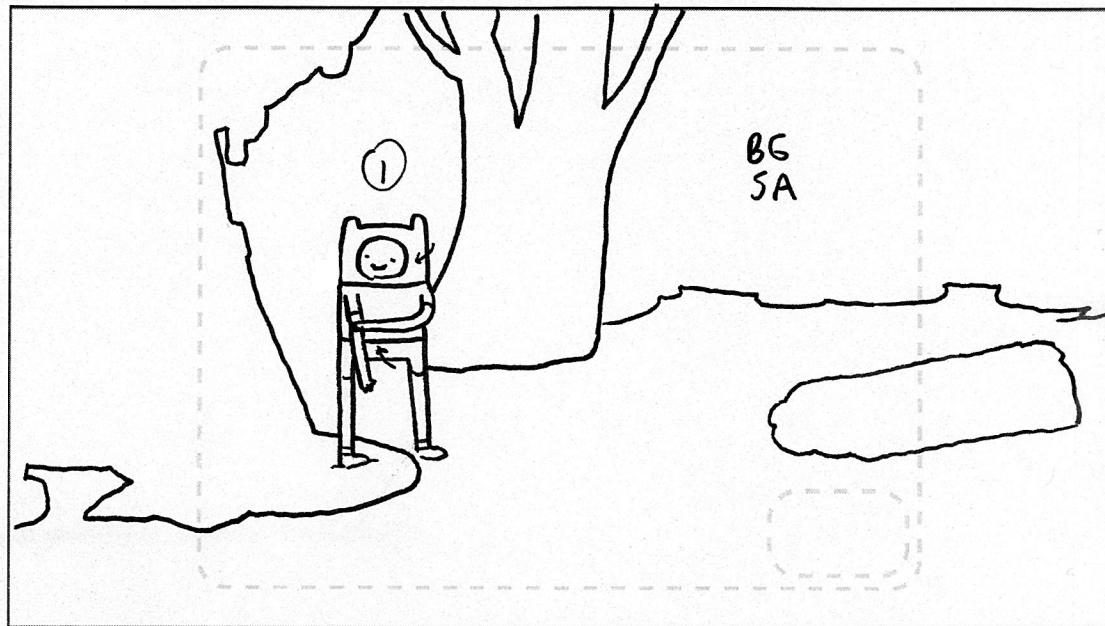
1025-165

ADVENTURE TIME

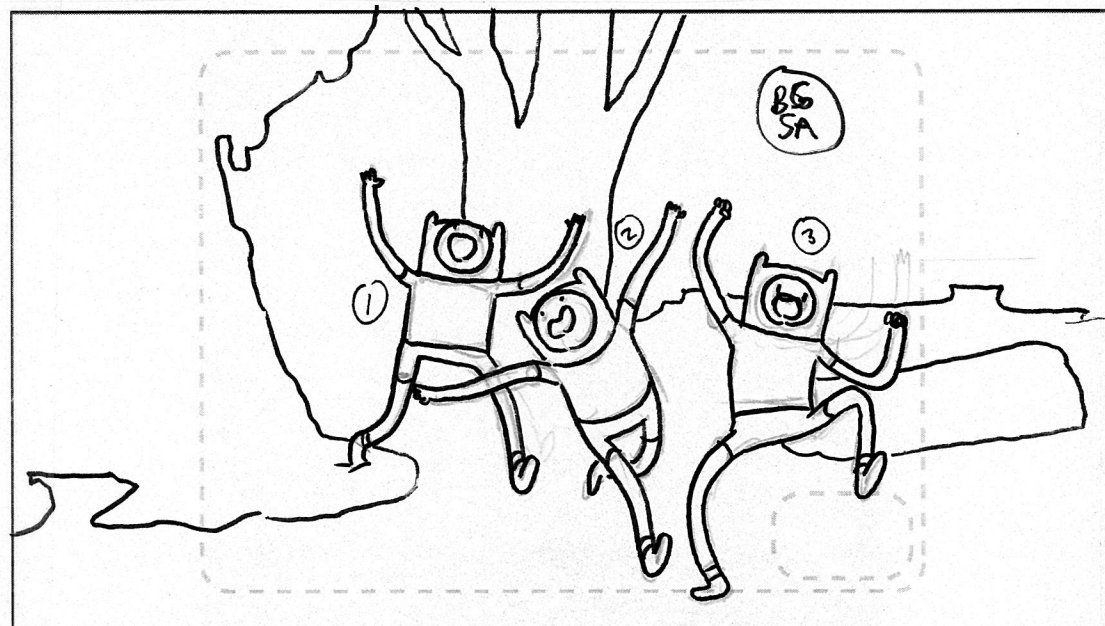


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Sc. 215 Pnl. B Bg. day night



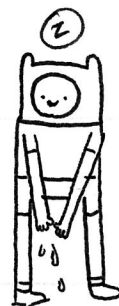
Sc. 215 Pnl. C Bg. day night



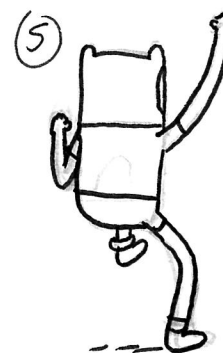
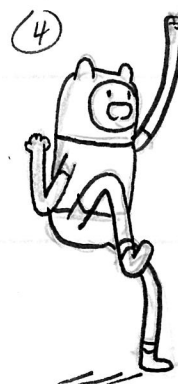
Dialog: Finn (3) / H A H A !

Action: wipe off arm

Timing:



Finn / Yeahhh woo! woo! woo!
(1)-(2) (3) (4) (5)



EPISODE #

Production :

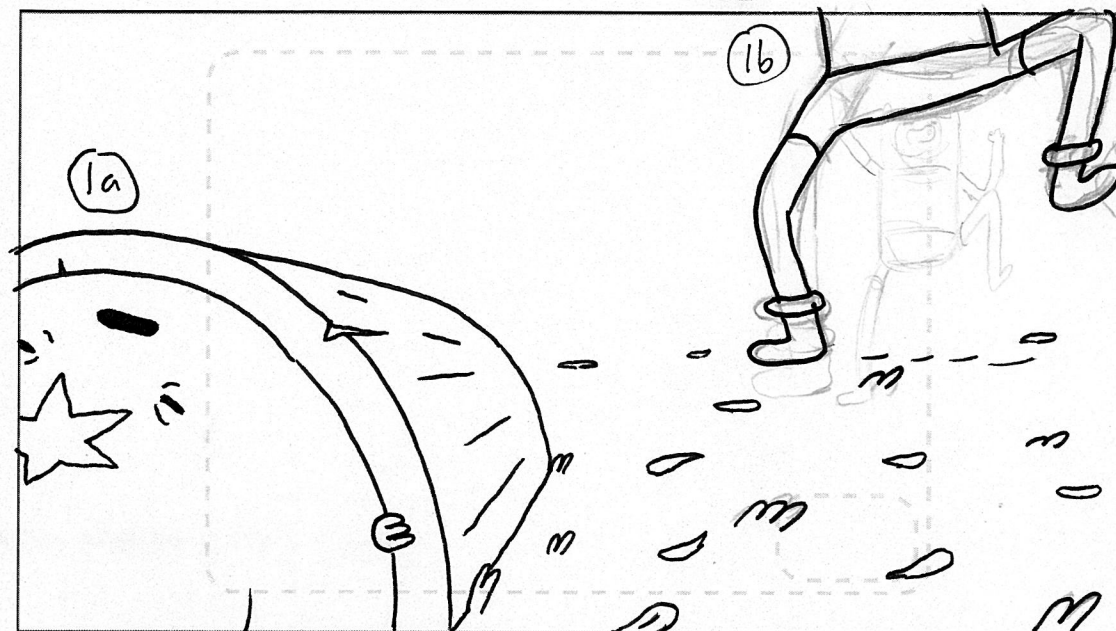
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ADVENTURE TIME



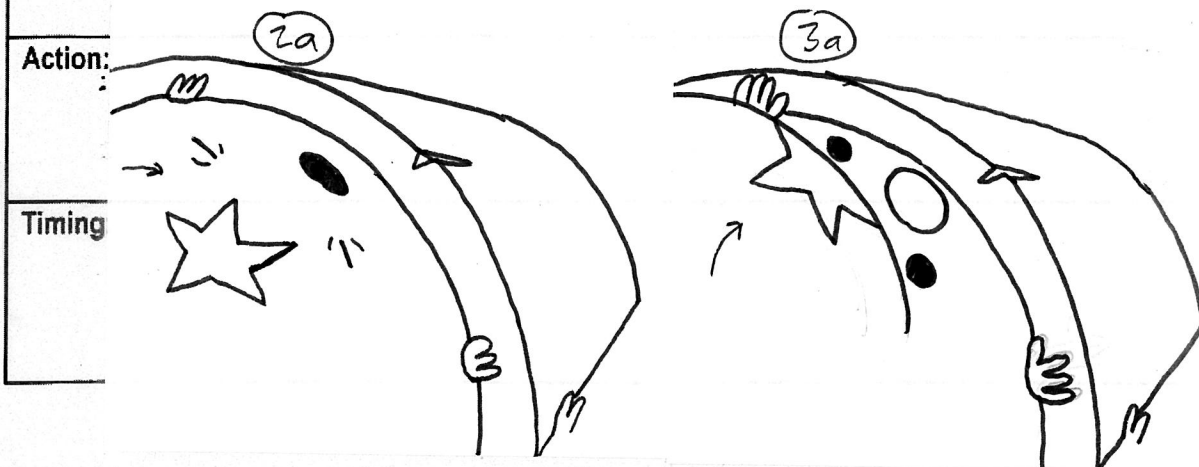
Sc. 216 Pnl. A Bg. day night



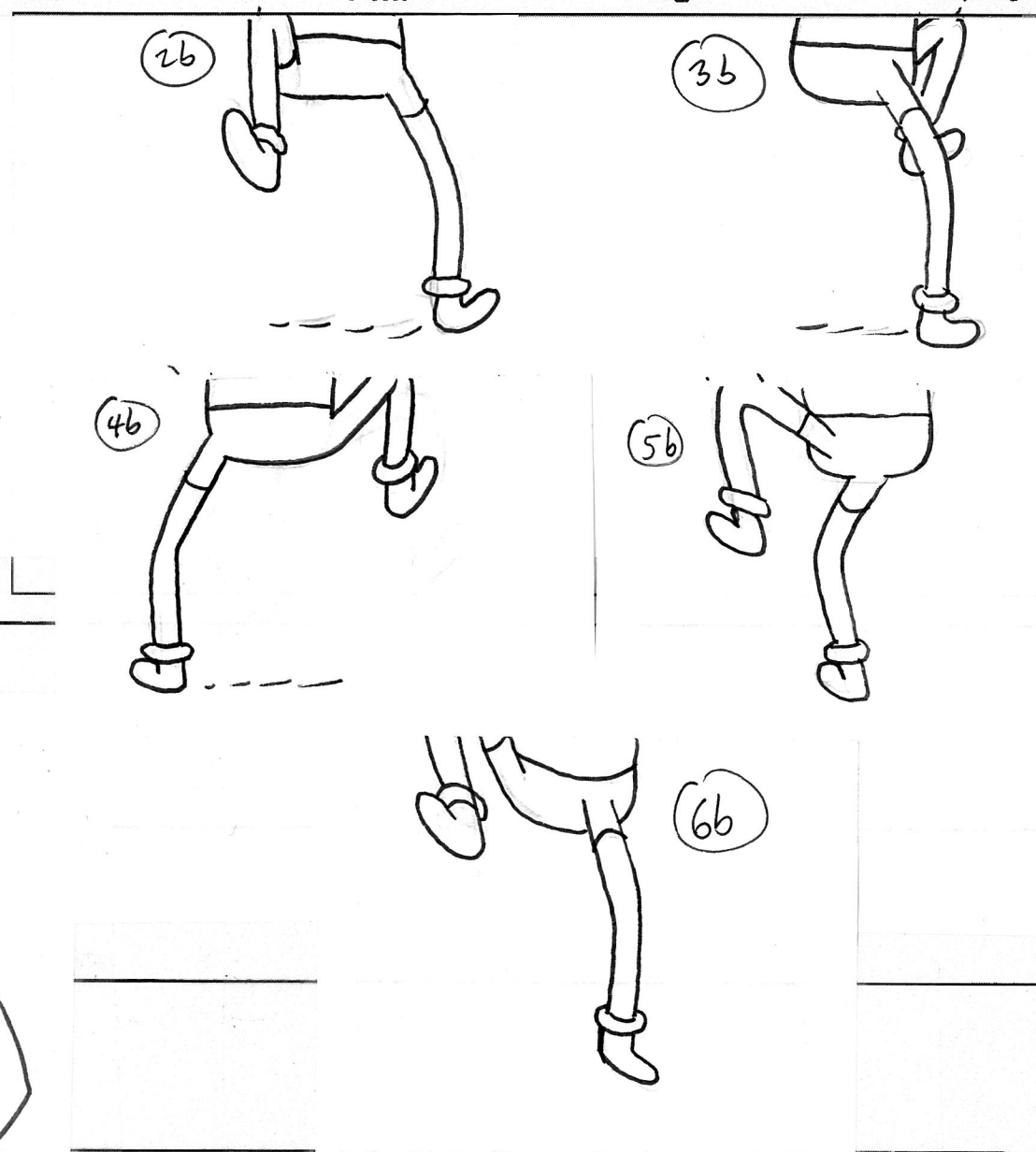
Dialog: LSP/①What the②ump -③oh hayy!

Action:

Timing



Sc. Pnl. Bg. day night



Production :

1025-165

ADVENTURE TIME



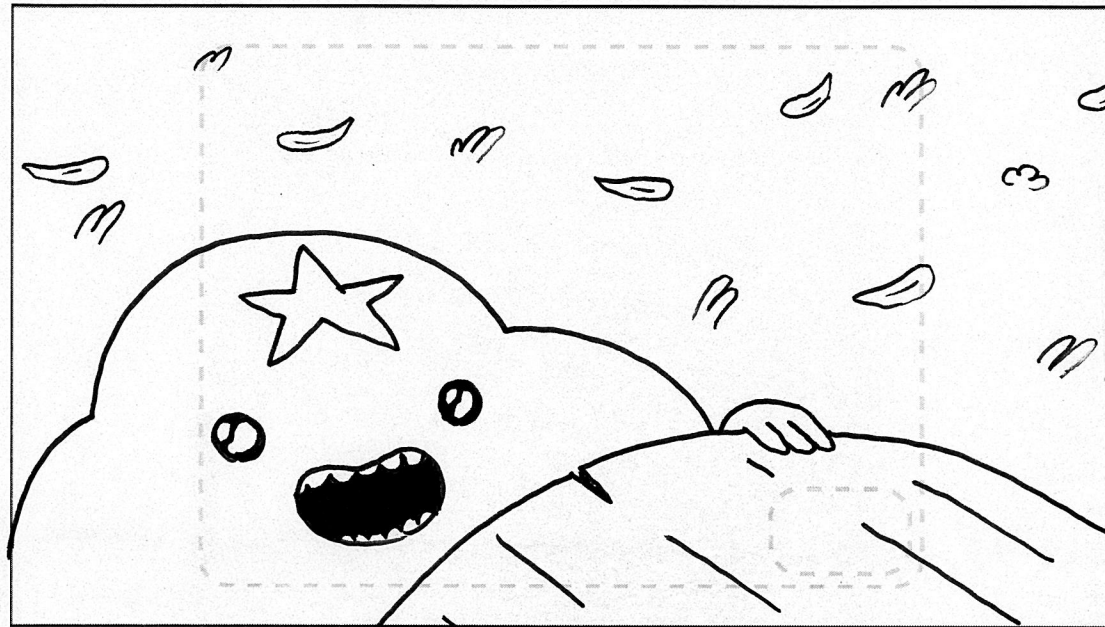
Page 246

Sc. 217

Pnl. A

Bg.

day night



Sc. 217

Pnl. B

Bg.

day night



Dialog: LSP/① Finn you got your arm back!

LSP / I'm so proud of you !!

Action:

Timing:

EPISODE #

Production :

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ADVENTURE TIME



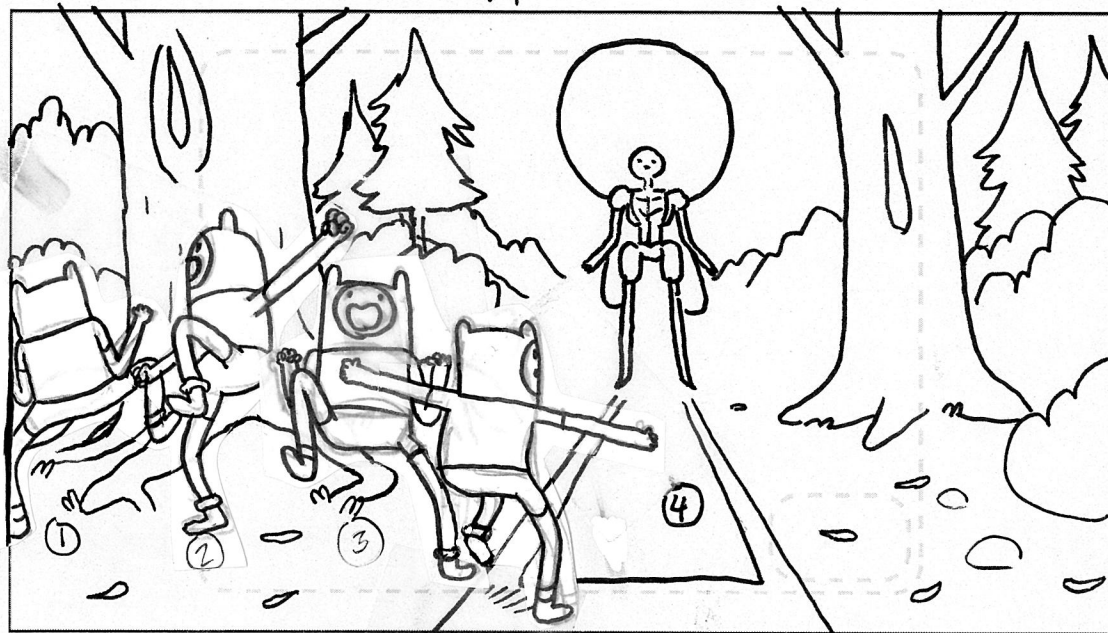
Page 247

Sc. 218

Pnl. A

Bg.

day night

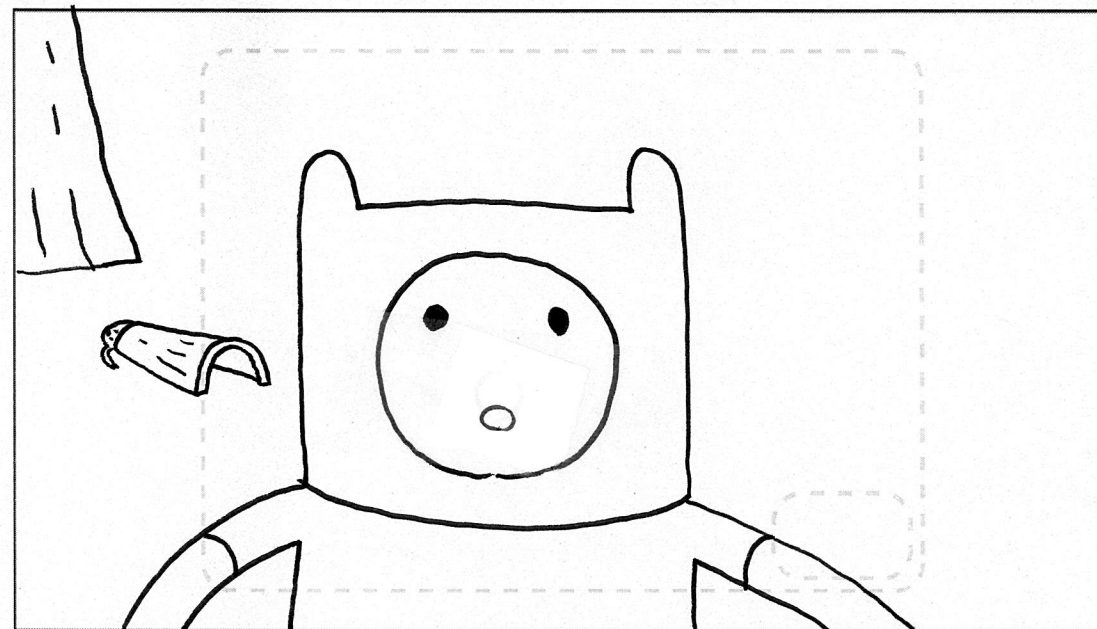


Sc. 219

Pnl. A

Bg.

day night



Dialog:

Finn ha-ha! ha-ha! ha-ha! ④ Woah!
(hyperventilating)

Finn/ Breezy...

Action:

- F. CELEBRATES AND CAPERS AROUND.
- F. NOTICES BREEZY.

Timing:

Production :

EPISODE #

1025-165

ADVENTURE TIME



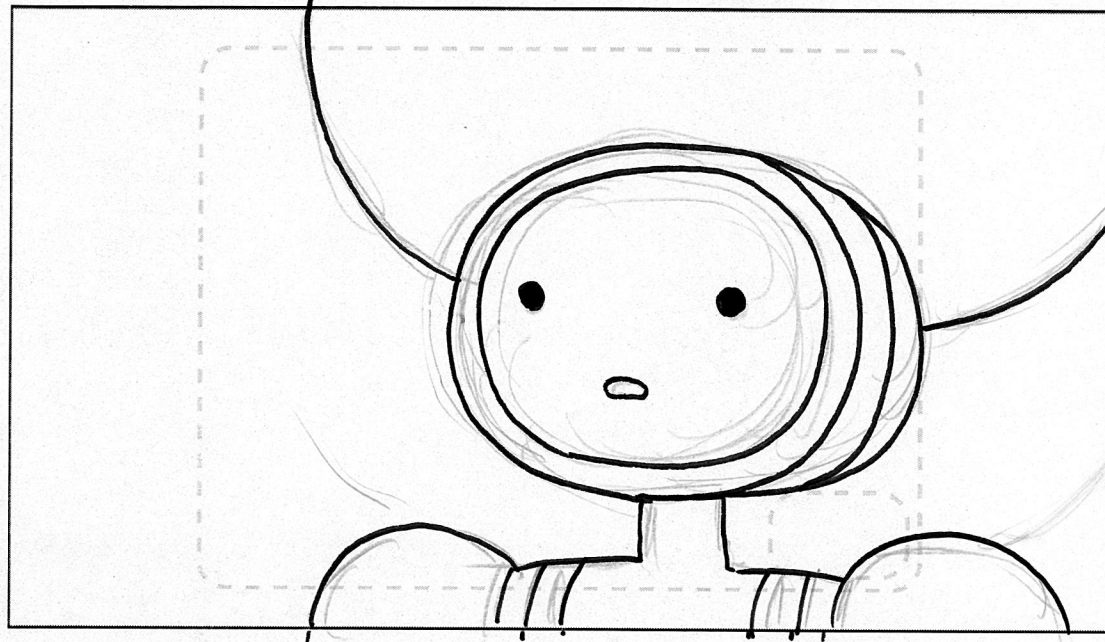
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Sc. 220

Pnl. A

Bg.

day night

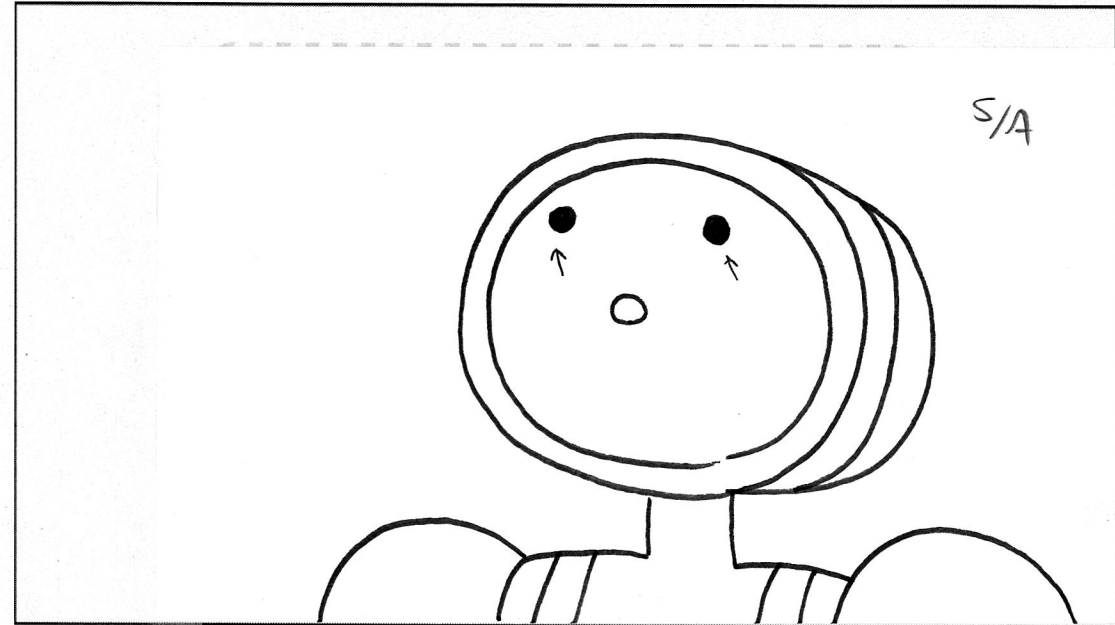


Sc. 220

Pnl. B

Bg.

day night



Dialog:

Action:

- BREEZY LOOKS UP.

Timing:

EPISODE #

Production :

1025-165

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ADVENTURE TIME



Page 249

Sc. 221

Pnl. A

Bg.

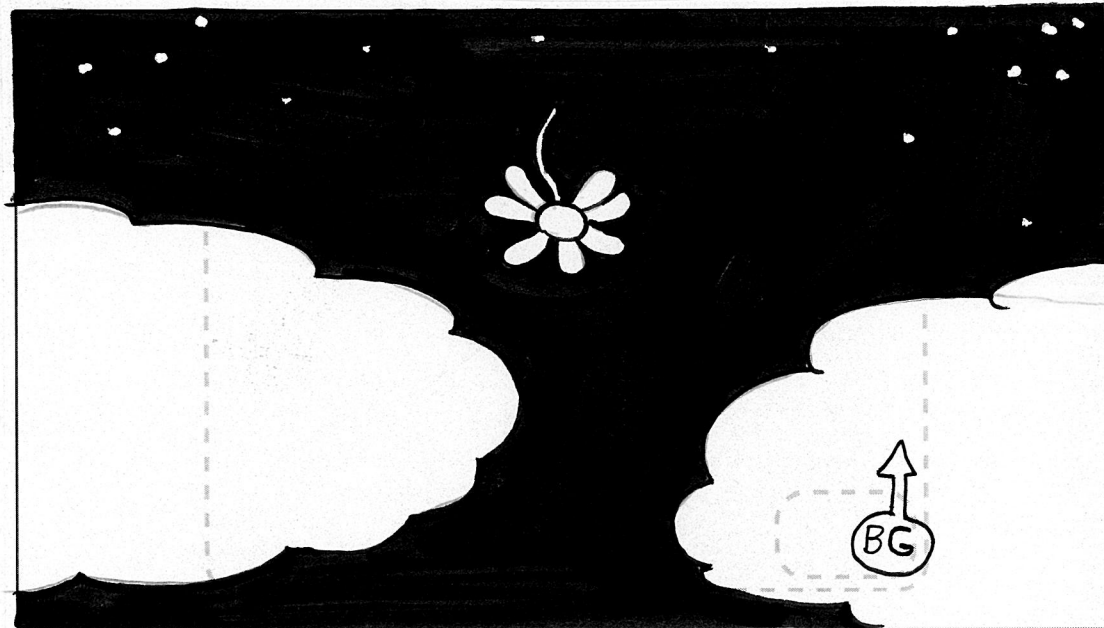
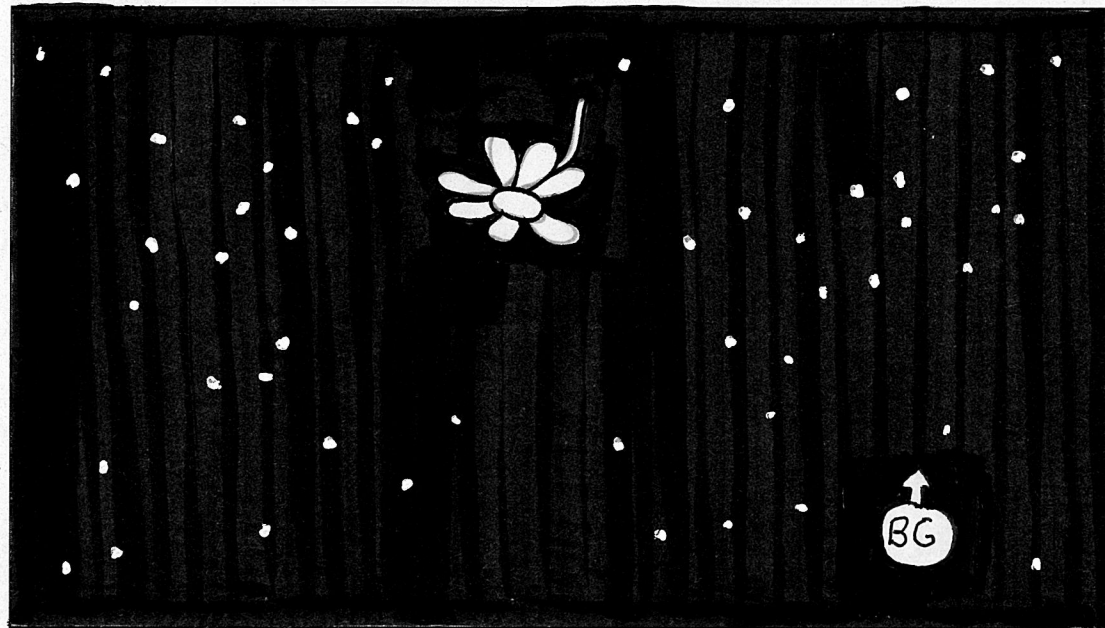
day night

Sc. 221

Pnl. B

Bg.

day night



Dialog:

Action:



flower spinning

Timing:

EPISODE #

Production :

1025-165

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ADVENTURE TIME



Page 250

Sc. 221

Pnl. C

Bg.

day night

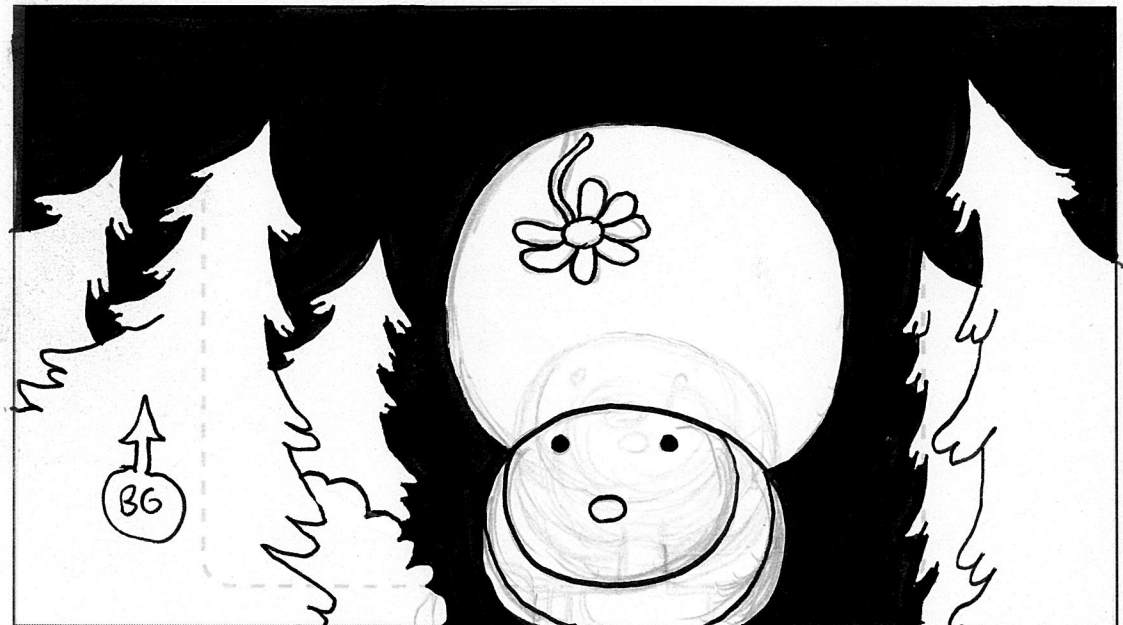


Sc. 221

Pnl. D

Bg.

day night



Dialog:

Action:

flower spinning
↻

Timing:

EPISODE #

Production :

1025-165

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ADVENTURE TIME

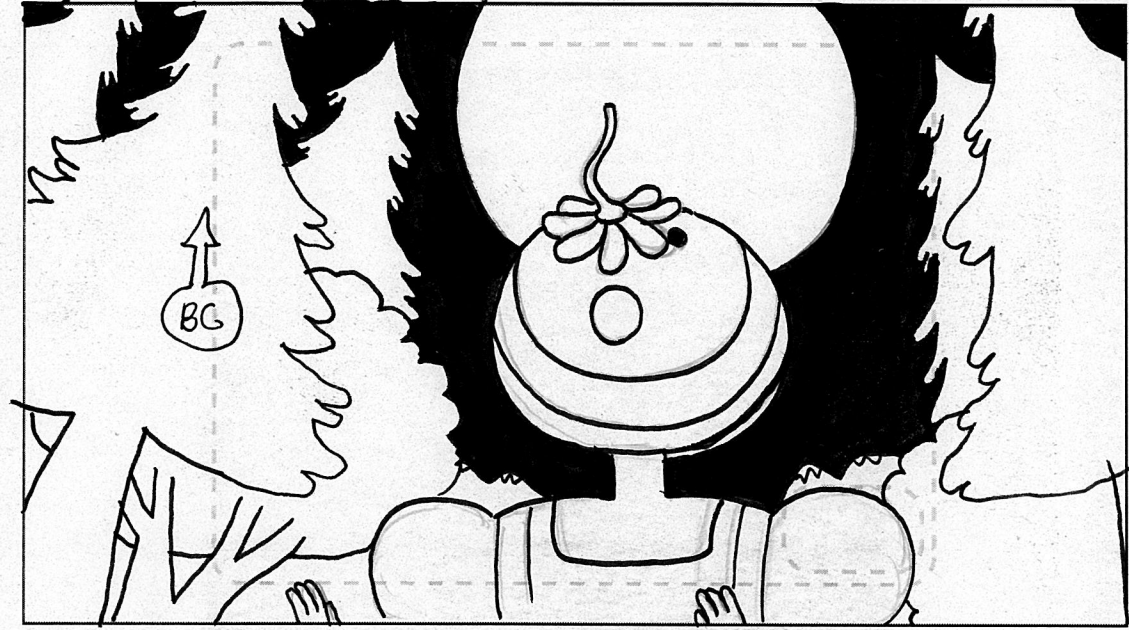


Sc. 221

Pnl. E

Bg.

day night

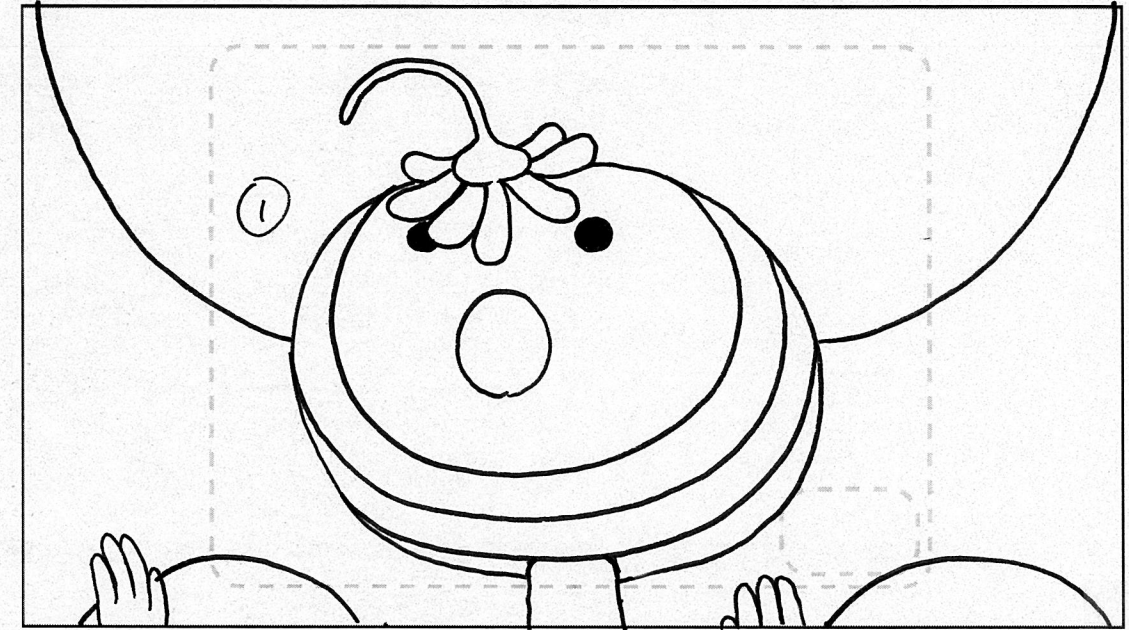


Sc. 222

Pnl. A

Bg.

day night



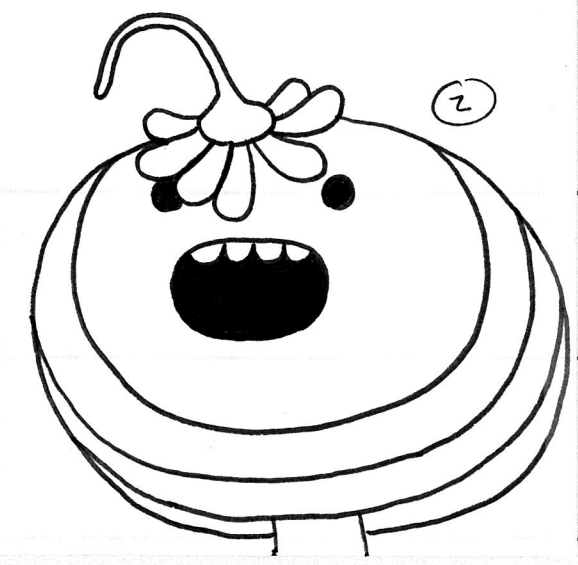
Dialog:

Action:

Timing:

- FLOWER LANDS ON BREEZY'S HEAD.

Breezy / GASP



EPISODE #

Production :

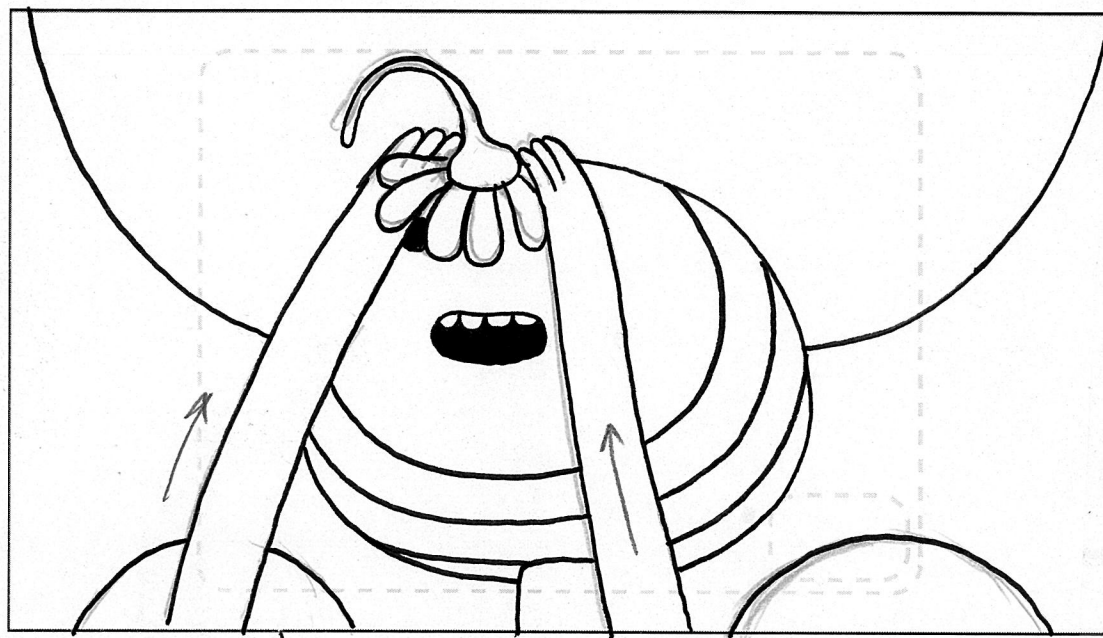
1U25-165

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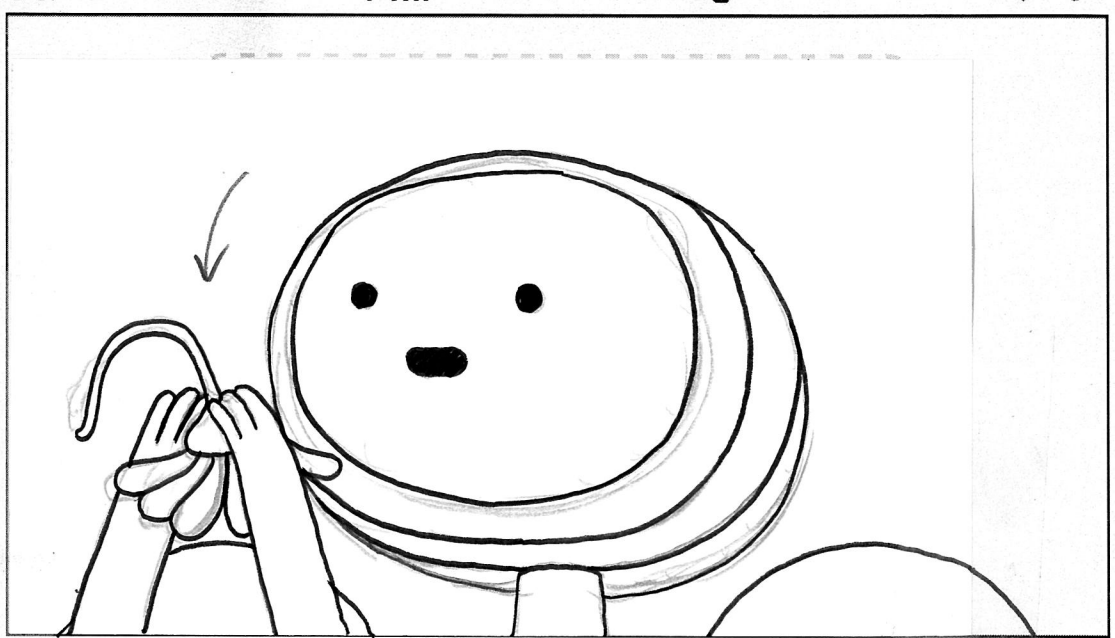
ADVENTURE TIME



Sc. 222 Pnl. B Bg. day night



Sc. 222 Pnl. C Bg. day night



Dialog:
Action:
Timing:

- BREEZY HOLDS FLOWER.

Production :

EPISODE #

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ADVENTURE TIME



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Sc. 222

Pnl. D

Bg.

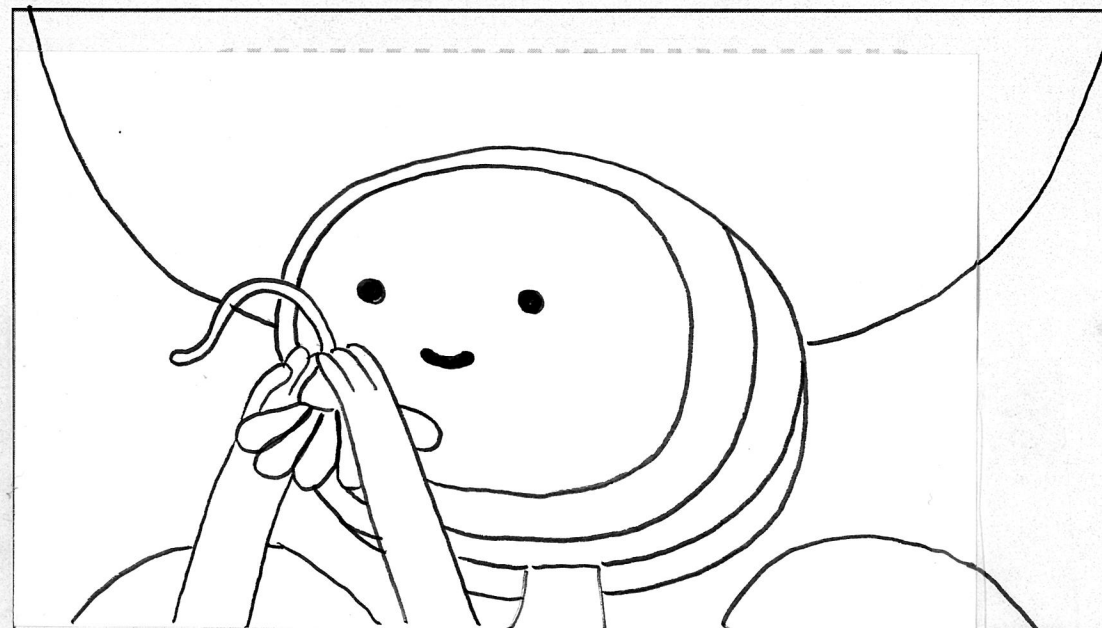
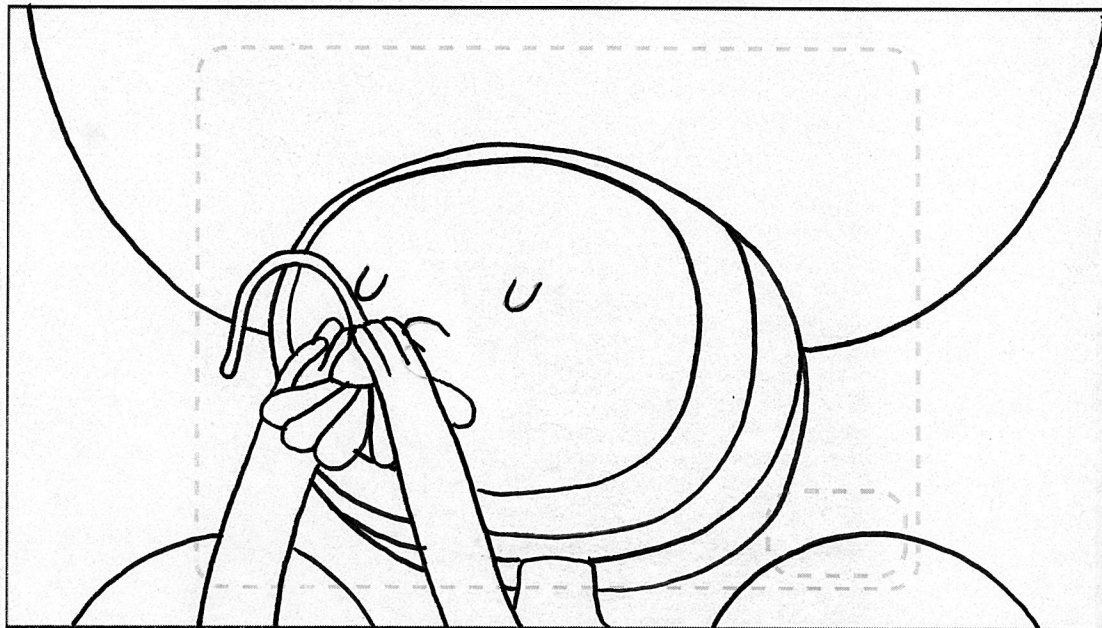
day night

Sc. 222

Pnl. E

Bg.

day night



Dialog:

SFX: = KISS =

Action:

- BREEZY LIGHTLY KISSES FLOWER.

END

Timing:

Production :

EPISODE #

1025-165